

NFL Injuries Bayesian Analysis

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Background

- **National Football League**
 - **\$163B American Football organization**
 - **Schedule**
 - **Preseason: 3 games**
 - **Season: 17 games**
 - **Postseason: 0-4 games**



[illegible]

- Physical/mental health
- Ability to function/live

- “Guaranteed” contracts
- Rehabilitation process

- Pay to see their favorite players
- Devalues the product

The NFL has implemented over 50 rule changes intended to reduce player danger since 2002 alone.

Rule Changes: Helping?



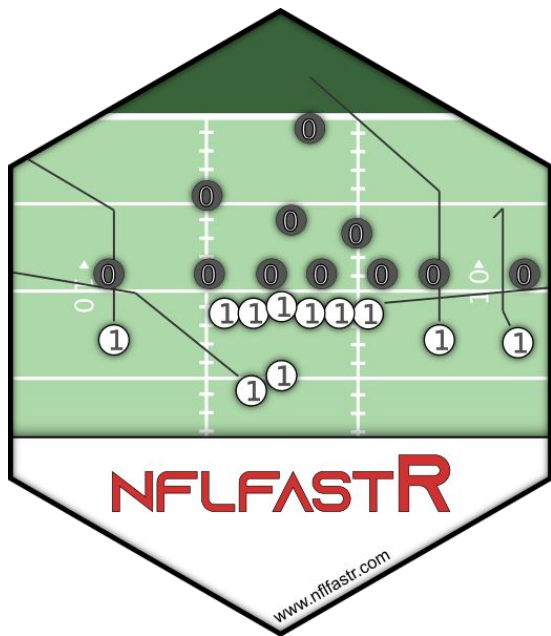
"I don't like [the new rules] at all. I think the hip drop is pointless."

Fans often claim controversy over these changes: are they effective?

Q1: Have Injury Rates Improved?



Q1: The Data



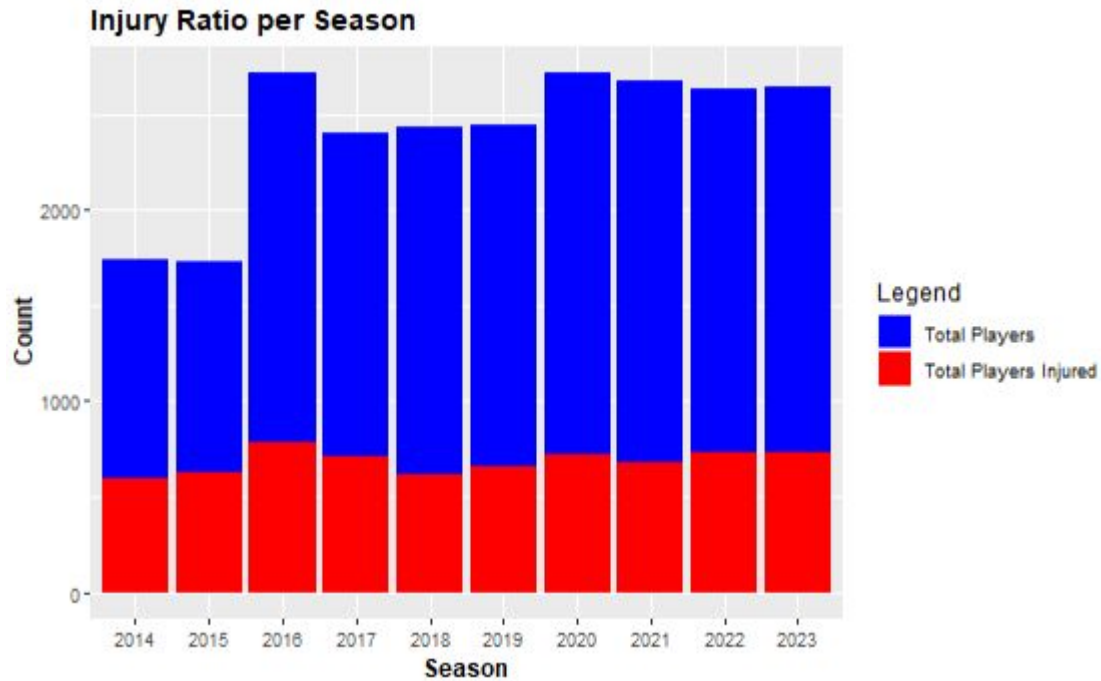
cleaned*

	year	n_players	n_inj	pct_inj
1	2009	1715	581	0.3387755
2	2010	1716	597	0.3479021
3	2011	1715	617	0.3597668
4	2012	1715	565	0.3294461
5	2013	1734	556	0.3206459
6	2014	1736	596	0.3433180
7	2015	1730	624	0.3606936
8	2016	2714	782	0.2881356
9	2017	2401	714	0.2973761
10	2018	2430	613	0.2522634
11	2019	2440	661	0.2709016
12	2020	2716	719	0.2647275
13	2021	2677	682	0.2547628
14	2022	2631	734	0.2789814
15	2023	2645	735	0.2778828

