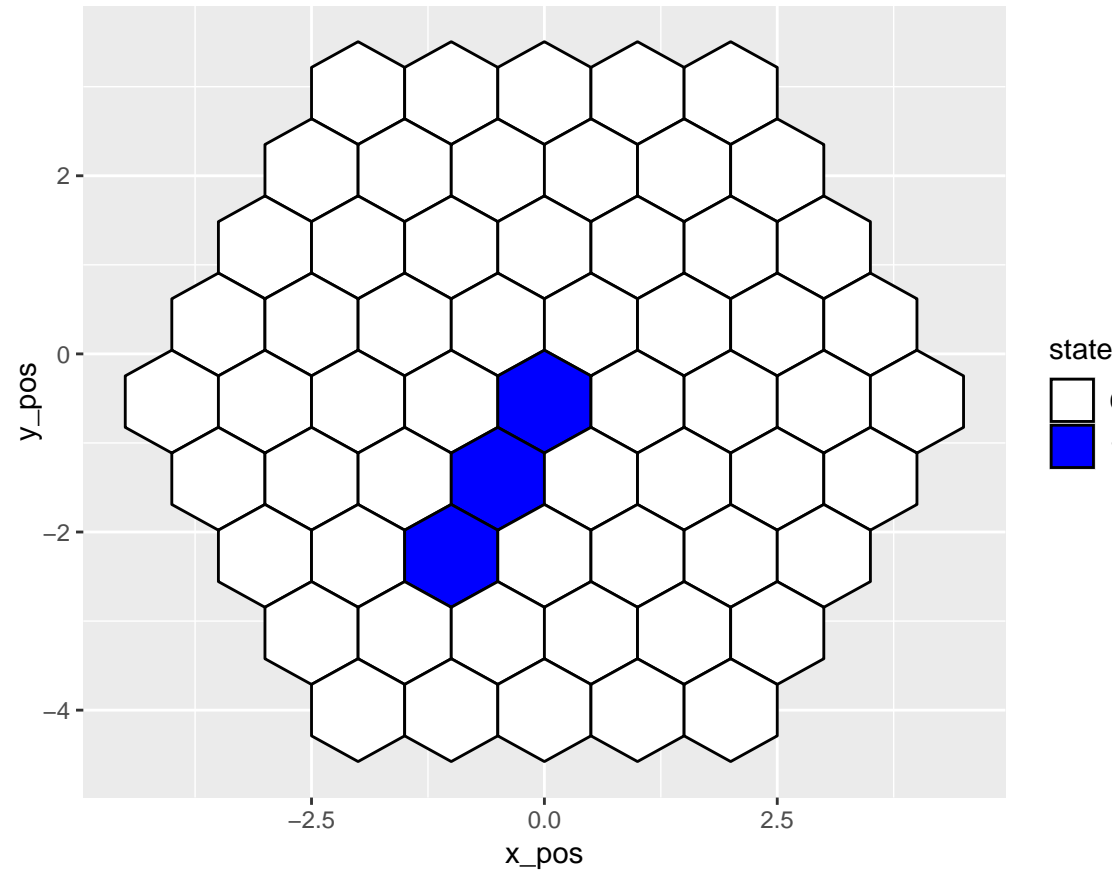
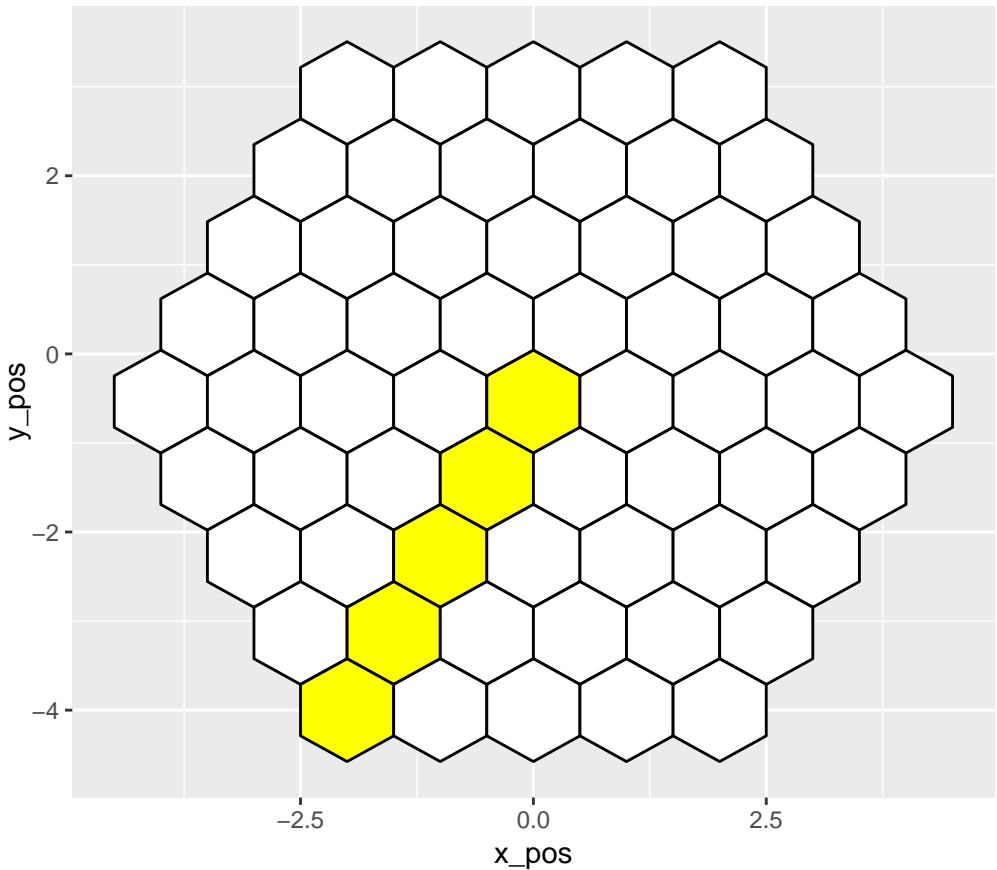


