

Python for scientific research

Number crunching with NumPy and SciPy

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Researcher
Development



- 1 Declare variables using built-in data types and execute operations on them
- 2 Use flow control commands to dictate the order in which commands are run and when
- 3 Encapsulate programs into reusable functions, modules and packages
- 4 Use string manipulation and regex to work with textual data
- 5 Interact with the file system
- 6 **Next:** Number crunching using NumPy/SciPy

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A taste of NumPy: vectors

- Example of a NumPy vector

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4 x = np.array([1, 3, 4, 2])
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- Easy, however, to cast `np.ndarray` to a list

```
1 x_list = list(x) # [1, 3, 4, 2 ]
2 x_list.reverse() # now x_list is [2, 4, 3, 1]
```

A taste of NumPy: matrices and linear algebra

- Specifying the matrix:

$$\mathbf{x} = \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix}$$

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6 np.dot(x, x) # matrix multiplication (dot product)
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8
9 # calculate eigenvalues and right eigenvectors
10 eival, eivec = np.linalg.eig(x)
11 # eigenvalues (eival):
12 # [-0.37228132  5.37228132]
13 # [-0.37228132  5.37228132]
14 #
15 # eigenvectors (eivec):
16 # [-0.82456484 -0.41597356]
17 # [ 0.56576746 -0.90937671]
```

Numpy: number sequences

- Functions to create evenly spaced sequences of numbers:

```
1 # 0 to 1 (but not including 1) in steps of 0.1
2 np.arange(0, 1, 0.1)
3
4 # 100 evenly spaced values between 0 and 1 (including
   1)
5 np.linspace(0, 1, 100)
6
7 # 10 evenly spaced values between  $10^0$  and  $10^1$  (log
   scale)
8 np.logspace(0, 1, 10)
```


Numpy: random numbers

- Random numbers using `numpy.random.default_rng`:

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8
9 # uniform distribution
10 rng_obj.uniform(size=5)
11
12 # normal distribution
13 rng_obj.normal(size=10)
14
15 # random integers from 0 to 9 (in this case: returns a
16     5x5 matrix)
17 rng_obj.integers(low=0, high = 10, size=(5,5))
```

A taste of SciPy

- Basic statistics provided by `scipy.stats`
- For more advanced statistical tests (e.g., GLM, GLMM), check out the `statsmodels` package

```
1 import scipy.stats as sp
2
3 # Create two random arrays
4 x1 = rng_obj.normal(size=30)
5 x2 = rng_obj.normal(size=30)
6
7 # Correlation coefficientss
8 sp.pearsonr(x1, x2) # pearson correlation
9 sp.spearmanr(x1, x2) # spearman correlation
10 sp.kendalltau(x1, x2) # kendall correlation
11
12 # Statistical tests
13 sp.ttest_ind(x1, x2) # independent t-test
14 sp.mannwhitneyu(x1, x2) # Mann-Whitney rank test
15 sp.wilcoxon(x1, x2) # Wilcoxon signed-rank test
16
17 # Least-squares regression
18 sp.linregress(x1, x2)
```

Predator prey equations (Lotka Volterra)

$$\frac{du}{dt} = \alpha u - \beta uv$$

$$\frac{dv}{dt} = -\gamma v + \delta uv$$

Where:

- u : is the number of prey (e.g rabbits)
- v : is the number of predators (e.g foxes)
- α : prey growth rate in the absence of predators
- β : dying rate of prey due to predation
- γ : dying rate of predators in the absence of prey
- δ : predator growth rate when consuming prey

Predator prey equations in Python

$$\frac{du}{dt} = \alpha u - \beta uv$$

$$\frac{dv}{dt} = -\gamma v + \delta uv$$

```
1 def predator_prey(x, t):
2     """
3     Predator prey model (Lotka Volterra)
4     """
5     # Constants
6     alpha = 1
7     beta = 0.1
8     gamma = 1.5
9     delta = 0.075
10
11     # x = [u, v] describes prey and predator populations
12     u, v = x
13
14     # Define differential equation (u = x[0], v = x[1])
15     du = alpha*u - beta*u*v
16     dv = -gamma*v + delta*u*v
17
18     return du, dv
```

Solve differential equations

```
1 from scipy.integrate import odeint
2
3 time = np.linspace(0, 35, 1000) # time vector
4 init = [10, 5] # initial condition: 10 prey, 5 predators
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9 #  [10.36582394   4.74852012]
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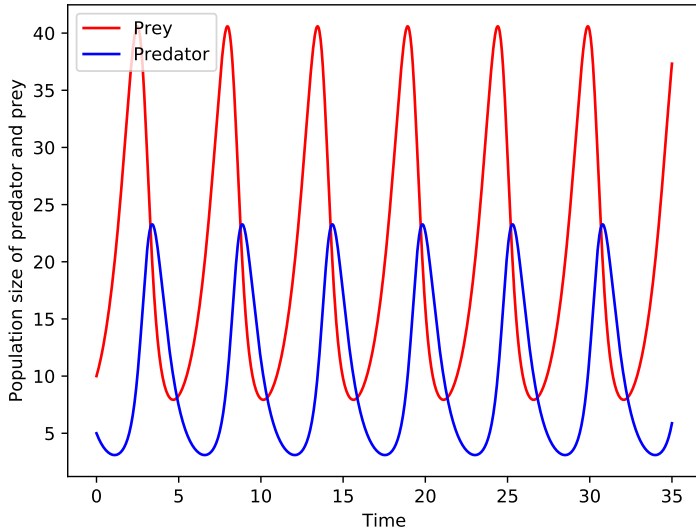
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20 plt.xlabel("Time")
21 plt.ylabel("Population size of predator and prey")
22 fig.savefig("graph.pdf")
```

Solve differential equations: resulting graph



Fourier transform

```
1 from scipy.fftpack import fftfreq, fft
2
3 # Create frequency vector
4 N = len(time)
5 freq = fftfreq(N, np.mean(np.diff(time)))
6 freq = freq[range(int(N/2))]
7
8 # Compute Fast Fourier Transform
9 y = fft(x[:, 0])/N # compute and normalise fft
10 y = y[range(int(N/2))] # keep only positive frequencies
```

Fourier transform