*status: ACT, RSN, DEV, PUP, INA

*report_status: Out, DBT, QST

Q1: EDA



Q1: The Model (Beta Conjugate)

- Prior

$$\text{Beta}(\theta|\alpha, \beta) \propto \theta^{\alpha-1} (1 - \theta)^{\beta-1}$$

- Posterior

$$\begin{aligned} p(\theta|y, n, M) &\propto \theta^y (1 - \theta)^{n-y} \theta^{\alpha-1} (1 - \theta)^{\beta-1} \\ &\propto \theta^{y+\alpha-1} (1 - \theta)^{n-y+\beta-1} \end{aligned}$$

after normalization

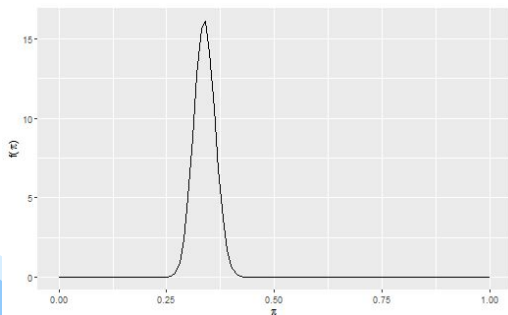
$$p(\theta|y, n, M) = \text{Beta}(\theta|\alpha + y, \beta + n - y)$$

Q1: The Model (Hyperparameters)

- Empirical Hyperparameters

3.1.2 Tuning the Beta prior

With a sense for how the $\text{Beta}(\alpha, \beta)$ model works, let's *tune* the shape hyperparameters α and β to reflect our prior information about Michelle's election support π . We saw in Figure 3.1 (left) that across 30 previous polls, Michelle's average support was around 45 percentage points, though she roughly polled as low as 25 and as high as 65 percentage points. Our $\text{Beta}(\alpha, \beta)$ prior should have similar patterns. For example, we want to pick α and β for which π tends to be around 0.45, $E(\pi) = \alpha / (\alpha + \beta) \approx 0.45$. Or, after some rearranging, [Bayes Rules Book](#)



Prior based on 2009–2013 years (~30 rule changes for players safety since):

$$E(\pi) = \alpha / (\alpha + \beta) \sim 0.30 - 0.36$$

Thus: $\alpha = 125$; $\beta = 245$

Q1: Sampling (Gibbs)

```
```{r hier}
iter <- 10000
n = df$number_of_players
x <- array(NA, c(iter, 10))
theta <- array(NA, c(iter, 10))

alpha <- 125
beta <- 245

x[1,] = df$distinct_injuries
theta[1,] = df$prob_inj

for(i in 2:iter)
{
 x[i,] <- rbinom(10, size = n, prob = theta[i - 1])
 theta[i,] = rbeta(10, alpha + (x[i]), beta + n - (x[i]))
}

```
```

Q1: Gibbs Diagnostics

| | | | | |
|--|--|--|--|--|
| <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
12 14030 3746
3.75</p> | <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
10 10700 3746
2.86</p> | <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
8 10956 3746
2.92</p> | <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
10 11344 3746
3.03</p> | <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
12 17655 3746
4.71</p> |
| <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
15 18006 3746
4.81</p> | <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
10 11022 3746
2.94</p> | <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
15 16932 3746
4.52</p> | <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
10 10584 3746
2.83</p> | <p>Quantile (q) = 0.025
Accuracy (r) = +/- 0.005
Probability (s) = 0.95</p> <p>Burn-in Total Lower bound Dependence (M) (N) (Nmin) factor (I)
15 14979 3746 4</p> |

- 20,000 iterations
- Burn-in: 20
- Thin: 10

Raftery-Lewis
Heidelberg-Welch: Passed

Q1: Sampling (Gibbs... again)

```
```{r sampled}
iter <- 20000
n = df$number_of_players
x <- array(NA, c(iter, 10))
theta <- array(NA, c(iter, 10))

alpha <- 125
beta <- 245

x[1,]=df$distinct_injuries
theta[1,]=df$prob_inj

for(i in 2:iter)
{
 x[i,] <- rbinom(10, size = n, prob = theta[i - 1])
 theta[i,] = rbeta(10, alpha+(x[i]), beta+n-(x[i]))
}

x <- as.data.frame(x)
theta <- as.data.frame(theta)

binded <- cbind(x, theta)

burn <- 20
b <- burn + 1
k=10
N = round((iter-b)/k)

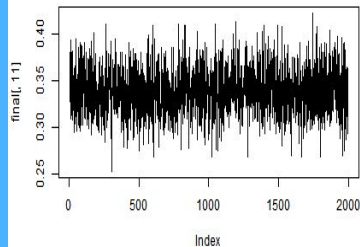
burned_df <- binded[b:iter,]
final <- burned_df[k*(1:N),]

```
```

