Introduction to Deep Learning and Transfer Learning

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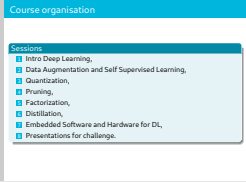
Course organisation

Sessions

1. Intro Deep Learning,
2. Data Augmentation and Self Supervised Learning,
3. Quantization,
4. Pruning,
5. Factorization,
6. Distillation,
7. Embedded Software and Hardware for DL,
8. Presentations for challenge.



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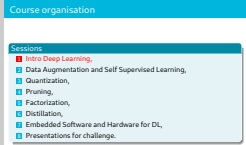


Global formalism

Input/output

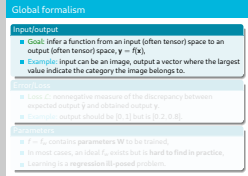
- Goal: infer a function from an input (often tensor) space to an output (often tensor) space, $\mathbf{y} = f(\mathbf{x})$,
- Example: input can be an image, output a vector where the largest value indicate the category the image belongs to.

Error/Loss

- Loss $\mathcal{L}$: nonnegative measure of the discrepancy between expected output $\hat{\mathbf{y}}$ and obtained output $\mathbf{y}$.
- Example: output should be $[0, 1]$ but is $[0.2, 0.8]$.

Parameters

- $f = f_w$ contains **parameters W** to be trained,
- In most cases, an ideal f_w exists but is **hard to find in practice**,
- Learning is a **regression ill-posed** problem.



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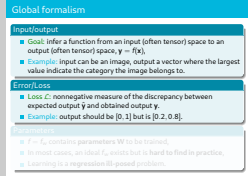

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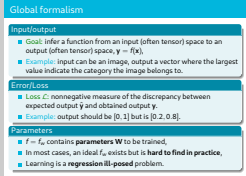

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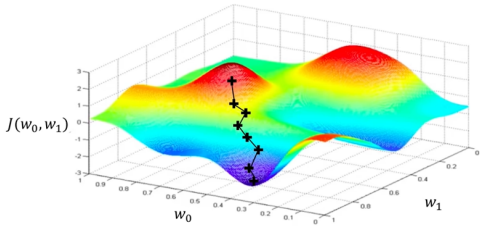
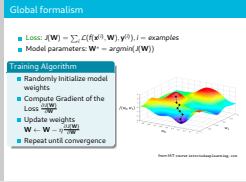
- Loss: $J(\mathbf{W}) = \sum_i \mathcal{L}(f(\mathbf{x}^{(i)}, \mathbf{W}), \mathbf{y}^{(i)}), i = examples$
- Model parameters: $\mathbf{W}^* = argmin(J(\mathbf{W}))$

Training Algorithm

- Randomly Initialize model weights
- Compute Gradient of the Loss $\frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- Update weights $\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- Repeat until convergence



from MIT course `introtodeeplearning.com`

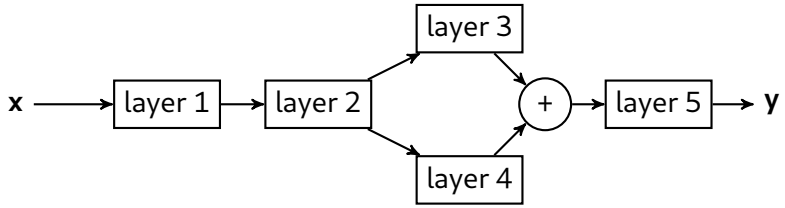


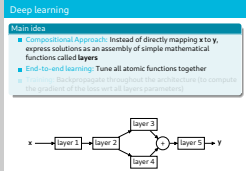
The total loss J (Empirical Risk, Objective function) is the average of Loss for each input/example and the optimal model parameters are those that minimize it. But how to find them? In other words, how to train the model? Here is a simplified description of the training algorithm at the base of modern DL, gradient descent. Repeat until reaching a local minimum (as illustrated in the figure for a simple example where we have only 2 parameters. We'll see that the function becomes much more complicated for millions of parameters -modern neural networks.)

Deep learning

Main idea

- Compositional Approach: Instead of directly mapping **x** to **y**, express solutions as an assembly of simple mathematical functions called **layers**
- End-to-end learning: Tune all atomic functions together
- Training: Backpropagate throughout the architecture (to compute the gradient of the loss wrt all layers parameters)





DL at is core is the ability to learn higher and higher level representations or features from data in a end to end fashion. How? By means of a compositional approach of simple mathematical functions (layers). Representation are useful to interpret data: ideally the final representation should be easy to deal with (to classify, to generate data from...). What is new about DL is that we do that in a end-to-end fashion starting from raw data. Also, in DL, we use deep architectures with hidden layers to approximate any complex function f. So the fundamental blocks of NN are layers, each layers has is own parameters (weights and bias) that need to be trained.

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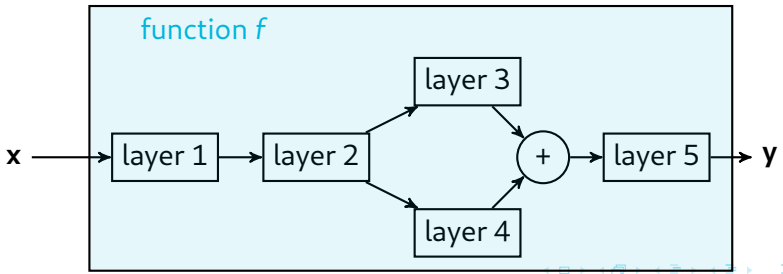

