BRANDON STONE

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EXPERIENCE

JUN 2021 - PRESENT

Software Engineer | Frontdoor
Memphis, TN
Creates and maintains React functionalities on American Home Shield pages
Develops Golang backend middleware services, such as payment services
Performs tests on and monitors new and existing code bases
Debugs and mitigates issues in production during on-call rotations

JAN 2019 - MAY 2021

Software Developer I - SRE | C Spire
Ridgeland, MS
Build and improve Ansible Playbooks for automating processes
Support and monitor Linux/RHEL servers in Prod/Test/Int/Dev
Administrate AppDynamics, Splunk, Kafka, and other tools/applications
Develop OpenShift and Jenkins CI/CD pipelines and tools for developer teams

MAY 2018 - AUG 2018

Software Engineering Intern - Infrastructure | Cruise Automation
San Francisco, CA
Redesign Qbox, an app for internal blogging, from PHP to Python
Implement new features into Garages, a Go app, for the AVTs
Handle Dev Setup for new and current members
Utilize Jira ticketing system to facilitate IT support to other teams

EDUCATION

2022 - PRESENT

University of Memphis | Department of Computer Science
Graduate Certificate, *Cybersecurity and Information Assurance*
3.17 GPA

2014 - 2018

Mississippi State University | Bagley College of Engineering
Bachelor of Science, *Software Engineering*

INVOLVEMENT

2022 - PRESENT

UNCF Seattle Portfolio Project
Mentor

2022 - PRESENT

/dev/color
A* Member

2018

Code2040
Fellow

SKILLS

Programming Languages Python, JavaScript, Go, C, Java
Frameworks/Libraries React, Spring, Django, Buffalo
Platforms AWS, Jenkins, CircleCI, GitHub/GitLab
Tools Docker, Kubernetes, Nginx, Apache, Vagrant, Splunk, Wireshark
Operating Systems RHEL, CentOS, Ubuntu, MacOS, Kali