Brandt Cotherman

FRONT END WEB DEVELOPER

Executive Summary

I am an Engineer with a background in project management and sales that is transitioning into Front End Web Development. Outside of work I enjoy working on a variety of projects from game development, digital illustration, & wood working. My experience & knowledge allows me to create quality user focused products, troubleshoot problems, and understand a customer's needs.

Areas of Expertise

• HTML, CSS, JavaScript, & JQuery
• ReactJS & Node.js
• Bootstrap, Github, & Wordpress
• Responsive Design
• Testing / Debugging
• User Feedback
• Photoshop
• Project Management
• Working with cross functional teams

Reach me at:

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Porftolio:

https://brandtcotherman.github.io/

Work Experience

DIGITAL SALES ENGINEER

Endress+Hauser: Visaya. Berlin, Germany
March 2018 - March 2019

- Product management: worked with suppliers on orders & product info
- Marketing: collaborated with marketing team for SEO on product pages
- Project management: lead a collaborative team to improve user experience
- Data Analysis: selecting product configs based on sales for target area
- Customer service: ensured customers found the right solution
- Sales: Interacted with customers through phone, chat, & email.
- Helped our software team with finding bugs & improving the shop's backend

SALES ENGINEER

Morrell Inc. Indianapolis, IN
March 2015 - April 2018

- Project Management: working with customers and engineers on CAD and project files to create engineered solutions that arrive on time
- Introduce customers to products through storytelling, power point presentations, bringing in key engineers, and product demos
- Read datasheets, drawings, and schematics for electronic, mechanical, lubrication, hydraulic, and pneumatic products
- Built Customer Relations through technical support and socializing
- Account Manager: set up customer meetings, create quotes, solve phase out product issues, and invite customers to Morrell hosted events

Education

TREEHOUSE & GAME DEV.

Tech degree in Front End Web Development

-Proficiency in the fundamentals of HTML, CSS, and JavaScript
-I taught myself to develop a game called Terminal Grid using GameMaker. GameMaker's language is likened to JavaScript and C-like languages.
-Please view my portfolio to see my front end work.

PURDUE UNIVERSITY WEST LAFAYETTE, IN USA

Major in Electrical Computer Engineering Technology

- President of Marwood Cooperative: Lead the house, acted as a representative to the University and Alumni, and worked with house manager on improvement projects.
- Worked part time at Delphi Electronics and Safety Test Lab as a Hardware Verification Engineer

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I am an electrical computer engineering technology 2014 graduate of Purdue University West Lafayette. I worked for several years as Sales Engineer in Indianapolis and then I worked at a startup company in Germany as a Digital Sales Engineer. Last year in 2019 while living in Berlin, Germany I taught myself to code, UX, UI, pixel art, animation, and SFX to create a browser based game called Terminal Grid Watchtower. The game's story is based on the song "All Along the Watchtower".

After finishing this game I developed my first mobile browser based game called Terminal Grid Defense. Then I took online classes with Team Treehouse and got a tech degree in Front End Web Development. Now I am ready to take the next step in my career by joining a work team and further developing my skills.

My passion for user focused design and technology drives me to teach myself the necessary technical skills for this career. Also having worked as a Sales Engineer gave me a lot of experience in constantly learning new technologies, working in cross collaborative teams, and building relationships with customers and vendors.

Front End Dev Portfolio: https://brandtcotherman.github.io/
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