

BACKGROUND: A BRIEF INTRODUCTION TO GRAPH THEORY

- General definitions; Representations;
- Graph Traversals;
- Topological sort;

Graphs – definitions & representations

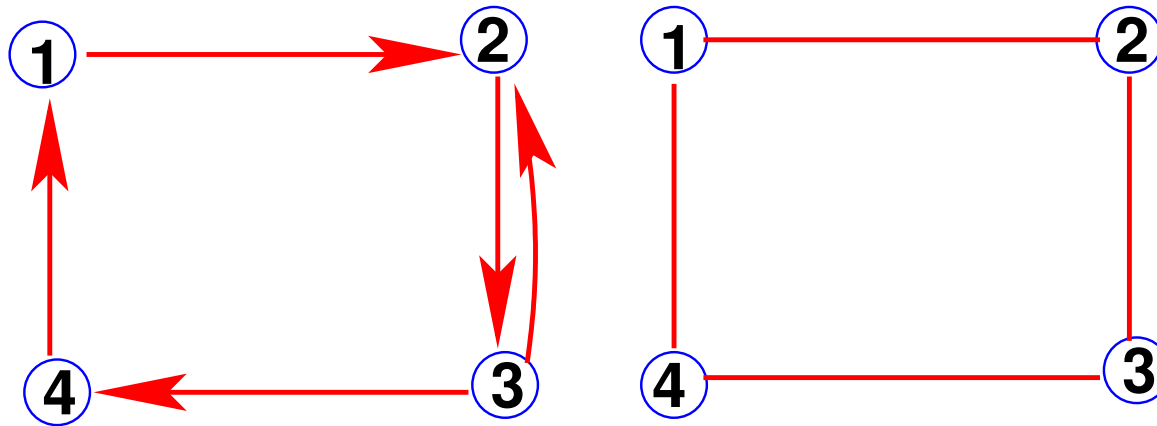
- Graph theory is a fundamental tool in sparse matrix techniques.

DEFINITION. A graph G is defined as a pair of sets $G = (V, E)$ with $E \subset V \times V$. So G represents a binary relation. The graph is **undirected** if the binary relation is symmetric. It is **directed** otherwise. V is the vertex set and E is the edge set.

If R is a binary relation between elements in V then, we can represent it by a graph $G = (V, E)$ as follows:


$$(u, v) \in E \leftrightarrow u R v$$

Undirected graph \leftrightarrow symmetric relation



$(1 R 2); (4 R 1); (2 R 3); (3 R 2); (3 R 4)$

$(1 R 2); (2 R 3); (3 R 4); (4 R 1)$

 Given the numbers 5, 3, 9, 15, 16, show the two graphs representing the relations

R1: Either $x < y$ or y divides x .

R2: x and y are congruent modulo 3. $[\text{mod}(x,3) = \text{mod}(y,3)]$

➤ $|E| \leq |V|^2$. For undirected graphs: $|E| \leq |V|(|V| + 1)/2$.

➤ A sparse graph is one for which $|E| \ll |V|^2$.

Graphs – Examples and applications

➤ Applications of graphs are numerous.

1. Airport connection system: (a) R (b) if there is a non-stop flight from (a) to (b).
2. Highway system;
3. Computer Networks;
4. Electrical circuits;
5. Traffic Flow;
6. Sparse matrix computations;
- ...

Basic Terminology & notation:

- If $(u, v) \in E$, then v is **adjacent** to u . The edge (u, v) is **incident** to u and v .
- If the graph is directed, then (u, v) is an **outgoing** edge from u and **incoming** edge to v
- $Adj(i) = \{j | j \text{ adjacent to } i\}$
- The **degree** of a vertex v is the number of edges incident to v . Can also define the **indegree** and **outdegree**. (Sometimes self-edge $i \rightarrow i$ omitted)
- $|S|$ is the cardinality of set S [so $|Adj(i)| == \deg(i)$]
- A **subgraph** $G' = (V', E')$ of G is a graph with $V' \subset V$ and $E' \subset E$.

Representations of Graphs

- A graph is nothing but a collection of vertices (indices from 1 to n), each with a set of its adjacent vertices [in effect a 'sparse matrix without values']
- Therefore, can use any of the sparse matrix storage formats - omit the real values arrays.

Adjacency matrix Assume $V = \{1, 2, \dots, n\}$. Then the *adjacency matrix* of $G = (V, E)$ is the $n \times n$ matrix, with entries:

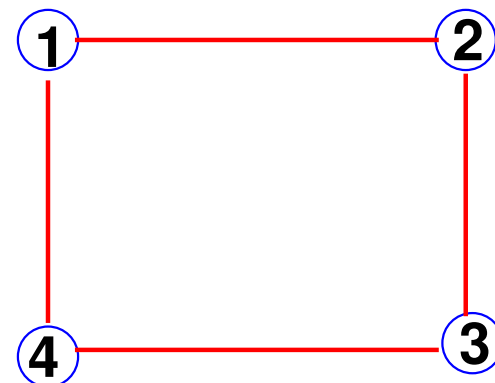
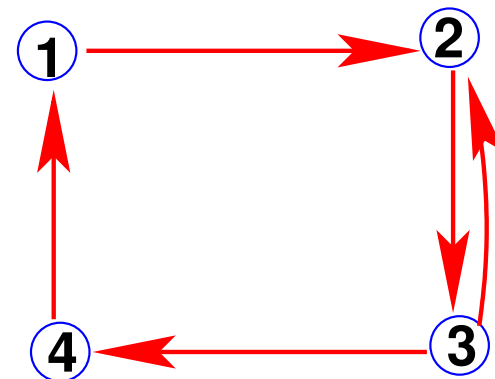
$$a_{i,j} = \begin{cases} 1 & \text{if } (i, j) \in E \\ 0 & \text{Otherwise} \end{cases}$$

Representations of Graphs (cont.)

