# Assignment 1 - ME 562 - Brandon Lampe

# **Constitutive Equations and Associated Numerical Algorithms**

```
In [224]: from __future__ import division
    from IPython.display import display_latex
    from IPython.core.display import Math
    import sys
    sys.path.append('/Users/Lampe/PyScripts')
    # print sys.path
    from scipy import linalg as LA
    import math
    import numpy as np
    import blfunc as bl
    from sympy import *
    init_printing()
    np.set_printoptions(precision=3)
```

#### Problem 1

Function for creating orthonormal basis is contained in "blfunc", which is shown seperately.

```
In [225]: # transformation matrix
    a_EE = bl.orth_basis()
    a_Ee = np.transpose(a_EE)
    print a_EE

    [[ 0.132    0.778    0.614]
        [ 0.898    0.168    -0.406]
        [ -0.419    0.605    -0.677]]

In [226]: # verify the transformation matrix is orthonormal
    i = np.dot(a_Ee, a_EE)
    print i

    [[ 1.000e+00    5.551e-17    1.110e-16]
        [ 5.551e-17    1.000e+00    0.000e+00]
        [ 1.110e-16    0.000e+00    1.000e+00]]

In [227]: # verify the transformation matrix is nonsingular
    print LA.det(a_Ee)

1.0
```

# **Problem 2**

```
2.(i)
```

My algorithm appears correct because I am able to transfrom T from the E-E basis to the e-e basis then back to the E-E basis and obtain my original components in the E-basis.

```
2(ii)
```

```
In [231]: # spherical components of T in the E-E basis
          T_EE_sp = np.multiply(np.trace(T_EE) / 3, np.eye(3, 3))
          print T_EE_sp
         [[ 5.667 0.
                         0. ]
          [ 0.
                   5.667 0.
          [ 0.
                   0.
                         5.667]]
In [232]: # deviatoric components of T in the E-E basis
          T_EE_dev = T_EE - T_EE_sp
          print T_EE_dev
          [ 1.333 2. 11. ]
[ 2. -1.667 5. ]
         [[ 1.333 2.
          [ 11.
                     5.
                            0.33311
```

#### **Problem 3**

```
3(i)
```

```
In [233]: eigval, eigvec = LA.eig(T_EE)

l1_EE, l2_EE, l3_EE = eigval
    print 'Eigenvalue 1 = %G + %Gi' % (l1_EE.real, l1_EE.imag)
    print 'Eigenvalue 2 = %G + %Gi' % (l2_EE.real, l2_EE.imag)
    print 'Eigenvalue 3 = %G + %Gi' % (l3_EE.real, l3_EE.imag)

Eigenvalue 1 = 19.1218 + 0i
    Eigenvalue 2 = -5.12943 + 0i
    Eigenvalue 3 = 3.00763 + 0i

In [234]: P1_E, P2_E, P3_E = eigvec[:, 0], eigvec[:, 1], eigvec[:, 2]
    print 'Principal Vector 1 in E basis => %G, %G, %G' % (P1_E[0], P1_E[1], P1_E[2])
    print 'Principal Vector 2 in E basis => %G, %G, %G' % (P2_E[0], P2_E[1], P2_E[2])
    print 'Principal Vector 3 in E basis => %G, %G, %G' % (P3_E[0], P3_E[1], P3_E[2])

Principal Vector 1 in E basis => -0.66617, -0.312077, -0.677366
    Principal Vector 2 in E basis => -0.623059, -0.266296, 0.735449
    Principal Vector 3 in E basis => 0.409896, -0.911973, 0.0170443
```

