```
atic int_binarySearch(int[] sortedArray, int key, int low, int high) {
   = iddle = (Low + high) / 2;
  (high < low)
 f (key == sortedArray[middle])
   return middle;
 else (key < sortedArray[middle]) {
    return binarySearch(sortedArray, key, low, middle - 1)
} else {
   return binarySearch(sortedArray, key, middle + 1, high);
```