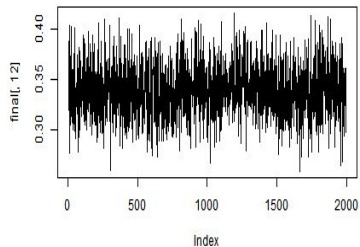
- 20,000 iterations
- Burn-in: 20
- Thin: 10

Q1: Gibbs Convergence

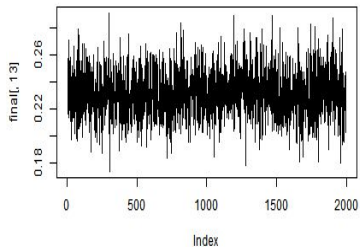
2014



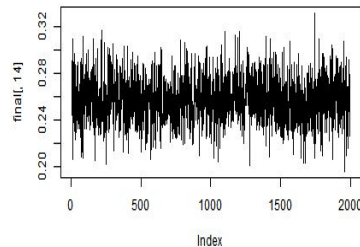
2015



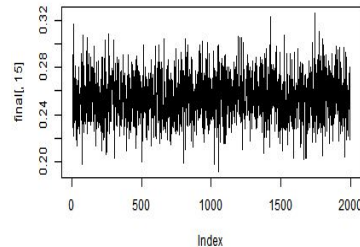
2016



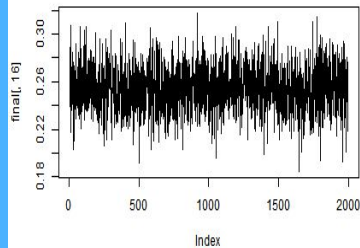
2017



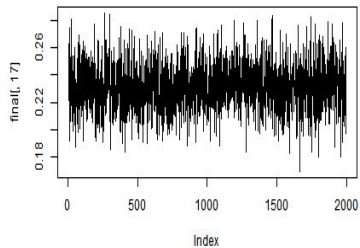
2018



