### A tour of CPython's runtime

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...and how you can speed up every Python process on the planet!

### Brandt Bucher

#### **Brandt Bucher**

- 2017: Started using Python.
- 2018: Contributed code to CPython.
- 2019: Joined Python's Triage Team.
- 2020: Joined Python's Core Development Team.
- 2021: Joined Microsoft's CPython Performance Engineering Team.
- 2022: Made CPython 3.11 25% faster!
- 2023: Implemented CPython's new JIT compiler.
- 2024: Working on shipping the new JIT compiler in 3.14!

### Microsoft's CPython Performance Engineering Team

- California
- Utah
- Washington
- Maryland
- United Kingdom
- Singapore

- California: Microsoft
- Utah: Microsoft
- Washington
- Maryland: Microsoft
- United Kingdom: Microsoft
- Singapore

- California: Microsoft
- Utah: Microsoft
- Washington: Snowflake
- Maryland: Microsoft
- United Kingdom: Microsoft, Arm
- Singapore: National University of Singapore

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- ...?

### github.com/faster-cpython/ideas

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- Very high-level
- Very widely used
- Dynamic
- Object-oriented
- Interpreted
- Automatic memory management
- Deep introspection and metaprogramming

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- Most objects have arbitrary mappings of attributes: instance. \_\_dict\_\_.
- Bytecode is a runtime object: function.\_\_code\_\_.
- Frames are runtime objects: sys.\_getframe().
- Attribute/global name accesses and assignments can run arbitrary code.
- Even simple operators go through incredibly complex double-dispatching.
- A debugger can be entered anywhere and do anything.

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- Reference implementation of Python
- Used by the majority of Python programmers
- Reference-counted (augmented with cyclic stop-the-world GC)
- Has an incredibly rich ecosystem of third-party C extensions
- Maintained by a few dozen active "core developers"
- Free and open-source
- github.com/python/cpython

- Build IR
- Check types
- Optimize
- Compile

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- Profile
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- Constant folding
- Dead code elimination
- Hot/cold splitting
- Jump threading
- Liveness analysis
- Peephole optimizations

- Common subexpression elimination
- Constant promotion
- Constant propagation
- Copy propagation
- Guard elimination
- Inlining
- Loop peeling
- Loop-invariant code motion
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```
def fibonacci(n):
    a, b = 0, 1
    for _ in range(n):
        a, b = b, a + b
    return a
```

```
for _ in range(n):
    a, b = b, a + b
```

```
FOR_ITER_RANGE
STORE_FAST
LOAD_FAST_LOAD_FAST
LOAD_FAST
BINARY_OP_ADD_INT
STORE_FAST_STORE_FAST
JUMP_BACKWARD
```

**CPython 3.13: Micro-Op Traces** 

```
FOR_ITER_RANGE
STORE_FAST
LOAD_FAST_LOAD_FAST
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JUMP_BACKWARD
```

BINARY\_OP\_ADD\_INT

```
macro(BINARY_OP_ADD_INT) = _GUARD_TOS_INT + _GUARD_NOS_INT + _BINARY_OP_ADD_INT;
```

```
macro(BINARY_OP_ADD_INT) = _GUARD_TOS_INT + _GUARD_NOS_INT + _BINARY_OP_ADD_INT;

op(_GUARD_TOS_INT, (rhs -- rhs)) {
    EXIT_IF(!PyLong_CheckExact(rhs));
}
```

```
macro(BINARY_OP_ADD_INT) = _GUARD_TOS_INT + _GUARD_NOS_INT + _BINARY_OP_ADD_INT;

op(_GUARD_TOS_INT, (rhs -- rhs)) {
    EXIT_IF(!PyLong_CheckExact(rhs));
}

op(_GUARD_NOS_INT, (lhs, unused -- lhs, unused)) {
    EXIT_IF(!PyLong_CheckExact(lhs));
}
```

```
macro(BINARY_OP_ADD_INT) = _GUARD_TOS_INT + _GUARD_NOS_INT + _BINARY_OP_ADD_INT;
op( GUARD TOS INT, (rhs -- rhs)) {
    EXIT IF(!PyLong CheckExact(rhs));
op( GUARD NOS INT, (lhs, unused -- lhs, unused)) {
   EXIT IF(!PyLong CheckExact(lhs));
op( BINARY OP ADD INT, (lhs, rhs -- res)) {
    res = PyLong Add(lhs, rhs);
    ERROR IF(res == NULL);
    Py DECREF(lhs);
    Py_DECREF(rhs);
```

```
macro(BINARY_OP_ADD_INT) = _GUARD_TOS_INT + _GUARD_NOS_INT + _BINARY_OP_ADD_INT;
op( GUARD TOS INT, (rhs -- rhs)) {
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```

**CPython 3.13: Micro-Op Traces** 

```
BINARY_OP_ADD_INT = _GUARD_TOS_INT + _GUARD_NOS_INT + _BINARY_OP_ADD_INT
```

```
_PyOpcode_macro_expansion[256] = {
    [BINARY OP ADD INT] = {3, { GUARD TOS INT,}
                                    _GUARD_NOS_INT,
                                    _BINARY_OP_ADD_INT}},
    [FOR ITER RANGE]
                             = {3, { ITER CHECK RANGE,
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                    __ITER_NEXT_RANGE}},
                             = {2, {_CHECK_PERIODIC,
    [JUMP BACKWARD]
                                   _JUMP_TO_TOP}},
                            = {1, { LOAD FAST}},
    [LOAD_FAST]
    [LOAD FAST LOAD FAST] = \{2, \{ LOAD FAST, \} \}
                                   _LOAD_FAST}},
                            = {1, { STORE FAST}},
    [STORE_FAST]
     STORE FAST STORE FAST] = {2, { STORE FAST,
                                    _STORE_FAST}},
};
```

```
_PyOpcode_macro_expansion[256] = {
                            = {3, {_GUARD_TOS_INT,
    [BINARY_OP_ADD_INT]
                                    _GUARD_NOS_INT,
                                    _BINARY_OP_ADD_INT}},
    [FOR_ITER_RANGE]
                             = {3, {_ITER_CHECK_RANGE,
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                    __ITER__NEXT__RANGE \} \,
                             = {2, {_CHECK_PERIODIC,
    [JUMP_BACKWARD]
                                    _JUMP_TO_TOP}},
                            = {1, {_LOAD_FAST}},
    [LOAD_FAST]
    [LOAD_FAST_LOAD_FAST]
                            = \{2, \{LOAD\_FAST,
                                    _LOAD_FAST}},
    [STORE_FAST]
                            = {1, {_STORE_FAST}},
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                    _STORE_FAST}},
};
```

```
_PyOpcode_macro_expansion[256] = {
                                                                    _START_EXECUTOR
                             = {3, {_GUARD_TOS_INT,
    [BINARY_OP_ADD_INT]
                                                                    _MAKE_WARM
                                    _GUARD_NOS_INT,
                                    _BINARY_OP_ADD_INT}},
    [FOR_ITER_RANGE]
                             = {3, {_ITER_CHECK_RANGE,
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                    __ITER__NEXT__RANGE \ \ \ ,
                             = {2, {_CHECK_PERIODIC,
    [JUMP_BACKWARD]
                                    _JUMP_TO_TOP}},
                             = {1, {_LOAD_FAST}},
    [LOAD_FAST]
    [LOAD_FAST_LOAD_FAST]
                             = \{2, \{LOAD\_FAST,
                                    _LOAD_FAST}},
    [STORE_FAST]
                             = {1, {_STORE_FAST}},
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
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};
```