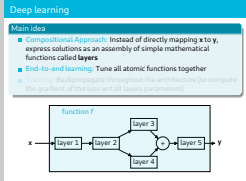

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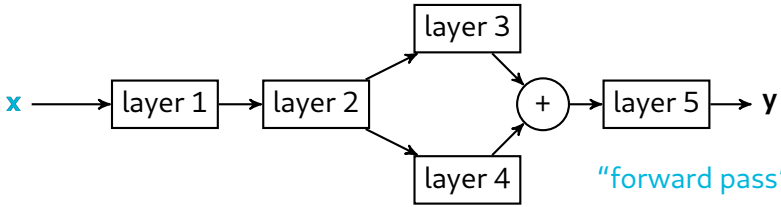

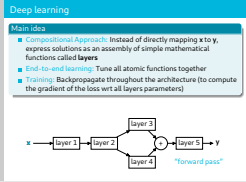

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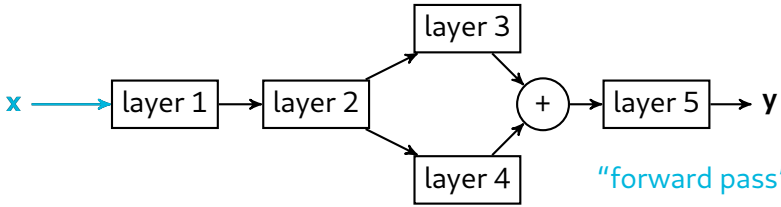

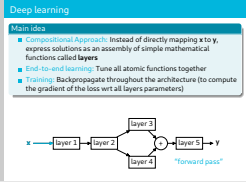

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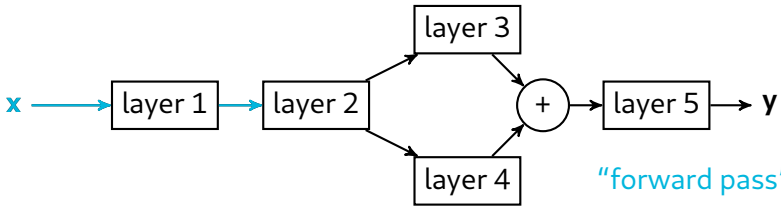

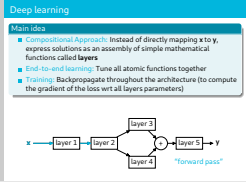

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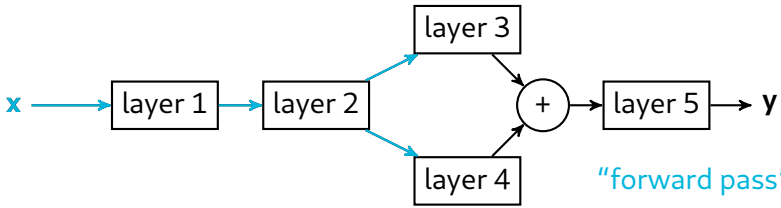

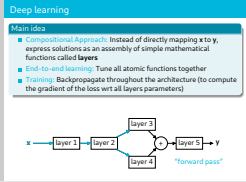

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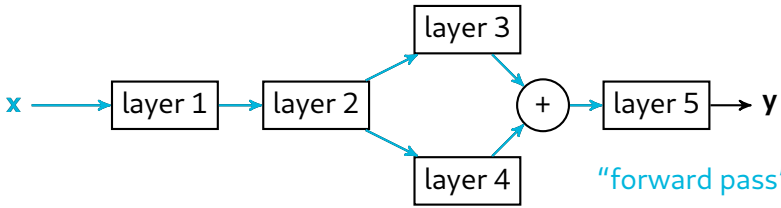

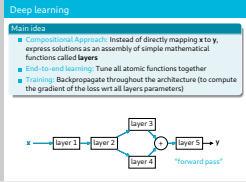

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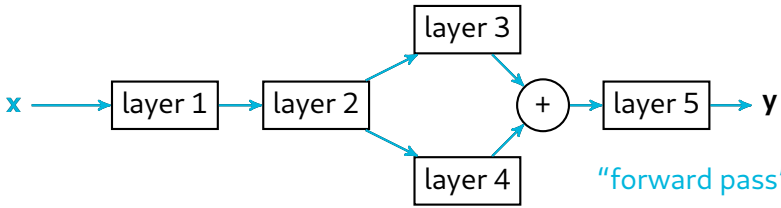

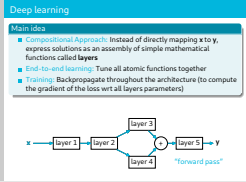

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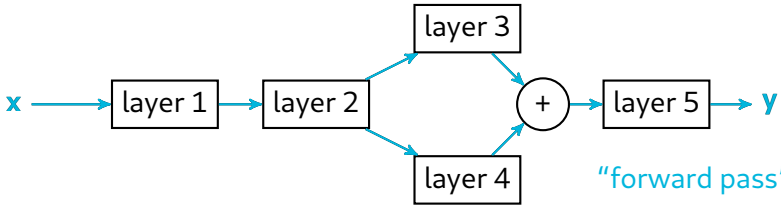

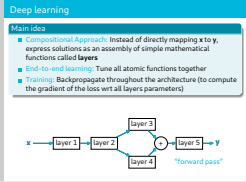

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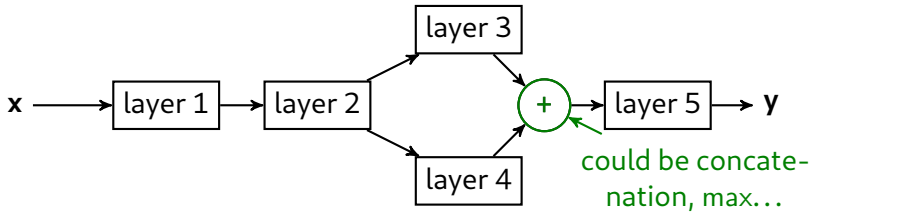