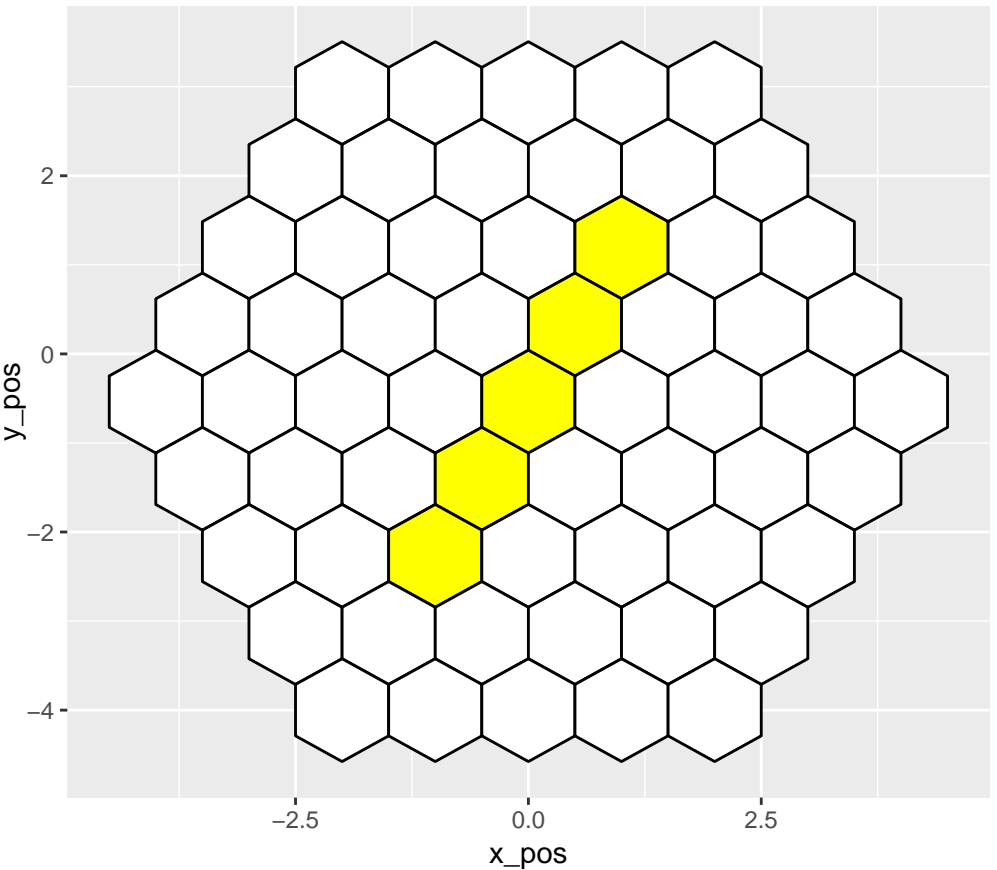
Cached primitive



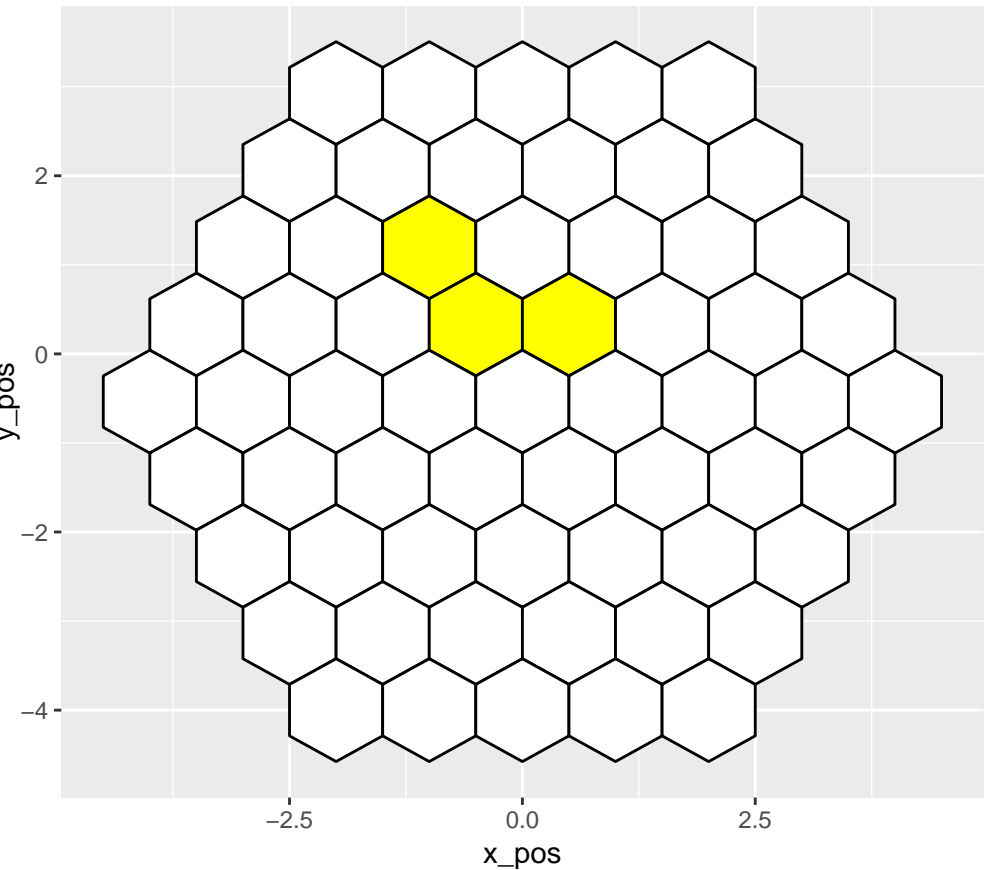
