

Markov Chain Monte Carlo Applied to the Study of Neuronal Interaction from Experimental Data

Pedro Brandimarte

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Novel experience induces persistent sleep-dependent plasticity in the cortex but not in the hippocampus

Sidarta Ribeiro^{1,2,*}, Xinwu Shi³, Matthew Engelhard³, Yi Zhou³,
Hao Zhang³, Damien Gervasoni⁴, Shi-Chieh Lin³, Kazuhiro Wada³,
Nelson A. M. Lemos^{1,2} and Miguel A. L. Nicolelis^{1,3,5}

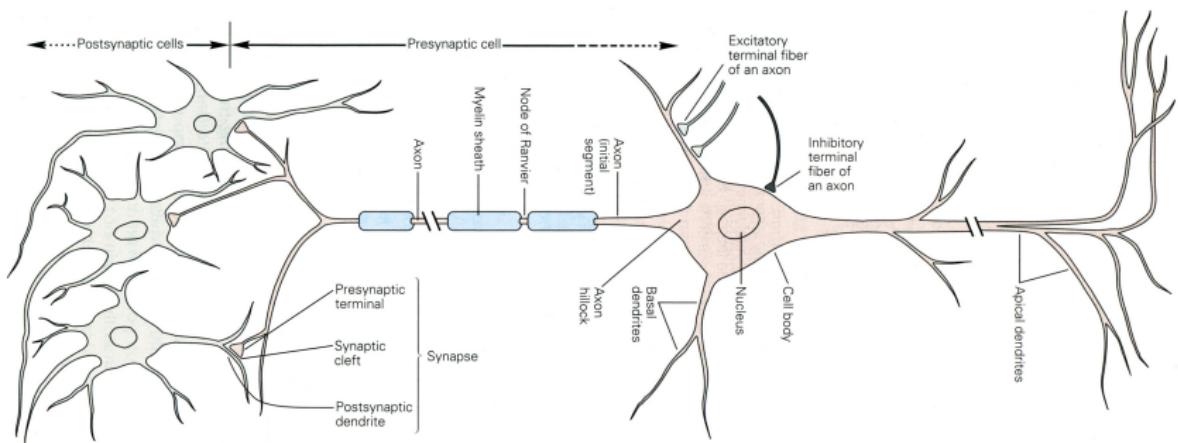
1. Edmond and Lily Safra International Institute of Neuroscience of Natal (ELSIINN), Natal, Brazil

2. Department of Physiology, Universidade Federal do Rio Grande do Norte (UFRN), Natal, Brazil

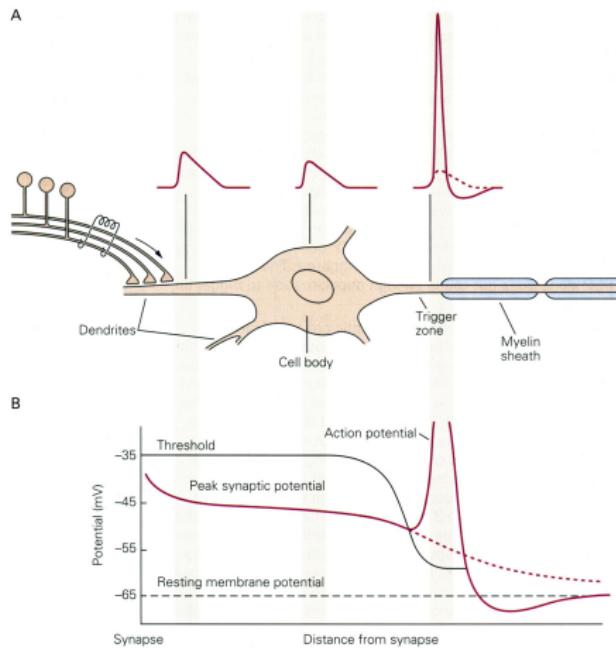
3. Department of Neurobiology, Duke University Medical Center, 101 Research Drive, Durham, USA

4. CNRS UMR5167 - Université Claude Bernard Lyon 1, Faculté de Médecine Laennec, Lyon, France

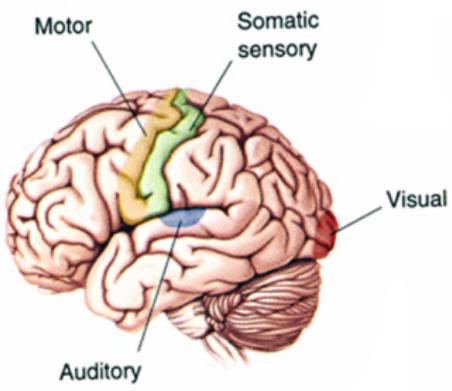
5. Laboratory of Neural Ensemble Technology, École Polytechnique Fédérale de Lausanne, Lausanne, Switzerland



