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Multi-Session Setup

Overview


Sylvanas supports multi-session injection, allowing you to run multiple World of Warcraft clients with independent Lua environments. This is especially useful for multiboxing, or setting up multi-client gold or experience farming setups.

 **Good news:** There's no limit to how many sessions you can run, as long as you're using the same PC and HWID. This functionality is currently **free of charge**, but please note that it may become a **premium feature** in the future.

 The limit and price is subject to change once the feature becomes a **paid add-on** in the future.

Step 1: Prepare Multiple Loader Folders

Each session must have its own loader folder. This is essential to prevent conflicts or corruption in your Lua license file and downloaded scripts.

 **Tip:** You can simply copy your existing loader folder and paste it somewhere else (e.g., `Loader1` , `Loader2` , etc.)

Step 2: Get the Game PID

Before injecting, you need to find the PID (Process ID) of each WoW client.

- Open Task Manager
- Go to the Details tab
- Look for `wow.exe`
- Note the PID (e.g., `8244` , `9488` , etc.)

Task Manager Example

Step 3: Inject Into Each Session

Open Command Prompt as Administrator:

- Press `start` , type `cmd` , right-click it, and choose Run as administrator

Then, for each WoW session, use the following command (replace `<gamepid>` with the actual PID):


```
1 loader_name.exe --auto-inject --pid=<gamepid>
```

Example


```
1 9w923jms3oi.exe --auto-inject --pid=8244
```

Each loader instance will attach Sylvanas to its assigned game window.

Tips & Notes


 **Make sure** each loader is from a different folder. Sharing one folder across sessions will **break** the Lua environment.

 Don't try to inject twice into the same PID—it won't work and may freeze the client.

 This feature is in **open access** for now. Eventually, it will require a **separate paid add-on**, but we are keeping it unlimited during this testing phase.

🎮 Happy Multi-Boxing!

We hope you enjoy exploring all the possibilities with multi-session support. As always, if you run into any issues, hop into our [Discord](#) and open a ticket for help.

 Want to automate some behaviors across clients? Check out the Lua API and plugin features available in your session.