

# Rootkits

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### **Presentation Outline**



What is a Rootkit? Why Should you Care?



Defense Techniques



**Different types of Rootkits** 



LD\_PRELOAD Rootkit



Stages of a Rootkit Attack



**Rootkit Attacks in History** 





### What is a Rootkit?

- Malware designed to give attacker control over the system
- "Root" + "Kit"
- Malicious?
- Staying hidden

```
(kali@ kali)-[~]

$ whoami
kali

(kali@ kali)-[~]

$ sudo whoami
[sudo] password for kali:
root

(kali@ kali)-[~]

$ [
```

```
(kali@ kali)-[~/Desktop/rootkits/root-dir]
$ ls -la
total 8
drwxr-xr-x 2 kali kali 4096 Mar 29 15:33 .
drwxr-xr-x 4 kali kali 4096 Mar 29 15:33 ..
-rw-r--r- 1 kali kali 0 Mar 29 15:33 reg-file.txt
-rw-r--r- 1 root root 0 Mar 29 15:33 root-file.txt
```



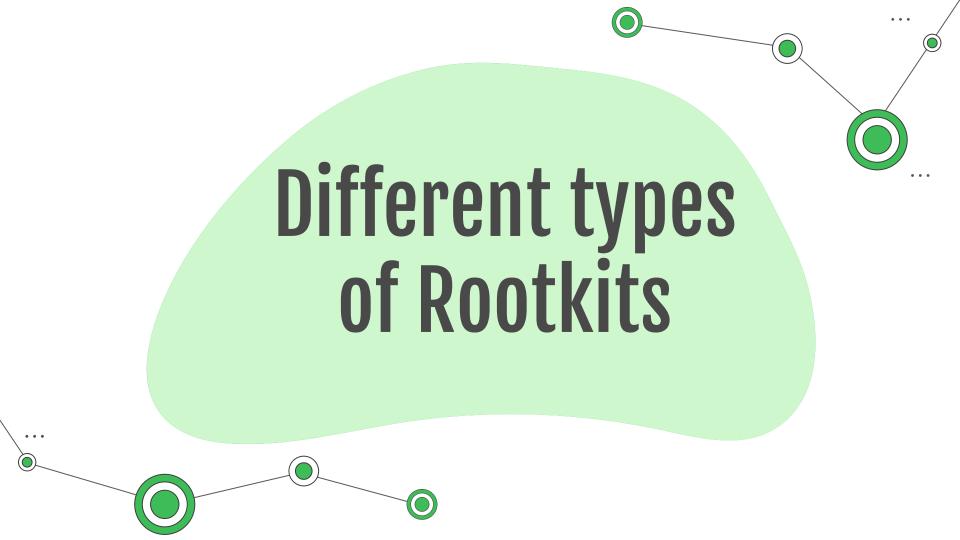


## Why should you care?

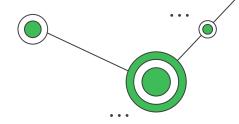
- Open a backdoor giving the attacker remote access
- Software keylogger
- Surveillance and spying
- Helps other malware infect your system
- These are all long-term effects







### **User Level Rootkits**

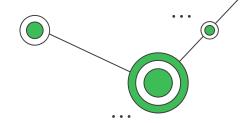


- Think of it like a malicious process running with root privileges
  - $\circ$  UID bit = 0
- Thought Experiment: Imagine you are an attacker that has the ability to inject a program onto a users' system which runs with root privileges. What kind of things would you want this program to do?