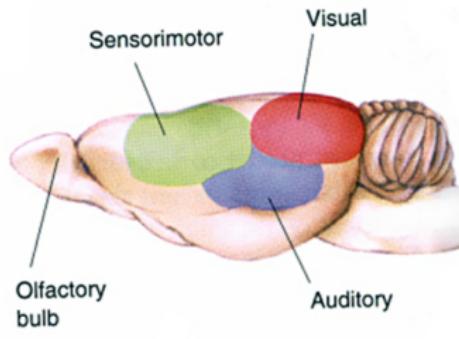
E. Kandel, J. Schwartz and T. Jessell, editors. *Principles Of Neural Science*. McGraw-Hill, 4^a edition (2000).



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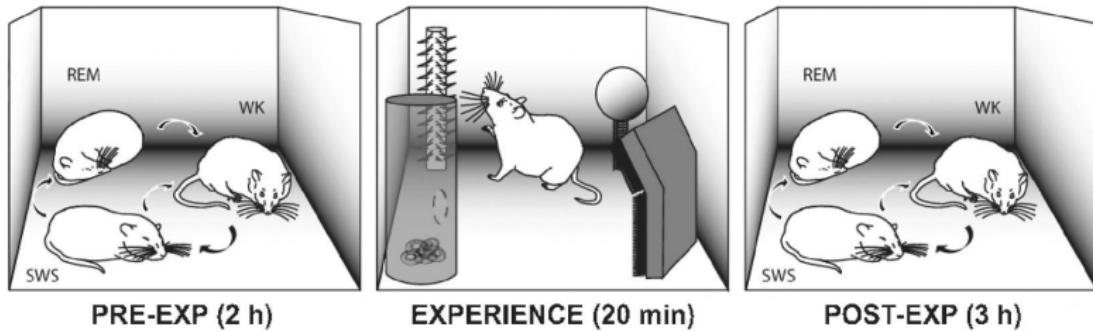


Human

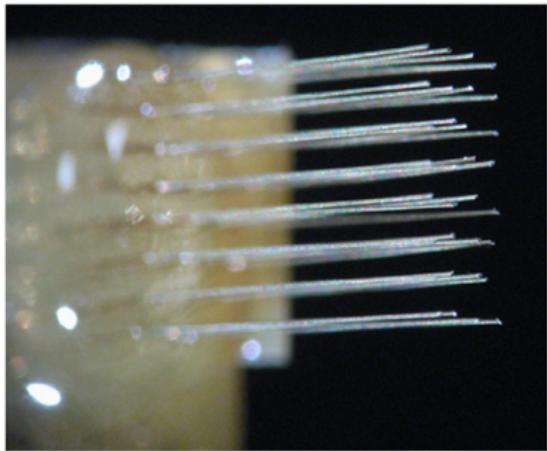
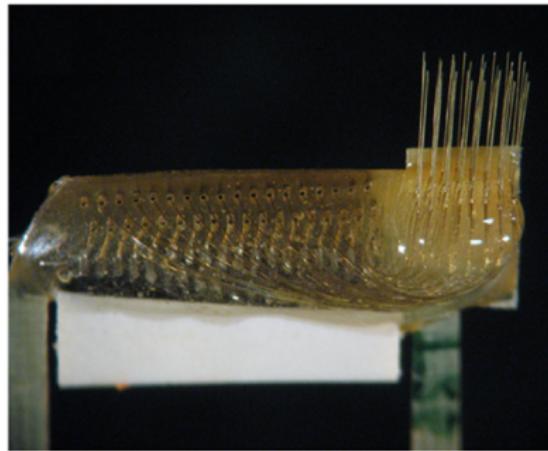


