CENG205 DATA STRUCTURES

ASSIGNMENT 2

Write a C program to implement **two circular queues** on **a single integer array**. You are **not allowed** to more than one array or any other data structure. Your integer array must have a fixed size of 20 elements. Your first and second queues (i.e. their front values) **must start from** indices 0 and 10, respectively. You **should consider** that any of the queues can have more elements than half size of the array (i.e. 10) at any time, depending on the commands executed.

- Read an input file (with a fixed name of input.txt) that is located near your executable.
- Input file contains 3 different commands:
 - o ENQUEUE<tab><queue><tab><value>

This command inserts the specified value to the specified queue.

<queue> can have values of FIRST or SECOND. <value> can have any integer value.

The output of this command is:

• If the insertion is successful;

<value><tab>is inserted to queue<tab><queue>

• If the specified queue is full;

Queue<tab><queue><tab>is full

o DEQUEUE<tab><queue>

This command deletes the front item from the specified queue.

<queue> can have values of FIRST or SECOND.

The output of this command is:

• If the deletion is successful;

<value><tab>is deleted from queue<tab><queue>

• If the specified queue is empty;

Queue<tab><queue><tab>is empty

o PRINT <queue>

This command prints the content(s) of the specified queue(s). <queue> can have values of FIRST or SECOND.

The output of this command is:

QUEUE:<queue><tab>FRONT:<front_index><tab>REAR:<rear_index><tab>SI
ZE:<queue_size>

<queue_content>

<front_index> and <rear_index> is the current front and rear index values of the
specified queue, respectively. <queue_size> is the number of items currently stored
in the specified queue.

<queue_content> is a tab separated list of values currently stored in the specified
queue, if the queue is currently not empty. Otherwise, print NO_CONTENT instead
of <queue_content>.

• Example input file content:

```
DEOUEUE
           FIRST
PRINT FIRST
ENQUEUE
           FIRST 5
PRINT FIRST
                       7
ENOUEUE
           SECOND
PRINT FIRST
PRINT SECOND
ENQUEUE
           FIRST 3
PRINT FIRST
PRINT SECOND
DEOUEUE
           SECOND
PRINT FIRST
PRINT SECOND
ENQUEUE
           SECOND
                       9
DEQUEUE
           SECOND
ENQUEUE
           FIRST 10
ENQUEUE
           FIRST 11
ENQUEUE
           FIRST 12
           FIRST 13
ENQUEUE
ENQUEUE
           FIRST 14
ENOUEUE
           FIRST 15
ENQUEUE
           FIRST 16
ENQUEUE
           FIRST 17
ENQUEUE
           FIRST 18
ENQUEUE
           FIRST 19
PRINT FIRST
PRINT SECOND
```

• Print the output of your program to the console. You **must strictly conform** the output formats given and you **must not print** anything else.

• Example output of the above given commands:

```
Queue FIRST is empty
QUEUE:FIRST
                FRONT:0
                           REAR:0
                                      SIZE:0
NO CONTENT
     is inserted to queue FIRST
                FRONT:0
QUEUE:FIRST
                           REAR:1
                                      SIZE:1
5
     is inserted to queue SECOND
                FRONT:0
QUEUE:FIRST
                           REAR:1
                                      SIZE:1
QUEUE:SECOND
                FRONT:10
                           REAR:11
                                      SIZE:1
7
3
     is inserted to queue FIRST
QUEUE:FIRST
                FRONT:0
                           REAR:2
                                      SIZE:2
5
     3
QUEUE: SECOND
                FRONT:10
                           REAR:11
                                      SIZE:1
7
7
     is deleted from queue SECOND
QUEUE:FIRST
                FRONT:0
                           REAR:2
                                      SIZE:2
5
     3
QUEUE:SECOND
                FRONT:11
                           REAR:11
                                      SIZE:0
NO CONTENT
     is inserted to queue SECOND
     is deleted from queue SECOND
9
     is inserted to queue FIRST
10
     is inserted to queue FIRST
11
     is inserted to queue FIRST
12
     is inserted to queue FIRST
13
     is inserted to queue FIRST
14
     is inserted to queue FIRST
15
     is inserted to queue FIRST
16
     is inserted to queue FIRST
17
     is inserted to queue FIRST
Queue FIRST is full
QUEUE:FIRST
                FRONT:0
                           REAR:11
                                      SIZE:11
5
     3
          10
                11
                     12
                           13
                                14
                                      15
                                           16
                                                 17
                                                      18
QUEUE:SECOND
                FRONT:12
                           REAR:12
                                      SIZE:0
NO_CONTENT
```

Matters needing attention:

• Submission file structure must conform the template given below:

```
< NameSurname_Studentnumber>.zip
```

(Name and surname information must be included in the file. Necessary information should be written separately as a description line (comment line) in the code file submission.)

- Submissions should contain only the code files but not the executables or project files.
- Assignments confronting with these submission rules will be penalized.
- Assignments should be uploaded via Gazi LMS. No other submission methods (e-mail, message) will be accepted.
- Assignments must be submitted on time. No late submissions will be accepted.
- Codes in assignments should be written in standard C programming language. Code::Blocks IDE with GCC will be used for evaluation and it is your responsibility to be sure your code works properly on this setup.
- Assignments should be prepared in English.
- Coding standards should be followed, and full attention should be paid to details such as indentation, variable/function naming. It should be detailed with comment lines.
- All external ideas, algorithms and codes must be referenced properly as comment in the code. Otherwise, assignments will be considered as copies.
- Sloppy or copy-paste assignments will be penalized.
- Must no copy, zero will be given when a copy is detected.

(Assignments will be subject to pairwise code comparison and similar assignments will be considered as copies.)