### **User Level Rootkits**

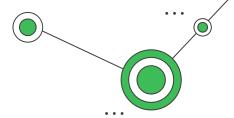


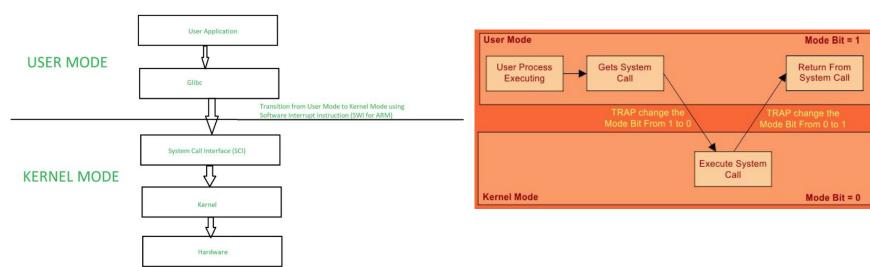
- Process should run every time the system boots up
- Stay hidden
  - Hide from ps, ls -la, lsof, ldd, top and netstat
  - Malicious file should not appear as a hidden file (i.e. .malicious\_program.out)
  - Hide activity from logs
- Open a backdoor
  - Modify sshd, login
- Communicate with Command and Control (C&C) server



### User Mode vs. Kernel Mode

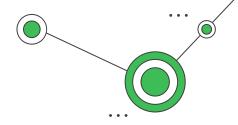
User mode to Kernel Mode switching



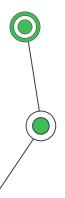


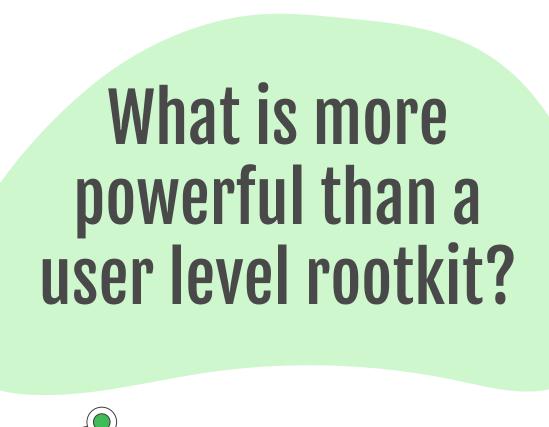


## Disadvantages of User Level Processes



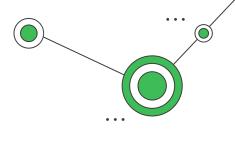
- User-mode vs. kernel-mode
- Cannot directly access hardware resources such as file-system, sockets, processor scheduling, memory
  - Need system calls
- Accessing privileged CPU instruction causes trap to kernel/OS.
- Can we do better?





### **Kernel Level Rootkits**

- A rootkit is not just "root" + "kit"
- Runs on same level as operating system
- Attacker has full control over the system
- More difficult to detect and remove
- How does the attacker get to the kernel?
  - Linux Kernel Modules (LKM)





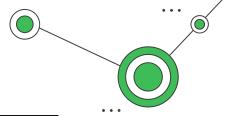
## A Disadvantage of Kernel Level Rootkits

- More likely to cause unstable system behavior
  - Kernel panic
  - Blue screen of death
- Think about what happens if a buffer overflow occurs in the kernel

```
[ 0.552962] CPU: 3 PID: 1 Conn: swapper/8 Not tainted 4.8.8-44-generic #47-16.84.1-Ubuntu
[ 8.553812] Hardware name: TOSHIBA Satellite C648/Portable PC, BIOS 2.18 11/8
9/2811
[ 8.553868] 888888888888888888888664eb1541 ffff9575f4473df8 fffffffb879e
8873
[ 8.553288] ffff9575f3ae5888 ffffffffp9775f4473e78 fffffffb879e
88888888888664eb1
[ 8.553341] ffff95758888888 ffff9575f4473e88 ffff9575f4473e28 8888888664eb1
[ 8.553519] [<ffffffffb82e873>] dump_stack+8x63/8x98
[ 8.553519] [<fffffffb879e6ad2] panic+8x468x266
[ 8.553566] [<ffffffffb8586548>] mount_block_root+8x1fb/8x2c2
[ 8.553686] [<fffffffb8586548>] mount_block_root+8x1fb/8x2c2
[ 8.553688] [<fffffffb8586576>] prepare_namespace+8x13a/8x18f
[ 8.553731] [<fffffffb8586576>] prepare_namespace+8x13a/8x18f
[ 8.553731] [<fffffffb85861eb>] kernel_init-freeable+8k1ee/8x2f8
[ 8.553731] [<fffffffb868aa1f>] ret_from_fork+8x1f/8x48
[ 8.553932] Kernel Offset: 8x3768888 from 8xffffffff181888888 from 8xffffffff181888888 from 8xffffffff181888888 from 8xffffffff181888888 from unknown-block(8,8)
```