Rat

M. Bear, B. Connors and M. Paradiso. *Neuroscience - Exploring The Brain*. Lippincott W & W, 3^a edition (2006).

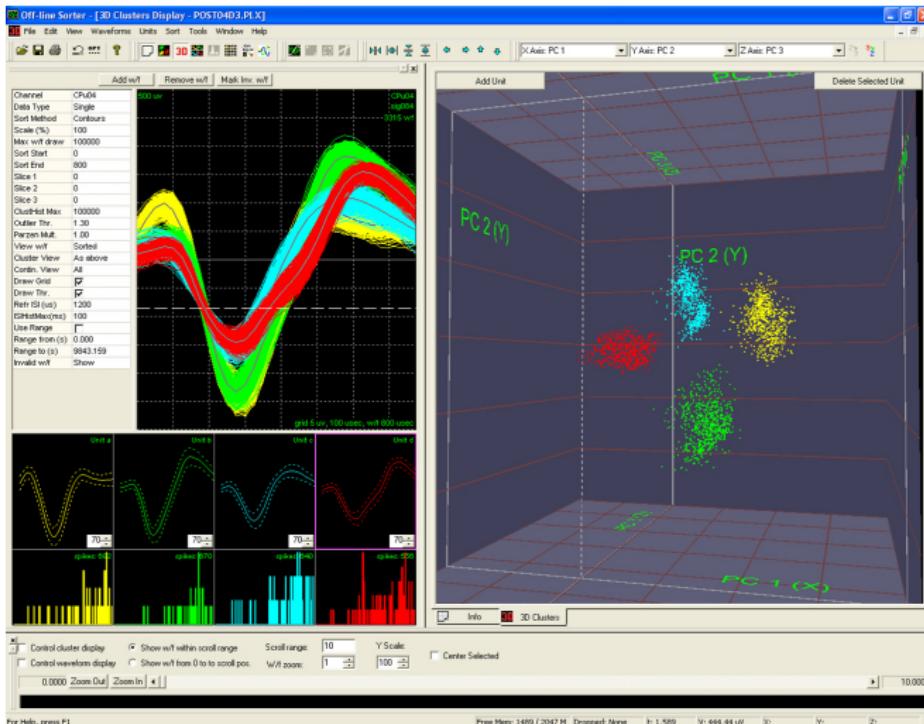


S. Ribeiro *et al.* *Frontiers in Neuroscience* 1(1), 43-55 (2007).



M. Freire *et al.* PLoS ONE 6(11), e27554 (2011).

Experiment
Theoretical Model
Results



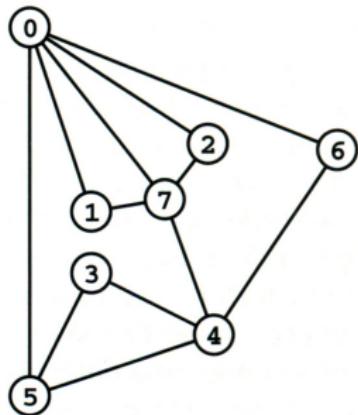
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Graph

Definition: A **graph** is a set of **vertices** v and a set of **edges** \mathcal{A} connecting the vertices. \square

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	0	1	2	3	4	5	6	7
0	0	1	1	0	0	1	1	1
1	1	0	0	0	0	0	0	1
2	1	0	0	0	0	0	0	1
3	0	0	1	0	1	0	0	0
4	0	0	0	1	0	1	1	0
5	1	0	0	1	1	0	0	0
6	1	0	0	0	1	0	0	0
7	1	1	1	0	1	0	0	0

R. Sedgewick. *Algorithms In C - Parts 1-4*. Addison Wesley, 3^a edition (1998).

Sample of N neurons $\mathbf{X} = (\mathbf{X}^{(1)}, \mathbf{X}^{(2)}, \dots, \mathbf{X}^{(N)})$, where
 $\mathbf{X}^{(i)} = (x_0^{(i)}, x_1^{(i)}, \dots, x_n^{(i)})$ are the recordings of firing from the i -th
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$$\mathbb{P}(g|\mathbf{X}) = \frac{\exp \left[\sum_{(i,j) \in g} J_{ij} (\mathbf{X}^{(i)} \otimes \mathbf{X}^{(j)}) \right]}{\sum_{g' \in \mathcal{G}} \exp \left[\sum_{(i,j) \in g'} J_{ij} (\mathbf{X}^{(i)} \otimes \mathbf{X}^{(j)}) \right]} = \frac{\prod_{(i,j) \in g} e^{J_{ij} (\mathbf{X}^{(i)} \otimes \mathbf{X}^{(j)})}}{\sum_{g' \in \mathcal{G}} \prod_{(i,j) \in g'} e^{J_{ij} (\mathbf{X}^{(i)} \otimes \mathbf{X}^{(j)})}}$$

where $J_{ij} \in \mathbb{R}$ is the degree of interaction between neurons $i - j$.

