

AI for theorem proving in Isabelle/HOL

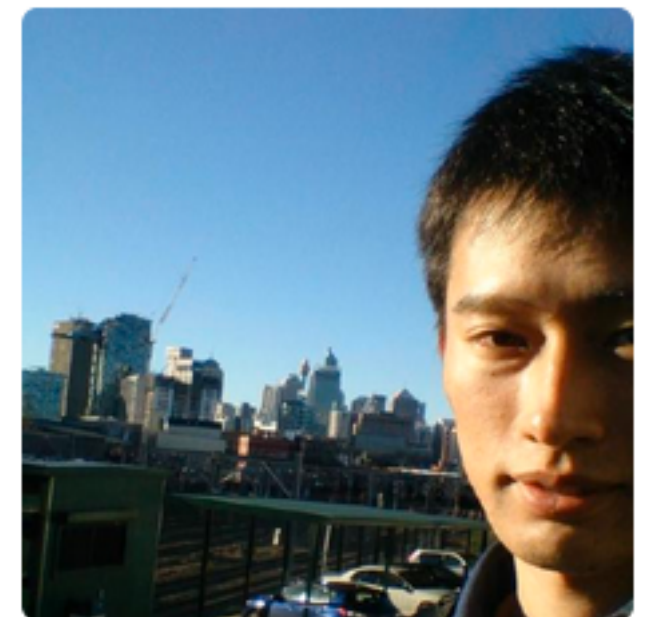
This work was supported by the project AI&Reasoning (reg. no. CZ.02.1.01/0.0/0.0/15_003/0000466).



Yutaka Nagashima
University of Innsbruck
Czech Technical University




**CZECH INSTITUTE
OF INFORMATICS
ROBOTICS AND
CYBERNETICS
CTU IN PRAGUE**



Yutaka Ng

yutakang

Block or report user

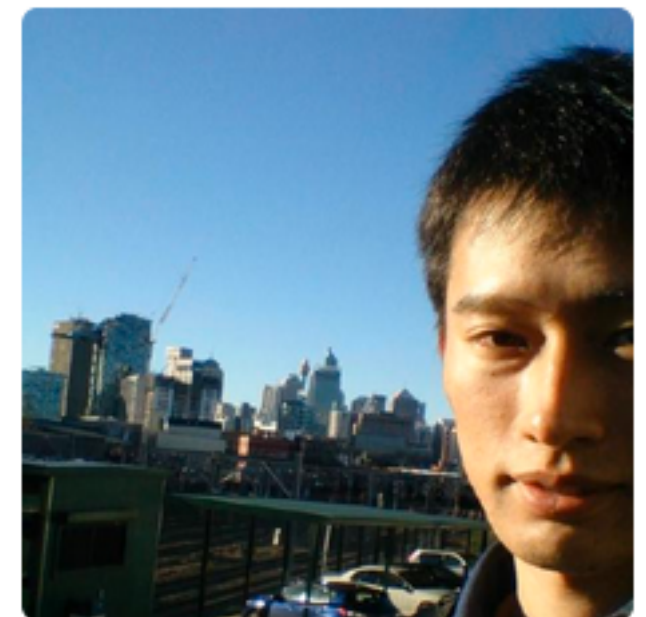
 CVUT, CTU, CIIRC

AI for theorem proving? in Isabelle/HOL

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Why theorem proving?

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To build trustworthy software (Complete Formal Verification)!

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1. Specify what we want.

Why theorem proving?

To build trustworthy software (Complete Formal Verification)!

1. Specify what we want.
2. Implement what we want.

Why theorem proving?

To build trustworthy software (Complete Formal Verification)!

- 1. Specify what we want.**
- 2. Implement what we want.**
- 3. Prove the implementation satisfies the specification.**

Why theorem proving?

To build trustworthy software (Complete Formal Verification)!

1. Specify what we want.
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Example

Why theorem proving?

To build trustworthy software (Complete Formal Verification)!

1. Specify what we want.
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Example

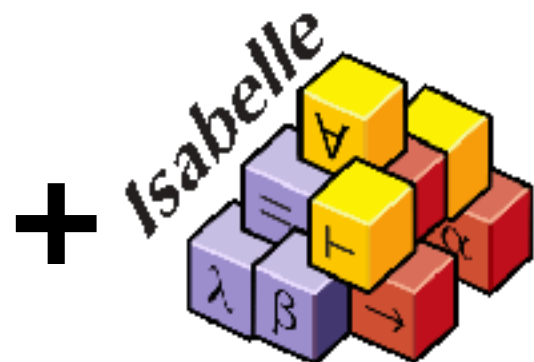
developer

proof assistant / ITP

implementation



Gewin Klein et. al



Isabelle/HOL

=



verified micro kernel,
seL4

Why theorem proving?

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1. Specify what we want.
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Example

developer

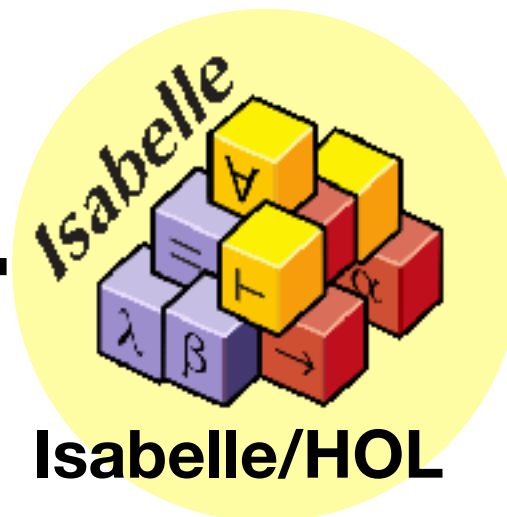
proof assistant / ITP

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Gewin Klein et. al

+



Isabelle/HOL

=



verified micro kernel,
seL4

Mathematics

Number Theory

Analysis

Algebra

Geometry

Probability Theory

etc.

Informatics

Language

Algorithms

Data Structures

Architecture

Software Engineering

Formal Verification

theorem proving

Physics

Acoustics

Astrophysics

Electromagnetism

Molecular Physics

Quantum Physics

etc.

Mathematics

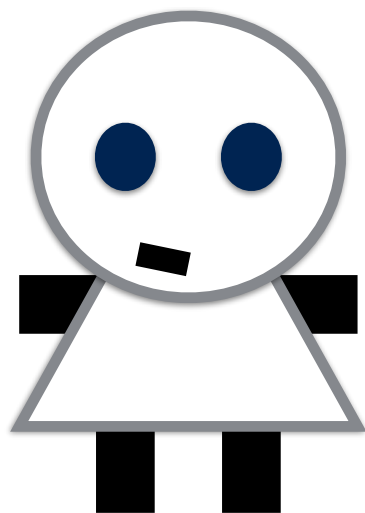
Number Theory
Analysis
Algebra
Geometry
Probability Theory
etc.

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Algorithms
Data Structures
Architecture
Software Engineering
Formal Verification
theorem proving

Physics

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Molecular Physics
Quantum Physics
etc.



**A tiny field inside
Informatics. Who cares?**

Informatics

Language

Algorithms

Data Structures

Architecture

Software Engineering

Formal Verification

Physics

Acoustics

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Electromagnetism

Molecular Physics

Quantum Physics

etc.

Mathematics: The Language of Science.

Analysis Algebra Geometry Probability Theory

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Mathematics: The Language of Science.

Analysis Algebra Geometry Probability Theory

Logic: the Foundation of Mathematics.

Informatics

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Mathematics: The Language of Science.

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Automate Logic using AI to Accelerate Science!



Informatics

Physics

Chemistry

Electronics

etc.

Language

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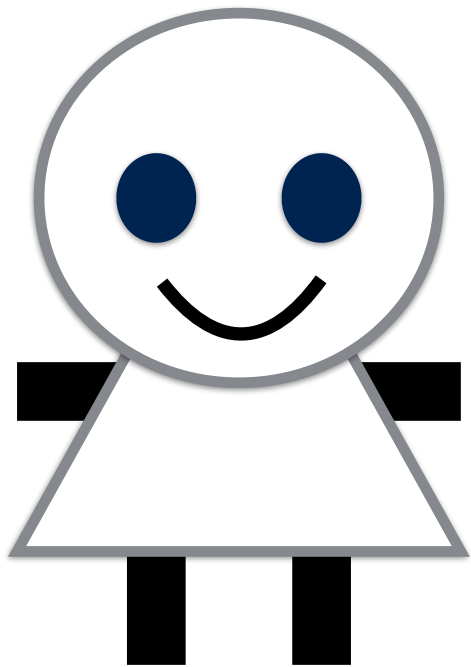
Analysis Algebra Geometry Probability Theory

Logic: the Foundation of Mathematics.

Automate Logic using AI to Accelerate Science!



Interactive theorem proving with Isabelle/HOL



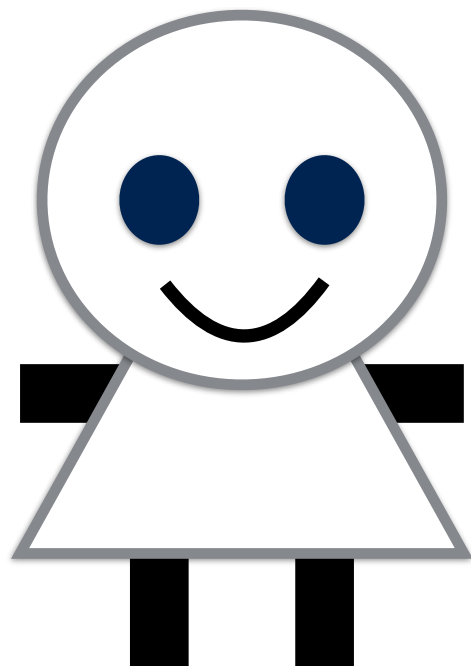
Interactive theorem proving with

Isabelle/HOL

proof goal

context

tactic / proof method



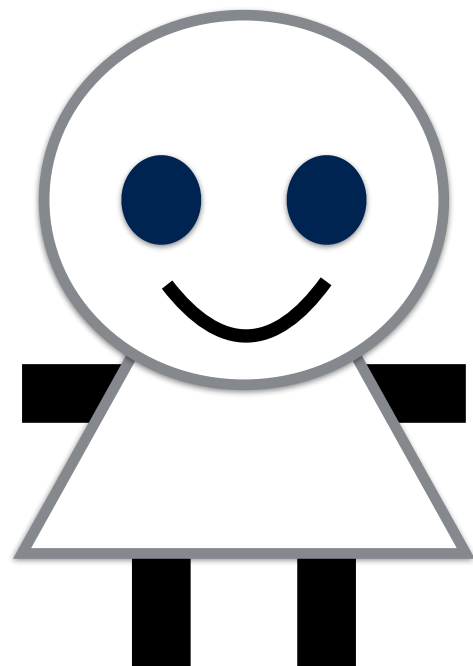
Interactive theorem proving with

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error-message

subgoals

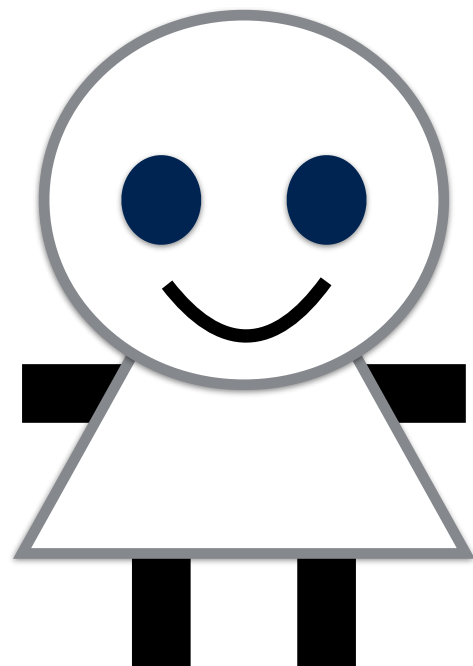
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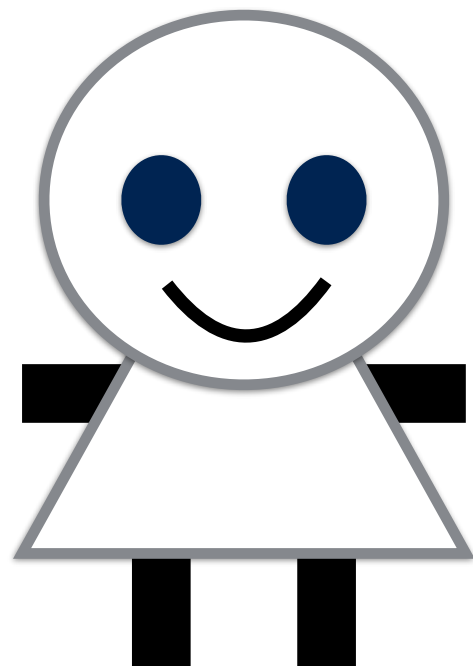
Interactive theorem proving with

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error-message

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no sub-goal!

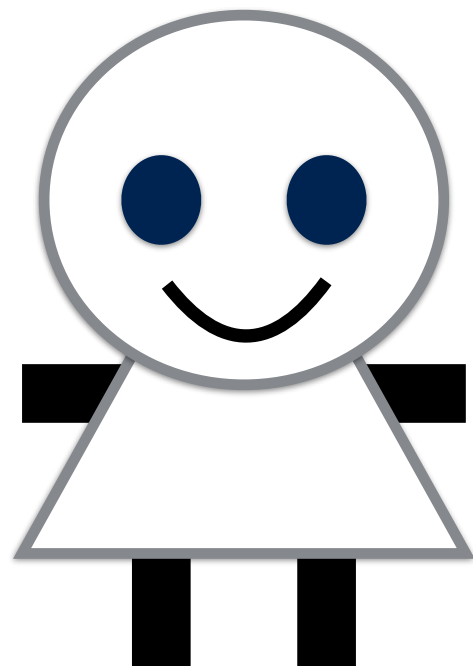
Interactive theorem proving with

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Interactive theorem proving with

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Interactive theorem proving with

Isabelle/HOL

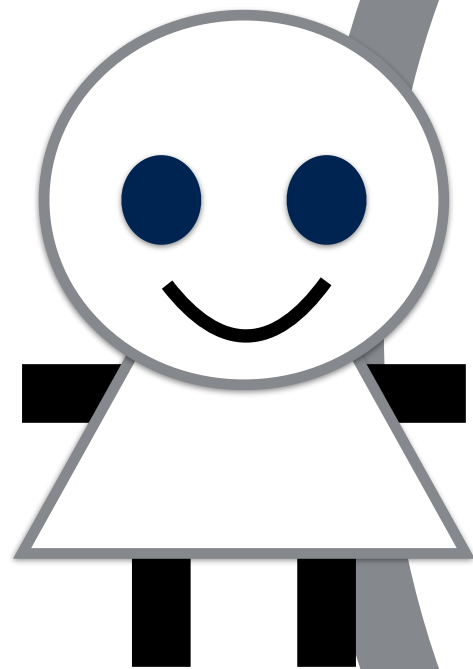
proof goal context

tactic / proof method

error-message

subgoals

no sub-goal!



Interactive theorem proving with

Isabelle/HOL

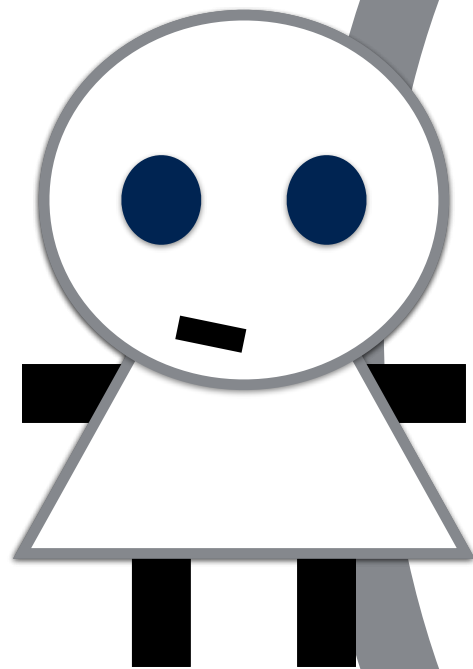
proof goal context

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no sub-goal!



