

# Brandon Wang

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## EDUCATION

### Duke University

*Bachelor of Engineering in Mechanical Engineering*

*GPA: 3.658*

Durham, NC

*Aug. 2021 – May 2025*

### Duke University

*Master of Science in Mechanical Engineering*

*Certificate in Robotics & Automation*

Durham, NC

*Aug. 2025 – May 2026*

## EXPERIENCE

### Undergraduate Research Assistant

*Duke University - General Robotics Lab*

Aug. 2024 – Present

*Durham, NC*

- Engineered a robust mechanical interface for modular robotic systems, enabling reliable and repeatable docking using a motor-actuated hook mechanism with integrated alignment features
- Integrated control logic in ROS2 to synchronize motor actuation with latching behavior, ensuring secure mechanical coupling across heterogeneous modules under varying loading conditions

### Mechanical Engineering Intern

*Stantec*

Jun. 2023 – Aug. 2023

*Lexington, KY*

- Standardized engineering drawings and documentation for FGD wastewater treatment systems, developing consistent templates and equipment lists used across company-wide projects
- Drafted detailed hydraulic profiles and annotated plant piping isometrics using Plant 3D and Bluebeam Revu, ensuring accuracy and compliance with project specifications

## PROJECTS

### Mobile Manipulator | ROS2, Python, Gazebo

Aug. 2024 – Dec 2024

- Developed and tested a mobile manipulation system by integrating the ROS2 Navigation Stack with LIDAR and depth cameras for autonomous path planning and obstacle avoidance
- Simulated coordinated motion between a MiR250 base and UR5e robotic arm in Gazebo to perform dynamic pick-and-place tasks using A\* search algorithms
- Implemented vision-based manipulation using OpenCV, enabling color and object-specific detection and grasping for adaptive handling in unstructured environments

### Koda Robotic Bear | Fusion 360, Raspberry Pi, Python

Jan. 2024 – May 2024

- Independently designed and built a bio-inspired quadrupedal robot, gaining hands-on experience in mechanical design, motion planning, and system integration
- Self-taught linkage-based locomotion using Jansen mechanisms, and implemented walking and dancing gaits using Python scripts on Raspberry Pi
- Created animated mechanical simulations and rendered visuals in Fusion 360, developing both technical understanding and design communication skills

## TECHNICAL SKILLS

**CAD & Design:** Fusion 360, SolidWorks, AutoCAD, Plant 3D, Revit, BIM 360

**Programming & Software:** Python, C++, Java, Git, LabVIEW, OpenCV, COMSOL, ROS2, Gazebo

**Electronics & Embedded Systems:** Arduino, Raspberry Pi, Microcontrollers, Soldering

**Fabrication & Prototyping:** Machining, CNC Milling, Laser Cutting, Woodworking, TIG/MIG Welding, 3D Printing

## ACTIVITIES

**This Engineering Life Podcast** | *Junior Sound Engineer*

Aug. 2024 – Present

**Brownstone** | *President*

Jan. 2023 – May 2024

**Duke University Theta Tau** | *VP Technology*

Jun. 2022 – May 2024

**Duke Men's Club Volleyball** | *Libero*

Aug. 2021 – Present

**Lakewood Elementary School Tutor**

Sep. 2023 – Dec. 2023