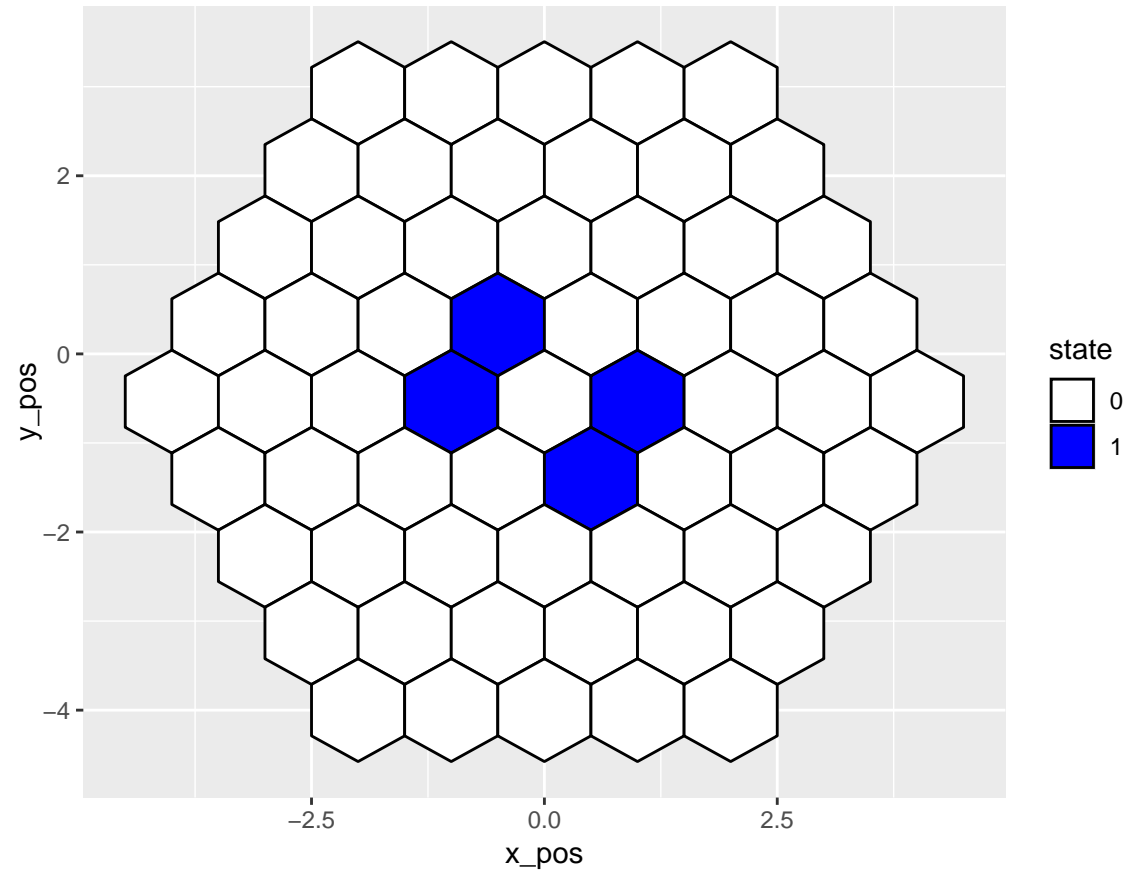
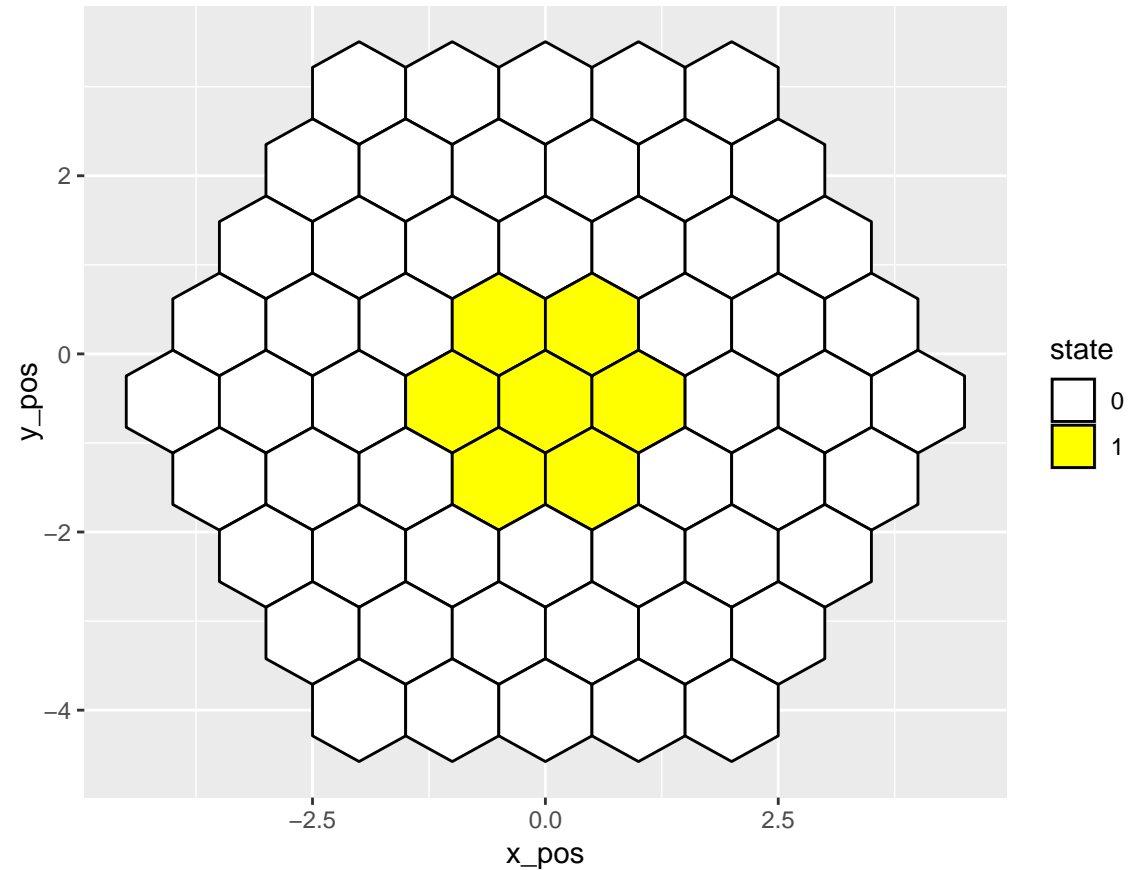