ShiftW ShiftW ShiftW



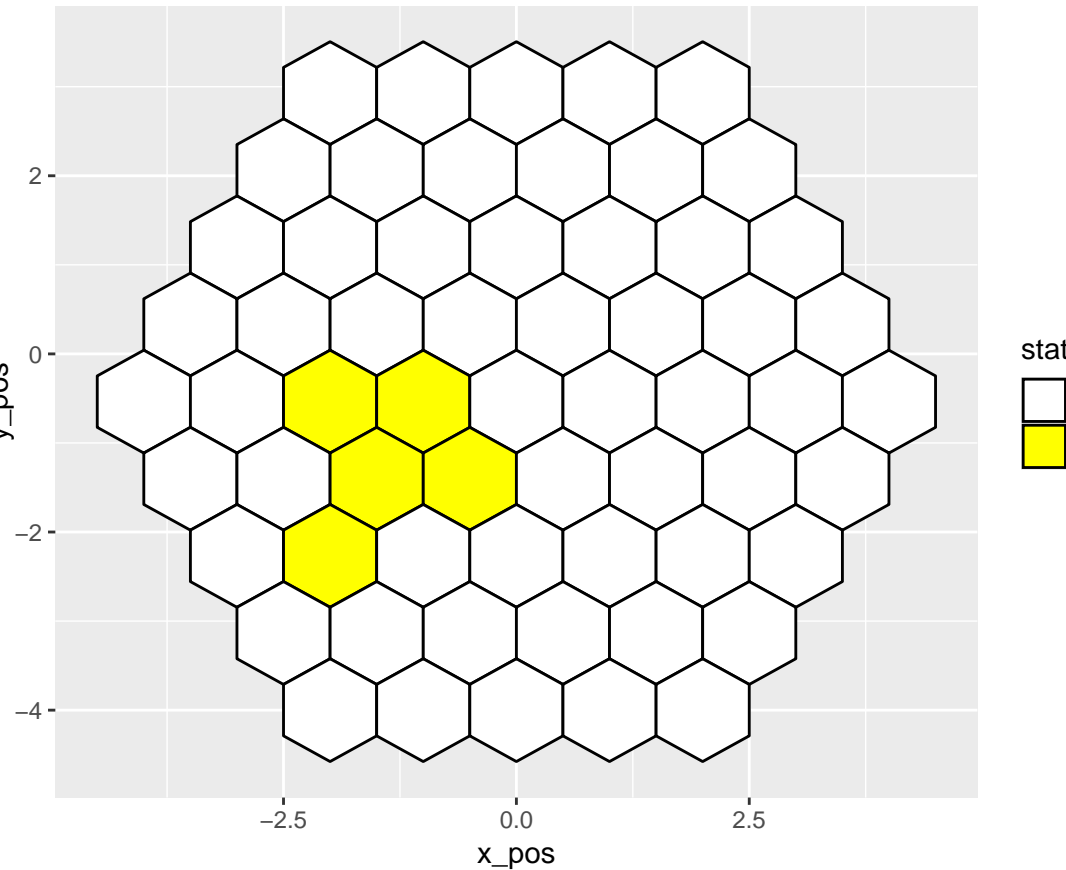
Cache sequence: AddBar ShiftNE ShiftW  
