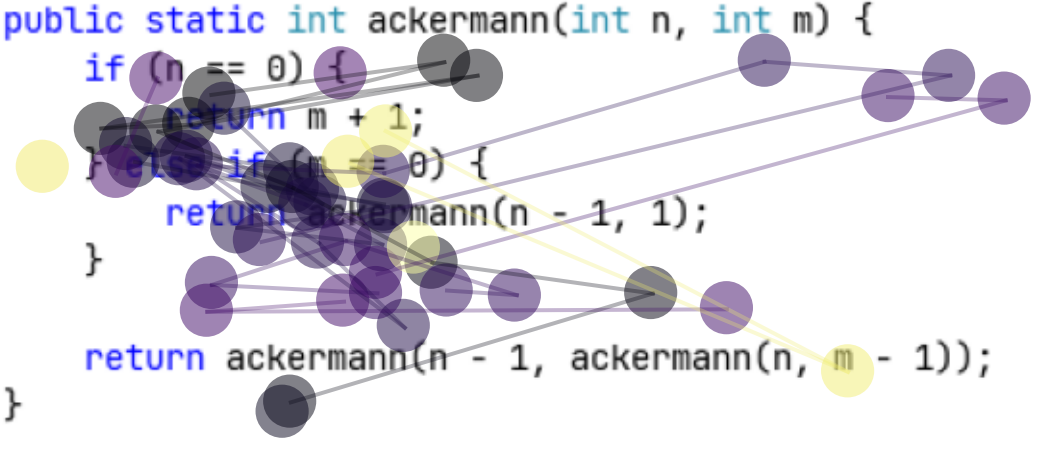
public static int ackermann(int n, int m) {
if (n == 0) {
return m + 1;
} else if (m == 0) {
return ackermann(n - 1, 1);
}
return ackermann(n - 1, ackermann(n, m - 1));
}