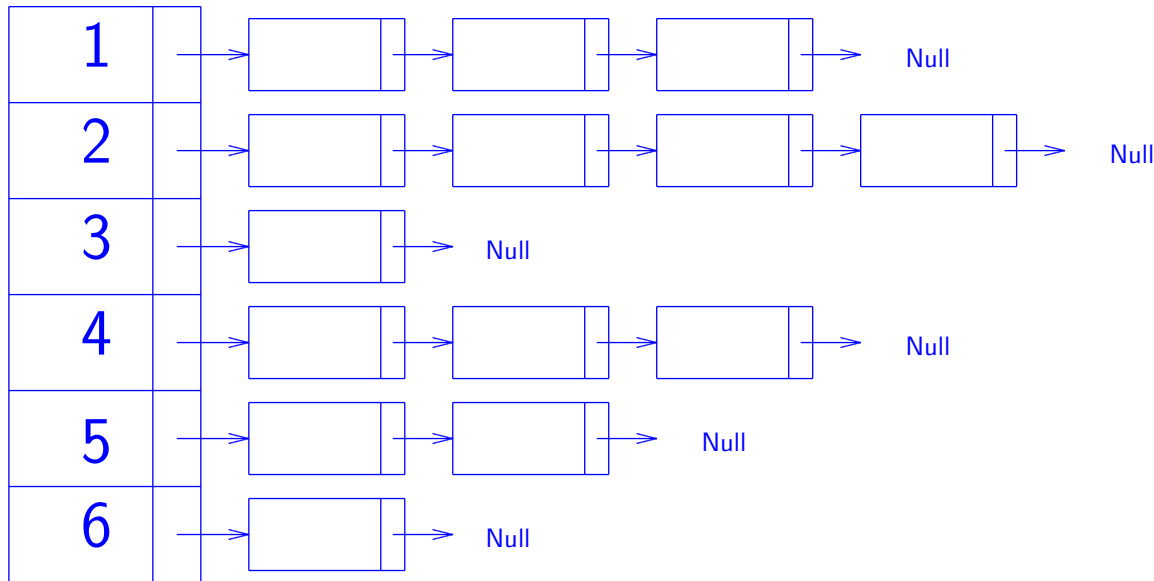
Example:

$$\begin{bmatrix} & 1 & & \\ & & 1 & \\ 1 & & & \\ & 1 & & 1 \end{bmatrix}$$

$$\begin{bmatrix} & 1 & & 1 \\ 1 & & 1 & \\ & 1 & & 1 \\ 1 & & 1 & \end{bmatrix}$$



Dynamic representation: Linked lists



- An array of linked lists. A linked list associated with vertex i , contains all the vertices adjacent to vertex i .
- General and concise for 'sparse graphs' (the most practical situations).
- Not too economical for use in sparse matrix methods

More terminology & notation

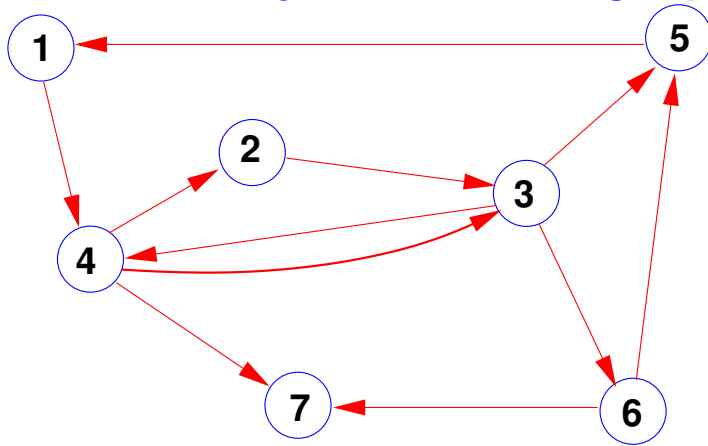
- For a given $Y \subset X$, the **section** graph of Y is the subgraph $G_Y = (Y, E(Y))$ where

$$E(Y) = \{(x, y) \in E \mid x \in Y, \ y \text{ in } Y\}$$

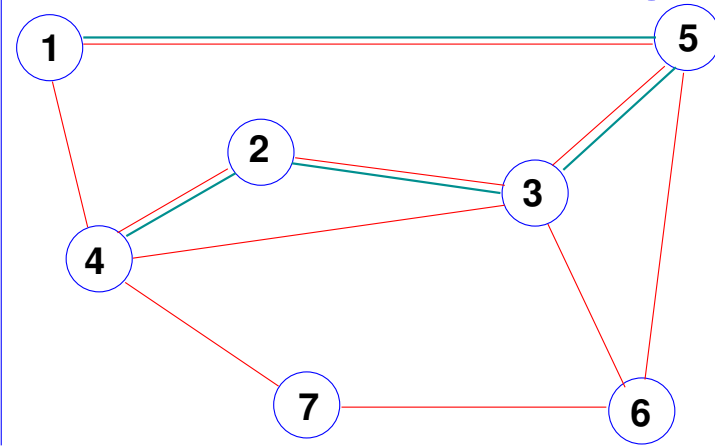
- A section graph is a **clique** if all the nodes in the subgraph are pairwise adjacent (\rightarrow dense block in matrix)
- A **path** is a sequence of vertices w_0, w_1, \dots, w_k such that $(w_i, w_{i+1}) \in E$ for $i = 0, \dots, k - 1$.
- The **length** of the path w_0, w_1, \dots, w_k is k ($\#$ of edges in the path)
- A **cycle** is a closed path, i.e., a path with $w_k = w_0$.
- A graph is **acyclic** if it has no cycles.



