

- Practical variants: restarting and truncating
- Symmetric case: The link with the Lanczos algorithm
- The Conjugate Gradient algorithm
- See Chapter 6 of text for details.

Restarting and Truncating

Difficulty: As m increases, storage and work per step increase fast.

First remedy: Restart. Fix m (dim. of subspace)

ALGORITHM : 1. Restarted GMRES (resp. Arnoldi)

1. (Re)-Start: Compute $r_0 = b - Ax_0$,
 $v_1 = r_0 / (\beta := \|r_0\|_2)$.
2. Arnoldi Process: generate \bar{H}_m and V_m .
3. Compute $y_m = H_m^{-1} \beta e_1$ (FOM), or
 $y_m = \argmin \|\beta e_1 - \bar{H}_m y\|_2$ (GMRES)
4. $x_m = x_0 + V_m y_m$
5. If $\|r_m\|_2 \leq \epsilon \|r_0\|_2$ stop
else set $x_0 := x_m$ and go to 1.

Second remedy: Truncate the orthogonalization

The formula for v_{j+1} is replaced by

$$h_{j+1,j} v_{j+1} = A v_j - \sum_{i=j-k+1}^j h_{ij} v_i$$

- Each v_j is made orthogonal to the previous k v_i 's.
- x_m still computed as $x_m = x_0 + V_m H_m^{-1} \beta e_1$.
- It can be shown that this is an oblique projection process.

➤ IOM (Incomplete Orthogonalization Method) = replace orthogonalization in FOM, by the above truncated (or 'incomplete') orthogonalization.

The direct version of IOM [DIOM]:

➤ Write the LU decomposition of H_m as $H_m = L_m U_m$

$$x_m = x_0 + V_m U_m^{-1} L_m^{-1} \beta e_1 \equiv x_0 + P_m z_m$$

Structure of L_m, U_m when $k = 3$

$$L_m = \begin{bmatrix} 1 & & & & \\ x & 1 & & & \\ & x & 1 & & \\ & & x & 1 & \\ & & & x & 1 \end{bmatrix} \quad U_m = \begin{bmatrix} x & x & x & & \\ & x & x & x & \\ & & x & x & x \\ & & & x & x & x \\ & & & & x & x \end{bmatrix}$$

$$p_m = u_{mm}^{-1} [v_m - \sum_{i=m-k+1}^{m-1} u_{im} p_i] \quad z_m = \begin{bmatrix} z_{m-1} \\ \zeta_m \end{bmatrix}$$

- Can update x_m at each step:

$$x_m = x_{m-1} + \zeta_m p_m$$

Note: Several existing pairs of methods have a similar link: they are based on the LU, or other, factorizations of the H_m matrix

- CG-like formulation of IOM called DIOM [YS, 1982]
- ORTHORES(k) [Young & Jea '82] equivalent to DIOM(k)
- SYMMLQ [Paige and Saunders, '77] uses LQ factorization of H_m .
- Can incorporate partial pivoting in LU factorization of H_m

The symmetric case: Observation

Observe: When A is real symmetric then in Arnoldi's method:

$$H_m = V_m^T A V_m$$

must be symmetric. Therefore

Theorem. When Arnoldi's algorithm is applied to a (real) symmetric matrix then the matrix H_m is symmetric tridiagonal:

$$h_{ij} = 0 \quad 1 \leq i < j - 1; \quad \text{and} \\ h_{j,j+1} = h_{j+1,j}, \quad j = 1, \dots, m$$

- We can write

$$H_m = \begin{bmatrix} \alpha_1 & \beta_2 & & & \\ \beta_2 & \alpha_2 & \beta_3 & & \\ & \beta_3 & \alpha_3 & \beta_4 & \\ & & \cdot & \cdot & \cdot \\ & & & \cdot & \cdot \\ & & & & \beta_m & \alpha_m \end{bmatrix} \quad (1)$$

The v_i 's satisfy a 3-term recurrence [Lanczos Algorithm]:

$$\beta_{j+1} v_{j+1} = A v_j - \alpha_j v_j - \beta_j v_{j-1}$$

- Simplified version of Arnoldi's algorithm for sym. systems.

