# Verilog Implementation of Decision Tree Accelerator

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Side Project for 2022 Job Interviews

## Outline

- Problem/ Dataset
- Software
- Conversion
  - Tree Pruning
- Hardware
  - Architecture
  - Synthesis/ Press&Route/ Evaluation

## Problem Description

- Failure in loan repayment can be bothering for banks.
  - **Decline certain applications** to prevent repayment failure
  - Analyze the applicant statistics to decide who to decline.

- Use decision tree to learn the underlying patterns in data!
  - Decision tree can be used in various fields
    - Some of them require *fast processing of large data*, exp: High-frequency transaction
    - To meet the need for processing speed, this work presents a Verilog implementation of decision tree accelerator

#### Dataset

- 9578 loaning application data
  - Label
    - Repayment success/fail
    - 8045 successes / 1533 fails
  - 13 Features for each application data
    - Including FICO score, interest rate...

## Data Pre-process

- "Loaning Purpose" is a categorical feature (6 categories)
  - One hot encoding
  - 18 total features
- Normalize the features to 0~255, integer
  - Hardware-friendly modification
  - Decision thresholds will also be 0~255, integer!
  - At the cost of potential performance drop
- Training/Testing split
  - Randomly sample
  - 6704/2874

# Software

#### **Decision Tree**

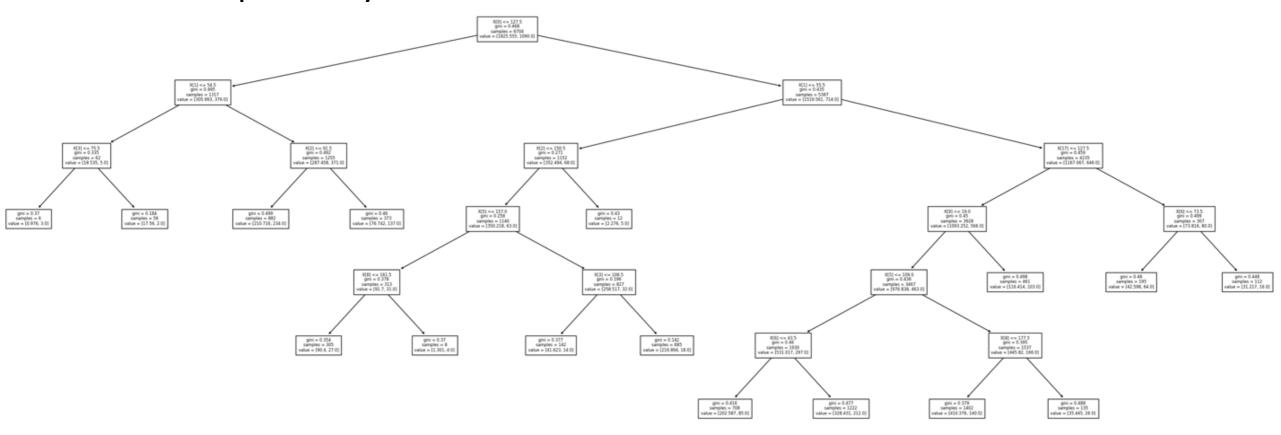
- Use the decision tree provided by scikit-learn
  - This work focused on the hardware implementation
    - Fine-tuning and software analyses (exp: max-leaf-num, AUROC) are neglected
  - Confusion matrix on the test set (Before/ After converting to integers)

Ans\Pred	Т	F
Т	1970	461
F	284	159

Ans\Pred	Т	F
Т	1967	464
F	283	160

### Result Tree Structure

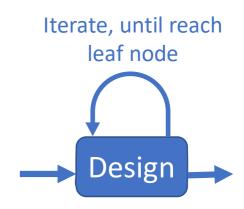
- Max Node Index: 30
- Max-depth: 6 layers



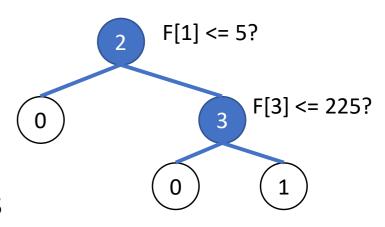
## Conversion

#### Observation

- Naïve thought
  - Iteratively moving downward, layer by layer, split by split

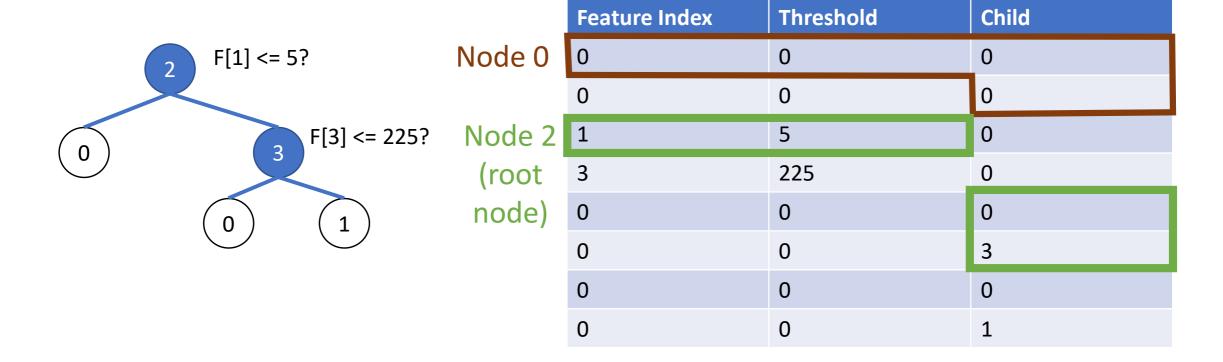


- To move downward, we need 3 parameters:
  - The index of feature
  - The threshold
  - The index of next node
- The key decision is how to store the parameters



