

Brandon Shreve

Seattle, WA | (480) 253-1656

shreve4077@gmail.com | [LinkedIn](#) | [GitHub](#) | brandonshreve.dev

Education

Arizona State University

B.S. in Computer Science

December 2015

Skills

Front-end development, Single page applications, JavaScript, HTML, CSS, Sass, React, Angular, Vue, Webpack, C#, Node, AWS, SQL

Employment

Amazon Web Services (AWS)

Software Engineer

July 2020 – Present

- Front end technical lead on Amazon Care's customer engagement and acquisition projects. [Healthcare built around you | Amazon Care](#)
- Partnered with UX, product, security, and other cross-functional teams to design and architect new features.
- Conducted code reviews to ensure code meets our standards.
- Participated in on-call rotations to support and maintain 24/7-hour 365-day systems.

General Motors

Software Engineer

January 2016 – July 2020

- Full-stack developer with an emphasis on front-end development whose worked on a variety of distributed, scalable web applications used in vehicle manufacturing. From brand new projects, to maintaining legacy applications, and to complete rewrites of applications.
- Led development of a throughput application used in the assembly and testing of ventilators. Managed ambiguity in a fast-paced environment and took ownership to ensure 30,000 units were delivered to hospitals during the coronavirus pandemic.
- Mentored junior developers and conducted code reviews to ensure code meets quality standards.
- Experienced in leading UI development of projects from the requirements gathering stage to production deployment. Presented multiple projects to numerous directors and end-users.
- Helped create a unified UI / UX standard for over 200 applications across the organization. Provided documentation and support for new projects to meet the standard.

Kimley-Horn & Associates

Software Engineer Intern

June 2015 – August 2015

- Designed and implemented a role-based security feature for an inventory management system.
- Organized weekly meetings to gather business requirements and define user stories.
- Embraced agile methodologies to prototype new application features every two weeks and demonstrated new functionality to business users.

Appareo Systems

Software Engineer Intern

February 2014 – June 2015

- Designed and developed an Objective-C framework that allows developers to style native iOS applications with CSS.
- Created and maintained unit tests that resulted in a 50% code coverage increase and a successful application deployment to over 400 users.
- Integrated an automated beta distribution system to push new application releases for user acceptance testing.