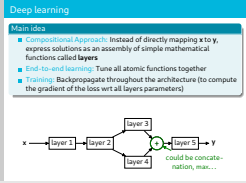

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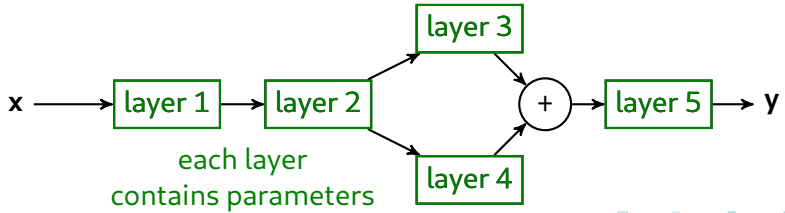

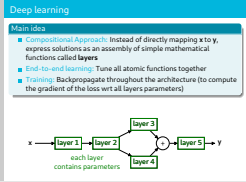

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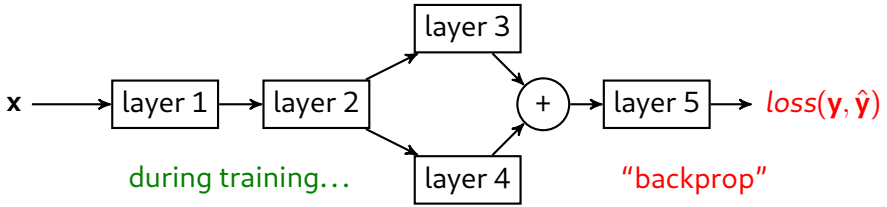

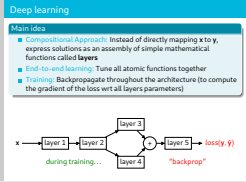

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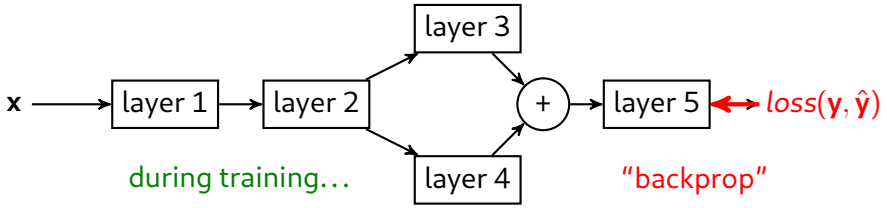

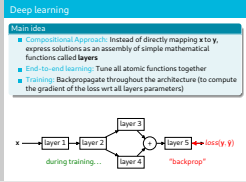

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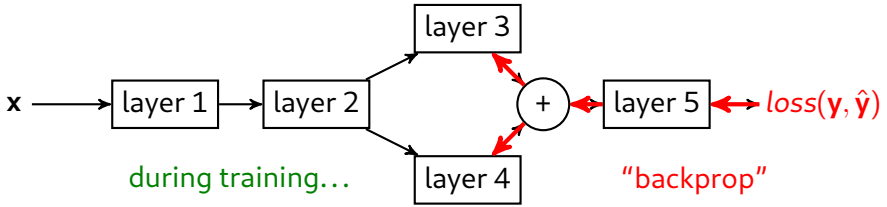

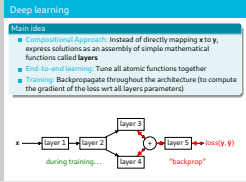

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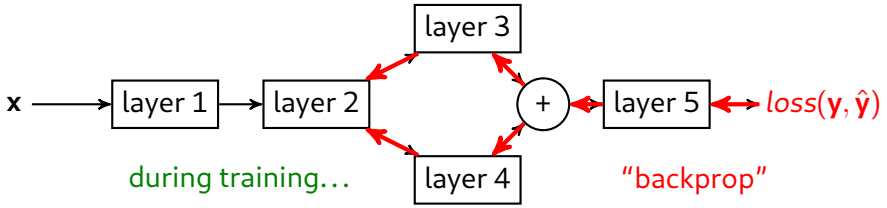

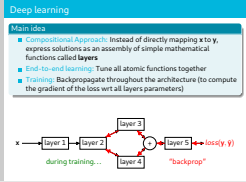

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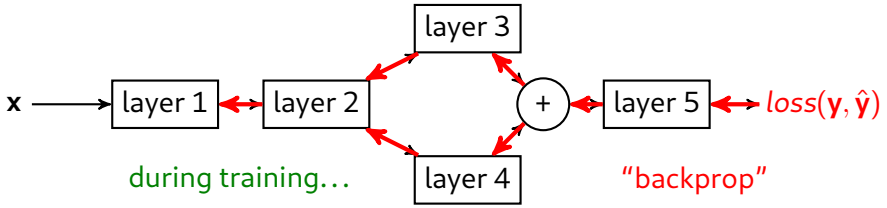

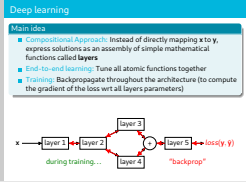

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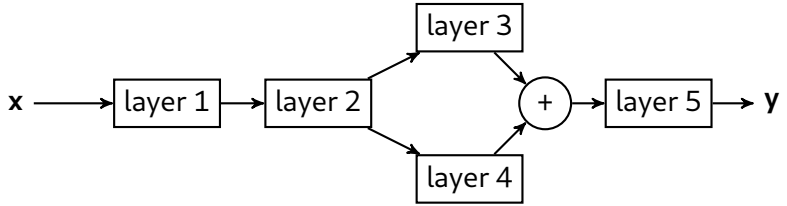
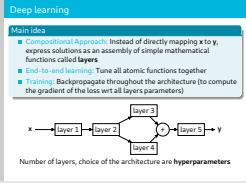


Number of layers, choice of the architecture are **hyperparameters**



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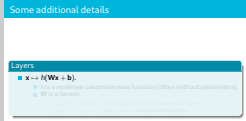
Some additional details

Layers

- $\mathbf{x} \mapsto h(\mathbf{W}\mathbf{x} + \mathbf{b})$.
  - h is a nonlinear parameterwise function (often without parameters),
  - $\mathbf{W}$ is a tensor:
    - Can be agnostic of the structure: **fully-connected layers**,
    - Can be structure-dependent: **convolutional layers**.