## **Conversion Strategy**

- Convert python code to Verilog hardware design
  - Parse all the tree parameters into 3 memories
  - Leaf nodes with the same prediction share the same slot



## Feature/Node Pruning

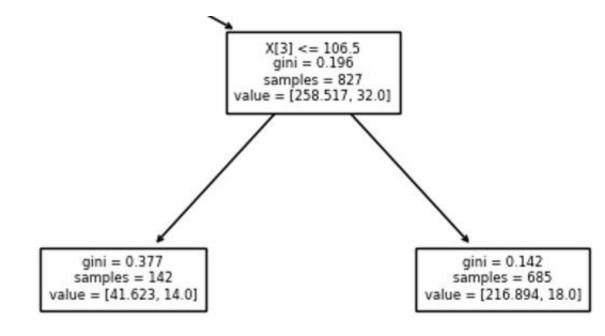
- Not all 17 features are used
  - Unused features cause resource waste!
  - Prune the unused ones. Re-index the features left.
- Not all 31 node indexes is occupied
  - Leaf nodes do not need a unique index!
  - Redundant node indexes cause resource waste!
  - Prune the unused ones. Re-index the nodes.

## Redundant Splits Pruning

- Reason: Decision tree training target
  - Minimizing the weighted entropy sum after split
    - Does not guarantee the split produces different predictions!
  - Redundant splits are sometimes generated
  - Recursively prune the redundant splits

0.377\*142+0.142\*685<0.196\*827

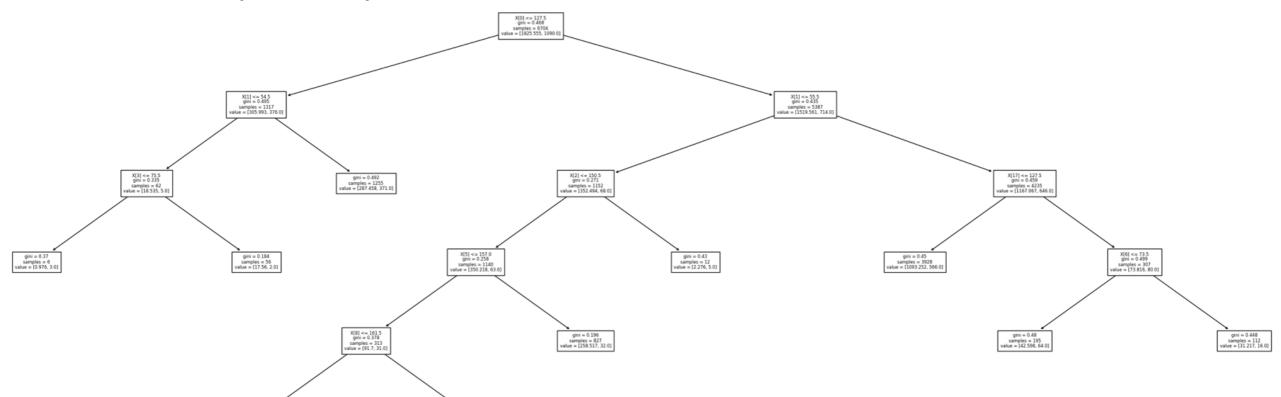
But both leaf nodes predict class 0!



#### Final Tree Structure

- Max node index: 10
- Max-depth: 5 layers

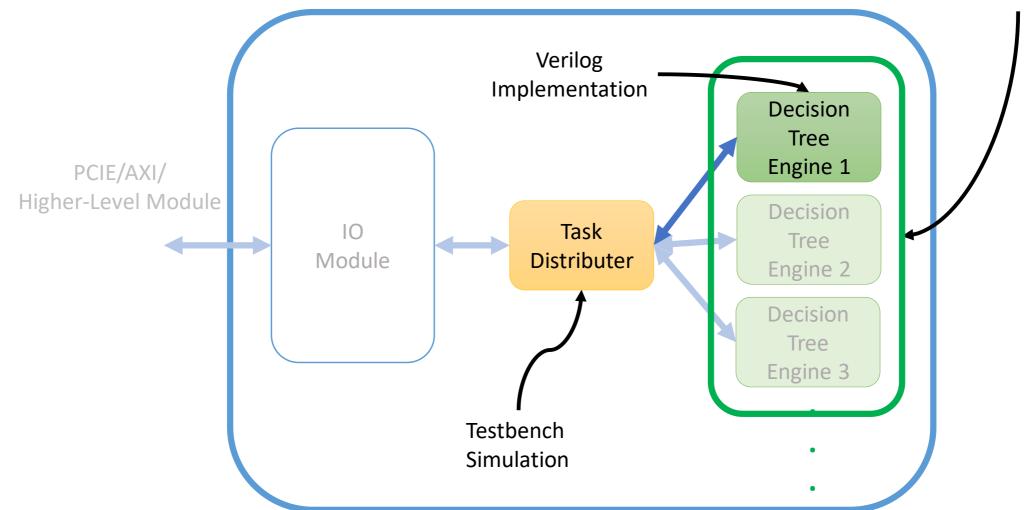
gini = 0.354 samples = 305 value = [90.4, 27.0