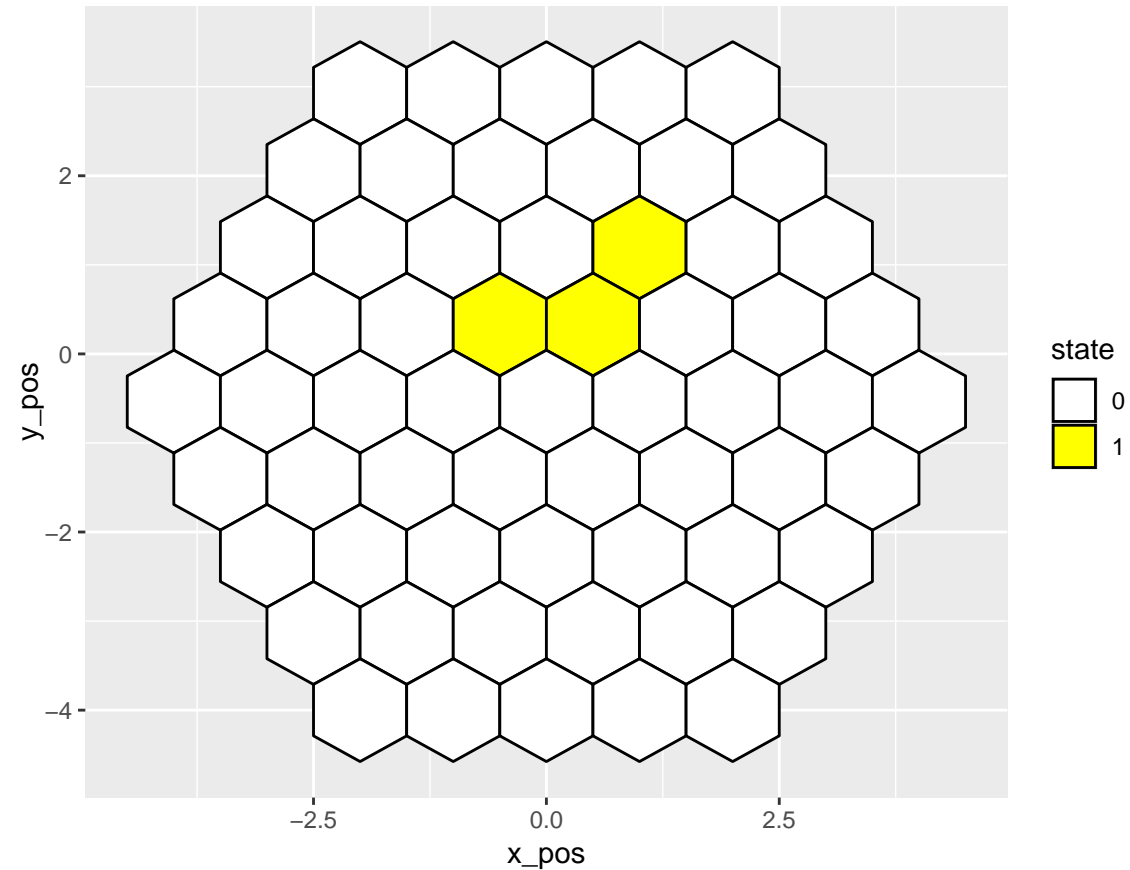
Cached primitive



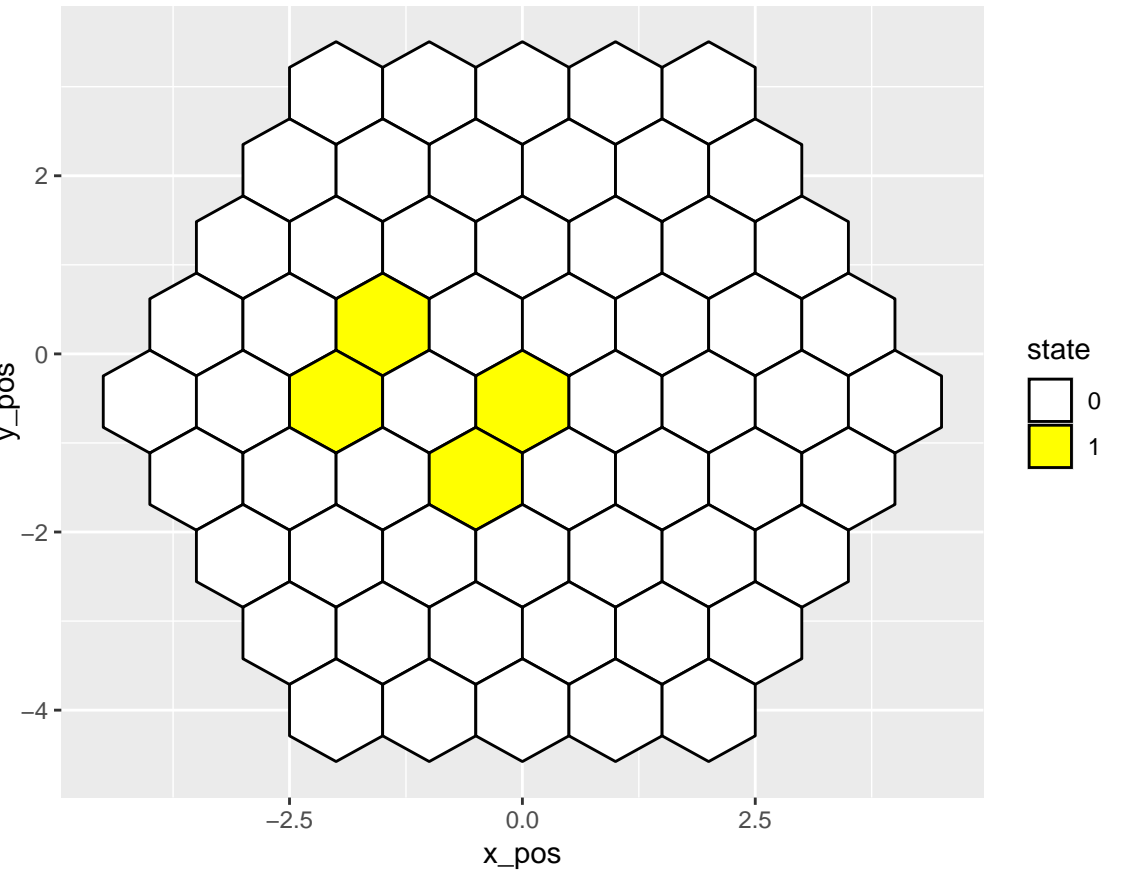
