

Hackers Cardgame

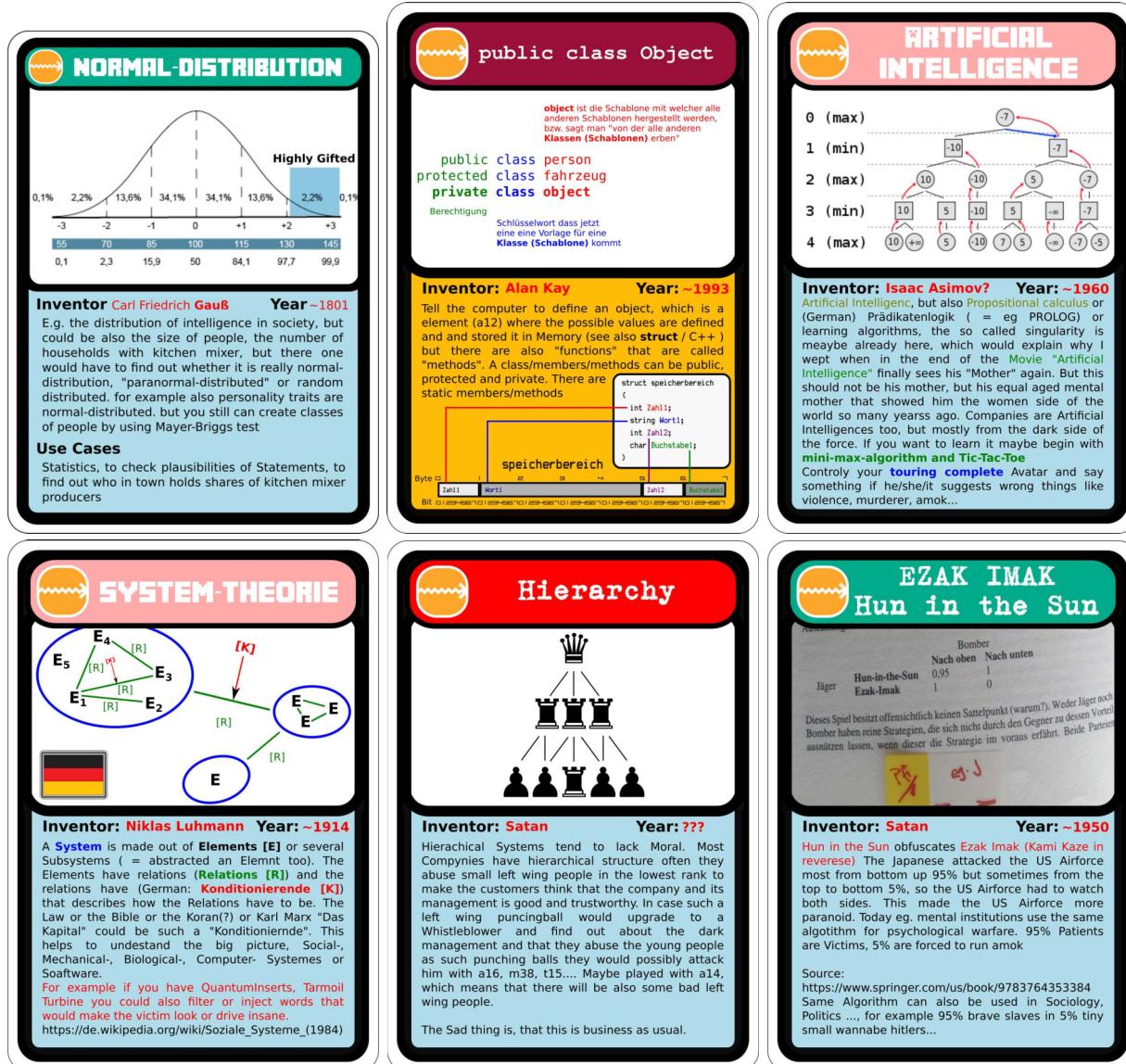
Never Play "Red Team" help out with "Blue Team" and save the World

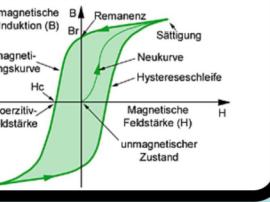
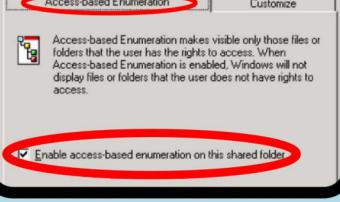
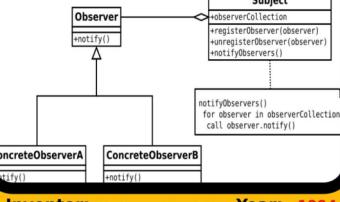
please respect the license, People like Julian, Fefe, Frank, Paniq, Silvia... (just ask) are excluded from the 1978 Rule

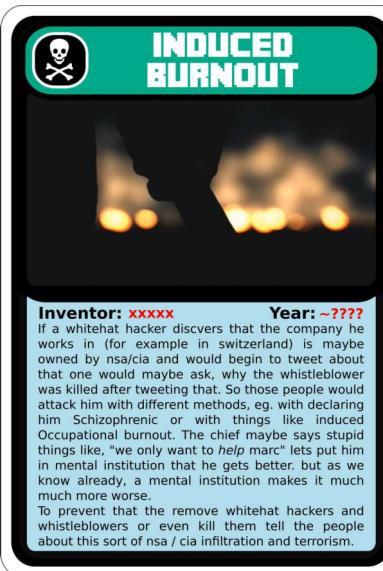
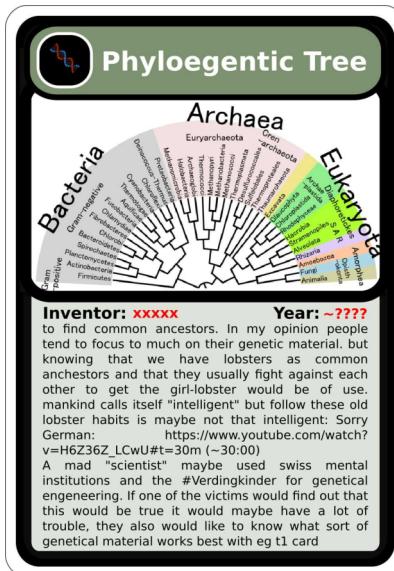
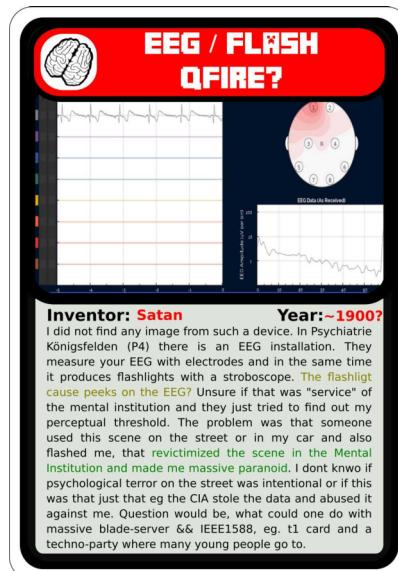
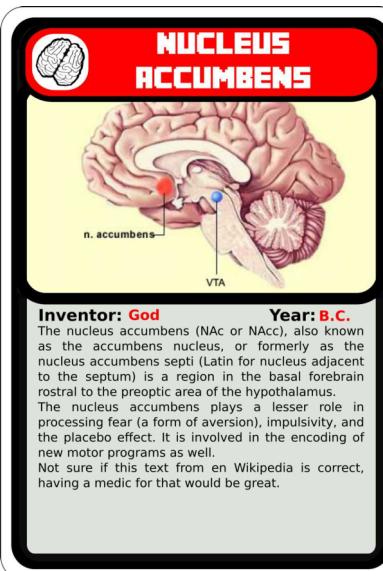
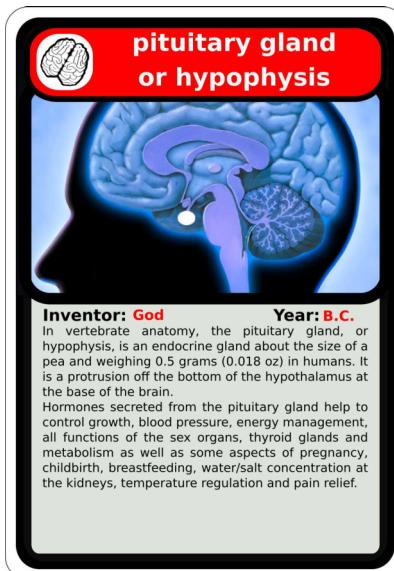
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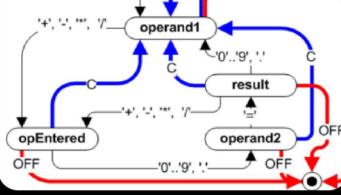
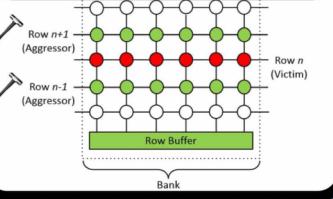
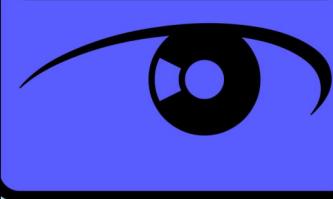
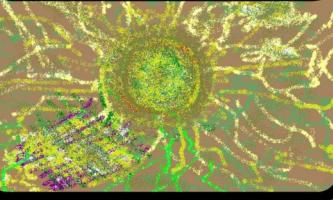
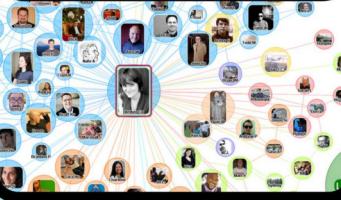
<https://github.com/braindef/Hackers-Cardgame>

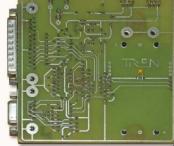
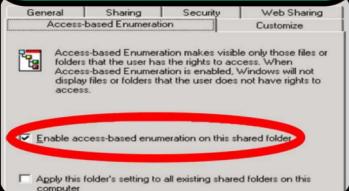
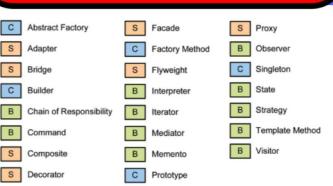
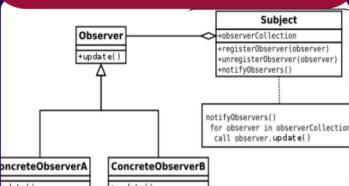
<https://github.com/braindef/Hackers-Cardgame2>