# Hardware

## Top-Level View / Project Scope

Can support Multiple
Engines, but use 1 in this
PoC work



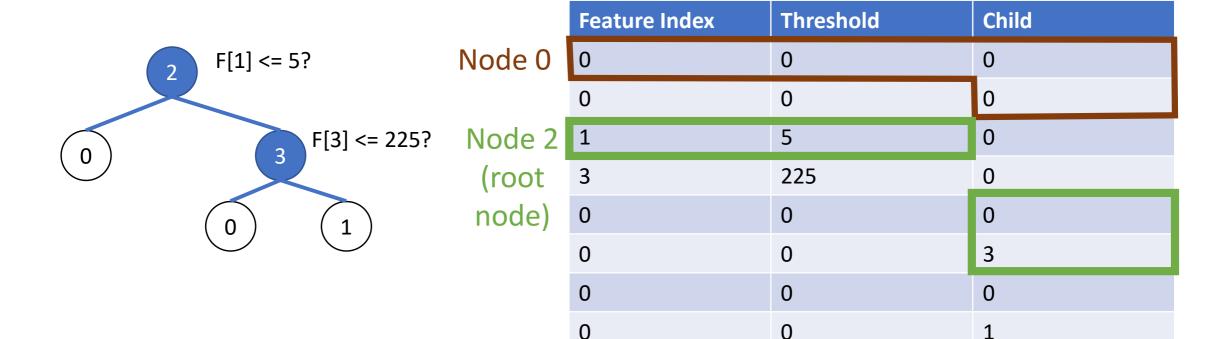
#### Architecture – Core Function

- 3-stage pipeline for the decision tree engine
  - 1<sup>st</sup>:
    - Retrieve the feature index by the node index
  - 2<sup>nd</sup>:
    - Retrieve the feature by feature index
    - Retrieve the threshold used
  - 3<sup>rd</sup>:
    - Comparing the selected feature with the threshold
    - Retrieve the next node index

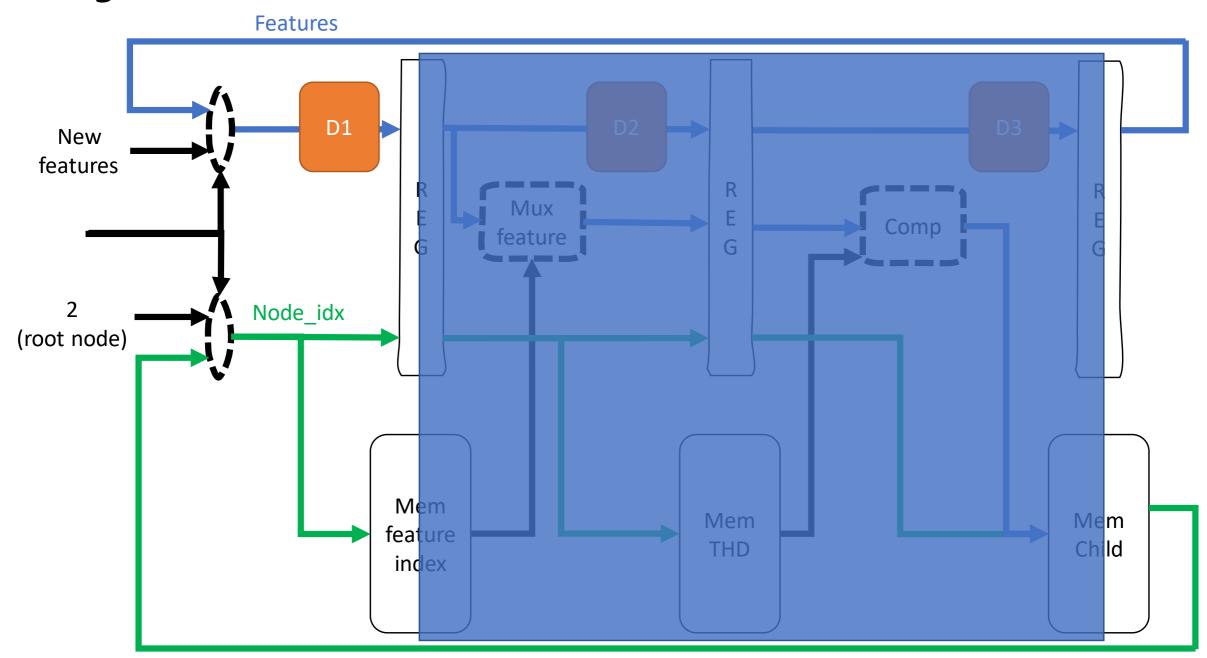
Move 1 layer down in the tree

#### Architecture — Core Function

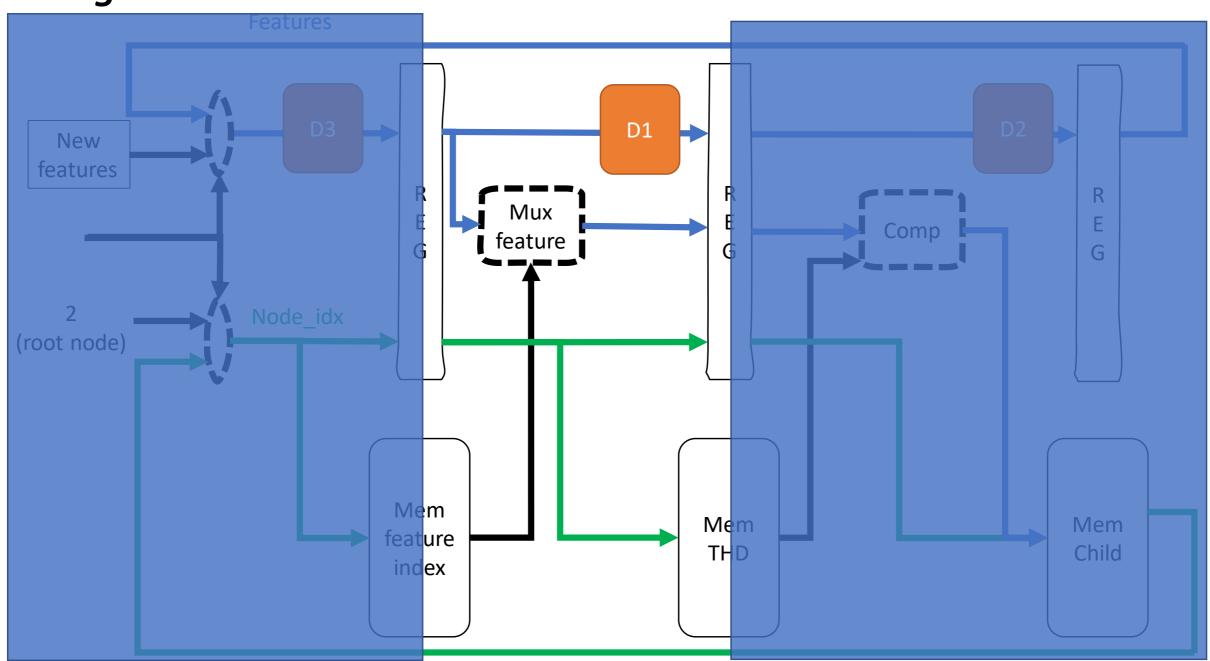
- Parameter storage option
  - SRAM: Better generalizability for larger trees!
  - Flip-Flop array



