

Computer Networks

World Wide Web

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First things first

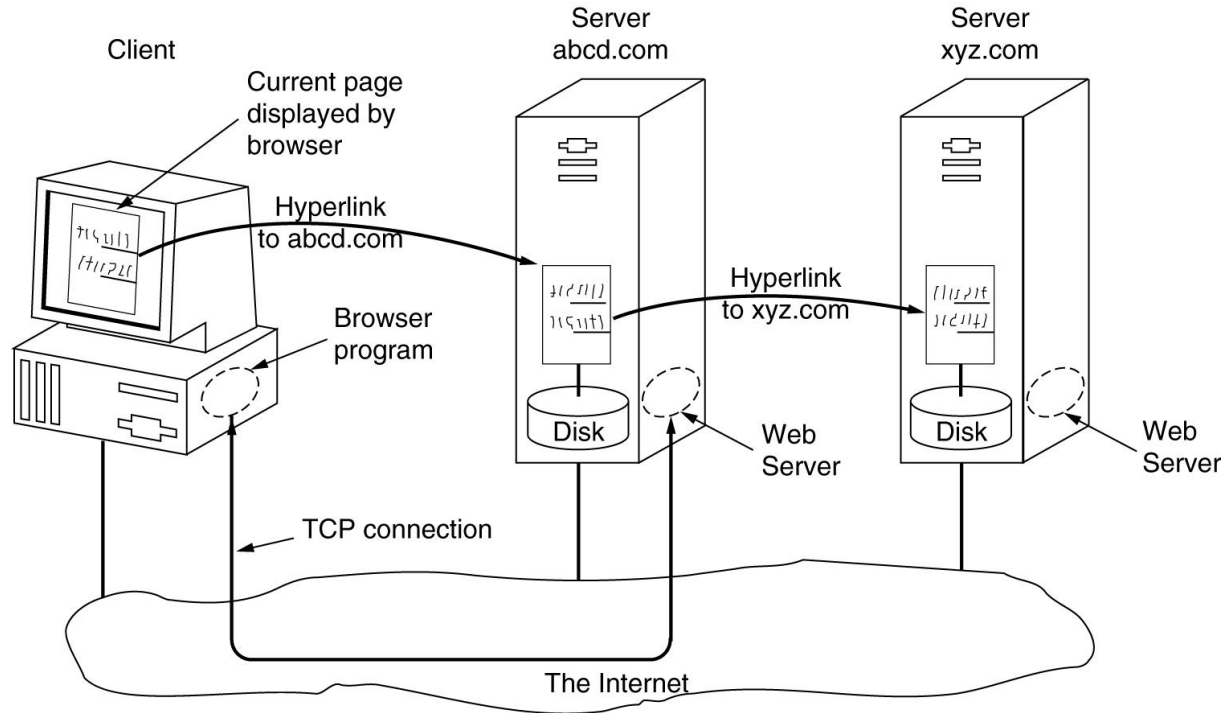
- Experienced almost all parts of CSc361?
 - Lectures, **T**utorials and **L**abs
 - Home **A**ssignment, **W**ritten and **P**rogramming
- 2nd lab session (L2) started on HTTP
- W1 posted on brightspace already
 - W1 (written assignment) due on Sep 23, 5pm
 - Will be marked and returned to you ASAP
 - Before the first **M**idterm (M1) for your prep

World Wide Web

- Sir Tim Berners-Lee
 - 1989*, CERN; ... W3C; ... W3F!
- Hypertext and hypermedia
 - linked documents (existed earlier)
- Marc Andreessen
 - 1993, Mosaic, NCSA@UIUC
- Netscape Comm
 - Netscape navigator vs MS Internet explorer



Web overview



Uniform Resource Locator

- **http://user:pass@host:port/path/file?input#anchor**

Name	Used for	Example
http	Hypertext (HTML)	http://www.cs.vu.nl/~ast/
ftp	FTP	ftp://ftp.cs.vu.nl/pub/minix/README
file	Local file	file:///usr/suzanne/prog.c
news	Newsgroup	news:comp.os.minix
news	News article	news:AA0134223112@cs.utah.edu
gopher	Gopher	gopher://gopher.tc.umn.edu/11/Libraries
mailto	Sending e-mail	mailto:JohnUser@acm.org
telnet	Remote login	telnet://www.w3.org:80