Find cycles in this graph:

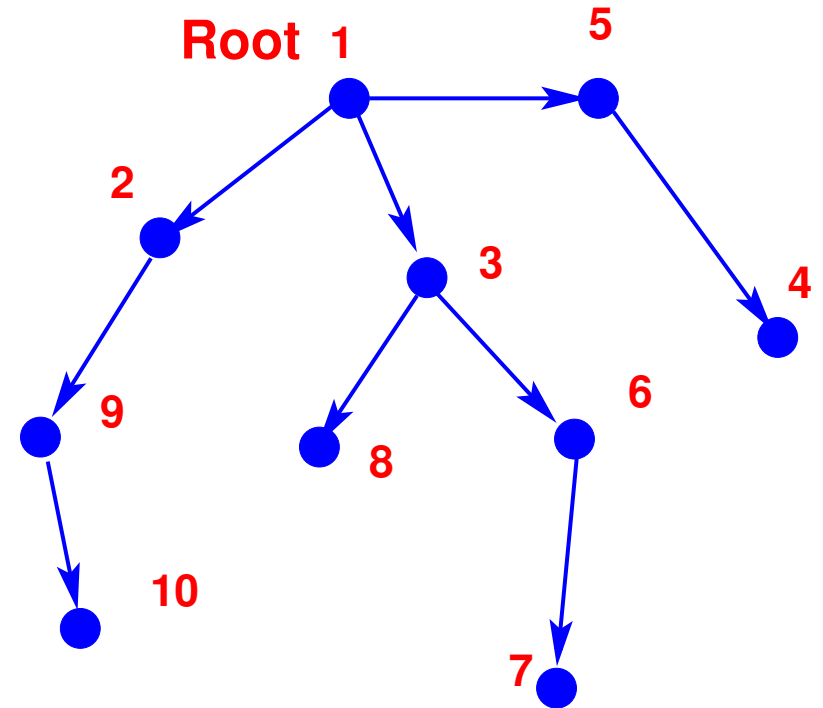
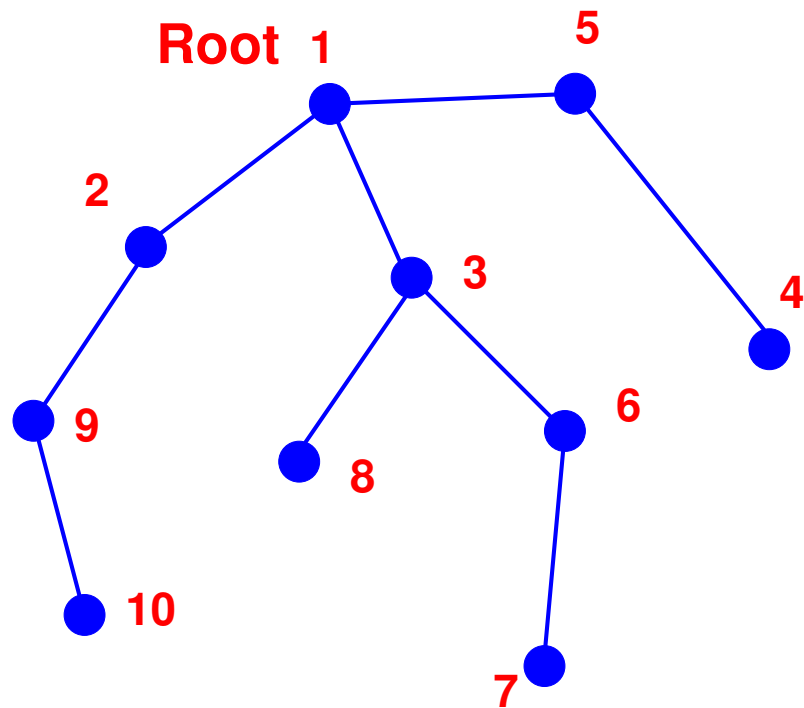


A path in an undirected graph



- A path w_0, \dots, w_k is **simple** if the vertices w_0, \dots, w_k are distinct (except that we may have $w_0 = w_k$ for cycles).
- An **undirected** graph is **connected** if there is path from every vertex to every other vertex.
- A **digraph** with the same property is said to be **strongly connected**

- The **undirected form** of a directed graph the undirected graph obtained by removing the directions of all the edges.
- Another term used “**symmetrized**” form -
- A directed graph whose undirected form is connected is said to be **weakly connected** or **connected**.
- **Tree** = a graph whose undirected form, i.e., symmetrized form, is acyclic & connected
- **Forest** = a collection of trees
- In a **rooted tree** one specific vertex is designated as a root.
- Root determines orientation of the tree edges in parent-child relation



- Parent-Child relation: immediate neighbors of root are children. Root is their parent. Recursively define children-parents
- In example: v_3 is parent of v_6, v_8 and v_6, v_8 are children of v_3 .
- Nodes that have no children are **leaves**. In example: v_{10}, v_7, v_8, v_4
- Descendent, ancestors, ...

Tree traversals

- Tree traversal is a process of visiting all vertices in a tree. Typically traversal starts at root.
- Want: systematic traversals of all nodes of tree – moving from a node to a child or parent
- Preorder traversal: Visit children before parent [recursively]

In example: $v_1, v_2, v_9, v_{10}, v_3, v_8, v_6, v_7, v_5, v_4$

- Preorder traversal: Visit parent then children [recursively]

