\* Create a report in Microsoft Word and answer the following questions...

1. What are three conclusions we can make about Kickstarter campaigns given the provided data?
   1. Music had the highest success percentage amongst all campaigns with the genre Rock being the most successful
   2. The two largest categories are theater and music. Perhaps it’s difficult to obtain private funding, such as a loan from a bank, for an intangible object?
   3. The highest peak of successful campaigns started in May.
2. What are some of the limitations of this dataset?
   1. A few items that could influence success: Population size, average house hold income, money spent on advertising per campaign and the ranges of donations being asked by the campaign such as $1, $5, or $100.
3. What are some other possible tables/graphs that we could create?
   1. Average donation size by country, category and year (total of 3).
   2. Influence of Staff pick and spotlight on success, average donation size, number of donors.

\* To submit, please upload to Github repo and submit the link to repo to <https://bootcampspot-v2.com/>.

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