© Course 2: Supervised Learning





Course 2: Supervised Learning



Summary

Last session

- 1 Al definition
- 2 Applications & Open Issues
- Beep learning
- 4 Foundation models

Today's session

- Learning from labeled examples
- Challenges of supervised learning

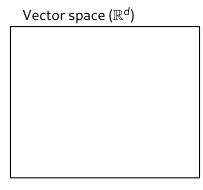
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Notations



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We denote a vector space of real values in dimension *d*. We will consider vectors *x* in this space, and the set big *X* of all such vectors.

Notations

Vector space (\mathbb{R}^d) Vector \mathbf{x} $(\in \mathbb{R}^d)$

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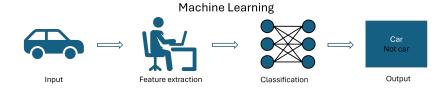
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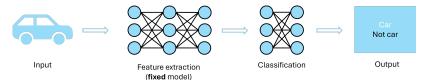


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What is the vector x? (1/2)



Foundation models





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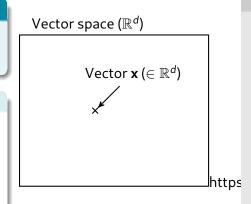
What is the vector x? (2/2)

Traditional Machine Learning

x is the data, or a small transformation of the data Ex: images, or edges in the image

x is the projection of data in ar embedding space

- Advantage: richer semantically than the original image
- Disadvantage: Not interpretable nor easily understandable



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Embeddings are vectors in the latent space, i.e. the input vectors (image, text, ...) that have been mapped in a lower dimensional space by a function $f: \mathbb{R}^d \to \mathbb{R}^l$. Embeddings are usually richer semantically and easier to manipulate for a downstream task (e.g. classification). See also Lab 1 for more examples.

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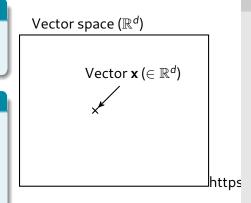
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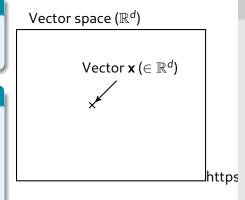
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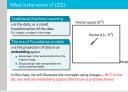


In this class, we will illustrate the concepts using images... BUT in the lab, you will use embedding spaces (the future is probably there)



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Definition

Given:

- **x**: inputs (raw signals or feature vectors (e.g. embeddings))
- ŷ: labels (annotated by humans)

Learn:

- a function f() such that $\hat{\mathbf{y}} \approx f(\mathbf{x})$ $\Rightarrow f()$ is **learned** by the Machine Learning algorithm
- Ideally, f() should **generalize** (\neq memorize) to unlabeled examples.

f(**x**):

ŷ: "cat"

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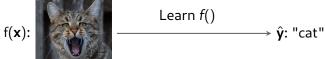
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-Supervised learning



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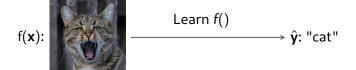
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-Supervised learning: in practice



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—Supervised learning: in practice

$$f() \longrightarrow f(\mathbf{x}) = \begin{bmatrix} 0.7 \\ 0.3 \end{bmatrix} \neq \hat{\mathbf{y}} = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

-Supervised learning: in practice

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- We compute a loss $\mathcal{L}(f(\mathbf{x}), \hat{\mathbf{y}})$



IMT-Atlantique

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Loss

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- We compute a loss $\mathcal{L}(f(\mathbf{x}), \hat{\mathbf{y}})$
 - Euclidean distance $\mathcal{L}(f(\mathbf{x}), \hat{\mathbf{y}}) = \sum_{i=1}^{D} (f(\mathbf{x})_i \hat{\mathbf{y}}_i)^2$ Cross-entropy: $\mathcal{L}(f(\mathbf{x}), \hat{\mathbf{y}}) = -\sum_{i=1}^{D} \hat{\mathbf{y}}_i \log(f(\mathbf{x})_i)$
 - ⇒ To prevent the model to classify everything as one, outputs are **softmaxed**: $f(\mathbf{x})_i = \frac{e^{f(\mathbf{x})_i}}{\sum_{i=1}^{D} e^{f(\mathbf{x})_i}}$

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-Supervised learning: in practice





Course 2: Supervised Learning

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■ We compute a loss L(f(x), 9) Training consist in minimizing the loss! -> Here, one can use gradient descent (see class 1.)