#### FOR\_ITER\_RANGE

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LOAD\_FAST
BINARY\_OP\_ADD\_INT
STORE\_FAST\_STORE\_FAST
JUMP\_BACKWARD

```
_PyOpcode_macro_expansion[256] = {
                            = {3, {_GUARD_TOS_INT,
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                                   _GUARD_NOS_INT,
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    [FOR_ITER_RANGE]
                            = {3, {_ITER_CHECK_RANGE,
                                   _GUARD_NOT_EXHAUSTED_RANGE,
                                   ITER NEXT RANGE}},
                            = {2, {_CHECK_PERIODIC,
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                            = {1, {_LOAD_FAST}},
    [LOAD_FAST]
    [LOAD_FAST_LOAD_FAST]
                            = \{2, \{LOAD\_FAST,
                                   _LOAD_FAST}},
    [STORE_FAST]
                            = {1, {_STORE_FAST}},
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                   _STORE_FAST}},
};
```

\_START\_EXECUTOR \_MAKE\_WARM \_CHECK\_VALIDITY\_AND\_SET\_IP

#### FOR\_ITER\_RANGE

```
_PyOpcode_macro_expansion[256] = {
    [BINARY_OP_ADD_INT]
                            = {3, {_GUARD_TOS_INT,
                                    _GUARD_NOS_INT,
                                    _BINARY_OP_ADD_INT}},
    [FOR ITER RANGE]
                             = \{3, \{
                                                    }},
    [JUMP BACKWARD]
                             = {2, { CHECK PERIODIC,
                                    JUMP TO TOP } },
                            = {1, {_LOAD_FAST}},
    [LOAD_FAST]
    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                    _LOAD_FAST}},
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                             = {1, {_STORE_FAST}},
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                    _STORE_FAST}},
};
```

```
_START_EXECUTOR

_MAKE_WARM

_CHECK_VALIDITY_AND_SET_IP

_ITER_CHECK_RANGE

_GUARD_NOT_EXHAUSTED_RANGE

ITER_NEXT_RANGE
```

FOR\_ITER\_RANGE

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                            = {3, {_ITER_CHECK_RANGE,
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                             = {2, {_CHECK_PERIODIC,
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                            = {1, {_LOAD_FAST}},
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    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                    _LOAD_FAST}},
                            = {1, {_STORE_FAST}},
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\_START\_EXECUTOR

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\_\_ITER\_\_NEXT\_\_RANGE

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\_GUARD\_NOT\_EXHAUSTED\_RANGE

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\_MAKE\_WARM

```
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    [STORE_FAST]
                           = {1, {
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                            = \{2, \{LOAD\_FAST,
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__START_EXECUTOR
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                            = {3, {_ITER_CHECK_RANGE,
    [FOR_ITER_RANGE]
                                   _GUARD_NOT_EXHAUSTED_RANGE,
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                            = {2, {_CHECK_PERIODIC,
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                                    _JUMP_TO_TOP}},
                            = {1, {_LOAD_FAST}},
    [LOAD FAST]
    [LOAD_FAST_LOAD_FAST]
                            = \{2, \{
                            = {1, { STORE FAST}},
    [STORE_FAST]
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                    _STORE_FAST}},
};
```

```
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__MAKE_WARM
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__LOAD_FAST
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                            = {3, {_GUARD_TOS_INT,
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                                                                  _CHECK_VALIDITY_AND_SET_IP
                                   _GUARD_NOS_INT,
                                   _BINARY_OP_ADD_INT}},
                                                                  ITER CHECK RANGE
                                                                  _GUARD_NOT_EXHAUSTED_RANGE
                            = {3, {_ITER_CHECK_RANGE,
    [FOR_ITER_RANGE]
                                   _GUARD_NOT_EXHAUSTED_RANGE,
                                                                  _ITER_NEXT_RANGE
                                   ITER NEXT RANGE}},
                                                                  _CHECK_VALIDITY_AND_SET_IP
                            = {2, {_CHECK_PERIODIC,
    [JUMP BACKWARD]
                                                                  STORE FAST
                                                                  _CHECK_VALIDITY_AND_SET_IP
                                   _JUMP_TO_TOP}},
    [LOAD FAST]
                            = {1, {_LOAD_FAST}},
                                                                  _LOAD_FAST
                            = {2, {_LOAD_FAST,
                                                                  _LOAD_FAST
    [LOAD_FAST_LOAD_FAST]
                                   _LOAD_FAST}},
                                                                  _CHECK_VALIDITY_AND_SET_IP
                            = {1, { STORE FAST}},
    [STORE_FAST]
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                   _STORE_FAST}},
};
```

```
_PyOpcode_macro_expansion[256] = {
                                                                   _START_EXECUTOR
    [BINARY_OP_ADD_INT]
                            = {3, {_GUARD_TOS_INT,
                                                                   _MAKE_WARM
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                    _GUARD_NOS_INT,
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                                                                   ITER CHECK RANGE
                                                                   _GUARD_NOT_EXHAUSTED_RANGE
                             = {3, {_ITER_CHECK_RANGE,
    [FOR_ITER_RANGE]
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                                                   __ITER__NEXT__RANGE
                                    _ITER_NEXT_RANGE \ \ \ ,
                                                                  _CHECK_VALIDITY_AND_SET_IP
    [JUMP_BACKWARD]
                             = {2, {_CHECK_PERIODIC,
                                                                   STORE FAST
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                    _JUMP_TO_TOP}},
    [LOAD FAST]
                                                                   _LOAD_FAST
    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                                                   _LOAD_FAST
                                                                  _CHECK_VALIDITY_AND_SET_IP
                                    _LOAD_FAST}},
                            = {1, {_STORE_FAST}},
    [STORE_FAST]
                                                                   LOAD FAST
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                    _STORE_FAST}},
};
```

