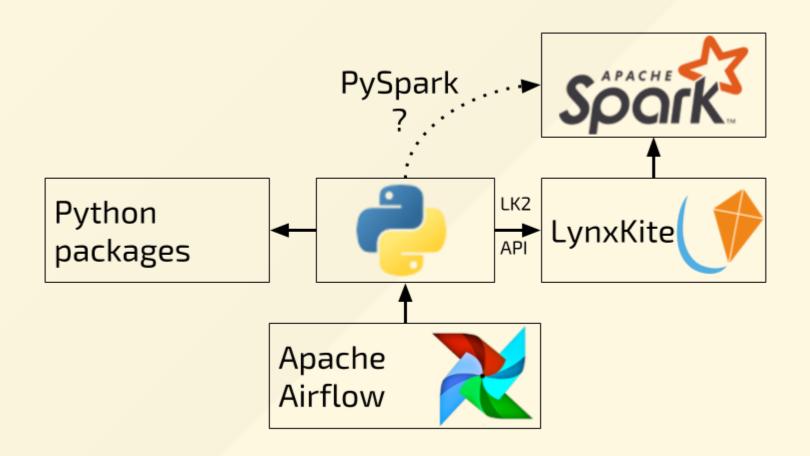
Python TEDx: LynxKite 2 API

2018-06-01, Peter Erben

Overview 99

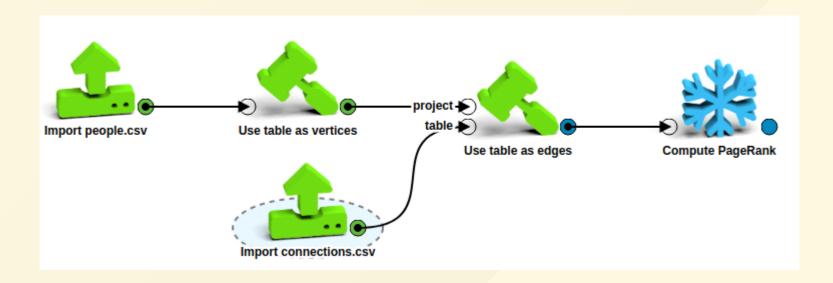
The LynxKite automation framework



API design goals 🔆

API design goals | 1.

What can be done on the LK UI is also possible in the Python API.



API design goals | 2.

Pipeline pieces are reusable, composition happens in Python, using "functions".

```
@lk.workspace()
def clean_cdr(source_cdr):
@lk.workspace()
def find_scv_edges(clean_cdr):
@lk.workspace()
def scv(cdr):
  return dict(scv=find_scv_edges(clean_cdr(cdr)))
```

API design goals | 3.

Workflows built with the API are easy to automate.

API design goals | 4.

The API is "lazy", only calls LynxKite, when necesseray. Most of the workflow building happens on the Python side.

```
lk = lynx.kite.LynxKite()  # No backend call
g = lk.createVertices(size=10).createRandomEdges(degree=5) # No backend call
pr = g.computePageRank()  # No backend call
t = pr.sql('select page_rank from vertices')  # No backend call
e = t.exportToParquet(path=...)  # No backend call
e.trigger()  # The workspace is sent to LK, computations are triggered
```

API design goals | 5.

It's easy to combine LK and non-LK pipelines.

```
# This file is in the Airflow dags folder.
...
# LK pipeline
scv_dag = scv.to_airflow_DAG('SCV')
...
# non-LK Python pipeline
etl_dag = ...
```

The dependencies between the different dags can be handled by Airflow *sensors*.

Working with LK using Python 📏



(in notebooks or command line)

Boxes and states

Boxes and states

- LK2 workspace: connected *boxes*
- boxes can have input and output plugs, which have names, like "project", "table", "input", ...
- the outputs of boxes called *states*

Boxes and states

```
# define a box (camelCase)
lk.createExampleGraph()
```

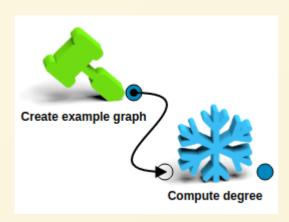
```
# access an output state of a box (in this case it's a project)
lk.createExampleGraph()['project']
```

```
# syntactic sugar, for single output boxes
eg = lk.createExampleGraph()

# eg is both a box and a state, so instead of
eg['project']
# we can just write
eg
```