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-Supervised learning: in practice

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 $f() \longrightarrow f(\mathbf{x}) = \begin{bmatrix} 0.2 \\ 0.8 \end{bmatrix} \neq \hat{\mathbf{y}} = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

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Examples

- Classification (ŷ is categorical)
- **Regression** (ŷ is scalar)
- Tons of applications:
 - Pattern recognition,
 - Prediction...





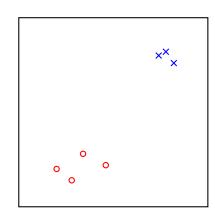
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- We insist here one more time on the fact that learning is not memorizing. An expert is needed to provide the labels, that is why it is "supervised".
- Few examples of regression tasks (predicting the price of a product in the stock market, the age of a person based on his/her face, ...) and classification tasks (recognizing apples versus oranges).
- When the plot appears, say that for example if we have the points labeled in blue and the points labeled in red, a simple function could be learnt by just dividing the space in two regions.
- However if we present a new point (not part of training) that lies in the red region and is supposed to be "blue", then it means we are not generalizing.
- Finally, we present here another way to "learn", by defining the so-called Voronoi diagram, which are the regions of the space that are closer to one point than any other point.

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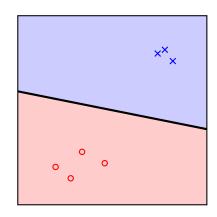
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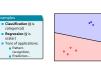
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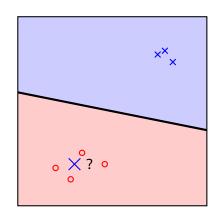
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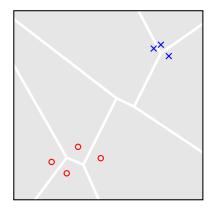
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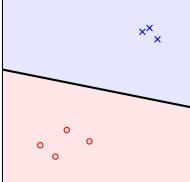




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An ill-defined problem

- An infinity of potential solutions, one must be the "best one" but is unreachable,
- ⇒ requires **priors or constraints**.



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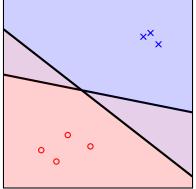
-Challenges of supervised learning (1/5)



The point here is simply illustrate the fact that the solution is not unique. One way to find a solution that could be "better" than another one is to use prior knowledge or constraints of the problem at hand.

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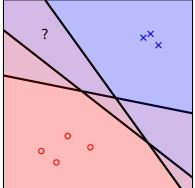
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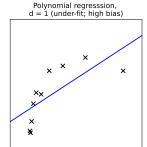


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Bias/variance trade-off

- A simple solution that almost matches is better than a complex one that fully matches.
- Mimicking is not learning: overfitting problem.

- Bias: Error from erroneous assumptions in the learning algorithm.
- Variance: Error from sensitivity to small fluctuations in the training set.





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—Challenges of supervised learning (2/5)

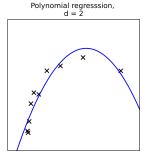


In the first part, the goal is to show what happens when trying to learn a polynomial function, with a polynomial regression of degree d (i.e. fitting points with a polynome of degree d). If the regression model is a polynomial of degree 1, it is not able to fit the points. If we take a polynomial of degree 2, it is able to fit the points, but not in a very good way. If we take a polynomial of degree 6, it fits the points very well, but it is not a good estimator, as it is not able to generalize to other points. This is the overfitting problem. Hence, a high bias indicates erroneus assumptions in the learning algorithm, and a high variance indicates that the algorithm is very sensitive to particularities in training data.

