```
public static class[/aoi=Keyword] Node {
    public Node left, right;
    int value;
public static int getHeightOfTree(Node n) {
       n.left == null && n.right == null) {
        return 1;
         Lleft == null) {
        turn 1 + getHeightOfTree(n_right);
    if (n.right == null) {
        meturn 1 + getHeightOfTree(n left);
    return 1 + Math.max(getHeightOfTree(n.left), getHeightOfTree(n.right));
```