Interactive theorem proving with

Isabelle/HOL

proof goal context

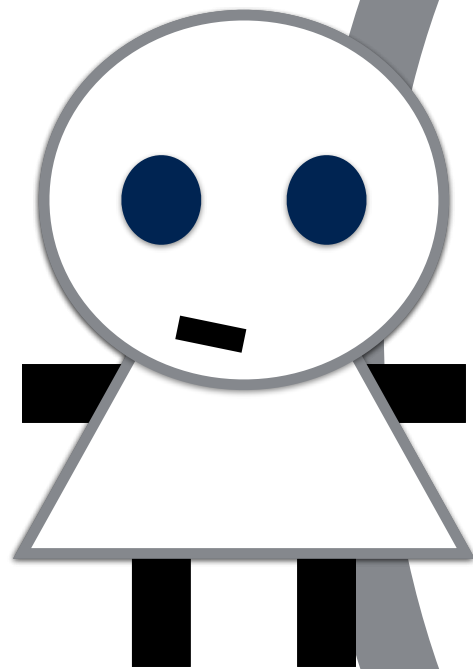
tactic / proof method

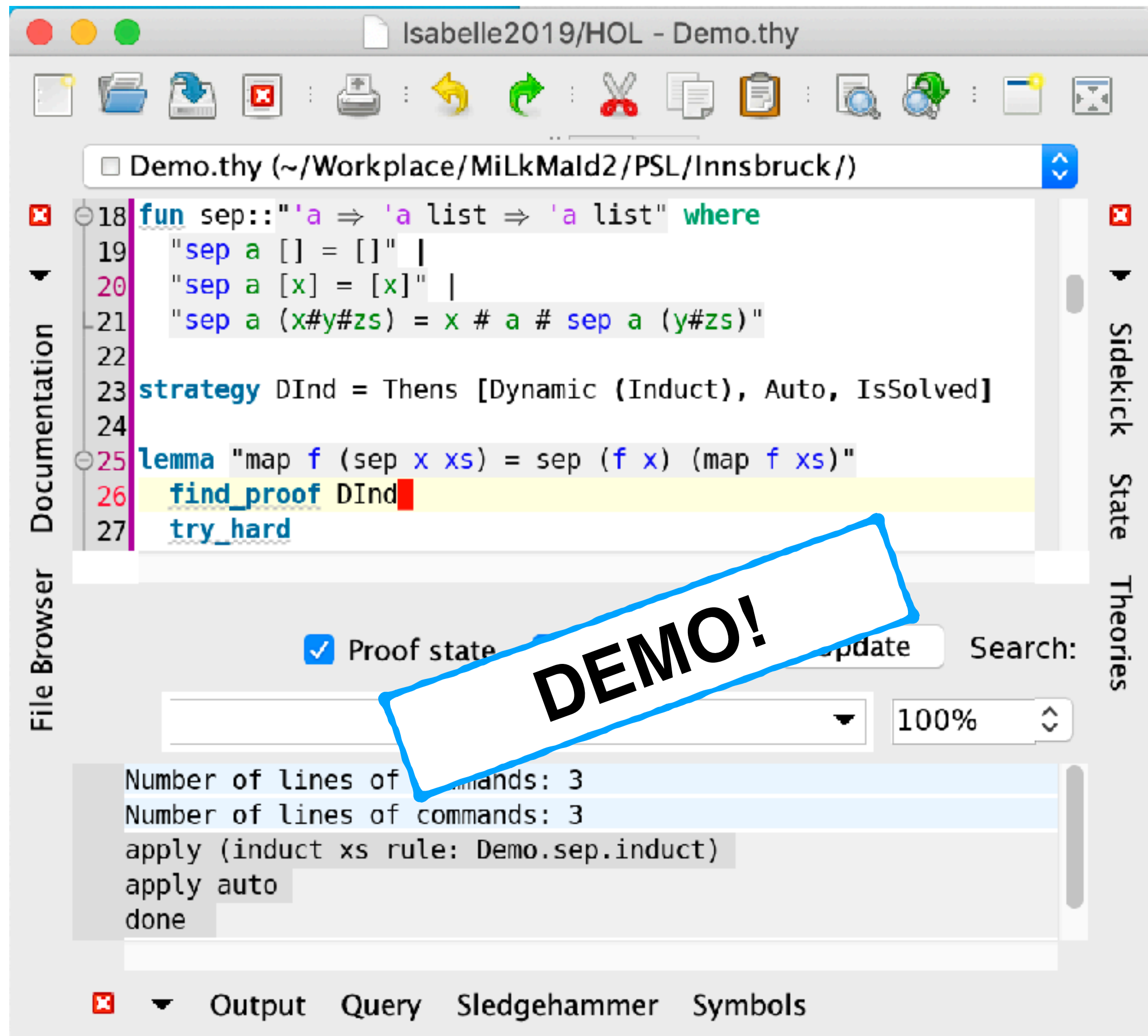
error-message



proof goal!

It's blatantly clear
You stupid machine, that what
I tell you is true
(Michael Norrish)





Isabelle2019/HOL - Demo.thy

□ Demo.thy (~/Workplace/MiLkMald2/PSL/Innsbruck/)

```
18 fun sep:: "'a ⇒ 'a list ⇒ 'a list" where
19   "sep a [] = []" |
20   "sep a [x] = [x]" |
21   "sep a (x#y#zs) = x # a # sep a (y#zs)"
22
23 strategy DInd = Thens [Dynamic (Induct), Auto, IsSolved]
24
25 lemma "map f (sep x xs) = sep (f x) (map f xs)"
26 find_proof DInd
27 try_hard
```

File Browser Documentation Sidekick State Theories

✓ Proof state Update Search:

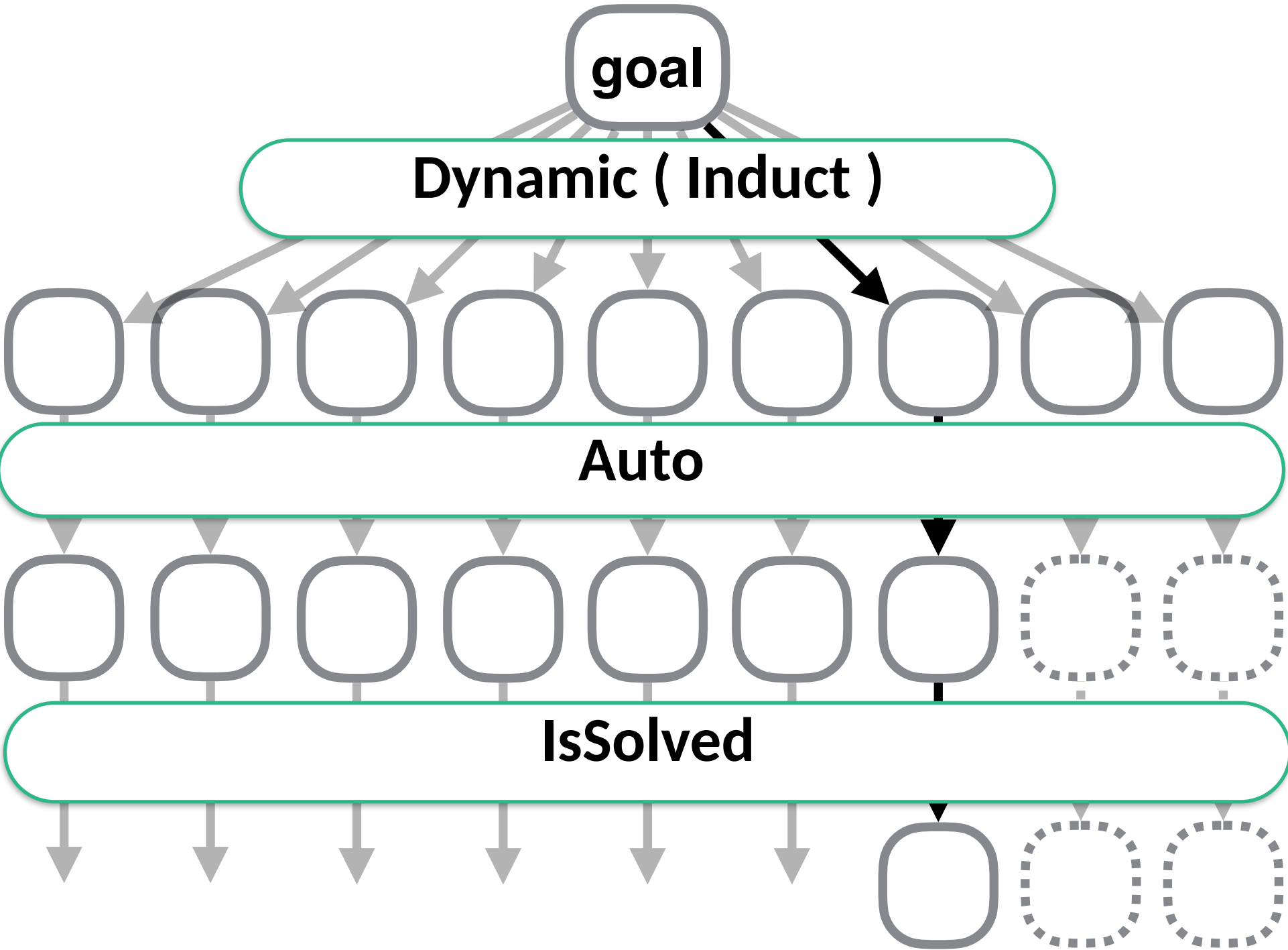
Number of lines of commands: 3
Number of lines of commands: 3
apply (induct xs rule: Demo.sep.induct)
apply auto
done

Output Query Sledgehammer Symbols

DEMO!

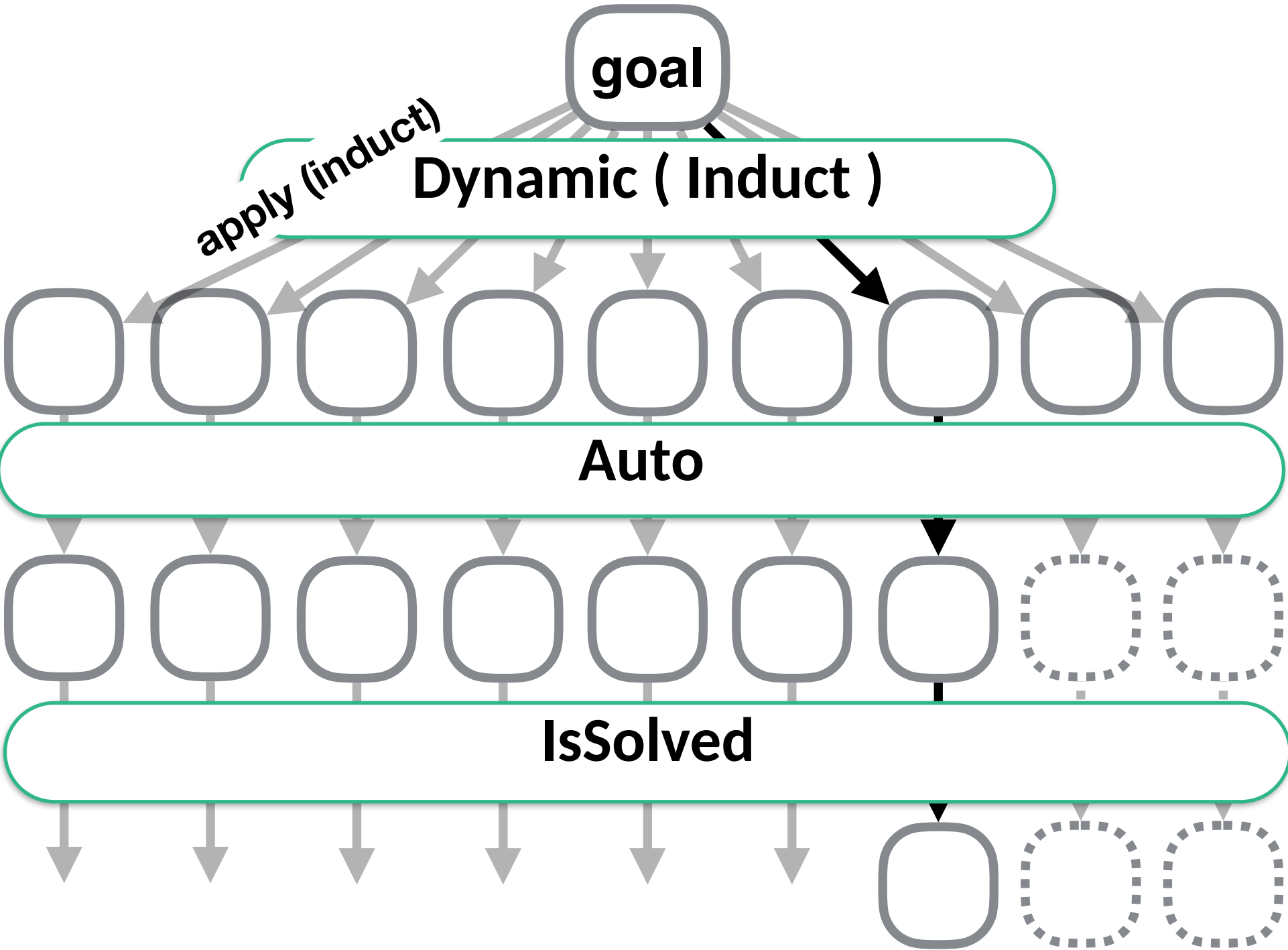
```
lemma "map f (sep x xs) = sep (f x) (map f xs)"
```

```
find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)
```