Reflect AddCorner AddBar



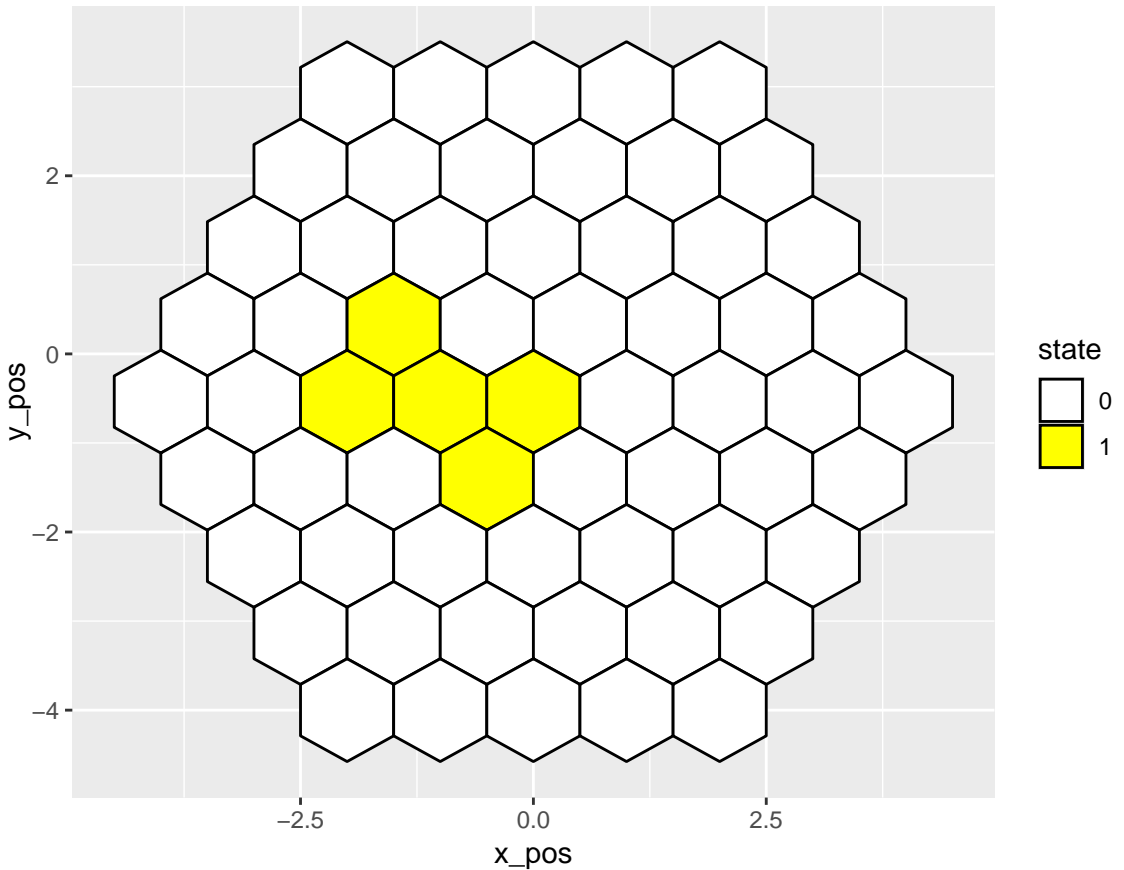
Cache sequence: AddCorner Reflect RemoveUnit
