

~~Viewer~~ Draw a Graph

S ← W
3 PP

The viewer simulates an experiment and get a graph, based on ~~given~~ relevant parameters.

assume table in there data

Simulating an experiment

✓ M ← S
4 PP
(initially)

Actor: ~~Exper~~ Viewer

The user selects an ~~new~~ experiment to run and the program generates the data corresponding to the defined experiment.

Canceling Saving/Loading Shouldn't Error.

✓ M
1 PP

Modeler: ~~in~~ in the saving/loading window, the cancel button should work.

Overwrite Prompt for save function

S

As modeler and experimenter

I want to be asked if I want to overwrite a model/experiment with identical names

Visualise Table

✓ M ← C
2 PP

by viewer, want to see the table of the "Pools" through the time.

✓ M ← M
4 PP

~~Experimenter~~ Create experiment

As any experimenter
Set the parameters of an existing model + initial values

Pre-condition: The model should be able to contain all parameters

Prompt before loading info

✓ M
1 PP

The user shall be prompted when they open or create a model or experiment if the saved and current version are different.

The model shows the user the current parameters

3 PP

Actor: Modeler

The parameters are extracted from the user provided formulas.

To do No numbers