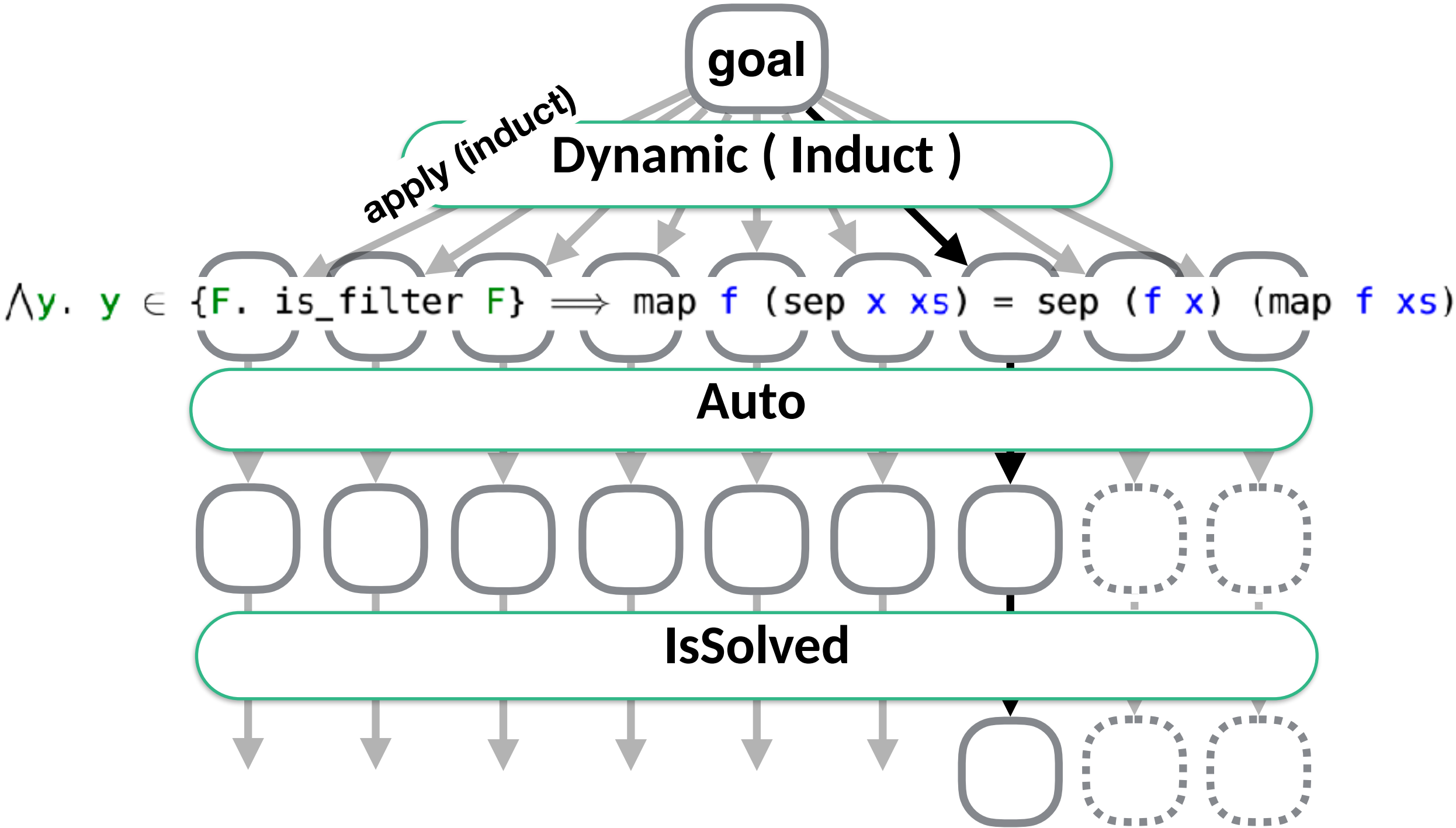
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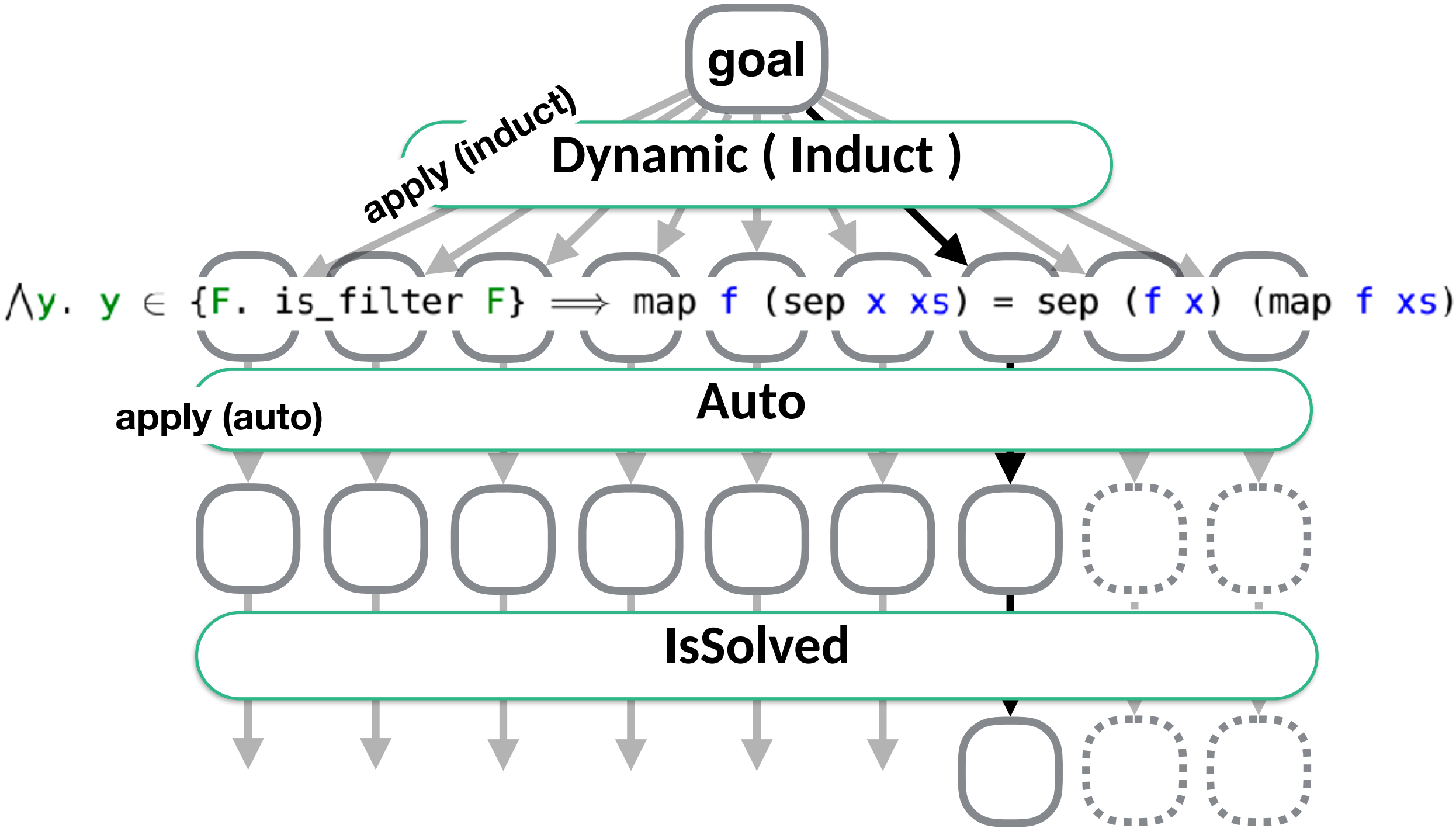
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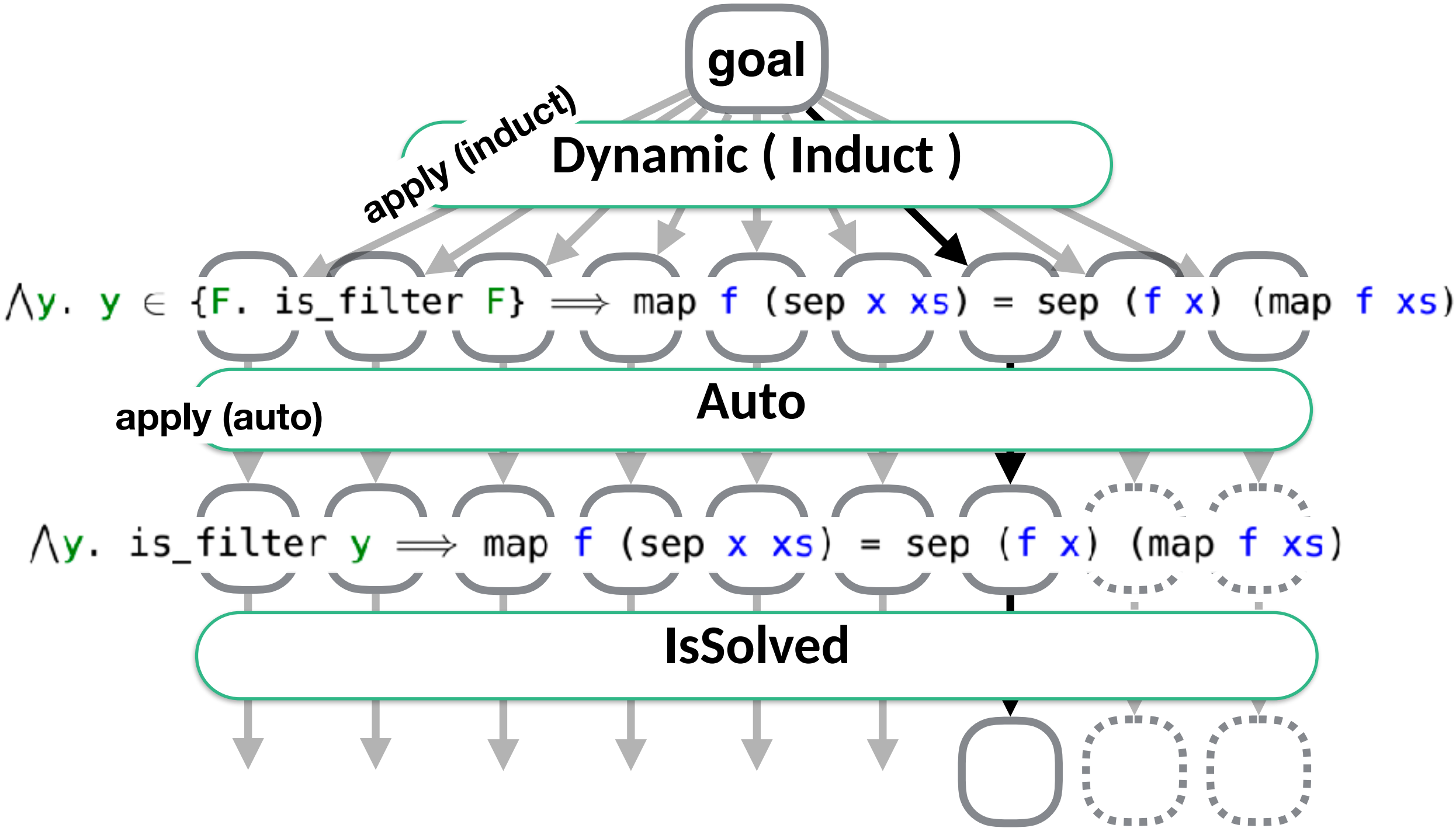
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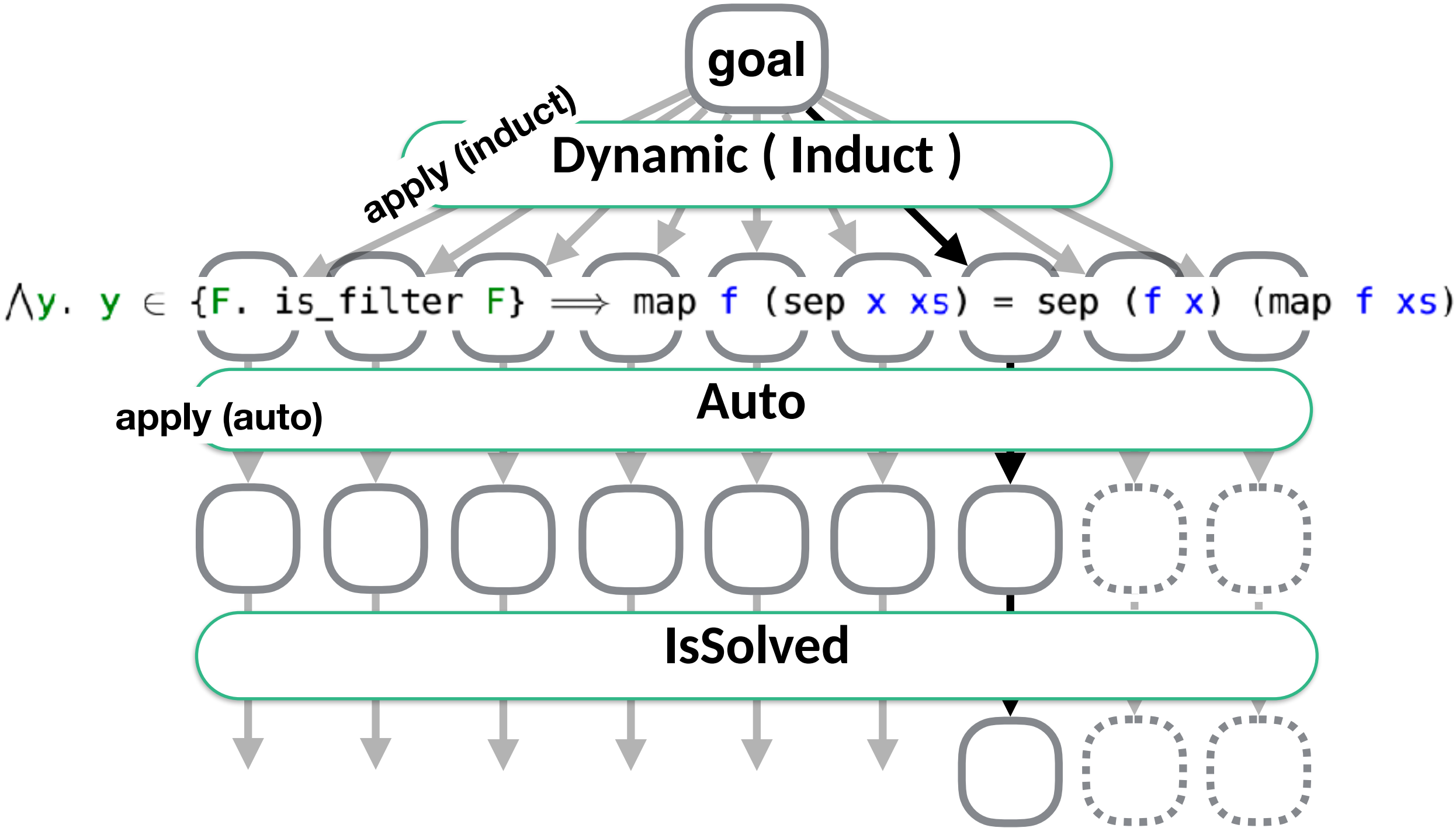
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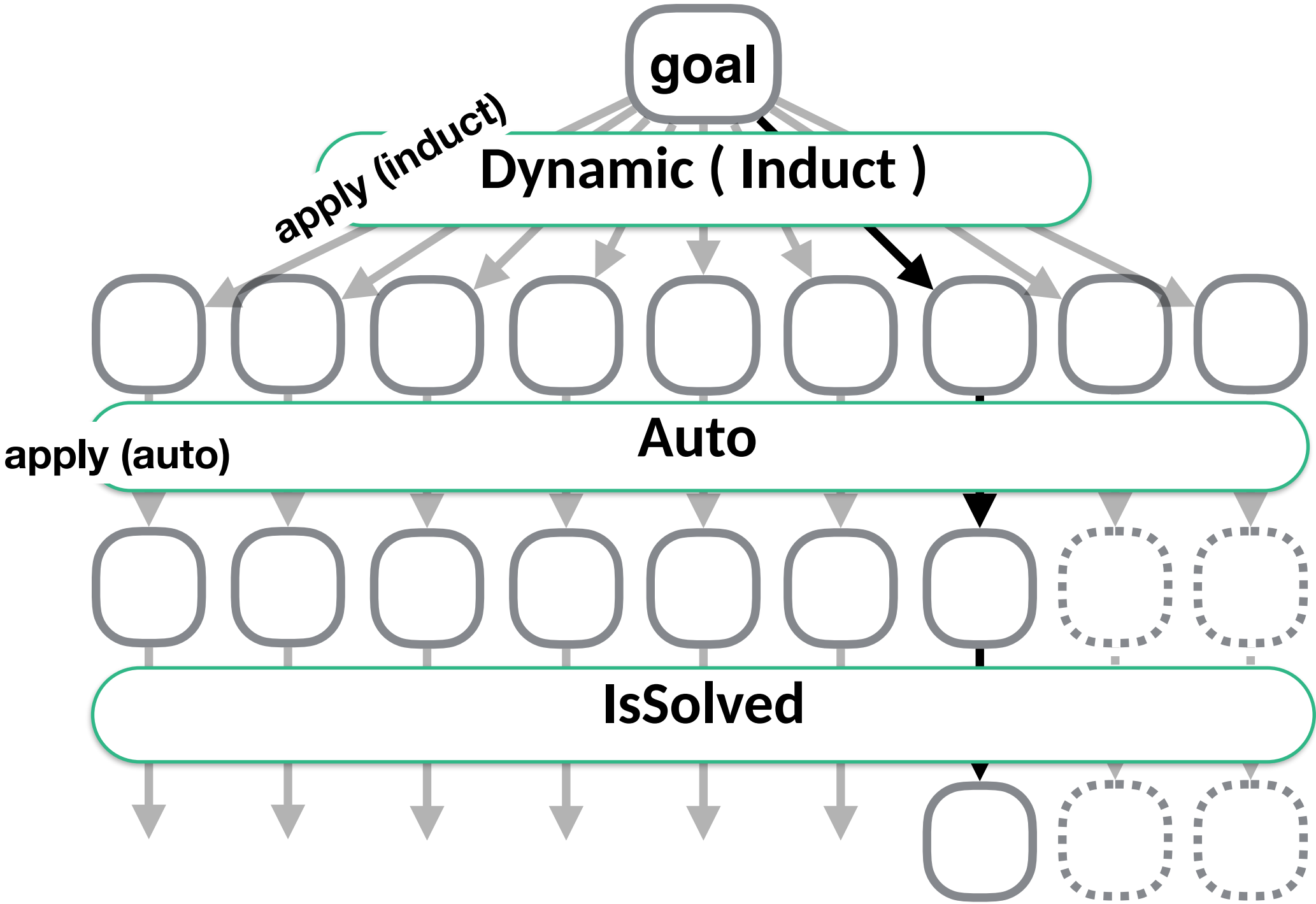

