Verilog Implementation of Decision Tree Accelerator

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Side Project for 2022 Job Interviews

Outline

- Problem/ Dataset
- Software
- Conversion
 - Tree Pruning
- Hardware
 - Architecture
 - Synthesis/ Press&Route/ Evaluation

Problem Description

- Failure in loan repayment can be bothering for banks.
 - **Decline certain applications** to prevent repayment failure
 - Analyze the applicant statistics to decide who to decline.

- Use decision tree to learn the underlying patterns in data!
 - Decision tree can be used in various fields
 - Some of them require *fast processing of large data*, exp: High-frequency transaction
 - To meet the need for processing speed, this work presents a Verilog implementation of decision tree accelerator

Dataset

- 9578 loaning application data
 - Label
 - Repayment success/fail
 - 8045 successes / 1533 fails
 - 13 Features for each application data
 - Including FICO score, interest rate...

Data Pre-process

- "Loaning Purpose" is a categorical feature (6 categories)
 - One hot encoding
 - 18 total features
- Normalize the features to 0~255, integer
 - Hardware-friendly modification
 - Decision thresholds will also be 0~255, integer!
 - At the cost of potential performance drop
- Training/Testing split
 - Randomly sample
 - 6704/2874

Software

Decision Tree

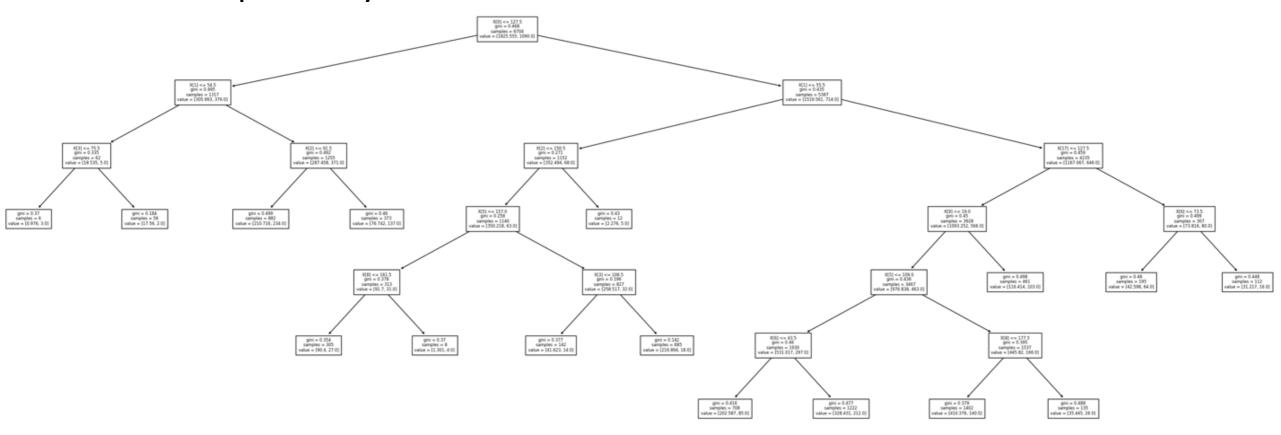
- Use the decision tree provided by scikit-learn
 - This work focused on the hardware implementation
 - Fine-tuning and software analyses (exp: max-leaf-num, AUROC) are neglected
 - Confusion matrix on the test set (Before/ After converting to integers)

Ans\Pred	Т	F
Т	1970	461
F	284	159

Ans\Pred	Т	F
Т	1967	464
F	283	160

Result Tree Structure

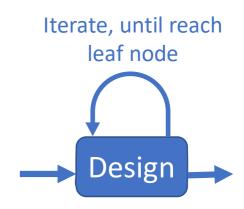
- Max Node Index: 30
- Max-depth: 6 layers



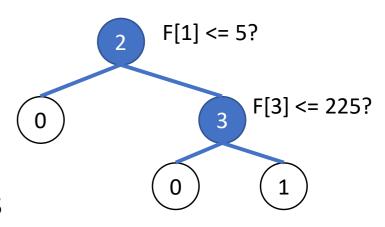
Conversion

Observation

- Naïve thought
 - Iteratively moving downward, layer by layer, split by split

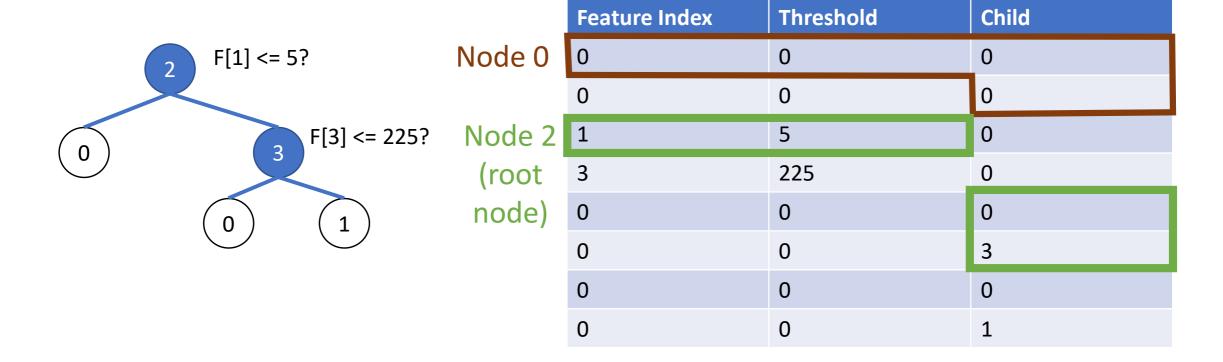


- To move downward, we need 3 parameters:
 - The index of feature
 - The threshold
 - The index of next node
- The key decision is how to store the parameters