The product operation $\mathbf{X}^{(i)} \otimes \mathbf{X}^{(j)} = \sum_{t=0}^n x_t^{(i)} \cdot x_t^{(j)}$ defines the method used for calculating the posterior probability:

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Method 1:

$$x_t^{(i)} \cdot x_t^{(j)} = \begin{cases} 1 & \text{if } x_t^{(i)} = 1 \text{ and } x_t^{(j)} = 1 \\ 0 & \text{otherwise} \end{cases}$$

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Method 2:

$$x_t^{(i)} \cdot x_t^{(j)} = \begin{cases} 1 & \text{if } x_t^{(i)} = 1 \text{ and } x_t^{(j)} = 1 \text{ or } x_t^{(i)} = 0 \text{ and } x_t^{(j)} = 0 \\ 0 & \text{otherwise} \end{cases}$$

Penalty measure related to the number of edges been considered:

$$\pi(g) = \frac{\exp\left[-cn \sum_{a \in \mathcal{A}} \mathbb{1}_{\{a \in g\}}\right]}{\sum_{g' \in \mathcal{G}} \exp\left[-cn \sum_{a \in \mathcal{A}} \mathbb{1}_{\{a \in g'\}}\right]}$$

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Thus, the posterior probability of a graph g given a sample \mathbf{X} , is:

$$\mathbb{P}(g|\mathbf{X}) = \frac{\prod_{(i,j) \in g} e^{J_{ij}(\mathbf{X}^{(i)} \otimes \mathbf{X}^{(j)}) - cn}}{\sum_{g' \in \mathcal{G}} \prod_{(i,j) \in g'} e^{J_{ij}(\mathbf{X}^{(i)} \otimes \mathbf{X}^{(j)}) - cn}}$$

Markov Chain Monte Carlo - Metropolis-Hastings

From an initial state g_i :

- ① A candidate to next state g_j is proposed with transition probability Q_i^j .
- ② The state g_j is accepted with acceptance probability $\alpha(g_i, g_j)$.
- ③ Otherwise, the state g_j is rejected and the chain remains on state g_i .
- ④ Go to step 1.

Considerations:

- Symmetric sampling kernel given by $\text{Unif}[0, |\mathcal{A}|]$, where $|\mathcal{A}|$ is the cardinality of the set of all edges.
- The candidate to next state g_j has **only one** edge different from g_i .

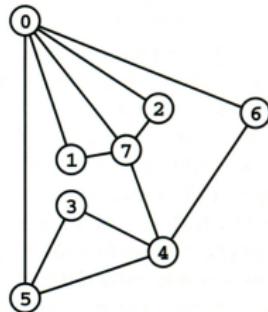
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In this case, the acceptance probability can be simplified to:

$$\alpha(g_i, g_j) = \begin{cases} \min\left(1, e^{J_{uv}(\mathbf{X}^{(u)} \otimes \mathbf{X}^{(v)}) - cn}\right) & \text{if the edge } b = (u, v) \text{ is inserted} \\ \min\left(1, e^{-J_{uv}(\mathbf{X}^{(u)} \otimes \mathbf{X}^{(v)}) + cn}\right) & \text{if the edge } b = (u, v) \text{ is removed} \end{cases}$$

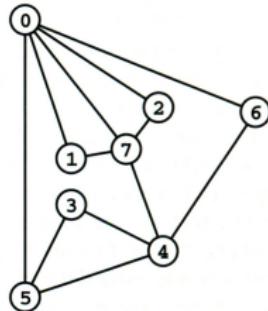
Graph representation:



	0	1	2	3	4	5	6	7
0	0	1	1	0	0	1	1	1
1	1	0	0	0	0	0	0	1
2	1	0	0	0	0	0	0	1
3	0	0	1	0	1	0	0	0
4	0	0	0	1	0	1	1	0
5	1	0	0	1	1	0	0	0
6	1	0	0	0	1	0	0	0
7	1	1	1	0	1	0	0	0

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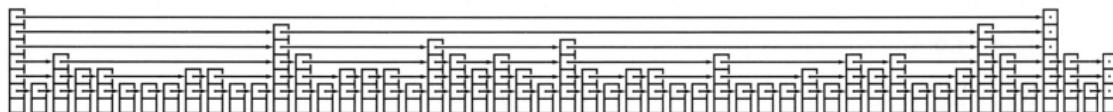
	0	1	2	3	4	5	6	7
0	0	1	1	0	0	1	1	1
1	1	0	0	0	0	0	0	1
2	1	0	0	0	0	0	0	1
3	0	0	1	0	1	0	0	0
4	0	0	0	1	0	1	1	0
5	1	0	0	1	1	0	0	0
6	1	0	0	0	1	0	0	0
7	1	1	1	0	1	0	0	0