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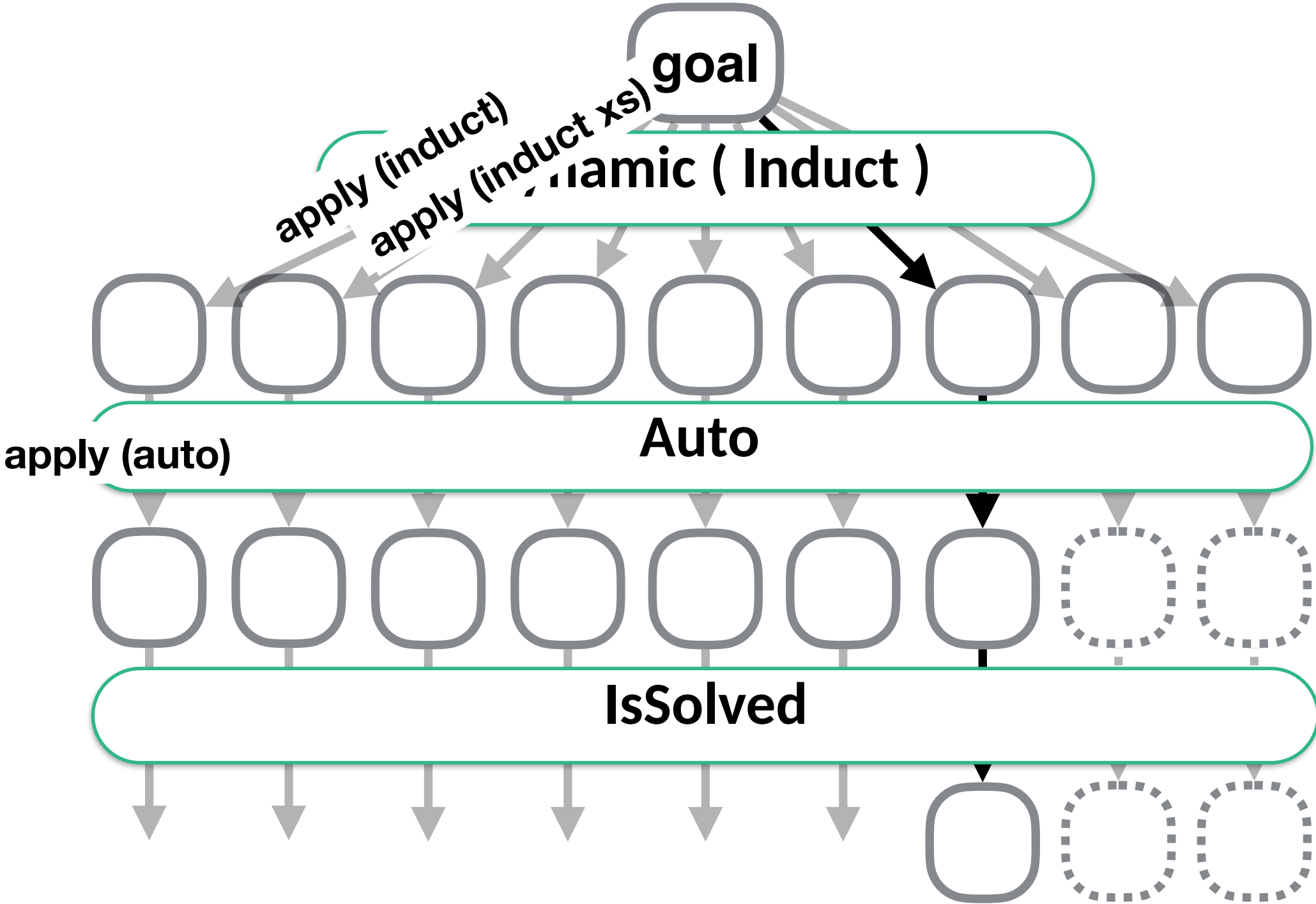
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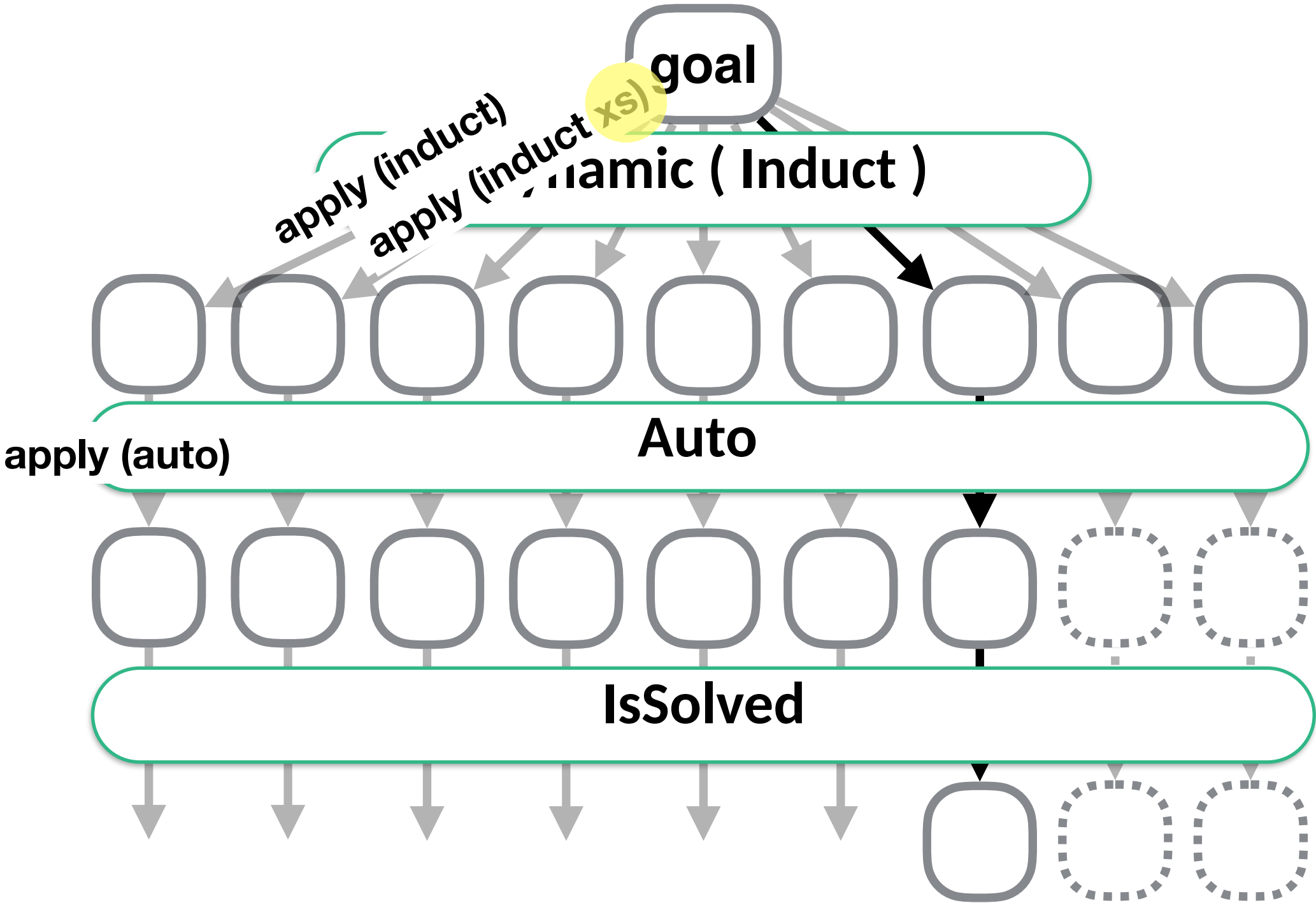
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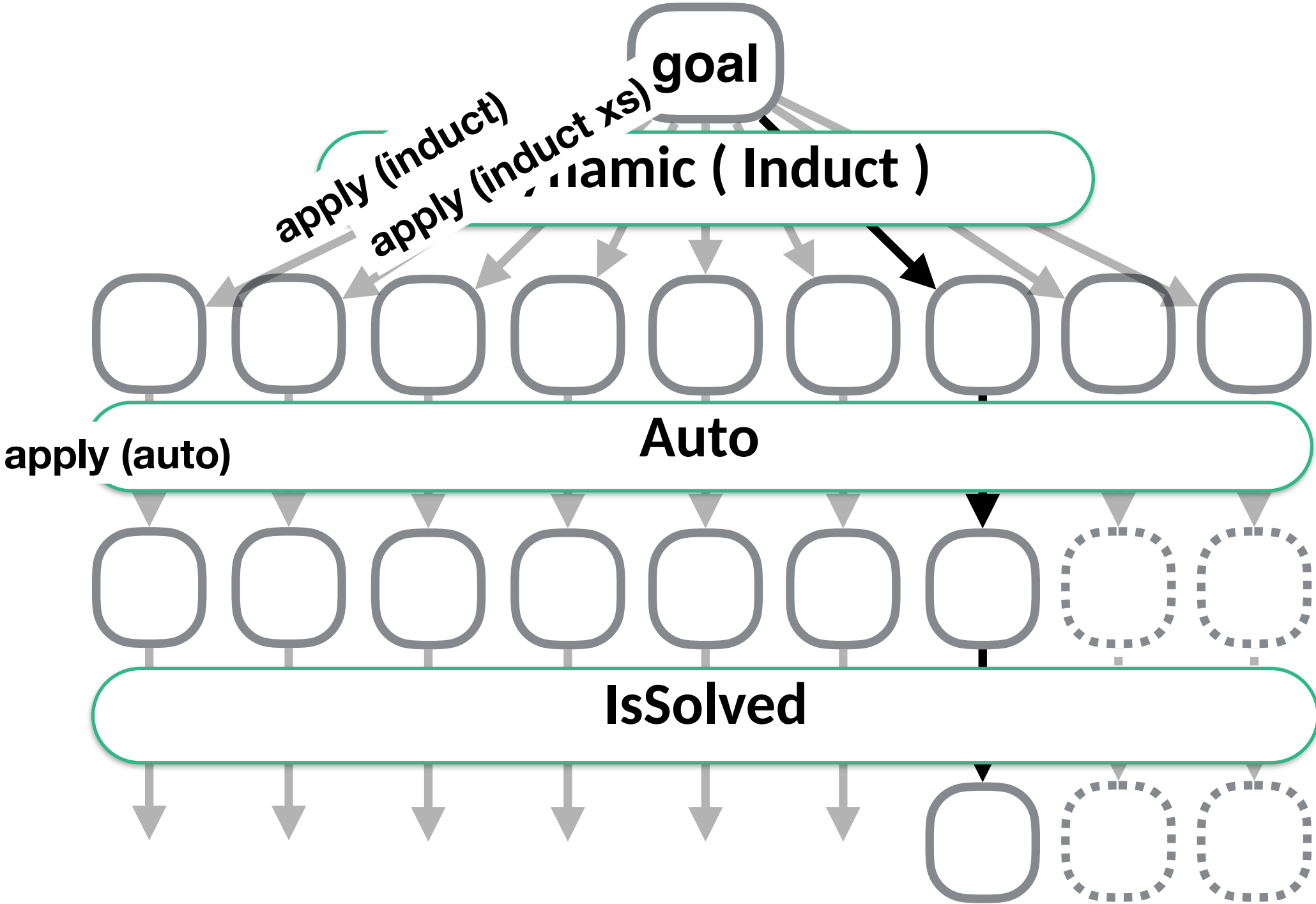
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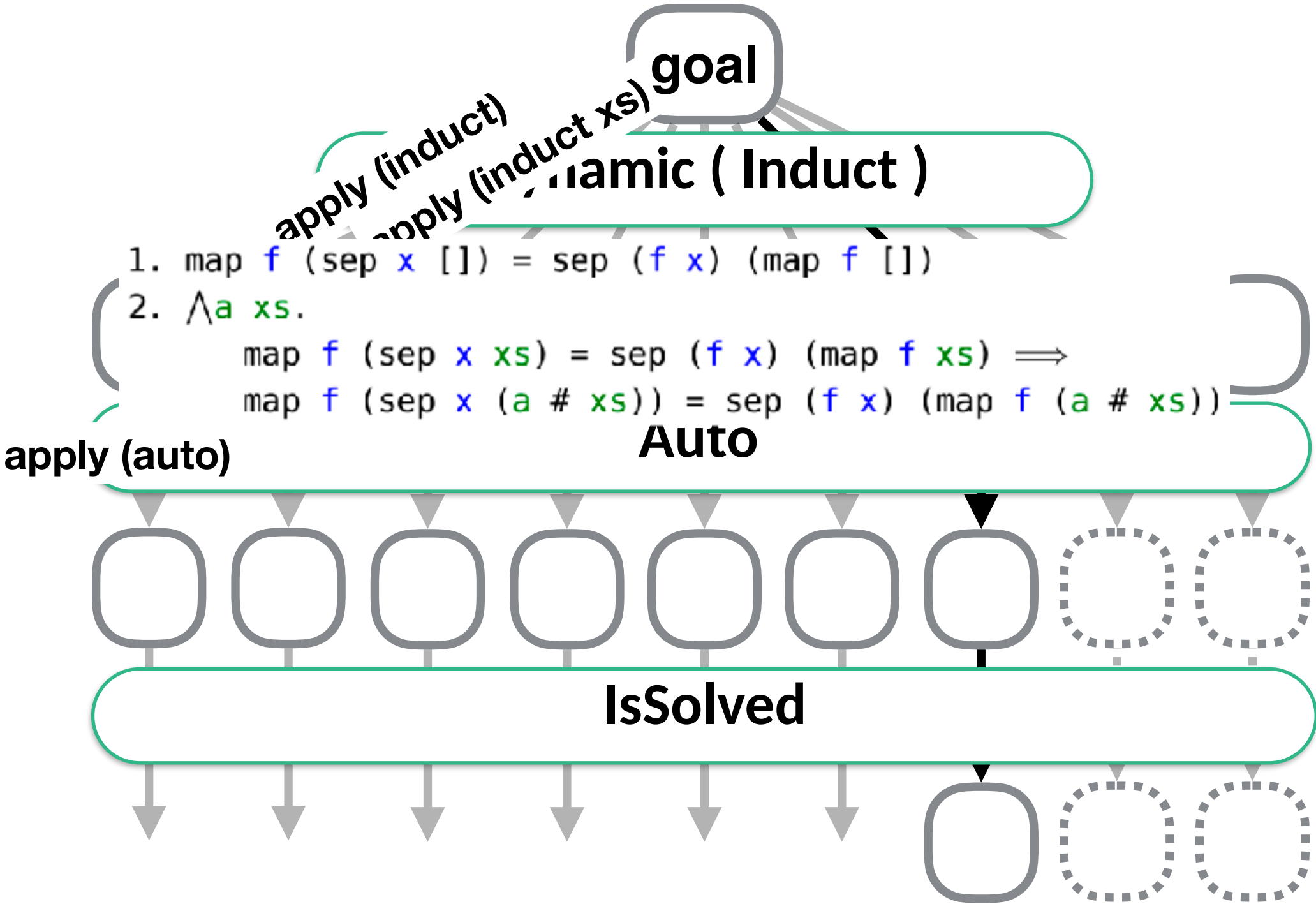
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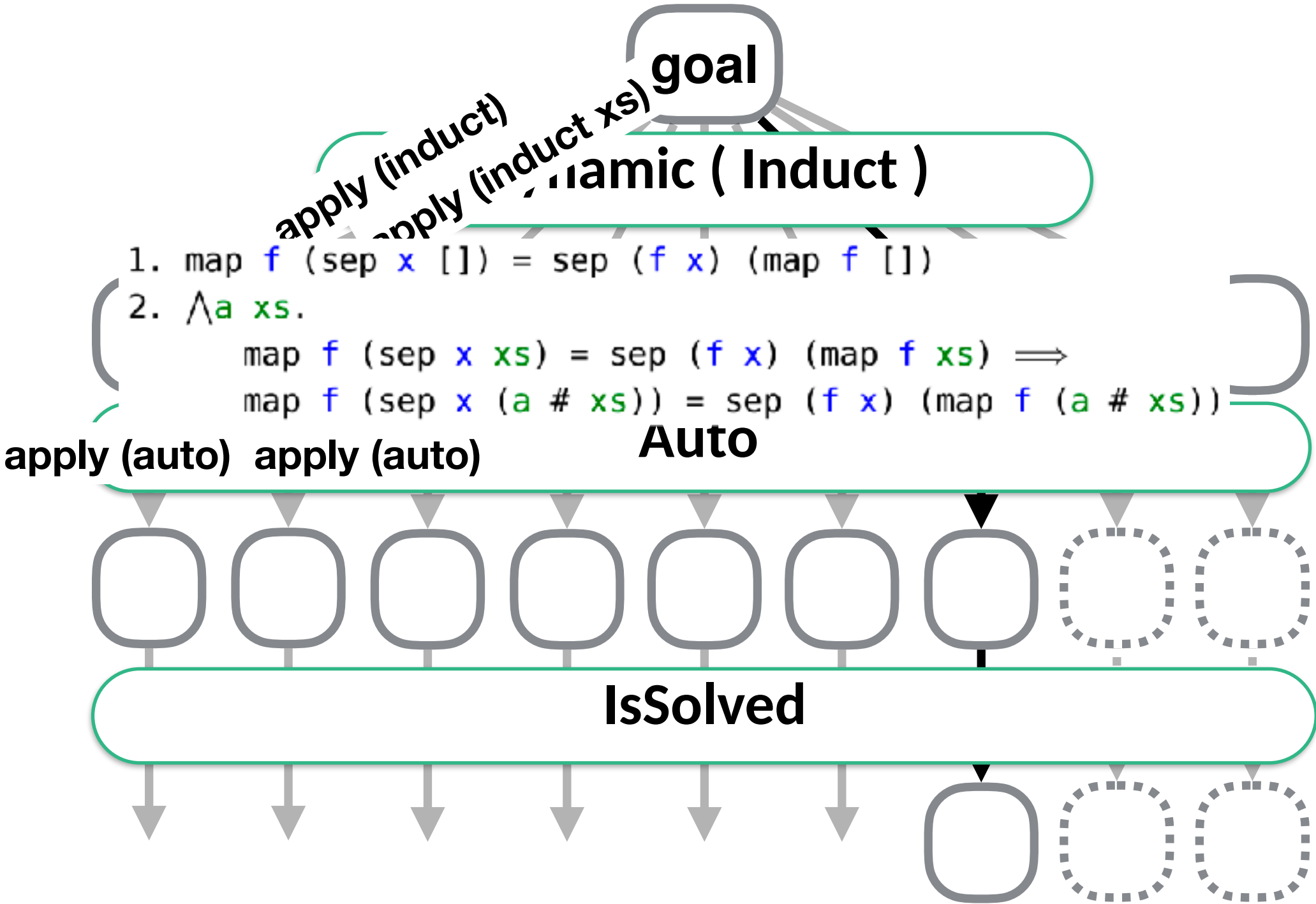
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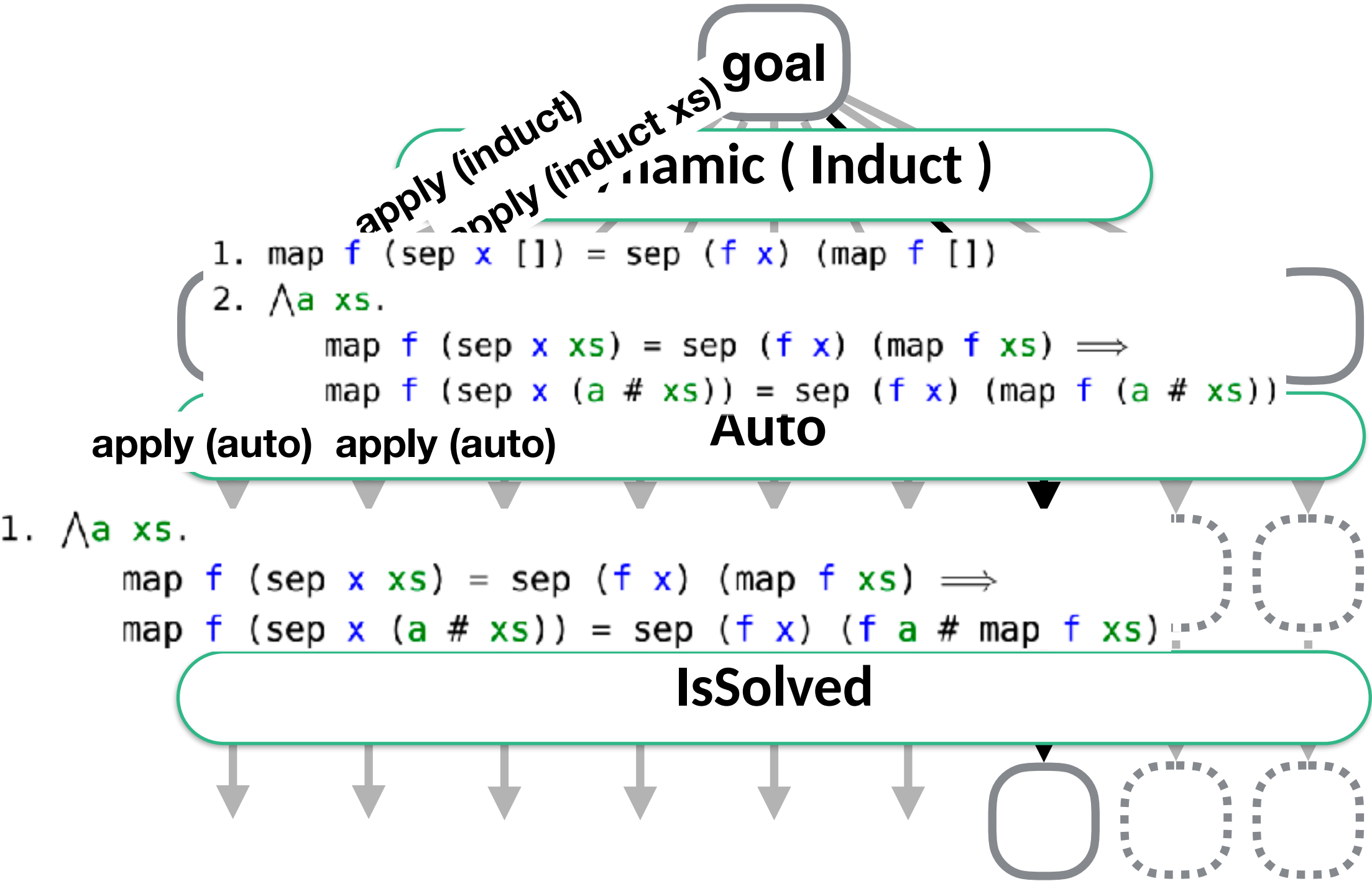
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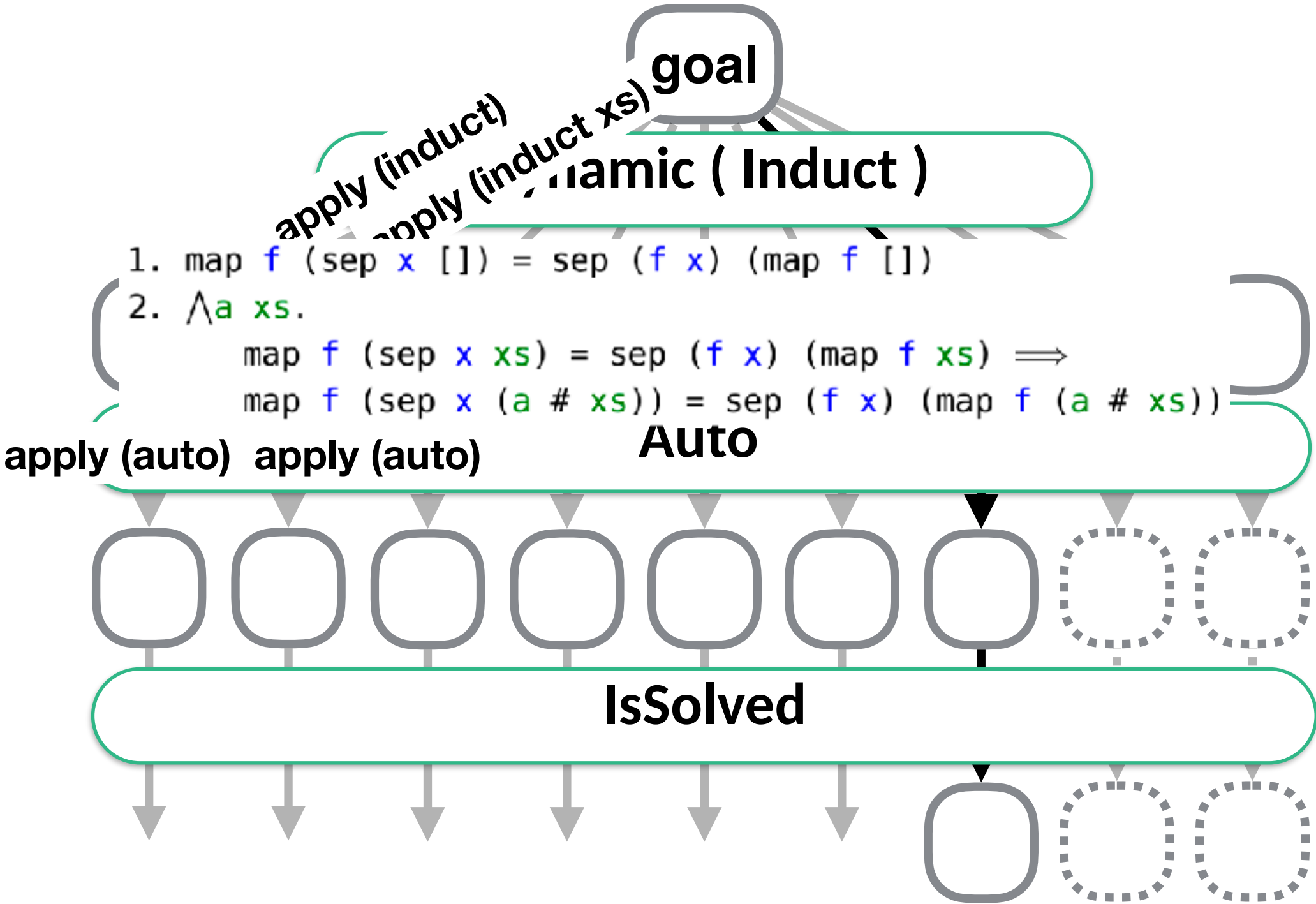
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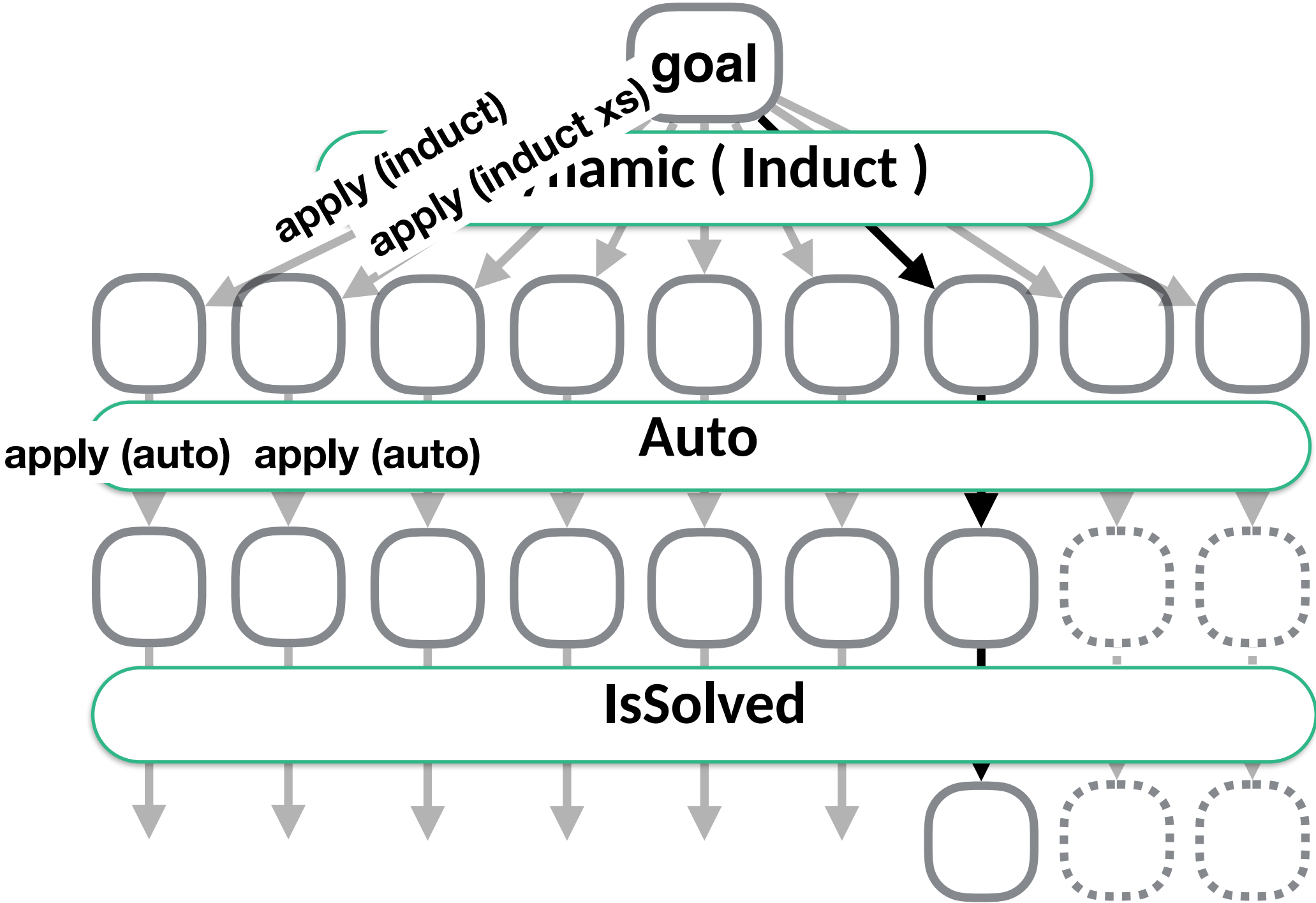
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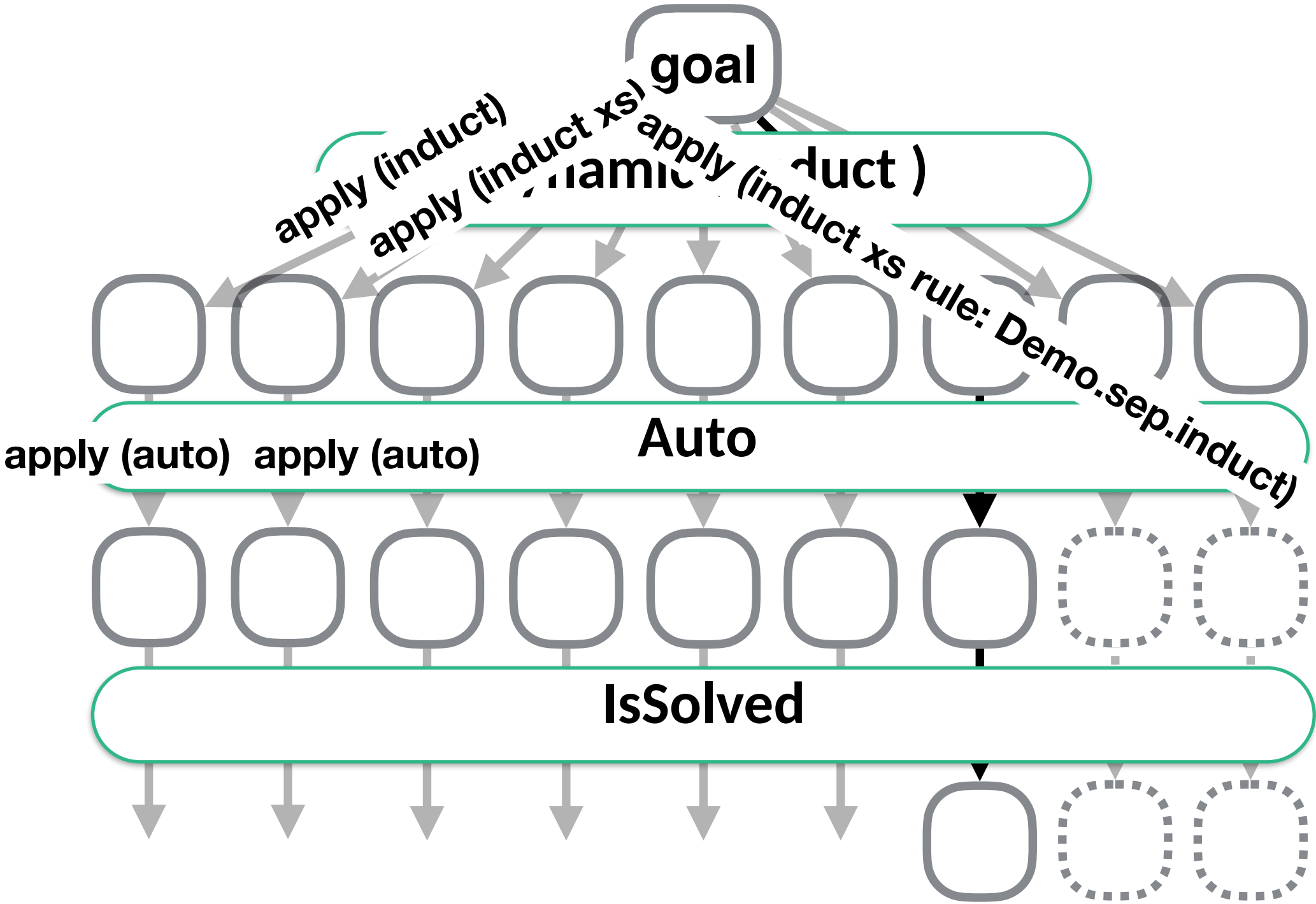
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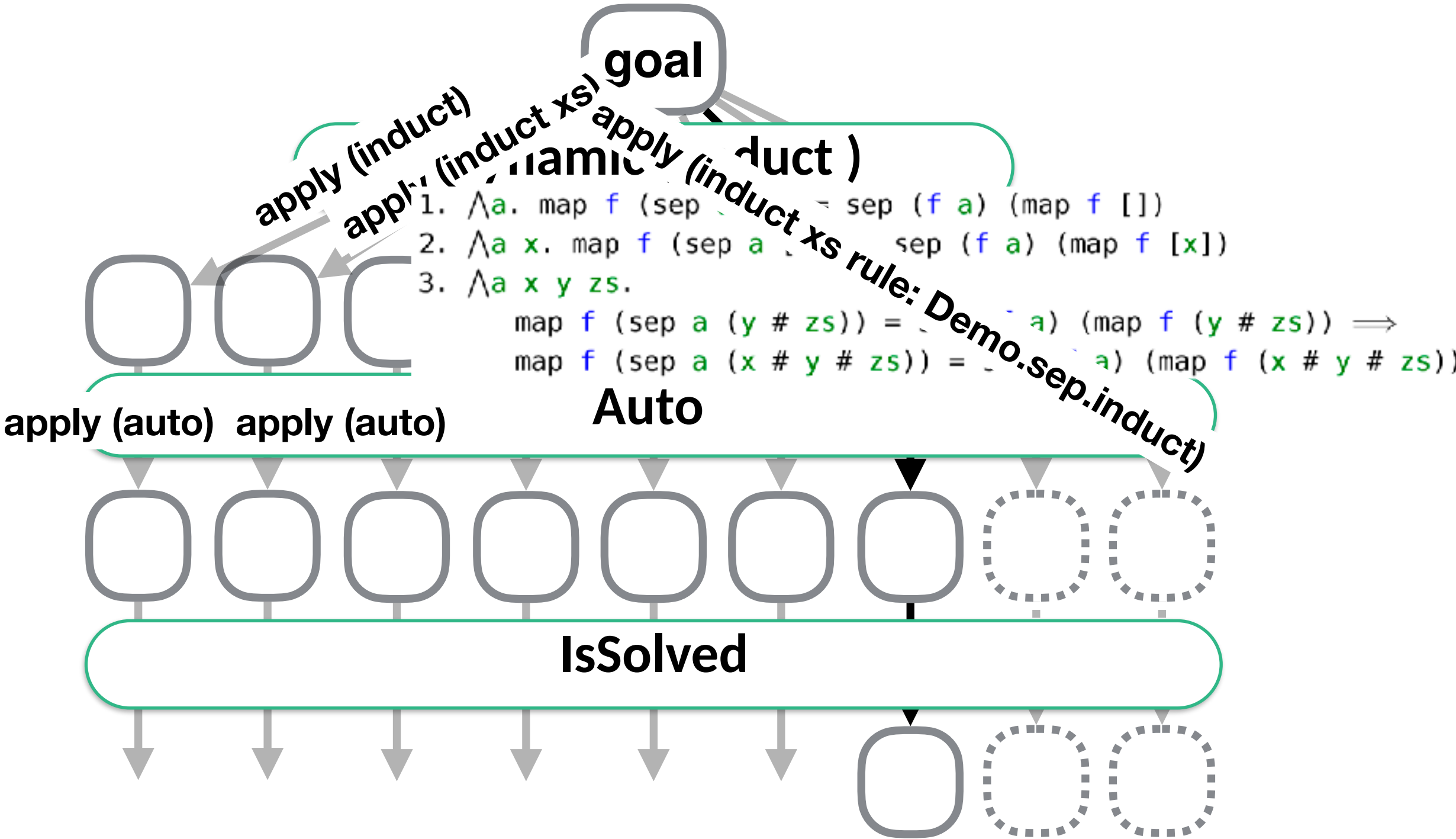
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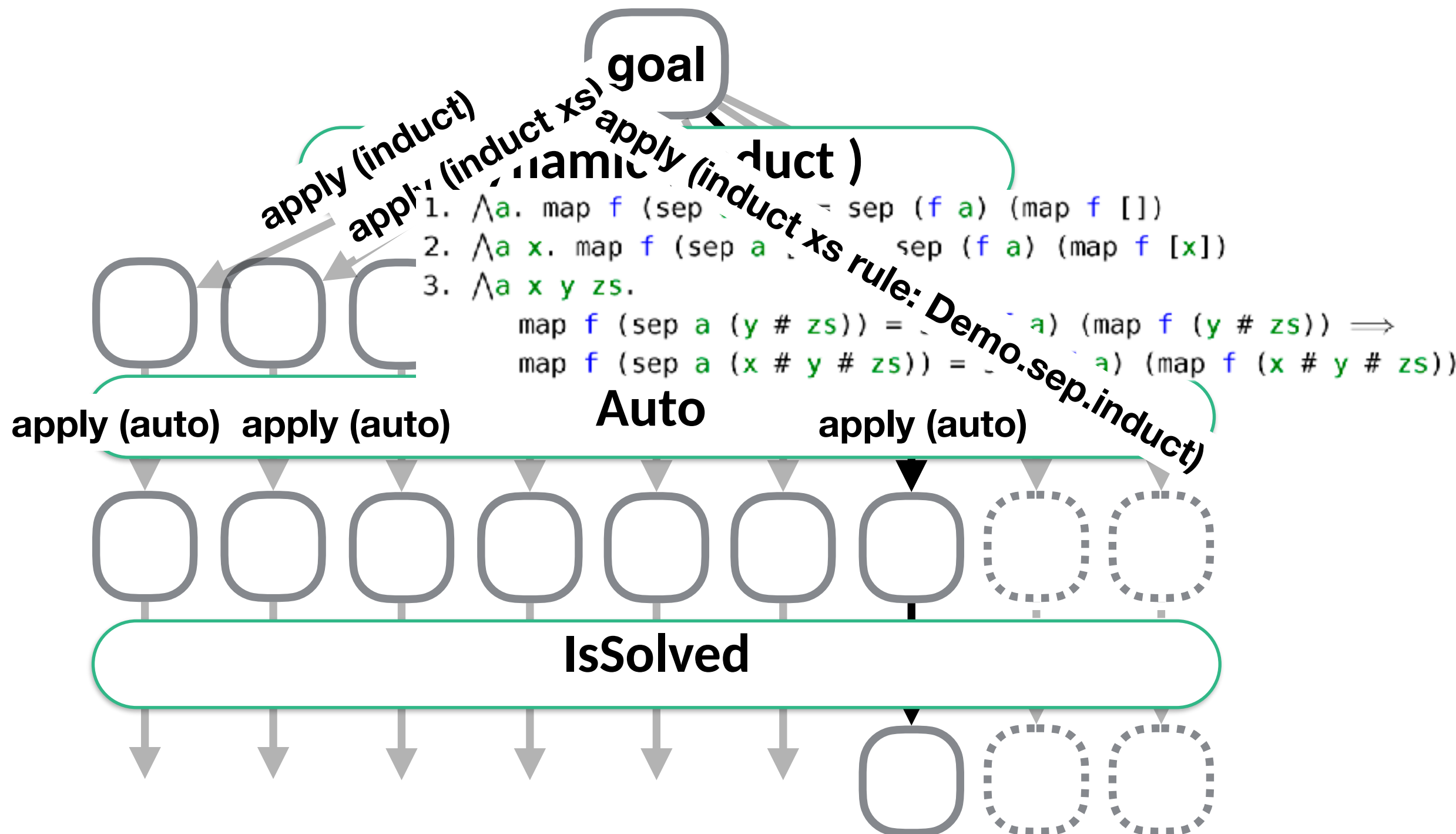