Boxes and states | single input

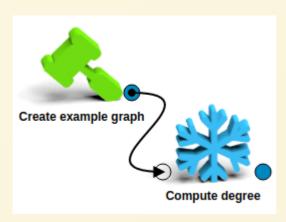
 to connect an ouput plug to an input plug, we can use the output state as a positional argument



```
eg = lk.createExampleGraph()
result = lk.computeDegree(eg)
```

Boxes and states | single input - chaining

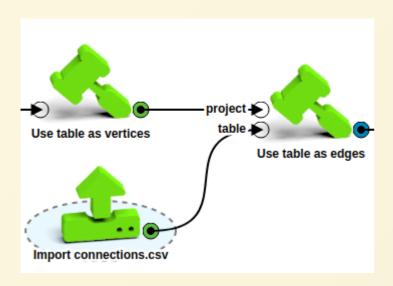
 single input and single output boxes can also be connected with chaining



lk.createExampleGraph().computeDegree()

Boxes and states | multiple inputs

• boxes with more than one input: we can use positional arguments



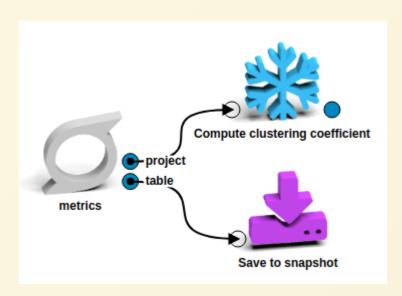
```
people
            = lk.importCSV(filename=...).useTableAsVertices()
connections = lk.importCSV(filename=...)
            = lk.useTableAsEdges(people, connections,...)
result
```



The order of the arguments should match the order of the input plugs.

Boxes and states | multiple outputs

boxes with more than one output: use indexing to access outputs



```
metrics = lk.metrics() # It's a custom box, not a built-in operation
clustering_coeff = metrics['project'].computeClusteringCoeficcient()
snapshot = metrics['table'].saveToSnapshot(path=...)
```

Box or state? 😕

Single output atomic boxes are also states. (Syntactic sugar)

We connect the output plug of the "Create vertices" **box** to the input plug of the "Create random edges" **box**:

```
lk.createVertices(size=10).createRandomEdges()
```

We access the output **state** of the "Create vertices" box:

```
lk.createVertices(size=10).get_project()

# This is a shorthand for:
lk.createVertices(size=10)['project'].get_project()
```

Box inputs and box parameters

```
lk.useTableAsEdges(graph, edge_table, attr='name', src='src', dst='dst')
```

- a box can have multiple inputs and parameters
- we have to pass the inputs as positional arguments,
- and then the parameters as keyword arguments

In the example graph and edge_table are the input states, attr, src and dst are parameters of the "Use table as graph" LynxKite operation.

A mistake, which is easy to make

- XBAD: lk.importSnapshot('path/to/folder') this is a **positional argument**, *interpereted as an input*, so we get an error like *Entry '' is not a snapshot*
- GOOD: lk.importSnapshot(path = 'path/to/folder')
 this keyword argument is interpreted as an operation parameter

Box inputs and box parameters

So the general format, again:

```
lk.boxName(input1, input2, ..., param1=value1, param2=value2,...)
```

1 There is one exception: the sql shorthand notation. (Details later.)

Box outputs

Box outputs | output kinds

Possible *kinds* of ouput states:

- project
 also known as graph
 (almost full API support)
- table (full API support)
- visualization (basic API support)

Box outputs | projects

• access project state with get_project, get_scalar

See examples in Introduction.ipynb

Box outputs | tables

access table state with get_table_data

```
table = lk.importParquet(...).get_table_data(limit=2)
print('Schema: ', [(field.name, field.dataType) for field in table.header])
print('Rows: ', [[field.string for field in row] for row in table.data])
```

Example output:

```
Schema: [('name', 'String'), ('age', 'Double'), ('income', 'Double')]
Rows: [['Adam', '20.3', '1000'], ['Eve', '18.2', 'null']]
```

