


 $T_B - T_A \text{ (ms)} = \text{total delay}$

500 bytes	1000 bytes
10.0	11.0 - 2.8 = 8.2
2.8	10.0 - 2.8 = 7.2
+ 2.4	+ 2.8 - 2.8 = 0
4.0	3.0 - 2.8 = 0.2
5.5	5.5 - 2.8 = 2.7

$$\text{delay trans per byte} = \frac{2.8 - 2.4}{1000 - 500} = 0.0008 \text{ ms/byte}$$

$$T_{tx} = 1000 \times 0.0008 = \underline{0.8 \text{ ms}}$$

 $\text{Delay processing} = \emptyset \quad T_{proc}$

What is the queuing delay experienced by 1000 byte packets

$$\underline{= 3.66 \text{ ms}}$$

Transmission delay (T_{tx}): time it takes to send packet over a link
 depends on packet size and link bandwidth

Propagation delay (T_{prop}): also time it takes to send packet over link
 depends on physical medium and distance
 which is constant for all packets on the same link

Queuing delay (T_q): the time spent in the routers queue due to congestion
 depends on traffic conditions

$$\text{delay} = \cancel{T_{prop}} + T_{tx} + \cancel{T_{proc}} + T_q$$

$$\text{delay} = T_{tx} + T_q$$

$$\text{delay} - T_{tx} = T_q$$

$$\text{delay} - \left(\frac{\text{size}}{R}\right) = T_{q,1000} \left(\frac{(11 + 10 + 2.8 + 3 + 5.5)}{5} - 2.8 \right) - \left(\frac{1000}{357.1} \right) = T_{q,1000}$$

if $T_q = 0$

$$\text{delay} = \frac{\text{size}}{R}$$

$$2.4 = \frac{500}{R}$$

$$R = \frac{500}{2.4} = \underline{208.3} \text{ for 500 bytes}$$

$$R = \frac{1000}{2.8} = \underline{357.1} \text{ for 1000 bytes}$$

$$6.46 - 2.80 = T_q$$

$$\underline{3.66 = T_q}$$

For 600 bytes

$$T_{tx} = 600 \times 0.0008 = 0.48 \text{ ms}$$

$$T_{prop} = 2.8 - 0.8 = 2.0 \text{ ms}$$

Total transmission and propagation delay for 600 bytes is $\underline{2.48 \text{ ms}}$