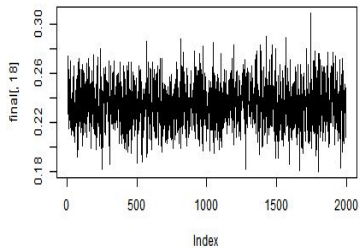
2019



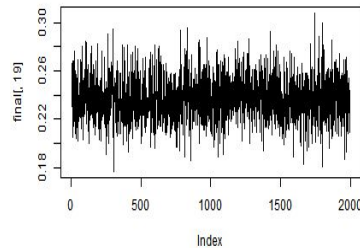
2020



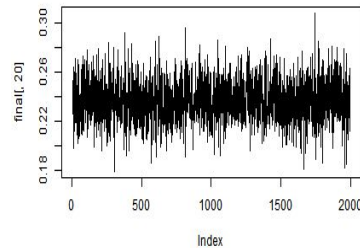
2021



2022

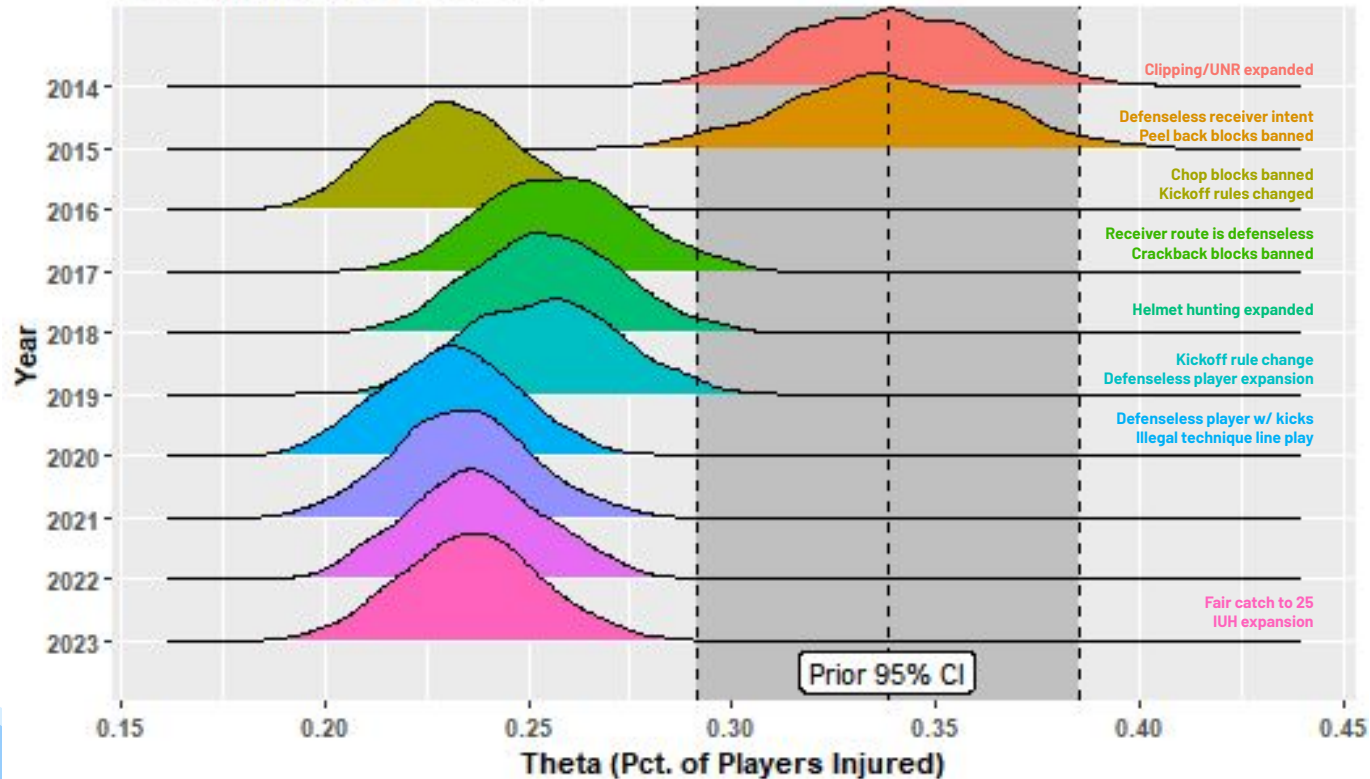


2023



Q1: Posteriors / Discussion

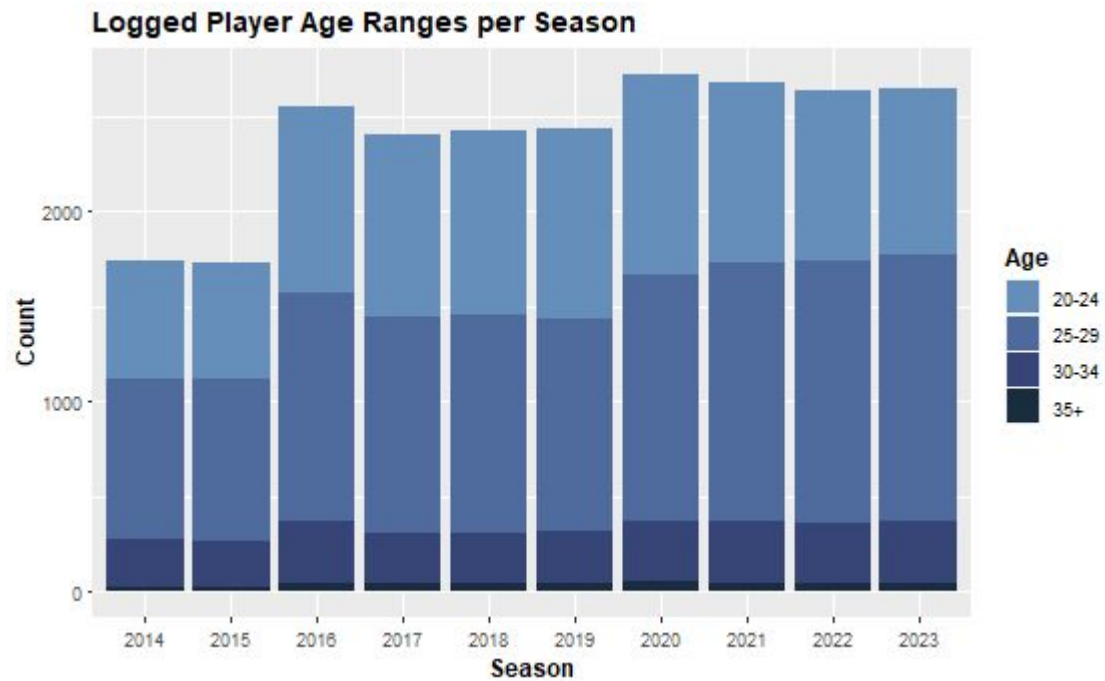
NFL Injuries: 2014 to 2023



Question 2: Has Age Composition Changed?