AddBar AddBar Reflect



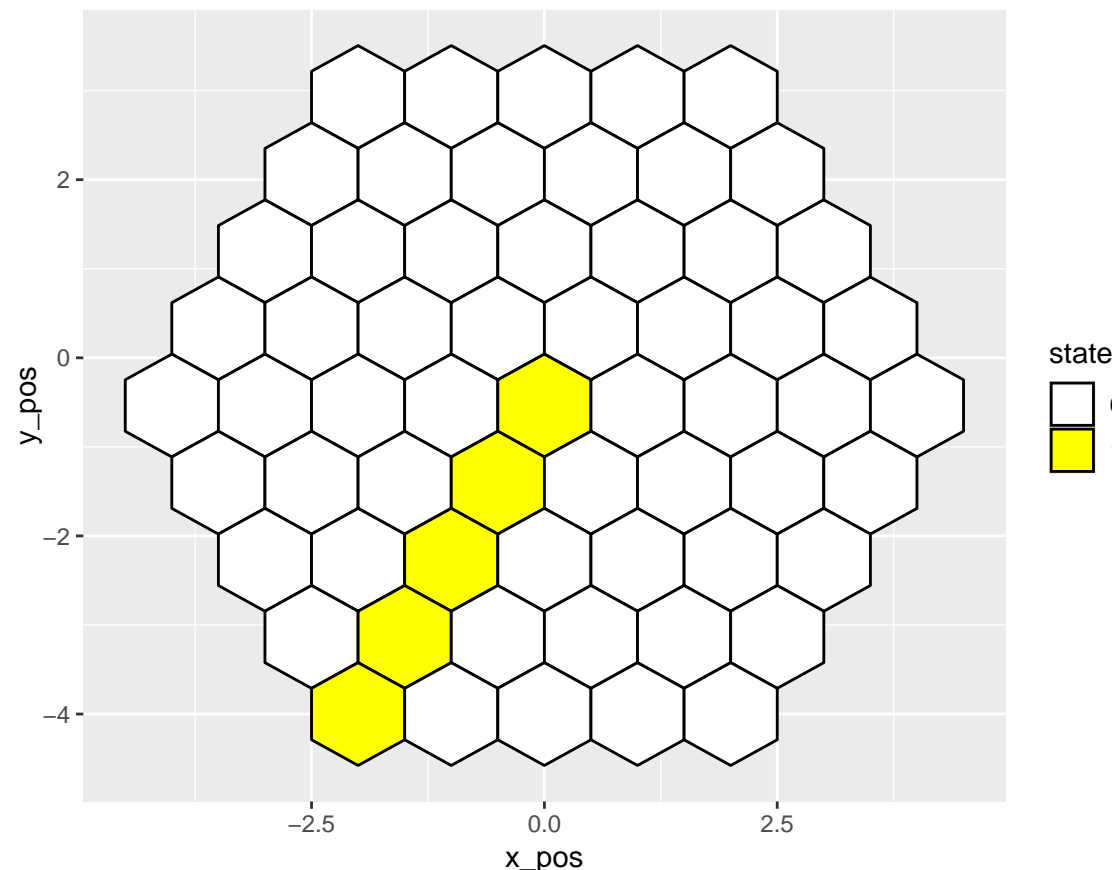
AddCorner ShiftW ShiftSE



