

Kelham Island - User Documentation

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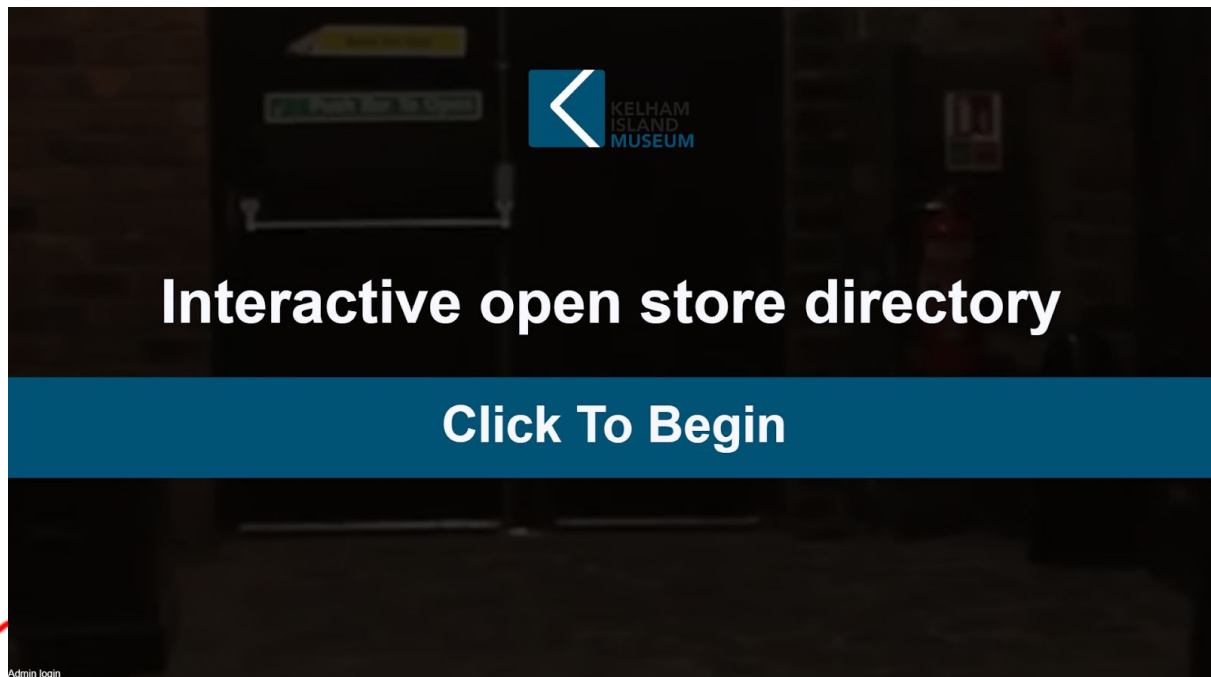
[Resetting password](#)

Fullscreen

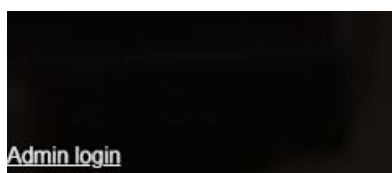
To make the site fullscreen, press the F11 key on the keyboard. It can be pressed again to return to the normal size screen.

Logging in

To sign in as admin and begin editing objects, first click the “Admin login” button at the

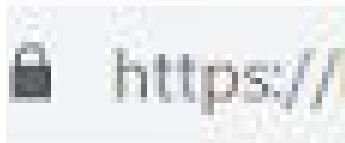


bottom left of the start screen.



Login screen

To sign in to the admin account you must first make sure you are on a secure connection. This can be done by checking the address bar and ensuring that it reads https:// rather than http:// or it may say not secure.



Note: Please ensure you are on a https connection.

Username

Password:

To login simply type your username and password into the corresponding box and click Login.

Navigating the CMS

Menu				
	Back			
	Account			
	Add Object			
	Logout			

<input checked="" type="checkbox"/>	ID	Name	Description	Image	Shelf Position
<input type="radio"/>	1	Benjamin Huntsman Clock	The first object to contain Crucible Cast Steel, this longcase clock was made in the 1740s by Benjamin Huntsman, the inventor of crucible steel.		A1
<input type="radio"/>	6	Treadle Lathe c.1880-1900	Lathes are used for working curved surfaces.		A1
<input type="radio"/>	2	Bramah Press	The Bramah Press is a hydraulic pressing machine made by Joseph Bramah and Co, London in the early 1800s.	Bramah Press	A2
<input type="radio"/>	12	Ornamental Turning Lathe	To produce highly intricate details on metal items such as pocket knives and razors.		A2
<input type="radio"/>	23	Piston Ring Hammering Machine c.1920s	To shape and harden cast piston rings.		A5
<input type="radio"/>	7	Bogies, date unknown	Bogies were used to transport heavy goods around a site.		B1
<input type="radio"/>	13	Hammer and Stakes	The hammer is used to flatten and smooth pieces of metal, the stakes to shape metal.		B2
<input type="radio"/>	14	Clocking Machine	Records the clocking in and clocking out times of employees.		B4
<input type="radio"/>	16	Stereotype Making Equipment c.1920	To make metal printing plates, known as stereotypes		B4
<input type="radio"/>	8	Grinding Wheels	To sharpen the edge of a surface on metal tools.		C1
<input type="radio"/>	18	Electric Motor c.1900	Motors like this were used to power the line shafting that drove workshop cranes and machinery.		C4
<input type="radio"/>	21	Shells c.1945	As ammunition in warfare.		C4
<input type="radio"/>	10	Cart	Moving hot steel around the works		D1
<input type="radio"/>	11	Crucible Pot Holders	Move crucible pots to and from a furnace.		D1
<input type="radio"/>	9	Fire Extinguisher	To extinguish fires caused by overheated salt baths in steel production.		F1

