```
public class[/aot=Keyword] SignChecker {
private but number;
public Ignumecker(int currentNumber)
   humber = currentNumber;
public String the k() {
    String thesign = ""
    if (number < 0) {
        theSign = "negative";
    } else if (number > 0) {
        theSign = "positive";
    } else {
        theSign = "nott";
    return the Sign;
```