In example : $v_{10}, v_9, v_2, v_8, v_7, v_6, v_3, v_4, v_5, v_1$

Graphs Traversals – Depth First Search

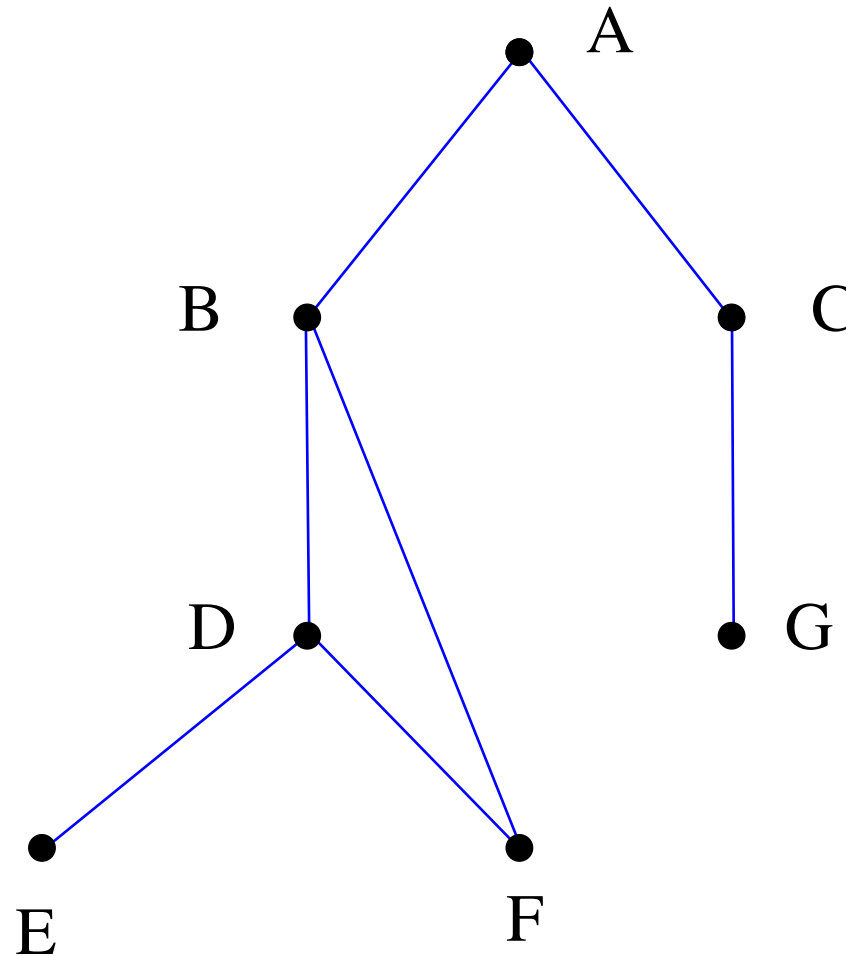
- Issue: systematic way of visiting all nodes of a **general** graph
- Two basic methods: Breadth First Search (to be seen later) and Depth-First Search
- Idea of DFS is recursive:

Algorithm $DFS(G, v)$ (DFS from v)

- Visit and Mark v ;
- for all edges (v, w) do
 - if w is not marked then $DFS(G, w)$

- If G is undirected and connected, all nodes will be visited
- If G is directed and strongly connected, all nodes will be visited

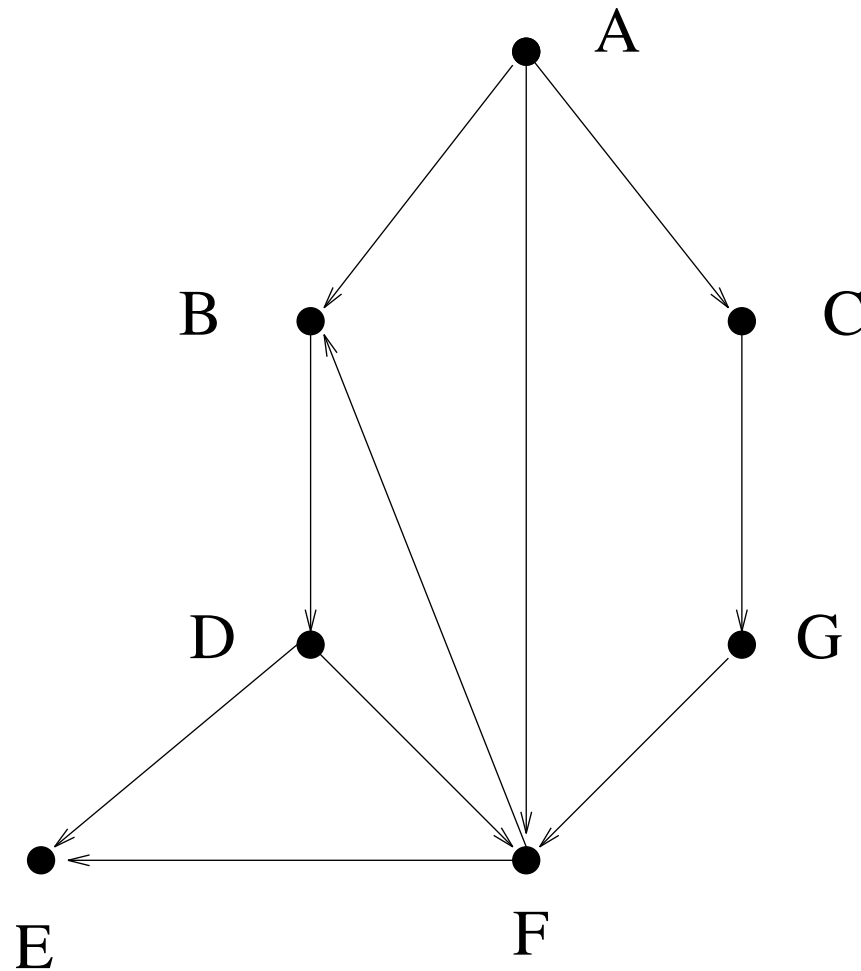
Depth First Search – undirected graph example



-
- Assume adjacent nodes are listed in alphabetical order.

DFS traversal from A: ?

Depth First Search – directed graph example



-
- Assume adjacent nodes are listed in alphabetical order.

DFS traversal from A: ?