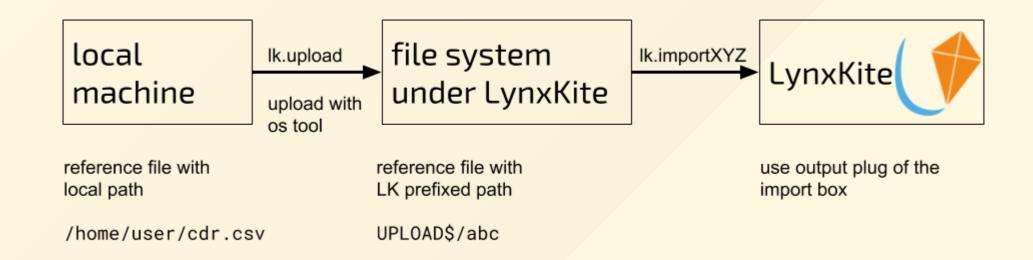
Box outputs | tables as pandas dataframes

tables can be converted to pandas dataframes with df

```
csv_path = lk.upload('name,score\nAdam,12\nBob,4\nEve,16\nIsolated Joe,3')
df = lk.importCSV(filename=csv_path, infer='yes').df()
#
           name
                 score
        Adam
                12.0
       Bob 4.0
    Eve 16.0
# 3 Isolated Joe 3.0
df['score'].mean()
# 8.75
```

Import and export

Import and export | uploading files



```
csv_path = lk.upload(open('/home/user/cdr.csv'))
# csv_path will contain something like this:
# 'UPLOAD$/6566239f05332d8bd883265271dbfd2a.remote-api-upload'

cdr = lk.importCSVNow(path = csv_path, infer='yes')
result = cdr.sql('select count(*) as cnt from input')
```

Import and export | import operations

Import boxes are special, because of the "run import" button

To express, that we want to "press that button now", we can use the name importXYZNow. (Instead of just importXYZ.)

```
csv_path = lk.upload(open('/home/user/cdr.csv'))

cdr = lk.importCSVNow(path = csv_path, infer='yes')

result = cdr.sql('select count(*) as cnt from input')
```

Import operations at the moment: importCSVNow, importJDBCNow,
importJSONNow, importORCNow, importParquetNow, importFromHiveNow

Import and export | export boxes

Export boxes are triggerable.

```
table.exportToParquet(path=export_path).trigger()
```

Available export boxes at the moment: exportToCSV, exportToJSON, exportToParquet, exportToJDBC, exportToORC

To make executing exports more convenient, similarly to input boxes we make available a "Now" syntax. (exportToCSVNow, exportToJSONNow, exportToParquetNow, exportToJDBCNow, exportToORCNow)

```
# Using export operation. Triggered automatically.
table.exportToParquetNow(path=export_path)
```

Snapshots

Snapshots

- the output of any box can be saved as a snapshot
- snapshot locations are specifed as LK paths
- LK paths are only meaningful in the LK directory tree
- a saved snapshot can be loaded to another workflow to use as input

Snapshots | saving and loading

To save and load snapshots, we can use: saveToSnapshot and importSnapshot

```
# Somewhere
graph.saveToSnapshot('path/to/folder').trigger()

# Somewhere else
lk.importSnapshot(path='path/to/folder').computePageRank()
...
```

1 Absolute LK paths has to be written without a leading slash.

```
X BAD: /path/to/folder

✓ GOOD: path/to/folder
```

LK directory system

- absolute LK paths has to be written without a leading slash
- we store two type of *entries* in LK directories
 - workspaces
 - snapshots
- entries in a LK directory can be queried with lk.list_dir(path)
- entries can be deleted with 1k.remove_name(path)

Forcing computation

Forcing computation | lazy API

As we mantioned earlier, the API is "lazy", it only calls the LynxKite backend when it is necesseray or when it is explicitly asked to do so.