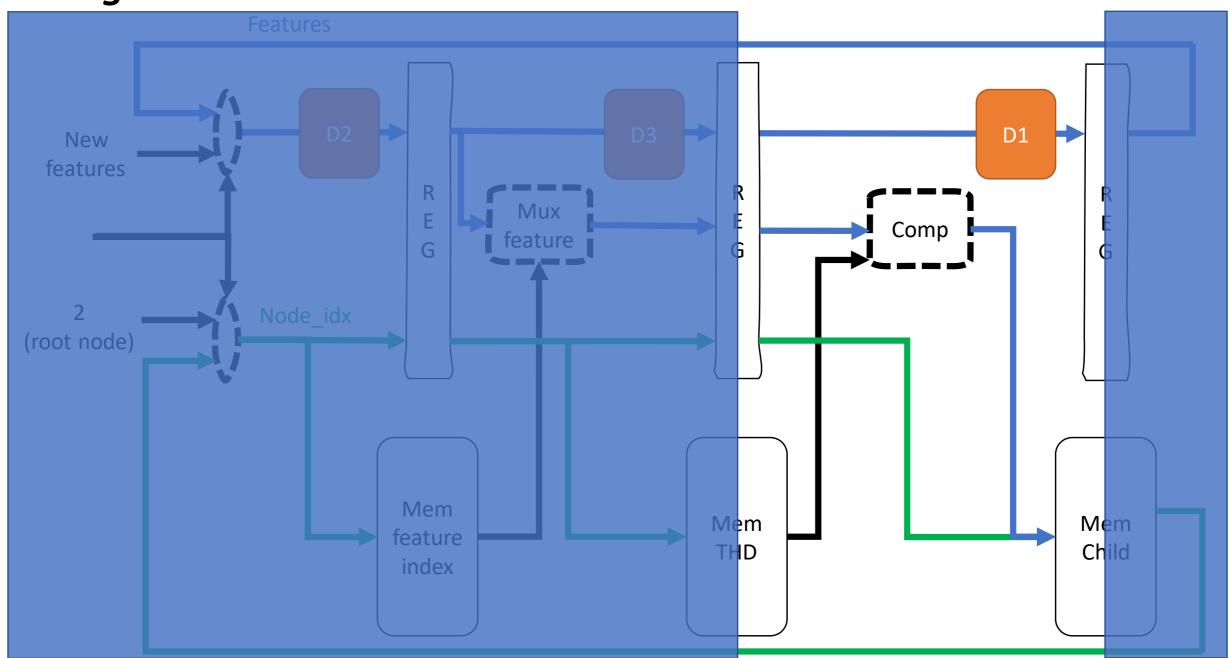
#### Stage 1



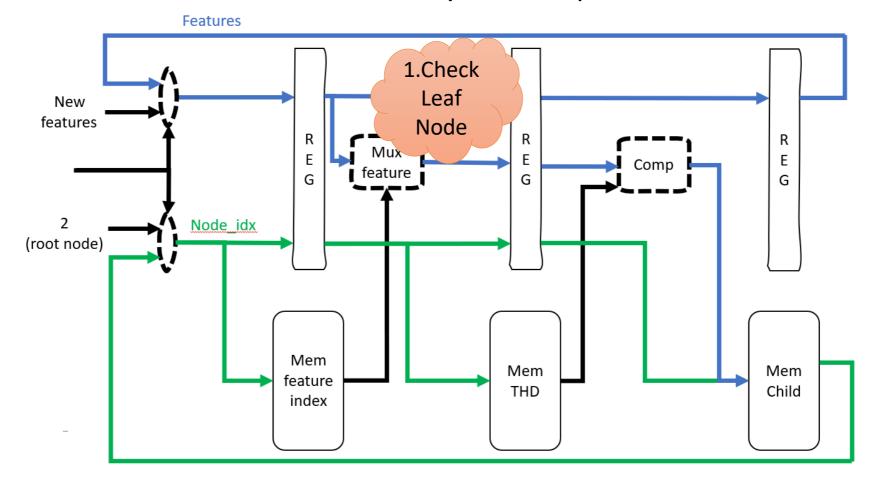
Stage 2



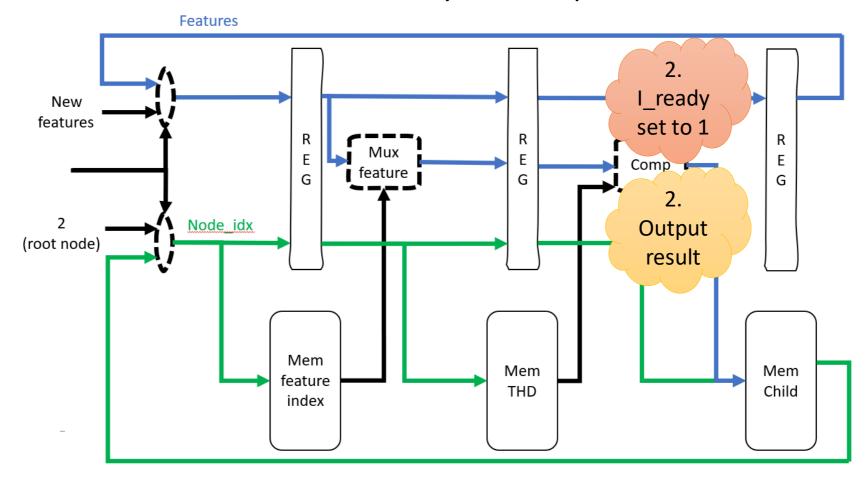
Stage 3



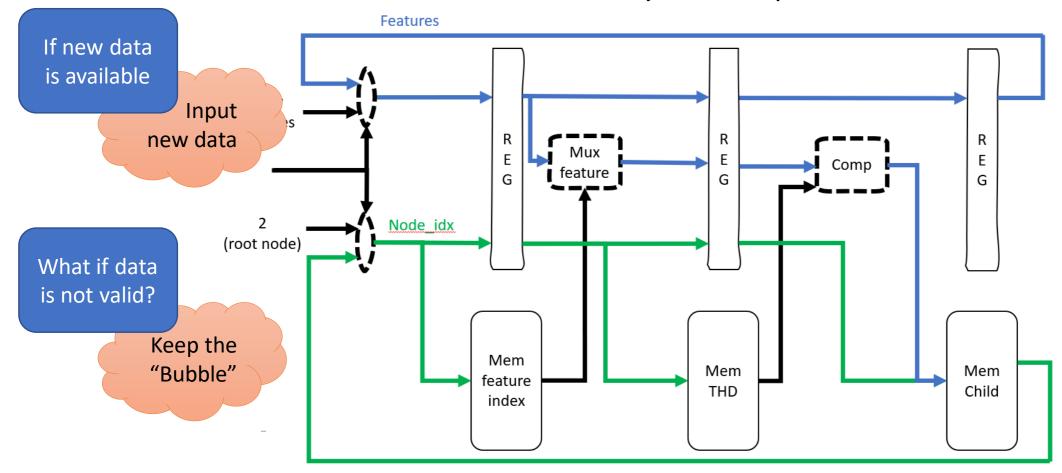
- Input / Output
  - Assume the task distributer takes 1 cycle to respond

