

# Frogman Classic Tournament Platform Proposal

## Executive Summary

The Frogman Classic has grown into a complex, multi-day charity tournament with sponsorships, multiple formats, flights, and significant manual coordination. This proposal outlines a purpose-built web platform for **FrogmanClassic.com** that centralizes sponsorships, entries, payments, player management, and tournament logistics while intentionally preserving the tournament director's human judgment and workflows.

The goal is **simplicity for players and sponsors, control for the director, and clean accounting for the charity** — without introducing logins, unnecessary automation, or rigid constraints.

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## Core Objectives

- Centralize **all sponsorships, entries, and donations** under the nonprofit (501c3)
  - Eliminate spreadsheet- and email-based tracking
  - Reduce GHIN/handicap admin work dramatically
  - Preserve director flexibility for tee times and pairings
  - Create a reusable, year-over-year platform
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## Tournament Structure Overview

### Events

- **Friday – Florida Scramble**
  - 4-player teams
  - Optional 5th player (SEAL guest)
  - Fun-focused, optional custom team names
- **Saturday-Sunday – 2-Man Best Ball**
  - Competitive event
  - GHIN-based handicaps
  - Flights used for scoring/prizes only

Each event is operationally separate but managed within the same platform.

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## Sponsorship Model

### Credit-Based Sponsorships

- Sponsorship tiers include **X team entry credits**
- Each credit may be redeemed for:
  - One Friday team **or**
  - One Saturday/Sunday team
- Credits are flexible and sponsor-controlled

### Why This Matters

- Removes ambiguity between money collected and teams entered
  - Allows sponsors to reassign teams if plans change
  - Eliminates manual reconciliation
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## Registration & Payments

### No Logins (Intentional)

- No accounts or passwords required
- All control via secure email edit links

### Supported Payment Methods

- Online (Stripe)
- Offline (check, invoice, manual entry)

### Smart Safeguards



- Team withdrawal automatically restores sponsor credit
  - Sponsors are notified when credits are used or restored
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## Player & Handicap Management (Major Pain Point Solved)

### Manage Players Screen

- Separate from Manage Teams
- Sortable, searchable list of all players
- Inline handicap editing (no profile clicks)

### GHIN Status Indicators

-  **Fresh** – updated within last 4 days
-  **Stale** – older than 4 days

-  **Missing** – GHIN not provided / NONE

## Handicap Rules

- Players entering their GHIN during registration
- Director verifies using GHIN favorites list
- Yellow/Senior tees apply **-2 stroke adjustment** automatically

All team handicaps and flights update instantly when a player is edited.

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## Flights (Saturday/Sunday)

- Teams sorted by combined handicap
- Field split in half
- Inclusive cutoff rule (ties stay together)
- Flights affect scoring and prizes only

Flights are clearly labeled in admin views to assist tee sheet decisions.

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## Tee Sheets & Director Tools

### Desktop (Primary)

- Drag-and-drop tee sheet builder
- Morning / Afternoon sessions
- Visual team cards with flight and handicap info

### Mobile (Intentional Lite Mode)

- Quick edits and swaps
  - Move team / swap teams
  - Designed for adjustments, not full builds
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## Golf Genius Integration

- Golf Genius remains the **official scoring system**
- Platform exports clean player/team data for import
- Public leaderboard links or embeds provided

No duplicate scoring or conflicting authority.

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## Communications & Notifications

Role-based, gated emails: - Sponsors: payment and credit activity - Teams: confirmations, edits, tee sheets - Everyone: announcements and tee sheet publication

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## Media Upload (Optional Late-Stage Feature)

- QR codes on scorecards/tee sheets
- Mobile upload page for photos/videos
- Auto-compression and size limits
- Admin moderation optional

Designed for Friday engagement without operational risk.

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## Phased Delivery

### Phase 1 – Core (By June 1)

- Sponsorships + credits
- Team registration
- Payments (online/offline)
- Admin editing & email links

### Phase 2 – Enhancements

- Tee sheet builder
- Public tee sheets

### Phase 3 – Optional / Late

- Leaderboard integration
  - Media uploads
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## Ongoing Support Model

- One-time platform build
  - Annual support & setup fee
  - Year rollover
  - Sponsorship updates
  - GHIN/flight assistance
  - Tournament-week support
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## Closing

This platform is designed to **fit the Frogman Classic as it actually operates today**, not force it into a generic tournament system. It reduces workload, improves sponsor experience, and creates a durable asset for the charity for years to come.