

Program 1:

Name: Amundson, Brendon

Runtime:

Command Line Arguments	_____	5 Points
Name	_____	5 Points
Address	_____	5 Points
City	_____	5 Points
State	_____	5 Points
Code	_____	5 Points
Capital	_____	5 Points
Zip Code	_____	5 Points
5 digit	<u>100</u>	5 Points
4 digit	<u>0</u>	5 Points
Dates	_____	5 Points
Month	<u>1-5</u>	15 Points
<u>Day</u>	_____	5 Points
Year	_____	5 Points
Expiration after	_____	5 Points
Radio Class	_____	5 Points
Call Sign	_____	5 Points
Characters	<u>0</u>	5 Points
Middle digit	_____	5 Points
Not uppercase	<u>0</u>	5 Points

Runtime sub total

55 75 Points

Specifications

Read till EOF was encountered processing	_____	10 Points
One record at a time	_____	10 Points
Errors indented, one record – multiple errors under it	<u>5</u>	10 Points
Proper Error Messages	_____	5 Points
Used one read and one write to fill structure	_____	5 Points

didn't display record

SubTotal

20 25 Points

Program 1 Runtime and specification total

75 100 Points

Documentation and coding standards (minus)

5 Points

Final Program Grade

70 100 Points

Program Header (40 Points)

Main Page & @file (5 Points) _____
Course Information(10 Points)
 Author _____
 Date Due _____
 Professor _____
 Course _____
 Location _____

Program Information (10 Points)
 Details _____

Compiling (5 Points)
 Compile & usage _____

Todo, Bugs (10 Points)
 Bugs _____
 Todo _____

Subtotal _____ (40)

Function Header (10 Points)

Author _____
Description _____
Params (when needed) _____
Returns (when needed) _____

Subtotal _____ (10)

Others (15 Points)

Meaningful variable names _____
Whitespace around _____
 functions _____
 blocks of code & operators _____
Comments, -5
 must be adequate to cover the algorithm if the code was removed
Documented _____
 Global Constants _____
 Structures _____
 Enums _____
 Typedefs _____

Subtotal 10 (15)

Other items not mentioned above

Multiple Files and files named correctly (10 Points) _____
Global Variables (10 Points per variable) (Max of 30 Points) _____
Bugs (30 Points) if it fails on given data and no bugs are recorded _____
Compiler Warnings (5 points per warning) (max 20 Points) _____
80 character line limit (10 Points) _____

Total Documentation (max 100 Points)

10 -5
10 (15)

_____ (-)

10 5

Functions.cpp
↑
not be a missing

Mar 13, 15 12:26

grecords.txt

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Name: Brenda K Kowalke
Address: 1964 Christenson Rd.
City State Zip: Rapid City, Sd 57702-1965
Birthdate: 2/4/1983
Licensing Dates: 1/15/1999 - 1/15/2015
Class - Callsign: N - NZ4DZ

Name: Invalid Char Call Case Ignore
Address: 934 Graceland
City State Zip: Pheonix, Az 34583-8833
Birthdate: 4/14/1993
Licensing Dates: 3/14/2005 - 3/15/2008
Class - Callsign: P - ~~N53RT~~

Name: Call Sign not uppercase
Address: 3 Roundup
City State Zip: Murdo, Sd 58702-9873
Birthdate: 6/15/1979
Licensing Dates: 6/18/1991 - 6/19/1997
Class - Callsign: X - ~~NT8TZ~~