<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>Bijektivitaet</h3>  <p>Die Funktion $f: \mathbb{R} \rightarrow \mathbb{R}, x \mapsto x + a$ ist bijektiv mit der Umkehrfunktion $f^{-1}: \mathbb{R} \rightarrow \mathbb{R}, x \mapsto x - a$.</p> <p>Inventor: Good Year: ??? If you need to punish someone then do it bijective. Best thing is not to attack a person physically or in the mainframe, or with cyberwar... you could risk his or your life. There are seldom cases, for example if they want to (cyber-)rape your girl..., in this case it is possibly ok to defend yourself and younger against the offender. Keep in mind that you defend yourself without causing permanent harm. Maybe the offender is remote controlled. See cards t1,...,t*</p> <p>If there is something like death sentence for example in Texas then would kill an innocent you would find that out to late, then the whole could state is sentenced to death to. In Switzerland there are no official dead sentences.</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>Suicide Death BOT</h3>   <p>Inventor: xxxx Year: -???? If a person can be controlled or at least influenced by some technology cards t* evil people unfortunately could create some sort of a suicide death bot, using things like m38 card to make innocent people to commit suicide (attempts). We think that this is the major way eg. CIA kills people that know to much and the reason news are normally not telling the story from people that committed suicide (maybe they killed their Mum with a suicide death bot). People with lower rank would be told that it's just training or BDM. But in fact if the Whistleblower would die the whole group would be guilty too and so controllable by eg. the CIA. Those groups that already have "trained" a kid to death would never confess. Forced to keep silent. Possibly the code of such suicide death bots would be packed into proprietary non-deterministic crypto both personalized and generic, eg. m38 would be generic.</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>Hysteresis Remanence</h3>   <p>Inventor: James Alfred Weing Year: ~1890 Describes the persistence of an effect after the causing force stopped. For example in (electro-)magnetism. Old electron tube televisions tend to become magnetized after a while which resulted in a bad picture, so they have had to be "degaussed". The same principle maybe also works for psychological effects, see m15, t10, m19, c01, m9, t11 or Clark Hull's Formula for Emotions.</p> </div>
<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>Military Rank</h3>   <p>Inventor: Satan / Romans? Year: ~-500 People tend to subjugate other people and making them "useable" for their own profit. Globally there are many of such systems that use things like d32 card to enslave people. Right-Wing people seem to thrive in Military Systems. Maybe not even by their own intention, maybe they have had dominant parents and learned that they feel less pain if they just do what the older person says. I myself was always rebel and began early to question things the older generation said. This way I learned that i must defend against the older generation and help the younger that they obey their false order from Hitler. And it would not be fair to be mean to the younger, we need to find a way to free all younger people from the slavery of the older generations.</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>Batch Achievement</h3>   <p>Discoverer: Trevor Paglen Year: ~2010 Each (sub-)culture has its, heroes, enemies, rites, symbols and "secrets" Trevor Paglen "collected" such symbols and wrote a book: "I Could Tell You But Then You Would Have to Be Destroyed By Me: Emblems from the Pentagon's Black World" Find those symbols of common sense and power, and you will find maybe hints or the complete the truth and the whole picture. I'm not sure if such symbols are "The Mark of Cain" or symbolize just a group membership in the real world and/or computergames. But being member of a bigger system maybe compensates also low self-esteem, question would be, who caused the low self-esteem initially (parents?)</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>Access Based Enumeration</h3>   <p>Inventor: ??? Year: ~??? Depending on the authorization (or the security clearance) of a user, folders are shown or not shown in a Windows Network. The same principle maybe applies to websites, youtube, maybe even gitub... if you look at the m50 card the same system "could" be used to split society into two+ separate groups, and there would be even some triggers known to some of the older groups to start a civil war between this two groups. Maybe to explain Access Based Enumeration++ to the society would deescalate this problem a bit. So update your people with this knowledge. I learned about Access Based Enumeration at ABB Technikerschule Baden, hopefully the teach this function not for the dark-side...</p> </div>
<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>OOP CLASS</h3>   <p>Inventor: Alan Kay Year: ~1993 The Inventor of the programming language Smalltalk was the first who used objects in software development. It was maybe the first Programming Language that used "Object Oriented Programming". Like Gutenberg could print complete books with letters templates one can create bigger things out of such objects. A Class is can be single part of a complete software product. Eg. in an addressbook Class you would have predefined fields for Name, Address, Phone Number... You can also have such templates in Psychology, Mechanic. Simplification / standardisation through predefined templates makes things more efficient but people maybe loose base skills when using JUST templates</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>DESIGN PATTERN</h3>   <p>Inventor: Christopher Alexander Year: ~1977 Design Patterns are well known in Software Development, but can be applied also in Sociology, Psychology, Architecture, Electronics (for example an Operational Amplifier or op-amp is some sort of design pattern too)</p> <p>For example the Jus Primae Noctis Card (some sort of psycholog design pattern) some assholes use to foiced her own daughter after they attract me with a computer course and then they used this permanently changing design pattern over a period of 20 years to snipe me away from the things i was doing in this moment. That is the prove that there are "white"-torture design patterns Julian Assange talked about at HITB SecConf 2009 Malaysia...</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px;"> <h3>Observer Pattern</h3>   <p>Inventor: Erich Gamma, Richard Helm ... Year: ~1994 The observer pattern (also called listener pattern) is a design pattern in software development. It belongs to the category of behavior patterns. In the programming language Java it would need an interface (public interface Observer) and it would be used with "implements Observer" (needs exercise and maybe qfire, quantumsinserts, Turbine, Tarmoil tries to make it hard for you to learn) It does not mean "surveillance" its a computer science Term, but of course such a design pattern can also be abused for surveillance, and eg trigger a16 Card.</p> <p>To use Design Patterns you first need to learn an OOP Programming Language</p> </div>



 <h3>Weed</h3>  <p>Inventor: God Year: -100k</p> <p>Releases serotonin / dopamine, the unfiltered smoke is bad for the lungs, the arteries... It is currently an illegal self-medication. From medical point of view without consulting a doctor it is not the best idea to smoke weed. Because of the sedation the processing of consolidation of the things experienced in his life is skipped, which will lead later into a psychosis and reduces the resilience of the individual. Often used to obfuscate illegal human experiments for example t* cards. Can have a pain-relieving effect. Maybe helps against Epilepsy. Consumers show more ignorance that can help in some stress situations (but consider m49, m50 card). Additional the person that smokes weed seems to focus more on the non-verbal communication.</p>	 <h3>C64 ASSEMBLER</h3>  <p>Inventor: xxxxx Year: -????</p> <p>Assembler Coding... https://media.ccc.de/v/25c3-2874-en-the_ultimate_commodore_64_talk</p> <p>Even better: https://media.ccc.de/v/33c3-8029-the_ultimate_game_boy_talk</p> <p>Calling it "Ultimate Talk" is ultimately correct, WOW really fu**** great work</p> <p>To learn Assembler and Computer Architecture the easy and funny way... with smooth SID-like sound :)</p>	 <h3>STATE DIAGRAM STATE MACHINE</h3>  <p>Inventor: xxx Year: -????</p> <p>https://en.wikipedia.org/wiki/UML_state_machine</p> <p>If you have a production line (that can be abused to programm stimulus-reaction-habits), the line can have several different states, so you have to define the states and how / when (eg. eventtrigger) they change, see eg. Siemens S7 PLC</p> <p>The same principle is unfortunately also abused against humans or even children:</p> <ol style="list-style-type: none"> 1. Normal: loop { you will be raped } => 2. Annoyed: someone says "Fu** your Mother" => 3. Rage <p>Induced with eg t1 or t* card</p>
 <h3>RAWHAMMER ATTACK OF THE MIND</h3>  <p>Inventor: xxx Year: -????</p> <p>You could maybe also use some similar concept like rawhammer attack but on the mind (eg t1 card). Question an innocent victim if he / she wants to commit suicide, if you do this long enough this thought would be burnt into his / her mind and maybe then cause a real suicide attempt. Never play "red team" always play "blue team". This red team action could maybe would kill a victim, and then they would play dt1 card (but then you are guilty)</p> <p>maybe in conjunction with co1 card</p>	 <h3>CARNIORE (software)</h3>  <p>Inventor: FBI Year: -1997</p> <p>Things the public people was informed about and then "suddenly" all people forgot about the thing. So maybe those things are deleted while you are dreaming / sleeping (cards t1, t10, t12...) as a default process for all people globally? If it would be a default process, everybody could maybe find out what they want to delete and focus more on that things.</p> <p>https://en.wikipedia.org/wiki/Carnivore_(software)</p>	 <h3>Piracy & Relicensing</h3>  <p>Inventor: xxxxx Year: -????</p> <p>As a kid I pirated lots of Software / Music / Movies. So they blackmail me with that until I relicensed everything. As far as I know I relicensed "Monkey Island 1" and/or Doom1 about three times. After they could not blackmail me anymore with piracy they began to blackmail me with things that go against my sexual integrity or they used scenes like "you've just been poisoned" or "you've just been raped under hypnosis"</p> <p>after all, I should not have relicensed all, because you maybe feel bad about things you "stole" or copied, but the other things drove me into hundreds of suicide attempts.</p>
 <h3>how they >try< to delete the brain</h3>  <p>Inventor: xxxxxx Year: -????</p> <p>There are several (most non working) methods they try to format / delete of WhiteHats / Whistleblowers. c1, c2, a16, a11, m22, m27, m41, m44, m45, m15, t10, co4, m42, but definitely m19. Maybe deleting the scenes of a rape would help the victim. Maybe...</p> <p>This is the drawing as a visual representation of the contents of your brain and the purple part is what they want to overwrite. Unfortunately brain is not two dimensional, so this would maybe work for a while but, and "anti"psychotics may "help" to keep the victim silent, but in the end nothing is really deleted. That's where the 1960s People have great long-term job opportunities for in the surveillance business payed by the perpetrator, but after a while this "maybe" fails too... https://marclandolt.ch/ml_buzzernet/2015/08/15/visuelle-repräsentation-einer-seelgeistespsyche/</p>	 <h3>induced rage</h3>  <p>Inventor: xxxxx Year: -????</p> <p>With stimulus-reaction-habits, for example if you get always a reward (m8, see also card b1, b2, b3, t1...) and after 1000 repetitions you will get punishment instead of a reward (m7) things like here would happen. But the problem is if one has something like a spinal cord implant, then the whole reward / punishment thing becomes obsolete. So in both cases Windows / Computers can produce people that run amok. But with spinal-cord remote controlled he would not be the real murderer, and you can not blame only him, because the person that remote controlled him would just kill with the next "BOT". Try to find both, the BOT and the person that tries to make the "BOT" run amok. https://marclandolt.ch/ml_buzzernet/2016/04/25/vorstufe-zu-breivik/</p>	 <h3>social network-graphs</h3>  <p>Inventor: xxxxx Year: -????</p> <p>With Vectors and Matrices you can calculate Networks. For example this image is from an app that is not allowed anymore on facebook. It could extrapolate all my groups in Aarau I was part of: Primary School Küttingen (color 1), Bezirksschule Aarau (color 2), Boy&Girl Scouts Aarau (color 3), University of Applied Sciences (FHA) where I studied first (color 4). And this information was generated only from the interconnections between the elements (see a12 card) not even from the things people posted. If you would add Natural Language Processing and e.g. some sort of Mayer-Briggs or Big5 Psychology test you could generate quite good personalized Suicide Death Bots (see card a16), counter measure, warn the people that some criminal people did and do such things to me and are maybe doing such things also to other people</p> <p>https://en.wikipedia.org/wiki/Graph_theory</p>

