

A  
B1  
Schr einfach einfach neutral...

```
def compute(a: int, b: int, c: int, d: int) -> list[int]:
    if a > b:
        b, a = a, b
    if c > d:
        d, c = c, d
    if a > c:
        c, a = a, c
    if b > d:
        d, b = b, d
    if b > c:
        c, b = b, c
    return [a, b, c, d]
```

Z

Figure 1: unrolledSortMT

```
def compute(word: str, letters: list[str]) -> int:
    letterCount: int = 0
    for i in range(len(word)):
        for j in range(len(letters)):
            if word[i] == letters[j]:
                letterCount += 1
    return letterCount
```

A

Figure 2: countLettersMT

```

def compute(input: str) -> str:
    a: str = ""
    b: str = ""
    for i in range(len(input) - 1, -1, -1):
        a = input[i] + a
        b = b + input[i]
    return a + b

```

range konnte  
ich nicht

3

Figure 3: forwardBackwardMT

```

def compute(word: str, substring: str) -> bool:
    for i in range(len(word)):
        for j in range(len(substring)):
            if i + j >= len(word):
                break
            if word[i + j] != substring[j]:
                break
            else:
                if j == len(substring) - 1:
                    return True
    return False

```

2

Figure 4: containsSubstringMT

```

def compute(numbers: list[int]) -> str:
    result: list[float] = [0.0] * len(numbers)
    for i in range(len(numbers)):
        if numbers[i] == 0:
            result[i] = 0.0
            continue
        if numbers[i] < 0:
            result[i] = math.sqrt(-1 * numbers[i])
        else:
            result[i] = math.sqrt(numbers[i])
    return str(result)

```

1

Figure 5: squareRootMT

```

def compute(number: str) -> int:
    if number == "0":
        return 0
    if number == "1":
        return 1
    if number[-1] == "0":
        return 2 * compute(number[:-1])
    if number[-1] == "1":
        return 1 + 2 * compute(number[:-1])
    return -1

```

ich kannte diese  
Schreibweise  
nicht, hat aber  
sinn gemacht

3

Figure 6: binaryToDecimalMT

```
def compute(numbers: list[int]) -> float:  
    counter: int = 0  
    sum: int = 0  
    while counter < len(numbers):  
        sum = sum + numbers[counter]  
        counter = counter + 1  
    result: float = sum / counter  
    return result
```

3

Figure 7: arrayAverageMT

```
def compute(sentence):  
    stack = []  
    for i in sentence:  
        if i == '(':  
            stack.append(')')  
        elif i == '{':  
            stack.append('}')  
        elif i == '[':  
            stack.append(']')  
        elif len(stack) == 0 or stack.pop() != i:  
            return False  
    return len(stack) == 0
```

4

Figure 8: validParenthesesMN

```

def compute(value: int) -> int:
    if value == 1:
        return 1
    return compute(value - 1) * value

```

1

Figure 9: factorialMT

```

Also das es
Testet ob es
ne Primzahl
ist habe ich
nicht verstanden
def compute(input: int) -> bool:
    flag: bool = True
    for i in range(2, (input // 2) + 1):
        if input % i == 0:
            flag = False
    return flag

```

4

Figure 10: primeMT

```

def compute(sentence: str) -> str:
    result: list[int] = []
    words: list[str] = sentence.split()
    for i in range(len(words)):
        if i > 0:          kannst ich nicht.
            result.append(" ")
            result.append(words[i][0].upper() + words[i][1:])
    return "".join(result)  hab nur vermutet

```

3

Figure 11: capitalizeFirstLetterMT

```

def compute(number):
    if number == 0:
        return 0
    return (number % 10) + compute(number // 10)

```

hatte nicht verstanden  
dass es strings sind

4

Figure 12: crossSumMN

```

def compute(word: str) -> bool:
    result: bool = True
    for i in range(0, len(word) // 2):
        j: int = len(word) - 1 - i
        if word[i] != word[j]:
            result = False
            break
    return result

```

1

Figure 13: palindromeMT

```

def compute(array: list[int], key: int) -> int:
    index1: int = 0
    index2: int = len(array) - 1
    while index1 <= index2:
        m: int = (index1 + index2) // 2
        if key < array[m]:
            index2 = m - 1
        elif key > array[m]:
            index1 = m + 1
        else:
            return m
    return -1

```

2

Figure 14: binarySearchMT

```
def compute(number1, number2):
    result = number1 * number2
    for i in range(1, number1 * number2):
        if i % number1 == 0 and i % number2 == 0:
            result = i
            break
    return result
```

1

Figure 15: leastCommonMultipleMN

```
def compute(first_input, second_input):
    counter = 0
    if len(first_input) < len(second_input):
        length_shortest_input = len(first_input)
    else:
        length_shortest_input = len(second_input)
    for i in range(length_shortest_input):
        if first_input[i] == second_input[i]:
            counter += 1
    return counter
```

2

Figure 16: commonCharsMN

```

def compute(string, start, end):
    result = 0
    keys = string.split(" ")
    for i in range(len(keys)):
        key = int(keys[i])
        check = (key >= start and key <= end)
        if check:
            result += 1
    return result

```

2

Figure 17: countIntegerIntervalMN

```

def compute(array, x):
    for i in range(len(array)):
        if array[i] == x:
            return i
    return -1

```

F nicht gemacht das  
i zurückgegeben wird,  
nicht x

2

Figure 18: linearSearchMN

```
def compute(a: int, b: int) -> int:
    if b == 0:
        return 1
    if b == 1:
        return a
    return a * compute(a, b - 1)
```

2

Figure 19: powerMT

```
def compute(array):
    for i in range(len(array)):
        for j in range(i, 0, -1):
            if array[j-1] > array[j]:
                array[j-1], array[j] = array[j], array[j-1]
    return array
```

Figure 20: bubbleSortMN