Symmetric matrix + Arnoldi \rightarrow Symmetric Lanczos

The Lanczos algorithm

ALGORITHM : 2. Lanczos

1. Choose an initial vector v_1 , s.t. $\|v_1\|_2 = 1$
Set $\beta_1 \equiv 0, v_0 \equiv 0$
2. For $j = 1, 2, \dots, m$ Do:
3. $w_j := A v_j - \beta_j v_{j-1}$
4. $\alpha_j := (w_j, v_j)$
5. $w_j := w_j - \alpha_j v_j$
6. $\beta_{j+1} := \|w_j\|_2$. If $\beta_{j+1} = 0$ then Stop
7. $v_{j+1} := w_j / \beta_{j+1}$
8. EndDo

Lanczos algorithm for linear systems

➤ Usual orthogonal projection method setting:

- $L_m = K_m = \text{span}\{r_0, Ar_0, \dots, A^{m-1}r_0\}$
- Basis $V_m = [v_1, \dots, v_m]$ of K_m generated by the Lanczos algorithm

➤ Three different possible implementations.

- (1) Arnoldi-like;
- (2) Exploit tridiagonal nature of H_m (DIOM);
- (3) Conjugate gradient - derived from (2)

ALGORITHM : 3. Lanczos Method for Linear Systems

1. Compute $r_0 = b - Ax_0$, $\beta := \|r_0\|_2$, and $v_1 := r_0/\beta$
2. For $j = 1, 2, \dots, m$ Do:
3. $w_j = Av_j - \beta_j v_{j-1}$ (If $j = 1$ set $\beta_1 v_0 \equiv 0$)
4. $\alpha_j = (w_j, v_j)$
5. $w_j := w_j - \alpha_j v_j$
6. $\beta_{j+1} = \|w_j\|_2$. If $\beta_{j+1} = 0$ set $m := j$ and go to 9
7. $v_{j+1} = w_j/\beta_{j+1}$
8. EndDo
9. Set $T_m = \text{tridiag}(\beta_i, \alpha_i, \beta_{i+1})$, and $V_m = [v_1, \dots, v_m]$.
10. Compute $y_m = T_m^{-1}(\beta e_1)$ and $x_m = x_0 + V_m y_m$

ALGORITHM : 4. D-Lanczos

1. Compute $r_0 = b - Ax_0$, $\zeta_1 := \beta := \|r_0\|_2$, and $v_1 := \frac{r_0}{\beta}$
2. Set $\lambda_1 = \beta_1 = 0$, $p_0 = 0$
3. For $m = 1, 2, \dots$, until convergence Do:
4. Compute $w := Av_m - \beta_m v_{m-1}$ and $\alpha_m = (w, v_m)$
5. If $m > 1$ compute $\lambda_m = \frac{\beta_m}{\eta_{m-1}}$ and $\zeta_m = -\lambda_m \zeta_{m-1}$
6. $\eta_m = \alpha_m - \lambda_m \beta_m$
7. $p_m = \eta_m^{-1} (v_m - \beta_m p_{m-1})$
8. $x_m = x_{m-1} + \zeta_m p_m$
9. If x_m has converged then Stop
10. $w := w - \alpha_m v_m$
11. $\beta_{m+1} = \|w\|_2$, $v_{m+1} = w/\beta_{m+1}$
12. EndDo

The Conjugate Gradient Algorithm (A S.P.D.)

➤ In D-Lanczos, $r_m = \text{scalar} \times v_{m-1}$ and $p_m = \text{scalar} \times [v_m - \beta_m p_{m-1}]$

➤ And we have $x_m = x_{m-1} + \xi_m p_m$

➤ So there must exist an update of the form:

1. $p_m = r_{m-1} + \beta_m p_{m-1}$
2. $x_m = x_{m-1} + \xi_m p_m$
3. $r_m = r_{m-1} - \xi_m A p_m$

➤ Note: p_m is scaled differently and β_m is not the same

➤ Note: the p_i 's are A -orthogonal

➤ The r_i 's are orthogonal.

The Conjugate Gradient Algorithm (A S.P.D.)