Conversion Strategy

- Convert python code to Verilog hardware design
 - Parse all the tree parameters into 3 memories
 - Leaf nodes with the same prediction share the same slot



Feature/Node Pruning

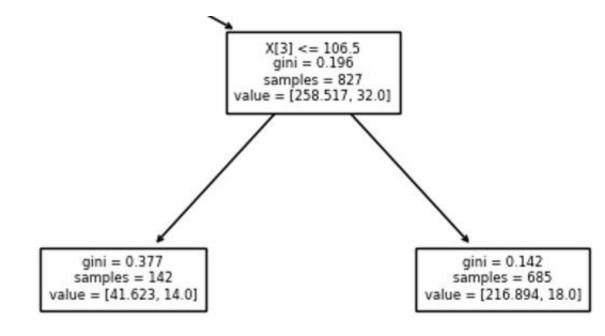
- Not all 17 features are used
 - Unused features cause resource waste!
 - Prune the unused ones. Re-index the features left.
- Not all 31 node indexes is occupied
 - Leaf nodes do not need a unique index!
 - Redundant node indexes cause resource waste!
 - Prune the unused ones. Re-index the nodes.

Redundant Splits Pruning

- Reason: Decision tree training target
 - Minimizing the weighted entropy sum after split
 - Does not guarantee the split produces different predictions!
 - Redundant splits are sometimes generated
 - Recursively prune the redundant splits

0.377*142+0.142*685<0.196*827

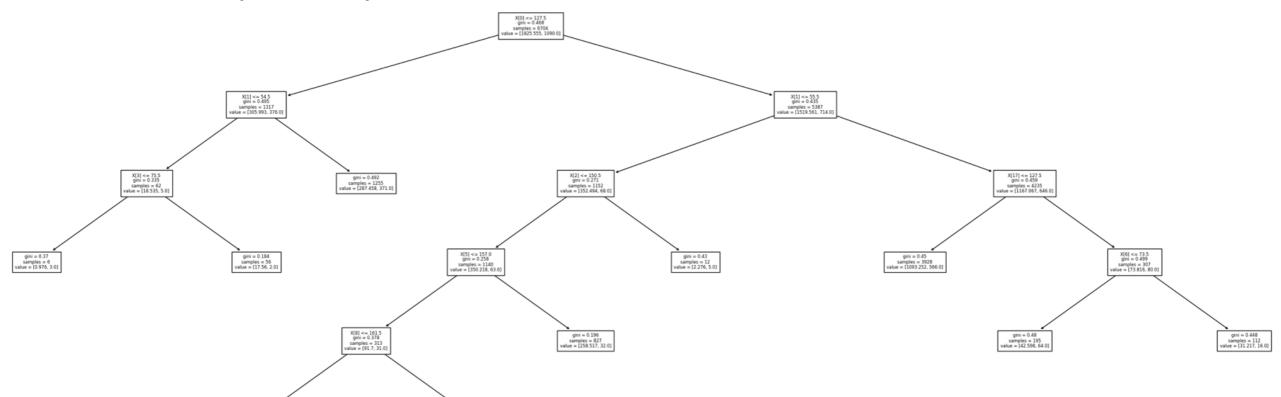
But both leaf nodes predict class 0!



Final Tree Structure

- Max node index: 10
- Max-depth: 5 layers

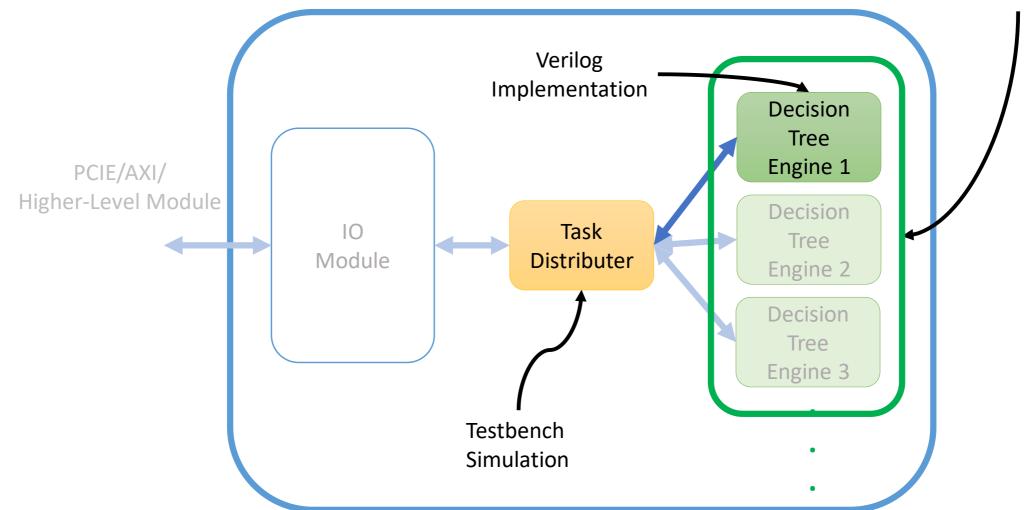
gini = 0.354 samples = 305 value = [90.4, 27.0