missing

Invalid

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Roger L. Schrader		
Invalid 4 digit zip code	Invalid	
Toni Logan		
Invalid first character in call sign	Valid	
Ed Greenfield Jr.		
Invalid day in Birthday	Valid	
Don Busack Sr.		
Invalid day in License	Valid	
Bad [L] Name		
Invalid character in the name field		
Bad Address		
Invalid character in the address field		
Invalid day in Birthday		
Invalid first character in call sign		
Bad City		
Invalid character in the city field		
Invalid 4 digit zip code		
Bad State		
Invalid State Code		
Invalid day in Birthday		
Bad five zip code		
Invalid 5 digit zip code		
Invalid day in Expiration		
Bad four zip code		
Invalid 4 digit zip code		
Invalid Months		
Invalid month in Birthday		
Invalid month in License		
Invalid month in Expiration		
Invalid Days		
Invalid 4 digit zip code	Other days	
Invalid day in Birthday		
Invalid first character in call sign		
Invalid Years		
Invalid 4 digit zip code		
Invalid year in Birthday		
Invalid year in License		
Invalid year in Expiration		
Expiration after License		
Expiration Date is not after the license Date		
Invalid first character in call sign		
Invalid Radio Class		
Invalid 4 digit zip code		
Radio Class code is invalid		
First Char Call Sign Invalid		
Invalid first character in call sign		
Invalid Digit in Call Sign		
Invalid digit in Expiration		
Invalid digit in call sign		
State code not upper case		
First character of State Code not capitalized		
Invalid 4 digit zip code		

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N,A,C,BD Invalid		
Invalid character in the name field		
Invalid character in the address field		
Invalid character in the city field		
Invalid 4 digit zip code		
Invalid month in Birthday		
Invalid day in Birthday		
Invalid year in Birthday		

Feb 27, 15 23:03	prog1.cpp	Page 1/2
<pre> ***** //***** * @file * @brief This file calls the function to open the necessary files for this, * program * in the database file. * * @mainpage Program 1 - Database Checker * * @section course_section Course Information * * @authors Brandon Amundson * * @date February 27, 2014 * * @par Instructor: * Roger Schrader * * @par Course: * CSC 250 - Section 1 - 11:00 am * * @par Location: * Classroom Building - Room 204W * * @section program_section Program Information * * @details * This program takes a database file and opens it up for reading. Then the * program processes each record in the database file and checks for errors. * If there are any errors, they are output to a text file. If there are no * errors, they are output to a separate file. * * To keep track of all errors, there is a string variable called checkFalse * where each portion is changed to a one for any errors, if there are no * errors in that part of the record, it is changed to a zero. This program * checks the record structure that consists of a name, address, city, state, * zipcode, birthdate, license date, expiration date, radio class, and a * call sign. This program was created essentially to check the database of the * FCC's licensed ham radio operators for errors as they transition from an * older system that did not do errorchecking upon entry to a new system that * will. * * @section compile_section Compiling and Usage * * @par Compiling Instructions: * None * * @par Usage: * @verbatim c:\> prog1.exe data.bin good.bin bad.txt data.bin is the database file that needs to be checked for errors. good.bin is the binary file to output the correct records to. bad.txt is the text file to output all records that have errors. @endverbatim * * @section todo_bugs_modifications_section Todo, Bugs, and Modifications * * @par Modifications and Developing Timeline: * @verbatim Date Modification ----- February 10 Have ability to open and close files and begin to read in structure February 14 Be able to check the name and city fields for errors as well as check the address for errors. February 18 Be able to successfully extract date and zipcode and check them for errors. February 20 Check the Call Sign for errors February 25 Output all errors and all good records. </pre>		

Feb 27, 15 23:03	prog1.cpp	Page 2/2
<pre> February 26 Fix all bugs. February 27 Document Program @endverbatim * ***** #pragma pack(1) #include "functions.h" //***** * @author Brandon Amundson * * @par Description: * This is the main function of the program. It calls the functions to read * and write from, and to files, it also calls the function that calls the * function that checks for errors in all portions of the records in the * database file. * * @param[in] argc - argument count from when the program was started. * @param[in] argv - contains the arguments from when the program was * started. * * @returns 0 - program ran successfully. * @returns 10 - Not enough command line arguments. * ***** int main(int argc, char *argv[]) { ifstream fin; ofstream good, bad; Record record; string countFalse; if (argc == 4) { openFiles(fin, good, bad, argv); } else { cout << "Please run as prog1.exe, database file, good file, bad file"; return(10); } while (fin.read((char*)&record, sizeof(Record))) { callFunctions(record, countFalse); errorCheck(countFalse, good, bad, record); countFalse.clear(); } closeFiles(fin, good, bad); return(0); } </pre>		