# 3(ii)

```
In [235]: # orthonormal Principal basis wrt E-E:
    P_EE = eigvec
    print P_EE

[[-0.666 -0.623  0.41 ]
        [-0.312 -0.266 -0.912]
        [-0.677  0.735  0.017]]

In [236]: # check that P basis is orthonormal (transpose = inverse)
    P_EE.dot(np.transpose(P_EE))

Out[236]: array([[ 1.000e+00,  2.220e-16,  1.266e-16],
        [ 2.220e-16,  1.000e+00,  -2.134e-16],
        [ 1.266e-16,  -2.134e-16,  1.000e+00]])
```

```
In [237]: # transformation matrix between the E-P basis(a EP):
          a EP = P EE
          print a_EP
          [[-0.666 -0.623 0.41]
           [-0.312 -0.266 -0.912]
           [-0.677 0.735 0.017]]
In [238]: # transpose of a_EP
          a_PE = np.transpose(a_EP)
          print a_PE
          [[-0.666 -0.312 -0.677]
           [-0.623 -0.266 0.735]
           [ 0.41 -0.912 0.017]]
In [239]: \# components of T in the Principal basis
          T_PP = a_PE.dot(T_EE).dot(a_EP)
          print T PP
          [[ 1.912e+01 2.665e-15 -1.776e-15]
          [ 2.220e-15 -5.129e+00 6.661e-16]
[ -1.332e-15 2.220e-16 3.008e+00]]
```

Yes, the diagonal components should be the eigenvalues with all other components equal zero.

3(iv)

```
In [240]: T_PP_inv = LA.inv(T_PP)
          print T_PP_inv
         [[ 5.230e-02 2.717e-17
                                     3.089e-17]
          [ 2.264e-17 -1.950e-01 4.318e-17]
          [ 2.317e-17 1.439e-17 3.325e-01]]
In [241]: T_EE_inv = a_EP.dot(T_PP_inv).dot(a_PE)
          print T_EE_inv
         [[ 0.003 -0.146 0.115]
          [-0.146 0.268 0.044]
[ 0.115 0.044 -0.081]]
In [242]: #check if inverse is correct -> should get Identity matrix"
          print np.dot(T_EE, T_EE_inv)
         [[ 1.000e+00
[ 0.000e+00
                         5.551e-17 -1.110e-16]
                        1.000e+00 -8.327e-17]
          [ 0.000e+00 0.000e+00 1.000e+00]]
```

Yes, my result is correct.

```
3(v)
```

```
In [243]: eigval, eigvec = LA.eig(T_ee)

l1_ee, l2_ee, l3_ee = eigval
    print 'Eigenvalue 1 = %G + %Gi' % (l1_ee.real, l1_ee.imag)
    print 'Eigenvalue 2 = %G + %Gi' % (l2_ee.real, l2_ee.imag)
    print 'Eigenvalue 3 = %G + %Gi' % (l3_ee.real, l3_ee.imag)

Eigenvalue 1 = 19.1218 + 0i
    Eigenvalue 2 = 3.00763 + 0i
    Eigenvalue 3 = -5.12943 + 0i
```

```
In [244]: P1_e, P2_e, P3_e = eigvec[:, 0], eigvec[:, 1], eigvec[:, 2]

print 'Principal Vector 1 in e basis => %G, %G, %G' % (P1_e[0], P1_e[1], P1_e[2])
print 'Principal Vector 2 in e basis => %G, %G' % (P2_e[0], P2_e[1], P2_e[2])
print 'Principal Vector 3 in e basis => %G, %G' % (P3_e[0], P3_e[1], P3_e[2])
P_ee = eigvec

Principal Vector 1 in e basis => 0.746479, 0.376013, -0.548983
Principal Vector 2 in e basis => 0.645372, -0.208187, 0.734951
Principal Vector 3 in e basis => -0.16206, 0.902924, 0.398076
```

The eigenvectors vary as they should. P\_ee is the principal basis wrt the e-e basis, while P\_EE is the principal basis wrt the E-E basis.