**}**;

```
_PyOpcode_macro_expansion[256] = {
                                                                  _START_EXECUTOR
    [BINARY_OP_ADD_INT]
                            = {3, {_GUARD_TOS_INT,
                                                                   _MAKE_WARM
                                                                  _CHECK_VALIDITY_AND_SET_IP
                                   _GUARD_NOS_INT,
                                    _BINARY_OP_ADD_INT}},
                                                                  ITER CHECK RANGE
                                                                  _GUARD_NOT_EXHAUSTED_RANGE
                            = {3, {_ITER_CHECK_RANGE,
    [FOR_ITER_RANGE]
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                                                   __ITER__NEXT__RANGE
                                    _ITER_NEXT_RANGE \ \ \ ,
                                                                  _CHECK_VALIDITY_AND_SET_IP
                            = {2, {_CHECK_PERIODIC,
    [JUMP_BACKWARD]
                                                                  STORE FAST
                                                                  _CHECK_VALIDITY_AND_SET_IP
                                    _JUMP_TO_TOP}},
                            = {1, {_LOAD_FAST}},
    [LOAD FAST]
                                                                   _LOAD_FAST
                                                                  _LOAD_FAST
    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                                                  _CHECK_VALIDITY_AND_SET_IP
                                    _LOAD_FAST}},
                            = {1, {_STORE_FAST}},
    [STORE_FAST]
                                                                  _LOAD_FAST
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                                                  _CHECK_VALIDITY_AND_SET_IP
                                    _STORE_FAST}},
```

```
_PyOpcode_macro_expansion[256] = {
                                                                   _START_EXECUTOR
    [BINARY_OP_ADD_INT]
                            = \{3, \{
                                                                   _MAKE_WARM
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                                      }},
                                                                   _ITER_CHECK_RANGE
                                                                   _GUARD_NOT_EXHAUSTED_RANGE
    [FOR ITER RANGE]
                             = {3, {_ITER_CHECK_RANGE,
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                                                   __ITER__NEXT__RANGE
                                    _ITER_NEXT_RANGE}},
                                                                   _CHECK_VALIDITY_AND_SET_IP
                             = {2, {_CHECK_PERIODIC,
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    [LOAD FAST]
                                                                   _LOAD_FAST
                                                                   _LOAD_FAST
    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                    _LOAD_FAST}},
                             = {1, {_STORE_FAST}},
    [STORE_FAST]
                                                                   _LOAD_FAST
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                    _STORE_FAST}},
                                                                   _GUARD_TOS_INT
};
                                                                   _GUARD_NOS_INT
                                                                   _BINARY_OP_ADD_INT
```

```
_PyOpcode_macro_expansion[256] = {
                                                                   _START_EXECUTOR
    [BINARY_OP_ADD_INT]
                            = {3, {_GUARD_TOS_INT,
                                                                   _MAKE_WARM
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                    _GUARD_NOS_INT,
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                                                                   _ITER_CHECK_RANGE
                                                                   _GUARD_NOT_EXHAUSTED_RANGE
                             = {3, {_ITER_CHECK_RANGE,
    [FOR_ITER_RANGE]
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                                                   __ITER__NEXT__RANGE
                                    _ITER_NEXT_RANGE \ \ \ ,
                                                                   _CHECK_VALIDITY_AND_SET_IP
                             = {2, {_CHECK_PERIODIC,
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                            = {1, {_LOAD_FAST}},
    [LOAD FAST]
                                                                   _LOAD_FAST
                                                                   _LOAD_FAST
    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                                                  _CHECK_VALIDITY_AND SET IP
                                    _LOAD_FAST}},
                            = {1, {_STORE_FAST}},
    [STORE_FAST]
                                                                   _LOAD_FAST
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                    _STORE_FAST}},
                                                                   _GUARD_TOS_INT
                                                                   _GUARD_NOS_INT
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                                                                   _BINARY_OP_ADD_INT
                                                                   _CHECK_VALIDITY_AND_SET_IP
```

```
_PyOpcode_macro_expansion[256] = {
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                            = {3, {_ITER_CHECK_RANGE,
    [FOR_ITER_RANGE]
                                   _GUARD_NOT_EXHAUSTED_RANGE,
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                            = {2, {_CHECK_PERIODIC,
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                                   _JUMP_TO_TOP}},
                            = {1, {_LOAD_FAST}},
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    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                   _LOAD_FAST}},
                            = {1, { STORE FAST}},
    [STORE_FAST]
    [STORE_FAST_STORE_FAST] = {2, {
                                               }},
};
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK RANGE
_GUARD_NOT_EXHAUSTED_RANGE
__ITER__NEXT__RANGE
_CHECK_VALIDITY_AND SET IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND SET IP
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_GUARD_TOS_INT
_GUARD_NOS_INT
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_STORE_FAST
```

```
_PyOpcode_macro_expansion[256] = {
                                                                    _START_EXECUTOR
    [BINARY_OP_ADD_INT]
                             = {3, {_GUARD_TOS_INT,
                                                                    _MAKE_WARM
                                    _GUARD_NOS_INT,
                                                                    _CHECK_VALIDITY_AND_SET_IP
                                    _BINARY_OP_ADD_INT}},
                                                                    _ITER_CHECK_RANGE
                                                                    _GUARD_NOT_EXHAUSTED_RANGE
                             = {3, {_ITER_CHECK_RANGE,
    [FOR_ITER_RANGE]
                                     _GUARD_NOT_EXHAUSTED_RANGE,
                                                                    __ITER__NEXT__RANGE
                                     _ITER_NEXT_RANGE \ \ \ ,
                                                                    _CHECK_VALIDITY_AND_SET_IP
                             = {2, { CHECK PERIODIC,
                                                                    STORE FAST
    [JUMP_BACKWARD]
                                                                    _CHECK_VALIDITY_AND_SET_IP
                                     _JUMP_TO_TOP}},
                             = {1, {_LOAD_FAST}},
                                                                    _LOAD_FAST
    [LOAD_FAST]
                                                                    _LOAD_FAST
    [LOAD_FAST_LOAD_FAST]
                             = {2, {_LOAD_FAST,
                                                                    _CHECK_VALIDITY_AND SET IP
                                    _LOAD_FAST}},
                             = {1, {_STORE_FAST}},
    [STORE_FAST]
                                                                    _LOAD_FAST
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                                                    _CHECK_VALIDITY_AND_SET_IP
                                     _STORE_FAST}},
                                                                    _GUARD_TOS_INT
                                                                    _GUARD_NOS_INT
};
                                                                    _BINARY_OP_ADD_INT
                                                                    _CHECK_VALIDITY_AND_SET_IP
                                                                    STORE FAST
                                                                    \mathsf{STORE}_\mathsf{FAST}
                                                                    _CHECK_VALIDITY_AND_SET_IP
```

```
_PyOpcode_macro_expansion[256] = {
    [BINARY_OP_ADD_INT]
                            = {3, {_GUARD_TOS_INT,
                                    _GUARD_NOS_INT,
                                    _BINARY_OP_ADD_INT}},
                             = {3, {_ITER_CHECK_RANGE,
    [FOR_ITER_RANGE]
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                    _ITER_NEXT_RANGE}},
    [JUMP_BACKWARD]
                             = \{2, \{
                                                } } ,
    [LOAD_FAST]
                            = {1, {_LOAD_FAST}},
    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                    _LOAD_FAST}},
                            = {1, {_STORE_FAST}},
    [STORE_FAST]
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                    _STORE_FAST}},
};
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK RANGE
_GUARD_NOT_EXHAUSTED_RANGE
__ITER__NEXT__RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND SET IP
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_GUARD_TOS_INT
_GUARD_NOS_INT
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
_PyOpcode_macro_expansion[256] = {
                                                                   _START_EXECUTOR
    [BINARY_OP_ADD_INT]
                            = {3, {_GUARD_TOS_INT,
                                                                   _MAKE_WARM
                                    _GUARD_NOS_INT,
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                    _BINARY_OP_ADD_INT}},
                                                                   _ITER_CHECK RANGE
                                                                   _GUARD_NOT_EXHAUSTED_RANGE
    [FOR_ITER_RANGE]
                             = {3, {_ITER_CHECK_RANGE,
                                    _GUARD_NOT_EXHAUSTED_RANGE,
                                                                   __ITER__NEXT__RANGE
                                    _ITER_NEXT_RANGE \ \ \ ,
                                                                   _CHECK_VALIDITY_AND_SET_IP
    [JUMP_BACKWARD]
                             = {2, {_CHECK_PERIODIC,
                                                                   STORE FAST
                                    _JUMP_TO_TOP}},
                                                                   _CHECK_VALIDITY_AND_SET_IP
                            = {1, {_LOAD_FAST}},
                                                                   _LOAD_FAST
    [LOAD_FAST]
                                                                   _LOAD_FAST
    [LOAD_FAST_LOAD_FAST]
                            = {2, {_LOAD_FAST,
                                                                   _CHECK_VALIDITY_AND SET IP
                                    _LOAD_FAST}},
                            = {1, {_STORE_FAST}},
    [STORE_FAST]
                                                                   _LOAD_FAST
    [STORE_FAST_STORE_FAST] = {2, {_STORE_FAST,
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                    _STORE_FAST}},
                                                                   _GUARD_TOS_INT
                                                                   _GUARD_NOS_INT
};
                                                                   _BINARY_OP_ADD_INT
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                                                   STORE FAST
                                                                   STORE FAST
                                                                   _CHECK_VALIDITY_AND_SET_IP
                                                                   _CHECK_PERIODIC
                                                                   _JUMP_TO_TOP
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_GUARD_TOS_INT
_GUARD_NOS_INT
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
ITER NEXT RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_GUARD_TOS_INT
_GUARD_NOS_INT
_BINARY_OP_ADD_INT
CHECK VALIDITY AND SET IP
_STORE_FAST
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
__ITER__NEXT__RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_GUARD_TOS_INT
_GUARD_NOS_INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
_START_EXECUTOR
MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
_GUARD_TOS_INT
_GUARD_NOS_INT
```

