

Brandon Mitchell

Software Developer

SUMMARY

A detail-oriented developer with a history of working well on teams in a variety of fast-paced environments. Through my previous experiences, I have learned how to collaborate and communicate well in a team environment while working remotely. I consider myself to be passionate about creating unique user experiences through fully responsive designs, while also keeping them accessible for any user.

WORK EXPERIENCE

Product Operations Developer at Gloo | Remote

March 2023 — January 2024

React, Next.js, Vue, HubSpot, SCSS, TypeScript, Styled Components, TailwindCSS

- Implement and maintain content provided by designers across company and partner web pages
- Collaborate with designers and developers on best implementation process for projects
- Develop landing pages for company marketing & partner campaigns
- Embrace an Agile work methodology including daily stand-ups, sprint planning & sprint retrospectives
- Attend quarterly onsite meetings at company headquarters to collaborate with teams in-person (required travel out of state)

Marketing Operations Developer at Gloo | Remote *Contract*

June 2022 — March 2023

React, Vue, HubSpot, SCSS, TypeScript, Styled Components, Storybook, Jest

- Implement and maintain content provided by designers across company and partner web pages
- Contributed to the launch of the He Gets Us Super Bowl marketing campaign
- Contributed to a new design iteration of the Gloo site
- Develop landing pages for company marketing & partner campaigns
- Attend quarterly onsite meetings at company headquarters to collaborate with teams in-person (required travel out of state)

Frontend Developer | Morrisville, NC *Freelance*

November 2019 — June 2022

HTML, CSS, JavaScript, jQuery, React, Figma, Photoshop

- Collaborated with clients about delivering web solutions that would meet their specific needs and requirements
- Translating client requirements into technical specifications and presenting solutions to the client
- Communicating with clients about things such as project timelines, resources, budget, and scope

CONTACT

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SKILLS

HTML/CSS

JavaScript/TypeScript

React/Vue

SCSS/Tailwind/Bootstrap

HubSpot

REST APIs

Figma/Adobe XD/Photoshop

Blender

EDUCATION

Full Sail University

Major: Game Design

Shift Lead at Panera Bread | Cary, NC

May 2014 — February 2018

- Customer service and team collaboration
- Coordinating with a team to prepare and deliver catering operations
- Responsible for supervising and training new employees
- Handling product deliveries and managing inventory

Dishwasher/Prep Cook at Real McCoy's | Wake Forest, NC

Apr 2012 — May 2014

- Dishwashing and general food preparation

MILITARY EXPERIENCE

Infantry | U.S. Army *Veteran*