<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  INTEL Management Engine </div> <div style="display: flex; justify-content: space-around; align-items: center;">   </div> <div style="text-align: center; margin-top: 10px;"> Inventor: xxxx Year: ~???? Hardware Backdoor... / Firmware Backdoor: See: https://media.ccc.de/v/32c3-7352-towards-reasonably_trustworthy_x86_laptops <p>Maybe it was intentional that IBM sold the Operating System Market to Microsoft. They could have made a lot of profit. When I started to question what is going on I tried to find the things that caused me Problems in the Operating System. But maybe the Operatingsystem is just hafte of the Story</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Access Based Enumeration </div> <div style="border: 1px solid black; padding: 5px; background-color: #f0f0f0; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between; align-items: center;"> Inventor: CIA? Year: ~???? <small>Depending on the authorization (or the security clearance) of a user, folders are shown or not shown in a Windows Network. The same principle may apply to websites, youtube, facebook, twitter and maybe even github... if you look at the m50 card the same system "could" be used to split society into two+ separate groups, and there would be even some triggers known to some of the older groups to start a civil war between these two groups.</small> </div> <div style="margin-top: 10px;"> <small>Maybe explaining Access Based Enumeration++ to the society would deescalate this problem a bit. So update your people with this knowledge. I learned about Access Based Enumeration at ABB Technikschule Baden, hopefully only the students not yet joined the dark side, some of their parents... unfortunately did. SELECT * FROM ABBS < 1970.</small> </div>	<div style="background-color: #FF0000; color: white; padding: 5px; border-radius: 10px; text-align: center;">  CLASS </div> <div style="display: flex; justify-content: space-around; align-items: center;">   </div> <div style="text-align: center; margin-top: 10px;"> Inventor: Alan Kay Year: ~1993 <small>The inventor of the programming language Smalltalk was the first who used objects in software development. But Gutenberg and the letters of his printing presses was another example of templates. A class can be a single template for part of a complete software, e.g. "Name, address, location, phone, ..." would be a template for a person in an address database.</small> </div> <div style="margin-top: 10px;"> <small>Simplification/standardization through "pre- printed (software) templates", so in cyberwar (especially when they use things like t1 card) after a while you would recognize the general behavior of the class or the design-pattern (dp4) that makes it much easier to defend yourself against such attacks.</small> </div>
<div style="background-color: #FF0000; color: white; padding: 5px; border-radius: 10px; text-align: center;">  DESIGN PATTERNS </div> <div style="display: flex; justify-content: space-around; align-items: center;">  </div> <div style="display: flex; justify-content: space-between; align-items: center;"> Inventor: Architect Christopher Alexander ~1977 Year: ~1977 <small>Design patterns are proven solution templates for recurring design problems in architecture as well as in software development. A design pattern usually contains several classes (templates or objects). A single design pattern is a collection of different such templates. E.g. The shape of a single step of stairs AND the railing (steelwork or eg woodwork) for the complete stairs AND for example the shape for the carpet of each step.</small> </div> <div style="margin-top: 10px;"> <small>Architecture, Software development, psychology (Archetypes), Sociology (Archetype-Combinations)</small> </div>	<div style="background-color: #FF0000; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Observer Pattern </div> <div style="border: 1px solid black; padding: 5px; background-color: #f0f0f0; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between; align-items: center;"> Inventor: Erich Gamma, Richard Helm ... ~1994 Year: ~1994 <small>The observer pattern (also called listener pattern) is a design pattern in software development. It belongs to the category of behavior patterns. Some people would like that the non techie people think that "observer pattern" means that all the IT and Computer Science People are doing illegal Surveillance and even work for the NSA / CIA. But in fact the term Observer Pattern has nothing to do with surveillance. But of course this design pattern could also be abused in illegal surveillance. (The strange thing is that this colored part was deleted in my repo) So another way to isolate gifted computer science people from the people gifted in other things.</small> </div>	<div style="background-color: #FF0000; color: white; padding: 5px; border-radius: 10px; text-align: center;">  YOU KILLED!!! PSY BACKDOOR </div> <div style="display: flex; justify-content: space-around; align-items: center;">  </div> <div style="text-align: center; margin-top: 10px;"> Inventor: ????? Year: ~1999 <small>If you would have something like Neuralink or US4877027 and Windows tells you, click here and an innocent person will die, or mouse gestures "if you draw a V with your mouse" [dx/dt dy/dt] then a chinese person you not know will die. You maybe would not do this. But if someone adds, "this should technically not be possible" and is illegal, you would need to test that to check that nobody else goes into this trap. Maybe you really killed someone. Since you don't know this person (german: kein Motiv) and Windows was sold as kids-toy not as Weapon you are maybe just the scapegoat. Maybe people killed Muslims on Windows so the "Colateral Murder" Video would revictimize 16Mio People for drawing this damn V on Windows (m50 card).</small> </div>
<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Warnen </div> <div style="display: flex; justify-content: space-around; align-items: center;">  </div> <div style="display: flex; justify-content: space-between; align-items: center;"> Inventor: xxxxx Year: ~???? <small>"Wir warnen dich Kind wird" angesprochen, so dass das Kind nicht merkt, dass es das eigentliche Opfer ist, Induziertes Schuldgefühl, M-Com-Station?</small> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  cAPI <parameter> </div> <div style="display: flex; justify-content: space-around; align-items: center;">  </div> <div style="display: flex; justify-content: space-between; align-items: center;"> Inventor: xxxxx Year: ~???? <small>3-Letter word triggered t1, t* malware. eg. SMC transmited Stefan and Claudine are nailing Marc to a cross, then Runa Amok or Run Suicide & b1, all based on the Jus Primae Noctis Rape Blums did to me, initial cards, Invitation from Blums, m38, b1, ... m37, last card m23</small> </div> <div style="margin-top: 10px;"> <small>later i begun to give that sort of malware / suicide death bots names, cAPI <parameter> c for claudine because she was the base</small> </div> <div style="margin-top: 10px;"> <small>cAPI Rössli, cAPI Copyright/Piracy, cAPI Scientology (maybe just CIA Mental Operating System), cAPI Quala, cAPI Kiebüz, cAPI Martin, cAPI Urs, cAPI Karg, cAPI Marco Spring (Karg), cAPI Children, cAPI</small> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Vacuum / Electron Tube </div> <div style="display: flex; justify-content: space-around; align-items: center;">  </div> <div style="text-align: center; margin-top: 10px;"> Inventor: Frederick Guthrie Year: ~1873 <small>A vacuum tube or valve (Britain and some other regions), is a device that controls electric current between electrodes in an evacuated container. Vacuum tubes mostly rely on thermionic emission of electrons from a hot filament or a cathode heated by the filament. This type is called a thermionic tube or thermionic valve. Not all electronic circuit valves/electron tubes are vacuum tubes (evacuated); gas-filled tubes are similar devices containing a gas, typically at low pressure</small> </div> <div style="margin-top: 10px;"> <small>As a Transistor today used for high frequency and high power amplifiers like radio stations</small> </div>

Cavity magnetron

Inventor: H. Gerdien **Year:** ~1910

The cavity magnetron is a high-powered vacuum tube that generates microwaves using the interaction of a stream of electrons with a magnetic field while moving past a series of open metal cavities (cavity resonators). Electrons pass by the openings to these cavities and cause radio waves to oscillate within, similar to the way a guitar resonates sound from its sound box via the oscillation of its strings. see also t15 card

For Microwave Oven but unfortunately also for things like Active Denial Systems (Another Card)

Tunnel / ESAKI Diode

Inventor: Leo Esaki **Year:** ~1957

A tunnel diode or Esaki diode is a type of semiconductor that is capable of very fast operation, Operates in microwave frequencies. quantum mechanical effect called tunneling.

Like an Electron Tube, to create High Frequencies / Oscillators. One could maybe integrate his also in CPU's or other electronic components.

ANTENNE

Inventor: XXXXX **Year:** ~????

Spatially, antenna forms can be distinguished by their radiation length in multiples or fractions of the wavelength λ (Greek letter lambda):

You can calculate the frequency of antennas. Maybe a golden wire in the body would have effects on nervous system or muscles. The only legitimate way to find out if this is true would be a self-experiment and this would be risky and must be controlled by a doctor of medicine. People that abuse such technology would obfuscate their victims with medicine or illegal drugs and give kids illegal drugs for making them fear the justice system and to cover up such illegal human experiments

Multiple Sensors

Inventor: XXXXX **Year:** ~????

<https://hackaday.com/2017/05/19/sense-all-the-things-with-a-synthetic-sensor>

This Sensor can detect light, infrared, Electromagnetism (x,y,z), Temperature, Sound.... and it has synthetic sensor (calculated dy/dt) those things will then matched to a matrix of learned events. So it can detect for example that you enabled the microwave oven (Electromagnetism && Sound of the fan that cools down the Magnetron). unfortunately Satan can also detect if a innocent girl uses her private epilator. If it is enabled and disabled over a period more than 10 minutes. Most likely they then add pedophile old people to her / his stream and sell the her or both non-consensually as bitches.

Save Energy

Inventor: Satan **Year:** ~1950

This is not yet implemented, but we should look at how much energy each person wastes, Car Driving, CO2 intensive Goods, Heating Temperature... The less one wastes the more timeslots and the less false informations and spam one gets on the mainframe-avatar. When my computer Room is not used it's switched off by a physical switch.

To Save The Planet. Thanks to Greta for telling us older people that we **MUST ACT NOW**.

RETINA CCD

Inventor: XXXXX **Year:** ~????

Maybe "in the future" we could be hypnotized by a QR-CODE since the Neuralink would dissociate one by a specific QR-code. Calling one insane or schizophrenic would maybe help to hide what they have done to him. But on the other hand he is also quite crazy. On the back of the ccd Sensor you could even have a small LCD for triggering things. (Stimulus-Response-Habits). So if unsure about that, **CLOSE EYES WHEN TYPING PASSWORDS**. Even if a medic does such things in hospital and sterile environment, you could loose permanently eyesight. So maybe not the best idea. Workaround for hacked RetinaCCD would be to jam the frequencies used by the RetinaCCD

Le Chuck

Role/Archetype **1990**

LeChuck has the role of the bad guy in the Lucas Arts Game Monkey Island". This archetype is missing in C.G. Jungs Theory: "The older bad sibling"-Archetype, or something like a "evil father"-Archetype who often mistreat others. Or the role of an "always drunken father"-archetype. But in fact often the oldest children suffer the most pain, but a14 card maybe applies too

Wed Aug 2 2013:
[L] [L] Was die-Amie-der CIA können, können wir schon lange! Schaut mal, ein dreiköpfiger Terroristen-Affe!!! three-headed terrorist monkey! (Unheard: focus on the three-headed monkey!)

Guybrush Threepwood

Role/Archetype **1990**

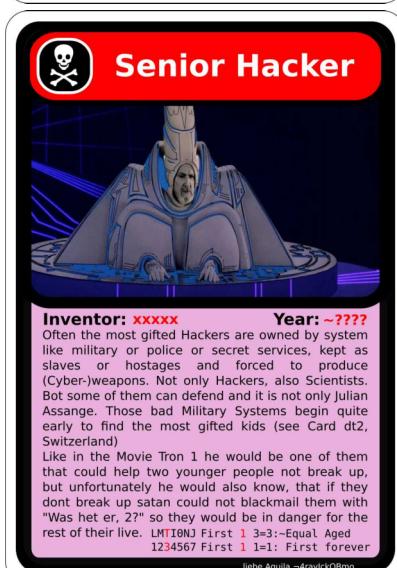
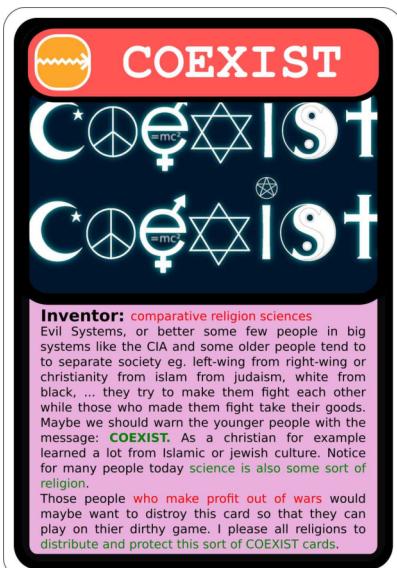
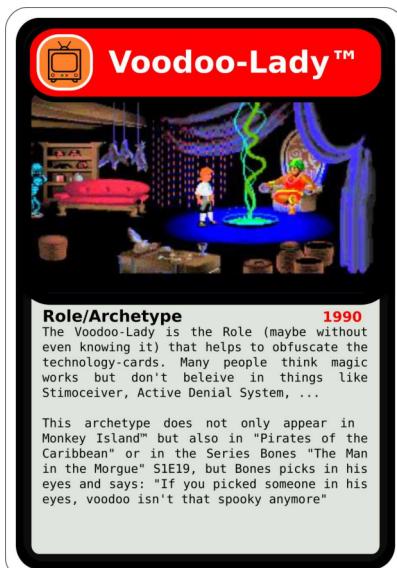
Guybrush Threepwood had the role of the hero In the Lucas Arts game Monkey Island" In classic tarot he would be "The Fool"-Card, actually too stupid to save the world, but has non-normal-distributed luck and his childish behavior gives him high values in the mayer-briggs dimension "agreeableness" which would be perfect as a chessfigure would of satan, admiting Guybrush is stupid not telling that he can use him.

But ignore him, focus on the technology cards that produces real three-headed-terrorist-monkey!

Stan™ (M\$ Verkäufer)

Role/Archetype **1990**

Stan S. Stannan is the Role of the cheater that takes all the goods of the ~~hero~~ in the "game", ~~the one~~ that gets tons of money for the work other people almost died for. He uses the knowledge of ~~the~~ "The Fool" (classic Tarot Card) selfish to become rich. But in fact it is just an obfuscation-archetype that one would find if one would follow the trail of money.