\_BINARY\_OP\_ADD\_INT
\_CHECK\_VALIDITY\_AND\_SET\_IP
\_STORE\_FAST
\_STORE\_FAST
\_CHECK\_VALIDITY\_AND\_SET\_IP
\_CHECK\_PERIODIC
\_JUMP\_TO\_TOP

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
\_\mathtt{LOAD}_\mathtt{FAST}
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
_GUARD_NOS_INT
```

\_BINARY\_OP\_ADD\_INT
\_CHECK\_VALIDITY\_AND\_SET\_IP
\_STORE\_FAST
\_STORE\_FAST
\_CHECK\_VALIDITY\_AND\_SET\_IP
\_CHECK\_PERIODIC
\_JUMP\_TO\_TOP

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_	ext{LOAD}_	ext{FAST}
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: object<?>

.: object<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_LOAD\_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: object<?>

.: object<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_	ext{LOAD}_	ext{FAST}
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: object<?>

.: object<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_LOAD\_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: object<?>

.: object<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_	ext{LOAD}_	ext{FAST}
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: object<?>

.: object<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_	ext{LOAD}_	ext{FAST}
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
_: object<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_	ext{LOAD}_	ext{FAST}
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
_: object<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_	ext{LOAD}_	ext{FAST}
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: int<?>
stack_0: range_iterator<?>

cobject<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_	ext{LOAD}_	ext{FAST}
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: int<?>
stack_0: range_iterator<?>

cobject<_>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_LOAD\_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD_FAST
\_LOAD\_FAST
_CHECK_VALIDITY_AND_SET_IP
\_LOAD\_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
\_LOAD\_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: object<b>
stack_0: range_iterator<?>

: int<?>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD_FAST
LOAD FAST
_CHECK_VALIDITY_AND_SET_IP
\_LOAD\_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: object<b>
stack_0: range_iterator<?>

: int<?>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
\_LOAD\_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: object<a>
stack_1: object<b>
stack_0: range_iterator<?>

: int<?>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: object<a>
stack_1: object<b>
stack_0: range_iterator<?>

: int<?>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: object<b>
stack_2: object<a>
stack_1: object<b>
stack_0: range_iterator<?>

: int<?>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: object<b>
stack_2: object<a>
stack_1: object<b>
stack_0: range_iterator<?>

: int<?>
b: object<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
LOAD FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
_GUARD_NOS_INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: int<b>
stack_2: object<a>
stack_1: int<b>
stack_0: range_iterator<?>

_: int<?>
b: int<b>
a: object<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
LOAD FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT

_CHECK_VALIDITY_AND_SET_IP

_STORE_FAST

_STORE_FAST

_CHECK_VALIDITY_AND_SET_IP

_CHECK_PERIODIC

_JUMP_TO_TOP
```

```
stack_3: int<b>
stack_2: int<a>
stack_1: int<b>
stack_0: range_iterator<?>

: int<?>
b: int<b>
a: int<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
LOAD FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: int<a+b>
stack_1: int<b>
stack_0: range_iterator<?>

: int<?>
b: int<b>
a: int<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
LOAD FAST
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LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
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```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: int<a+b>
stack_1: int<b>
stack_0: range_iterator<?>

: int<?>
b: int<b>
a: int<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
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_LOAD_FAST
LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: int<b>
stack_0: range_iterator<?>

: int<?>
b: int<a+b>
a: int<a>
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```

```
_START_EXECUTOR
MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
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```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: int<b>
stack_0: range_iterator<?>

: int<?>
b: int<a+b>
a: int<a>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
a: int<b>
n: object<n>
```

```
_START_EXECUTOR
MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
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CHECK VALIDITY AND SET IP
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stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

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stack_3: NULL
stack_2: NULL
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stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
_MAKE_WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_LOAD_FAST
_LOAD_FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
\_\mathtt{LOAD}_\mathtt{FAST}
LOAD FAST
CHECK VALIDITY AND SET IP
\_LOAD\_FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY_AND_SET_IP
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
_CHECK_VALIDITY_AND_SET_IP
STORE FAST
_CHECK_VALIDITY_AND_SET_IP
\_	ext{LOAD}_	ext{FAST}
LOAD FAST
_CHECK_VALIDITY_AND_SET_IP
LOAD FAST
CHECK VALIDITY AND SET IP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_CHECK_VALIDITY_AND_SET_IP
_STORE_FAST
_STORE_FAST
_CHECK_VALIDITY_AND_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
SET IP
STORE FAST
_CHECK_VALIDITY
\_LOAD\_FAST
_LOAD_FAST
NOP
{	t LOAD 	t FAST}
NOP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_SET_IP
_STORE_FAST
_STORE_FAST
_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
_CHECK_VALIDITY
_ITER_CHECK_RANGE
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
SET IP
STORE FAST
_CHECK_VALIDITY
\_LOAD\_FAST
_LOAD_FAST
NOP
{	t LOAD 	t FAST}
NOP
_GUARD_TOS_INT
GUARD NOS INT
```

```
_BINARY_OP_ADD_INT
_SET_IP
_STORE_FAST
_STORE_FAST
_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
CHECK VALIDITY
_ITER_CHECK_RANGE
GUARD NOT EXHAUSTED RANGE
_ITER_NEXT_RANGE
SET IP
STORE FAST
_CHECK_VALIDITY
\_LOAD\_FAST
_LOAD_FAST
NOP
{	t LOAD 	t FAST}
NOP
_GUARD_TOS_INT
_GUARD_NOS_INT
```

```
_BINARY_OP_ADD_INT
_SET_IP
_STORE_FAST
_STORE_FAST
_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
MAKE WARM
CHECK VALIDITY
_ITER_CHECK_RANGE
GUARD NOT EXHAUSTED RANGE
_ITER_NEXT_RANGE
SET IP
STORE FAST
_CHECK_VALIDITY
\_LOAD\_FAST
_LOAD_FAST
NOP
{	t LOAD 	t FAST}
NOP
_GUARD_FAST_INT
_GUARD_FAST_INT
```

```
_BINARY_OP_ADD_INT
_SET_IP
_STORE_FAST
_STORE_FAST
_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
    a: int<b>
n: object<n>
```

