BRANDON STONE

EXPERIENCE

JUN 2021 - PRESENT

Software Engineer | Frontdoor

Memphis, TN

Creates and maintains React functionalities on American Home Shield pages Develops Golang backend middleware services, such as payment services

Performs tests on and monitors new and existing code bases

Debugs and mitigates issues in production during on-call rotations

JAN 2019 - MAY 2021

Software Developer - SRE | C Spire

Ridgeland, MS

Build and improve Ansible Playbooks for automating processes Support and monitor Linux/RHEL servers in Prod/Test/Int/Dev

Administrate AppDynamics, Jenkins, Kafka, and other tools/applications Develop OpenShift, a managed Kubernetes platform, tools for other

developer teams

MAY 2018 - AUG 2018

Software Engineering Intern - Infrastructure | Cruise Automation

San Francisco, CA

Redesign Qbox, an app for internal blogging, from PHP to Python Implement new features into Garages, a Go app, for the AVTs

Handle Dev Setup for new and current members

Utilize Jira ticketing system to facilitate IT support to other teams

EDUCATION

2022 - PRESENT **University of Memphis | Department of Computer Science**

Graduate Certificate, Cybersecurity and Information Assurance

2014 - 2018 Mississippi State University | Bagley College of Engineering

Bachelor of Science, Software Engineering

INVOLVEMENT

2022 - PRESENT **UNCF Seattle Portfolio Project**

Mentor

2022 - PRESENT /dev/color

A* Member

2018 Code2040

Fellow

SKILLS

Programming Languages Python, JavaScript, Go, C, Java

Frameworks/Libraries React, Spring, Django, Buffalo

Platforms AWS, Jenkins, CircleCI, GitHub/GitLab

Tools Docker, Kubernetes, Nginx, Apache, Vagrant

Operating Systems RHEL, CentOS, Ubuntu, MacOS