Cross Reference for

You are to fill-in with where located in coc

Chapter	Section	Topic	Where Line #"s	Pts
13		Classes		
	1 to 3	Instance of a Class	main.cpp: 43	4
	4	Private Data Members	player.h: 12	4
	5	Specification vs. Implementation	player.h / player.cpp	4
	6	Inline	leader.h: 25	4
	7, 8, 10	Constructors	leader.h: 23/26	4
	9	Destructors	leader.h: 24	4
	12	Arrays of Objects	main.cpp: 45	4
	16	UML	Doxygen File	4
14		More about Classes		
	1	Static	main.cpp: 262	5
	2	Friends	hist.h: 19	2
	4	Copy Constructors	leader.h: 26	5
	5	Operator Overloading	leader.h: 27 - 29	8
	7	Aggregation	leader.h: 20	6
15		Inheritance		
	1	Protected members	ace.h: 8	6
	2 to 5	Base Class to Derived	player.h: 10	6
	6	Polymorphic associations	main.cpp: 50	6
	7	Abstract Classes	display.h: 10	6
16		Advanced Classes		
	1	Exceptions	main.cpp: 194	6

	2 to 4	Templates	main.cpp: 233	6
	5	STL	player.h: 18-20	6
		Sum		100

Project 2

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Notes
Never Public
.h vs. .cpp files Always split
Overloading
Overload 3 operators

Total Lines: 1052