Hardware

Top-Level View / Project Scope

Can support Multiple
Engines, but use 1 in this
PoC work



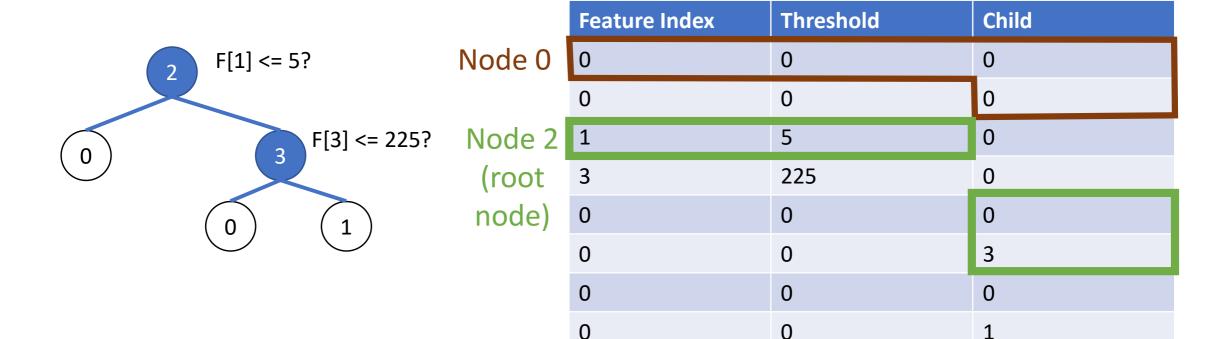
Architecture – Core Function

- 3-stage pipeline for the decision tree engine
 - 1st:
 - Retrieve the feature index by the node index
 - 2nd:
 - Retrieve the feature by feature index
 - Retrieve the threshold used
 - 3rd:
 - Comparing the selected feature with the threshold
 - Retrieve the next node index

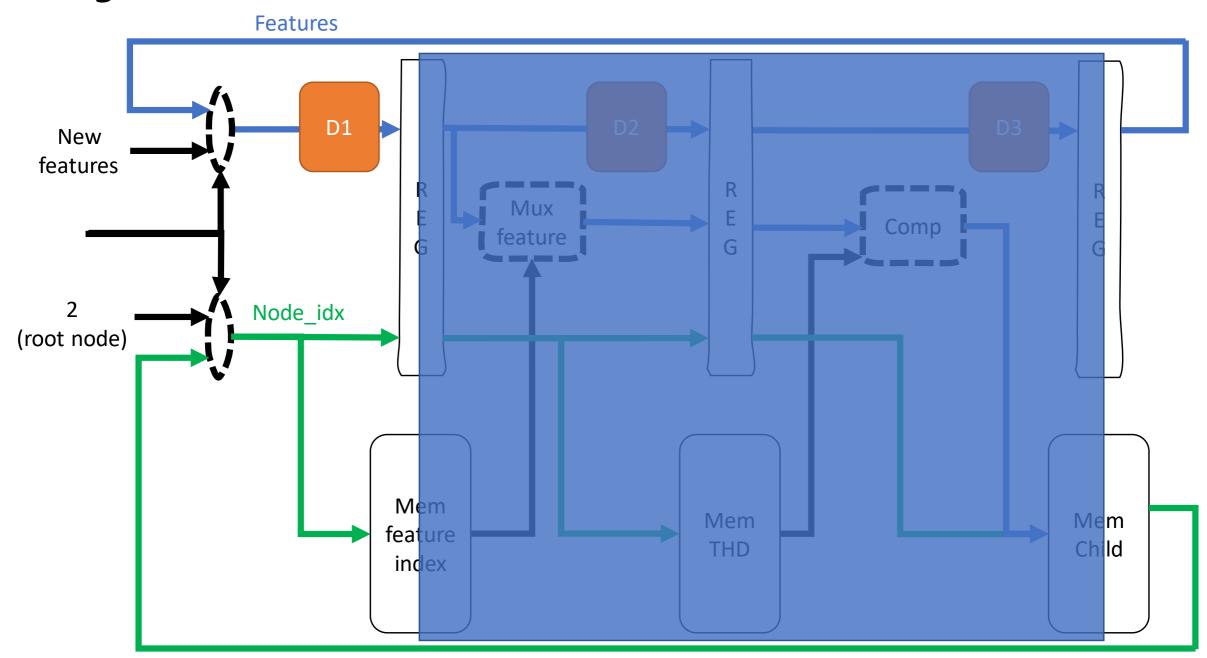
Move 1 layer down in the tree

Architecture — Core Function

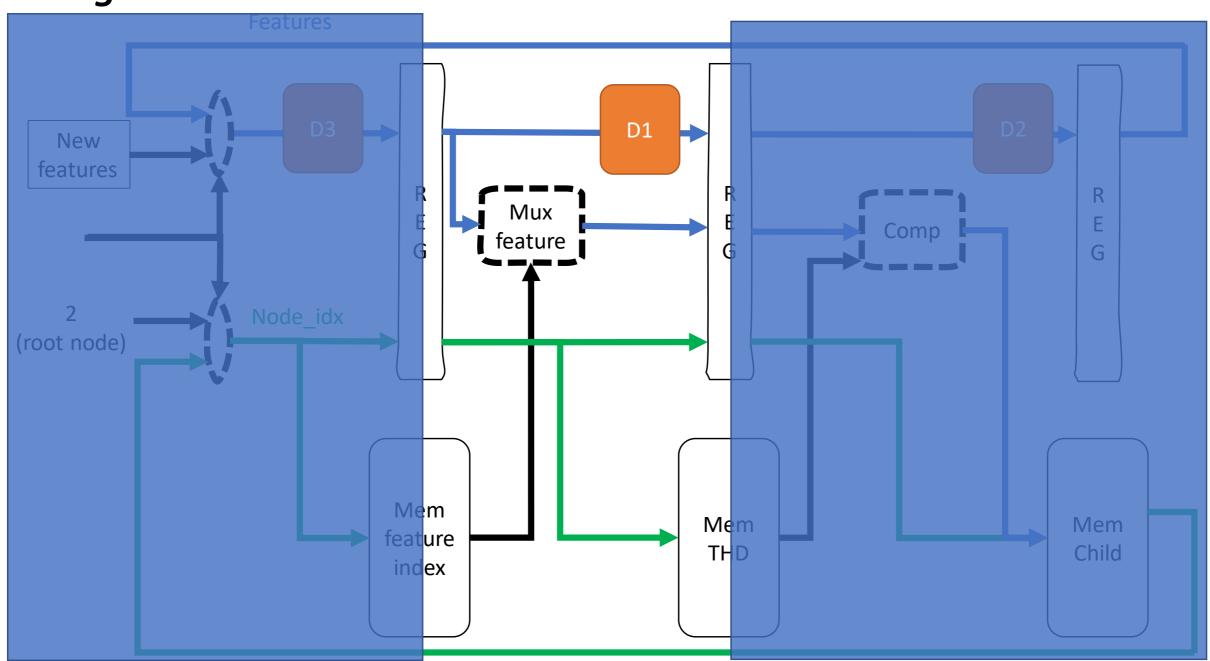
- Parameter storage option
 - SRAM: Better generalizability for larger trees!
 - Flip-Flop array