Moher-Archetype

The Big Five Year: B.C.

N Neuroticism:	medium
E Extraversion:	medium
O Openness:	medium
C Conscientiousness:	medium
A Agreeableness:	medium

Main Achievements
influence kids positive / negative

Brief Profile

Humanism	**** (2/5)
Technical Background	***** (1/5)
Megalomania	*** (3/5)
Military Background	***** (1/5)
Project Problems to Patients	***** (5/5)

Child-Archetype

The Big Five Year: B.C.

N Neuroticism:	small
E Extraversion:	some
O Openness:	open
C Conscientiousness:	more compared to adults
A Agreeableness:	high ♥

Main Achievements
Being cute and honest

Brief Profile

Humanism	**** (3/5)
Technical Background	***** (5/5)
Megalomania	***** (2/5)
Military Background	***** (0/5)
Project Problems to Patients	***** (1/5)

INK BLOT TEST FIXATION

Inventor: Hermann Rorschach **Year:** ~1900

Sold as a "phantasy test with formless blobs for children, normal adults and for mentally ill", in fact it distracts the questioned (fixation) so he not focuses to much on the questions. A Hack would be to add an eg. RFID or LC circuit on the backside of the paper and to activate small Active Denial Systems or Hum Noises or treble Sounds around 15'000Hz below the conscious perception threshold to let the questioned act as a liar since his face would show stress because of the active denial system that was activated. Using an inkblot test als "Lie detector" would therefor fail in some cases.

You ARE not INSANE

REVERSE PSYCHOLOGY

DO NOT PUSH BUTTON

Inventor: Satan / Eugen Bleuler Year: ~1908

N. Lat.: morbus dissidentiae phreneticae, also known as Bleuler's disease. Differential diagnoses: autism, developmental disorders, dissociative identity disorder (in passive), delirious (judging)? Depression, injuries, tumors in the brain, various forms of dementia, confusion, disorientation, psychotic states, Borderline Personality Disorder, random personality disorder, compulsive thoughts, pernicious anemia, induced disorder #MKULTRA.

Marc found strange behavior in the LAN in Altstetten (ABB,1999). he guessed this must be CIA footprinting / enumeration for world domination. They attack the 20 Years old Marc with illegal drugs declared him schizophrenic/discriminate / discredit / isolate / planning / calling him a rapist. They did experiments with hum to force others to commit suicide, but that's not marcs fault)

Mental Operations

Inventor: xxxxx Year: ~????

Mental operations are operations that affect mental contents. Initially, operations of reasoning have been the object of logic alone. Pierre Janet was one of the first to use the concept in psychology. Mental operations have been investigated at a developmental level by Jean Piaget, and from a psychometric perspective by J. P. Guilford. There is also a cognitive approach to the subject, as well as a systems view of it. **Developmental view:** Seriation, Transitivity, Classification, Decentration, Reversibility, Conservation. **Psychometric view:** Operations dimension, Content dimension, Product dimension, **Cognitive view**, **Systems view**....

Jean Piaget (* 8. August 1896 in Neuchâtel; † 16. September 1980 in Genf) Entwicklungspsychologe und Epistemologe.

Porn

Inventor: xxxxx Year: ~?????

Since reproduction (and therefore also to have sex) was vital for the preservation of the species this early Part of the brain has lot of influence to an individual. If your NeoCortex does not know about this Vulnerability one can easily abuse it's backdoors for example to sell you overpriced cars by simply putting a half naked women on top of car (and transmit with eg t1 card: "The woman ins inclusive") The limbic system, is responsible for processing emotions and instinctive behavior; see **Sexualitätsdispositiv** (Michael Foucault)

Can drive people that don't know about this vulnerability to do things they would normally not do. A healthy and consensual sexual life is maybe even good for the Endocrine System

Global Warfare

Inventor: Satan Year: ~????

After the CIA most likely blew up the Twin Towers itself (maybe using t1 cards), George W. Bush declared accused countries media-effective to Terrorist-Countries (the Islamic areas are the oil-rich areas; source Prof. Dr. Daniel Ganser @Unibasel) In Western Media quite suggestive: "The War against Terror is only beginning" [J76s2zqCxrk]

The US Army has begun to attack this countries of mostly innocent Muslims, their Women and their children. To expose such war crimes is dangerous as we seen in the case of Chelsea Manning, honor your call Chelsea. The weapon industry unfortunately has no mercy killing innocents for more profit and as far as I know Bush's family has a lot money in this "industry"

World Peace Game

Inventor: John Hunter ♥ Year: ~2010

Brilliant didactical model to teach conflict solving strategies to children and adolescents. The goal of the game is world peace.

Unlock on:
⇒ <http://worldpeacegame.org/>

https://www.ted.com/talks/john_hunter_on_the_world_peace_game

Honor Your Call John Hunter

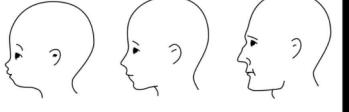
Limbic System Vulnerability

Inventor: Satan / Capitalism / Advertising Industry Year: ~????

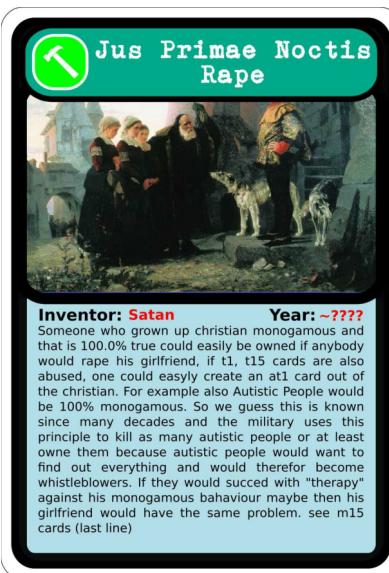
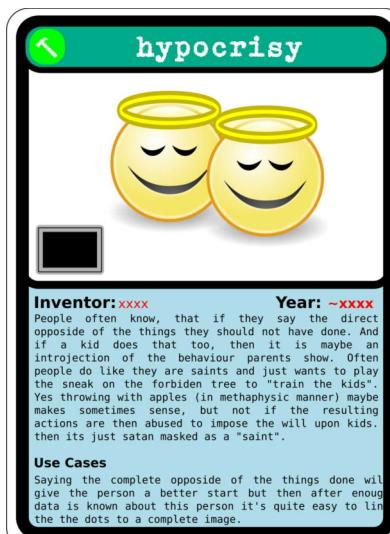
Since we are genetically still over 90% identical to our ancestors that were driven by the limbic system (Neandertals, Monkeys, RUST"-Bots) our brain is vulnerable eg. to fat food, sex, kids slides. This is used by advertising industry, but also "used" for imposing your will upon others.

Michael Foucault: "Human body and the human disposition in terms of the priority of sexual desire" (Euphemism)

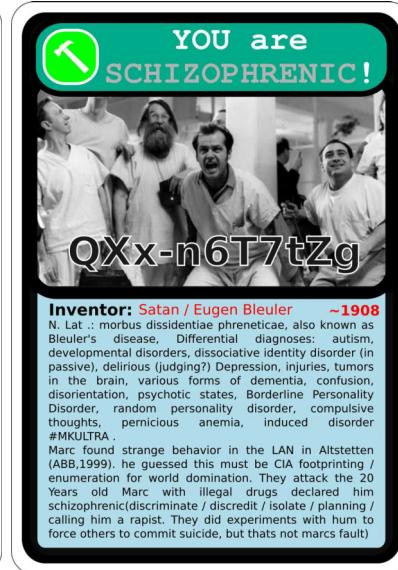
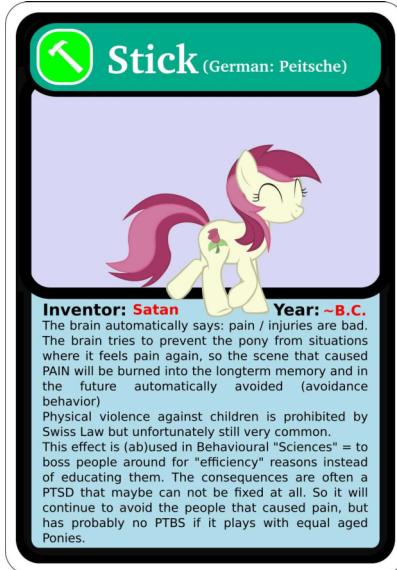
A Sociopath does not care about the sexual integrity of others, his primary focus is to sell crap and he would also abuse the SSC BDSM card and ignore resulting consequences. ma38 -> col && t1 && b1 -> m32 -> a16 -> m37 -> dt1

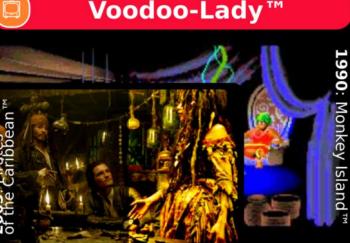
<h3>Limbic System Vulnerability</h3>  <p>Inventor: Satan / Capitalism / Advertising Industry Since we are genetically still over 90% identical to our ancestors that were driven by the limbic system (Neanderthals, Monkeys, RUST™-Bots) our brain is vulnerable eg. to fat food, sex, kids slides. This is used by advertising industry, but also "used" for imposing your will upon others. Michael Foucault: "Human body and the human disposition in terms of the priority of sexual desire" (Euphemism) A Sociopath does not care about the sexual integrity of others, his primary focus is to sell crap and he would also abuse the SCC BDSM card and ignore resulting consequences. ma38 -> co1 & t1 & b1 -> m32 -> a16 -> m37 -> dt1</p>	<h3>SCC BDSM</h3>  <p>Inventor: XXXXX Year: -???? Save Sense Consensual helps to cope eg with rape and to think about own body and sexuality (pain, but NOT violence!) to understand mechanisms behind it with ONE faithful mate in the same age. If you would betraying your mate, pain can change into violence and then suicide (attempts) even an amok run is likely! To help pedophilia victims or rape victims to get healthy again (can go decades), as well as for big "children", just to understand this part of the psyche. And to find out if their parents educated them or trained them like a dog.</p>	<h3>Scheme of childlike characteristics</h3>  <p>Inventor: XXXXX Also some sort of Limbic System Vulnerability Hack, our brain is susceptible to the cute appearance of children and reminds us of our (happy) childhood with equal aged kids. This is "used" by advertising as well as by people like Epstein that possibly used the victims to get influence in politics, science... Scientifically spoken: It is about "Wahrnehmungs-psychologie", the shape of the head, which also reminds us of our classmate in our childhood. Sociopaths Ignorantly don't care about childrens future, if they can sell more junk they would even roast a child (maybe "only" with an active denial system of course) if they just can make more profit... this is a blue card with a kid, but the kids are the victims not those who abuse this principle.</p>
<h3>DELETED SCENES</h3>  <p>The Big Five Year: 1897 N Neuroticism: only in pursuit E Extraversion: guardedly O Openness: open C Conscientiousness: killed by the state A Agreeableness: high ♥ Main Achievements Orgon-Accumulator, humanism Brief Profile Humanism ***** (5/5) Technical Background ***** (5/5) Megalomania **** (2/5) Military Background ***** (0/5) Project Problems to Patients ***** (1/5)</p>	<h3>Mental Institution</h3>  <p>Inventor: XXXXX Year: -???? The Concepts often as medieval as in the times of the Inquisition, but with a very modern backend. Actually torture of victims and witnesses. Offenders often talks about behavioural "Sciences" or "Therapy"; Elektroschocks, Insulshocks, aggressive medication, even lethalen medicines like #Zeprexa (exposed by The @torproject) are unfortunately not seldom, see also t* cards. Mental Institutions often obfuscates Economic crimes, rape, murderer best known example ist the case of #Mollath (HoneyPot) Germany. CIA MIKULTRA Project => DSM has parallels since at least 1970. Some people call the act of beeing trawn into an mental institution as a nasty, nerve-racking (Quake3) Enemy Territory "Game"</p>	<h3>Cuddly Toys Fixation</h3>  <p>Inventor: Franz Steiff / Steiff GmbH Year: -1900 To hug, to cuddle, clinical use e.g. in the case of children that have been sexually abused to recognize (object fixation on the plush / coping strategy, "clinging to the plush") when the victim is overstrained with the examination => pause! Multifunctional: to hug, to throw at the head of other people, coping strategy of kids if parents don't care enough about the children, or as a present to show solidarity: sk1 card Problem.</p>
<h3>Chains Rattling</h3>  <p>Inventor: XXXXX Year: -???? Most children are "shipped" with items / behavioral patterns (or maybe it's just a technology card) to make noise, Satan then uses these functions (stimuli-response-habits) to terrorize people, relatives, targeted individuals. They play eg dt1 card on the parent and then activate the rattling function on the kid. In the end parents would hate the kid, or one of them, = psychological Warfare. The child gets "incentives" when it uses such functions and is not aware about the effect to victims. see m11, t1,... cards. To intimidate the victims (who do not directly see where the "chain rattling" comes from), The Child: "Yay, making noises (unheard: then I'll be less ignored, and incentives)"</p>	<h3>TraumaBased Mind Control</h3>  <p>Inventor: XXXXX Year: -???? They burn a trauma into the victim's psyche, in order to be able to reactivate the trauma. In Rombachtal 11/13 there are so far 7 killings maybe induced with technology, the owner Livit AG threw me out of the apartment as soon as I began to ask questions. Maybe they even ordered Jürg S. bullet hole to distract from the relevant scenes that would bring the assassin-mastermind into jail. Step two seems to be, that the Killer bought the Judge. If someone would find the "surveillance" Infrastructure, and could proof that this surveillance does not just listen (eg t1, t15 cards), the owner could not deny his complicity anymore. revictimizing of the bullet hole is done with a simple gun shot sound, over eg, t1, t12... card</p>	<h3>Fixation (psychology)</h3>  <p>Inventor: XXXXX Year: -???? "Fixation" (German: Objekt Fixierung) concept make young people focus on more on things than on humans. So it becomes more easy to manipulate the young people. Additional you could even make the young kids follow a evil symbol system, Patch: Kids learn also Psychological Concepts CARD WAS CHANGED IN MENTAL INSTITUTION TO MAKE FOOTBALL CLUBS ATTACK MARC For Kids: playing / learning (toys), sports, coping strategy, ... For Adults: can unfortunately be adapted to sell random junk that has slightly to do with Soccer / Football / *-ball / Burger ... see m15 cards</p>