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functions.h

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```
/*
*****
* @file
*
* @brief This file contains all the functions required to read and write from
* files and also contains the functions that check for errors in the database
* file.
*
* @author Brandon Amundson
*
*****
*/

#pragma pack(1)
#define _FUNCTIONS_H_
#define _FUNCTIONS_H_
#define _CRT_SECURE_NO_DEPRICATE
#define _CRT_SECURE_NO_WARNINGS
#include <iostream>
#include <fstream>
#include <algorithm>
#include <string>
#include <ctype>
using namespace std;

/**
* @brief Structure to hold all of the client data.
*/
struct Record
{
    char name[30]; //!< the name of the client*/
    char address[30]; //!< the address of the client*/
    char city[28]; //!< the city the client lives in*/
    char state[2]; //!< the state the client lives in*/
    unsigned int zipCode; //!< the zipCode of the area the client lives*/
    unsigned int birthdate; //!< the birthdate of the client*/
    unsigned int licenseDate; //!< the license date of the client*/
    unsigned int expirationDate; //!< the expiration date of the client's record*/

    char radioClass; //!< the classification of the client*/
    char callSign[5]; //!< the callSign of the client*/
};

/**
* @brief The valid States that can be in the state field of the Record Structure
*/
const string validStates[50] = {"AL", "AK", "AZ", "AR", "CA", "CO", "CT", "DE",
    "FL", "GA", "HI", "ID", "IL", "IN", "IA", "KS",
    "KY", "LA", "ME", "MD", "MA", "MI", "MN", "M",
    "MO", "MT", "NE", "NV", "NH", "NJ", "NM", "N",
    "NC", "ND", "OH", "OK", "OR", "PA", "RI", "SC",
    "SD", "TN", "TX", "UT", "VT", "VA", "WA", "WV",
    "WI", "WY" };

/**
* @brief The valid characters that can be in the address field of the Record
* Structure
*/
const string validAddress =
    { "0123456789ABCDEFGHIJKLMNPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz " };

/**
* @brief The valid characters that can be in the name and city field of the
* Record Structure
*/
```

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functions.h

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```
*/
const string validNames =
    { "ABCDEFGHIJKLMNPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz " };

/**
* @brief The valid days for each month that can be in the date field of the
* Record Structure
*/
const int validDay[20] = { 31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31, 31,
    31, 31, 31 };

/**
* @brief The valid characters that can be in the radioClass field of the
* Record Structure
*/
const string validClass = {"npagxNPATGX"};

/**
* @brief The valid characters that can be in the callSign field of the
* Record Structure
*/
const string validChar = {"KWNkwn"};

/**
* @brief The mask used to extract the four digit portion of the Zip Code from
* the zipCode field of the record structure.
*/
const int DIG4MASK = 16383;

/**
* @brief The mask used to extract the five digit portion of the Zip Code from
* the zipCode field of the record structure.
*/
const int DIG5MASK = 262143;

/**
* @brief This is the mask that is used to extract the day portion of the date
* from the date portions of the Record structure.
*/
const int dayMask = 31;

/**
* @brief This is the mask that is used to extract the month portion of the date
* from the date portions of the Record structure.
*/
const int monthMask = 15;

/**
* @brief This is the mask that is used to extract the year portion of the date
* from the date portions of the Record structure.
*/
const int yearMask = 4095;

void openFiles(ifstream &fin, ofstream &good, ofstream &bad, char **commandline)
;
void callFunctions(Record record, string &countFalse);
void nameCheck(string name, string &countFalse, int i);
void numCheck(string address, string &countFalse);
void stateCheck(string state, string &countFalse);
void zipCheck(unsigned int zip, string &countFalse);
void extractDate(unsigned int date, string &countFalse, int i, string &format);
void monthCheck(int month, string &countFalse, int i);
void dayCheck(int day, int month, string &countFalse, int i);
void yearCheck(int year, string &countFalse, int i);
void extractRadio(string &countFalse, string license, string expire);
void classCheck(string radio, string &countFalse);
void sign(string sign, string &countFalse);
void errorCheck(string &countFalse, ofstream &good, ofstream &bad, Record record
);
```

