

# Big sphere assembly guide

Step 1:  
connect Ring 0

Step 2:  
add Ring 1 segments

Step 3:  
connect each Ring 2  
segment to a  
Ring 3 segment

Step 4:  
add them to the  
structure

Step 5:  
add Ring 4

Step 6:  
add the whole  
segments of  
Ring 5 (need to  
loosen some  
previous  
connections)

Step 7:  
add half-segments

Step 8:  
connect half-segments

Disassembly:  
disconnect in  
reverse-order