AddCorner RotateClockwise ShiftSE



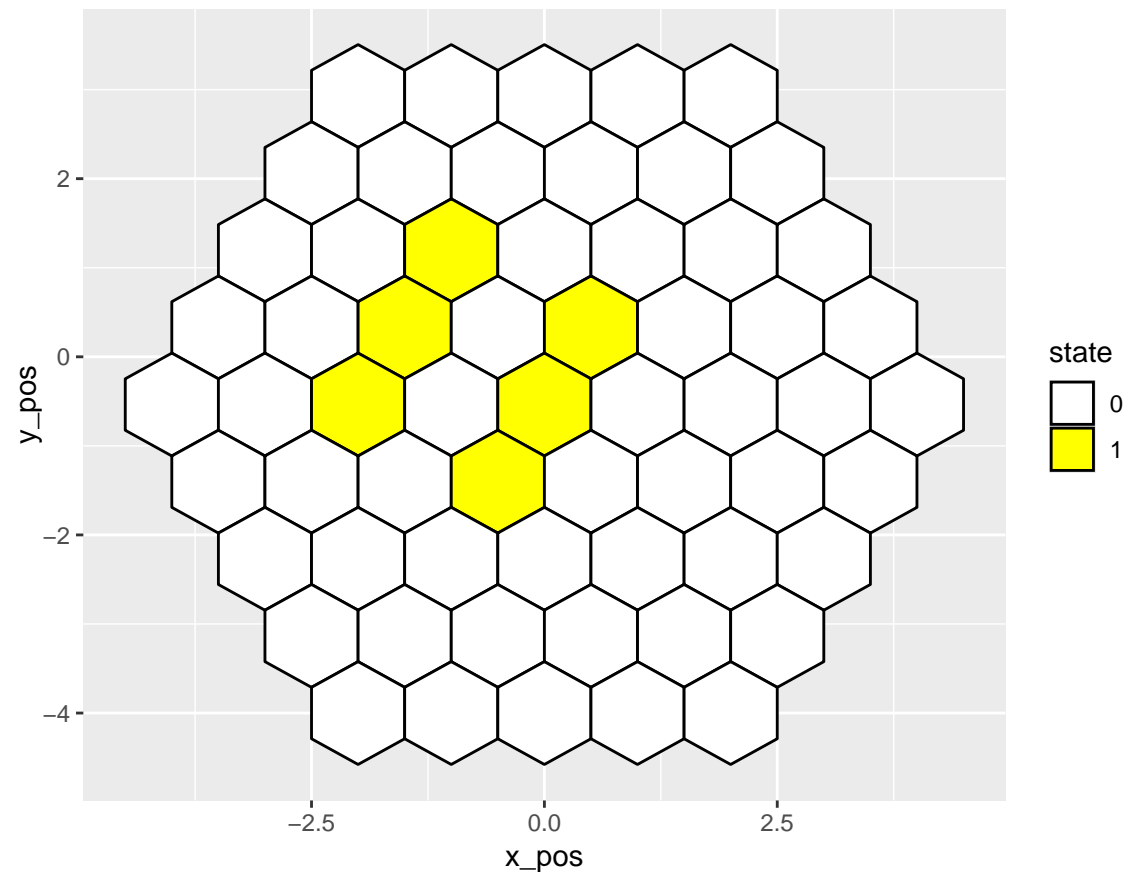
AddCorner AddCorner ShiftW