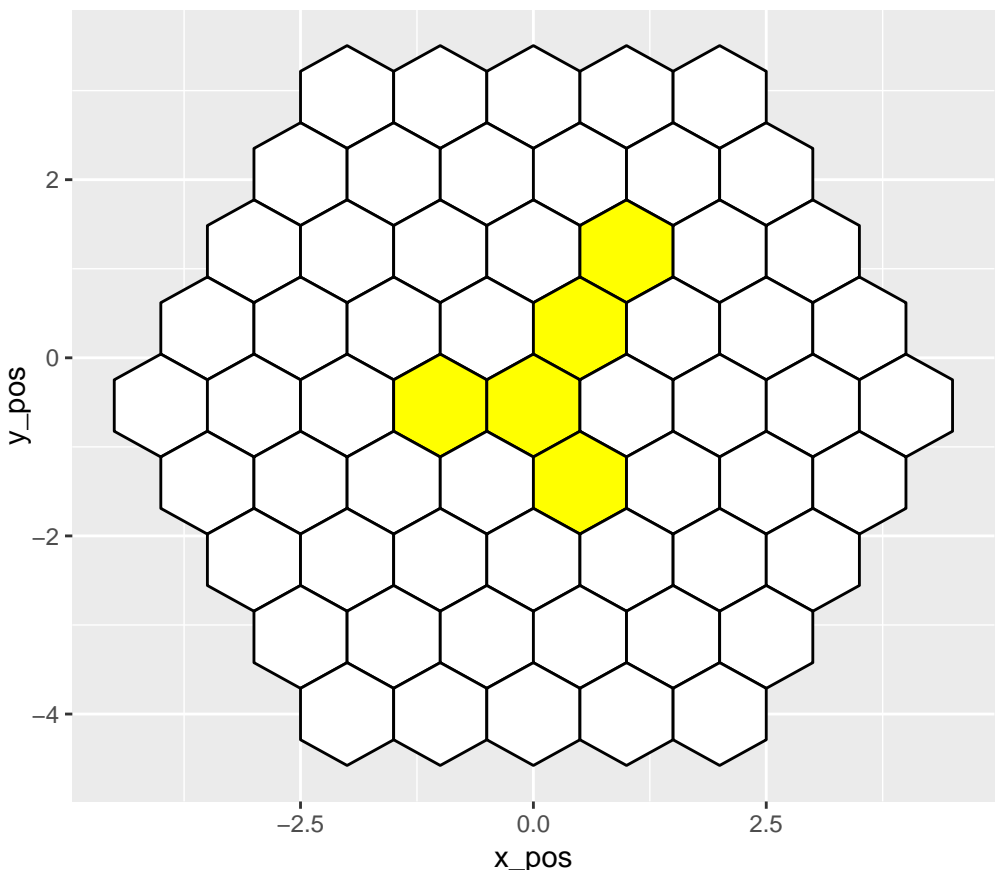
AddCorner AddUnit ShiftW



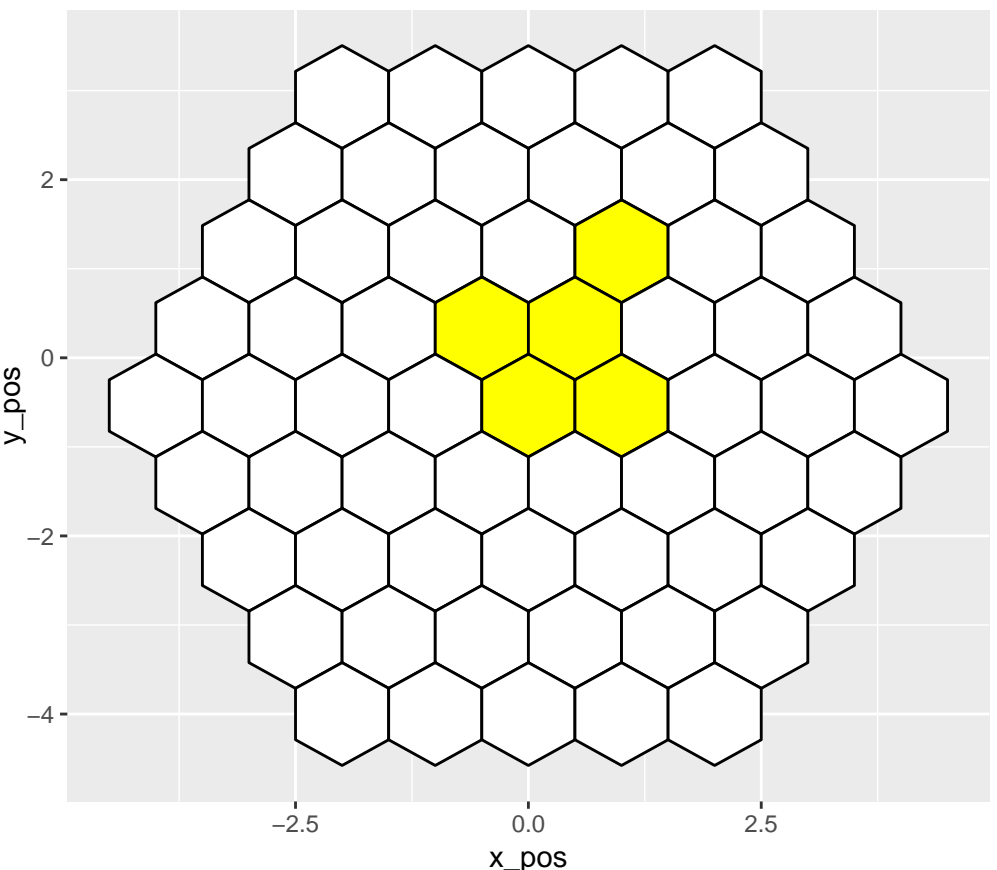