Non linearity: approximate complex functions! Otherwise combination of linear transformations.

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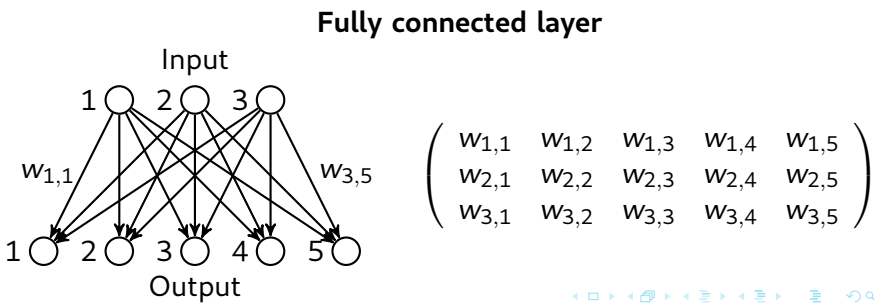
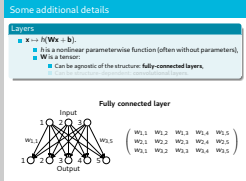


$$\begin{pmatrix} w_{1,1} & w_{1,2} & w_{1,3} & w_{1,4} & w_{1,5} \\ w_{2,1} & w_{2,2} & w_{2,3} & w_{2,4} & w_{2,5} \\ w_{3,1} & w_{3,2} & w_{3,3} & w_{3,4} & w_{3,5} \end{pmatrix}$$



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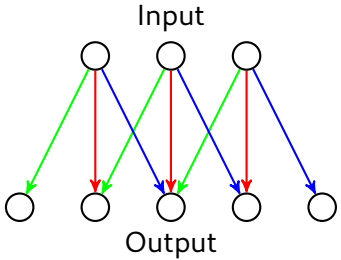
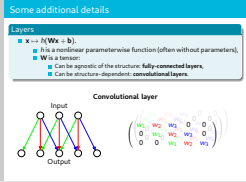
Convolutional layer



$$\begin{pmatrix} w_1 & w_2 & w_3 & 0 & 0 \\ 0 & w_1 & w_2 & w_3 & 0 \\ 0 & 0 & w_1 & w_2 & w_3 \end{pmatrix}$$



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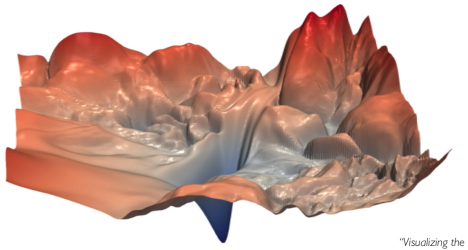
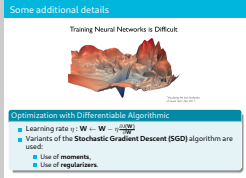
Training Neural Networks is Difficult



"Visualizing the loss landscape of neural nets". Dec 2017.

Optimization with Differentiable Algorithmic

- Learning rate η : $\mathbf{W} \leftarrow \mathbf{W} - \eta \frac{\partial J(\mathbf{W})}{\partial \mathbf{W}}$
- Variants of the **Stochastic Gradient Descent (SGD)** algorithm are used:
  - Use of **moments**,
  - Use of **regularizers**.



Training a NN is a challenging task: this picture represents the loss landscape of a typical DL network with million of parameters, something very different from the version we have seen before for 2 parameters, extremely complex and with many local minima. Optimization depends of different factors but one of the most crucial one is the learning rate (the fraction of the gradient that is subtracted from the loss) as it determines the convergence of the SGD: it should be large enough to avoid local minima, but small enough to converge. Most of modern implementation use an adaptive lr (increase, decrease during training): try out different adaptive schemes during the lab! Also different optimizers, all variants of SGD can be explored. To increase generalization (or in other words, avoid overfitting) different regularizations techniques. Momentum: help reduce variance: accumulates a decaying moving average of past gradients so the gradient step depends on how aligned past gradients are

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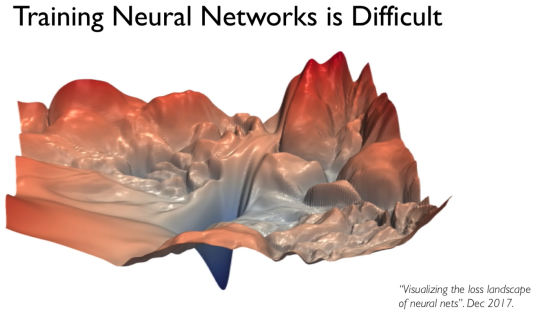


Batches

- To accelerate computations, inputs are often treated **concurrently** using small **batches**.

Backprop is computationally intensive if performed for each data example. One way to accelerate computation is the compute the gradient of batches (or small group) of training examples. This also gives a better estimate of the gradient, allows for paralellization and higher lr. Of course there is a tradeoff between higher speed (large batches) and better generalization: batch size is a hyperparameter itself. Recap: batch: gradient step, epoch: iteration over the entire dataset (ensemble of batches)

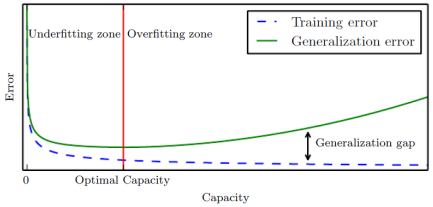
Generalization vs Overfitting

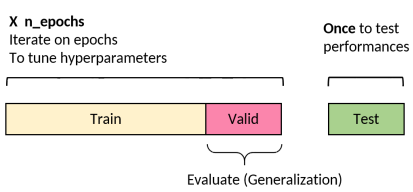
Learning Objectives

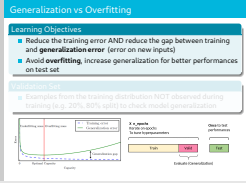
- Reduce the training error AND reduce the gap between training and **generalization error** (error on new inputs)
- Avoid **overfitting**, increase generalization for better performances on test set