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The element $[i, j]$ from the adjacency matrix can be recovered:

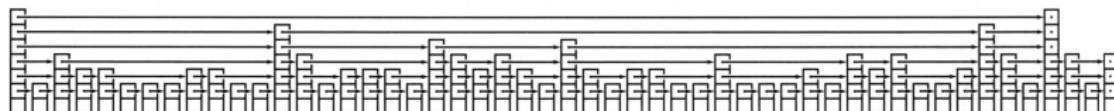
$$[i, j] \rightarrow \begin{cases} \left[i + 1 + (j + 1) \frac{j-2}{2} \right] & \text{if } i < j \\ \left[j + 1 + (i + 1) \frac{i-2}{2} \right] & \text{otherwise} \end{cases}$$

Skip List:



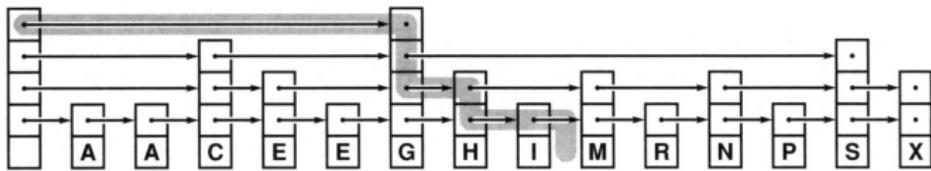
W. Pugh. *Skip Lists: A Probabilistic Alternative to Balanced Trees*. Comm. of the ACM 33(6), 668-676 (1990).

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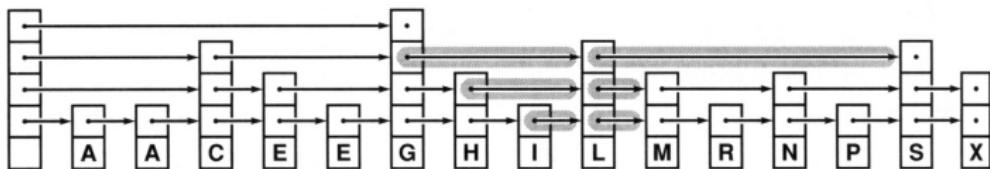
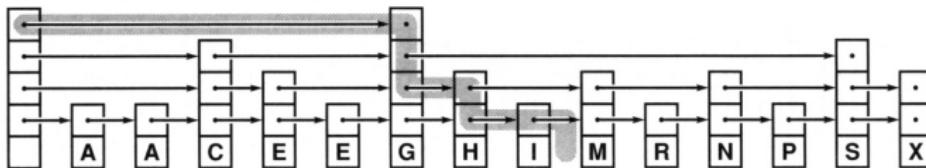


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To insert a new item into a *skip list*, we generate a new j -link node with probability proportional to $1/t^j$, where t is a fixed parameter.

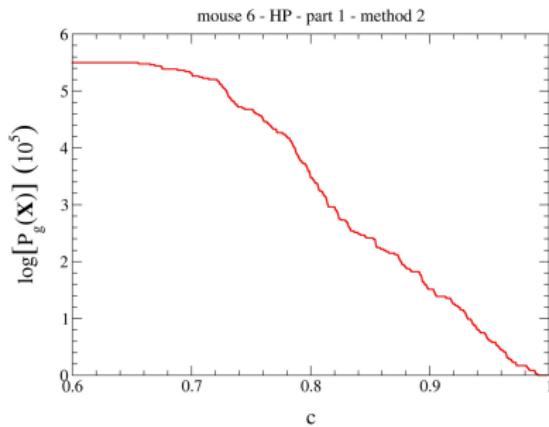
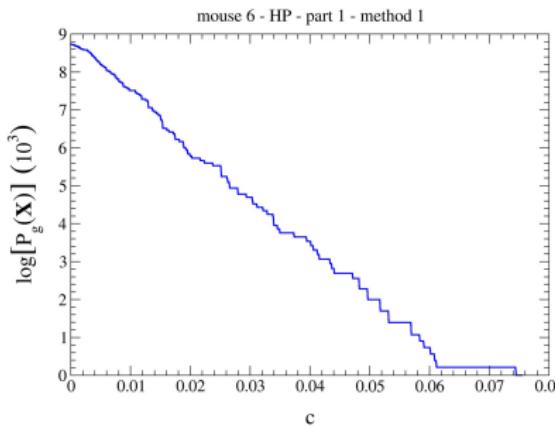