## Other Types of Rootkits



#### Hybrid

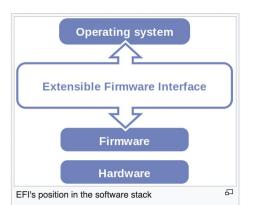
User-Level + Kernel-Level aspects



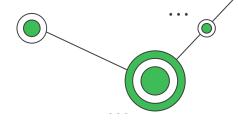
Infect UEFI/BIOS

LoJax - First Discovered UEFI Rootkit in 2018





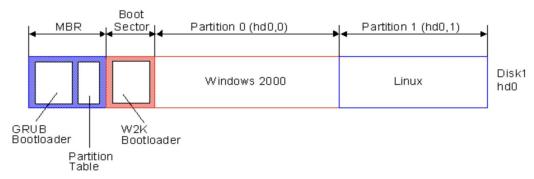
## Other Types of Rootkits

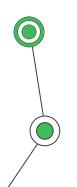


#### **Bootkits**

Infect Master Boot Record which helps the computer boot up

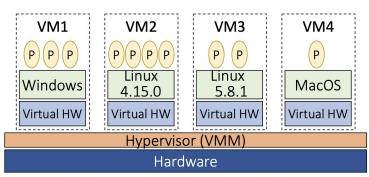


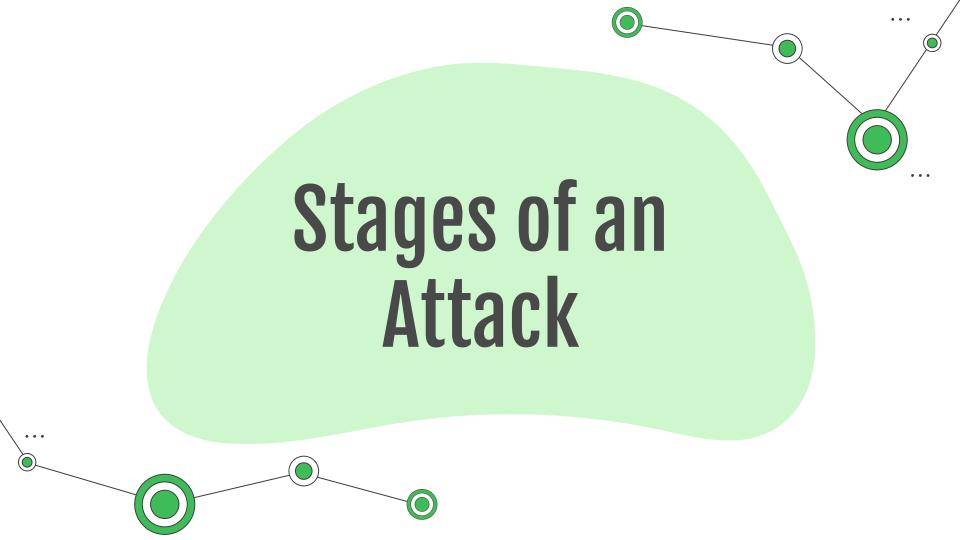




## Hypervisor/Virtual Machine

Intercept hypervisor emulation of processor instructions





## Stages of an Attack

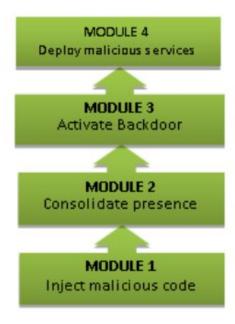
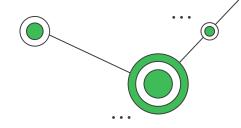


Fig. 2. The Functional Rootkit Stack.



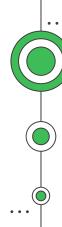
## Injection



Before a rootkit can cause havoc on your system, it must first find a way into the system!







## Injection

### **Dropper**

Find entry point into system.

