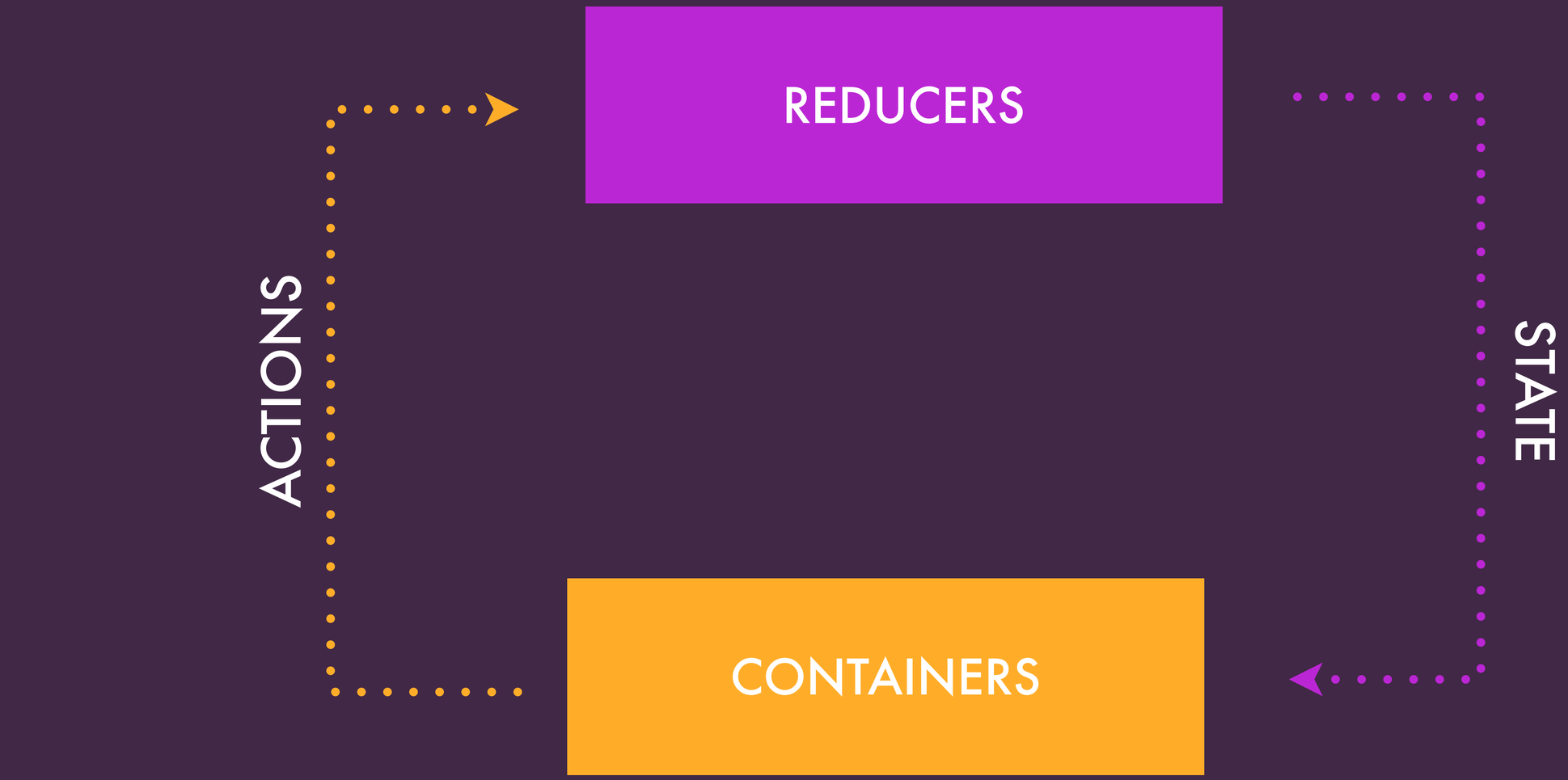
GOALS

- Actions
- State
- Selectors
- Effects
- Entity
- Schematics


REDUCERS
ACTIONS
STATE
CONTAINERS