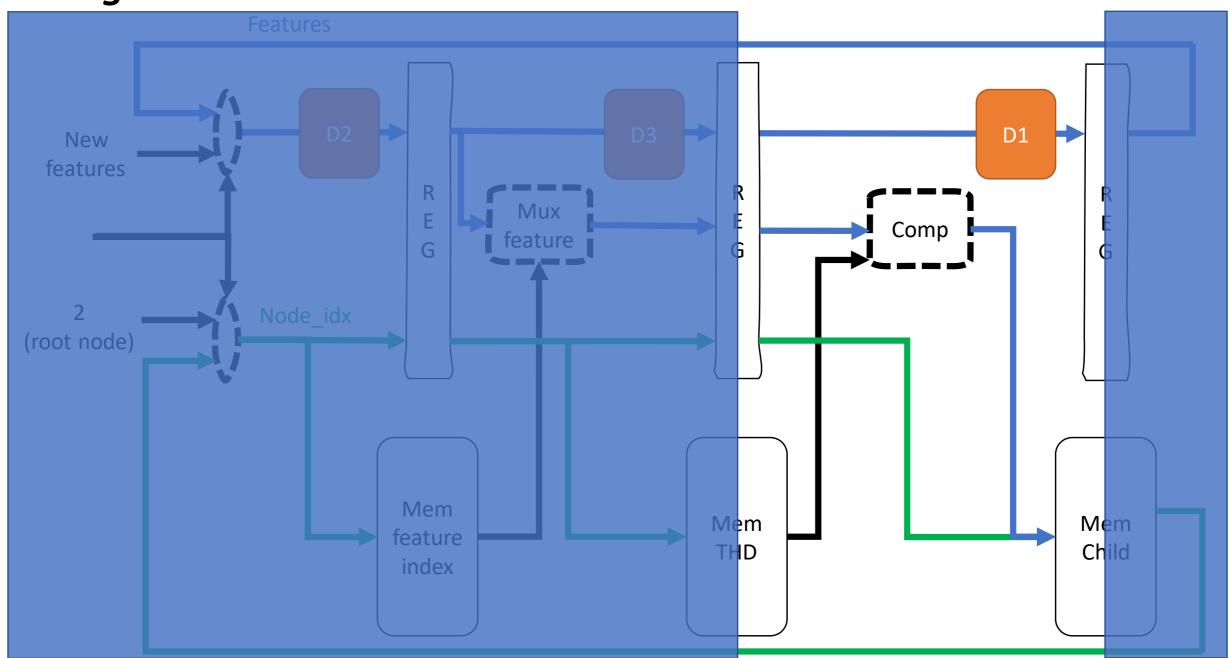
Stage 1



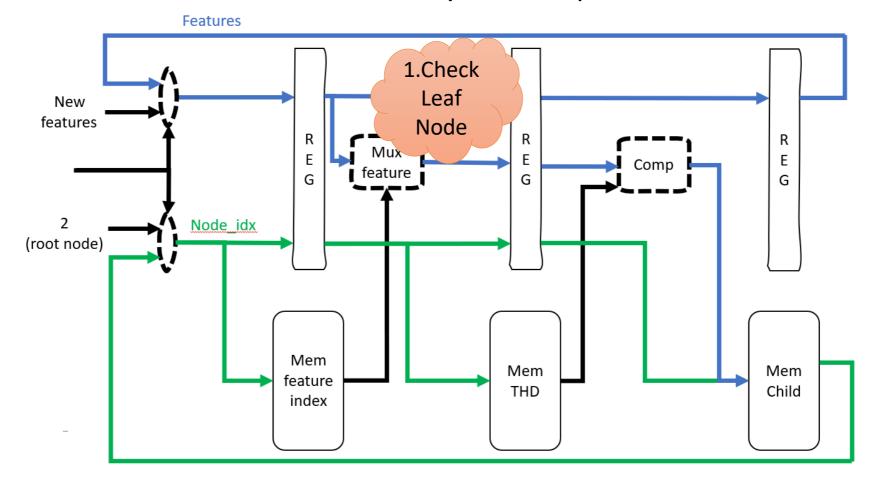
Stage 2



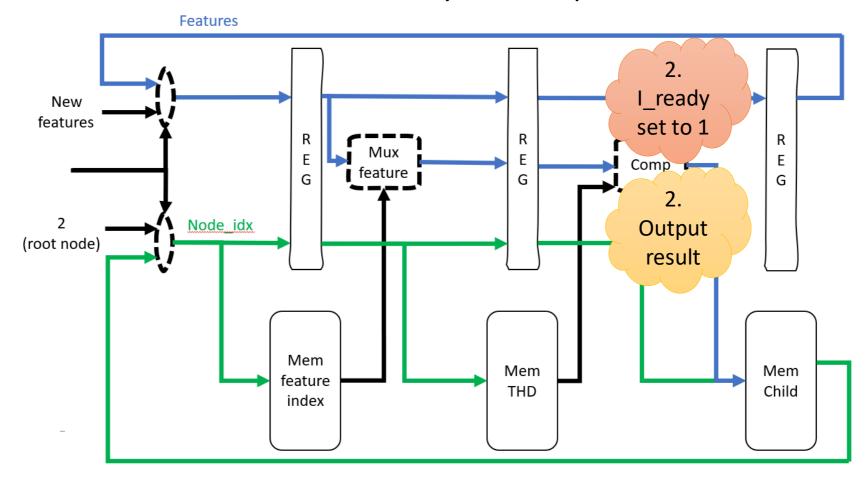
Stage 3



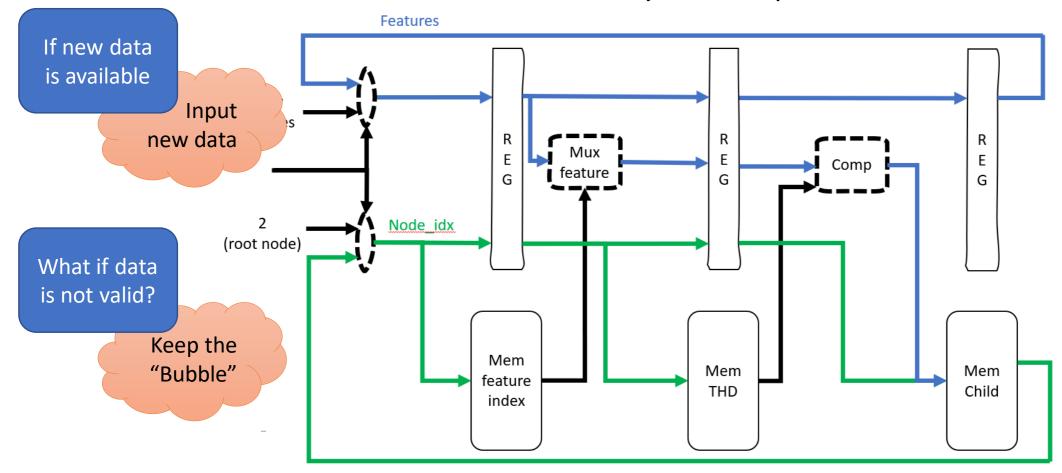
- Input / Output
 - Assume the task distributer takes 1 cycle to respond