Phishing Social Engineering Password Cracking

#### Loader

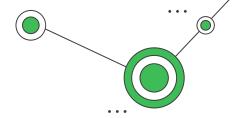
Exploit vulnerability and inject rootkit with elevated privileges

Buffer overflow
Linux Kernel Modules
LD\_PRELOAD ENV Variable





### Stealth & Evasion



- OS Dependant
- Permissions (Win.)

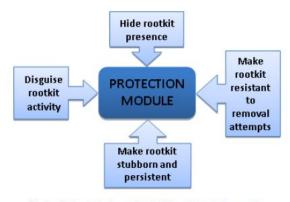
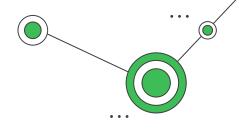


Fig. 3. Various strategies employed at the rootkit protection module.



### Stealth & Evasion

- Direct code/data modification (Win.)
- Direct kernel object manipulation (Win.)
- Data structure manipulation (both)
- Hooking (more on this later...)







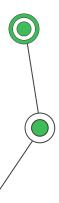
### Stealth & Evasion

- Patching (both)
- Virtualisation (both)
- Evasion vectors

```
Address Instruction
004937F7 MOV EAX,200
004937FC MOV EDX,50
00493801 ADD EAX,67F0
00493806 MOV ECX,490AB3
0049380B JMP 00497000

;Pretend there is a lot of code inbetween here.

00497000 DEC EDX
00497001 MOV DWORD [49E6CC],EDX then continue the code.
00497007 MOV EAX,EDX
```



## **Carrying out Malicious Activity**

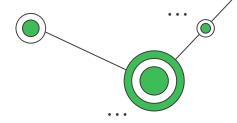
- Backdoor remote access
- Download more malware
- Key logging
- Surveillance
- Distribution of malware



Fig. 5. Malicious rootkit's Active and Passive services.





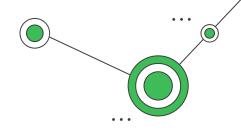


- General detection:
  - Unstable behaviour (crashes)
  - Unusual web browser behaviour
  - Performance issues
  - OS settings changes
  - Broken web pages/network activity

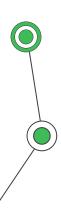




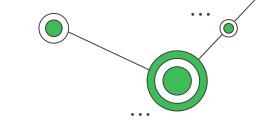
- User level rootkits:
  - Alternative trusted medium

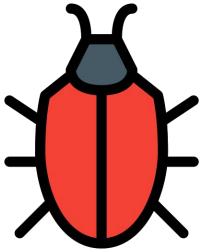


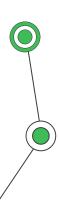




- User level rootkits:
  - Alternative trusted medium
  - Virus signatures



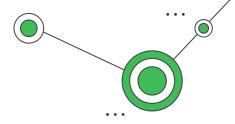




- User level rootkits:
  - Alternative trusted medium
  - Virus signatures
  - Integrity checking



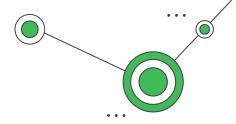




- User level rootkits:
  - Alternative trusted medium
  - Virus signatures
  - Integrity checking
  - Difference-based detection





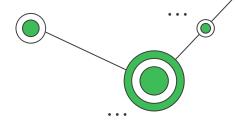


- User level rootkits:
  - Alternative trusted medium
  - Virus signatures
  - Integrity checking
  - Difference-based detection
  - Behavioural detection





- Kernel level rootkits (much harder):
  - Analyzing the System Call Table
  - Forensic scanning memory dumps







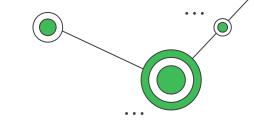
- Kernel level rootkits (much harder):
  - Analyzing the System Call Table
  - Forensic scanning memory dumps
  - Unix tools: Zeppoo, chrootkit, rkhunter, OSSEC
  - Windows tools: RootkitRevealer,
     F-Secure, Radix, etc.
  - Antivirus software: Avast, Kaspersky, etc.





