Brian Tucker

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Education	*Louisiana State University (LSU), Baton Rouge, LA*	**August 2012 – August 2017**

Bachelor of Computer Science
Minor in Business
Expected Graduation Date: August 2017

Experience

GE Digital, *New Orleans, LA*	**June 2016 – August 2016**

Software Engineering Apprentice
- *Worked on a Leak Detection software that monitored leaks, intrusions, and strains using fiber optic cables and sensors that were placed in the pipeline. Mostly Front-End tasks completed using new technologies such as Angular2 and Polymer.*

GE Capital, *New Orleans, LA*	**May 2015-August 2015**

Software Engineering Apprentice
- *Worked on a web application that monitored project health and displayed it. Used PostgreSQL, JavaScript, HTML, CSS, and AngularJS were used during this time.*

Global Game Jam, *Baton Rouge, LA*	**January 2015**

Programmer
- *Spent 48 hours developing an 8-bit action game with a team of 5 people. Game was developed in Unity and art was created by each member.*

Lab Tech, *Baton Rouge, LA*	**September 2014 – Feb. 2015**

Laptops Express
- *Worked on hardware repair, memory recovery, and virus removal*

Languages   JavaScript, HTML, CSS, (some C++)

Libraries   jQuery

Programs   Adobe Photoshop, Adobe Illustrator

Website   https://braintucker.github.io/personal-site/

Github   https://github.com/braintucker