



crazy tin foil hat

ma7

<https://0x8.ch/HackersCardgame7>

Inventor: ~~xxxx~~ **Year:** ~?????

Since the Roswell-Incident, the CIA possibly tried to keep illegal Human Experiments secret and told the people and victims that such incidents were Aliens "attacks". Those who found out tried to find a way to protect themselves are thrown out of the society. Because tin foil would possibly block things like the Stimoceiver implants, they started to discredit this archetype in Media as a Crazy Person. Not sure if tin foil helped at all, possibly depends on frequencies and transmitting power. We should pay some tensor-magicians or better enslave them to calculate this for us for free.

Image: An Example of this archetype, discrete without tin foil: Henry Starling in Star Trek voyager S03E08.

Le Chuck

<https://08&chHackerCardgame7z>

Role/Archetype
LeChuck has the role of the bad guy in the Lucas Arts Game *Monkey Island™*. This archetype is missing in C.G. Jungs Theory: "The older bad sibling"-Archetype, or something like a "evil father"-Archetype who often mistreat others. Or the role of an "always drunken father"-archetype. But in fact often the oldest children suffer the most pain, but 14 card maybe applies too

Wed Aug 7 2013:
[L] [L] Was ~~die Freunde~~ **der CIA** können, können wir schon lange! Schaut mal, ein dreiköpfiger Terrorist-Affe!!! three-headed terrorist monkey! (Unheard: **focus on the three-headed monkey!**)

1990 g1

Emperor



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coward ↗

The Big Five

- N Neuroticism:
- E Extraversion:
- O Openness:
- C Conscientiousness:
- A Agreeableness:

Main Achievements

- Wars, slaves**

	Year ~500	Rating
Humanism	calm, ignorant	★☆☆☆☆ (1/5)
Technical Background	arrogant	★★☆☆☆ (2/5)
Megalomania	fears conspiracy	★★★★☆ (4/5)
Military Background	killed by the state	★★★★☆ (4/5)
Project Problems to Patients	high ♥	***** (5/5)

Brief Profile

- Humanism
- Technical Background
- Megalomania
- Military Background
- Project Problems to Patients

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Jean Piaget

The Big Five

N	Neuroticism:	medium
E	Extraversion:	medium
O	Openness:	medium
C	Conscientiousness:	low
A	Agreeableness:	low

Main Achievements

- narcissistic power abuse, using male kids often as scapegoats

Brief Profile

- Humanism
- Technical Background
- Megalomania
- Military Background
- Project Problems to Patients

Year B.C.

	5	4	3	2	1
★★★★★☆	(2/5)	★★★★☆☆	(4/5)	★★★★★	(5/5)
★★★★★	(5/5)	★★★★★	(5/5)	★★★★★	(1/5)

A screenshot from the Voodoo-Lady card game. The scene is set in a dark, atmospheric room with blue lighting. In the center, a small figure of a woman with long black hair and a red dress is surrounded by glowing green energy waves. She is positioned on a small platform. To her left, there's a wooden barrel and some debris. To her right, there's a large wooden chest. In the background, there are more barrels and what looks like a staircase or doorway. The overall aesthetic is mysterious and reminiscent of classic horror video games.

disinformation archetype

Wrong Track No. 1
Girl instead of Boy

Wrong Track No. 3
the Boy would not be on the Dark Side of the force

ma8

Year: ~?????

Inventor: xxxxx

Since the Roswell Incident, the CIA not just started to cover illegal Human Experiments with Alien Stories, they also actively hunt those, who could be able to leak details about the abusive system. In this case "Man in Black" or "Enemy of State" (just outdated technology stuff so they gave it to the world and the Faraday Cage is not really a Faraday Cage...) greetings to Will Smith, bzw. the movies are cool for young boys except that you...

Point No. 1: No it is not sexism, the boy would be more stubborn

Point No. 2: Don't buy Assembler Books when your 14 years old, see dt2 card

Point No. 3: Not the girl would be on the dark side

Wrong Track No. 2
Wrong Track No. 3
TYPICAL Books instead of Assembler Books

<https://0x8.ch/HackersCardgame/>

scg2

Year: ~?????

Inventor: XXXXX

Young people play games for fun, for having a meeting with friends over Teamspeak/Mumble (maybe mainly to discuss about Computer Science Stuff)

But there are also situations where the game or additional software tells them that if they win the game they would win things like women, money, degree... this wishes then maybe never become true

Later the people who added these features would tell that because of this headshot or nemesis pin with knife a real person died (dtl card) so better focus on the Computer Science stuff.

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