```
int tortoise = number_field[0];
   int rabbit = number_field[number_field[0]]
   while (tortoise != rabbit) {
      tortoise = number_field[tortoise];
      rabbit = number_field[number_field[rabbit]];
   rabbit = 0;
   while (tortoise != rabbit) {
      tortoise = number_field[tortoise];
      rabbit = number_field[rabbit];
   return rabbit;
}
```