Validation Set

- Examples from the training distribution NOT observed during training (e.g. 20%, 80% split) to check model generalization







All these hyperparameters choices and regularization techniques have the objective to increase generalization or reduce overfitting. The typical model learning curves are showed in the left figure. In the left area when both train and generalization error are high we are in an underfitting regime: the model is not able to express the complexity of the dataset. When the gap between the generalization error and the train error increases we are specializing to much on the dataset (Overfitting regime). One way to assess this is to evaluate the performance on a validation set (split as figure on the right) and one popular regularization technique is the early stopping: stop training at the inflection point. The are many other regularization techniques (dropout: randomy set some model units to zero, also increases robustness; normalization of inputs, batch norm: normalization for intermediate features deeper in the network.)

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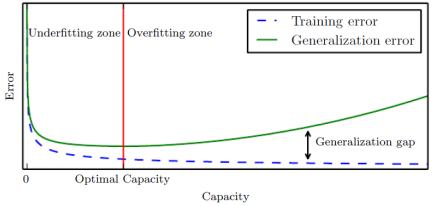

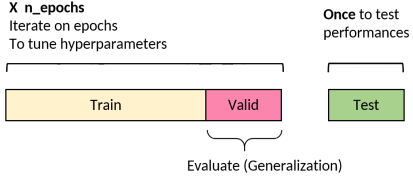

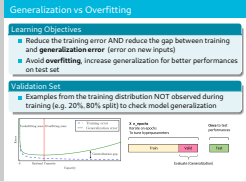

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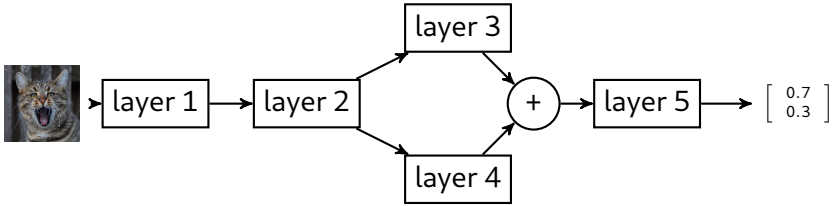
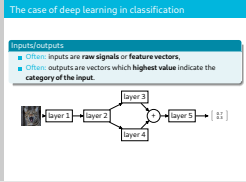
The case of deep learning in classification

Inputs/outputs

- Often: inputs are **raw signals** or **feature vectors**,
- Often: outputs are vectors which **highest value** indicate the **category of the input**.





Softmax to generate a probability from numbers. Cross Entropy Loss (Shannon 50 years ago) compare how different the predicted and labels distribution are.

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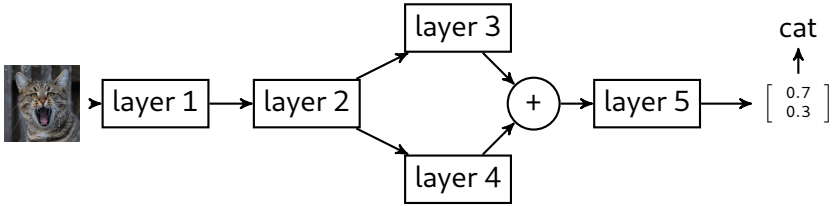

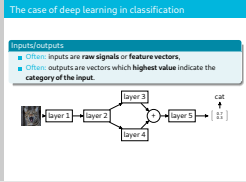

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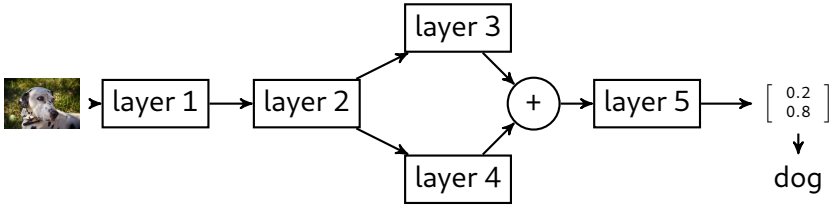

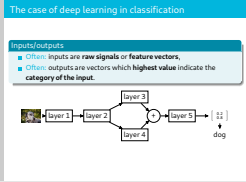

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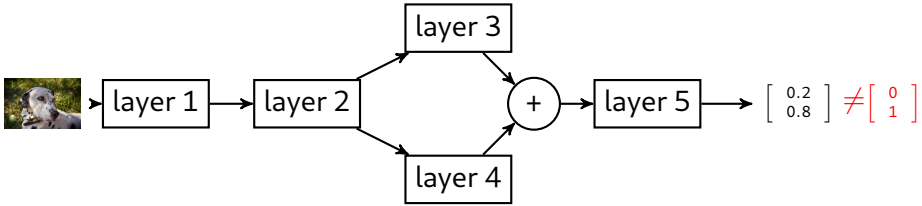

Loss and targets

- Labels are encoded as one-hot-bit vectors and called **targets**,
- Outputs are **softmaxed**: $\mathbf{y}_i \leftarrow \exp(\mathbf{y}_i) / \sum_j \exp(\mathbf{y}_j)$,
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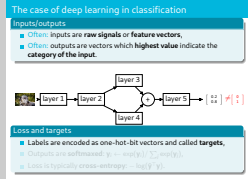