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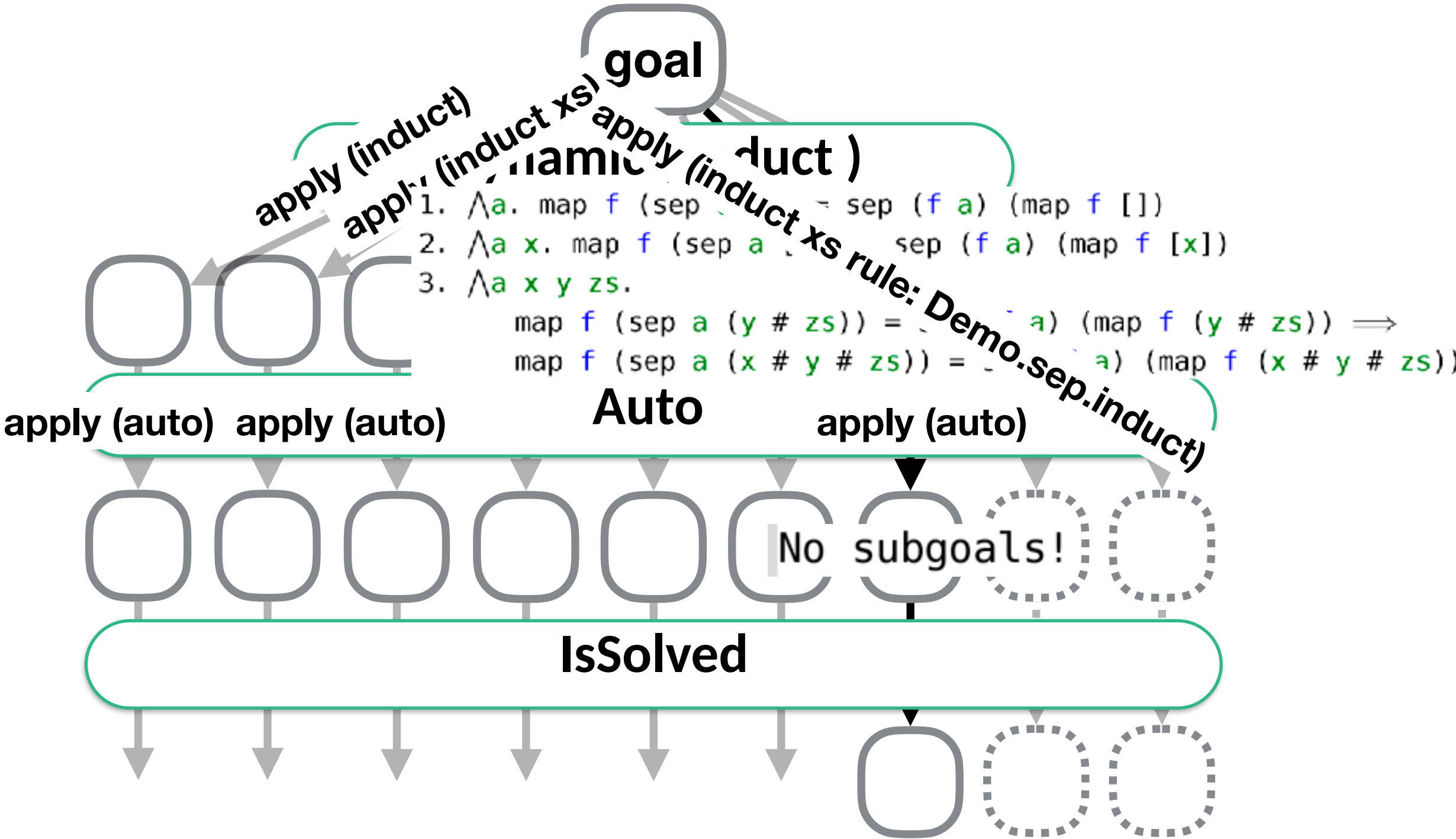