```
_START_EXECUTOR
_ITER_CHECK_RANGE
_GUARD_FAST_INT
_GUARD_FAST_INT
MAKE WARM
_CHECK_VALIDITY
_GUARD_NOT_EXHAUSTED_RANGE
__ITER__NEXT__RANGE
\_\mathtt{SET}\_\mathtt{IP}
_STORE_FAST
CHECK VALIDITY
_LOAD_FAST
LOAD FAST
 NOP
_LOAD_FAST
NOP
```

```
_BINARY_OP_ADD_INT
_NOP
_STORE_FAST
_STORE_FAST
_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
stack_3: NULL
stack_2: NULL
stack_1: NULL
stack_0: range_iterator<?>
    int<?>
b: int<a+b>
a: int<b>
n: object<n>
```

```
_START_EXECUTOR
_ITER_CHECK_RANGE
_GUARD_FAST_INT
_GUARD_FAST_INT
_MAKE_WARM
_CHECK_VALIDITY
_GUARD_NOT_EXHAUSTED_RANGE
_ITER_NEXT_RANGE
\_\mathtt{SET}\_\mathtt{IP}
_STORE_FAST
CHECK VALIDITY
_LOAD_FAST
LOAD FAST
 NOP
_LOAD_FAST
NOP
```

```
_BINARY_OP_ADD_INT
_NOP
_STORE_FAST
_STORE_FAST
_SET_IP
_CHECK_PERIODIC
_JUMP_TO_TOP
```

```
FOR_ITER_RANGE
STORE_FAST
LOAD_FAST_LOAD_FAST
LOAD_FAST
BINARY_OP_ADD_INT
STORE_FAST_STORE_FAST
JUMP_BACKWARD
```

```
FOR_ITER_RANGE
STORE_FAST
LOAD_FAST_LOAD_FAST
LOAD_FAST
BINARY_OP_ADD_INT
STORE_FAST_STORE_FAST
JUMP_BACKWARD
```

```
FOR_ITER_RANGE
STORE_FAST
LOAD_FAST_LOAD_FAST
LOAD_FAST
BINARY_OP_ADD_INT
STORE_FAST_STORE_FAST
ENTER EXECUTOR
```

- Technical goals:
  - Remove interpretive overhead
  - Statically compile optimized traces
  - Reduce indirection:
    - "Burn in" constants, caches, and arguments
    - Move data off of frames and into registers
    - Bring hot code paths in-line
- Deployment goals:
  - Broad platform support
  - Few runtime dependencies
  - Low implementation complexity

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  - Remove interpretive overhead
  - Statically compile optimized traces
  - Reduce indirection:
    - "Burn in" constants, caches, and arguments
    - Move data off of frames and into registers
    - Bring hot code paths in-line
- Deployment goals:
  - Broad platform support
  - Few runtime dependencies
  - Low implementation complexity

- Haoran Xu and Fredrik Kjolstad. 2021. Copy-and-Patch Compilation: A Fast Compilation Algorithm for High- Level Languages and Bytecode. Proc. ACM Program. Lang. 5, OOPSLA, Article 136 (October 2021), 30 pages. <a href="https://doi.org/10.1145/3485513">https://doi.org/10.1145/3485513</a>
- Haoran Xu. 2023. Building a baseline JIT for Lua automatically. (12 March 2023). Retrieved from <a href="https://sillycross.github.io/2023/05/12/2023-05-12/">https://sillycross.github.io/2023/05/12/2023-05-12/</a>.
- A way of automatically turning a C interpreter into a fast template JIT compiler

- Compared to WebAssembly baseline compiler (Liftoff):
  - 5x faster code generation
  - 50% faster code
- Compared to traditional JIT toolchain (LLVM -00):
  - 100x faster code generation
  - 15% faster code
- Compared to an optimizing JIT with hand-written assembly (LuaJIT):
  - Faster on 13/44 benchmarks
  - Only 35% slower overall

- At runtime, walk over a sequence of bytecode instructions.
- For each:
  - Copy some static, pre-compiled machine code into executable memory
  - Patch up instructions that need to have runtime data encoded into them

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- For each:
  - Copy some static, pre-compiled machine code into executable memory
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- Copy some static, pre-compiled machine code into executable memory
- Patch up instructions that need to have runtime data encoded into them

- When linking or loading a relocatable object file (ELF, COFF, Mach-O, etc.):
  - Copy some static, pre-compiled machine code into executable memory
  - Patch up instructions that need to have runtime data encoded into them

```
case _LOAD_FAST:
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
    break;
```

```
PyObject *value = frame->localsplus[oparg];
Py_INCREF(value);
*stack pointer++ = value;
```

```
int
_load_fast(void)
{
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(void)
{
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(_PyInterpreterFrame *frame)
{
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(_PyInterpreterFrame *frame)
{
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(_PyInterpreterFrame *frame)
{
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack_pointer)
{
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack_pointer)
{
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack_pointer)
{
    PyObject *value = frame->localsplus[oparg];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack_pointer)
{
    PyObject *value = frame->localsplus[MAGICALLY_INSERT_OPARG];
    Py_INCREF(value);
    *stack_pointer++ = value;
}
```

```
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack_pointer)
{
    PyObject *value = frame->localsplus[MAGICALLY_INSERT_OPARG];
    Py_INCREF(value);
    *stack_pointer++ = value;
    return MAGICALLY_RUN_NEXT_MICRO_OP(frame, stack_pointer);
}
```

```
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack_pointer)
{
    PyObject *value = frame->localsplus[MAGICALLY_INSERT_OPARG];
    Py_INCREF(value);
    *stack_pointer++ = value;
    return MAGICALLY_RUN_NEXT_MICRO_OP(frame, stack_pointer);
}
```

```
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack_pointer)
{
    PyObject *value = frame->localsplus[MAGICALLY_INSERT_OPARG];
    Py_INCREF(value);
    *stack_pointer++ = value;
    return MAGICALLY_RUN_NEXT_MICRO_OP(frame, stack_pointer);
}
```

```
extern int MAGICALLY INSERT OPARG;
extern int MAGICALLY RUN NEXT MICRO_OP(_PyInterpreterFrame *frame,
                                       PyObject **stack pointer);
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack pointer)
    PyObject *value = frame->localsplus[&MAGICALLY INSERT OPARG];
    Py INCREF (value);
    *stack pointer++ = value;
    attribute ((musttail))
    return MAGICALLY RUN NEXT MICRO_OP(frame, stack_pointer);
```

```
extern int MAGICALLY INSERT OPARG;
extern int MAGICALLY RUN NEXT MICRO OP( PyInterpreterFrame *frame,
                                       PyObject **stack pointer);
int
_load_fast(_PyInterpreterFrame *frame, PyObject **stack pointer)
    PyObject *value = frame->localsplus[&MAGICALLY INSERT OPARG];
    Py INCREF (value);
    *stack pointer++ = value;
   attribute ((musttail))
    return MAGICALLY RUN NEXT MICRO OP(frame, stack pointer);
```

```
Of b7 05 00 00 00 00 movzwl (%rip), %eax
                    movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                     movl (%rax), %ecx
ff c1
                     incl %ecx
                     je 0x14
74 02
89 08
                     movl %ecx, (%rax)
48 89 06
                    movq %rax, (%rsi)
48 83 c6 08
                    addq $0x8, %rsi
ff 25 00 00 00 00
                     jmpq *(%rip)
03: R X86 64 GOTPCREL MAGICALLY INSERT THE OPARG - 0x4
1d: R X86 64 GOTPCRELX MAGICALLY CONTINUE EXECUTION - 0x4
```

