**Brian Tucker**

**Baton Rouge, LA**  **Cell: (504) 616-9908**

***brian.briantucker@gmail.com***

**Education** ***Louisiana State University (LSU), Baton Rouge, LA* August 2012 – August 2017**

Bachelor of Computer Science

Minor in Business

Expected Graduation Date: August 2017

**Experience**

**GE Digital,** *New Orleans, LA*  **June 2016 – August 2016**

**Software Engineering Apprentice**

* *Worked on a Leak Detection software that monitored leaks, intrusions, and strains using fiber optic cables and sensors that were placed in the pipeline. Mostly Front-End tasks completed using new technologies such as Angular2 and Polymer.*

**GE Capital,** *New Orleans, LA* **May 2015-August 2015**

**Software Engineering Apprentice**

* *Worked on a web application that monitored project health and displayed it. Used PostgreSQL, JavaScript, HTML, CSS, and AngularJS were used during this time.*

**Global Game Jam,** *Baton Rouge, LA* **January 2015**

**Programmer**

* *Spent 48 hours developing an 8-bit action game with a team of 5 people. Game was developed in Unity and art was created by each member.*

**Lab Tech,** *Baton Rouge, LA* **September 2014 – Feb. 2015**

**Laptops Express**

* *Worked on hardware repair, memory recovery, and virus removal*

**Languages** JavaScript, C++, C#

**Programs** Adobe Photoshop, Adobe Illustrator

**Website** https://braintucker.github.io/personal-site/

**Github** https://github.com/braintucker