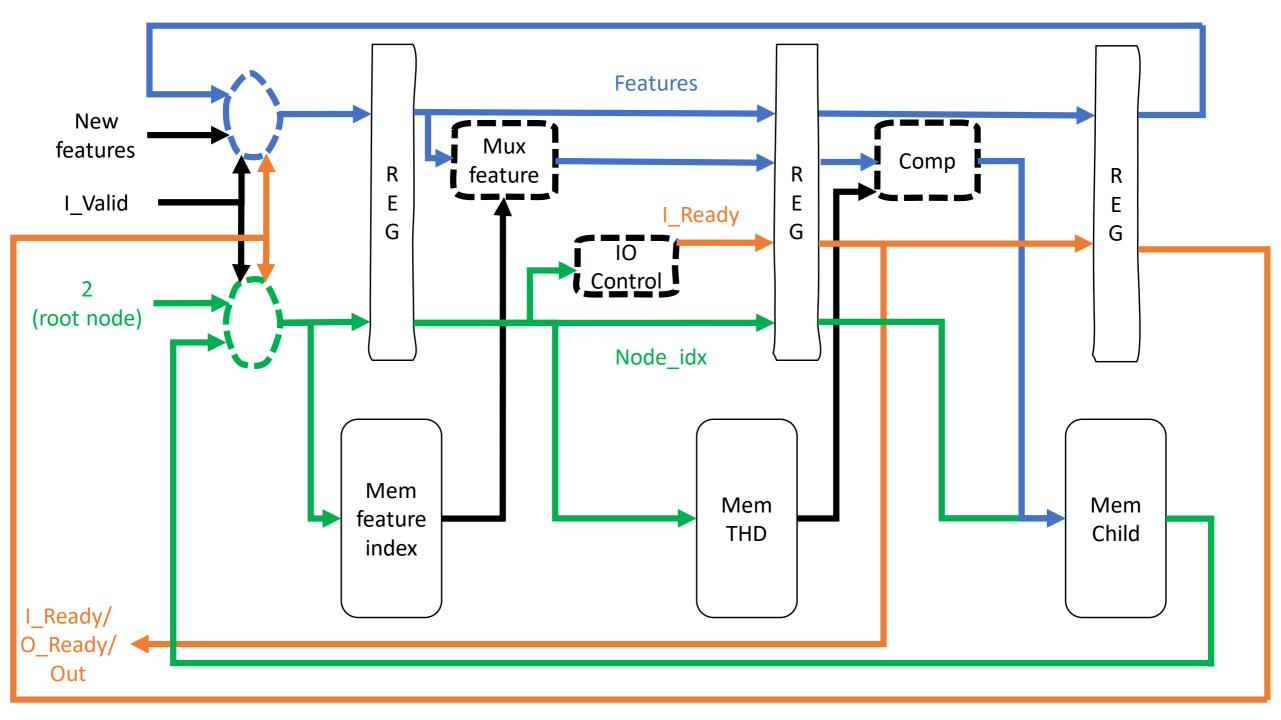


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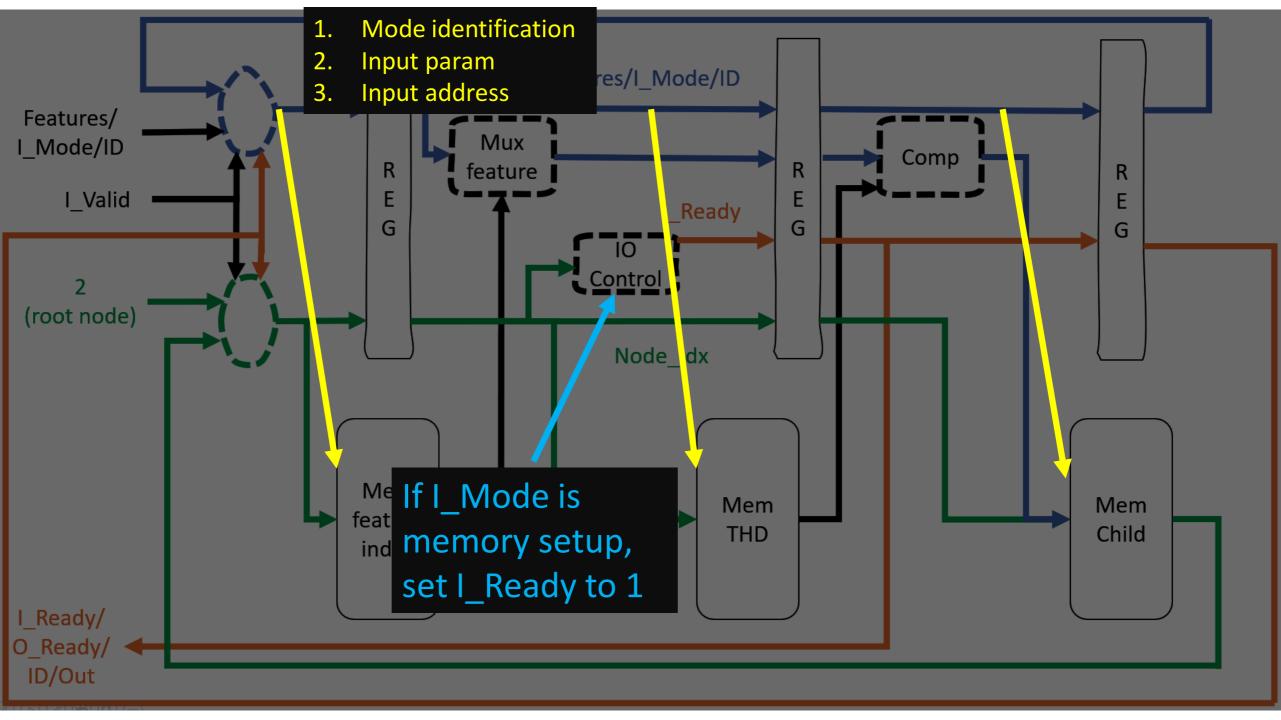


- Input / Output
 - Assume the task distributer takes 1 cycle to respond



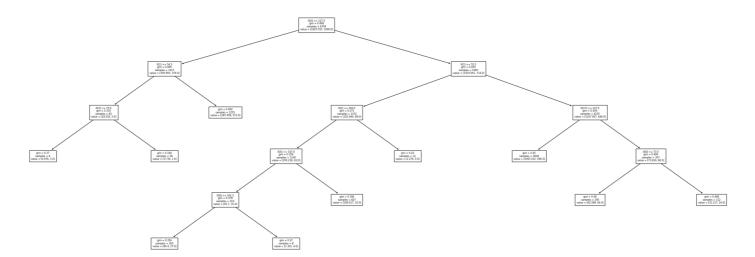


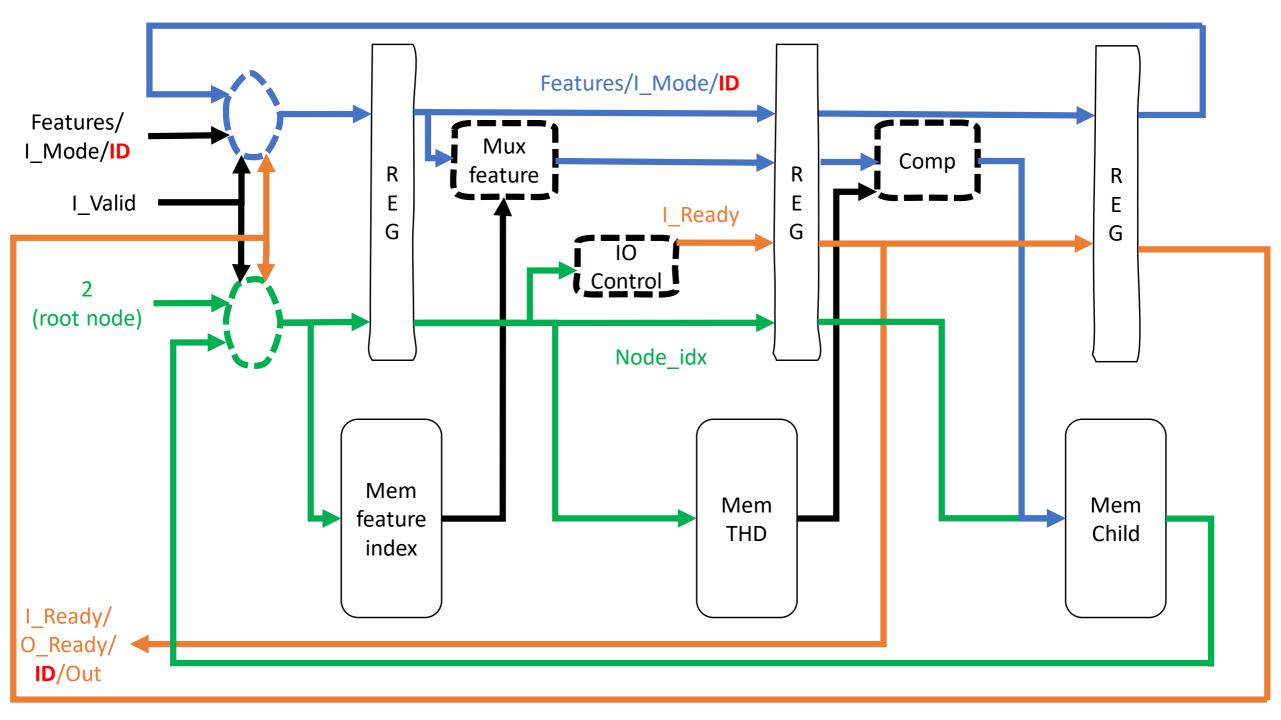
- Memory Initialization
 - Pass the params and addresses one by one
 - Re-using existing input ports
 - How to identify the correct instruction?
 - Add a new input port, I_Mode
 - 00: Initialize feature index memory
 - 01: Initialize threshold memory
 - 10: Initialize child node memory
 - 11: Computation
 - Allows parameter modification at run time!