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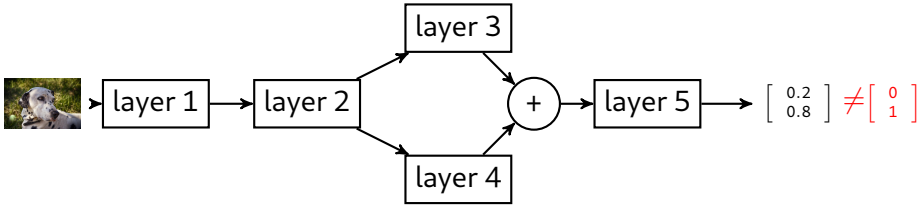

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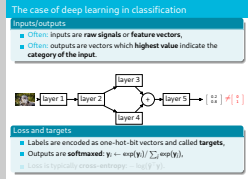
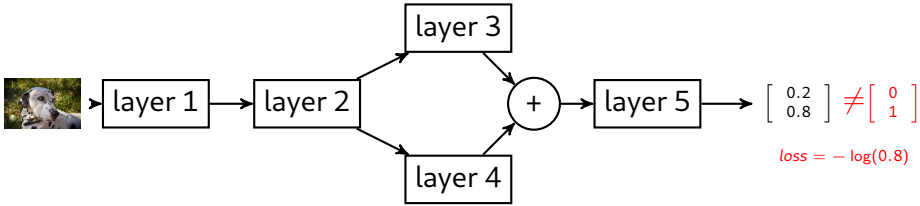


Softmax to generate a probability from numbers. Cross Entropy Loss (Shannon 50 years ago) compare how different the predicted and labels distribution are.

The case of deep learning in classification

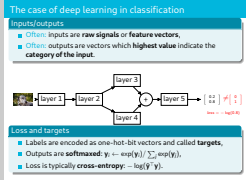
Inputs/outputs

- Often: inputs are **raw signals** or **feature vectors**,
- Often: outputs are vectors which **highest value** indicate the **category of the input**.



Loss and targets

- Labels are encoded as one-hot-bit vectors and called **targets**,
- Outputs are **softmaxed**: $\mathbf{y}_i \leftarrow \exp(\mathbf{y}_i)/\sum_j \exp(\mathbf{y}_j)$,
- Loss is typically **cross-entropy**: $-\log(\hat{\mathbf{y}}^\top \mathbf{y})$.



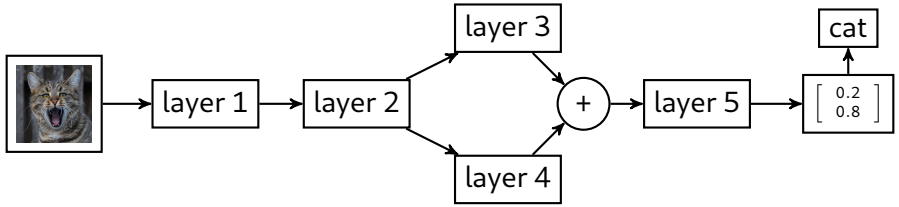
Softmax to generate a probability from numbers. Cross Entropy Loss (Shannon 50 years ago) compare how different the predicted and labels distribution are.

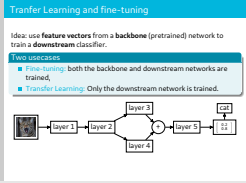
Tranfer Learning and fine-tuning

Idea: use **feature vectors** from a **backbone** (pretrained) network to train a **downstream** classifier.

Two usecases

- Fine-tuning: both the backbone and downstream networks are trained,
- Transfer Learning: Only the downstream network is trained.





An idea that is extensively applied in computer vision and more generally in DL is transfer learning. Consist in exploiting the knowledge of a network pretrained on a large dataset to adapt it for a novel, usually smaller and more specialized dataset/ classification task on dataset. 2 ways: Fine tuning: retrain for a few epochs the whole network on the novel dataset.

Tranfer Learning and fine-tuning

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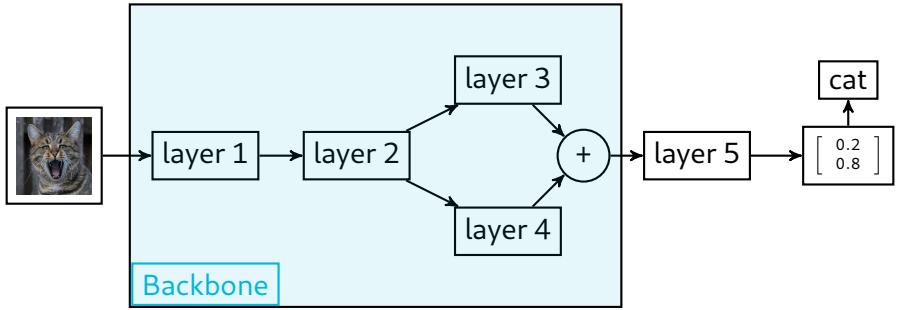

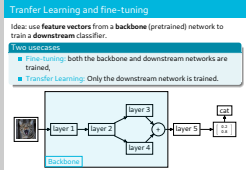

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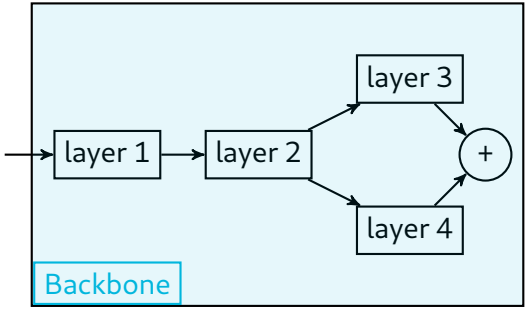

Tranfer Learning and fine-tuning
Idea: use feature vectors from a backbone (pretrained) network to train a downstream classifier.
Two usecases
Fine-tuning: both the backbone and downstream networks are trained,
Transfer Learning: Only the downstream network is trained.
layer 3
layer 1
layer 2
+
layer 4
Backbone

Transfer Learning: chop out from the pretrained network the last dense/fully connected layers: this part is frozen and called backbone and only the final layer(s) are retrained on the novel dataset.

