```
Untitled14.c X Untitled15.c X
            #include <stdio.h>
      2
            #include <stdlib.h>
      3
      4
          int main() {
      5
                int *ptr = (int *)malloc(sizeof(int));
      6
      7
                if (ptr == NULL) {
     8
                    printf("Erro ao alocar memória.\n");
      9
                    return 1;
     10
     11
     12
                *ptr = 42;
     13
     14
                printf("Valor armazenado: %d\n", *ptr);
     15
     16
                free (ptr);
     17
                return 0;
     18
     19
     20
Untitled14.c X Untitled15.c X
           #include <stdio.h>
     2
           #include <stdlib.h>
     3
           #include <string.h>
     4
     5
         int main() {
     6
               char *str = (char *)malloc(100 * sizeof(char));
     7
    8
               if (str == NULL) {
    9
                   printf("Erro ao alocar memória.\n");
    10
                   return 1;
    11
               }
    12
    13
               strcpy(str, "Programacao em C");
    14
    15
               printf("String armazenada: %s\n", str);
    16
    17
               free (str);
    18
    19
               return 0;
    20
    21
```