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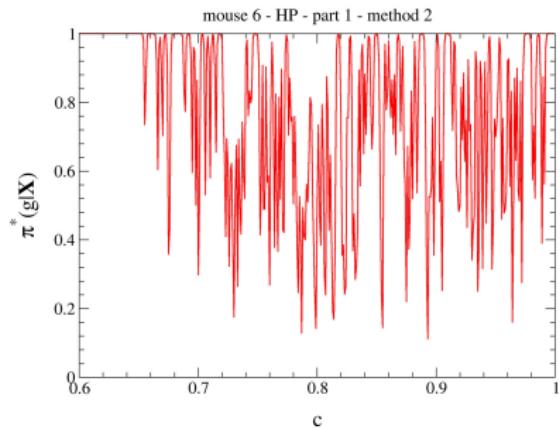
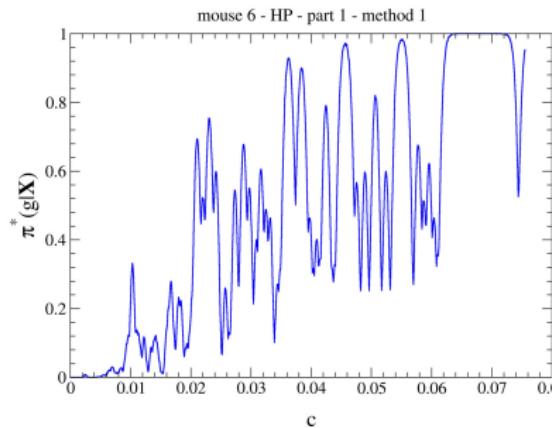


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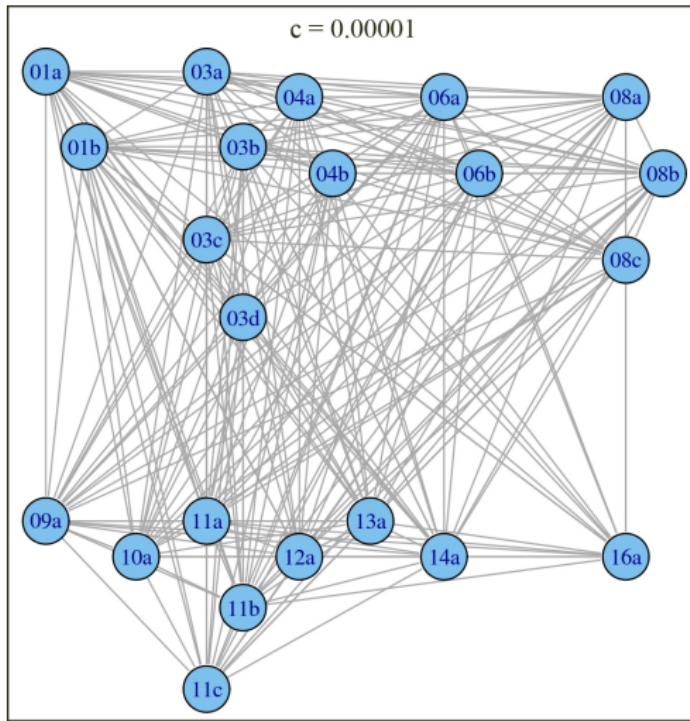
Likelihood of the most representative graph as a function of the penalty.



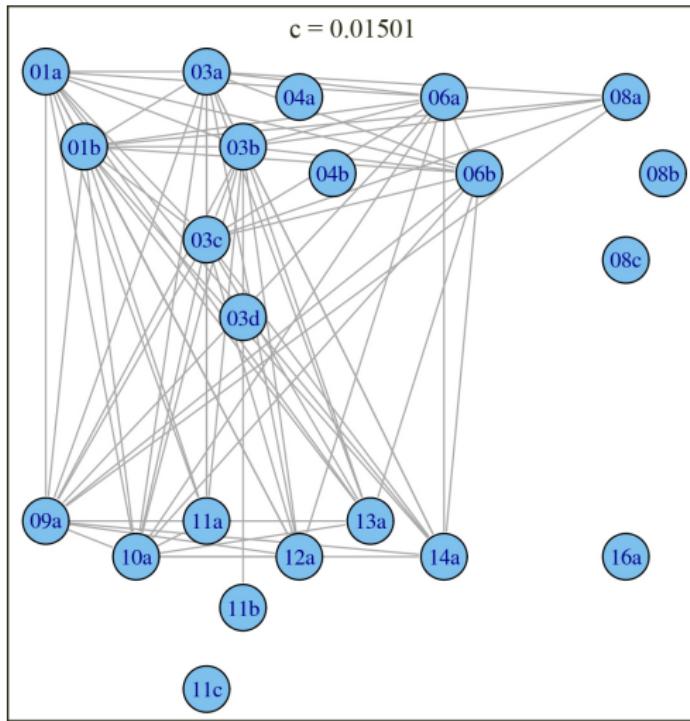
Empirical probabilities (frequency of the most representative graph divided by the number of MC steps) as a function of the penalty.