Architecture – Final thoughts

- Processing latency varies between data
 - IO does not follow first-in-first-out
 - Naïve solution:
 - Track the data ID in each stage



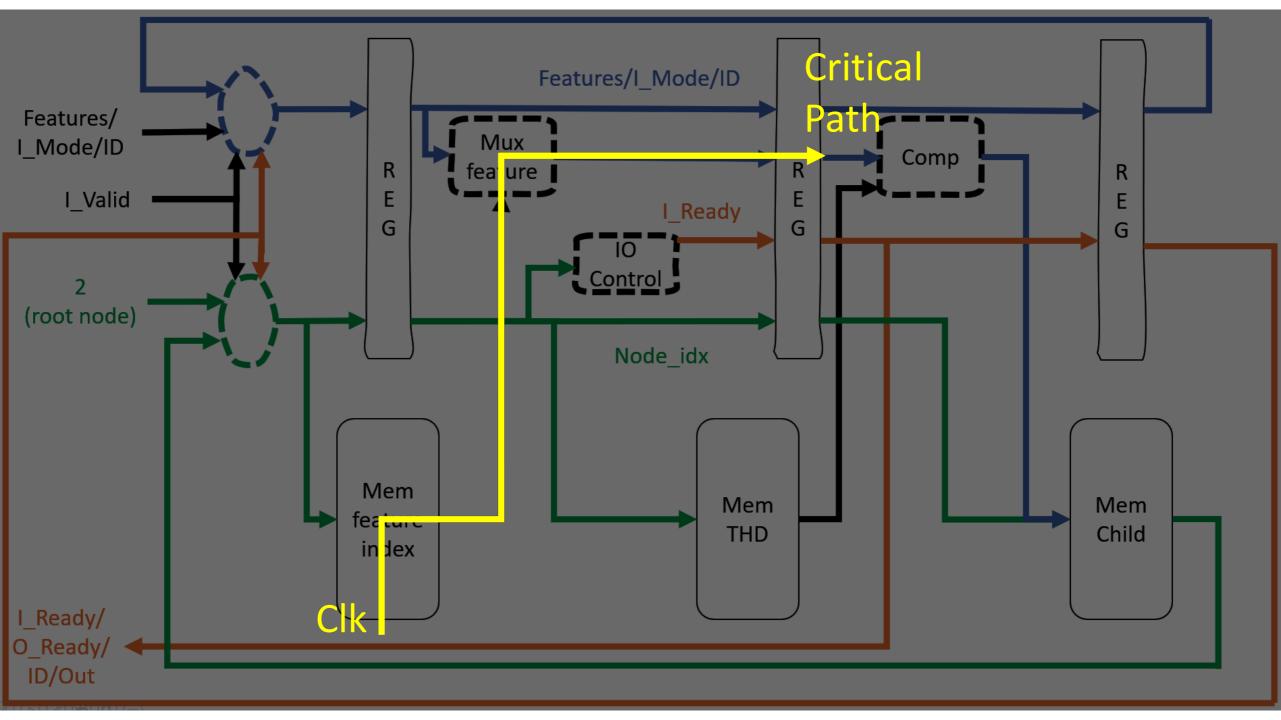


Synthesis

- Using Synopsys Design Vision
 - Process node: TSMC 0.13um
 - Clock Cycle: 3.6ns
 - Memory: 86% of the cell area