In the second part, learning curves are presented, with the goal to illustrate overfitting. The diagram on the left shows the error (in regression or classification). The X axis is illustrative, it doesn't correspond to something specific (although one could imagine it to correspond to order of a polynomial, epochs of training a neural net, ...) but it illustrates the situations of underfitting and overfitting.

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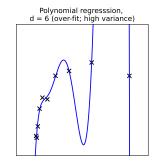
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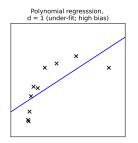


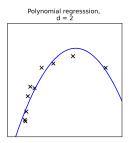
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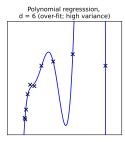
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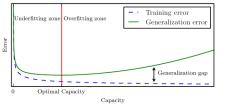
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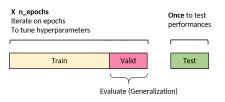
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Crossvalidation

To detect overfitting, split training dataset in two parts, the first used to train, the second part to validate (Validation Set)





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Curse of dimensionality

- Geometry is not intuitive in high dimension,
- Efficient methods in 2D are not necessarily still valid.

$$V_d^s = \frac{\pi^{d/2} R^d}{\Gamma(d/2 + 1)} \text{ versus } V_d^c = (2R)^d$$

see https://voutu.be/dZrGXYtv3gc?t=53

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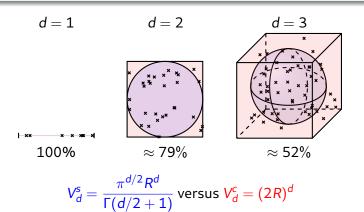
-Challenges of supervised learning (3/5)



The point here is to show that when the dimension increases, the space tends to be more and more "empty". V_d^s is the volume of the hypersphere, and V_d^c is the volume of the hypercube. The crosses in the different figures are generated by each coordinates following a uniform distribution $\mathcal{U}(0,R)$ (so on average they have a value of R/2). When d increases, the ratio between the hypersphere and the hypercube becomes smaller and smaller, so that the majority of the volume of the hypercube lies in the corners, this means that the majority of crosses will be equally far from the center of the hypersphere (for instance a nearest neighbors algorithm would not work at all!). The intuitions we have easily in 2D are not valid anymore, so we can imagine why it is difficult to build good classifiers in high dimensions.

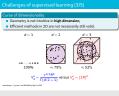
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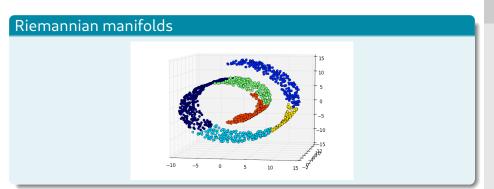


Course 2: Supervised Learning

-Challenges of supervised learning (3/5)



The point here is to show that when the dimension increases, the space tends to be more and more "empty". V_d^s is the volume of the hypersphere, and V_d^c is the volume of the hypercube. The crosses in the different figures are generated by each coordinates following a uniform distribution $\mathcal{U}(0,R)$ (so on average they have a value of R/2). When d increases, the ratio between the hypersphere and the hypercube becomes smaller and smaller, so that the majority of the volume of the hypercube lies in the corners, this means that the majority of crosses will be equally far from the center of the hypersphere (for instance a nearest neighbors algorithm would not work at all!). The intuitions we have easily in 2D are not valid anymore, so we can imagine why it is difficult to build good classifiers in high dimensions.



The natural space of data may not always be suited to represent data! ⇒ Part of the reason why embeddings are richer semantically.

Course 2: Supervised Learning

Riternation macrifolds

The natural space of data may not always be salted to represent date on a Part of the reason why embeddings are richer semantically.

—Challenges of supervised learning (4/5)

Top part: the point here is to show an example of a dataset in 3D, which is actually much simpler because it is 1D. A nice example to explain the swiss roll is to explain how to roll the cake to make it!