Q2: EDA



Q2: The Data

| prob_inj
<dbl> | age_20_24
<dbl> | age_20_24_hurt
<dbl> | age_25_29
<dbl> | age_25_29_hurt
<dbl> | age_30_34
<dbl> | age_30_34_hurt
<dbl> | age_35_up
<dbl> | age_35_up_hurt
<dbl> |
|-------------------|--------------------|-------------------------|--------------------|-------------------------|--------------------|-------------------------|--------------------|-------------------------|
| 0.3433180 | 614 | 453 | 848 | 131 | 246 | 8 | 28 | 0 |
| 0.3606936 | 613 | 504 | 845 | 105 | 243 | 6 | 29 | 0 |
| 0.2881356 | 974 | 680 | 1201 | 97 | 325 | 4 | 49 | 0 |
| 0.2973761 | 960 | 642 | 1133 | 66 | 265 | 5 | 43 | 0 |
| 0.2522634 | 975 | 565 | 1142 | 43 | 263 | 4 | 47 | 1 |
| 0.2709016 | 1008 | 605 | 1112 | 53 | 267 | 2 | 51 | 1 |
| 0.2647275 | 1045 | 666 | 1295 | 50 | 321 | 3 | 55 | 0 |
| 0.2547628 | 948 | 644 | 1361 | 37 | 323 | 1 | 45 | 0 |
| 0.2789814 | 894 | 689 | 1376 | 42 | 316 | 2 | 45 | 1 |
| 0.2778828 | 877 | 688 | 1396 | 41 | 326 | 3 | 46 | 0 |

Q2: The Model (Dirichlet Conjugate)

Dirichlet as a conjugate prior

$$P(\mathbf{X}|\boldsymbol{\pi}) = \prod_n \text{Cat}(\mathbf{x}_n|\boldsymbol{\pi}) = \prod_n \prod_c \pi_c^{x_{cn}} = \prod_c \pi_c^{m_c}$$

$$\text{Dir}(\boldsymbol{\pi}|\boldsymbol{\alpha}) = \frac{\Gamma(\sum_c \alpha_c)}{\Gamma(\alpha_1) \dots \Gamma(\alpha_C)} \prod_{c=1} \pi_c^{\alpha_c - 1}$$

$$\begin{aligned} p(\boldsymbol{\pi}|\mathbf{X}) &= \frac{P(\mathbf{X}|\boldsymbol{\pi})p(\boldsymbol{\pi})}{P(\mathbf{X})} \propto \prod_c \pi_c^{m_c} \prod_c \pi_c^{\alpha_c - 1} \\ &= \prod_{c=1} \pi_c^{m_c + \alpha_c - 1} \propto \text{Dir}(\boldsymbol{\pi}|\boldsymbol{\alpha} + \mathbf{m}) \end{aligned}$$

Sufficient statistics

- Using **Dirichlet** as a prior for **Categorical** parameter $\boldsymbol{\pi}$ results in **Dirichlet posterior** distribution \rightarrow **Dirichlet is conjugate prior to Categorical dist.**
- $\alpha_c - 1$ can be seen as a prior count for the individual events.

Q2: Model (Hyperparameters)

- Empirical Hyperparameters



Thus:

- $\alpha_1 = 250$
- $\alpha_2 = 400$
- $\alpha_3 = 120$
- $\alpha = 20$

Q2: Sampling (Analytical)