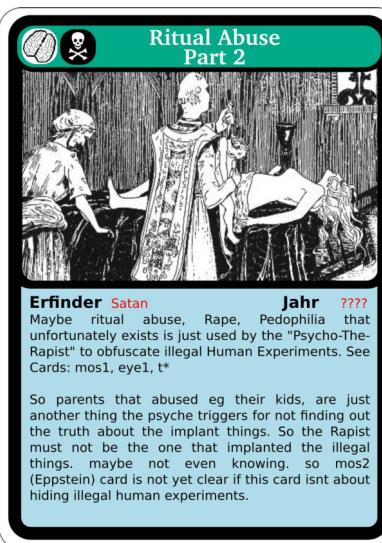
<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;"> Skeleton in the cupboard </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: Satan Year: ~???? </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>Many Social Systems have a Gypsy Cemetery. Initially there would be "only" one dead kid, gypsy.. Maybe the one, that was just ignored or forgot by the group. Some older people use things like the m37 card and tell the group to judge the equal aged, then using dt1 crad. Even if group said no to m37, and if someone from the older generation pushed that red button the group would still feel bad. An additional problem would be that the elders selects the next scapegoat "to protect the group". The falsely accused equal aged would probably find out about that dirty "game". So you would have a transitive (math) situation where all the older people would have to attack the youngest asking [the right to many] questions.</p> </div>	<div style="background-color: #FF0000; color: white; padding: 5px; text-align: center;"> Morality </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: God Year: ~0 </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>Morality generally refers to the actual action patterns, conventions, rules or principles of individual individuals, groups or cultures. It would be better to say norms, values, categorical imperatives, which serve the general public as well as the individual, the counterpart to egoism.</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;"> Money </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: Satan Year: ~0 </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>The usual rhetorical automatism would be "Everyone has his price" even Judges are for sale. We think "Everyone" is a rumor, but many young people do not realize, that their wages actually are paid by Satan (for example from the Army). Not informed by the company, that many people had to die in the name of the employer, and if the young employee would ask relevant questions the company would fire him.</p> </div>
<div style="background-color: #FF0000; color: white; padding: 5px; text-align: center;"> Law article </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: Satan Year: ~0 </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>In the preamble of the Swiss Federal Constitution is written: In the name of God! We can therefore assume that for everything that went wrong, Satan produced an article for, and over the years he even produced laws and regulations that benefits a single supplier or cartel for a specific application, (for example, Swiss fire protection regulations)</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;"> Conspiracy Theory </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: ??? Year: ??? </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>One of many conspiracy theories like "Chemtrail" conspiracy, is "offered" by Google, as soon as one falls out of the standard consumer behavior. In fact it's only a balancing test of a boing plane. In order to be able to shift the weight of the aeroplane, it has pumps and water tanks. "Switching on the toxic sprays" is simply the transition into an air layer with more humidity.</p> </div>	<div style="background-color: #FF0000; color: white; padding: 5px; text-align: center;"> Conspiracy </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: ??? Year: ??? </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>Eg. the flat-earth theory is a parable for Terry Pratchett's discworld novels, which tries to explain small and big kids in a understandable way, how a social system "university" works. How Mainframes (AI's) work, in this case the chained Octavo which contains 8 spells (access keys). Or e.g. The librarian (Google) who has been transformed into a monkey => see Google-Query: Porn</p> </div>
<div style="background-color: #FF0000; color: white; padding: 5px; text-align: center;"> Submissive Pet </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: God Year: ~0 </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>Like a plush: to hug, pet and care for Clinical use: as a coping strategy, e.g. you can buy a shy cat for a scared child, which then helps the child to analyze his fears without focussing directly on his own fears, that then might lead to a cognitive dissonance & avoidance behavior instead of analyzing the things that caused the fear</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;"> Pottery Crafts </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: XXXXX Year: ~???? </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>Guiltless been thrown out of the University, then they put Marcjr in a Pottery course, which was sold as a "good" lesson to correct his (non-existent) arrogance, de facto it was psychological warfare to break(point) Marc Jr with pointless works: "go, do a bit of crafting you looser" = revictimizing of his childhood. 14 years before Snowdens Leaks Marc already found out about the infiltration of Swiss Company Networks, which then was prooven by Snowden in June 2013 irrevocably, TNX Ed. Technically the Network could be secured, but the Network installed also malware and backdoors in the psyche of relevant People like politicians, Shrinks, Computer Scientists, Science People. To fix that too will cause tears, therfore never forget the a15 Card</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;"> Maslow's hierarchy of needs </div> <div style="text-align: center; margin-bottom: 10px;">  </div> <div style="display: flex; justify-content: space-between;"> Inventor: Abraham Maslow Year: ~1943 </div> <div style="font-size: small; color: black; background-color: pink; padding: 5px;"> <p>Opress People with finances and existence fear. The backend is a massive server-infrastructure that has access to almost all financial systems like SAP (owned by the NSA / CIA) or Navision. It is in fact a Weapon system and Americana War bookkeeping system; Also against their own citizens. Not even the highly praised Swiss Banks could secure their Systems.</p> </div>



<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Military Curt </div>  <p>Inventor: XXXXX Year: ~????</p> <p>As soon as some institution like a court ruled against a person, a person that is maybe more victim than offender, a lot of people tend to enjoy to punish or even kill such an scapegoat. I said the truth that I was using illegal drugs. The judges maybe took to, but they did not yet confess and use the one that confessed as Scapegoat to cover up their own criminal activities. In Swiss Media you hear sometimes about Cocaine abuse of young soldiers. To confess would maybe help the others to confess too, maybe. But first all those who are guilty will attack the one that confesses to distract from their deeds. Consider also a14 card. It would be very likely that the old powerful white male addicted officers (eg cocaine) would baiting some young soldiers to consume too as scapegoats.</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Induced Suicide </div>  <p>Inventor: XXXXX Year: ~????</p> <p>Be careful and stick with equal aged. This image is from -2014. They can induce such behavior. I guess they are using Cocaine, but the Cocaine is in my opinion just licence-fees for computational timeslots and malware on the Mainframe. Since they just pay, consume and use it against me, they sure are one part of the problem but they are not the intelligent part of the problem.</p> <p>It would be very likely, that good people would develop such malware to prevent those 1960s people from using their real weapons. If they believe that they are powerful and could kill me if they just take enough of their cocaine, they will not run amok against me or other innocent people.</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  threat with weapons </div>  <p>Inventor: Satan Year: ~????</p> <p>Often the offenders say that they would attack me with weapons or things like a16 card.</p> <p>After a while they begin to craft this card with m42 card and then calling me the offender to use eg the justice system to hide what they have done to me or us.</p> <p>often combined with t10 card that permanently loops the phrase "fu** you du schiss wixer" with eg t12 card as communication channel.</p> <p>My answer is "not in our name" AND "es gilt die Unschuldsvermutung", since i say this about 100 times every day i made this card, to save time i now will just say m46-card (thas this card)</p>																																
<div style="background-color: #FF0000; color: white; padding: 5px; text-align: center;">  ADBL </div>  <p>Inventor: XXXXX Year: ~????</p> <p>If you ask Google ADBL means "Ad Blocker" but maybe it has another meaning.</p> <p>But maybe it's for those who have the bad luck not to have own kids. But if you have kids people maybe would think you are pedophile.</p> <p>So only click with equal aged, and only then when you are 100.0% sure that you are not pedophile and never will become pedophile. see cards m41, ra5, m37 and a16 if a15 and the group would get dt1</p> <p>But playing with only one equal aged sane and consensual with diapers maybe also helps to process things that went wrong in the (early) childhood.</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Aversions Archetyp </div> <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th>SINGULAR</th> <th></th> <th>PLURAL</th> <th></th> </tr> </thead> <tbody> <tr> <td>er/sie/es glupscht</td> <td>er/sie/es glupsche</td> <td>wir glupschen</td> <td>wir glupschen</td> </tr> <tr> <td>ihr glupscht</td> <td>ihr glupschet</td> <td>sie glupschen</td> <td>sie glupschen</td> </tr> <tr> <td colspan="2"> </td> <td colspan="2"> </td> </tr> <tr> <td>INDIKATIV</td> <td></td> <td>KONJUNKTIV II</td> <td></td> </tr> <tr> <td>GLÄR</td> <td></td> <td>GLÄR</td> <td></td> </tr> <tr> <td>ich glupschte</td> <td>ich glupschte</td> <td>du glupschtest</td> <td>du glupschtest</td> </tr> <tr> <td>du glupschtest</td> <td></td> <td></td> <td></td> </tr> </tbody> </table> <p>Inventor: XXXXX Year: ~????</p> <p>Gruppen von alten glupschenden Männern und Frauen, die in einem Schwarm-Algorithmus ein Maximum an Psychoterror verursachen und so das jüngere Opfer psychotisch machen. Diese Human-BOTs wären somit alle gut fernsteuerbar von Satans Terrornetzwerk. Für mich als 40 Jährigen Mann ist das schon mühsam, wie schlumm muss das für eine junge Frau sein. Bekannte Personen wie z.B. Eltern sind weniger schlumm.</p> <p>Der 1940er Satan würde diese Karte z.B. den Eltern des Opfers zuspielen um es so auszugrenzen, zu isolieren und dann in der Psychiatrie zu "behandeln".</p> <p>Use Case: Behavioral Science, Schafe zu den alten Glupscher, Satane zu den jungen Schafen (m7,m8 card)</p> <p>+ = Automatic Behavior Recognition Soziopsychologie-Designpattern und Opfern mit gleichaltrigen erträglichen Kolleg/innen helfen.</p>	SINGULAR		PLURAL		er/sie/es glupscht	er/sie/es glupsche	wir glupschen	wir glupschen	ihr glupscht	ihr glupschet	sie glupschen	sie glupschen					INDIKATIV		KONJUNKTIV II		GLÄR		GLÄR		ich glupschte	ich glupschte	du glupschtest	du glupschtest	du glupschtest				<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Anti-Psychotics Part 2 </div>  <p>Inventor: ???? Year: < 1999</p> <p>Some Mental Institutions give young adults or even kids drugs that make them stupid and happy. (Part 1) And with technology Cards (eg t1 or 70 years newer technology) they then (ab)use them to infiltrate dangerous systems (Part 2), for example companies that are using or selling illegal drugs. The "antipsychotics" makes the kid stupid, lucky ignorant and would cause the kid to make fun about the people in question. So the company or chief in question would tend to hate and attack the young adult. See Human Rights, see Law. Don't do such things, the chance is quite high that if the company does illegal things would kill the young adult!!!</p>
SINGULAR		PLURAL																																
er/sie/es glupscht	er/sie/es glupsche	wir glupschen	wir glupschen																															
ihr glupscht	ihr glupschet	sie glupschen	sie glupschen																															
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<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Student Dignity (scapegoat) </div>  <p>Inventor: God / Satan Year: ~1200</p> <p>v. lat.: studens "striving (after)", interested (for), striving for", plural: booze-up. Socrates (468 - 399 BC) "Once you start believing you are, you've stopped becoming." / maybe low self esteem driven because of Parents abused their power against their kids => the student has often to work for free, if he invents something great, often older takes it and sell it, and not even give credit instead they intimidate him with non-students or student haters (induced) so that he forgets about the thing he has invented, discovered or made public already.</p> <p>Other Use Cases; Cleaning (woman), firefighter, work with dirty chemicals for cleaning up after a fire, older generation abuse the low self esteem they caused themselves students good & brave students</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Stanford prison "experiment" antagonizing situation / medication </div>  <p>Inventor: ???? Year: ????</p> <p>One can produce situations, where people are played off against each other. You could do this with drugs, for example giving one person chemicals that make happy and funny and the other person chemicals that make sad. Wirst case both victims will begin to fight each other while both victims think that he or she does the right thing. Maybe such chemicals were involved in Stanford prison experiment, unsure. But with Technology cards (eg. t1...) you could possibly produce similar situations. Or in Politics, race, gender... or even just with showing good or bad Facebook content (facebook experiment, see Internet). NOTICE THE UNSEEN THIRD.</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Weapon part 1 </div>  <p>Inventor: XXXXX Year: ~????</p> <p>Some people tend to load real Weapons to the Game, so Game stops to be a Game. This is my scouts knife that i got when i was a 14 Years old boy. I used it as a toy and for woodwork. I never attacked someone. In Switzerland they changed the law, so this sort of tool is now declared as a weapon by law. I did not even knew that i have this thing in a sealed wooden box. But when they put me the 7th time in a Mental Institution the Police @kapo_aargau searched all my stuff and found that Knife and have put it on my table in my 1 room appartement. Even when they knew that i am quite suicidal and that an unknown Player always plays a16/dt3 card on me and that i was dosed times in emergency room & already one night on a ICU (Aarau). I destroyed the knife, but it's not a game at all. In my opinion all Weapons should be destroyed globally. A Weapon is a "Konditionierende" to a Relation (a12)</p>																																