### **Limitations**

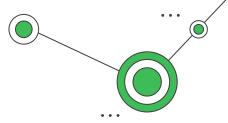
- Arms race between rootkit authors and detectors
  - Detector finds rootkit ⇒
     author adapts their code
- Storage analysis may not find evidence of rootkit
  - Inactive rootkit ⇒ suspicious behaviour undetected!
  - Scanners can be ineffective against kernel level rootkits







## **Mitigation**



- Once detected, how can we mitigate and remove the rootkit?
- User level rootkits:
  - Rootkit removal software
  - Boot-time scanning
  - Wipe all drives and reinstall the OS





## **Mitigation**

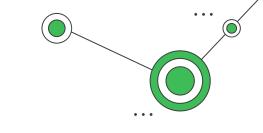
- Once detected, how can we mitigate and remove the rootkit?
- Kernel level rootkits:
  - All bets are off
  - Wiping drives and reinstalling the OS may not be sufficient!
  - More on this later...
- What does this mean?
  - Prevention is the best defence!





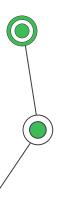
# **Prevention**

- Use scanners
  - Which kind of rootkit are they effective against?
- Avoid phishing attempts
- Update your software!
- Use antivirus software
- Monitor network traffic





**Avast One** 





# LD\_PRELOAD Rootkit

User-space rootkit based on exploiting LD\_PRELOAD ENV. variable

Many user-space rootkits are based on exploiting LD\_PRELOAD

### a user mode rootkits

· https://github.com/mempodippy/vlany

Linux LD\_PRELOAD rootkit (x86 and x86\_64 architectures)

· https://github.com/unix-thrust/beurk

BEURK is an userland preload rootkit for GNU/Linux, heavily focused around anti-debugging and anti-detection.

https://github.com/chokepoint/azazel

Azazel is a userland rootkit based off of the original LD\_PRELOAD technique from Jynx rootkit.

https://github.com/chokepoint/Jynx2

JynxKit2 is an LD\_PRELOAD userland rootkit based on the original JynxKit.

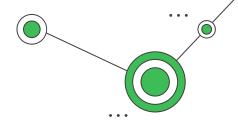
https://github.com/chokepoint/jynxkit

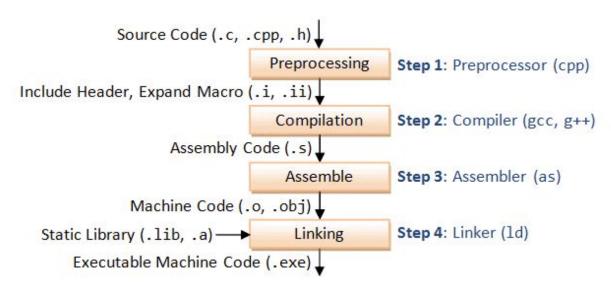
JynxKit is an LD\_PRELOAD userland rootkit for Linux systems with reverse connection SSL backdoor

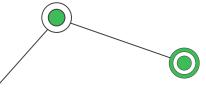
https://github.com/NexusBots/Umbreon-Rootkit

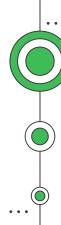


# **Compilation Process**









# Static Linking vs. Dynamic Linking

### Static Linking

Libraries linked at compile-time

Located within executable file

1 copy per executable that uses it

Changes to files require re-linking and recompiling

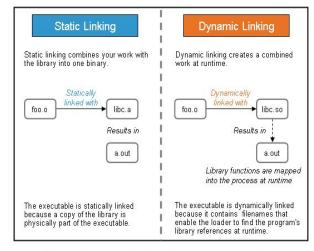
### Dynamic Linking

Libraries linked at run-time

Located outside of executable file

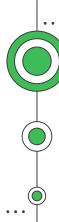
Only 1 copy exists system-wide

No re-linking and recompilation needed when file changes are made



Dynamic libraries have a "\*.so" naming convention and static libraries have an "\*.a".