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find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)
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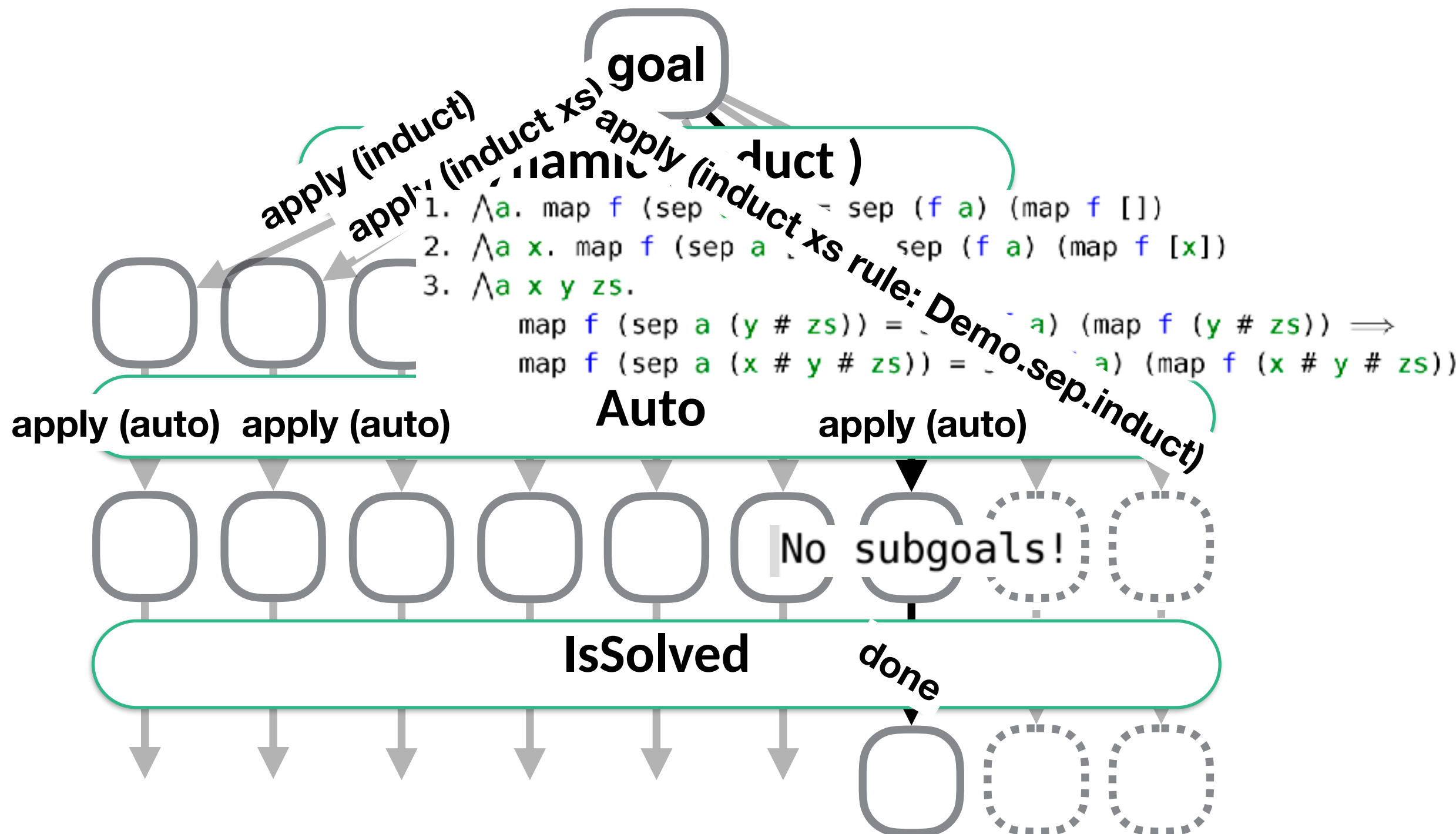


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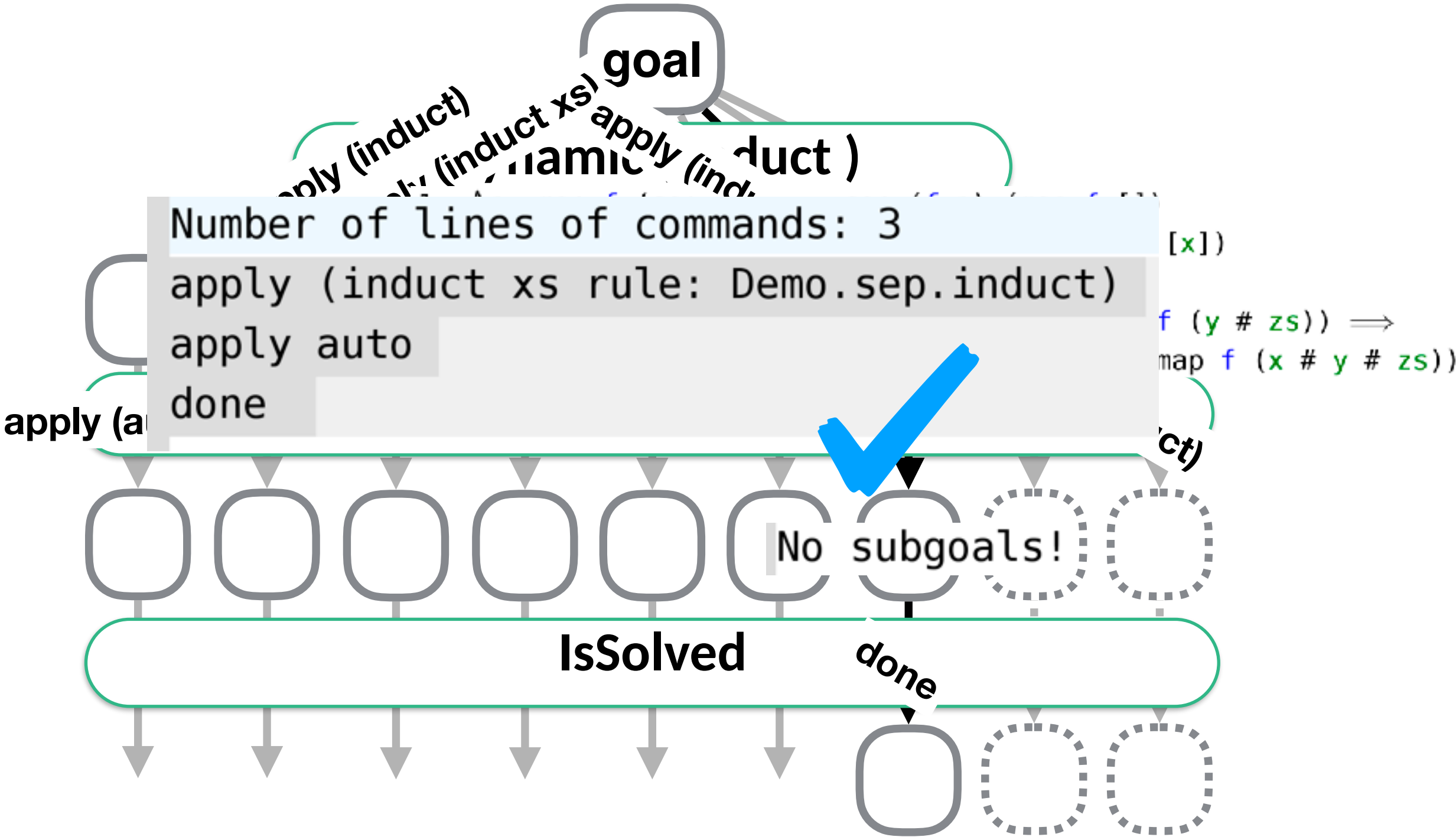


```
find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)
```



lemma "map f (sep x xs) = sep (f x) (map f xs)"

find_proof DInd(*= Thens [Dynamic (Induct), Auto, IsSolved]*)