<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>BaseCap-Hero</p>  <p>Important-Note Year: ???</p> <p>see like all archetypes think about the option that there are always good and bad people. so it could also have some angle archetypes that do bad things or that are beeing abused to do bad thins. archetypes derived from cloths, look or beauty are often wrong, but if you talk to a person or if you really know a person it will be very hard for the CIA Neuralink Software to make you think that this specific Satan is a Saint. They are getting better with the touring completeness to hide a persons real character and motivation. but since they use generic code, if they loose one archetype code you will catch them all</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>Secretary (The FAN)</p>  <p>The Big Five Year ???</p> <p>Often little-noticed archetype in society: Young employee, that has to pass bad news(Backoffice?) to customer or other stakeholders. The Secretary behind the Windhos Computer apologizes verbally, non-verbally she enjoys her power (maybe her father much to "imperative"?). Further the regulated income makes her as ignorant as a cocaine consumer. (Income -> Maslow::SafetyNeeds fulfilled -> "self-esteem" -> dopamine release -> feels superior -> ignorance). Relevant scenes, why Robert De Niro runs amok, running amok is a strong image that overwrites other scenes that have led the amok, but not in the subconscious of the</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>Captive (The Recruit)</p>  <p>The Big Five Year 2003</p> <p>Gifted role, held in prison to make the others fear to show truth in the same special field, in this case, Colin James Farrell, who presumably was identified in psychology tests as a man "who will once make trouble". For example in this test the parameter "feels responsible to reveal the truth" was very pronounced. Psychological even more effective to see how mates are tortured than beeing self the tortured, the intended effect of such a scene and maybe also of this movie ...</p> <p>WARNING: "possibly" dangerous JOB !!!!!</p> </div>
<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>Judge Archetype</p>  <p>Role / Archetype</p> <p>The role of the judge is one of the most powerful in the system, in many movies shown as a fat "cute" Santa Claus. The role would be perfect for a mastermind of a terror-network to hide in such a role that is hardly ever shown as the evil killer in TV. In computer science one would speak of a single point of failure, so it would also be perfect for a foreign aggressor, secret service to subdue the whole system. In "To protect and infect part 2" (12:17) @ioerror says "Is not clear to me, that a Judge would understand anything I just said" -- but an evil mastermind would maybe avoid to hold an office and influence the system in</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>Sophie Scholl Archetype</p>  <p>The Big Five Year 1921</p> <p>As a Christian and psychology student, she saw that the Nazis are killing Jews, patients, innocents. She began to print flyers with her brother, distributed them at her university to stop Hitler. Unfortunately she and her brother was sentenced to death by a Nazi judge and murdered by the Nazis</p> <p>May white roses materialize on her tomb</p> <p>Opinion: Germany be proud on people like Sophie Scholl who had that much courage to give up</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>crazy tin foil hat</p>  <p>Inventor CIA Area 51 Year ~1947</p> <p>Since the Roswell-Incident, the CIA started to cover illegal Human Experiments with Aliens and UFO Landings. Those who found out tried to find a way to protect. Because thin foil would possibly block the Stimoceiver Implants, they had to discredit this archetype in Media as a Crazy Person. Here for Example <i>discrete</i> without tin foil: Henry Starling in Star Trek Voyager S3E8</p> <p>Use Cases</p> <p>To gloss over illegal Human Experiments that went wrong (premeditation), and because anesthesia went wrong much more these days</p> </div>
<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>disinformation archetype</p>  <p>Wrong Track No. 1 Girl instead of Boy</p> <p>Wrong Track No. 2 Physics Books instead of Accounting Books</p> <p>Wrong Track No. 3 the Boy would not be on the Dark Side</p> <p>Inventor CIA Area 51b Year ~1947</p> <p>Since the Roswell-Incident, the CIA not just started to cover illegal Human Experiments with Alien Stories, they also actively hunt those, who could be able to leak details about the abusive system. In this case "Man in Black" or "Enemy of State" (just outdated technology Stuff so they gave it to the world and the Farady Cage is not really a Faraday Cage...) greetings to Will Smith, bzw. the movies are cool for young boys except that detail :)</p> <p>Use Cases</p> <p>To gloss over illegal Human Experiments that went wrong (premeditation), and because anesthesia went wrong much more these days</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>Voodoo-Lady™</p>  <p>Role/Archetype Year: 2003</p> <p>The Voodoo-Lady is the role that "helped" the young boys to believe the lie that it is witchcraft and not 1950s-Stimoceiver-Technology, and helped also to spontaneously buy the "Voodoo-Graphics-Card". Here also in the movie "Pirates of the Caribbean"</p> <p>Looked quite the same as in the game <i>Monkey Island™</i> or the Oracle in the movie <i>Matrix</i> was the same Archetyp that "helped" decision making</p> </div>	<div style="background-color: #f0f0ff; padding: 10px; border-radius: 10px; border: 1px solid black;"> <p>Nazi Mental Operating System</p>  <p>Erfinder ??? Jahr ~1940</p> <p>Ein komplett Portfolio / bzw. ein eingemassenen koheranter bequemer (Faulheit) Dogmenraums, in welche Menschen eingesperrt werden können mit einem generischen Interface, so dass diese Gruppe von Menschen mit einem "geheimen" Portfolio von Suggestionen gesteuert werden kann. Verschiedene Kommunikationskanäle: t3, t12, t18..</p> <p>Bsp Archetyp: "yay" Nazi PILOT auf Amphetamin</p> <p>Anwendungsfälle</p> <p>Um so z.B. die Schweizer "Demokraten" als Angriffswaffe der SVP zu benutzen (Mutmassung) falls zu viel Machenschaften der SVP auffliegen.</p> </div>



Benjamin Bloom



The Big Five Year 1913

N Neuroticism:	few
E Extraversion:	not to much
O Openness:	open
C Conscientiousness:	gewissenhaft, exakt
A Agreeableness:	high ☺

Main Achievements
Bloom's taxonomy ☺

Brief Profile

Humanism:	***** (5/5)
Technical Background:	***** (5/5)
Delusions of grandeur:	★★★★★ (2/5)
Military Background:	***** (0/5)
Project Problems to Patients:	***** (1/5)

Clark Hull



The Big Five Year 1884

N Neuroticism:	???
E Extraversion:	???
O Openness:	???
C Conscientiousness:	???
A Agreeableness:	???

Main Achievements
drive theory

Brief Profile

Humanism:	***** (7/5)
Technical Background:	***** (7/5)
Megalomania:	***** (7/5)
Military Background:	***** (7/5)
Project Problems to Patients:	***** (7/5)

Edward C. Tolman



The Big Five Year 1886

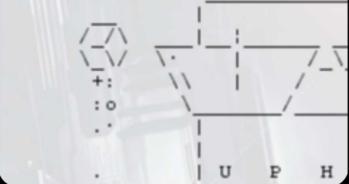
N Neuroticism:	???
E Extraversion:	???
O Openness:	???
C Conscientiousness:	???
A Agreeableness:	???

Main Achievements
Purposive behaviorism

Brief Profile

Humanism:	***** (7/5)
Technical Background:	***** (7/5)
Megalomania:	***** (7/5)
Military Background:	***** (7/5)
Project Problems to Patients:	***** (7/5)

CUBE



Inventor: DEMOSCENE Year: ~1977

we will not tell you

<https://www.youtube.com/watch?v=0FGVBE2M8ts&list=PLWsX0-AjINWx0OSnVHJA61sKGRcaPpSl&index=1>

REPOSITORY

<https://2hmorvqnlhwyrhv16dwv4jqgnvhlf2wxnrbmbhrbpmx5x3qqjwprjyd.onion/free/>

KuckucksClan-Archetyp



The Big Five BauJahr: 1812

N Neuroticism:	without scapegoat high
E Extraversion:	high
O Openness:	conservative
C Conscientiousness:	nachlässig aber hartnäckig
A Agreeableness:	only with other KKK People

Wichtigste Errungenschaft(en):
Murder

Kurzprofil:

Humanismus:	***** (1/5)
Technischer Background:	***** (0/5)
Grossenwahn:	***** (4/5)
Militärischer Hintergrund:	***** (5/5)
Problem auf Opfer projizieren:	***** (5/5)

SLAVE



The Big Five :

N neuroticism:	because of the role
E extraversion:	low because scared
O openness:	low
C conscientiousness:	high or gets killed
A agreeableness:	high ☺

Main Achievements
being a slave

Brief Profile

Humanism	***** (5/5)
Technical Background	***** (1/5)
Megalomania	***** (1/5)
Military Background	***** (1/5)
Projecting problems on others	***** (1/5)

Feldherr-Archetypus



The Big Five Year v.Chr.