Tranfer Learning and fine-tuning

Idea: use **feature vectors** from a **backbone** (pretrained) network to train a **downstream** classifier.

Two usecases

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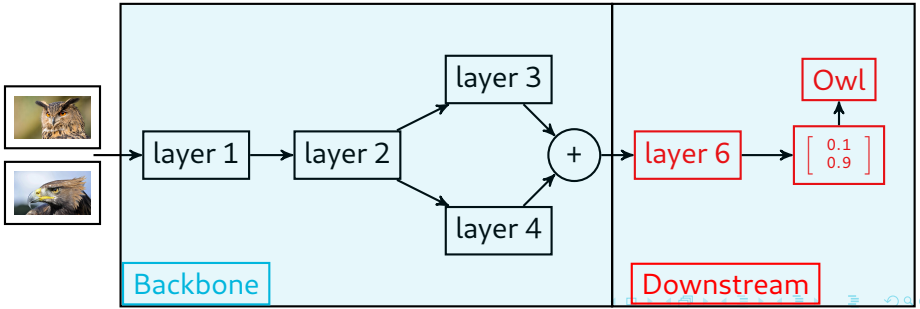
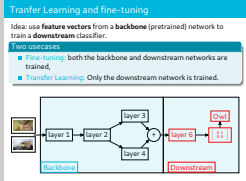




These two techniques can obviously be combined! And are very useful to specialise the network for a precise task like for instance classifing birds, using a backbone trained on a big CV dataset such as ImageNet.

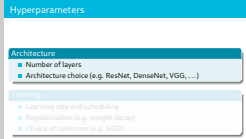
Hyperparameters

Architecture

- Number of layers
- Architecture choice (e.g. ResNet, DenseNet, VGG, …)

Training

- Learning rate and scheduling
- Regularization (e.g. weight decay)
- Choice of optimizer (e.g. SGD)



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Architecture

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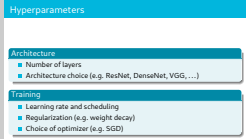
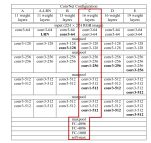


A focus on VGG

ConvNet Configuration					
A	A-LRN	B	C	D	E
11 weight layers	11 weight layers	13 weight layers	16 weight layers	16 weight layers	19 weight layers
input (224 × 224 RGB image)					
conv3-64	conv3-64 **LRN**	conv3-64 **conv3-64**	conv3-64 conv3-64	conv3-64 conv3-64	conv3-64 conv3-64
maxpool					
conv3-128	conv3-128	conv3-128 **conv3-128**	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128 conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 **conv1-256**	conv3-256 conv3-256 **conv3-256**	conv3-256 conv3-256 conv3-256 **conv3-256**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

A focus on VGG



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conv3-128	conv3-128	conv3-128 **conv3-128**	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128 conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 **conv1-256**	conv3-256 conv3-256 **conv3-256**	conv3-256 conv3-256 conv3-256 **conv3-256**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
FC-4096					
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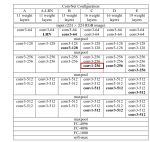
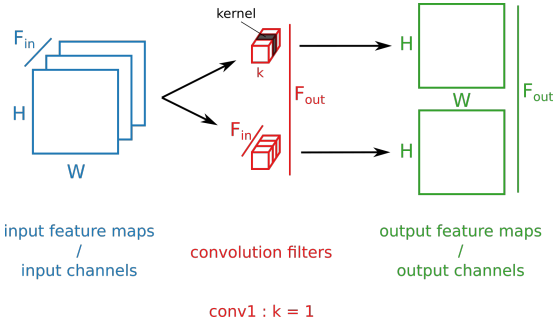
soft-max					

A focus on VGG



A focus on VGG

A convolutional layer with 1x1 filters, 3 input feature maps and 2 output feature maps.



A focus on VGG
A convolutional layer with 1x1 filters, 3 input feature maps and 2 output feature maps.

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maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
FC-4096					
FC-4096					
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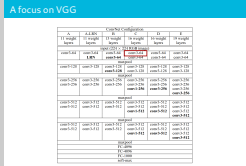
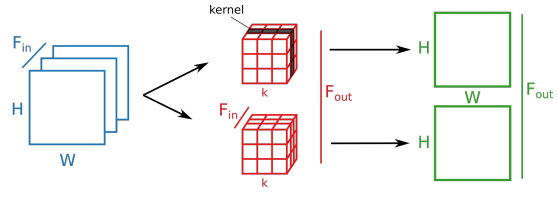
soft-max					



A focus on VGG

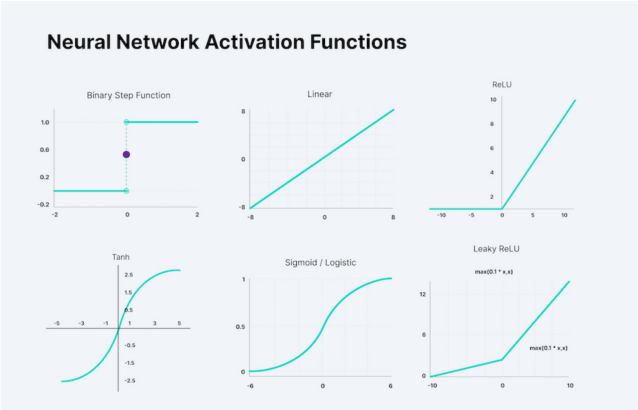
A convolutional layer with 3x3 filters, 3 input feature maps and 2 output feature maps.



A focus on VGG
A convolutional layer with 3x3 filters, 3 input feature maps and 2 output feature maps.

