

# Structural Pattern Matching

**"Structural Pattern Matching is *not* a  
switch statement!"**

**Me, hundreds of times**

# Structural Pattern Matching

## The History

```
if entrée == "Spam":  
    print(f"Yum, {entrée}!")  
  
elif entrée == "eggs":  
    print(f"Ew, {entrée}.")  
  
else:  
    print(f"Hm, {entrée}?")
```

# Structural Pattern Matching

## The History

```
if len(meal) == 2:
    print("Yay, an entrée and a side!")
elif len(meal) == 1:
    print("I guess I don't get a side.")
else:
    print("Do I have too much food, or none at all?")
```

# Structural Pattern Matching

## The History

```
entrée, side = meal
```

# Structural Pattern Matching

## The History

```
entrée = meal[0]
```

```
side = meal[1]
```

# Structural Pattern Matching

## The History

```
entrée = meal["entrée"]
```

```
side = meal["side"]
```

# Structural Pattern Matching

## The History

```
entrée = meal.entrée
```

```
side = meal.side
```



# The Design

# Syntax

# Syntax

## The Design

```
# Python 3.10
```

```
match meal:
```

```
    case entrée, side:
```

```
        ...
```

```
# Python 3.9
```

```
if (
```

```
    isinstance(meal, Sequence)
```

```
    and len(meal) == 2
```

```
):
```

```
    entrée, side = meal
```

```
    ...
```

# Syntax

## The Design

```
# Python 3.10
```

```
match meal:
```

```
    case [entrée, *sides]:
```

```
        ...
```

```
# Python 3.9
```

```
if (
```

```
    isinstance(meal, Sequence)
```

```
    and len(meal) >= 1
```

```
):
```

```
    entrée, *sides = meal
```

```
    ...
```

# Syntax

## The Design

```
# Python 3.10
```

```
match entrée:
```

```
    case "Spam":
```

```
        ...
```

```
# Python 3.9
```

```
if entrée == "Spam":
```

```
    ...
```

# Syntax

## The Design

```
# Python 3.10
```

```
match entrée:
```

```
    case "Spam" | "eggs":
```

```
        ...
```

```
# Python 3.9
```

```
if (
```

```
    entrée == "Spam"
```

```
    or entrée == "eggs"
```

```
):
```

```
    ...
```

# Syntax

## The Design

```
# Python 3.10

match serve():
    case "Spam" | "eggs" as e:
        ...
```

```
# Python 3.9

_subject = serve()

if (
    _subject == "Spam"
    or _subject == "eggs"
):
    e = _subject
    ...
```

# Syntax

## The Design

```
match p:

    case Point(0, 0) | {"x": 0, "y": 0}:

        print("At the origin!")

    case Point(0, y) | {"x": 0, "y": y}:

        print(f"On the y-axis at {y = }!")

    case Point(x, 0) | {"x": x, "y": 0}:

        print(f"On the x-axis at {x = }!")

    case Point(x, y) | {"x": x, "y": y} if x == y:

        print(f"On the diagonal at x = {y = }")
```



# Syntax

## The Design

```
def f(n: int) -> int:

    match n:

        case 0 | 1:

            return 1

        case _:

            return n * f(n - 1)
```

# Syntax

## The Design

// Rust

```
fn f(n: u64) -> u64 {  
  
    match n {  
  
        0 | 1 => 1,  
  
        _ => n * f(n - 1),  
  
    }  
  
}
```

// Scala

```
def f(n: Int): Int =  
  
    n match {  
  
        case 0 | 1 => 1  
  
        case _      => n * f(n - 1)  
  
    }
```

# Python

```
def f(n: int) -> int:  
  
    match n:  
  
        case 0 | 1:  
  
            return 1  
  
        case _:  
  
            return n * f(n - 1)
```

# Syntax

## The Design

// Rust

```
fn f(n: u64) -> u64 {  
  
    match n {  
  
        0 | 1 =>  
  
            return 1,  
  
        _ =>  
  
            return n * f(n - 1),  
  
    }  
  
}
```

// Scala

```
def f(n: Int): Int =  
  
    n match {  
  
        case 0 | 1 =>  
  
            return 1  
  
        case _ =>  
  
            return n * f(n - 1)  
  
    }
```

# Python

```
def f(n: int) -> int:  
  
    match n:  
  
        case 0 | 1:  
  
            return 1  
  
        case _:  
  
            return n * f(n - 1)
```

# Syntax

## The Design

// Rust

```
fn f(n: u64) -> u64 {
```

```
    match n {
```

```
        0 | 1 =>
```

```
            return 1,
```

```
        _ =>
```

```
            return n * f(n - 1),
```

```
    }
```

```
}
```

// Scala

```
def f(n: Int): Int =
```

```
    n match {
```

```
        case 0 | 1 =>
```

```
            return 1
```

```
        case _ =>
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            return n * f(n - 1)
```

```
    }
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# Python