HTML tags

- Anchor Links
 - `...`
- Image Objects
 - ``

Tag	Description
<code><html> ... </html></code>	Declares the Web page to be written in HTML
<code><head> ... </head></code>	Delimits the page's head
<code><title> ... </title></code>	Defines the title (not displayed on the page)
<code><body> ... </body></code>	Delimits the page's body
<code><h n> ... </h n></code>	Delimits a level <i>n</i> heading
<code> ... </code>	Set ... in boldface
<code><i> ... </i></code>	Set ... in italics
<code><center> ... </center></code>	Center ... on the page horizontally
<code> ... </code>	Brackets an unordered (bulleted) list
<code> ... </code>	Brackets a numbered list
<code></code>	Starts a list item (there is no <code></code>)
<code>
</code>	Forces a line break here
<code><p></code>	Starts a paragraph
<code><hr></code>	Inserts a Horizontal rule
<code></code>	Displays an image here
<code> ... </code>	Defines a hyperlink

HTTP

- Hyper text transfer protocol
 - application layer protocol, ASCII format
 - HTTP/1.0: RFC1945 (1996); 1.1: RFC2068 (1997*)
 - typical client-server model: request-reply
 - client (browser): Mozilla, Opera, IE, Chrome, etc
 - server (web server)
 - Apache, Microsoft Internet information server (IIS)
 - normally uses service offered by TCP
 - http: 80; https: 443 (HTTP over SSL over TCP)
 - * HTTP/2 (SPDY)? HTTP/3 (QUIC)

HTTP requests

- Request methods

Method	Description
GET	Request to read a Web page
HEAD	Request to read a Web page's header
PUT	Request to store a Web page
POST	Append to a named resource (e.g., a Web page)
DELETE	Remove the Web page
TRACE	Echo the incoming request
CONNECT	Reserved for future use
OPTIONS	Query certain options

- Request parameters (control headers)

HTTP responses

- Response codes

Code	Meaning	Examples
1xx	Information	100 = server agrees to handle client's request
2xx	Success	200 = request succeeded; 204 = no content present
3xx	Redirection	301 = page moved; 304 = cached page still valid
4xx	Client error	403 = forbidden page; 404 = page not found
5xx	Server error	500 = internal server error; 503 = try again later