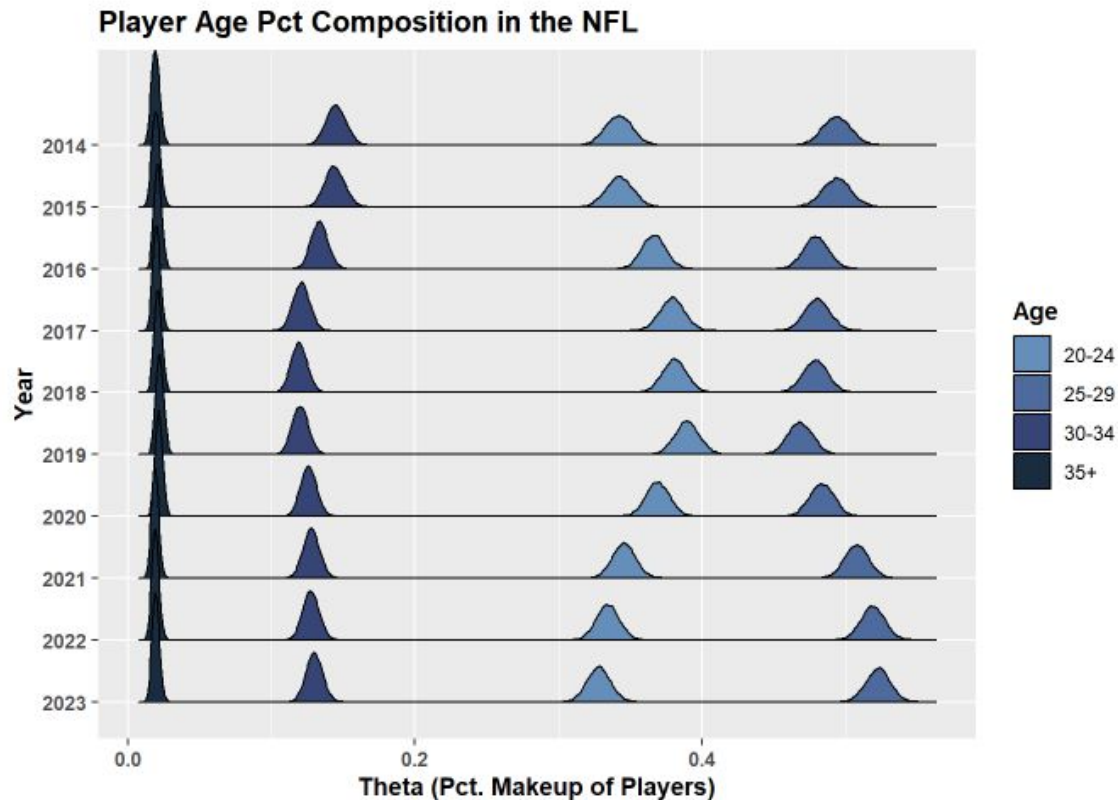
```
```{r analytical}
iter <- 10000

alpha <- c(250,400,120,20)
n_matrix <- subset(players_age[6:15, 2:5])
sims <- array(NA, c(iter, length(alpha), nrow(n_matrix)))

for (i in 1:10){
 sims[, ,i] = rdirichlet(iter, (alpha + n_matrix[i,]))
}

```
```

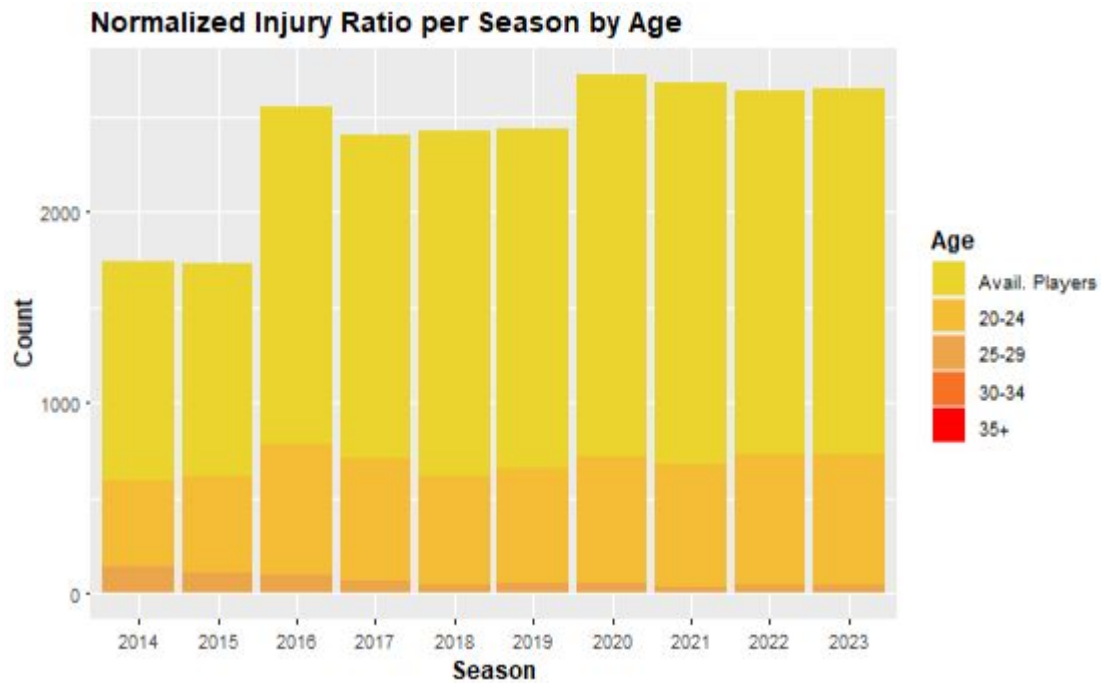
Q2: Posteriors / Discussion



Question 3: Which Ages are Getting Hurt?



Q3: EDA



Q3: The Data

| prob_inj
<dbl> | age_20_24
<dbl> | age_20_24_hurt
<dbl> | age_25_29
<dbl> | age_25_29_hurt
<dbl> | age_30_34
<dbl> | age_30_34_hurt
<dbl> | age_35_up
<dbl> | age_35_up_hurt
<dbl> |
|-------------------|--------------------|-------------------------|--------------------|-------------------------|--------------------|-------------------------|--------------------|-------------------------|
| 0.3433180 | 614 | 453 | 848 | 131 | 246 | 8 | 28 | 0 |
| 0.3606936 | 613 | 504 | 845 | 105 | 243 | 6 | 29 | 0 |
| 0.2881356 | 974 | 680 | 1201 | 97 | 325 | 4 | 49 | 0 |
| 0.2973761 | 960 | % | 1133 | % | 265 | 5 | 43 | 0 |
| 0.2522634 | 975 | % | 1142 | % | 263 | 4 | 47 | 1 |
| 0.2709016 | 1008 | % | 1112 | % | 267 | 2 | 51 | 1 |
| 0.2647275 | 1045 | % | 1295 | 50 | 321 | 3 | 55 | 0 |
| 0.2547628 | 948 | 644 | 1361 | 37 | 323 | 1 | 45 | 0 |
| 0.2789814 | 894 | 689 | 1376 | 42 | 316 | 2 | 45 | 1 |
| 0.2778828 | 877 | 688 | 1396 | 41 | 326 | 3 | 46 | 0 |