```
Of b7 05 00 00 00 00 movzwl (%rip), %eax
                    movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                    movl (%rax), %ecx
ff c1
                     incl %ecx
                     je 0x14
74 02
89 08
                     movl %ecx, (%rax)
                    movq %rax, (%rsi)
48 89 06
                    addq $0x8, %rsi
48 83 c6 08
                     jmpq *(%rip)
ff 25 00 00 00 00
03: R X86 64 GOTPCREL MAGICALLY INSERT THE OPARG - 0x4
1d: R X86 64 GOTPCRELX MAGICALLY CONTINUE EXECUTION - 0x4
```

```
Of b7 05 00 00 00 00 movzwl (%rip), %eax
                    movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
                    movl (%rax), %ecx
8b 08
ff c1
                     incl %ecx
                     je 0x14
74 02
89 08
                    movl %ecx, (%rax)
48 89 06
                    movq %rax, (%rsi)
48 83 c6 08
                    addq $0x8, %rsi
                     jmpq *(%rip)
ff 25 00 00 00 00
03: R X86 64 GOTPCREL MAGICALLY INSERT THE OPARG - 0x4
1d: R X86 64 GOTPCRELX MAGICALLY CONTINUE EXECUTION - 0x4
```

```
Of b7 05 00 00 00 00 movzwl (%rip), %eax
                    movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                     movl (%rax), %ecx
ff c1
                     incl %ecx
                     je 0x14
74 02
89 08
                     movl %ecx, (%rax)
48 89 06
                    movq %rax, (%rsi)
48 83 c6 08
                    addq $0x8, %rsi
ff 25 00 00 00 00
                     jmpq *(%rip)
03: R X86 64 GOTPCREL MAGICALLY INSERT THE OPARG - 0x4
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```
Of b7 05 00 00 00 00 movzwl (%rip), %eax
48 8b 44 c7 48 movq 0x48(%rdi,%rax,8), %rax
                    movl (%rax), %ecx
8b 08
ff c1
                     incl %ecx
                     je 0x14
74 02
89 08
                     movl %ecx, (%rax)
48 89 06
                    movq %rax, (%rsi)
48 83 c6 08
                    addq $0x8, %rsi
ff 25 00 00 00 00
                     jmpq *(%rip)
03: R X86 64 GOTPCREL MAGICALLY INSERT THE OPARG - 0x4
1d: R X86 64 GOTPCRELX MAGICALLY CONTINUE EXECUTION - 0x4
```

```
66 90 b8 00 00 00 00 nop; mov $0x0, %eax
                    movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                    movl (%rax), %ecx
ff c1
                    incl %ecx
                    je 0x14
74 02
89 08
                    movl %ecx, (%rax)
48 89 06
                    movq %rax, (%rsi)
48 83 c6 08
                    addq $0x8, %rsi
ff 25 00 00 00 00
                    jmpq *(%rip)
03: R X86 64 32
               MAGICALLY INSERT THE OPARG
1d: R X86 64 GOTPCRELX MAGICALLY CONTINUE EXECUTION - 0x4
```

```
66 90 b8 00 00 00 00 nop; mov $0x0, %eax
                    movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                    movl (%rax), %ecx
ff c1
                    incl %ecx
                    je 0x14
74 02
89 08
                    movl %ecx, (%rax)
                    movq %rax, (%rsi)
48 89 06
48 83 c6 08
                    addq $0x8, %rsi
ff 25 00 00 00 00
                    jmpq *(%rip)
03: R X86 64 32
               MAGICALLY INSERT THE OPARG
1d: R X86 64 GOTPCRELX MAGICALLY CONTINUE EXECUTION - 0x4
```

```
66 90 b8 00 00 00 00 nop; mov $0x0, %eax
                    movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                    movl (%rax), %ecx
ff c1
                    incl %ecx
                    je 0x14
74 02
89 08
                    movl %ecx, (%rax)
                    movq %rax, (%rsi)
48 89 06
48 83 c6 08
                    addq $0x8, %rsi
ff 25 00 00 00 00
                    jmpq *(%rip)
03: R X86 64 32
               MAGICALLY INSERT THE OPARG
1d: R X86 64 GOTPCRELX MAGICALLY CONTINUE EXECUTION - 0x4
```

```
66 90 b8 00 00 00 00 nop; mov $0x0, %eax
                     movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                     movl (%rax), %ecx
ff c1
                     incl %ecx
                     je 0x14
74 02
89 08
                     movl %ecx, (%rax)
                     movq %rax, (%rsi)
48 89 06
48 83 c6 08
                     addq $0x8, %rsi
                     jmp 0x0; nop
e9 00 00 00 00 90
03: R X86 64 32
                       MAGICALLY INSERT THE OPARG
1c: R X86 64 PC32
                       MAGICALLY CONTINUE EXECUTION - 0x4
```

```
66 90 b8 00 00 00 00 nop; mov $0x0, %eax
                     movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                     movl (%rax), %ecx
ff c1
                     incl %ecx
                     je 0x14
74 02
89 08
                     movl %ecx, (%rax)
                     movq %rax, (%rsi)
48 89 06
48 83 c6 08
                     addq $0x8, %rsi
e9 00 00 00 00 90
                     jmp 0x0; nop
03: R X86 64 32
                       MAGICALLY INSERT THE OPARG
1c: R X86 64 PC32
                       MAGICALLY CONTINUE EXECUTION - 0x4
```

```
66 90 b8 00 00 00 00 nop; mov $0x0, %eax
                     movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                     movl (%rax), %ecx
ff c1
                     incl %ecx
                     je 0x14
74 02
89 08
                     movl %ecx, (%rax)
                     movq %rax, (%rsi)
48 89 06
48 83 c6 08
                     addq $0x8, %rsi
e9 00 00 00 00 90
                     jmp 0x0; nop
03: R X86 64 32
                       MAGICALLY INSERT THE OPARG
1c: R X86 64 PC32
                       MAGICALLY CONTINUE EXECUTION - 0x4
```

```
mov $0x0, %eax
b8 00 00 00 00
                     movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                     movl (%rax), %ecx
ff c1
                     incl %ecx
                     je 0x12
74 02
89 08
                     movl %ecx, (%rax)
48 89 06
                     movq %rax, (%rsi)
48 83 c6 08
                     addq $0x8, %rsi
                      jmp 0x0
e9 00 00 00 00
01: R X86 64 32
                       MAGICALLY INSERT THE OPARG
1a: R X86 64 PC32
                       MAGICALLY CONTINUE EXECUTION - 0x4
```

```
mov $0x0, %eax
b8 00 00 00 00
                     movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
8b 08
                     movl (%rax), %ecx
ff c1
                     incl %ecx
                     je 0x12
74 02
89 08
                     movl %ecx, (%rax)
48 89 06
                     movq %rax, (%rsi)
48 83 c6 08
                     addq $0x8, %rsi
e9 00 00 00 00
                     jmp 0x0
01: R X86 64 32
                       MAGICALLY INSERT THE OPARG
1a: R X86 64 PC32
                       MAGICALLY CONTINUE EXECUTION - 0x4
```

01: R X86 64 32