A focus on VGG

There is a nonlinear activation function (ReLU) after each convolutional layer. Other existing activation functions are: Sigmoid, Tanh, Leaky ReLU, Parametric ReLU, SELU, ELU, GELU, Swish, …



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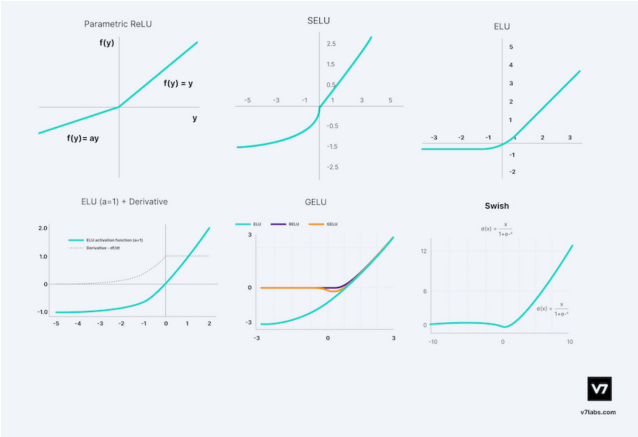

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maxpool					
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maxpool					
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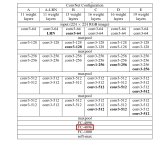
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

A focus on VGG

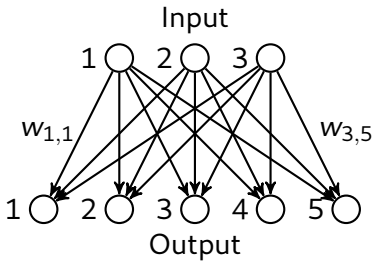


Some additional details

Layers

- $\mathbf{x} \mapsto ReLU(\mathbf{W}\mathbf{x} + \mathbf{b})$.

Fully connected layer



$$\begin{pmatrix} w_{1,1} & w_{1,2} & w_{1,3} & w_{1,4} & w_{1,5} \\ w_{2,1} & w_{2,2} & w_{2,3} & w_{2,4} & w_{2,5} \\ w_{3,1} & w_{3,2} & w_{3,3} & w_{3,4} & w_{3,5} \end{pmatrix}$$

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A focus on VGG

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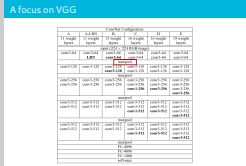
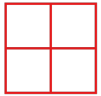
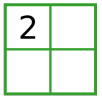


A focus on VGG

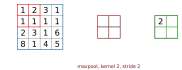
1	2	3	1
1	1	1	1
2	3	1	6
8	1	4	5



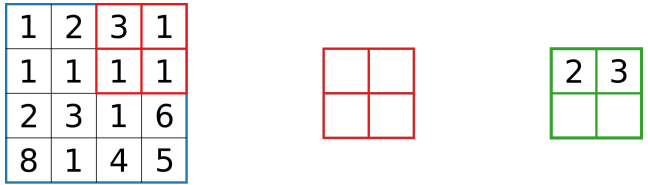


maxpool, kernel 2, stride 2

A focus on VGG



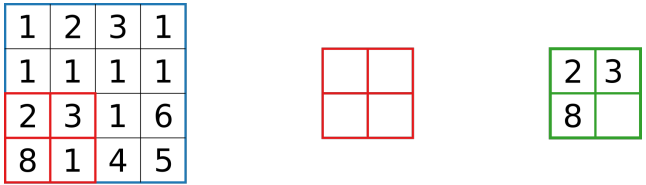
A focus on VGG



maxpool, kernel 2, stride 2

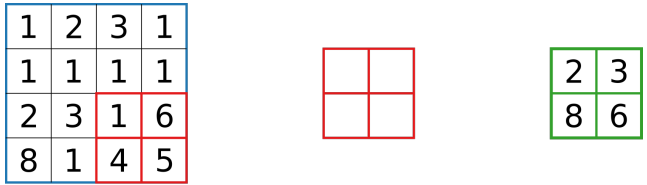
A focus on VGG

A focus on VGG



A focus on VGG

A focus on VGG



maxpool, kernel 2, stride 2

A focus on VGG

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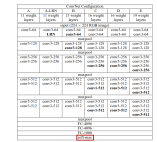
A	A-LRN	B	C	D	E
11 weight layers	11 weight layers	13 weight layers	16 weight layers	16 weight layers	19 weight layers
input (224 × 224 RGB image)					
conv3-64	conv3-64 **LRN**	conv3-64 **conv3-64**	conv3-64 conv3-64	conv3-64 conv3-64	conv3-64 conv3-64
maxpool					
conv3-128	conv3-128	conv3-128 **conv3-128**	conv3-128 conv3-128	conv3-128 conv3-128	conv3-128 conv3-128
maxpool					
conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256	conv3-256 conv3-256 **conv1-256**	conv3-256 conv3-256 **conv3-256**	conv3-256 conv3-256 conv3-256 **conv3-256**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512	conv3-512 conv3-512 **conv1-512**	conv3-512 conv3-512 **conv3-512**	conv3-512 conv3-512 conv3-512 **conv3-512**
maxpool					
FC-4096					
FC-4096					
FC-1000					
soft-max					

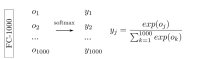
A focus on VGG



A focus on VGG

$$\boxed{\text{FC-1000}} \quad \begin{matrix} o_1 \\ o_2 \\ \dots \\ o_{1000} \end{matrix} \xrightarrow{\text{softmax}} \begin{matrix} y_1 \\ y_2 \\ \dots \\ y_{1000} \end{matrix} \qquad y_j = \frac{exp(o_j)}{\sum_{k=1}^{1000} exp(o_k)}$$

A focus on VGG



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Introduction to Deep Learning

- Introduction to Deep Learning in Pytorch
- Train a full DL model from scratch
- Train a downstream model using transfer learning

Project 1 (oral presentation)

Explore one of the following architectures : ResNet, DenseNet, PreActResNet, VGG.
You have to prepare a 10 minutes (+5 min Q&A) presentation for session 3, in which you explain :

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