

Obstacles I faced along the way

- First coming up with an idea that wasn't too large for the amount of time we had to do it.
- Planning my idea when I just wanted to jump in and code.
- Creating and doing tests as it is something I need to get better with
- Finding gems that suited my app

Improvements and Future Development

- Further planning and testing would have helped quite a bit but it is something I need to get better with.
- Polishing the overall look of the app.
- There are a few ideas I wanted to add after I was done but I felt I didn't have time.

Any questions?

Thank you for listening!