```
public class[/asi=Keyword] SignChecker {
private int number;
public SignChecker(int currentNumber) {
    number = currentNumber;
public String ches ()
    String theSign =
    if (number < 0) {
        theSign = "negative";
    } else if (number > 0)
        theSign = "positive";
      else {
        theSign = "null";
    return theSign;
```