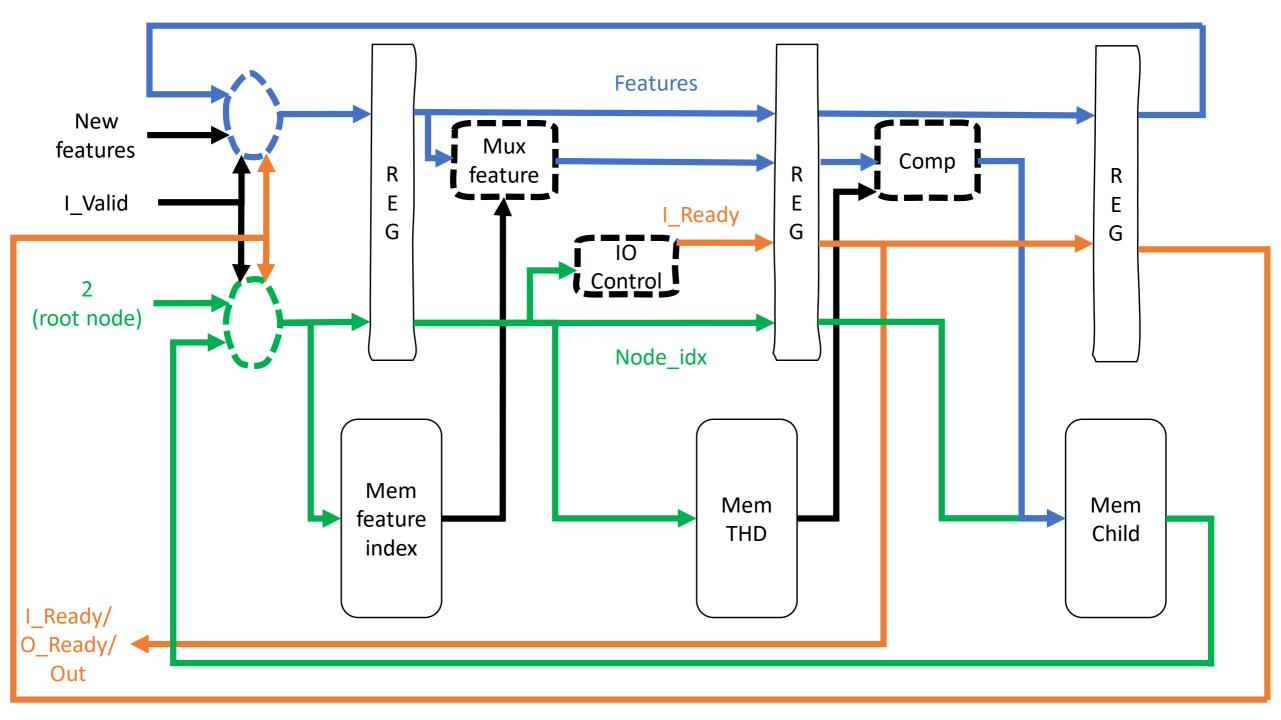


- Input / Output
  - Assume the task distributer takes 1 cycle to respond

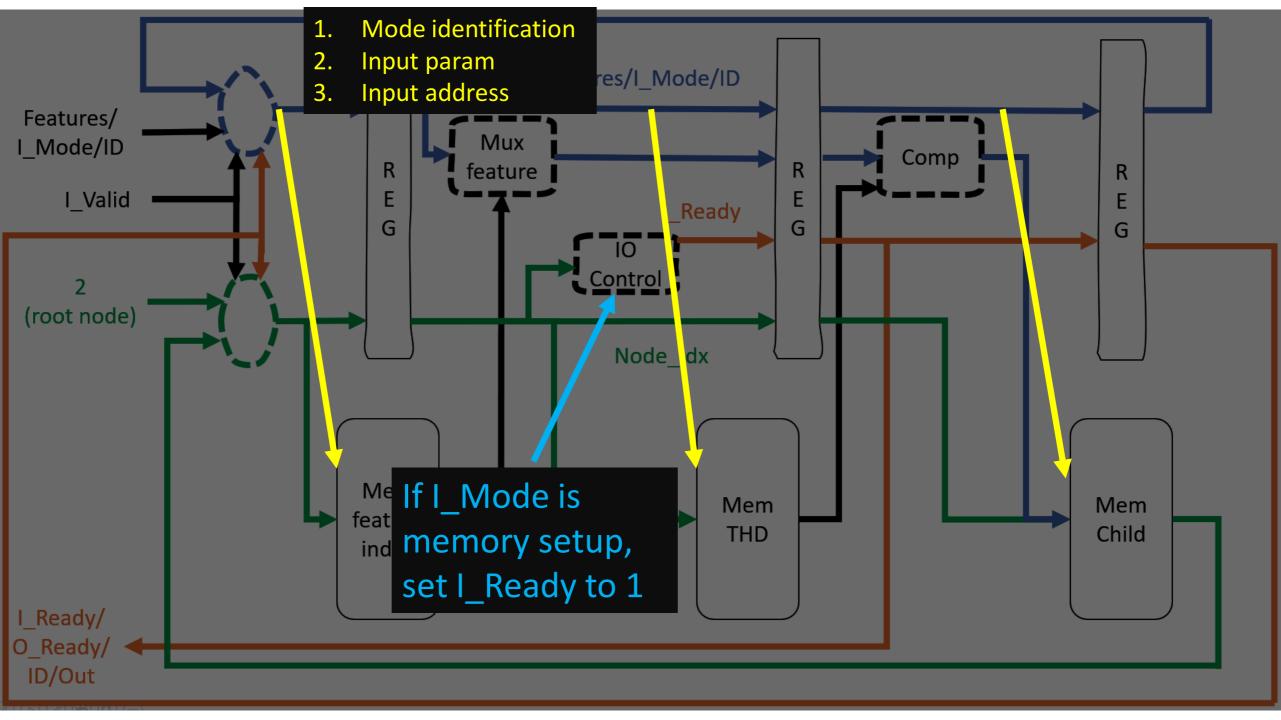


- Input / Output
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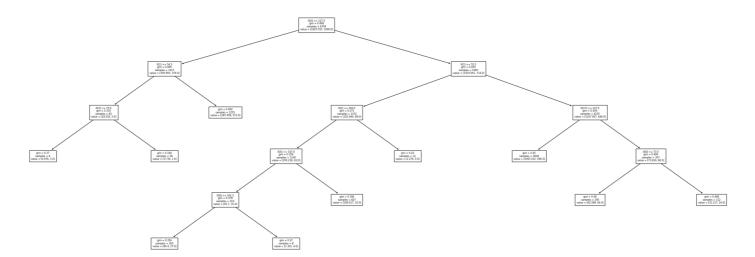


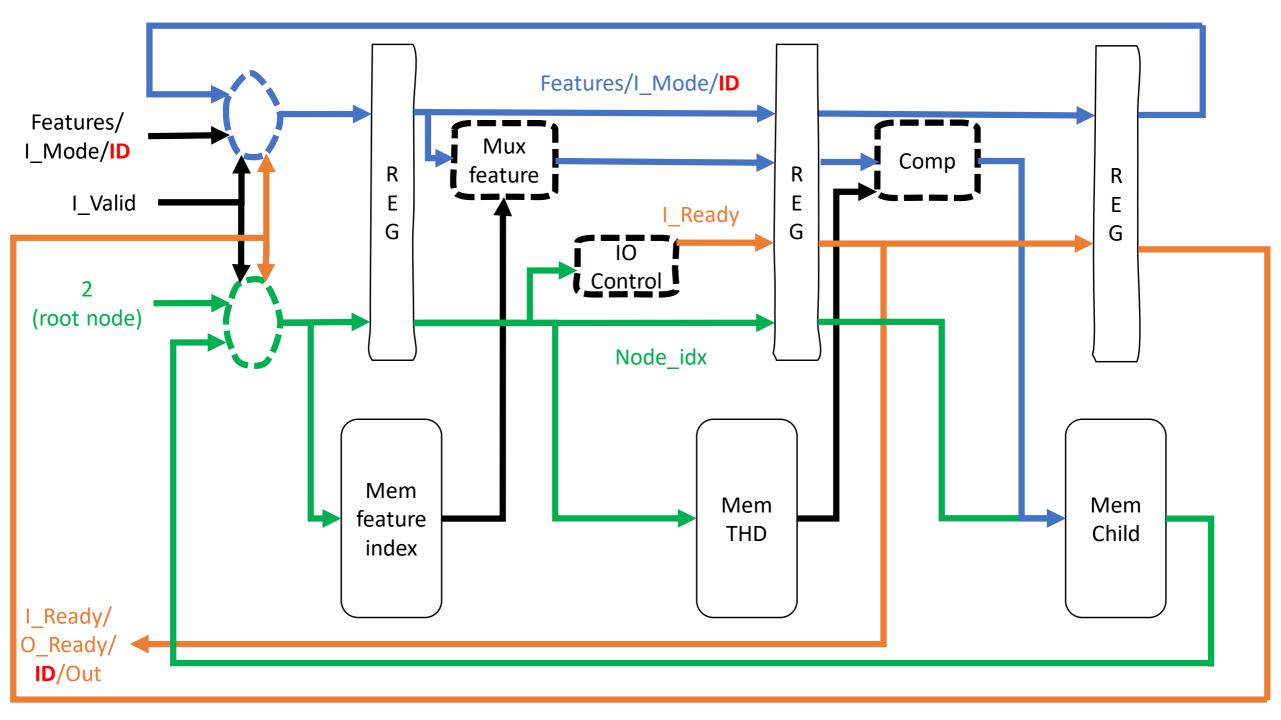
- Memory Initialization
  - Pass the params and addresses one by one
    - Re-using existing input ports
  - How to identify the correct instruction?
    - Add a new input port, I\_Mode
    - 00: Initialize feature index memory
    - 01: Initialize threshold memory
    - 10: Initialize child node memory
    - 11: Computation
  - Allows parameter modification at run time!