1. Start: $r_0 := b - Ax_0$, $p_0 := r_0$.

2. Iterate: Until convergence do,

(a) $\alpha_j := (r_j, r_j) / (Ap_j, p_j)$

(b) $x_{j+1} := x_j + \alpha_j p_j$

(c) $r_{j+1} := r_j - \alpha_j Ap_j$

(d) $\beta_j := (r_{j+1}, r_{j+1}) / (r_j, r_j)$

(e) $p_{j+1} := r_{j+1} + \beta_j p_j$

- $r_j = \text{scaling} \times v_{j+1}$. The r_j 's are orthogonal.
- The p_j 's are A -conjugate, i.e., $(Ap_i, p_j) = 0$ for $i \neq j$.

► Question: How to apply preconditioning?

Recall: Left, Right, and Split preconditioning

Left preconditioning

$$M^{-1}Ax = M^{-1}b$$

Right preconditioning

$$AM^{-1}u = b, \text{ with } x = M^{-1}u$$

Split preconditioning: M is factored as $M = M_L M_R$.

$$M_L^{-1}AM_R^{-1}u = M_L^{-1}b, \text{ with } x = M_R^{-1}u$$

Preconditioned CG (PCG)

► Assume: A and M are both SPD.

► Can apply CG directly to systems

$$M^{-1}Ax = M^{-1}b \text{ or } AM^{-1}u = b$$

► Problem: loss of symmetry

► Alternative: when $M = LL^T$ use split preconditioner option

► Second alternative: Observe that $M^{-1}A$ is self-adjoint with respect to M inner product:

$$(M^{-1}Ax, y)_M = (Ax, y) = (x, Ay) = (x, M^{-1}Ay)_M$$

Preconditioned CG (PCG)

ALGORITHM : 5. Preconditioned CG

1. Compute $r_0 := b - Ax_0$, $z_0 = M^{-1}r_0$, and $p_0 := z_0$
2. For $j = 0, 1, \dots$, until convergence Do:
3. $\alpha_j := (r_j, z_j) / (Ap_j, p_j)$
4. $x_{j+1} := x_j + \alpha_j p_j$
5. $r_{j+1} := r_j - \alpha_j Ap_j$
6. $z_{j+1} := M^{-1}r_{j+1}$
7. $\beta_j := (r_{j+1}, z_{j+1}) / (r_j, z_j)$
8. $p_{j+1} := z_{j+1} + \beta_j p_j$
9. EndDo

Note $M^{-1}A$ is also self-adjoint with respect to $(\cdot, \cdot)_A$:

$$\begin{aligned}(M^{-1}Ax, y)_A &= (AM^{-1}Ax, y) \\ &= (x, AM^{-1}Ay) \\ &= (x, M^{-1}Ay)_A\end{aligned}$$

- Can obtain an algorithm similar to PCG
- Assume that M = Cholesky product $M = LL^T$.

Then, another possibility: Split preconditioning option, which applies CG to the system

$$L^{-1}AL^{-T}u = L^{-1}b, \text{ with } x = L^T u$$

- Notation: $\hat{A} = L^{-1}AL^{-T}$. All quantities related to the preconditioned system are indicated by $\hat{\cdot}$.

ALGORITHM : 6. CG with Split Preconditioner

1. Compute $r_0 := b - Ax_0$; $\hat{r}_0 = L^{-1}r_0$; $p_0 := L^{-T}\hat{r}_0$.
2. For $j = 0, 1, \dots$, until convergence Do:
3. $\alpha_j := (\hat{r}_j, \hat{r}_j) / (Ap_j, p_j)$
4. $x_{j+1} := x_j + \alpha_j p_j$
5. $\hat{r}_{j+1} := \hat{r}_j - \alpha_j L^{-1}Ap_j$
6. $\beta_j := (\hat{r}_{j+1}, \hat{r}_{j+1}) / (\hat{r}_j, \hat{r}_j)$
7. $p_{j+1} := L^{-T}\hat{r}_{j+1} + \beta_j p_j$
8. EndDo

- The x_j 's produced by the above algorithm and PCG are identical (if same initial guess is used).

 Prove it