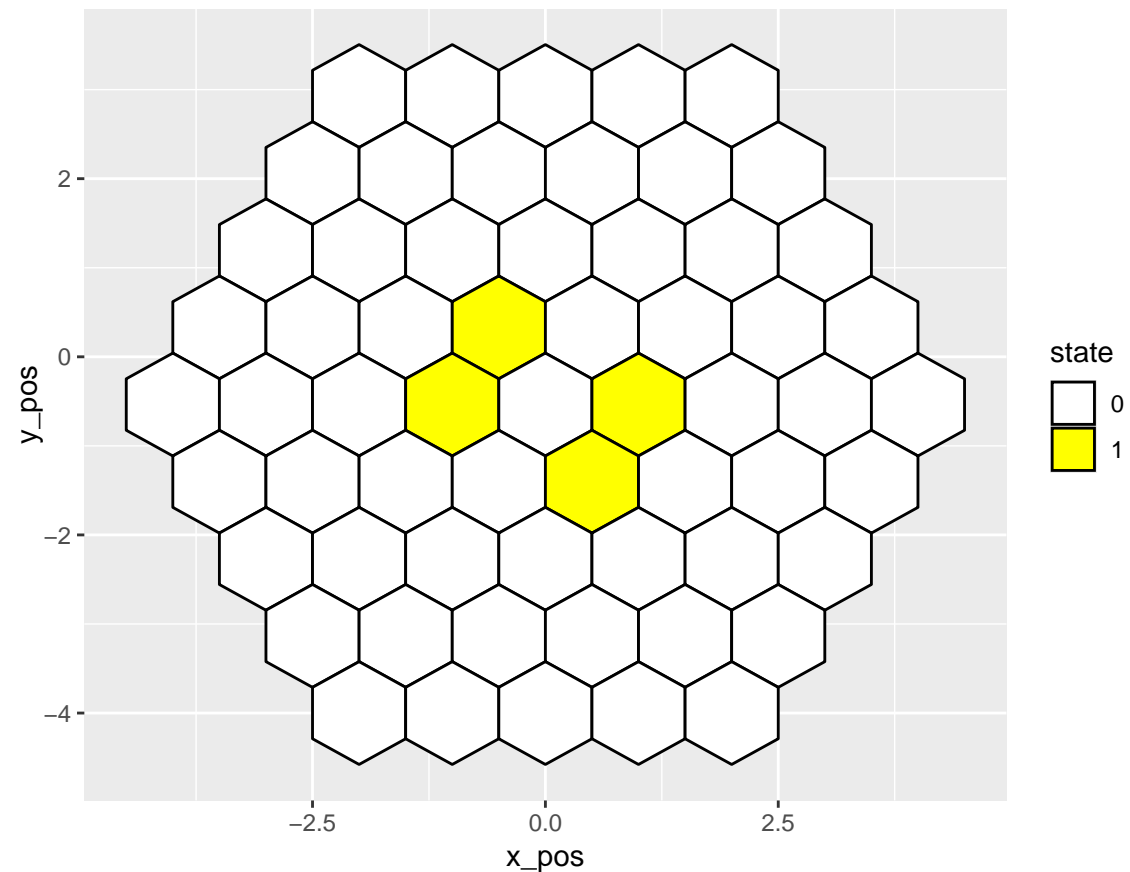
ShiftW AddUnit ShiftW



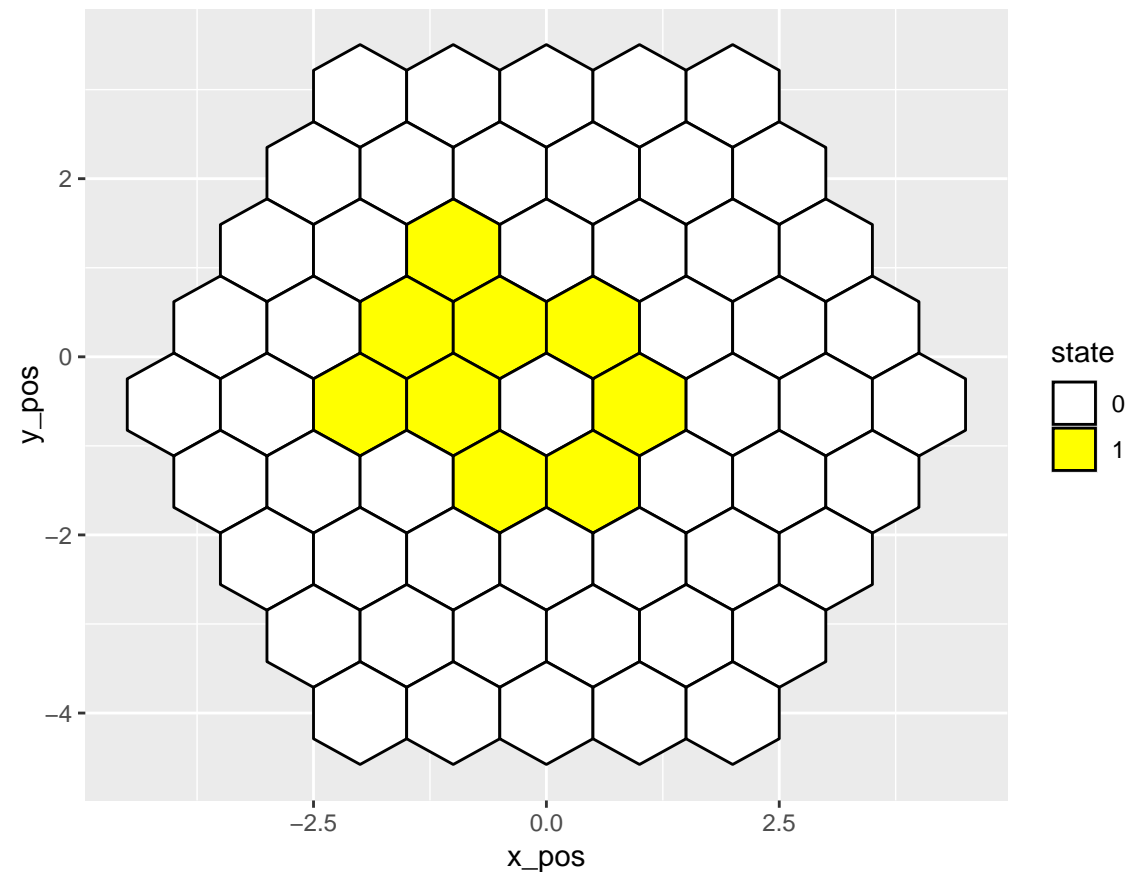
