**Class DataController: ObservableObject:**

Variables

container: NSPersistentCloudKitContainer

* responsible for loading/storing/syncing all data

Preview:

* Previewing data for testing

@Published var selectedFilter: Filter? = Filter.all

* Default filtering of data
* Automatically filters by all data

@Published var selectedIssue: Issue?

* Selected Issue in the list in contentView

Functions

Init(inMemory: Bool = false

* Creates data to work with that wont be saved onto the disk
* Automatically merges data
* Chooses local changes over remote changes

createSampleData()

* Creates data to test the UI of the app

func save()

* Updates persistent storage if data has changed

Private func delete(\_ fetchRequest: NSFetchRequest<NSFetchRequestResult>)

* Used with createSample Data
* Private for testing purposes
* Takes all objects and deletes them at once

func deleteAll()

* Deletes all Tags and Issues
* If adding more entities must add to delete all

Func remoteStoreChanged(\_ notification: Notification)

* Announce to the world a change has happened

Class DataController: ObservableObject:

* ObservableObject
  + Any view can create an instance and watch it if it updates
  + Exists to be watched

Let container: NSPersistentCloudKitContainer

* Loading/Managing/Syncing local data with iCloud

@Published var selectedFilter: Filter? = Filter.all

* Default filtering of data
* Automatically filters by all data

@Published var selectedIssue: Issue?

* Selected Issue in the list in contentView

Static var preview: DataController = {

* Premade Data controller for viewing sample data

Let dataController = DataController(inMemory: true)

dataController.createSampleData()

return dataController

Init(inMemory: Bool = false)

* inMemory = true data is created on disk (in RAM) wont be saved
* inMemory = false data can be saved

container= NSPersistentCloudKitContainer(name: “Main”)

* loads data Model “Main”

if inMemory

container.persistentStoreDescriptions.first?.url = URL(filePath: “/dev/null”)

* “/dev/null” means never save it write it to nowhere

Container.viewContext.automaticallyMergesChangesFromParent = true

* Updates no matter what device they are on

Container.viewContext.mergePolicy = NSMergePolicy.mergeByPropertyObjectTrump

* Update by local change over remote change
* Inmemory changes are more important than remote changes

container.loadPersistentStores { storeDescription, error in

if let error

fatalError(“Fatal error loading store: \(error.localizedDescription”)

* Failed to load the core data file and program crashes immediately

func createSampleData()

let viewContext = container.viewContext

* Data that is loaded from disk

for indexTag in 1...5

let tag = Tag(context: viewContext)

* Creates a Tag instance and which viewContext its inside

tag.id = UUID()

tag.name = “Tag \(indexTag)

for indexIssue in 1…10 {

let issue= Issue(context: viewContext)

* Creates a Issue instance and which viewContext its inside

Issue.title = “ “

Issue.exercise = “”

…

tag.addToIssues(issue)

* Core Data created method this adds tags to Issues

func save()

if container.viewContext.hasChanges

try? container.viewContext.save()

* Changes in data then call save() but only call save if there are changes

func delete(\_ object NSManagedObject)

* viewContexts own delete method and will delete a tag / issue

objectWillChange.send()

* sends out to SwiftUI that data has changed so update

container.viewContext.delete(object)

* Delete from coredata

save()

Func remoteStoreChanged(\_ notification: Notification)

objectWillChange.send()

* Announce to the world a change has happened

private func delete(\_ fetchRequest: NSFetchRequest<NSFetchRequestResult>)

* Used with createSampleData but deletes all data
* Private because its used to test data
* NSFetchRequest: description used to retrieve data from persistent storage

let batchDeleteRequest = NSBatchDeleteRequest(fetchRequest: fetchRequest)

* NSBatchDeleteRequest: deletes objects from persistent storage without loading them

batchDeleteRequest.resultType = .resultTypeObjectIDs

* Returns the type of object that was deleted

if let delete = try? container.viewContext.execute(batchDeleteRequest) as? NSBatchDeleteRequest

* create delete object to execute as a batchDeleteRequest

let changes = [NSDeleteObjectsKey: delete.result as? [NSManagedObjectID] ?? []]

* the return the ID of the deleted object as a dictionary

NSManagedObjectContext.mergeChanges(fromRemoteContextSave: changes,

into: [container.viewContext])

* Merge the deleted objects with the main memory and update

func deleteAll()

let request1: NSFetchRequest<NSFetchRequest> Tag.fetchRequest()

* Delete all Tags

delete(result1)

let request2: NSFetchRequest<NSFetchRequest> Issue.fetchRequest()

* Delete all Issues

delete(result2)

save()