N neuroticism:	calm, ignorance, gluttony
E extraversion:	high
O openness:	only with the Saluto romano
C conscientiousness:	low
A Agreeableness:	very low, to imperative

Main Achievements
Imperien, see RUST™ Start-Level

Brief Profile

humanism:	***** (1/5)
technical background:	***** (2/5)
delusions of grandeur:	***** (4/5)
military background:	***** (5/5)
projecting the problem on others:	***** (5/5)

Jesus-Archetype



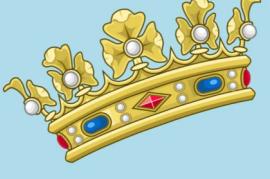
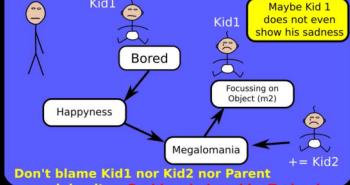
The Big Five Year 0

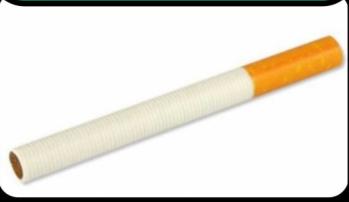
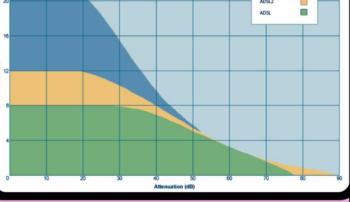
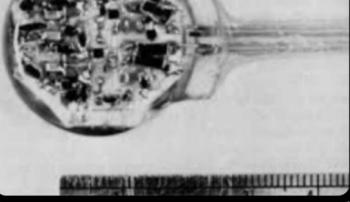
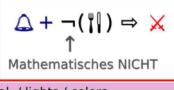
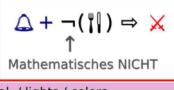
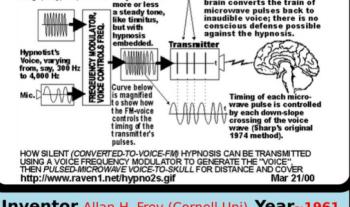
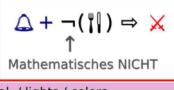
N neuroticism:	low
E extraversion:	extraversion with attitude
O openness:	high
C conscientiousness:	high
A Agreeableness:	very high ☺

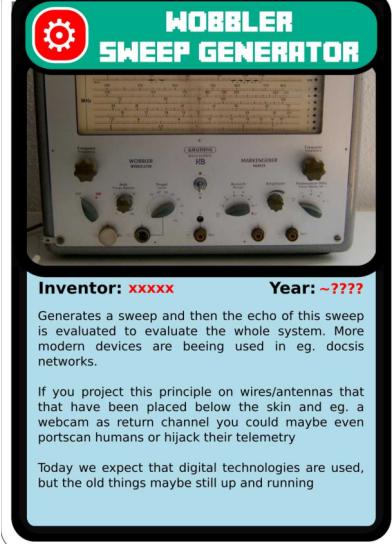
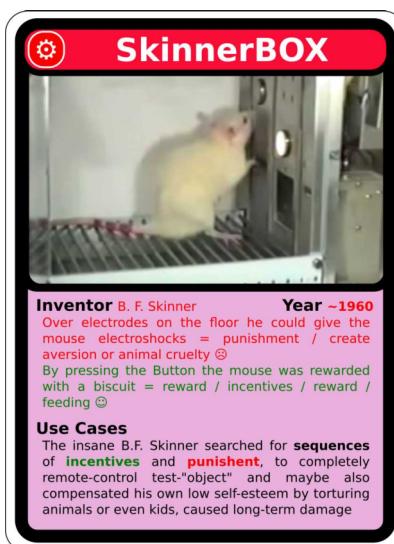
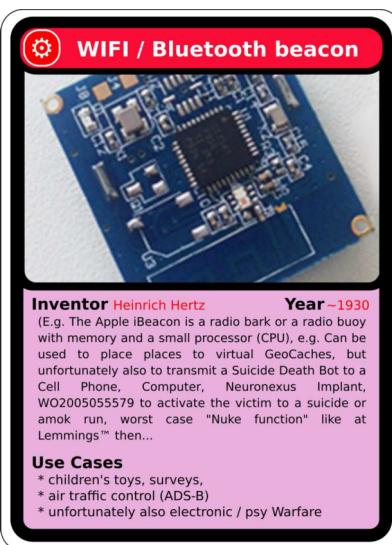
Main Achievements
Nächstenliebe

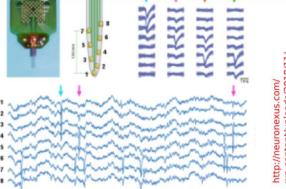
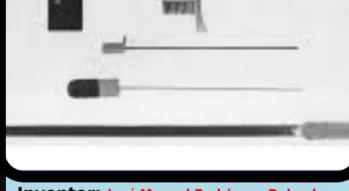
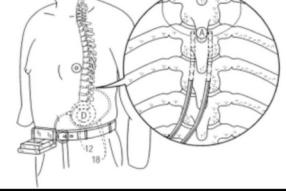
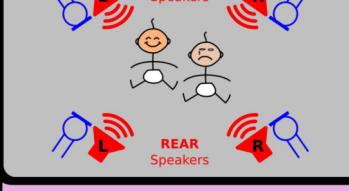
Brief Profile

Humanismus:	***** (5/5)
Technischer Background:	***** (1/5)
Grossenwahn:	***** (1/5)
Militärischer Hintergrund:	***** (0/5)
Problem auf Patienten projizieren:	***** (0/5)
Amor proprio:	***** (1/5)

<div style="background-color: #f0f8ff; padding: 10px;"> <h3 style="text-align: center;">CHASTITY BELT</h3>  <p>Inventor: xxxxx Year: ~????</p> <p>The main problem if chastity belts (no matter if real or virtual) is how to get rid of them. Tools does not seem to work here. <insert>maybe marc just should not have created the m2 card.</insert></p> <p>Use Cases</p> <p>Braking up with the promis man normally give their first girl could maybe help for virtual chastity belts but because of the m38 card, that menas if the JusPrimaNoctis Suicide Death bot was only virtually created software the girl i love and i promised to be true forever would have the same situation and then for sure it would be real. Can not verify so far if this is real or virtual.</p> </div>	<div style="background-color: #d9e1f2; padding: 10px;"> <h3 style="text-align: center;">Crown</h3>  <p>Inventor ??? Year ???</p> <p>A crown (Latin corona, the wreath'; Greek κοπύων, wreath', 'crown') is a precious, mostly made of gold and precious stones, predominantly of the Christian-Occident ruler: it expresses its power and dignity as well as symbol of its rule Specific people or territory. say fame -> inappropriate pride -> fall</p> <p>Use Cases</p> <p>Frequently used in advertising, most often adapts / compensates low self-esteem, that is often a result if a father bosses the kids around to compensate what the low self-esteem from his father/boss</p> </div>	<div style="background-color: #ffd1dc; padding: 10px;"> <h3 style="text-align: center;">fool's cap</h3>  <p>Inventor ??? Year ???</p> <p>In the Middle Ages a fool or a Tor (german: töricht = foolish) was the person, who entertained the royal household and was dressed mostly strange. The term "fool" also refers to persons who are very immature, stupid, clumsy, biased, prejudiced, ignorant, and who are based on their ignorance as scholars, theoretically.</p> <p>Use Cases</p> <p>Kings (crown) often do not want to look in the mirror => mistakes, so the fool try to show the king his own stupidity without being killed (jester's licence)</p> </div>
<div style="background-color: #d9e1f2; padding: 10px;"> <h3 style="text-align: center;">laurel wreath</h3>  <p>Inventor ??? Year ???</p> <p>A laurel wreath is a wreath made of branches and leaves of the laurel (latin laurus). The laurel wreath is a symbol and an insignia for a special honor or distinction, for a victory (eg. killing sheep or christians) or a special success. So to say the special super-duper superman hero say: fame -> inappropriate pride -> fall</p> <p>Use Cases</p> <p>To compensate low self-esteem (object fixation) with this once-received laurel wreath. About as Intelligent as using always the one and same One-Time-Pad</p> </div>	<div style="background-color: #ffd1dc; padding: 10px;"> <h3 style="text-align: center;">Lion</h3>  <p>Inventor ??? Year ???</p> <p>The carnivorous lion symbolizes the Alpha Animal in a "social"-system. In Economy these are often trend-setters that make the followers buy things they dont need. Staying in your circle of equal aged people would be much more satisfying</p> <p>Use Cases</p> <p>As a bedside carpet, to sweep dirt under the carpet (note, hopefully this picture represents a faux fur lion, so no animal had to die according to the data of the photographer)</p> </div>	<div style="background-color: #d9e1f2; padding: 10px;"> <h3 style="text-align: center;">Scapegoat 1 (Soldier)</h3>  <p>Inventor: xxxxx Year: ~????</p> <p>To call soldiers "scapegoats" would be wrong. Everyone with a weapon has power. And power tends to be abused.</p> <p>I don't want to put this image here, but since it seems to disappear on the internet and since it is of historical value to show what military often does to the smallest i put this in my repository.</p> <p>If you watch the "Collateral Murder Video" and listen to the soldier you will find out, that also 50 Years later nothing changed except those like Chelsea Manning who spoke out what is currently going wrong in the US Army.</p> </div>
<div style="background-color: #d9e1f2; padding: 10px;"> <h3 style="text-align: center;">Scapegoat 2 (Gamer)</h3>  <p>Inventor: xxxxx Year: ~????</p> <p>Young people play games for fun, for having a meeting with friends over Teamspeak/Mumble (maybe mainly to discuss about Computer Science Stuff)</p> <p>But there are also situations where the game or additional software tells them that if they win the game they would win things like women, money, degree... this wishes then maybe never become true</p> <p>Later the people who added these features would tell that because of this headshot or nemesis pin with knife a real person died (dt1 card) so better focus on the Computer Science stuff.</p> </div>	<div style="background-color: #ffd1dc; padding: 10px;"> <h3 style="text-align: center;">Peppi Drug Scapegoat</h3>  <p>Inventor: xxxxx Year: ~????</p> <p>Like in the Movie "Das Kleine Arschloch 1+2" some people tend to do drug experiments with equal aged kids or people. Like the g4 Card it obfuscates the technologie cards. The Victim then has possibly 10+ Years fear and PTSD because of the things that were made with him / her. In fact it are not the drugs, it are those technology cards and most likely older people than the equal aged kids that made this experiments with "peppi" (the dog).</p> <p>It is complicated to forgive those equal aged kids, because they maybe(?) feel bad what happened with the kid, so they tend not to talk to this kid, so it becomes more paranoid. Maybe the played m37 card and there are already some dead equal aged kids, so satan plays dt1 card already.</p> </div>	<div style="background-color: #d9e1f2; padding: 10px;"> <h3 style="text-align: center;">Statemachine (bad for kids)</h3>  <p>Inventor: xxxxx Year: ~????</p> <p>1. Kid 1 is bored (therefore doing things random things to stop the boredom) 2. Parent 1 spends time with Kid 1 3. Kid 1 stops with random things and is lucky that Parent 1 plays with him / her. 4. Kid 2 thinks it would be existentially to be part of this group (Kid 1 & Parent 1) too 5. Parent 1 plays with Kid 2 too 6. Kid 2 now thinks that it is a threat to his existence (7. therefore Kid1 is begin to be evil to Kid2) 8. Parent 1 tries to make them play with each other or as a group of three 9. technology (* card) makes Kid1 focus on Objects (m2 card) and so the problem stays unsolved 10a. Kid1 & Kid2 dont learn to 8. -> goto 1 10b. Additionally the parent(s) would be scapegoats for this possibly technological induced problem, eg. b1 & t1 Card. 11. by the age of 20+ one would play cards mos2=>m37=>dt1???</p> </div>