```
mov $0x0, %eax
b8 00 00 00 00
                     movq 0x48(%rdi,%rax,8), %rax
48 8b 44 c7 48
                     movl (%rax), %ecx
8b 08
ff c1
                     incl %ecx
74 02
                     je 0x12
                     movl %ecx, (%rax)
89 08
48 89 06
                     movq %rax, (%rsi)
                     addq $0x8, %rsi
48 83 c6 08
```

MAGICALLY INSERT THE OPARG

```
void
emit LOAD FAST(unsigned char *code, PyUOpInstruction *uop)
   const unsigned char code body[25] = {
        b8, 00, 00, 00, 48, 8b, 44,
        c7, 48, 8b, 08, ff, c1, 74, 02,
        89, 08, 48, 89, 06, 48, 83, c6,
        08,
   };
   memcpy(code, code body, sizeof(code body));
   patch_32(code + 0x1, uop->oparg);
```

```
void
emit LOAD FAST(unsigned char *code, PyUOpInstruction *uop)
    const unsigned char code body[25] = {
        0xb8, 0x00, 0x00, 0x00, 0x00, 0x48, 0x8b, 0x44,
        0xc7, 0x48, 0x8b, 0x08, 0xff, 0xc1, 0x74, 0x02,
        0x89, 0x08, 0x48, 0x89, 0x06, 0x48, 0x83, 0xc6,
        0x08,
    };
    memcpy(code, code body, sizeof(code body));
    patch_32(code + 0x1, uop->oparg);
```

x86-64

```
• x86 64-apple-darwin/clang
```

- x86\_64-pc-windows-msvc/msvc
- x86\_64-unknown-linux-gnu/clang
- x86\_64-unknown-linux-gnu/gcc

#### x86 and x86-64

- i686-pc-windows-msvc/msvc
- x86\_64-apple-darwin/clang
- x86 64-pc-windows-msvc/msvc
- x86\_64-unknown-linux-gnu/clang
- x86\_64-unknown-linux-gnu/gcc

AArch64, x86, and x86-64

- aarch64-apple-darwin/clang
- aarch64-pc-windows-msvc/msvc
- aarch64-unknown-linux-gnu/clang
- aarch64-unknown-linux-gnu/gcc
- i686-pc-windows-msvc/msvc
- x86 64-apple-darwin/clang
- x86 64-pc-windows-msvc/msvc
- x86 64-unknown-linux-gnu/clang
- x86\_64-unknown-linux-gnu/gcc

AArch64, x86, and x86-64

- aarch64-apple-darwin/clang
- aarch64-pc-windows-msvc/msvc
- aarch64-unknown-linux-gnu/clang
- aarch64-unknown-linux-gnu/gcc
- i686-pc-windows-msvc/msvc
- x86 64-apple-darwin/clang
- x86 64-pc-windows-msvc/msvc
- x86\_64-unknown-linux-gnu/clang
- x86\_64-unknown-linux-gnu/gcc

# Results (so far...)

- Build time:
  - ~1100 lines of complex Python
  - ~100 lines of complex C
  - LLVM dependency
- Run time:
  - ~400 lines of simple C (hand-written)
  - ~4000 lines of simple C (generated)
  - No dependencies

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  - ~1100 lines of complex Python
  - ~100 lines of complex C
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  - ~4000 lines of simple C (generated)
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  - ~100 lines of complex C
  - LLVM dependency
- Run time:
  - ~400 lines of simple-ish C (hand-written)
  - ~4000 lines of simple C (generated)
  - No dependencies

(so far...)

~20% slowdown with the micro-op interpreter enabled

(so far...)

• ~20% ~0% slowdown with the JIT enabled

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- ~6% of the benchmark code is run in the JIT

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- ~10% increase in total memory with the JIT enabled

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- ~10% ~6% increase in total memory with the JIT enabled

#### Future Work

 M. Anton Ertl. 1995. Stack caching for interpreters. In Proceedings of the ACM SIGPLAN 1995 conference on Programming language design and implementation (PLDI '95). Association for Computing Machinery, New York, NY, USA, 315–327. https://doi.org/10.1145/207110.207165

```
int
binary op add int(PyThreadState *tstate, PyInterpreterFrame *frame,
                   PyObject **stack pointer)
   PyObject *lhs = stack pointer[-2];
   PyObject *rhs = stack pointer[-1];
   PyObject *res = PyLong Add(lhs, rhs);
   ERROR IF(res == NULL);
   Py DECREF(lhs);
   Py DECREF(rhs);
    stack pointer[-2] = res;
    stack pointer -= 1;
     attribute ((musttail))
   return MAGIC CONTINUATION(tstate, frame, stack pointer);
```

```
int
binary op add int(PyThreadState *tstate, PyInterpreterFrame *frame,
                   PyObject **stack pointer)
   PyObject *lhs = stack pointer[-2];
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   PyObject *res = PyLong Add(lhs, rhs);
   ERROR IF(res == NULL);
   Py DECREF(lhs);
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    stack pointer[-2] = res;
    stack pointer -= 1;
    attribute ((musttail))
   return MAGIC CONTINUATION(tstate, frame, stack pointer);
```

```
int
binary op add int(PyThreadState *tstate, PyInterpreterFrame *frame,
                   PyObject **stack pointer, PyObject *tos)
   PyObject *lhs = stack pointer[-2];
   PyObject *rhs = stack pointer[-1];
   PyObject *res = PyLong Add(lhs, rhs);
   ERROR IF(res == NULL);
   Py DECREF(lhs);
   Py DECREF(rhs);
    stack pointer[-2] = res;
    stack pointer -= 1;
    attribute ((musttail))
   return MAGIC CONTINUATION(tstate, frame, stack pointer, tos);
```

```
int
binary op add int(PyThreadState *tstate, _PyInterpreterFrame *frame,
                   PyObject **stack pointer, PyObject *empty)
   PyObject *lhs = stack pointer[-2];
   PyObject *rhs = stack pointer[-1];
   PyObject *res = PyLong Add(lhs, rhs);
   ERROR IF(res == NULL);
   Py DECREF(lhs);
   Py DECREF(rhs);
    stack pointer -= 2;
    attribute ((musttail))
   return MAGIC CONTINUATION(tstate, frame, stack pointer, res);
```

```
int
binary op add int(PyThreadState *tstate, _PyInterpreterFrame *frame,
                   PyObject **stack pointer, PyObject *rhs)
   PyObject *lhs = stack pointer[-1];
   PyObject *res = PyLong Add(lhs, rhs);
   ERROR IF(res == NULL);
   Py DECREF(lhs);
   Py DECREF(rhs);
    stack pointer -= 1;
    attribute ((musttail))
   return MAGIC CONTINUATION(tstate, frame, stack_pointer, res);
```

```
attribute ((preserve none)) int
binary op add int(PyThreadState *tstate, _PyInterpreterFrame *frame,
                  PyObject **stack pointer, PyObject *lhs, PyObject *rhs,
                   PyObject * g, PyObject * f, PyObject * e, PyObject * d,
                   PyObject * c, PyObject * b, PyObject * a)
    PyObject *res = PyLong Add(lhs, rhs);
    ERROR IF(res == NULL);
    Py DECREF(lhs);
    Py DECREF(rhs);
    attribute ((musttail))
    return MAGIC CONTINUATION(tstate, frame, stack pointer, JUNK, res, g,
                             _f, _e, _d, _c, _b, _a);
```