## Architecture – Final thoughts

- Processing latency varies between data
  - IO does not follow first-in-first-out
  - Naïve solution:
    - Track the data ID in each stage



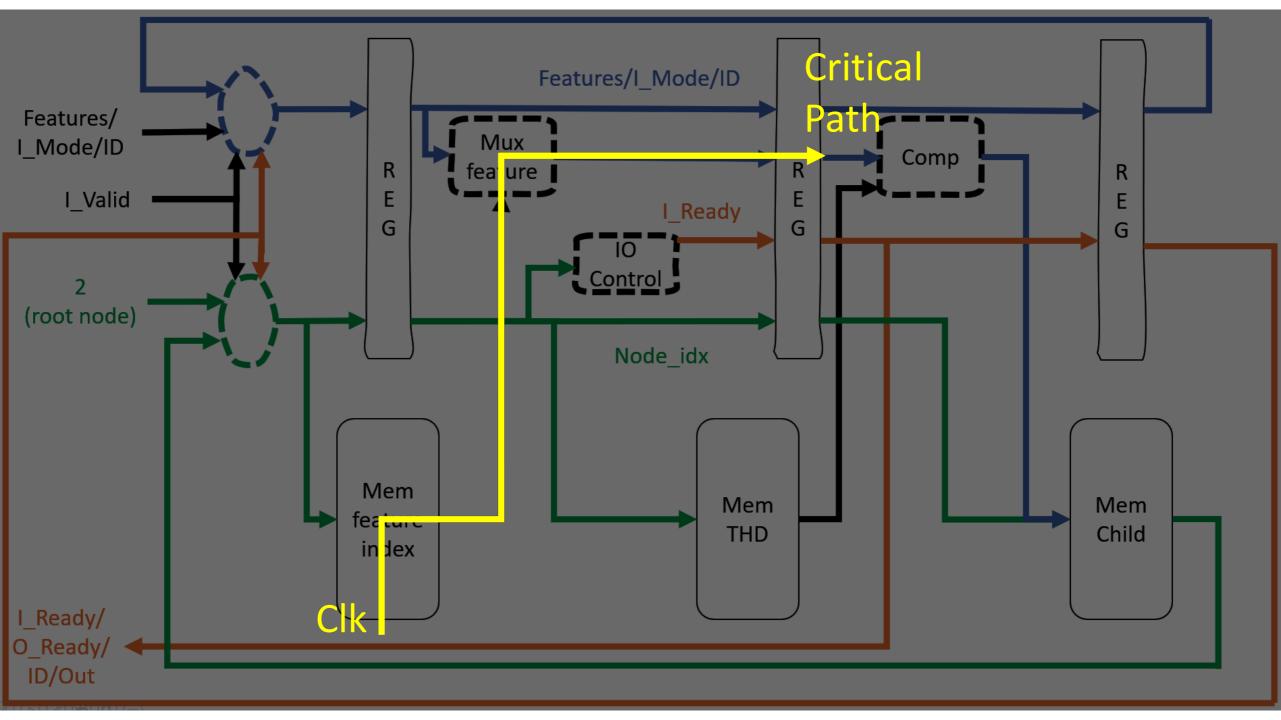


## Synthesis

- Using Synopsys Design Vision
  - Process node: TSMC 0.13um
  - Clock Cycle: 3.6ns
  - Memory: 86% of the cell area