```
def f(n: int) -> int:
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```
    match n:
```

```
        case 0 | 1:
```

```
            return 1
```

```
        case _:
```

```
            return n * f(n - 1)
```

# The Implementation

# The Structural Pattern Matching Compiler

# The SPaM Compiler

# Soft Keywords



# Soft Keywords

## The Implementation

```
import re

match = re.match(
    r"(.*) is (closed|still under investigation).",
    "The Case of the Missing Spam is still under investigation.",
)

if match is not None:
    case, status = match
    if status == "closed":
        print(f"Wow, they finally solved {case}!")
    elif status == "still under investigation":
        print(f"I wonder when they will solve {case}!")
else:
    print("Why aren't they looking into this?")
```

# Soft Keywords

## The Implementation

```
import re

match = re.match(
    r"(.*) is (closed|still under investigation).",
    "The Case of the Missing Spam is still under investigation.",
)

match match:
    case case, "closed":
        print(f"Wow, they finally solved {case}!")
    case case, "still under investigation":
        print(f"I wonder when they will solve {case}!")
    case None:
        print("Why aren't they looking into this?")
```

# Soft Keywords

## The Implementation

```
import re

match = re.match(
    r"(.*) is (closed|still under investigation).",
    "The Case of the Missing Spam is still under investigation.",
)

match match:
    case case, "closed":
        print(f"Wow, they finally solved {case}!")
    case case, "still under investigation":
        print(f"I wonder when they will solve {case}!")
    case None:
        print("Why aren't they looking into this?")
```

# The Future

# Improved Control Flow

# Improved Control Flow

## The Future

```
match meal:
```

```
    case ["Spam" as entrée, side]:
```

```
        print(f"Delicious... {entrée} with {side}!")
```

```
    case ["eggs" as entrée, side]:
```

```
        print(f"Ew... {entrée} with {side}.")
```

```
    case [entrée, side]:
```

```
        print(f"That's unexpected... {entrée} with {side}?")
```

# Improved Control Flow

## The Future

```
match meal:
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        print(f"Delicious... {entrée} with {side}!")
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# Improved Control Flow

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    case [entrée, side]:
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# Improved Control Flow

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match meal:
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    case ["eggs" as entrée, side]:
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        print(f"Ew... {entrée} with {side}.")
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    case [entrée, side]:
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        print(f"That's unexpected... {entrée} with {side}?")
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# Improved Control Flow

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```
    case [entrée, side]:
```

```
        print(f"That's unexpected... {entrée} with {side}?")
```

# Improved Control Flow

## The Future

```
match meal:
```

```
    case [ "Spam" as entrée, side]:
```

```
        print(f"Delicious... {entrée} with {side}!")
```

```
    case ["eggs" as entrée, side]:
```

```
        print(f"Ew... {entrée} with {side}.")
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```
    case [entrée, side]:
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        print(f"That's unexpected... {entrée} with {side}?")
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# Improved Control Flow

## The Future

```
match meal:
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        print(f"Delicious... {entrée} with {side}!")
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    case ["eggs" as entrée, side]:
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```
        print(f"Ew... {entrée} with {side}.")
```

```
    case [entrée, side]:
```

```
        print(f"That's unexpected... {entrée} with {side}?")
```

# Improved Control Flow

## The Future

```
if isinstance(meal, Sequence) and len(meal) == 2 and meal[0] == "Spam":  
    entrée, side = meal  
    print(f"Delicious... {entrée} with {side}!")  
  
elif isinstance(meal, Sequence) and len(meal) == 2 and meal[0] == "eggs":  
    entrée, side = meal  
    print(f"Ew... {entrée} with {side}.")  
  
elif isinstance(meal, Sequence) and len(meal) == 2:  
    entrée, side = meal  
    print(f"That's unexpected... {entrée} with {side}?")
```

# Improved Control Flow

## The Future

```
if isinstance(meal, Sequence) and len(meal) == 2 and meal[0] == "Spam":  
    entrée, side = meal  
    print(f"Delicious... {entrée} with {side}!")  
  
elif isinstance(meal, Sequence) and len(meal) == 2 and meal[0] == "eggs":  
    entrée, side = meal  
    print(f"Ew... {entrée} with {side}.")  
  
elif isinstance(meal, Sequence) and len(meal) == 2:  
    entrée, side = meal  
    print(f"That's unexpected... {entrée} with {side}?")
```

# Improved Control Flow

## The Future

```
if isinstance(meal, Sequence) and len(meal) == 2:
    entrée, side = meal
    if entrée == "Spam":
        print(f"Delicious... {entrée} with {side}!")
    elif entrée == "eggs":
        print(f"Ew... {entrée} with {side}.")
    else:
        print(f"That's unexpected... {entrée} with {side}?")
```

# Thank you!

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