Music Genre Classification

Brandon Bergeron, Data Scientist



Contents:

- 1. Problem Statement
- 2. The Dataset
- 3. Working with Audio
- 4. Modeling
- 5. Web-app demonstration
- 6. Conclusions
- 7. Future Work
- 8. Questions



Problem Statement:

The intersection of Music and Machine learning has many applications including audio tagging, music generation, and music classification.

Using the GTZAN dataset, the objective of this project is to classify 1000 songs from 10 different musical genres.

The Dataset:

The GTZAN Genre Collection is composed of 1000 30-second segments of audio from 10 genres of music:

- Blues

- Jazz

- Classical

- Metal

- Country

- Pop

- Disco

- Reggae

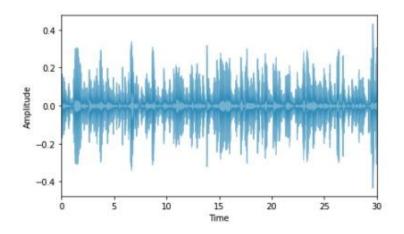
- Hiphop

- Rock

Working with Audio:

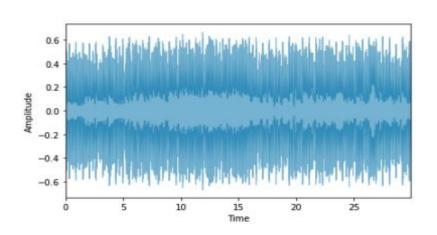
Jazz





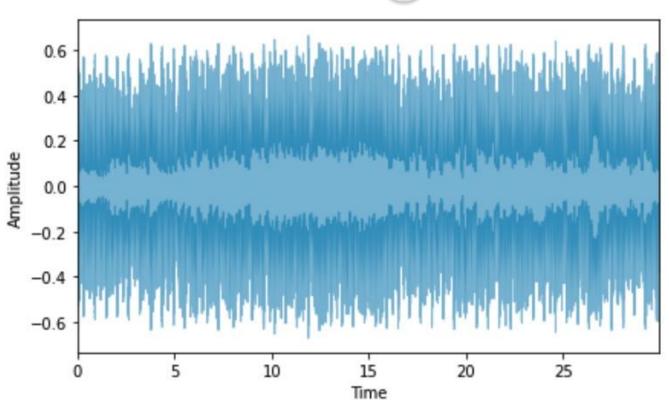
Disco

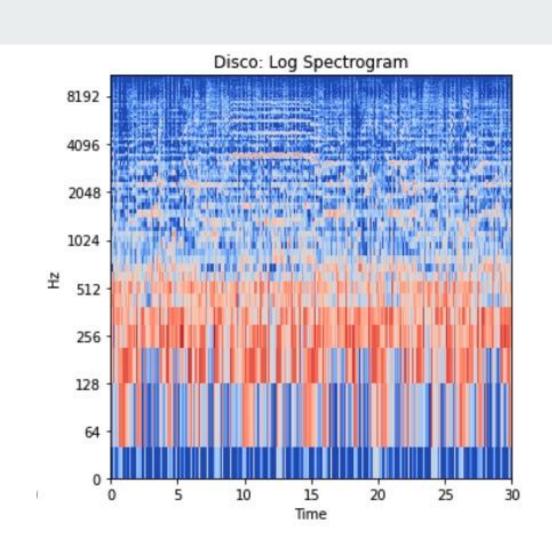




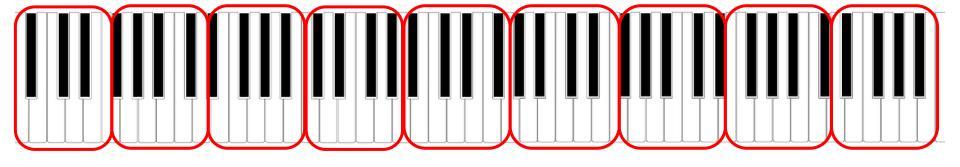




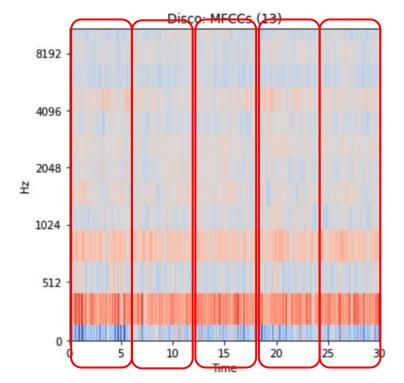




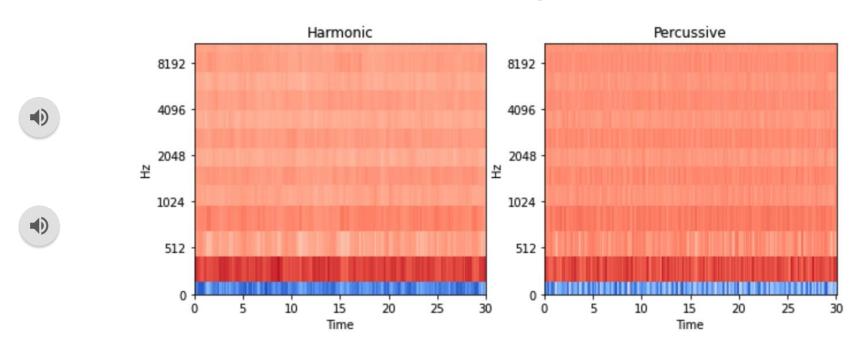




Mel-frequency Cepstral Coefficient (MFCC)



Harmonic-Percussive Source Separation:

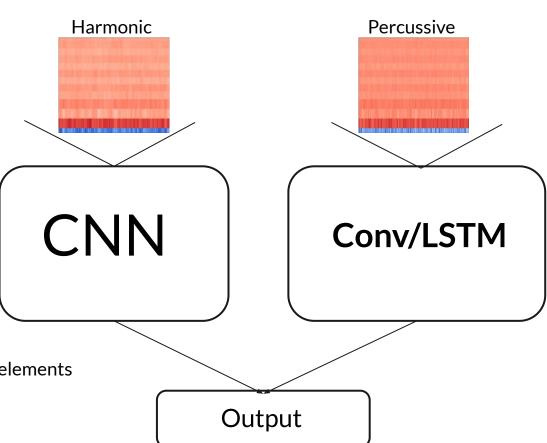


Model:

Model created using the Keras Functional API

- -More flexible structure
- -Allows for multiple inputs
- -Convolutional Network for Harmonic elements
- -Recurrent Network for Percussive elements

Accuracy: ~70% Baseline: 10%



App Demo

Data Limitations:

- Can always use more data
- More precise feature extraction
- Genres interconnected/influenced



Conclusions

Machine Learning is a viable tool for music genre classification, but not without its shortcomings.

With the right data and a more open-minded application, it could be a more useful and powerful tool.

Questions?

Sources:

https://sound.pressbooks.com/chapter/pitch-and-frequency-in-music/

https://librosa.org/doc/latest/index.html

http://marsyas.info/downloads/datasets.html

https://tanthiamhuat.files.wordpress.com/2018/03/deeplearningwithpython.p

<u>df</u>

https://medium.com/@keur.plkar/audio-data-augmentation-in-python-a9160 0613e47

- 100

- 80

- 60

- 40

- 20

