## **Video Lectures**

Help

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	Course Introduction Part 1 (9:53)
	Course Introduction Part 2 (8:49)
	The Function: The function and other preliminaries (20:55)
	The Field: Introduction to complex numbers (5:52)
	The Field: Playing with C (15:19)
•	The Field: Playing with GF(2) (10:28)
/ W	/eek 1: The Vector
	The Vector: What is a vector? (8:20)
•	The Vector: Vector addition and scalar-vector multiplication (10:16)
•	The Vector: Dictionary-based representations of vectors (9:10)
•	The Vector: Vectors over GF(2) (9:18)
	The Vector: Dot-product (8:49)

✓ W	eek 2: The Vector Space
•	The Vector Space: Linear combinations
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<b>~</b>	The Vector Space: Geometry of Sets of Vectors
<b>~</b>	The Vector Space: Vector spaces
<b>~</b>	The Vector Space: Checksum function
<b>∨</b> W	eek 3: The Matrix
<b>~</b>	The Matrix: What is a matrix?
<b>~</b>	The Matrix: Matrix-vector and vector-matrix multiplication
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•	The Matrix: Matrix-vector multiplication in terms of dot-products
<b>~</b>	The Matrix: Null space
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<b>~</b>	The Matrix: Error-correcting codes
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<b>~</b>	The Matrix: Matrices and their functions
<b>~</b>	The Matrix: Linear functions
<b>~</b>	The Matrix: Matrix-matrix multiplication
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<b>~</b>	Week 4: The Basis						
<b>~</b>	The Basis: Coordinate systems						
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<b>~</b>	The Basis: Lossy compression						
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<b>~</b>	The Basis: Algorithms for finding a set of generators						
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<b>~</b>	The Basis: Minimum spanning forest						
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<b>~</b>	The Basis: Linear dependence						
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<b>~</b>	The Basis: Basis						
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<b>~</b>	The Basis: Unique representation						
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<b>~</b>	The Basis: Change of basis						
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<b>~</b>	The Basis: Perspective rendering						
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<b>~</b>	The Basis: Perspective rectification						
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<b>~</b>	The Basis: The Exchange Lemma						
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<b>Y</b>	Week 5: Dimension						
<b>*</b>	Dimension: The size of a basis						
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	Gaussian Elimination: Echelon form
•	Gaussian Elimination: Transforming a matrix to echelon form
	Gaussian Elimination: Using Gaussian elimination to solve a system of equations
•	Gaussian Elimination: Factoring integers
	The Inner Product: The inner product
	The Inner Product: Orthogonality
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<b>✓</b> W	/eek 7: Orthogonalization
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• W	/eek 7: Orthogonalization  Orthogonalization: Finding the closest point in a plane
• W	/eek 7: Orthogonalization  Orthogonalization: Finding the closest point in a plane  Orthogonalization: Projection orthogonal to multiple vectors
• W	/eek 7: Orthogonalization  Orthogonalization: Finding the closest point in a plane  Orthogonalization: Projection orthogonal to multiple vectors  Orthogonalization: Building an orthogonal set of generators
• W	Veek 7: Orthogonalization   Orthogonalization: Finding the closest point in a plane   Orthogonalization: Projection orthogonal to multiple vectors    Orthogonalization: Building an orthogonal set of generators
• W	Veek 7: Orthogonalization   Orthogonalization: Finding the closest point in a plane   Orthogonalization: Projection orthogonal to multiple vectors   Orthogonalization: Building an orthogonal set of generators   Orthogonalization: Computing a basis
• W	Veek 7: Orthogonalization   Orthogonalization: Finding the closest point in a plane   Orthogonalization: Projection orthogonal to multiple vectors   Orthogonalization: Building an orthogonal set of generators   Orthogonalization: Computing a basis    Orthogonalization: Computing a basis
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• W	Veek 7: Orthogonalization   Orthogonalization: Finding the closest point in a plane    ② L I I I I I I I I I I I I I I I I I I

## **✓** Tutorials

How to submit assignments



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