# Dynamic Linker/Loader

Linux Programmer's Manual LD.SO(8) LD.SO(8) NAME ld.so, ld-linux.so - dynamic linker/loader SYNOPSIS The dynamic linker can be run either indirectly by running some dynamically linked program or shared object (in which case no command-line options to the dynamic linker can be passed and, in the ELF case, the dynamic linker which is stored in the .interp section of the program is executed) or directly by running: /lib/ld-linux.so.\* [OPTIONS] [PROGRAM [ARGUMENTS]] LDD(1) Linux Programmer's Manual LDD(1) NAME ldd - print shared object dependencies SYNOPSIS ldd [option]... file... DESCRIPTION ldd prints the shared objects (shared libraries) required by each program or shared object specified on the command line. An example of its use and output is the following:



## LDD

# Uses the dynamic linker (ld.so) to print shared libraries used by an executable

### See Anything Familiar?

### libc

- C standard library is dynamically linked at runtime
- This is why when we compile and run C programs we don't need to explicitly link the C std library

```
#include <stdio.h>

int main(int argc, char **argv)

{

printf("Hello world!")

}
```

# Dynamic Linking and LD\_PRELOAD

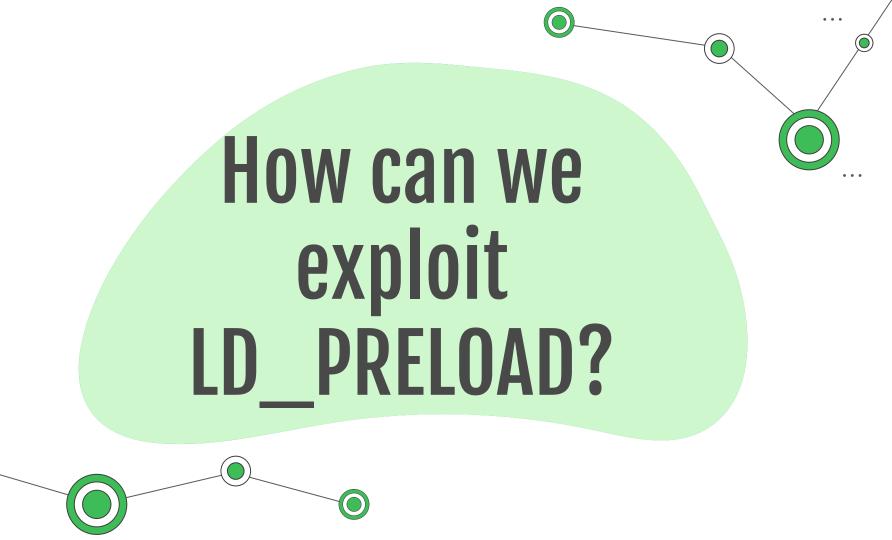
We can use LD\_PRELOAD to dynamically load our custom library into every executable that is run!

```
(kali⊕kali) - [~/Desktop/rootkits]
 gcc -g -fPIC *.c -shared -o my-lib.so
-(kali@kali)-[~/Desktop/rootkits]
$ export LD PRELOAD=$PWD/my-lib.so
 (kali⊗kali) - [~/Desktop/rootkits]
 ldd /bin/ls
      linux-vdso.so.1 (0x00007ffd143f4000)
      /home/kali/Desktop/rootkits/my-lib.so (0x00007f28b29b8000)
      libselinux.so.1 => /lib/x86 64-linux-gnu/libselinux.so.1 (0x00007f28b2970000)
      libc.so.6 => /lib/x86 64-linux-gnu/libc.so.6 (0x00007f28b27a0000)
      libpcre2-8.so.0 => /lib/x86 64-linux-gnu/libpcre2-8.so.0 (0x00007f28b2708000)
      libdl.so.2 => /lib/x86 64-linux-gnu/libdl.so.2 (0x00007f28b2700000)
      /lib64/ld-linux-x86-64.so.2 (0x00007f28b29e8000)
      libpthread.so.0 \Rightarrow /lib/x86 64-linux-gnu/libpthread.so.0 (0x00007f28b26d8000)
```

