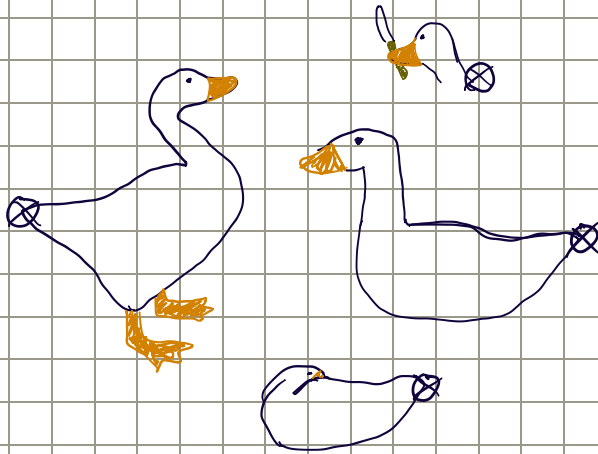




Duck

color: string
position: Vector
size: number
type: string
direction: Vector

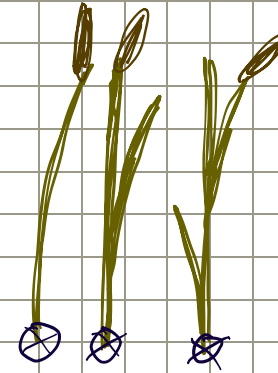
draw()
move()
change()



Reed

position: Vector
size: number
direction: boolean
type: string

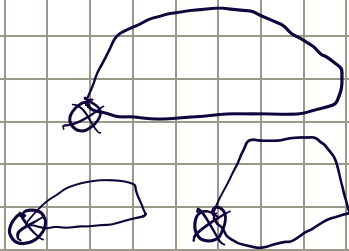
draw()
goose()



Stone

position: Vector
size: number
type: string

draw()



Frog

position: Vector
direction: boolean
type: string

draw()
jump()
croak()



WaterLily

position: Vector
size: number
direction: boolean

draw()



flowerPetal

position: Vector
color: string

draw()
fall()