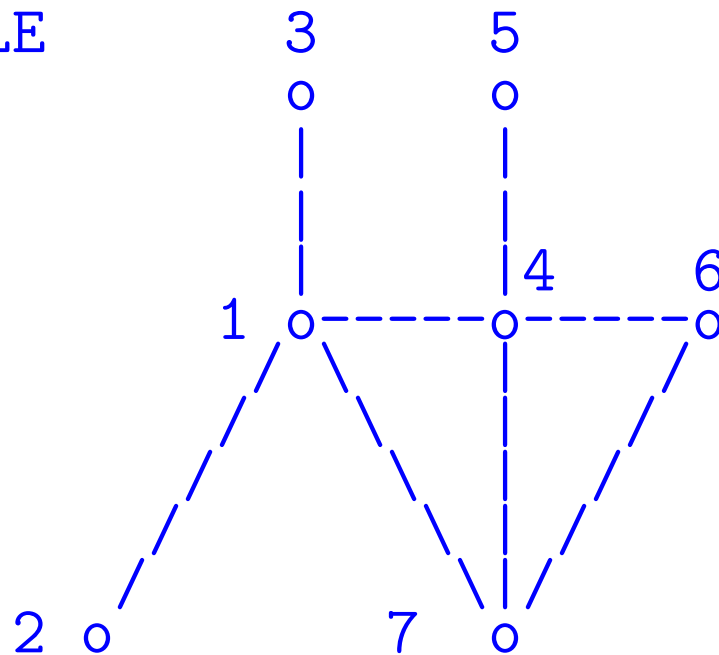
Depth-First-Search Tree: Consider the parent-child relation: v is a parent of u if u was visited from v in the depth first search algorithm. The (directed) graph resulting from this binary relation is a tree called the Depth-First-Search Tree. To describe tree: only need the parents list.

➤ To traverse all the graph we need a $\text{DFS}(v, G)$ from each node v that has not been visited yet – so add another loop. Refer to this as

$\text{DFS}(G)$

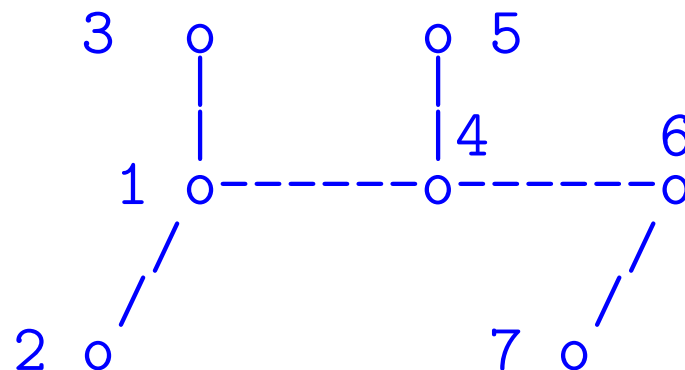
➤ When a new vertex is visited in DFS, some work is done. Example: we can build a stack of nodes visited to show order (reverse order: easier) in which the node is visited.

EXAMPLE



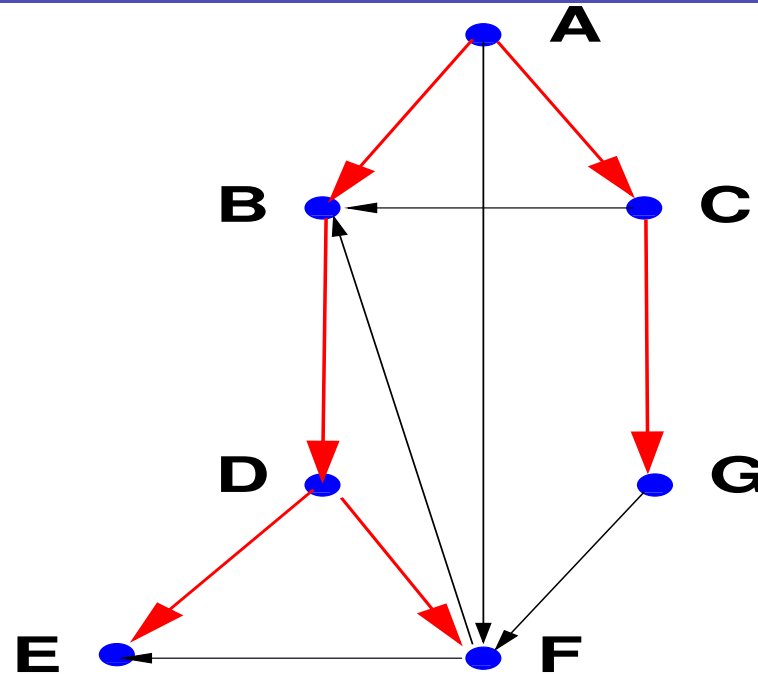
We assume adjacency list
is in increasing order.
[e.g: $\text{Adj}(4) = (1, 5, 6, 7)$]

DFS traversal: 1 --> 2 --> 3 --> 4 --> 5 --> 6 --> 7
Parents list: 1 1 1 1 4 4 6



<----- Depth First
Search Tree

Back edges, forward edges, and cross edges



- Thick red lines: DFS traversal tree from A
- $A \rightarrow F$ is a Forward edge
- $F \rightarrow B$ is a Back edge
- $C \rightarrow B$ and $G \rightarrow F$ are Cross-edges.