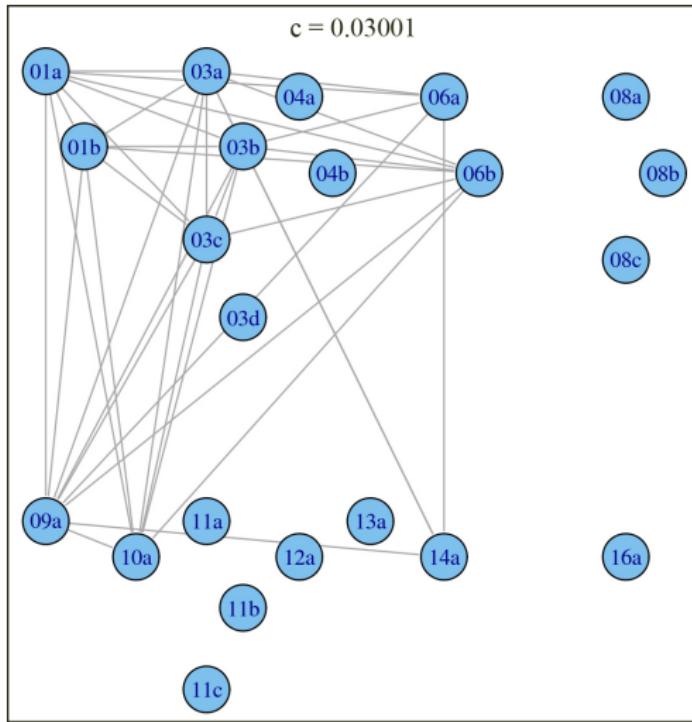
Method 1: $x_t^{(i)} = x_t^{(j)} = 1$



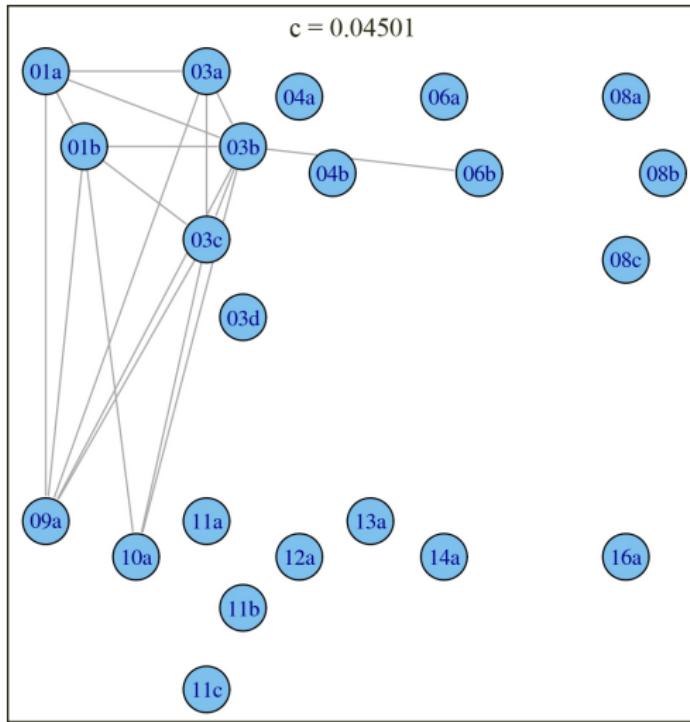
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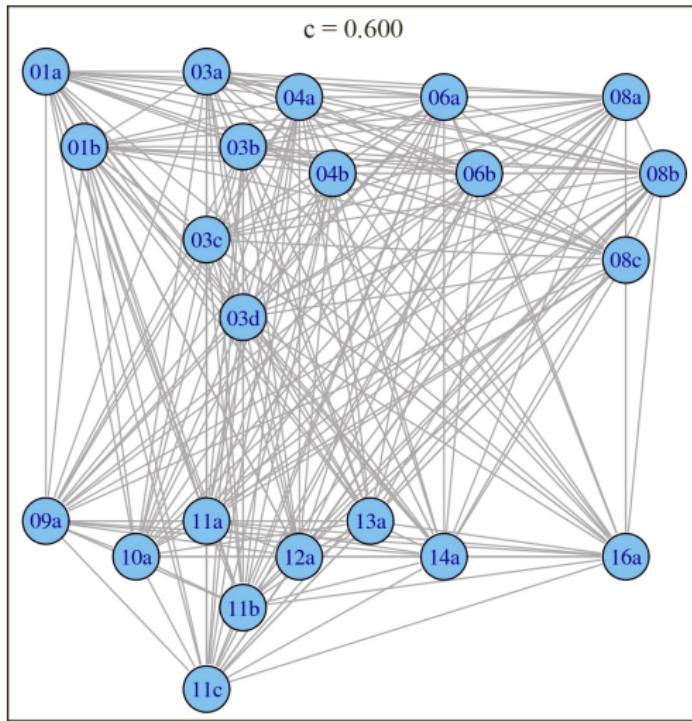
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