Computation time

Example on ImageNet, simply going through all images:

- = n = 10.000.000, $d \approx 1.000.000$,
- ho pprox pprox pprox pprox pprox 10¹³ elementary operations,
- ightharpoonup pprox 2h45 on a modern processor.

Scalability

- Finding the best solution to a problem would be feasible with unlimited computation time,
- But searching through the space of possible functions is often untractable,
- Solutions must be computationally reasonable, which is the true challenge today.



Course 2: Supervised Learning

-Challenges of supervised learning (5/5)

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Compactation time

Example on Imagester, simply going through all images:

u n = 10,000,000, d = 1,000,000,

u n = 100 to 6000, d = 1,000,000,

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u n = 1000,000, d =

This slide is pretty much self-explanatory. First, the goal is to show that just going through each image is very costly. Second, it is easy to explain why the space of possible functions quickly become so huge that it's not possible to search through it.

Computation time

Example on ImageNet, simply going through all images:

- $n = 10.000.000, d \approx 1.000.000,$
- $ho pprox 10^{13}$ elementary operations,
- are \approx 2h45 on a modern processor.

Scalability

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Course 2: Supervised Learning

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—Challenges of supervised learning (5/5)

Computation time

Example on ImageNet, simply going through all images:

a = 10.000.000, d= 1.000.000,

a = 10.004.000, d= 1.000.000,

a = 10.004.000, d= 1.000.000,

a = 20.55 on a modern processor.

Schability

Finding the best colution to a problem would be feasible with eliterated computation time.

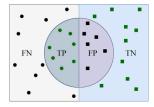
But searching through the space of possible functions is often untractable,
 Solutions must be computationally reasonable, which is the true

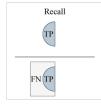
challenge today.

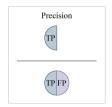
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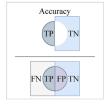
Metrics

Accuracy, Precision and Recall











Course 2: Supervised Learning

Metrics

Accuracy, Precision and Recall

Accuracy, Precision and Recall Accuracy, Precision and Accuracy, Prec

└─Metrics

n.b. The picture is relative to a one class problem.

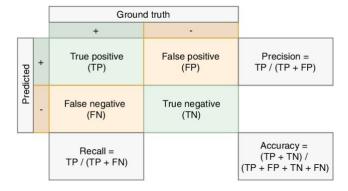
Accuracy: fraction of correctly classified instances over all instances (can be misleading for imbalanced classes)

Recall: fraction of positive (correctly retrieved) instances among relevant items

Precision: fraction of positive (correctly retrieved) instances among the retrieved instancesThe confusion matrix is useful to visualize the results of a supervised learning algorithm. It compares the instances of the ground truth (actual class) and the predicted class. The diagonal elements indicate the instances that are correctly predicted and the off diagonal elements the instances that are misclassified.

Metrics

A useful tool: the confusion matrix



https://www.researchgate.net/publication/334840641_A_cloud_detection_algorithm_for_satellite_imagery_based_on_deep_learning/figures?lo=1



Course 2: Supervised Learning

--Metrics



The confusion matrix is useful to visualize the results of a supervised learning algorithm. It compares the instances of the ground truth (actual class) and the predicted class. The diagonal elements indicate the instances that are correctly predicted and the off diagonal elements the instances that are misclassified.

Lab Session 2 and assignments for Session 3

Lab Supervised Learning

- Basics of machine learning using sklearn (including new definitions / concepts)
- Tests on the modality chosen in Lab 1 (text, vision or audio), based on the same foundation model than in Lab 1.

Project 1 (P1)

You will choose a supervised learning method among those available (see Lab 2). You will present

- A brief description of the theory behind the method,
- Basic tests on this technique for your modality.

During Session 3 you will have 7 minutes to present.

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Course 2: Supervised Learning

-Lab Session 2 and assignments for Session 3

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