Try_Hard: the default strategy

```
strategy Basic =
```

```
  Ors [
```

```
    Auto_Solve,
```

```
    Blast_Solve,
```

```
    FF_Solve,
```

```
    Thens [IntroClasses, Auto_Solve],
```

```
    Thens [Transfer, Auto_Solve],
```

```
    Thens [Normalization, IsSolved],
```

```
    Thens [DInduct, Auto_Solve],
```

```
    Thens [Hammer, IsSolved],
```

```
    Thens [DCases, Auto_Solve],
```

```
    Thens [DCoinduction, Auto_Solve],
```

```
    Thens [Auto, RepeatN(Hammer), IsSolved],
```

```
    Thens [DAuto, IsSolved]]
```

```
strategy Try_Hard =
```

```
  Ors [Thens [Subgoal, Basic],
```

```
        Thens [DInductTac, Auto_Solve],
```

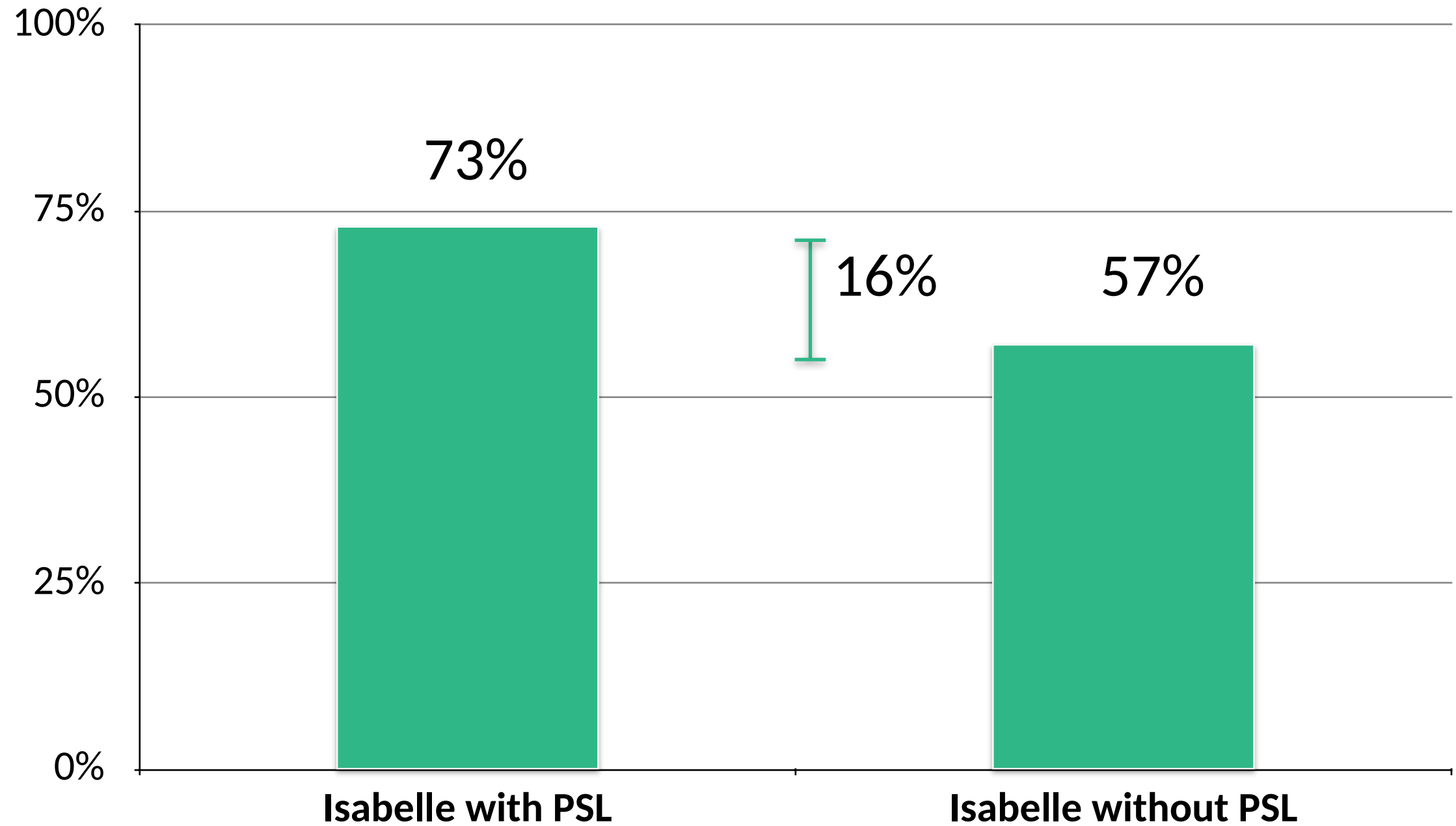
```
        Thens [DCaseTac, Auto_Solve],
```

```
        Thens [Subgoal, Advanced],
```

```
        Thens [DCaseTac, Solve_Many],
```

```
        Thens [DInductTac, Solve_Many] ]
```

Evaluation

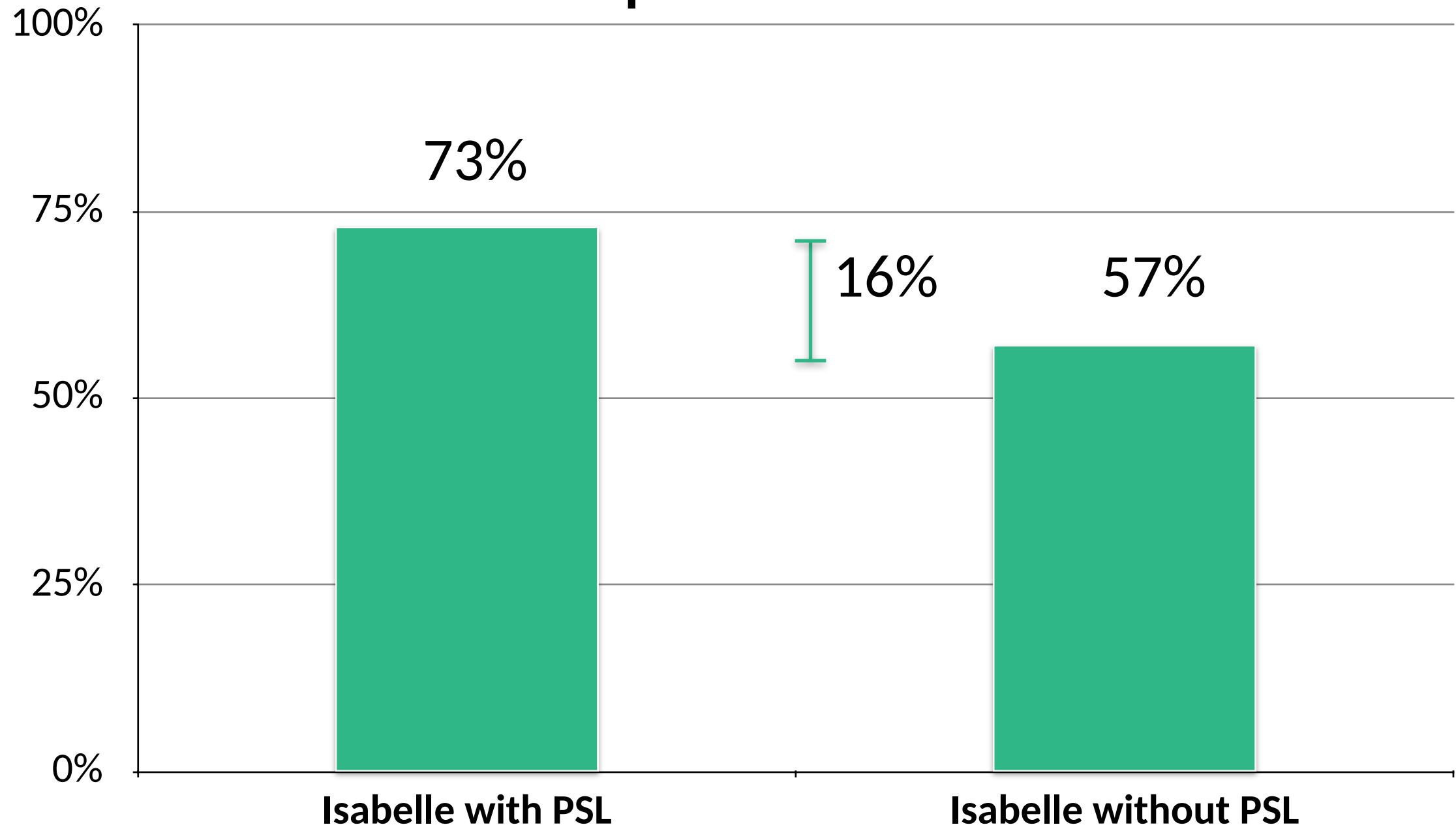


Evaluation

but the search space explode



PaMpeR: Proof Method Recommendation



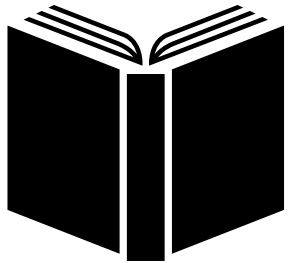
preparation phase

**How does
PaMpeR work?**

recommendation phase

preparation phase

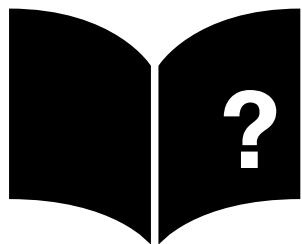
large proof corpora



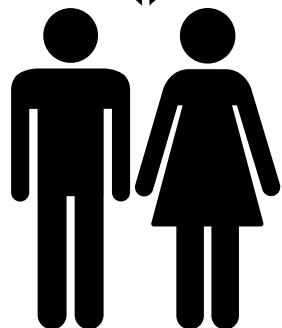
AFP and standard library

**How does
PaMpeR work?**

recommendation phase



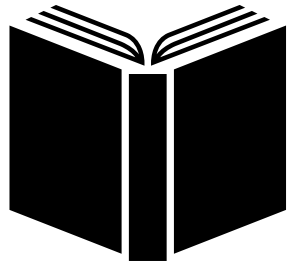
proof
state



proof
engineer

preparation phase

large proof corpora



AFP and standard library



STATISTICS

Archive of Formal Proofs (<https://www.isa-afp.org>)

Home
About
Submission
Updating Entries
Using Entries
Search

Statistics

Number of Articles: 468

Number of Authors: 313

Number of lemmas: ~128,900

Lines of Code: ~2,170,300

Most used AFP articles:

	Name	Used by ? articles
1.	Collections	15
2.	List-Index	14
3.	Coinductive	12

preparation phase

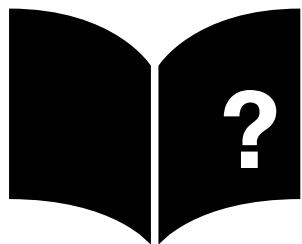
large proof corpora



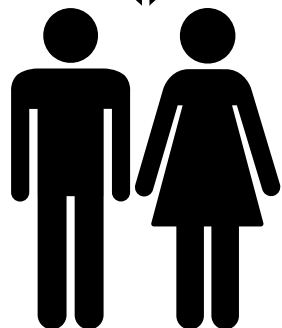
AFP and standard library

**How does
PaMpeR work?**

recommendation phase



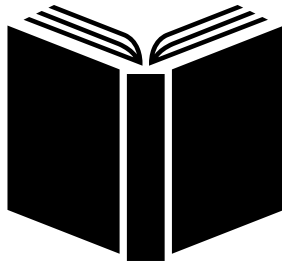
proof
state



proof
engineer

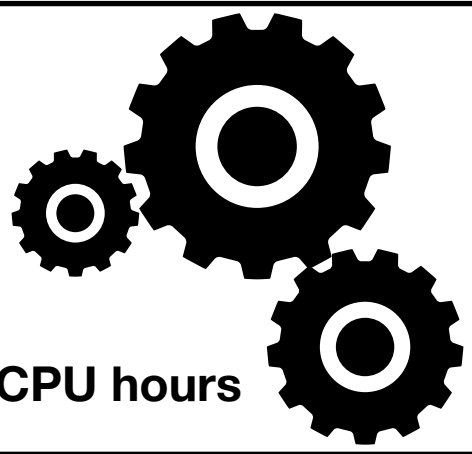
preparation phase

large proof corpora



AFP and standard library

full feature extractor



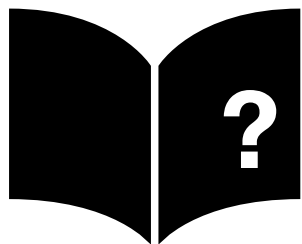
6021 CPU hours

108 assertions

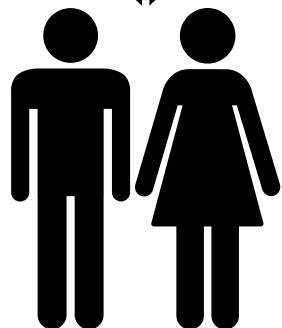


**How does
PaMpeR work?**

recommendation phase



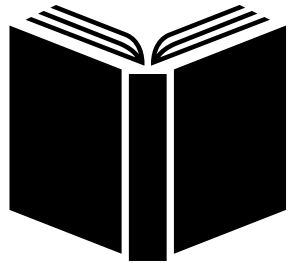
proof
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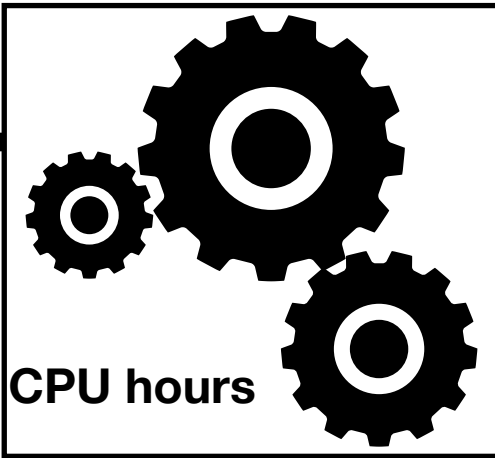
preparation phase

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AFP and standard library

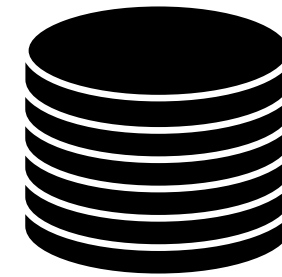
full feature extractor



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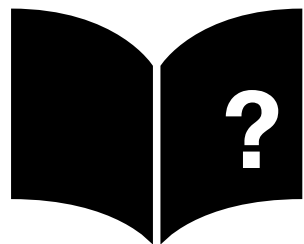
database (425334 data points)