– 400: bad request

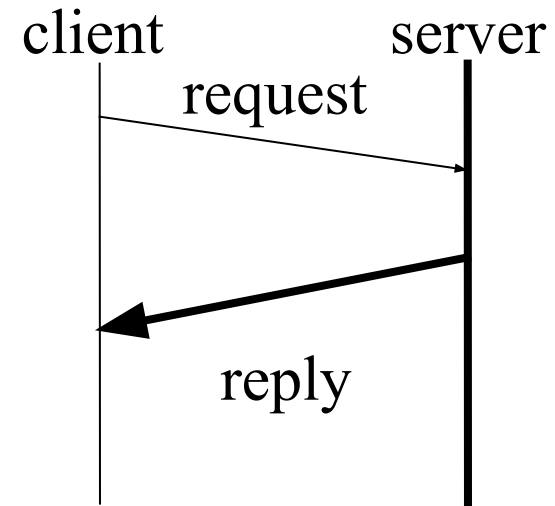
- Response parameters

- Response data

CSc 361

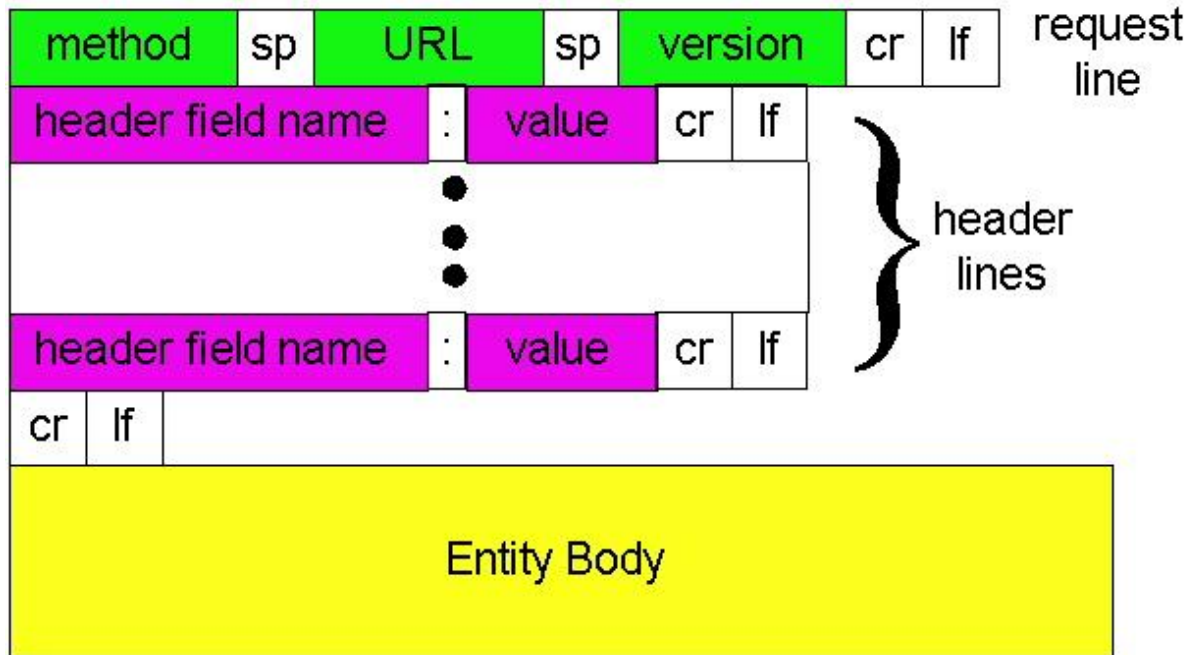
HTTP examples

- `# wget -d www.google.com`
Connecting to www.google.com:80... Caching www.google.com <-> 66.102.7.104
Created fd 3.
connected!
---request begin---
GET / HTTP/1.0
User-Agent: Wget/1.7
Host: www.google.com
Accept: */*
Connection: Keep-Alive
---request end---
HTTP request sent, awaiting response...
HTTP/1.0 302 Found
Location: http://www.google.ca/
Cache-Control: private
Content-Type: text/html
Server: GWS/2.1
Content-Length: 218



Q: syntax, semantics,
sequence?

Message-level view



Web browsing examples

- `http://www.a.com/index.html`

```
<html>
```

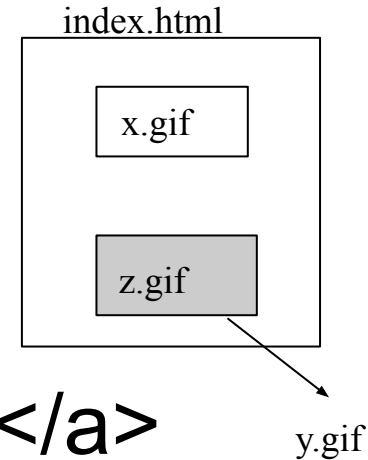
```

```

```
<a href="http://www.a.com/y.gif">
```

```
</a>
```

```
</html>
```

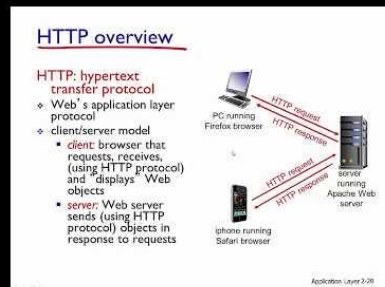


- In your favorite web browser
 - URL: `http://www.a.com`
 - Q: how many HTTP requests?

This lecture

- HTTP basics
 - why “web”?
 - linked objects: links
 - embedded objects: e.g., images
 - URL
 - “http://user:pass@host:port/path/file?input#anchor”?!!
 - how to interpret?
 - HTTP service model
 - HTTP over TCP
 - connection-oriented, reliable data transfer service
 - Connection: keep-alive?
 - request/response
 - classic client-server model

Next lecture



- HTTP intermediate
 - More on HTTP persistence
 - how many TCP connections do you need?
 - or, how fast can you get your web page?
 - PLT: page load time
 - a “metric” for browser wars
 - beyond the classic client-server model
 - web proxy, cache server, ... (you name it!)
- Read
 - KR4, Chapter 2