```
tatic int binarySearch(int[] sortedArray, int key, int low, int high) {
    middle = (low + high) / 2;
if (high < low) {
    retur
if (k see sortedArray[middle]) {
    return middle;
} else if (key < sortedArray[middle]) {
    return binarySearch(sortedArray, key, low, middle - 1);
} else {
    return binarySearch(sortedArray, key, middle +1, high),
```