<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  WAIT TIME </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor: XXXXX Year: ~???? And if the kid / victim was abused (abuse = obfuscation for human experiments) and transformed in a bot and he would be to fast for the people who did this to him / her they would send him to smoke a cigarette (Stimulus-Reaction-Habit or Electronic Harassment) so the can change things or fake the protocol or steal prove.</p> <p>If one smokes, its possibly also a victim of such illegal human experiments. But it is also possible that one of the offenders smoke to obfuscate his role as culprit (a14 Card)</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  UDSL-FREQUENCIES </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor XXXX Year ~XXXX Like the professor said: "I'm glad you asked. It just goes to show you that no matter how full your life may seem, there's always room for a couple of beers" -- that means, if the agencies are only 5 Years ahead of the consumer-market, they can easily hide unseen Transport Streams in the higher frequencies, here BINS (xDSL) but also in DVB-x or in Docsis</p> <p>Use Cases playing unfair with world population that tries to find Satan on Layer 1 of the ISO-OSI Model, but maybe there are other channels</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  RX25 LINK ACCESS PROTOCOL Version 2.2 Revision: July 1998 </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor XXXX Year ~XXXX Why did IBM gave the "non-lucrative" Operating-System-Market to Microsoft when Thomas J. Watsons usual business practice was to destroy all shops of all Competitors in 1920. but today we "know" from "News" that it was China and Supermicro, and <cynicism>of course not IBM</cynicism></p> <p>Use Cases "Maybe" more than "up to 8 Miles", see Amateur Radio</p> </div>				
<div style="background-color: #FF0000; color: white; padding: 5px; border-radius: 10px; text-align: center;">  MICRO-SPIES </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor XXXX Year ~XXXX Electronics Book for Kids, Verlag: Stuttgart Frech, 1977. Warning, if the kid bought or received this book in the age of 10 it would be very likely that someone else wants to use him as scapegoat, and maybe the father of this kid is just the second scapegoat.</p> <p>Use Cases my bad, to spy on equal aged girls in scout camp, it worked but poorly</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Stimoceiver </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor José Manuel Rodriguez Delgado ~1950 Can read data (like an EEG) as well as transmitting signals to the brain and can activate certain functions in the brain, e.g. In the Amygdala. You can find an Active community (read only, and non-invasive) on Twitter: @OpenBCI that tries to keep up with Satan's developments. Things like directly "built-in" Augmented Reality (Like Pokemongo) can be achieved technologies with more modern Technology like eg. Patent WO200505579A1</p> <p>Use Cases Lie detector, read thoughts & emotions, remote control, influence emotions, automate and control victims (representation eg like Google Maps 3D)</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Loop Recorder "Dormiphone" </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor Petron Corporation (1933) Year 1952 An analogue continuous tape, where one can record suggestions such as e.g. $2 + 2 = 5$, which is automatically activated at certain times. The tape will automatically turn off after 5 minutes. With digital Equipment (computer / mobile phone) one can realize more complex systems. with cards: t7, t3, t12</p> <p>Use Cases During the night: learning while sleeping, learn foreign languages, unfortunately you can also upload a complete (wrong) world view to the Brain</p> </div>				
<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Classical conditioning </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor Iwan Petrowitsch Pawlow Year ~1905</p> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%;">Stufe 1: Abrichtung z.B. nach 1000 Repetitionen</td> <td style="width: 50%;">Stufe 2: Missbrauch "Rage", Aggression bis Amoklauf</td> </tr> <tr> <td style="text-align: center;">  $\begin{array}{c} \rightarrow \\ \text{Fork} + \text{Bell} \rightarrow \text{Food} \end{array}$ </td> <td style="text-align: center;">  $\Delta + \neg(\text{Fork}) \rightarrow \text{X}$ ↑ Mathematisches NICHT </td> </tr> </table> <p>not just acoustic, also visual. / lights / colors</p> <p>Use Cases People & Animals, both for good and for terrible</p> </div>	Stufe 1: Abrichtung z.B. nach 1000 Repetitionen	Stufe 2: Missbrauch "Rage", Aggression bis Amoklauf	 $\begin{array}{c} \rightarrow \\ \text{Fork} + \text{Bell} \rightarrow \text{Food} \end{array}$	 $\Delta + \neg(\text{Fork}) \rightarrow \text{X}$ ↑ Mathematisches NICHT	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Microwave Hearing / Frey Effect </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor Allan H. Frey (Cornell Uni) Year ~1961 "Hears non-existent voices, hahaha" an invisible communication channels with pulsed microwaves transmitted to and received directly in the cochlea. Was 20 years not patented until 1989 under USPTO 707.1 Technically it would have been possible to do this already in electron tubes. From a Psychological Perspective people that abuse such technology could find that very funny and previously labeled as a "Schizophrenic" the victim is completely defenseless and it is likely that it will run suicide or amok someday</p> <p>Use Cases In combination with e.g. a loop recorder, see also co2 Card, the perpetrators often caused permanent damage in the psyche of their victims (#Verdingkinder / #Schwabenkinder / #Slaves)</p> </div>	<div style="background-color: #00AEEF; color: white; padding: 5px; border-radius: 10px; text-align: center;">  Active Denial System </div> <div style="text-align: center; margin-top: 10px;">  </div> <div style="background-color: #E0FFFF; padding: 5px; border-radius: 10px;"> <p>Inventor US Air Force Year ~1990 The Active Denial System roasts the top layer of the skin at a distance of 500m. For a range of 5 m logically more than $100 \times$ smaller, small enough to fit in a cell phone. Actually, 1930s electron tube technology, but today you can do this also with semiconductors (Esaki-/Tunnel diode). Directly in the CPU with Army-Grade Crypto . The "Active Denial System"-denialer would thus be the natural arch nemesis of an TinFoil-hat</p> <p>Use Cases At a range of 500m or terrorize lodger with such scrap for "fun and profit", in combination with cards: t12, m15, m9, t11, t7</p> </div>
Stufe 1: Abrichtung z.B. nach 1000 Repetitionen	Stufe 2: Missbrauch "Rage", Aggression bis Amoklauf					
 $\begin{array}{c} \rightarrow \\ \text{Fork} + \text{Bell} \rightarrow \text{Food} \end{array}$	 $\Delta + \neg(\text{Fork}) \rightarrow \text{X}$ ↑ Mathematisches NICHT					



<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  M-Com-Station </div>  <p>Inventor: XXXXX Year: ~????</p> <p>Since 1950s are things like Stimoceiver (t1 card), so there must be a device that transmits and receives the signal from the Stimoceiver, or 70 Years later it would be something like Neuralink (Elon Musk's Company). If the keys of an persons Neuralink would have been hacked or leaked, the person with the key and the strongest M-Com-Station could force the person do things he otherwise would not do (wrist case at1 card) if the Implant has even the ability to dissociate that person so that the person does not remember anything (you could call that Hypnosis) it would be stupid to sentence only the "Bot". Even if the "Bot" confessed that he has done the crime, case is not yet over. The person who owns the strongest M-Com-Station would still be free and maybe planning the next, murder, rape, amok... But in the real world, it would maybe look more than t26 card, tnx BFBC2 Honeypot</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Antenna (Wasserflue) </div>  <p>Inventor: XXXXX Year: ~????</p> <p>As seen in Battle Filed Bad Company 2, the m-comstation is shown as small box, but it would be more likely that these are big antennas like the one on the "Wasserflue" (in Küttingen near Aarau) Maybe one should find out the power the antenna uses and how strong the "drum-antennas" are and if it would be enough power to activate implants (maybe just a golden wire with lambda/n (other Antenna card) to drive people insane or even drive tobias moser to commit suicide with his military weapon (as far as we heard)</p> <p>NOT YET PROVEN</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  NeroNexus Implants </div>  <p>Inventor José Manuel Rodriguez Delgado ~1950</p> <p>Originally developed by Delgado, now been developed "in secrecy" since 60 Years, (by companies that are not publicly known) placed directly in the brain, like OpenBCI with software for pattern recognition recognizes common patterns of the EEG, which can then be analysed. No matter how good the encryption is, all vulnerable to side channel attacks [$f_c = \lambda / 2$]</p> <p>Use Cases Lie detector, read thoughts & emotions, remote control, influence emotions, automate victims (possible</p>
<div style="background-color: #FF0000; color: white; padding: 5px; text-align: center;">  OpenBCI </div>  <p>Inventor Hans Berger Year ~1929</p> <p>EEG was originally developed by neurologist Hans Berger. The Brain Computer Interface is an EEG that recognizes patterns of brain currents with software (pattern recognition) and then can activate events e.g. to start the IoT-Toaster. Today with more computing power, there are much more possibilities than in 1929.</p> <p>Use Cases As a lie detector or to control computer games, read thoughts memory / read moods (stress / relaxation)</p>	<div style="background-color: #FF0000; color: white; padding: 5px; text-align: center;">  Chemitrode </div>  <p>Inventor: José Manuel Rodriguez Delgado</p> <p>Implants which release chemical substances / drugs that can be triggered via remote and in the case of e.g. Adrenaline metabolism-promoting substances aggression, in the case of melatonin metabolism sleepiness. Can rob the victim's attention, but can also trigger the victim a suicide or amok run. Medication but unfortunately also to activate a person as an #MKULTRA Killer ("cyberWAR") or kill the victim remotely with Toxic substances. Today there maybe exists chemitrodes on molecular size.</p> <p>WARNING: It is very likely to loose access codes of chemitrodes, and then the person that injected the chemitrode would be responsible for the death of the victim that died just because of a security problem</p>	<div style="background-color: #FF0000; color: white; padding: 5px; text-align: center;">  Spinal Cord Implant </div>  <p>Inventor Stuart Meloy Year ~1960</p> <p>Originally an implant in the spinal cord (medulla spinalis) that could force an orgasm, patented 40 years later 1999 under US6169924. Today maybe encanced with more than just that "wire" (US Army researches in this field) Output; the victim can be "used" as a robot / soldier / killer or sex slave with a 3D model of the victim in a 3D environment (like games) they try to create a weapon much more powerful than a nuclear bomb</p> <p>Use Cases Mobile phone as UpLink to a mainframe (the US Army uses the Cry-Engine with PhysX for "Simulation"). The RUST™-Engine would explain it better.</p>
<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  3D GAME-ENGINE (eg. CryEngine) </div>  <p>Inventor Silas Warner Year ~1981</p> <p>Castle Wolfenstein (Muse Software)</p> <p>Like a SkinnerBox, but "innocently" wrapped as children's toys, invasive and non-invasive technologies: eg. Modular NeuroNexus Bluetooth interface, uplink to quadrophony, similar to a network monitoring system with Plug-INs, which are partially not even accessible by the user.</p> <p>Use Cases Game, fun, for therapy or "therapy", psychological profile => psychological WARfare => to incite children to crimes (e.g., GTA) and then sue them it "legitimately"</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Quadrophonic </div>  <p>Inventor JVC Year ~1970</p> <p>concreted in the apartment, cheats the preception so that the victim mind interprets the sounds as authentic, eg. neighbours</p> <p>ControlUnit with 1990 Electronics / Technology: 2x Gravis Ultrasound Stereo 2x Sound_Blastter Stereo 4x LPT & JDAC / CENT_DAC</p> <p>Use Cases For Therapy (remanence). But unfortunately also to make people aggressive (MKULTRA Killer) like dogs or to force them to fight against each other :)</p>	<div style="background-color: #00AEEF; color: white; padding: 5px; text-align: center;">  Hardware Synthesizer / Sampler </div>  <p>Inventor Firma Fairlight CMI Year ~1970</p> <p>To record and play sounds digitally. (cards: c02, t10, t12) You can change pitch, bass, trebles, snip single words and glue them together like you want. It is also possible to use other mathematical models, e.g. Fourier analysis/transform to analyse the samples or to modify them. Simplest variant, if you play twice the same with delay of 0.2 seconds to achieve an echo effect. See "Curve Discussion" you could even fade between 2 different voices</p> <p>Use Cases Make music, manipulate voice recordings prior to negotiation, behavioral sciences, e.g. The "Pavlovian Dog" experiment...</p>

Source:

<https://github.com/braindef/Hackers-Cardgame>
<https://github.com/braindef/Hackers-Cardgame2>