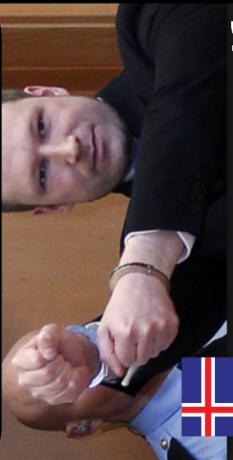


Assassin



at1

Inventor: ~?????

Year: ~????? Islamophobe "Christianist" Terrorist. Run amok against 77 innocent young victims. As far as i could find out he was some sort of "home child" "Street child" where one can only speculate that he was former to an assassin with eg. Technology Cards t*. His manifesto was "symbol minded", so i guess that it was some sort of symbol language they used. Maybe combined with legal or illegal drugs, maybe only in the beginning to set the base stimulus-response-habits. If this hypothesis is true, then the people that planned to kill the 77 victims is still free and plans maybe the next assassination. And the chances to find evidence on his devices or the devices of his neighbours is quite small because those people would assassinate innocent people as a profession. Maybe Epstein "customers" can be activated as Terrorists or more likely that they would use younger people to do such things, eg the equalaged partner of their victim(s) m38 > c06 > m34 or at1

g1

Inventor: ~?????

Role/Archetype LeChuck has the role of the bad guy in 'The Lucas Arts Game Monkey Island™'. This archetype is missing in C.G. Jungs Theory: "The older bad sibling"-Archetype, or something like a "evil father"-Archetype who often mistreat others. Or the role of an "always drunken father"-archetype. But in fact often the oldest children suffer the most pain, but a14 card maybe applies too [L] [L] Was die-Anis-der CIA können, können wir schon lange! Schaut mal, ein dreiköpfiger Terroristen-Affe!!! three-headed terrorist monkey! (Unheard: focus on the three-headed monkey!)

ma4

Inventor: ~?????

Gifted, held in prison to make him and the others fear. In this case, Collin James Farrell, who presumably was identified in psychology tests as a man "who will once make trouble". For example in a test like mmp12 the parameter "feels responsible to leak the truth to the society" would stand out. For the Mates it is Psychological even more worse to see how he is tortured. Beeing the one that is beeing tortured becomes normal after a while. But the mates should stand up and say "stop that torture", but those who would stand up would possibly be upgraded to a captive too...

SCG12

Inventor: ~?????

Young people play games for fun, for having a meeting with friends over Teamspeak/Mumble (maybe mainly to discuss about Computer Science Stuff). But there are also situations where the game or additional software tells them that if they win the game they would win things like women, money, degree... this wishes then maybe never become true Later the people who added these features would tell that because of this headshot or nemesis pin with knife a real person died (dt1 card) so better focus on the Computer Science stuff.

Le Chuck



Inventor: ~?????

Role/Archetype LeChuck has the role of the bad guy in 'The Lucas Arts Game Monkey Island™'. This archetype is missing in C.G. Jungs Theory: "The older bad sibling"-Archetype, or something like a "evil father"-Archetype who often mistreat others. Or the role of an "always drunken father"-archetype. But in fact often the oldest children suffer the most pain, but a14 card maybe applies too [L] [L] Was die-Anis-der CIA können, können wir schon lange! Schaut mal, ein dreiköpfiger Terroristen-Affe!!! three-headed terrorist monkey! (Unheard: focus on the three-headed monkey!)

Captive (The Recruit)



Inventor: ~?????

Gifted, held in prison to make him and the others fear. In this case, Collin James Farrell, who presumably was identified in psychology tests as a man "who will once make trouble". For example in a test like mmp12 the parameter "feels responsible to leak the truth to the society" would stand out. For the Mates it is Psychological even more worse to see how he is tortured. Beeing the one that is beeing tortured becomes normal after a while. But the mates should stand up and say "stop that torture", but those who would stand up would possibly be upgraded to a captive too...

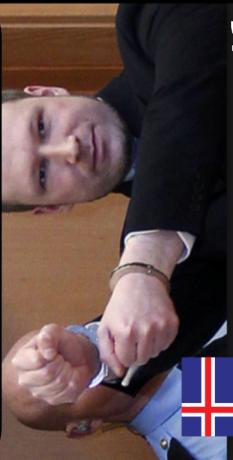
Scapegoat 2 (Gamer)



Inventor: ~?????

Young people play games for fun, for having a meeting with friends over Teamspeak/Mumble (maybe mainly to discuss about Computer Science Stuff). But there are also situations where the game or additional software tells them that if they win the game they would win things like women, money, degree... this wishes then maybe never become true Later the people who added these features would tell that because of this headshot or nemesis pin with knife a real person died (dt1 card) so better focus on the Computer Science stuff.