ShiftW ShiftW Reflect



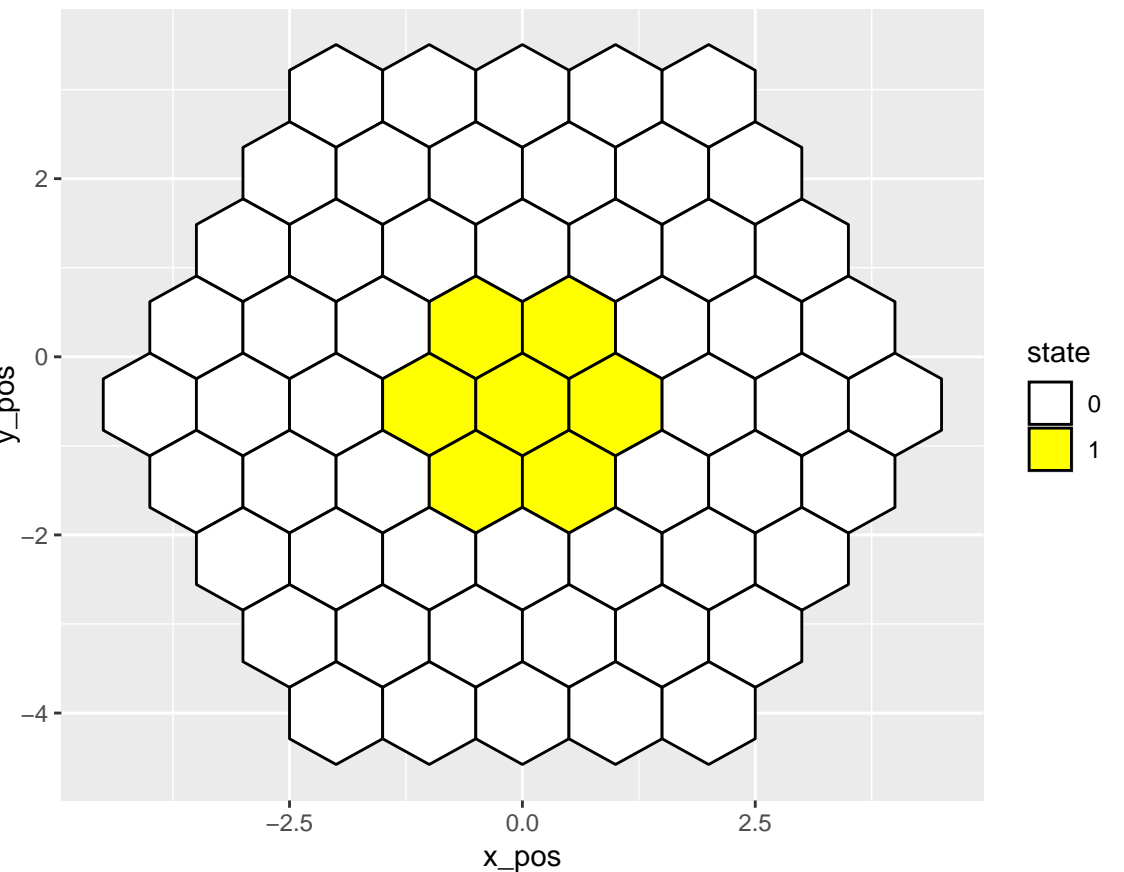
AddUnit RemoveUnit RemoveUnit



Reflect ShiftW ShiftW



AddCorner AddCorner AddBar



ShiftSE ShiftSE ShiftSE