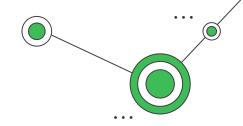
# Dynamic Linking and LD\_PRELOAD

```
brandon@ubuntu20-04:~S strace /bin/ls
 execve("/bin/ls", ["/bin/ls"], 0x7ffe58050b40 /* 59 vars */) = 0
                                              = 0x560a5c8cd000
 brk(NULL)
 arch prctl(0x3001 /* ARCH ??? */, 0x7ffe31dc2cb0) = -1 EINVAL (Invalid argument)
 access("/etc/ld.so.preload", R OK) = -1 ENOENT (No such file or directory)
 openat(AT FDCWD, "/etc/ld.so.cache", O RDONLY O CLOEXEC) = 3
 fstat(3, {st mode=S IFREG|0644, st size=98806, ...}) = 0
 mmap(NULL, 98806, PROT READ, MAP PRIVATE, 3, 0) = 0x7f6fde428000
 close(3)
 Notice:
access("/etc/ld.so.preload", R OK) = -1 ENOENT (No such file or directory)
                  /etc/ld.so.preload
                        File containing a whitespace-separated list of ELF shared
                        objects to be loaded before the program. See the
                        discussion of LD PRELOAD above. If both LD PRELOAD and
                        /etc/ld.so.preload are employed, the libraries specified
                        by LD PRELOAD are preloaded first. /etc/ld.so.preload has
                        a system-wide effect, causing the specified libraries to
                        be preloaded for all programs that are executed on the
                        system. (This is usually undesirable, and is typically
                        employed only as an emergency remedy, for example, as a
```

temporary workaround to a library misconfiguration issue.)



# **Exploiting LD\_PRELOAD**

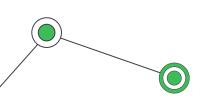


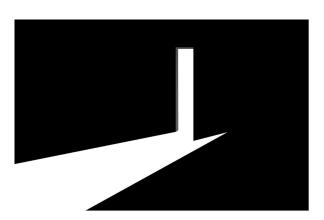
We now have a way to inject a malicious dynamic (shared) library into every running process. Every program that is executed will have our library injected into it!

### We can use this to do things like:

- Open a backdoor that we can remotely access
- Hide our malicious files and network connections from the output of commands like netstat and Is

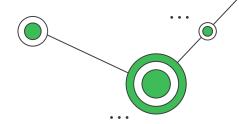
# How?







# **Function Call Hooking**



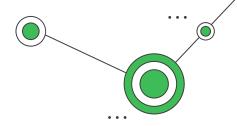
We can replace functions from the C standard library with our own

### Our hooked function call should:

- Behave normally to other users
- Execute malicious functionality when called by attacker
- Will see more in the demo!

```
#include <stdio.h>
#include <unistd.h>
int puts(const char *message)
    int (*new puts)(const char *message);
    int result;
    new puts = dlsym(RTLD NEXT, "puts");
    if(strcmp(message, "Hello world!\n") == 0)
        result = new puts("Goodbye, cruel world!\n");
        result = new puts(message);
    return result;
```

# System Call Hooking



Used in kernel-level rootkits

Hooks system calls rather than function calls Ex. malloc() vs. brk()

