```
interface EntityState<Entity> {
  ids: string[];
  entities: { [id: string]: Entity };
}
```

```
function entityReducer(state: EntityState<Entity>, action) {
 switch (action.type) {
  case EntityActionTypes.CreateOne:
   return {
    ids: [...state.ids, action.entity.id],
     entities: {
      ...state.entities,
      [action.entitiy.id]: action.entity,
  default:
   return state;
```