Assassin



at1

Inventor: ~?????

Year: ~????? Islamophobe "Christianist" Terrorist. Run amok against 77 innocent young victims. As far as i could find out he was some sort of "home child" "Street child" where one can only speculate that he was former to an assassin with eg. Technology Cards t*. His manifesto was "symbol minded", so i guess that it was some sort of symbol language they used. Maybe combined with legal or illegal drugs, maybe only in the beginning to set the base stimulus-response-habits. If this hypothesis is true, then the people that planned to kill the 77 victims is still free and plans maybe the next assassination. And the chances to find evidence on his devices or the devices of his neighbours is quite small because those people would assassinate innocent people as a profession. Maybe Epstein "customers" can be activated as Terrorists or more likely that they would use younger people to do such things, eg the equalaged partner of their victim(s) m38 > c06 > m34 or at1

You Killed!!! Psy-Backdoor



dt1

Inventor: ~?????

Year: ~1999 If you would have something like Neuralink or US4877027 and Windows tells you, click here and an innocent person will die, or mouse gestures "if you draw a V with your mouse" [dx/dt] [dy/dt] then a chinese person you not know will die. You maybe would not do this. But if someone adds, "this should technically not be possible" and is illegal, you would need to test that to check that nobody else goes into this trap. Maybe you killed someone. Since you don't know this person (german: kein Motiv) and Windows was sold as kids-toy not as Weapon You are maybe just the scapegoat. Video would recruitize 16Mio People for drawing this damn V on Windows. m50 card. Unknown Genius, and those who have not really killed the real murderer to obfuscate, feel guilty too would help the real murderer to obfuscate, spam, hide all evidence that could lead to the murderer or its network.

cAPI <parameter>



dt2

Inventor: ~xxxx

Year: ~????? 3-Letter word triggered t1, t* malware. eg. transmitted Stefan and Claudio are nailing Marc to a cross, then Runa Amok or Run Suicide & b1, all based on the Ius Primae Noctis Rape Blums did to me, initial cards, Invitation from Blums, m38, b1, ... m37, last card m23, later i began to give that sort of malware / suicide death bots names, cAPI <parameter> c for claudine because she or her family programmed this suicide trigger to me, Erst anlocken Urs/Astrid, abrichten (Claudine), dann claudine (ich wott jetzt en taliban) dann Urs "Wa wotter er", dann unfairer Schniss, dann permanent Suizidal. cAPI Rosli, cAPI Copyright / Piracy, cAPI Scientology (maybe just CIA Mental Operating System), cAPI Qualia, cAPI Kleibz, cAPI Martin, cAPI Urs, cAPI Karg, cAPI Marco Spring (Karg), cAPI Children, cAPI gaze1c01, cAPI unibas...

Warnen



dt2

Inventor: ~xxxx

Year: ~????? Im Alter von 15 & 16 Jahren konnten drei Nerd sich ein militärisches Geld verdienen, die Punkte aufschreiben welche militärische Schützen beim sogenannten "Obligatorischen Schiessen" in der Schweiz erzielten. (Ich war bei den Offizieren) Diese drei Jungs waren zwar irgendwie merkwürdig aber in Informatik alle drei hochbegabt. (Pivot Element Pradi Adler Aarau, das "Angelo" kam bei mir durch deren Schulen (BEZ Aarau, ev auch BezSek Buchs). Ich denke, dass seit diesem Zeitpunkt die drei Jungs durch UNBEKANNT gestakt werden, Waffen sind ein Dammoklesschwert (Virtual Kill). Als Honeypot / Entzifferer wird das Wort Knabenschüssen eingeblendet, also die Landes ist wohl noch aktiv. Ev ist dies eine falsche Spur die Zuhörer werden höheren Alters gelegt haben, um davon abzuwinken. Z.B. 1960er Listen vom NGO/CIA/NSA bekommen von 14 jährigen die sich Assembler Bücher gekauft haben, welche dann vom Netzwerk der Amerikaner unter Zuhilfenahme fehlbarer Offiziere der Schweizer Armee proaktiv angegriffen wurden.

Guybrush Threepwood



g2

Inventor: ~1990

Role/Archetype Guybrush Threepwood had the role of the hero In the Lucas Arts game Monkey Island™ In classic tarot he would be "The Fool". Card, actually too stupid to save the world, but has non-normal distributed luck and his childish behavior gives him high values in the mayer-briggs dimension "agreeableness" which would be perfect as a chessfigure would of satan, admitting Guybrush is stupid not telling that he can use him.

But ignore him, focus on the technology cards that produces real three-headed-terrorist-monkey!