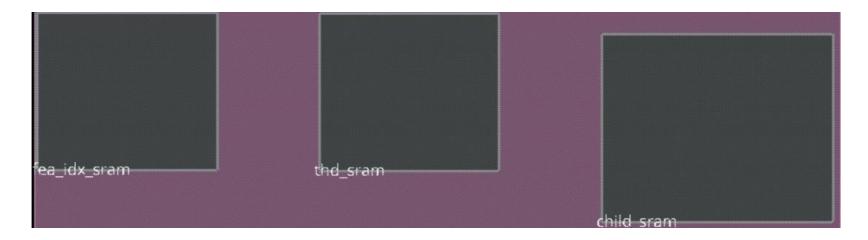
```
Number of ports:
Number of nets:
                                           675
Number of cells:
                                           556
Number of combinational cells:
                                           294
Number of sequential cells:
                                           259
Number of macros/black boxes:
Number of buf/inv:
Number of references:
Combinational area:
                                   2946.686373
Buf/Inv area:
                                    417.560399
Noncombinational area:
                                   8352.905128
Macro/Black Box area:
                                  72567.695312
                                  1CP/0C.U0PP/
Net interconnect area:
Total cell area:
                                  83867.286814
Total area:
                                 158347.674265
```

```
Startpoint: fea idx sram
            (rising edge-triggered flip-flop clocked by clk)
Endpoint: selected feature s2 r reg 0
          (rising edge-triggered flip-flop clocked by clk)
rain Group: cik
Path Type: max
Des/Clust/Port
                   Wire Load Model
                                          Library
DEC
                   tsmc13 wl10
                                          slow
Point
                                                          Incr
                                                                     Path
clock clk (rise edge)
                                                                     0.00
                                                          0.00
clock network delay (ideal)
                                                          0.50
                                                                     0.50
fea idx sram/CLK (sram 256x8)
                                                          0.00
                                                                     0.50 r
fea idx sram/Q[1] (sram 256x8)
                                                          2.06
                                                                     2.56 f
U400/Y (NOR2BX4)
                                                          0.17
                                                                     2.73 f
U401/Y (BUFX12)
                                                          0.19
                                                                     2.92 	ft
U414/Y (A0I22X1)
                                                          0.29
                                                                     3.21 r
U415/Y (0AI211X1)
                                                          0.23
                                                                     3.44 f
U416/Y (NAND2X1)
                                                          0.22
                                                                     3.66 r
U371/Y (OAI21X2)
                                                          0.12
                                                                     3.78 f
selected feature s2 r reg 0 /D (DFFRX1)
                                                          0.00
                                                                     3.78 f
data arrival time
                                                                     3.78
```

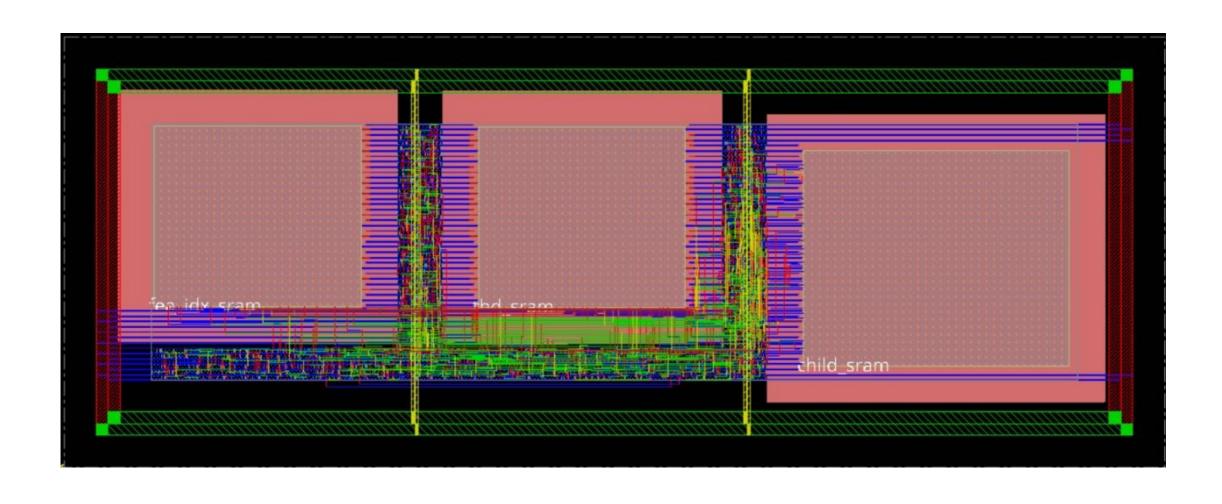


Press and Route

- Using Cadence Innovus
 - Following the steps taught in COMPUTER-AIDED VLSI SYSTEM DESIGN, National Taiwan University
 - Utilization Rate: 0.65
 - Memory dominating layout
 - Floorplan, memory placement, power plan are critical to avoid violations!
 - Pass P&R testbench simulation at clock cycle 3.6 ns



Press and Route



Accelerator Performance

- The evaluation metric is the inference time of all 2874 testing data.
- The baseline inference time of scikit-learn decision tree, using CPU, is 1.58 ms
 - Intel(R) Core(TM) i7-7700 CPU @ 3.60GHz

```
Total inference time using cpu: 0.0015842914581298828
```

- The presented decision tree accelerator only requires 42.5 us!
 - Including memory setup
 - ~37 times faster!

```
PASS
Simulation complete via $finish(1) at time 42508800 PS + 0
./tb_v3.v:226 $finish;
```

References

- https://stackoverflow.com/questions/51397109/prune-unnecessary-leaves-in-sklearn-decisiontreeclassifier
- https://stackoverflow.com/questions/56334210/how-to-extract-sklearn-decision-tree-rules-to-pandas-boolean-conditions
- https://github.com/Shayan-Asgari/ClassificationTrees
- Course material of COMPUTER-AIDED VLSI SYSTEM DESIGN, National Taiwan University

About me

- Bo-Fan, Chen
- Nationality: Taiwan
- Language
 - Mandarin
 - English
- Education
 - National Taiwan University
 - Electric Engineering, graduated in 2019.07
 - Graduate Institute of Electronics Engineering, Integrated Circuits & Systems Group, Laboratory for Data Processing Systems, expect to graduate in 2022.09
 - Aarhus University, Denmark
 - Exchange student, from 2021.09 to 2022.07
 - Software Engineering, Electric Engineering
- Academic Work
 - CF-NET: Complementary Fusion Network for Rotation Invariant Point Cloud Completion, ICASSP 2022
- Skills
 - Digital Circuit Design, Verilog, Synopsys Design Vision, Cadence Innovus
 - Machine Learning, Python, Numpy, Pytorch, Tensorflow
- Objective
 - Looking for a position as digital circuit RTL engineer. Preferred locations are: United States, Europe, Taipei.



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