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functions.h

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functions.h

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```
void outputError(string &countFalse, ofstream &bad, Record record);  
void outputGood(ofstream &good, Record record);  
void closeFiles(ifstream &fin, ofstream &good, ofstream &bad);  
#endif
```


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<pre> /***** * @file * @brief This file contains all the functions required to read and write from * files and also contains the functions that check for errors in the database * file. * @author Brandon Amundson *****/ #pragma pack(1) #include "functions.h" /***** * @author Brandon Amundson * * @par Description: * This is the function that opens the files for writing the good records to a * specified binary file and the bad records to a specified text file. All * records are read in from a specified binary database file. If this function * is unable to open any file, it exits with a code one. * * @param[in, out] fin - Input File Stream to be opened. * Used to read in contents from binary file to be * checked for accuracy. * @param[in, out] good - Output File Stream to be opened. Used to output * good records to a binary file. * @param[in, out] bad - Output File Stream to be opened. Used to output * bad records to a text file. * @param[in] commandline - commandline arguments of what filenames to use * are to be opened. *****/ void openFiles(ifstream &fin, ofstream &good, ofstream &bad, char **commandline) { if (!fin) { cout << "Unable to open " << commandline[1] << ". Closing Program Now" '\n'; exit(1); } good.open(commandline[2], ios::out ios::trunc ios::binary); if (!good) { cout << "Unable to open " << commandline[2] << ". Closing Program Now" '\n'; exit(1); } bad.open(commandline[3], ios::out ios::trunc); if (!bad) { cout << "Unable to open " << commandline[3] << ". Closing Program Now" '\n'; exit(1); } } /***** * @author Brandon Amundson * * @par Description: * This is the function that calls all of the other functions that do not * involve opening or closing files and do not deal with outputting the good or * bad records that are read in from a file. *****/ </pre>		
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<pre> * @param[in] record - This is passed in to allow access to the records * that were read into the structure in main. * Program breaks if this is declared as a local * variable. * @param[in, out] countFalse - This is the string that keeps track of all * errors found in the database file. Each portion * is set to a 1 if there are any errors. *****/ void callFunctions(Record record, string &countFalse) { int i = 0; string birth; string license; string expire; countFalse.resize(30); nameCheck(record.name, countFalse, i); i += 2; numCheck(record.address, countFalse); nameCheck(record.city, countFalse, i); stateCheck(record.state, countFalse); zipCheck(record.zipCode, countFalse); i = 7; extractDate(record.birthDate, countFalse, i, birth); extractDate(record.licenseDate, countFalse, i, license); extractDate(record.expirationDate, countFalse, i, expire); checkFAfter(countFalse, license, expire); classCheck(char* &record.radioClass, countFalse); sign(record.callSign, countFalse); } /***** * @author Brandon Amundson * * @par Description: * This is the function that checks for the correct set of characters, * (ie. letters a-z both uppercase and lowercase, and spaces or periods) in