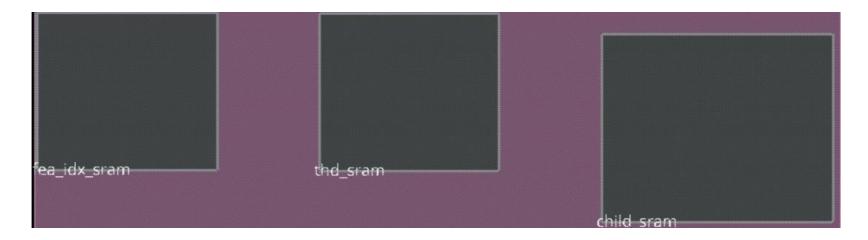
```
Number of ports:
Number of nets:
                                           675
Number of cells:
                                           556
Number of combinational cells:
                                           294
Number of sequential cells:
                                           259
Number of macros/black boxes:
Number of buf/inv:
Number of references:
Combinational area:
                                   2946.686373
Buf/Inv area:
                                    417.560399
Noncombinational area:
                                   8352.905128
Macro/Black Box area:
                                  72567.695312
                                  1CP/0C.U0PP/
Net interconnect area:
Total cell area:
                                  83867.286814
Total area:
                                 158347.674265
```

```
Startpoint: fea idx sram
            (rising edge-triggered flip-flop clocked by clk)
Endpoint: selected feature s2 r reg 0
          (rising edge-triggered flip-flop clocked by clk)
rain Group: cik
Path Type: max
Des/Clust/Port
                   Wire Load Model
                                          Library
DEC
                   tsmc13 wl10
                                          slow
Point
                                                          Incr
                                                                     Path
clock clk (rise edge)
                                                                     0.00
                                                          0.00
clock network delay (ideal)
                                                          0.50
                                                                     0.50
fea idx sram/CLK (sram 256x8)
                                                          0.00
                                                                     0.50 r
fea idx sram/Q[1] (sram 256x8)
                                                          2.06
                                                                     2.56 f
U400/Y (NOR2BX4)
                                                          0.17
                                                                     2.73 f
U401/Y (BUFX12)
                                                          0.19
                                                                     2.92 1
U414/Y (A0I22X1)
                                                          0.29
                                                                     3.21 r
U415/Y (0AI211X1)
                                                          0.23
                                                                     3.44 f
U416/Y (NAND2X1)
                                                          0.22
                                                                     3.66 r
U371/Y (OAI21X2)
                                                          0.12
                                                                     3.78 f
selected feature s2 r reg 0 /D (DFFRX1)
                                                          0.00
                                                                     3.78 f
data arrival time
                                                                     3.78
```

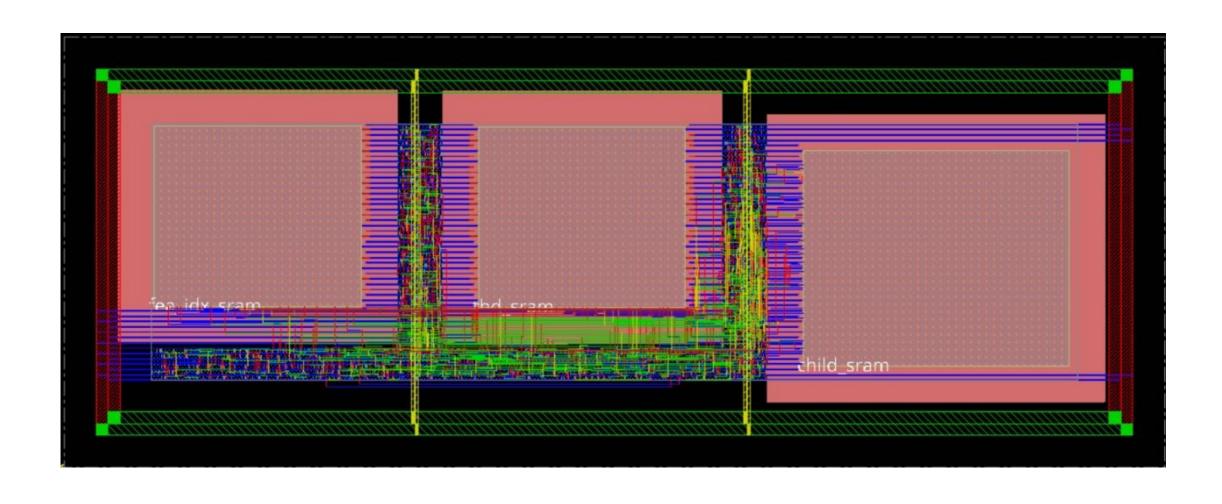


#### Press and Route

- Using Cadence Innovus
  - Following the steps taught in COMPUTER-AIDED VLSI SYSTEM DESIGN, National Taiwan University
  - Utilization Rate: 0.65
  - Memory dominating layout
    - Floorplan, memory placement, power plan are critical to avoid violations!
  - Pass P&R testbench simulation at clock cycle 3.6 ns



## Press and Route



#### Accelerator Performance

- The evaluation metric is the inference time of all 2874 testing data.
- The baseline inference time of scikit-learn decision tree, using CPU, is 1.58 ms
  - Intel(R) Core(TM) i7-7700 CPU @ 3.60GHz

```
Total inference time using cpu: 0.0015842914581298828
```

- The presented decision tree accelerator only requires 42.5 us!
  - Including memory setup
  - ~37 times faster!

```
PASS
Simulation complete via $finish(1) at time 42508800 PS + 0
./tb_v3.v:226 $finish;
```

#### References

- https://stackoverflow.com/questions/51397109/prune-unnecessary-leaves-in-sklearn-decisiontreeclassifier
- <a href="https://stackoverflow.com/questions/56334210/how-to-extract-sklearn-decision-tree-rules-to-pandas-boolean-conditions">https://stackoverflow.com/questions/56334210/how-to-extract-sklearn-decision-tree-rules-to-pandas-boolean-conditions</a>
- https://github.com/Shayan-Asgari/ClassificationTrees
- Course material of COMPUTER-AIDED VLSI SYSTEM DESIGN, National Taiwan University

#### About me

- Bo-Fan, Chen
- Nationality: Taiwan
- Language
  - Mandarin
  - English
- Education
  - National Taiwan University
    - Electric Engineering, graduated in 2019.07
    - Graduate Institute of Electronics Engineering, Integrated Circuits & Systems Group, Laboratory for Data Processing Systems, expect to graduate in 2022.09
  - Aarhus University, Denmark
    - Exchange student, from 2021.09 to 2022.07
    - Software Engineering, Electric Engineering
- Academic Work
  - CF-NET: Complementary Fusion Network for Rotation Invariant Point Cloud Completion, ICASSP 2022
- Skills
  - Digital Circuit Design, Verilog, Synopsys Design Vision, Cadence Innovus
  - Machine Learning, Python, Numpy, Pytorch, Tensorflow
- Objective
  - Looking for a position as digital circuit RTL engineer. Preferred locations are: United States, Europe, Taipei.



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