Inject into the kernel via. Linux Kernel Module

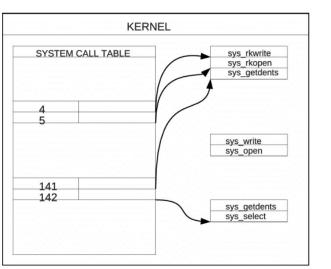
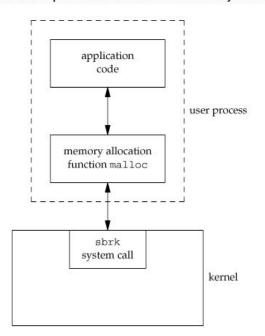
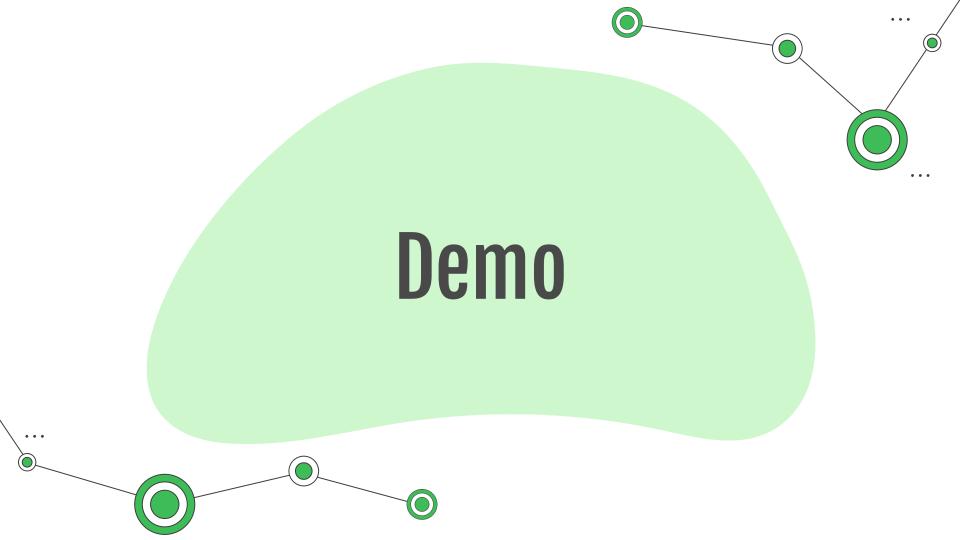
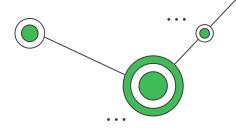


Figure 1.11. Separation of malloc function and sbrk system call





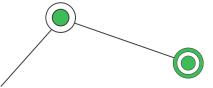
# Demo



You now have the basic ideas behind LD\_PRELOAD rootkits.

You will now see a rootkit attack in action! It will show things like:

- How write() can be hooked to open a remote backdoor
- Hiding from output of Is and netstat



# Examples from history

# **A General Timeline**

- 1990 and 1999 first rootkits made for Unix-based and Windows OS respectively
- 2004 Greek Watergate rootkit
- 2009 Machiavelli rootkit
- 2010 and 2012 state funded rootkits
- Modern day rootkits continue to advance



https://www.avast.com/c-rootkit

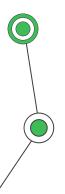


# Sony DRM rootkit (2005)

- 22 million CDS affected
- DRM (anti-piracy software),
   which installs itself
- The DRM modified the OS to stop CD copying
- The DRM could not be easily uninstalled, and hid its existence
- Sony did not mention the software in the EULA (user agreements)







# LoJax rootkit (2018)

- First rootkit to run within the UEFI (BIOS)
- Can execute malicious code on disk during boot process
- Circumvents OS reinstall AND hard drive replacement!
- Removal involves flashing UEFI firmware
- Advanced persistent threat (APT) group, Fancy Bear







# Scranos rootkit (2019)

- Rootkit that steals
   passwords and payment
   information stored in the
   victim's browser
- Creates a botnet of the infected devices
- Used for liking/subscribing on YouTube, and distribution of third party malware



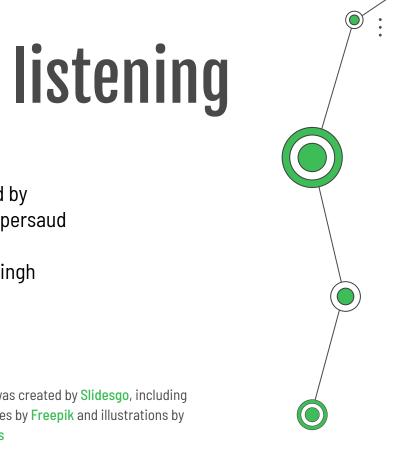


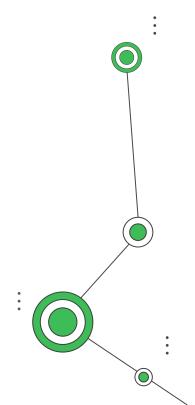


# Thanks for listening

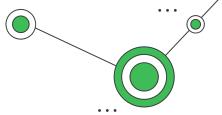
Created by Brandon Jaipersaud and Vishay Singh

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# References



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