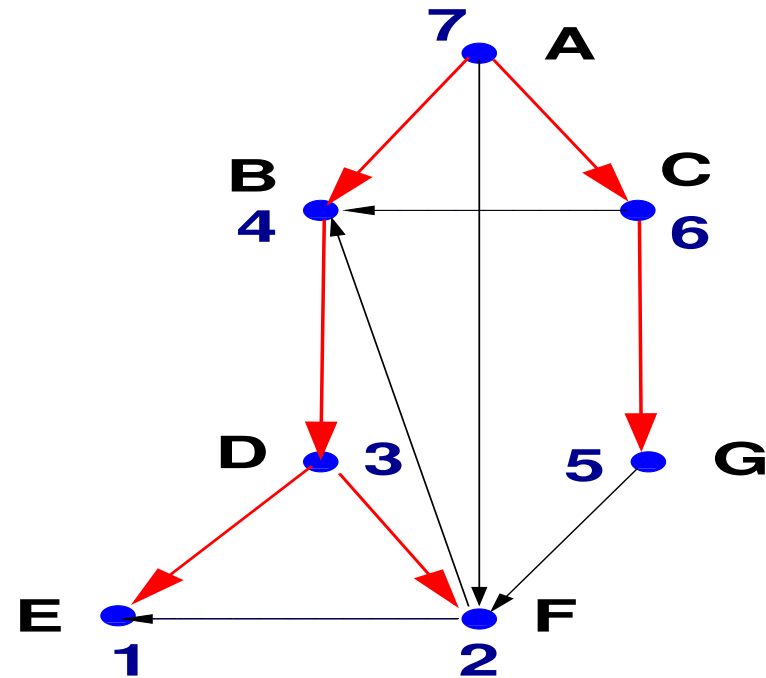
Postorder traversal : label the nodes so that children in tree labeled before root.

➤ Important for some algorithms

➤ $\text{label}(i) ==$ order of completion of visit of subtree rooted at node i

➤ Notice:

- Tree-edges / Forward edges : labels decrease in \rightarrow
- Cross edges : labels decrease in \rightarrow
- Back-edges : labels increase in \rightarrow



Properties of Depth First Search

- If G is a connected undirected (or strongly directed) graph, then each vertex will be visited once and each edge will be inspected at least once.
- Therefore, for a connected undirected graph, The cost of DFS is $O(|V| + |E|)$
- If the graph is undirected, then there are no cross-edges. (all non-tree edges are called 'back-edges')

Theorem: A directed graph is acyclic iff a DFS search of G yields no back-edges.

Topological Sort

The Problem: Given a **Directed Acyclic Graph** (DAG), order the vertices from 1 to n such that, if (u, v) is an edge, then u appears before v in the ordering.

- Equivalently, label vertices from 1 to n so that in any (directed) path from a node labelled k , all vertices in the path have labels $> k$.
- Many Applications
- Prerequisite requirements in a program
- Scheduling of tasks for any project
- Parallel algorithms;
- ...

Topological Sorting: A first algorithm

Property exploited: An acyclic Digraph must have at least one vertex with indegree = 0.

 Prove this

Algorithm:

- First label these vertices as $1, 2, \dots, k$;
- Remove these vertices and all edges incident from them
- Resulting graph is again acyclic ... \exists nodes with indegree = 0.
label these nodes as $k + 1, k + 2, \dots$,
- Repeat..

 Explore implementation aspects.

Alternative methods: Topological sort from DFS




- Depth first search traversal of graph.
- Do a 'post-order traversal' of the DFS tree.

Algorithm $Lst = Tsort(G)$ (post-order DFS from v)

```
Mark = zeros(n,1);  Lst =  $\emptyset$ 
for v=1:n do:
    if (Mark(v) == 0)
        [Lst, Mark] = dfs(v, G, Lst, Mark);
    end
end
```

- $dfs(v, G, Lst, Mark)$ is the $DFS(G, v)$ which adds v to the top of Lst after finishing the traversal from v

$Lst = DFS(G, v)$

- Visit and Mark v ;
 - for all edges (v, w) do
 - if w is not marked then $Lst = DFS(G, w)$
 - $Lst = [v, Lst]$
- Topological order given by the final Lst array of **Tsort**
-  Explore implementation issue
 -  Implement in matlab
 -  Show correctness [i.e.: is this indeed a topol. order? hint: no back-edges in a DAG]

GRAPH MODELS FOR SPARSE MATRICES

- See Chap. 3 of text
- Sparse matrices and graphs.
- Bipartite model
- Graph Laplaceans. Application: Graph Partitioning

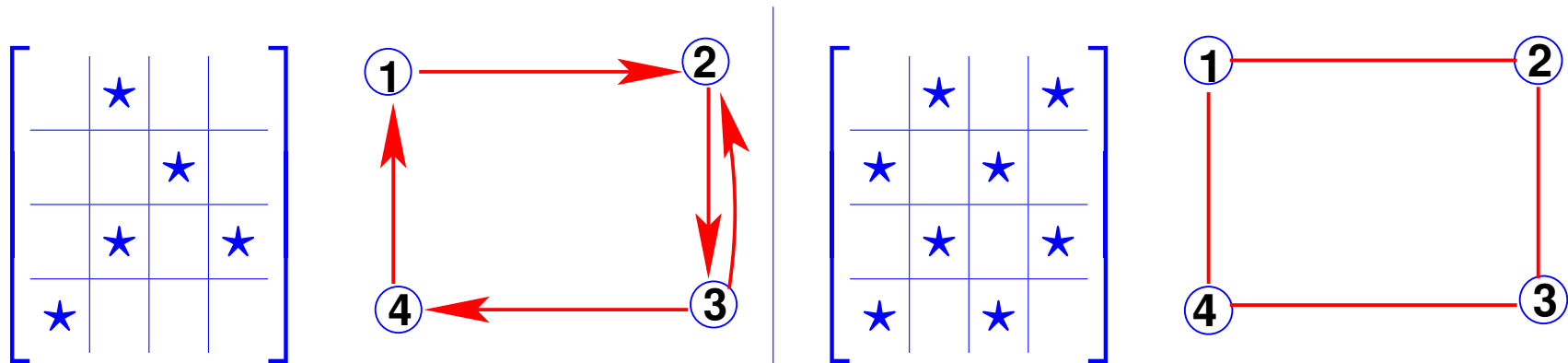
Graph Representations of Sparse Matrices. Recall:


Adjacency Graph $G = (V, E)$ of an $n \times n$ matrix A :

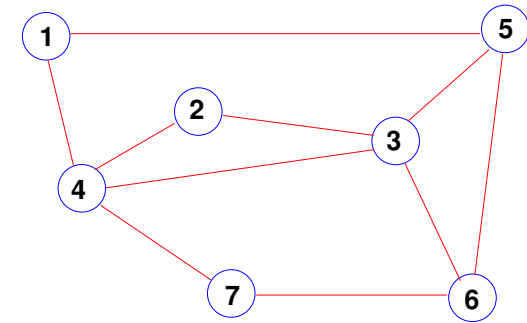
$$V = \{1, 2, \dots, N\} \quad E = \{(i, j) | a_{ij} \neq 0\}$$

➤ $G ==$ undirected if A has a symmetric pattern

Example:



 Show the matrix pattern for the graph on the right and give an interpretation of the path v_4, v_2, v_3, v_5, v_1 on the matrix



➤ A separator is a set Y of vertices such that the graph G_{X-Y} is disconnected.

Example: $Y = \{v_3, v_4, v_5\}$ is a separator in the above figure

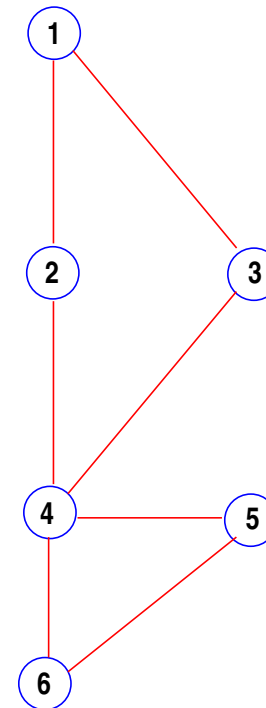
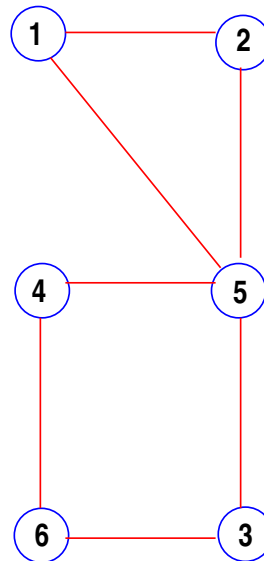
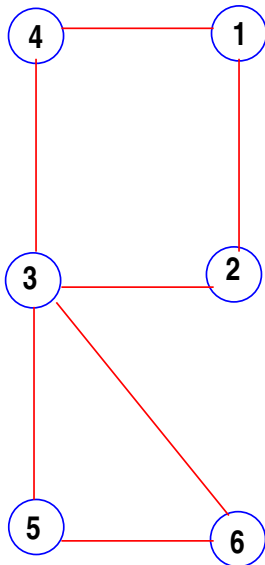
Example: Adjacency graph of:

$$A = \begin{bmatrix} & \star & & \star & & \\ \star & & \star & & & \\ & \star & & \star & \star & \star \\ \star & & \star & & & \\ & & \star & & & \star \\ & & \star & & \star & \\ & & & & & \end{bmatrix}.$$

Example: For any matrix A , what is the graph of A^2 ? [interpret in terms of paths in the graph of A]

➤ Two graphs are **isomorphic** if there is a mapping between the vertices of the two graphs that preserves adjacency.

 Are the following 3 graphs isomorphic? If yes find the mappings between them.

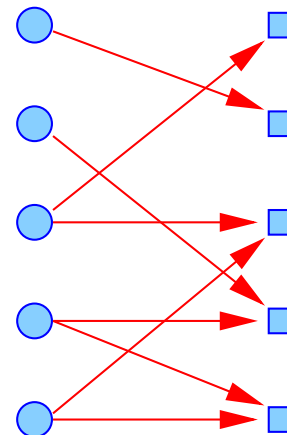
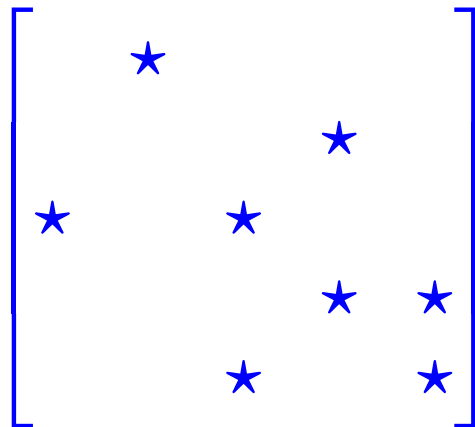


➤ Graphs are identical – labels are different

Bipartite graph representation


- Each row is represented by a vertex
- Each column is represented by a vertex
- Relations only between rows and columns.
- Row i is connected to column j if $a_{ij} \neq 0$

Example:



Interpretation of graphs of matrices


➤ Note: the bipartite model is used only for specific cases [e.g. rectangular matrices, ...] - By default we use the standard definition of graphs.

 What is the graph of $A + B$ (for two $n \times n$ matrices)?

 What is the graph of A^T ?

 What is the graph of $A.B$?

 What is the graph of A^k ?