Possible ways to force LK computation:

- accessing scalars or table data with get_scalar and get_table_data
- using exportXYZ.trigger, saveToSnapshot.trigger Or computeInputs.trigger
- calling compute on a project or table state
- triggering a box in a saved workspace
- using importXYZNow methods

Forcing computation | import and export

```
lk.importCSVNow(filename=...)
lk.importParquetNow(filename=...)
state.exportCSVNow(...)
state.exportParquetNow(...)
```

Forcing computation | triggerable boxes

```
table = ...
table.exportToParquet(path=...).trigger()
...
table.saveToSnapshot(path=...).trigger()
```

Forcing computation | compute

```
project = ...
project.compute()
...
table = ...
table.compute()

# Visualization support: coming soon
```

SQL

SQL | queries on projects and tables

We can run SQL queries on projects and tables.

There are 10 different SQL box in LK: sql1, sql2, ..., sql10. sqlx has exactly x inputs.

SQL | name of the input tables

input kind	number of inputs	name of tables
table	1	input
table	>1	one, two, three,
project	1	vertices, edges, edge_attributes, scalars, segmentation.vertices,
project	>1	one.vertices, two.edges,

SQL | shorthand notation

```
table1 = ...
table2 = ....
result = lk.sql2(table1, table2, sql = 'select ... from one, two where ...')
```

We had to write sql twice and had to specify the numer of inputs.

There is a simpler way:

```
result = lk.sql('select ... from one, two where ...', table1, table2)
```

1. This syntax is different from the rest of the API. The first positional argument is not an input, but the SQL query string.

SQL | shorthand notation

```
# SQL with one input table
table.sql('select ... from input where ...')

# SQL with multiple input tables
lk.sql('select .. from one, two, three where ...', table1, table2, table3)
```

LK workspaces

LK workspaces | creating a workspace

- the API just adds boxes in "vacuum" and connected boxes are implicitly in a "must be on the same workspace" relation
- to actually create a Workspace object, we can use the Workspace constructor

ws = lynx.kite.Workspace('name of the workspace', list_of_terminal_boxes)

LK workspaces | creating a workspace

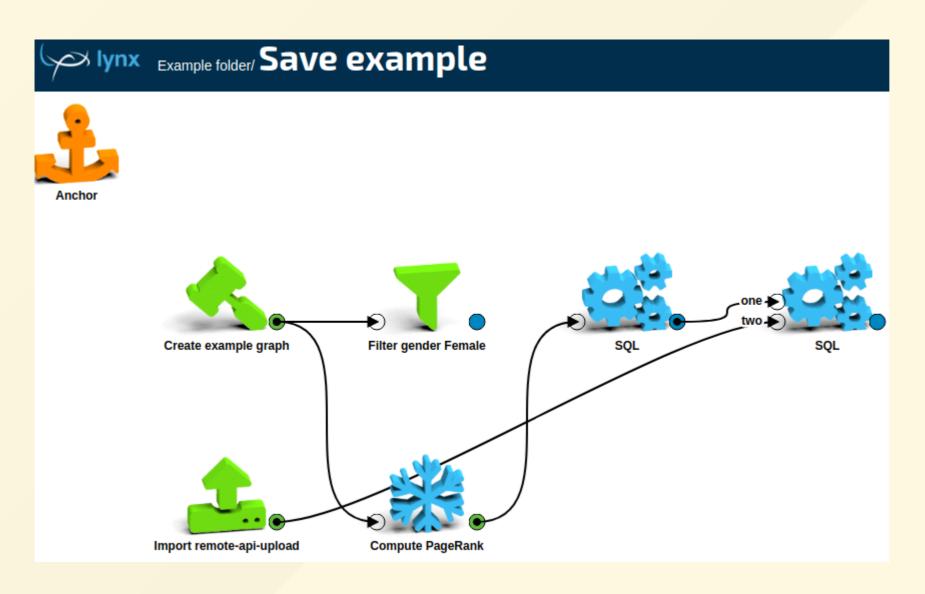
The Workspace constructor collects all the boxes, needed for result1 and result2, and creates the Workspace object from them.

LK workspaces | saving a workspace

```
# Complete example (continued)
...
ws = lynx.kite.Workspace('Save example', [result1, result2])
ws.save('Example folder)
```

The saved workspace can be used on the UI, or to trigger boxes of the workspace.

