

## Ad Busting



env3

<https://0x8.ch/HackersCardgame10>

Inventor: ????

Year: ~????  
Exactly what one should do in front of an Apple shop. Great street-art and if you do it with blackboard chalk it would not even be damage foreign property.

I guess the person who did this would love if we dont know his name, since pissing off a 1 Trillion \$ Company would maybe cause some problems.

If you are the creator of this work, let me or us say that it is really great and we would love if you would give us a license for this picture because we would like to conserve this picture for the following generations

## Save Energy



env1

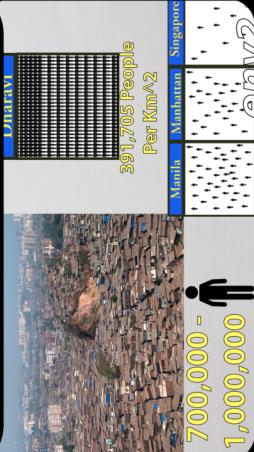
<https://0x8.ch/HackersCardgame10>

Inventor: Greta! ❤️

This is not yet implemented, but we should look at how much energy each person wastes. Car Driving, CO2 intensive Goods, Heating, Temperature... The less one wastes the more timeslots and the less false informations and spam one gets on the mainframe-avatar. When my computer Room is not use it's switched off by a physical switch.

To Save The Planet, Thanks to Greta for telling us older people that we **MUST ACT NOW**.

## Slums



C1V2

<https://0x8.ch/HackersCardgame10>

Inventor: ????

Hackers-Cardgame is just a problem of the rich-mans-world. I spent 500000 \$ to defend me against the attacks of Urs, Martin, Astrid and Hansjürg. Imagine how many people i could have helped in the third world or in slums with this amount of money that was wasted to defend myself. So maybe this Hackers-Cardgame help others that they dont need to go the same way. Even i needed the money eg for co4 card, i though could spend a few thousand \$ for charities. One should not force people to spend for charities and NGO's, but if you have enough money, why not helping the poorest people on the world, And i bet many of such slums are subject to illegal human experiments. Source of Image: [www.youtube.com/watch?v=r\\_inRGeac\\_UM](https://www.youtube.com/watch?v=r_inRGeac_UM)

## Beer



C1

<https://0x8.ch/HackersCardgame10>

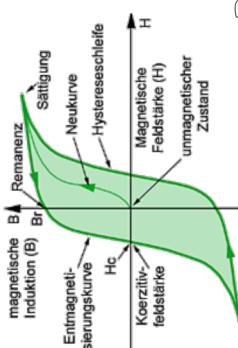
Inventor: Sat

"Helps" to reduce out of which the person feels a superior feeling than usual. In the action Cortex damage a lobotomy in small form!

In the medium / long

lobotomy in small form!

## Hysteresis Remanence



a2

<https://0x8.ch/HackersCardgame10>

Inventor: James Alfred Weing

Year: ~1890  
Describes the persistence of an effect after the causing force stopped. For example in (electro-)magnetism.

Old electron type televisions tend to become magnetized after a while which resulted in a bad picture, so they have had to be "degaussed". The same principle maybe also works for psychological effects, see m15, t10, m19, col. m9, t11 or Clark Hull's Formula for Emotions.

## Black use Cases

For example to burn bad behavioral patterns into a Hacker to sue him and waste his time. Time that he could better use to defend younger people from being owned by the CIA

## public class Object



object ist die Schablone mit welcher alle anderen Schablonen hergestellt werden, bzw. sagt man von der alle anderen Klassen (Schablonen) erben."  
  
public class person  
protected class fahrzeug  
private class object  
Berechtigung  
Schlüsselwort dass jetzt eine Vorlage für eine Klasse (Schablone) kommt

a10

<https://0x8.ch/HackersCardgame10>

Inventor: Alan Kay

Year: ~1993  
Tell the computer to define an object, which is a element (a12) where the possible values are defined and stored it in Memory (see also struct / C++) but there are also "functions" that are called "methods". A class/members/methods can be public, protected and private. There are static members/methods

```
struct speicherbericht {  
    int Zahl1;  
    string Name1;  
    int Zahl2;  
    char Buchstabe1;  
};  
  
Bit Zahl1;  
Bit Name1;  
Bit Zahl2;  
Bit Buchstabe1;
```

## oop Class



a6

<https://0x8.ch/HackersCardgame10>

Inventor: Alan Kay

Year: ~1993  
The inventor of the programming language Smalltalk was the first who used objects in software development. It was maybe the first Programming Language that used "Object Oriented Programming". Like Gutenberg could print complete books with letters, templates one can create bigger things out of such objects. A Class is can be single part of a complete software product. Eg., in an addressbook Class you would have predefined fields for Name, Address, Phone Number... You can also have such templates in Psychology, Mechanic, Simplification / Standardisation through predefined templates makes things more efficient but people maybe loose base skills when using JUST templates