the * name field and is used on the name and city portion of the record. * * @param[in] name - This typecasts the name and city portions of the * record from a character array to a string * allowing the usage of the string class member * functions. * @param[in, out] countFalse - This is the string that keeps track of all * errors found in the database file. Each portion * is set to a 1 if there are any errors. * @param[in] i - This variable is used to keep track of how many * times a function is called and to help keep * track of all errors. *****/ void nameCheck(string name, string &countFalse, int i) { int idx; idx = name.find_first_not_of(ValidNames); if (idx != name.npos) { countFalse[i] = 1; } else countFalse[i] = 0; } /***** * @author Brandon Amundson * * @par Description: *****/ </pre>		

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functions.cpp

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```

*****
void extractDate(unsigned int date, string &countFalse, int &i, string &format)
{
    int day;
    int month;
    int year;
    unsigned int shift1;
    unsigned int shift2;

    day = date & dayMask;
    shift1 = date >> 6;
    month = shift1 & monthMask;
    shift2 = shift1 >> 6;
    year = shift2 & yearMask;

    format.push_back(year);
    format.push_back('/');
    format.push_back(month);
    format.push_back('/');
    format.push_back(day);

    monthCheck(month, countFalse, i);
    i++;
    dayCheck(day, month, countFalse, i);
    i++;
    yearCheck(year, countFalse, i);
    i++;
}

/*****
 * @author Brandon Amundson
 *
 * @par Description:
 * This function takes the month that is sent in and checks
 * to make sure that it is a valid month. If the month is not valid,
 * countFalse is incremented to reflect the error. Otherwise it is set to 0 if
 * it is valid.
 *
 * @param[in] month - This is the month that has been extracted from
 * the date field of the Record structure. It is
 * compared against the valid months to see if it
 * is true or false.
 *
 * @param[in,out] countFalse - This is the string that keeps track of all
 * errors found in the database file. Each portion
 * is set to a 1 if there are any errors.
 *
 * @param[in] i - This variable keeps count of where in the string
 * to change to a 1 or 0 depending on whether there
 * is an error or not.
 *
 * void monthCheck(int month, string &countFalse, int i)
 * {
 *     if (month > 0 && month <= 12)
 *         countFalse[i] = 0;
 *     else
 *         countFalse[i] = 1;
 * }
 *
 * *****/
 * @author Brandon Amundson
 *
 * @par Description:
 * This function takes the month that is sent in and checks to make sure that
 * it is a valid month. If the month is not valid, countFalse is incremented
 * to reflect the error. Otherwise it is set to 0 if it is valid.
 *
 * @param[in] month - This is the month that has been extracted from
 * the date field of the Record structure. It is
 * compared against the valid months to see if it is
 * true or false.
 *
 * @param[in,out] countFalse - This is the string that keeps track of all
 * errors found in the database file. Each portion
 * is set to a 1 if there are any errors.
 *
 * @param[in] i - This variable keeps count of where in the string
 * to change to a 1 or 0 depending on whether there
 * is an error or not.
 *
 * void monthCheck(int month, string &countFalse, int i)
 * {
 *     if (month > 0 && month <= 12)
 *         countFalse[i] = 0;
 *     else
 *         countFalse[i] = 1;
 * }
 *
 * *****/