Q3: The Model (Beta Conjugate)

- Prior

$$\text{Beta}(\theta|\alpha, \beta) \propto \theta^{\alpha-1} (1 - \theta)^{\beta-1}$$

- Posterior

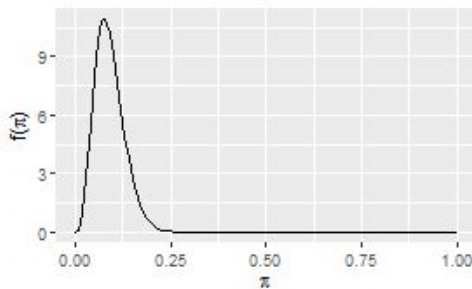
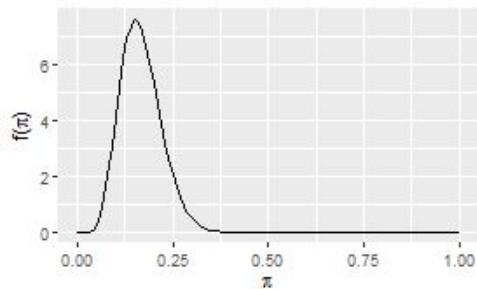
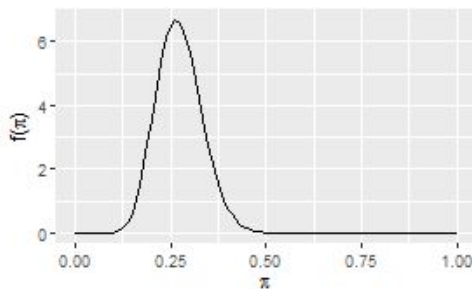
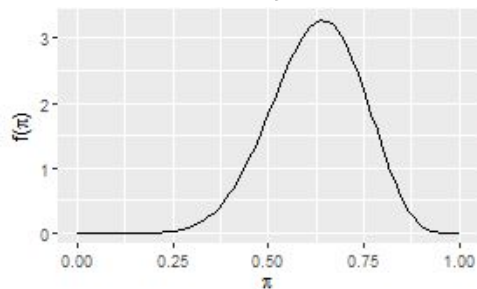
$$\begin{aligned} p(\theta|y, n, M) &\propto \theta^y (1 - \theta)^{n-y} \theta^{\alpha-1} (1 - \theta)^{\beta-1} \\ &\propto \theta^{y+\alpha-1} (1 - \theta)^{n-y+\beta-1} \end{aligned}$$

after normalization

$$p(\theta|y, n, M) = \text{Beta}(\theta|\alpha + y, \beta + n - y)$$

Q3: Model (Hyperparameters)

- Empirical Hyperparameters



Thus:

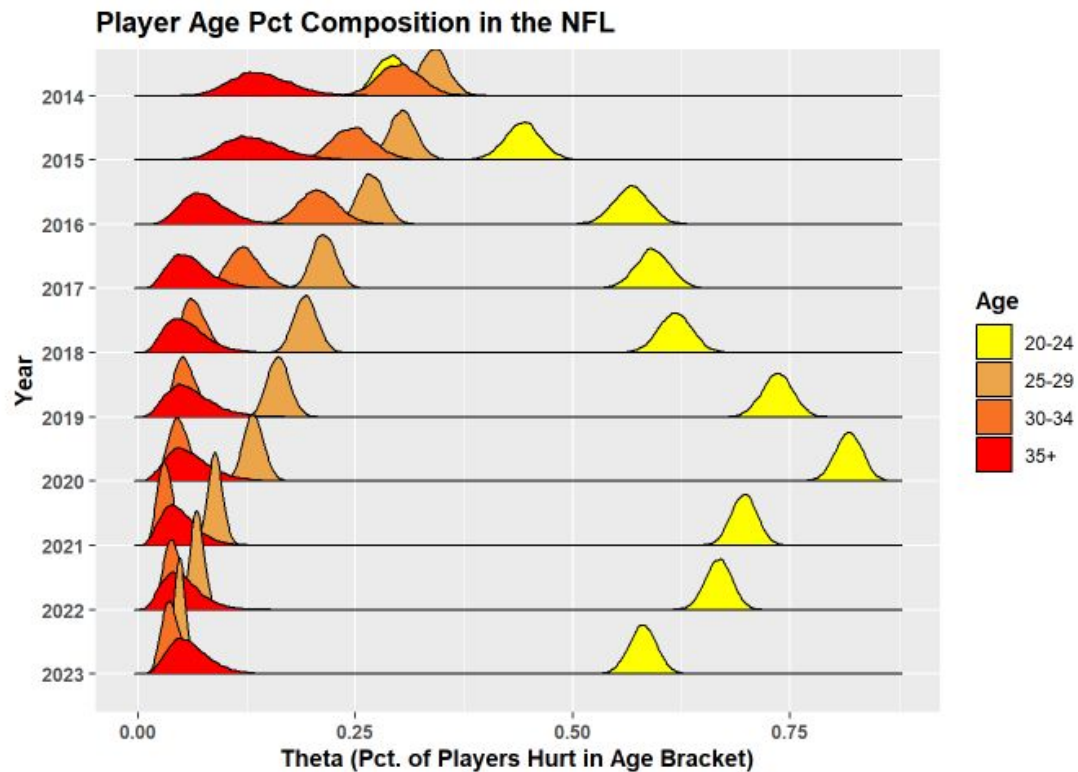
- $\alpha_1 = 10, \beta_1 = 6$
- $\alpha_2 = 15, \beta_2 = 40$
- $\alpha_3 = 8, \beta_3 = 40$
- $\alpha_4 = 5, \beta_4 = 50$