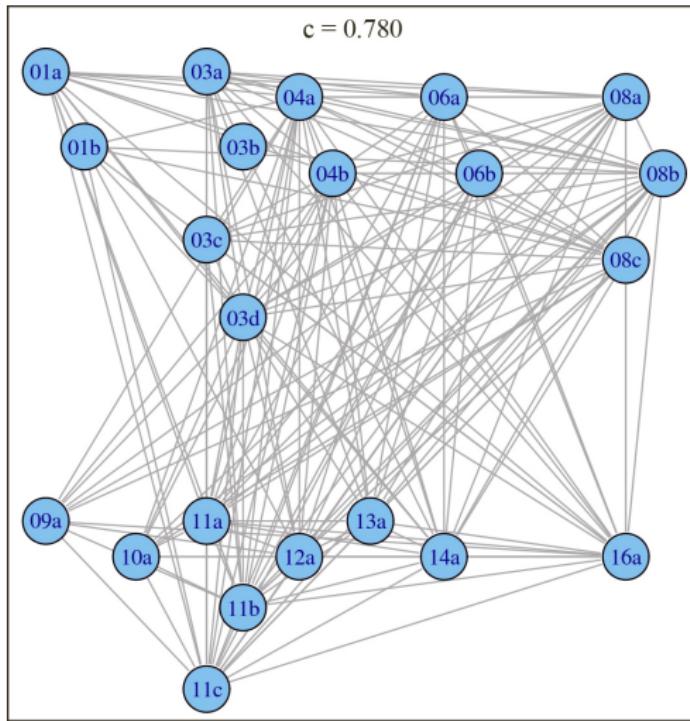
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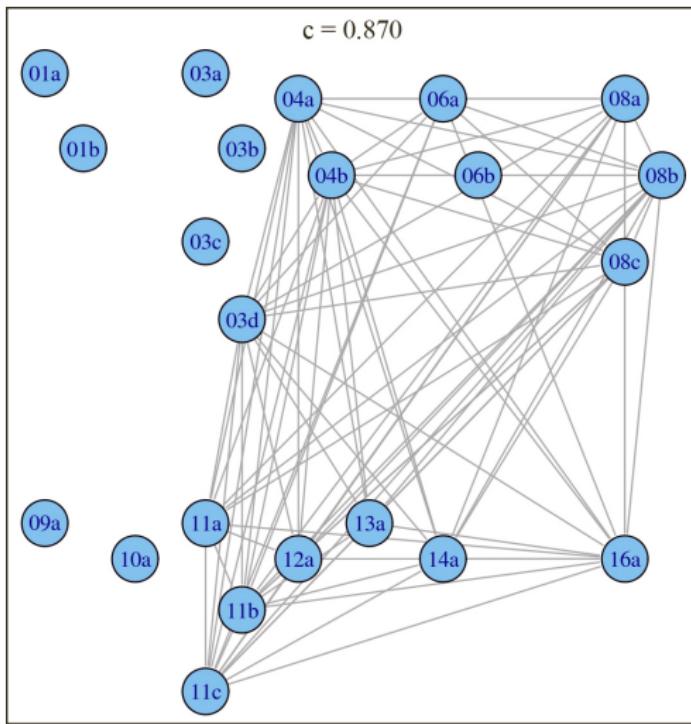
Method 2: $x_t^{(i)} = x_t^{(j)} = 1$ or $x_t^{(i)} = x_t^{(j)} = 0$



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