After you have logged in you will be redirected to the main CMS page. From here you can edit every item stored and add/delete different items.



Account: Allows the user to edit their username and password

Add Object: Lets the user create a new Object to display

Logout: Logs you out of the session and back to the home screen (recommended way of exiting the cms).

Edit Object: (appears when an object is selected on the right) allows the user to change data stored about an object.

Delete Object: (appears on object selection) Permanently deletes an object.

Account

Change UserName

Current UserName : test

Enter your new Username:

Change Password

Enter your new Password:


Confirm your new Password:

Two boxes allow the user to edit their username and change their password.

Warning: Forgetting these details will lock you out of the account.

Add Object

Add An Object



Object Name: (max 50 characters)

Short Description:

Shelf Position:

No row

No column

Please Note:

 If no shelf position is selected the object will not show on the main screen to visitors

Object Main Image

Choose File

 No file chosen

Image Preview

Submit

When adding a new object the user will need to enter four things. The name of the object, a short description of the object, a shelf position for the object, and an image for the object.

Choose File Grinding_Wheels.PNG


Image Preview



When adding an image for the object the user will be asked to select a file from a directory on their computer.

Once a file has been selected a preview will be shown on the screen.



Editing an object

Object Name:	
Fire Extinguisher	
Object Short Description:	
To extinguish fires caused by overheated salt baths in steel production.	
Shelf Position:	F 1
Object Image: Currently Fire_Extinguisher.PNG	
Choose New Image:	
Choose File	No file chosen
Image Preview	
	
Update	
+ Add pages to this object	

An object's editing page allows the user to change any data stored about an object. It also allows the user to edit the page

[Back](#)

Add A New Page

 Help
 

Adding a page to object: Fire Extinguisher

A page allows you to enter more information about an object for the users to browse through on the front end. Use pages to break up information. It is suggested that you atleast upload an image or some text, uploading both gives a good feel to the page

Page Title* (25 characters max)

Page Text

Page Image (Optional)

No file chosen

Image Preview

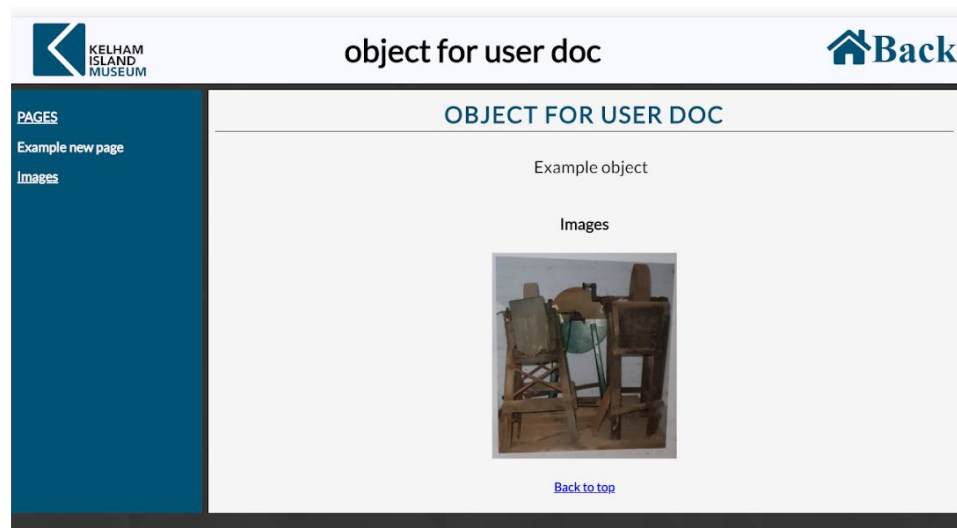
Page Video (Optional)

Page Title

Images

Videos

New page is shown in sidebar.



This allows the user to edit a page they have created for an object, changing the text, title or image.

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If you forget the password to log in, then click “forgotten password” on the login screen and you will be taken to the accounts page where you can change the set username and password.

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