```

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```

*****
 * @param[in,out] countFalse - This is the string that keeps track of all
 * errors found in the database file. Each portion
 * is set to a 1 if there are any errors.
 *
 * @param[in] i - This variable keeps count of where in the string
 * to change to a 1 or 0 depending on whether there
 * is an error or not.
 *
 * @param[in] day - This is the day that has been extracted from the
 * date portion of the record structure. It is
 * compared against the valid days of the
 * particular month that has been extracted from
 * the date field. If it is not valid, the
 * countFalse variable is incremented accordingly.
 *
 * void dayCheck(int day, int month, string &countFalse, int i)
 * {
 *     int maxDay;
 *
 *     maxDay = validDay[month];
 *     if (day > 0 && day <= maxDay)
 *         countFalse[i] = 0;
 *     else
 *         countFalse[i] = 1;
 * }
 *
 * *****/
 * @author Brandon Amundson
 *
 * @par Description:
 * This function takes the month that is sent in and checks to make sure that
 * it is a valid month. If the month is not valid, countFalse is incremented
 * to reflect the error. Otherwise it is set to 0 if it is valid.
 *
 * @param[in] year - This is the year that has been extracted from
 * the date field of the Record structure. It is
 * used to see if the year portion of the date
 * field is valid. A valid year is between 1900
 * and 2015.
 *
 * @param[in,out] countFalse - This is the string that keeps track of all
 * errors found in the database file. Each portion
 * is set to a 1 if there are any errors.
 *
 * @param[in] i - This variable keeps count of where in the string
 * to change to a 1 or 0 depending on whether there
 * is an error or not.
 *
 * void yearCheck(int year, string &countFalse, int i)
 * {
 *     if (year >= 1900 && year <= 2015)
 *         countFalse[i] = 0;
 *     else
 *     {
 *         countFalse[i] = 1;
 *     }
 * }
 *
 * *****/
 * @author Brandon Amundson
 *
 * @par Description:
 * This function takes the license date part of the structure
 * and is in the format of year/month/day and is
 * checked to see if it is before the expire date.
 *
 * @param[in] license - This is the license date part of the structure
 * and is in the format of year/month/day and is
 * checked to see if it is before the expire date.
 *
 * *****/

```


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functions.cpp

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```

* @param[in, out] countFalse - This is the string that keeps track of all
* errors found in the database file. Each portion
* is set to a 1 if there are any errors.
* @param[in] expire - This is the expiration date part of the
* structure and is in the format of year/month/day
* and is checked to see if it is after the license
* date.
*****
void checkIfAfter(string &countFalse, string license, string expire)
{
    int expireAfter;
    expireAfter = license.compare(expire);
    if (expireAfter >= 0)
        countFalse[16] = 1;
    else
        countFalse[16] = 0;
}

/*****
* @author Brandon Amundson
*
* @par Description:
* This is the function that checks for the correct set of characters in the
* Radio Class field and is used on the Radio Class portion of the record to
* check that it is a valid class. If the class is not valid, countFalse is
* incremented accordingly.
*
* @param
* radio - This is the radio class portion of the record
* that is typecasted from a character array to a
* string when it is passed in. It is compared
* against all of the valid classes and countFalse
* is incremented accordingly if the class is not
* valid.
* @param[in, out] countFalse - This is the string that keeps track of all
* errors found in the database file. Each portion
* is set to a 1 if there are any errors.
*****
void classCheck(string radio, string &countFalse)
{
    radio.erase(1);
    int idx;

    idx = radio.find_first_not_of(validClass);
    if (idx != radio.npos)
    {
        countFalse[17] = 1;
    }
    else
        countFalse[17] = 0;
}

/*****
* @author Brandon Amundson
*
* @par Description:
* This is the function that checks to see if the callSign portion of the
* record is valid. To be valid, the sign must start with a K, W, or N, the
* second, fourth, and fifth characters must be any letter A-Z and the third
* character must be any single digit number 0-9. All letters must be
* capitalized. If any portion of the call sign is invalid, countFalse is
* incremented accordingly.
*
* @param[in] sign - this is the callSign portion of the record
* that is read from file. It is typecasted to a
* string as it is passed into the function and
* it is then checked to make sure that it meets
* all the requirements given. If any part of the

```

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functions.cpp

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```

* callSign is invalid, the valid countFalse is
* incremented accordingly.
* @param[in, out] countFalse - This is the string that keeps track of all
* errors found in the database file. Each portion
* is set to a 1 if there are any errors.
*****
void sign(string sign, string &countFalse)
{
    sign.erase(5);
    countFalse.resize(24);
    int idx;
    int upper;
    idx = sign.find_first_not_of(validChar);
    if (idx == sign.npos || idx == 1)
        countFalse[18] = 0;
    else
        countFalse[18] = 1;
    if (sign[1] >= 65 && sign[1] <= 90)
        countFalse[19] = 0;
    else
        countFalse[19] = 1;
    if (sign[2] >= 48 && sign[2] <= 57)
        countFalse[20] = 0;
    else
        countFalse[20] = 1;
    if (sign[3] >= 65 && sign[3] <= 90)
        countFalse[21] = 0;
    else
        countFalse[21] = 1;
    if (sign[4] >= 65 && sign[4] <= 90)
        countFalse[22] = 0;
    else
        countFalse[22] = 1;
    upper = isupper(sign[0]);
    if (upper == 0 || countFalse[19] == 1 || countFalse[21] == 1 || countFalse[22] == 1)
    {
        countFalse[19] = 0;
        countFalse[22] = 0;
        countFalse[21] = 1;
    }
    countFalse.resize(21);
}