ShiftW ShiftW ShiftW



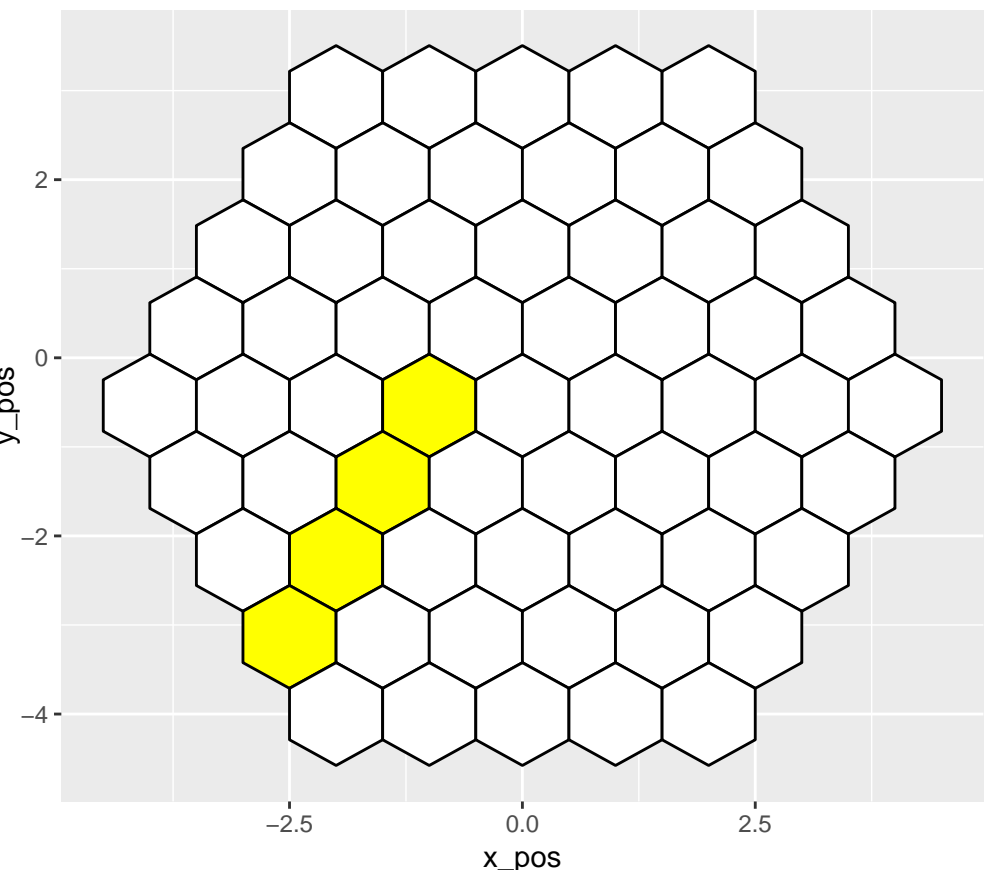
ShiftNE AddCorner Flip



RotateClockwise Flip AddCorner



ShiftW ShiftW ShiftW



AddUnit AddUnit AddUnit