#### Problem 4

```
In [245]: # bl.tran_3x3_vm -> located in "blfunc"
          T E_vm = Dl.tran_3x3_vm(T_EE)
         print T_E_vm
         [[ 7. ]
          [ 4. ]
          [ 6.
          [ 2.828]
          [ 7.071]
          [ 15.556]]
In [246]: T e vm = bl.tran 3x3 vm(T ee)
         print T_e_vm
         [[ 11.773]
          [ -1.348]
          [ 6.575]
          [ 8.08 ]
          [ -8.84 ]
          [ -8.597]]
```

### **Problem 5**

5(i) bl.tran\_a\_A() -> located in "blfunc"

# 5(ii)

```
In [247]: A_eE = bl.tran_a_A(a_eE)
          A_Ee = np.transpose(A_eE)
          T_e_vm_ck = A_eE.dot(T_E_vm)
          T_E_vm_ck = A_Ee.dot(T_e_vm)
          # verify T_e is correct
          print T_e_vm_ck
         [[ 11.773]
          [ -1.348]
          [ 6.575]
          [ 8.08 ]
          [ -8.84 ]
          [ -8.597]]
In [248]: # T_E_vm in V-m notation (check)
          print T_E_vm_ck
         [[ 7. ]
          [ 4. ]
[ 6. ]
          [ 2.828]
          [ 7.071]
          [ 15.556]]
```

#### Problem 6

functions for calculating the deviatoric and spherical projects are shown in "bl.func"

```
In [250]: # P spherical: components of the V-M version of the fourth -order spherical projection
         P_dv = P_dv()
         P_sp = P_sp()
In [251]: # T_dev in VM notation
         T \to dv = P dv.dot(T \to vm)
         print T_E_dv
         [[ 1.333]
          [-1.667]
          [ 0.333]
          [ 2.828]
           7.071]
          [ 15.556]]
In [252]: # T_dev in 3x3 form
         bl.tran\_vm\_3x3(T\_E\_dv)
In [219]: T_E_sp = P_sp.dot(T_E_vm)
         bl.tran_vm_3x3(T_E_sp)
Out[219]: array([[ 5.667, 0. , 0. ],
                [ 0. , 5.667, 0. ],
[ 0. , 0. , 5.667]])
```

# Problem 7

The deviatoric and spherical projectors are isotropic; therefore, the components of the two tensors are the same in any basis.

```
In [223]: # deviatoric projector components in the e-e basis (VM)
           P_dv_ck = A_eE.dot(P_dv).dot(A_Ee)
           print P_dv_ck
          [[ 6.667e-01 -3.333e-01 -3.333e-01 1.110e-16 2.776e-17 2.776e-17]
           [ -3.333e-01 6.667e-01 -3.333e-01 8.327e-17 5.551e-17
                                                                             2.776e-17]
           [ -3.333e-01 -3.333e-01 6.667e-01 -1.110e-16 0.000e+00 -8.327e-17]
[ 1.110e-16 6.939e-17 -8.327e-17 1.000e+00 -1.110e-16 -5.551e-17]
                          0.000e+00 0.000e+00 -8.327e-17 1.000e+00 -5.551e-17]
0.000e+00 -1.110e-16 -1.110e-16 2.776e-17 1.000e+00]]
              4.163e-17
           [ 0.000e+00
In [221]: # spherical projector components in the e-e basis (VM)
           P_sp_ck = A_eE.dot(P_sp).dot(A_Ee)
           print P_sp_ck
          [[ 3.333e-01
                          3.333e-01 3.333e-01 2.082e-17
                                                                  3.469e-17
                                                                               0.000e+00]
              3.333e-01
                          3.333e-01 3.333e-01 2.776e-17
                                                                1.388e-17
                                                                               0.000e+00]
                                        3.333e-01
              3.333e-01
                           3.333e-01
                                                     2.082e-17
                                                                  3.469e-17
                                                                               0.000e+001
              2.776e-17
                          2.776e-17
                                        2.776e-17
                                                     2.311e-33
                                                                 1.541e - 33
                                                                               0.000e+001
                                       2.776e-17
0.000e+00
              2.776e-17
                          2.776e-17
                                                    2.311e-33
                                                                 1.541e-33
                                                                               0.000e+00]
           [ 0.000e+00
                          0.000e+00
                                                    0.000e+00
                                                                 0.000e+00
                                                                              0.000e+00]]
```