/*****
* @author Brandon Amundson
*
* @par Description:
* This function processes the countFalse string looking to see if there are
* any errors in the string, and if there are, the outputError function is
* called to output the errors. If there are no errors, the outputGood
* function which will output the good records that do not have any errors.
*
* @param[in, out] good - Output File Stream that has been opened. Used
* to output good records to a binary file.
* @param[in, out] bad - Output File Stream that has been opened. Used
* to output bad records to a text file.
* @param[in, out] countFalse - This is the string that keeps track of all
* errors found in the database file. Each portion
* is set to a 1 if there are any errors.
* @param[in] record - This is passed in to allow access to the records
* that were read into the structure in main.
* Program breaks if this is declared as a local
* variable.
*****
void errorCheck(string &countFalse, ostream &good, ostream &bad, Record record)
{

```

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functions.cpp

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```

int idx;
idx = countFalse.find_first_of(1);
if (idx != countFalse.npos)
{
    outputError(countFalse, bad, record);
    bad << endl;
}
else
    outputGood(good, record);
}

/*****
 * @author Brandon Amundson
 *
 * @par Description:
 * This function outputs any errors to a text file.
 *
 * @param[in, out] bad - Output File Stream that has been opened. Used
 * to output bad records to a text file.
 * @param[in, out] countFalse - This is the string that keeps track of all
 * errors found in the database file. Each portion
 * is set to a 1 if there are any errors.
 * @param[in] record - This is passed in to allow access to the records
 * that were read into the structure in main.
 * Program breaks if this is declared as a local
 * variable.
 *****/
void outputError(string &countFalse, ostream &bad, Record record)
{
    bad << record.name << endl;
    if (countFalse[0] == 1)
        bad << " Invalid character in the name field" << endl;
    if (countFalse[1] == 1)
        bad << " Invalid character in the address field" << endl;
    if (countFalse[2] == 1)
        bad << " Invalid character in the city field" << endl;
    if (countFalse[3] == 1)
        bad << " Invalid State Code" << endl;
    if (countFalse[4] == 1)
        bad << " First character of State Code not capitalized" << endl;
    if (countFalse[5] == 1)
        bad << " Invalid 5 digit zip code" << endl;
    if (countFalse[6] == 1)
        bad << " Invalid 4 digit zip code" << endl;
    if (countFalse[7] == 1)
        bad << " Invalid month in Birthday" << endl;
    if (countFalse[8] == 1)
        bad << " Invalid year in Birthday" << endl;
    if (countFalse[9] == 1)
        bad << " Invalid year in Birthday" << endl;
    if (countFalse[10] == 1)
        bad << " Invalid month in License" << endl;
    if (countFalse[11] == 1)
        bad << " Invalid day in License" << endl;
    if (countFalse[12] == 1)
        bad << " Invalid year in License" << endl;
    if (countFalse[13] == 1)
        bad << " Invalid month in Expiration" << endl;
    if (countFalse[14] == 1)
        bad << " Invalid day in Expiration" << endl;
    if (countFalse[15] == 1)
        bad << " Invalid year in Expiration" << endl;
    if (countFalse[16] == 1)
        bad << " Expiration Date is not after the License Date" << endl;
    if (countFalse[17] == 1)
        bad << " Radio Class code is invalid" << endl;
    if (countFalse[18] == 1)
        bad << " Invalid first character in call sign" << endl;
}

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if (countFalse[19] == 1)
    bad << " Invalid second, fourth, or fifth character in call sign"
    << endl;
if (countFalse[20] == 1)
    bad << " Invalid digit in call sign" << endl;
if (countFalse[21] == 1)
    bad << " Call Sign not uppercase" << endl;
}

/*****
 * @author Brandon Amundson
 *
 * @par Description:
 * This function is called by outputError function to output all good records.
 *
 * @param[in] record - This is passed in to allow access to the records
 * that were read into the structure in main.
 * Program breaks if this is declared as a local
 * variable.
 * @param[in, out] good - Output File Stream that has been opened. Used
 * to output good records to a binary file.
 *****/
void outputGood(ostream &good, Record record)
{
    good.write((char*)&record, sizeof(Record));
}

/*****
 * @author Brandon Amundson
 *
 * @par Description:
 * This is the function that opens the files for writing the good records to a
 * specified binary file and the bad records to a specified text file. All
 * records are read in from a specified binary database file. If this function
 * is unable to open any file, it exits with a code one.
 *****/
void closeFiles(istream &fin, ostream &good, ostream &bad)
{
    good.close();
    bad.close();
    fin.close();
}

```