LK workspaces | saved workspace on the UI:



LK workspaces | custom boxes

- in LK you can use one workspace from another via so called custom boxes
- a custom box is a special box which refers to another workspace
- the referred workspace may have input and output boxes
- this way the referred workspace can be used with different inputs (via connecting something to the input plugs of the custom box), and its outputs can be used (via output plugs of the custom box)
- in the API workspaces are callable
- when we call a workspace, we create a custom box which refers to the workspace

LK workspaces | custom boxes

```
inp = lk.input(name='graph')
pr = inp.computePageRank()
sql = pr.sql('select * from vertices order by page_rank desc limit 3')
cb = sql.output(name='top3')
top3_pr = lynx.kite.Workspace('top3', terminal_boxes=[cb], input_boxes=[inp])
eg = lk.createExampleGraph()
random_graph = lk.createVertices(size=20).createRandomEdges()

top3_pr(eg).df()
top3_pr(random_graph).df()
```

LK workspaces | workspace decorator

To make it easier to define workspaces with input and output boxes, we have the <code>@lk.workspace()</code> decorator.

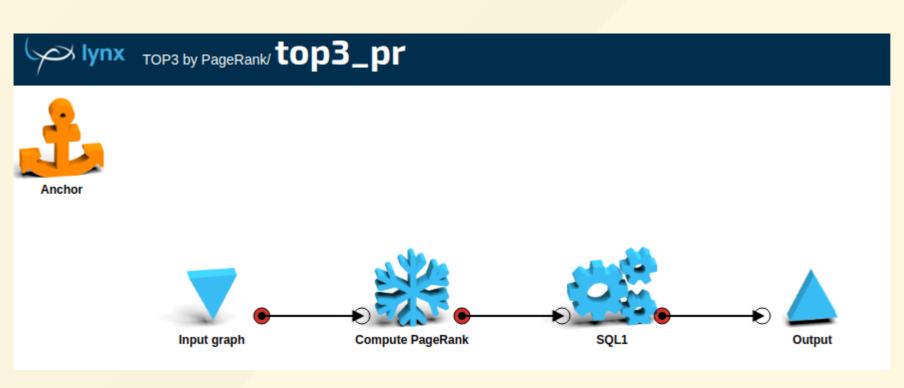
If you use the decorator then input and output boxes are added automatically and you can use the nice python function declaration syntax.

LK workspaces | workspace decorator

```
# a workspace which outputs a table
# with the top 3 vertices of a graph by PagerRank
@lk.workspace()
def top3_pr(graph):
  result = graph.computePageRank().sql(
                 'select * from vertices order by page_rank desc limit 3')
  return dict(top3=result)
eg = lk.createExampleGraph()
random_graph = lk.createVertices(size=20).createRandomEdges()
eg_top3 = top3_pr(eg)
random_graph_top3 = top3_pr(random_graph)
```

LK workspaces | @workspace on the UI

```
@lk.workspace()
def top3_pr(graph):
    result = graph.computePageRank().sql('select * from vertices... limit 3')
    return dict(top3=result)
top3_pr.save('TOP3 by PageRank')
```



What we've learnt today

- how to build LK2 workflows
- how to import data to LK and export data from LK
- how to access LK directory entries
- how to work with tables (pandas, SQL)
- how to create workspaces and custom boxes

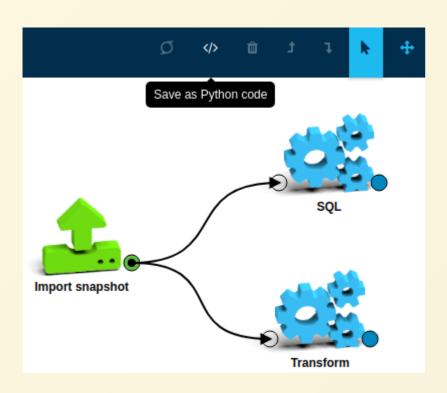
Additional information



Notes

- Documentation notebooks (in github repository)
 - Introduction.ipynb
 - Automation.ipynb (work in progress)

Python code generation on UI (experimental)



Python API code

import_snapshot_1 = lk.importSnapshot(path='ages_snapshot')
sql1_1 = lk.sql1(import_snapshot_1, sql='select avg(age) as avg_age from `input`')
transform_1 = lk.transform(import_snapshot_1, new_age='age + 1')

Questions?

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