Q3: Sampling (Analytical)

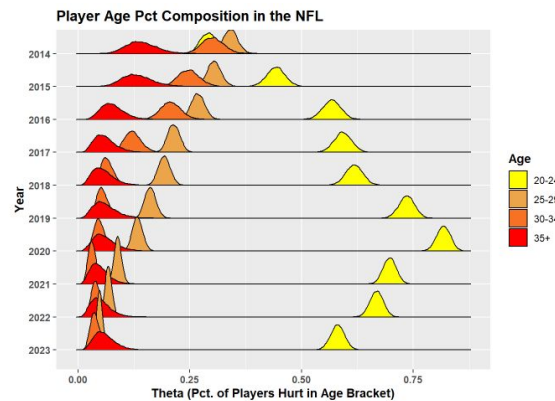
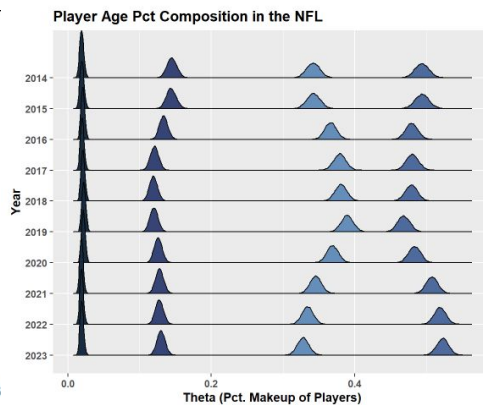
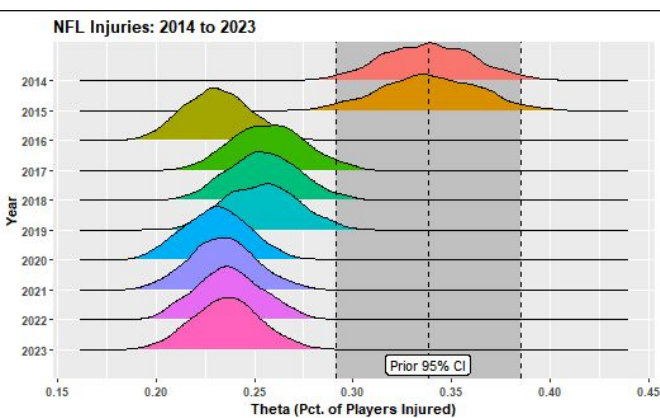
```
```{r beta_posterior}
alpha = c(10, 15, 8, 5)
beta = c(6, 40, 40, 50)

for (i in 1:10){
 for (j in 1:iter){
 sims[j, ,i] <- rbeta(4, alpha + (as.numeric(players_age2[i, 6:9])), beta +
(as.numeric(players_age2[i, 2:5]) - as.numeric(players_age2[i, 6:9])))
 }}
```
```

Q3: Posteriors / Discussion



Wrapping It All Up:



Conclusions

- 2016 and onwards has seen an impressive shift in the percentage of athletes getting injured compared to the past.
 - Which rulings are responsible?
 - Rulings or change in referee flexibility?
 - Both?... or another factor?
- Age has shown to be a significant determinant of the composition of players getting hurt (younger).
 - Sports Science / Inability to handle explosiveness
 - Inability to adapt to new league
 - Load Management
- NFL should continue implementing rule changes for player safety, but maybe with a focus towards protecting younger athletes.

Interested?: <https://github.com/brandonowens24/NFL-Injuries-Bayesian-Analysis>