```
attribute ((preserve none)) int
binary op add int(PyThreadState *tstate, PyInterpreterFrame *frame,
                  PyObject **stack pointer, PyObject *rhs, PyObject *lhs, PyObject * s,
                  PyObject * r, PyObject * q, PyObject * p, PyObject * o, PyObject * n,
                  PyObject * m, PyObject * 1, PyObject * k, PyObject * j, PyObject * i,
                  PyObject *_h, PyObject *_g, PyObject * f, PyObject * e, PyObject * d,
                  PyObject * c, PyObject * b, PyObject * a)
   PyObject *res = PyLong Add(lhs, rhs);
   ERROR IF(res == NULL);
   Py DECREF(lhs);
   Py DECREF(rhs);
    attribute ((musttail))
   return MAGIC CONTINUATION(tstate, frame, stack_pointer, JUNK, res, _s, _r, _q, _p,
                              o, n, m, l, k, j, i, h, g, f, e, d, c, b,
                             _a);
```

 Andreas Gal, Brendan Eich, Mike Shaver, David Anderson, David Mandelin, Mohammad R. Haghighat, Blake Kaplan, Graydon Hoare, Boris Zbarsky, Jason Orendorff, Jesse Ruderman, Edwin W. Smith, Rick Reitmaier, Michael Bebenita, Mason Chang, and Michael Franz. 2009. Trace-based just-in-time type specialization for dynamic languages. In Proceedings of the 30th ACM SIGPLAN Conference on Programming Language Design and Implementation (PLDI '09). Association for Computing Machinery, New York, NY, USA, 465– 478. https://doi.org/10.1145/1542476.1542528

```
for i in range(n):
    s = ""
    if not i % 3: s += "fizz"
    if not i % 5: s += "buzz"
    if s: print(s)
    else: print(i)
```

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```

```
T0: if exhausted(iterator): bail()
   i = next(iterator)
   s = ""
   if not i % 3: bail()
   if not i % 5: bail()
   if s: bail()
   print(i)
   goto T0
```

```
for i in range(n):
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T0: if exhausted(iterator): bail()
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```
T0: if exhausted(iterator): bail()
    i = next(iterator)
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    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0
T1: bail()
T2: bail()
```

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for i in range(n):
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T0: if exhausted(iterator): bail()
    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0
T1: s = ""
    bail()
T2: s = ""
    bail()
```

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T1: s = ""
    bail()
T2: s = ""
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T0: if exhausted(iterator): bail()
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    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto TO
T1: s = ""
    s += "fizz"
    if not i % 5: bail()
    if s: print(s)
    else: bail()
    goto T0
T2: s = ""
    bail()
```

```
for i in range(n):
    s = ""

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T0: if exhausted(iterator): bail()
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    print(i)
    goto T0
T1: s = "fizz"
    if not i % 5: bail()
    if s: print(s)
    else: bail()
    goto T0
T2: s = ""
    bail()
```

```
for i in range(n):
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    if s: print(s)
    else: print(i)
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T0: if exhausted(iterator): bail()
    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0
T1: s = "fizz"
    if not i % 5: bail()
    print("fizz")
    goto T0
T2: s = ""
    bail()
```

```
for i in range(n):
    s = ""
    if not i % 3: s += "fizz"
    if not i % 5: s += "buzz"
    if s: print(s)
    else: print(i)
```

```
T0: if exhausted(iterator): bail()
    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0
T1: s = "fizz"
    if not i % 5: goto T3
    print("fizz")
    goto T0
T2: s = ""
    bail()
T3: bail()
```

```
for i in range(n):
    s = ""

    if not i % 3: s += "fizz"
    if not i % 5: s += "buzz"
    if s: print(s)
    else: print(i)
```

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T0: if exhausted(iterator): bail()
    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0

T1: if not i % 5: goto T3
    print("fizz")
    goto T0

T2: s = ""
    bail()
T3: s = "fizz"
    bail()
```

```
for i in range(n):
    s = ""
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    print(i)
    goto T0

T1: if not i % 5: goto T3
    print("fizz")
    goto T0

T2: s = ""
    bail()

T3: s = "fizz"
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    if not i % 5: goto T2
    print(i)
    goto T0
T1: if not i % 5: goto T3
    print("fizz")
    goto T0
T2: s = ""
    s += "buzz"
    if s: print(s)
    else: print(i)
    goto T0
T3: s = "fizz"
   bail()
```

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for i in range(n):
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    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0
T1: if not i % 5: goto T3
    print("fizz")
    goto T0
T2: s = "buzz"
    if s: print(s)
    else: print(i)
    goto T0
T3: s = "fizz"
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    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0
T1: if not i % 5: goto T3
    print("fizz")
    goto T0
T2: s = "buzz"
    print("buzz")
    goto T0
T3: s = "fizz"
    bail()
```

```
for i in range(n):
    s = ""

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    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0

T1: if not i % 5: goto T3
    print("fizz")
    goto T0

T2: print("buzz")
    goto T0

T3: s = "fizz"
    bail()
```

```
for i in range(n):
    s = ""

    if not i % 3: s += "fizz"
    if not i % 5: s += "buzz"
    if s: print(s)
    else: print(i)
```

```
T0: if exhausted(iterator): bail()
    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0

T1: if not i % 5: goto T3
    print("fizz")
    goto T0

T2: print("buzz")
    goto T0

T3: s = "fizz"
    bail()
```

```
for i in range(n):
    s = ""

    if not i % 3: s += "fizz"
    if not i % 5: s += "buzz"
    if s: print(s)
    else: print(i)
```

```
T0: if exhausted(iterator): bail()
    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto TO
T1: if not i % 5: goto T3
    print("fizz")
    goto T0
T2: print("buzz")
    goto T0
T3: s = "fizz"
    s += "buzz"
    if s: print(s)
    else: print(i)
    goto T0
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for i in range(n):
    s = ""

    if not i % 3: s += "fizz"
    if not i % 5: s += "buzz"
    if s: print(s)
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    goto TO
T1: if not i % 5: goto T3
    print("fizz")
    goto T0
T2: print("buzz")
    goto T0
T3: s = "fizzbuzz"
    if s: print(s)
    else: print(i)
    goto T0
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for i in range(n):
    s = ""
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T1: if not i % 5: goto T3
    print("fizz")
    goto T0
T2: print("buzz")
    goto T0
T3: s = "fizzbuzz"
    print("fizzbuzz")
    goto T0
```

```
for i in range(n):
    s = ""

    if not i % 3: s += "fizz"
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    s = ""
    if not i % 3: s += "fizz"
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    if s: print(s)
    else: print(i)
```

```
T0: if exhausted(iterator): goto T4
    i = next(iterator)
    if not i % 3: goto T1
    if not i % 5: goto T2
    print(i)
    goto T0
T1: if not i % 5: goto T3
    print("fizz")
    goto T0
T2: print("buzz")
    goto T0
T3: print("fizzbuzz")
    goto T0
T4: ...
```

- Works for:
  - ...explicit control flow.
  - ...polymorphic code.
  - ...pretty much any reason we might branch in JIT code.

### Other Projects

#### Other Projects

- Better benchmarks, with more emphasis on modern idioms.
- Reduced reference counting overhead.
- Improving the object model.
- True function inlining.
- Integer unboxing.
- Incremental GC.
- Subinterpreters.
- Free-threading.
- ...?

# Thank you!

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# Thank you!

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# Thank you!

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