 In which of the following cases is the underlying physical mesh the same as the graph of A (in the sense that edges are the same):

- Finite difference mesh [consider the simple case of 5-pt and 7-pt FD problems - then 9-point meshes.]
- Finite element mesh with linear elements (e.g. triangles)?
- Finite element mesh with other types of elements? [to answer this question you would have to know more about higher order elements]

Graph Laplaceans - Definition


- “Laplace-type” matrices associated with general undirected graphs – useful in many applications
- Given a graph $G = (V, E)$ define
 - A matrix W of weights w_{ij} for each edge
 - Assume $w_{ij} \geq 0$, $w_{ii} = 0$, and $w_{ij} = w_{ji} \forall (i, j)$
 - The diagonal matrix $D = \text{diag}(d_i)$ with $d_i = \sum_{j \neq i} w_{ij}$
- Corresponding **graph Laplacean** of G is:

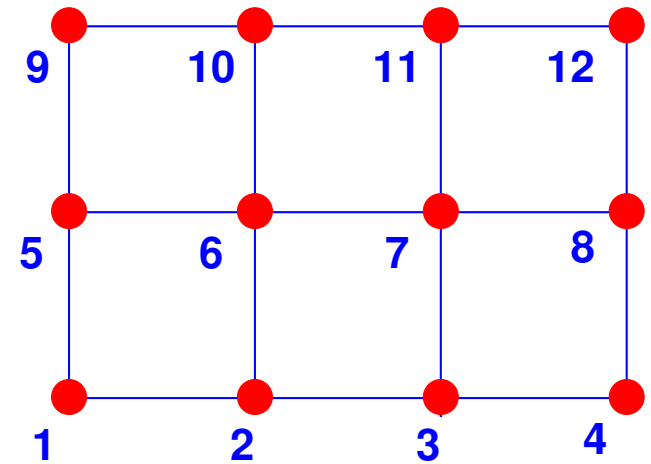
$$L = D - W$$


- Gershgorin's theorem $\rightarrow L$ is positive semidefinite

➤ Simplest case:

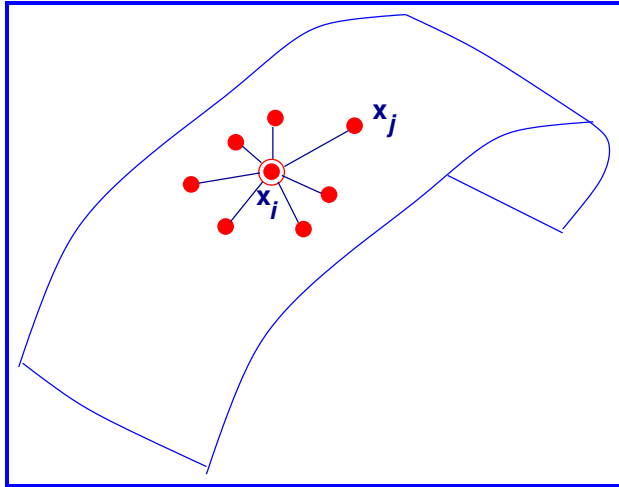
$$w_{ij} = \begin{cases} 1 & \text{if } (i, j) \in E \text{ \& } i \neq j \\ 0 & \text{else} \end{cases} \quad D = \text{diag} \left[d_i = \sum_{j \neq i} w_{ij} \right]$$

 Define the graph Laplacean for the graph associated with the simple mesh shown next. [use the simple weights of 0 or 1]



 What is the difference with the discretization of the Laplace operator in 2-D for case when mesh is the same as this graph?

A few properties of graph Laplaceans



Strong relation between $x^T L x$ and local distances between entries of x

► Let $L =$ any matrix s.t. $L = D - W$, with $D = \text{diag}(d_i)$ and

$$w_{ij} \geq 0, \quad d_i = \sum_{j \neq i} w_{ij}$$

Property 1: for any $x \in \mathbb{R}^n$:

$$x^T L x = \frac{1}{2} \sum_{i,j} w_{ij} |x_i - x_j|^2$$

Property 2: (generalization) for any $\mathbf{Y} \in \mathbb{R}^{d \times n}$:

$$\text{Tr}[\mathbf{Y} \mathbf{L} \mathbf{Y}^\top] = \frac{1}{2} \sum_{i,j} w_{ij} \|\mathbf{y}_i - \mathbf{y}_j\|^2$$

Property 3: For the particular $\mathbf{L} = \mathbf{I} - \frac{1}{n} \mathbf{1} \mathbf{1}^\top$

$$\mathbf{X} \mathbf{L} \mathbf{X}^\top = \bar{\mathbf{X}} \bar{\mathbf{X}}^\top == n \times \text{Covariance matrix}$$

Property 4: \mathbf{L} is singular and admits the null vector
 $\mathbf{e} = \text{ones}(n, 1)$

Property 5: (Graph partitioning) Consider situation when $w_{ij} \in \{0, 1\}$. If x is a vector of signs (± 1) then

$$x^\top Lx = 4 \times (\text{'number of edge cuts'})$$

edge-cut = pair (i, j) with $x_i \neq x_j$

- Would like to minimize (Lx, x) subject to $x \in \{-1, 1\}^n$ and $e^T x = 0$ [balanced sets]
- Will solve a relaxed form of this problem

➤ Consider any symmetric (real) matrix A with eigenvalues $\lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_n$ and eigenvectors u_1, \dots, u_n

➤ Recall that:
(Min reached for $x = u_1$)

$$\min_{x \in \mathbb{R}^n} \frac{(Ax, x)}{(x, x)} = \lambda_1$$

➤ In addition:
(Min reached for $x = u_2$)

$$\min_{x \perp u_1} \frac{(Ax, x)}{(x, x)} = \lambda_2$$

➤ For a graph Laplacean $u_1 = e =$ vector of all ones and

➤ ...vector u_2 is called the Fiedler vector. It solves a **relaxed** form of the problem -

$$\min_{x \in \{-1,1\}^n; e^T x = 0} \frac{(Lx, x)}{(x, x)} \rightarrow \min_{x \in \mathbb{R}^n; e^T x = 0} \frac{(Lx, x)}{(x, x)}$$

➤ Define $v = u_2$ then $lab = sign(v - med(v))$