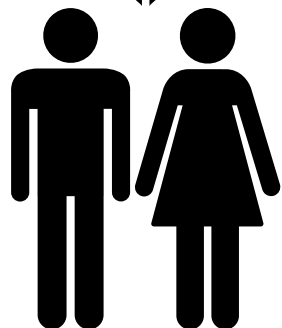
:: (tactic_name, [bool])

How does
PaMpeR work?

recommendation phase



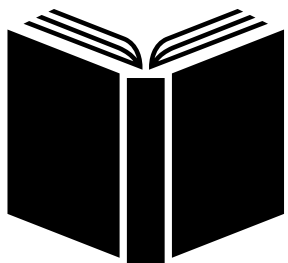
proof
state



proof
engineer

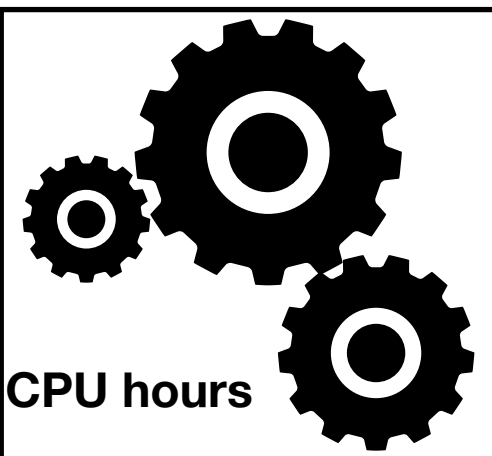
preparation phase

large proof corpora



AFP and standard library

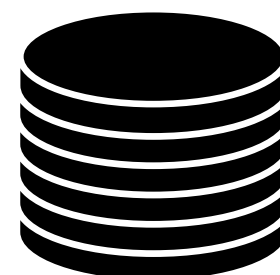
full feature extractor



6021 CPU hours

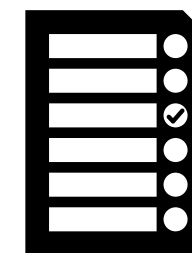
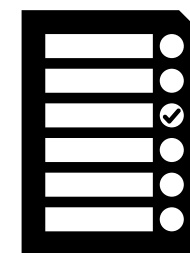
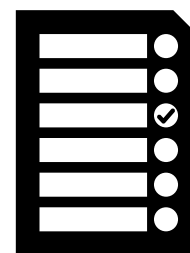
108 assertions

database (425334 data points)

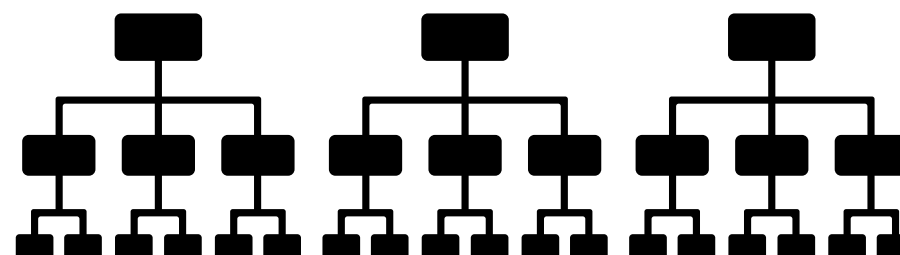


:: (tactic_name, [bool])

preprocess

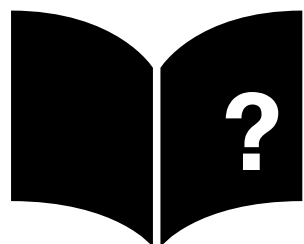


decision tree construction

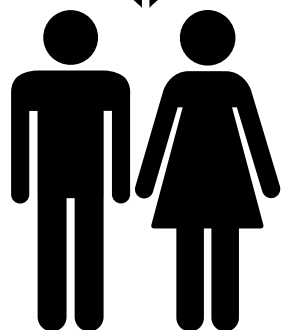


How does PaMpeR work?

recommendation phase



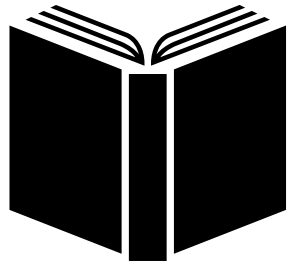
proof
state



proof
engineer

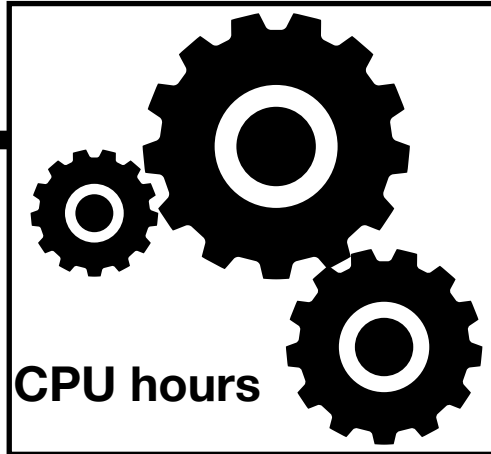
preparation phase

large proof corpora



AFP and standard library

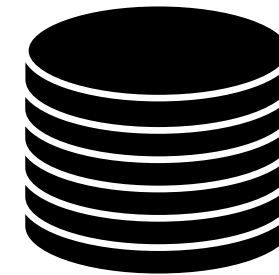
full feature extractor



6021 CPU hours

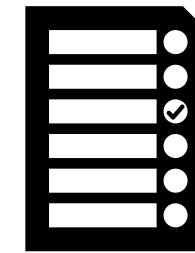
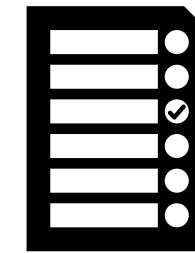
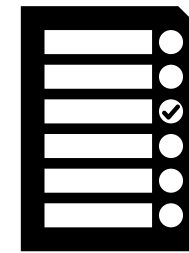
108 assertions

database (425334 data points)

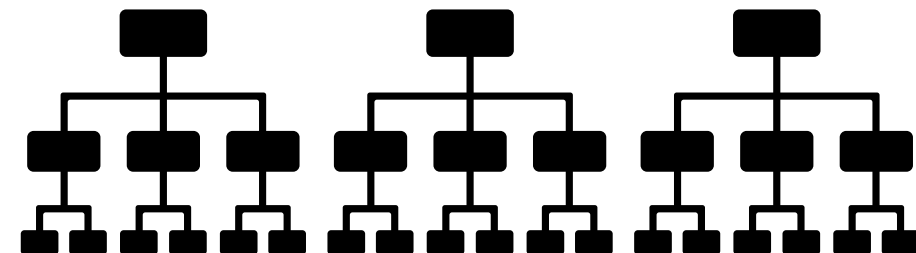


:: (tactic_name, [bool])

preprocess



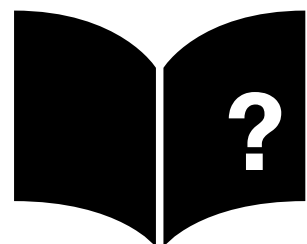
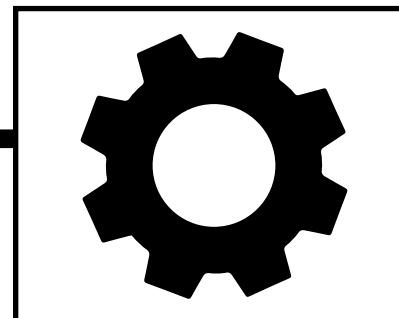
decision tree construction



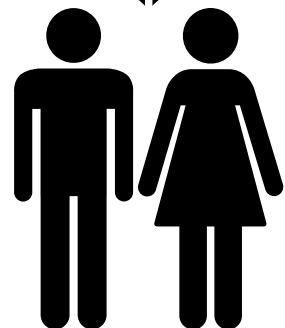
How does
PaMpeR work?

recommendation phase

fast feature extractor



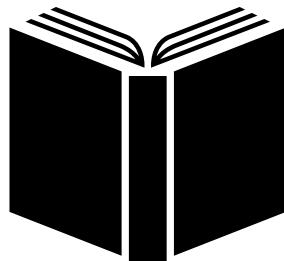
proof
state



proof
engineer

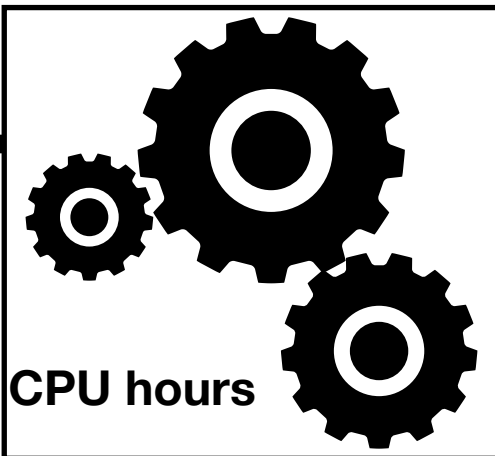
preparation phase

large proof corpora



AFP and standard library

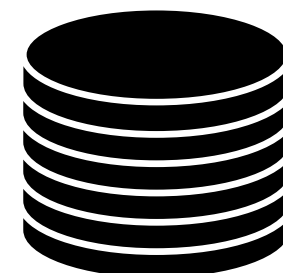
full feature extractor



6021 CPU hours

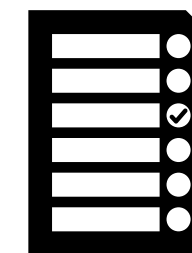
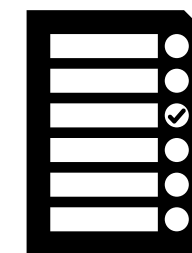
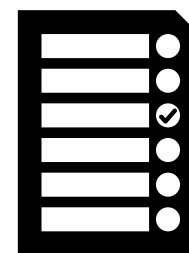
108 assertions

database (425334 data points)

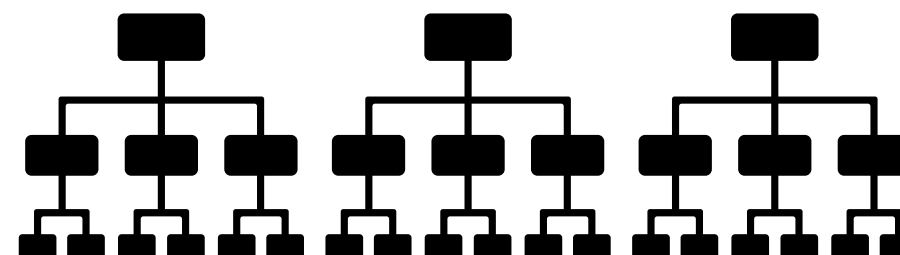


:: (tactic_name, [bool])

preprocess



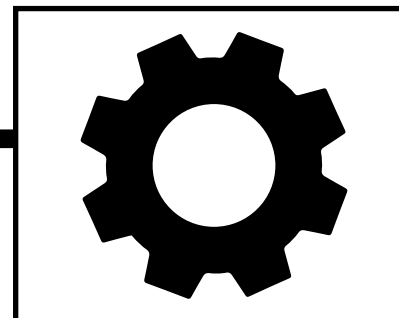
decision tree construction



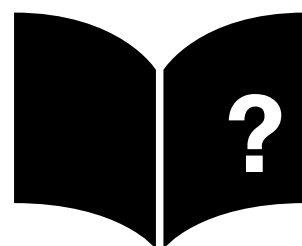
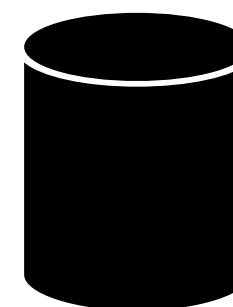
How does
PaMpeR work?

recommendation phase

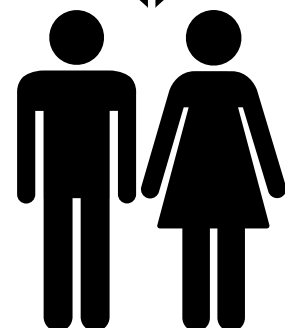
fast feature extractor



feature vector



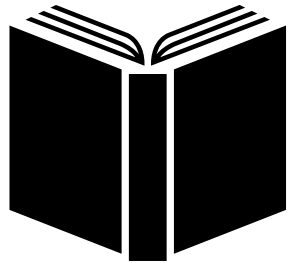
proof
state



proof
engineer

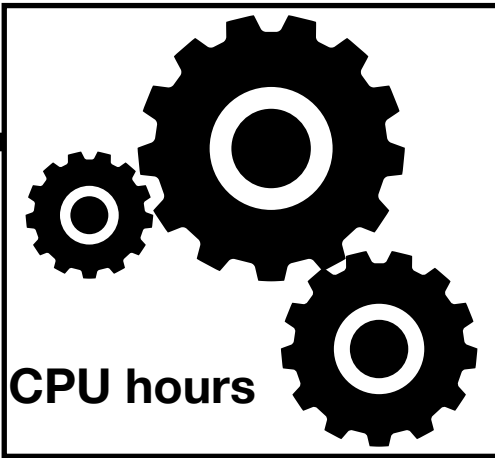
preparation phase

large proof corpora



AFP and standard library

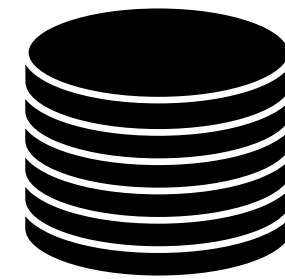
full feature extractor



6021 CPU hours

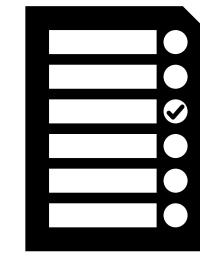
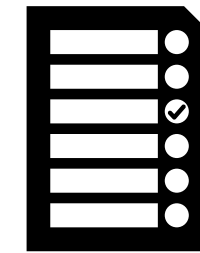
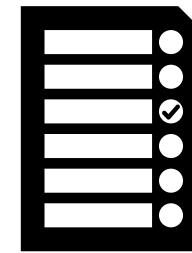
108 assertions

database (425334 data points)

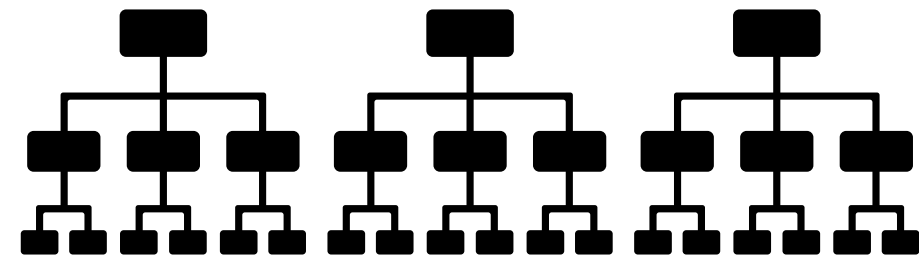


:: (tactic_name, [bool])

preprocess



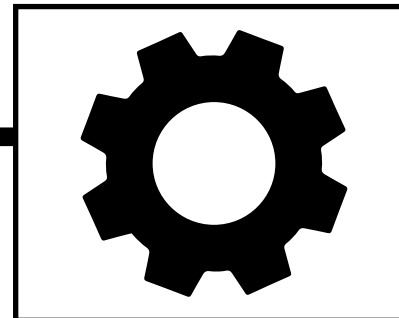
decision tree construction



How does
PaMpeR work?

recommendation phase

fast feature extractor

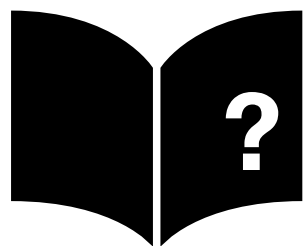


feature vector

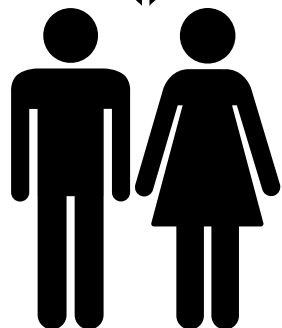


lookup

proof method
recommendation



proof
state



proof
engineer

Summary

PSL can find how to apply induction for easy problems.

CADE2017 (https://link.springer.com/10.1007/978-3-319-63046-5_32)

PaMpeR recommends which proof methods to use.

ASE2018 (<https://dx.doi.org/10.1145/3238147.3238210>)



Physics

Informatics

Chemistry

Electronics

etc.

Acoustics

Astrophysics

Electromagnetism

Molecular Physics

Quantum Physics

etc.

Language

Algorithms

Data Structures

Architecture

Software Engineering

Formal Method

Computational Logic

Mathematics The Language of Science.

Analysis Algebra Geometry Probability Theory

Logic: the Foundation of Mathematics.

Physics

Informatics

Chemistry

Electronics

etc.

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**What do you want to solve with AI
mathematicians?**



Physics

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etc.

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Molecular

Q & A

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