# **Encodings**

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Hacker School, New York City March 22, 2013

#### Basic ideas

Terms

The key point

What the well-known encodings encode

## Examples of encodings in programming life

Character encodings in Python 2

Output from methods in the standard library

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## **Terms**

encoding

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- character encoding

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- codec = coder-decoder: tool (normally a program or routine) for changing encodings

### The key point

Encodings collectively are like a system of types for characters and strings of characters.

They can cause problems if you don't realize that a particular encoding is required or being supplied.

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What the well-known encodings encode

### Well known encodings

ASCII

- ASCII
- ► ISO

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- ▶ Unicode Consortium's "UTF" encodings: utf-8, etc.

ASCII

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ASCII: English — what you find on a standard US keyboard

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   c. 70K CJK characters, numerous Semitic alphabets and abugidas, Linear B, Yí (Loloish), the International Phonetic Alphabet, etc., etc., etc.

### Character encodings in Python 2

Python 2.7 assumes all strings are ASCII, but this is sometimes concealed from me because the lpython interpreter tries to convert silently to something it can print, showing non-ASCII bytes explicitly:

```
In [1]: a = 'Tiné'

In [2]: a

Out[2]: 'Tin\xc3\xa9'
```

### Unicode in Python 2

Python 2.7 also allows strings to be specified as Unicode with a u prefix, and here again the lpython interpreter converts silently to something it can print:

```
1 In [1]: a = 'Tiné'
2
3 In [2]: a
4 Out[2]: 'Tin\xc3\xa9'
5
6 In [3]: b = u'Tiné'
7
8 In [4]: b
9 Out[4]: u'Tin\xe9'
```

### Explicit encodings in Python 2

#### Python 2.7 also lets you convert explicitly to known encodings:

```
In [3]: b = u'Tiné'

In [4]: b
4 Out[4]: u'Tin\xe9'

6 In [5]: b.encode('utf-8')
7 Out[5]: 'Tin\xc3\xa9'

8
9 In [6]: b.encode('latin-1')
10 Out[6]: 'Tin\xe9'
```

See http://docs.python.org/2.7/library/codecs.html#standard-encodings for a long list of these.

# Unicode in Python 3

Python 3 treats all strings as Unicode; the alternative is "bytecode":

```
In [1]: a = 'Tiné'

In [2]: a
4 Out[2]: 'Tiné'

6 In [3]: a.encode()
7 Out[3]: b'Tin\xc3\xa9'

8
9 In [4]: type(a.encode())
10 Out[4]: builtins.bytes
```

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In [1]: a = 'Tiné'

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Explicit encoding as in Python 2 is still possible, but Unicode is now the norm.

# Bytecode in Python 3

Many modules in the standard library return bytecode that has to be explicitly converted to the str type (i.e., Unicode) before it can be used easily.

Example...

### Bytecode returned by Python 3 methods

```
In [5]: import urllib.request
url = 'http://hackerschool.com'
x = urllib.request.urlopen(url).read()
type(x)
Out[5]: builtins.bytes
```

#### To convert to true str type:

```
In [6]: y = x.decode()
type(y)
Ut[6]: builtins.str
```

Among the methods that are available to str but not to bytes are format() and isprintable().

### Bytecode vs Unicode in Python 3

And if a function (for instance in the re module) requires a true string as its argument, you must use decode() on bytecode before passing it in:

```
In [7]: import re
     z = re.compile('.')
     z.search(x)
                                             Traceback (
5 TypeError
     most recent call last)
6 <ipython-input-17-ad5b6e1ce192> in <module>()
---> 1 z.search(x)
8
9 TypeError: can't use a string pattern on a bytes-like
     object
```

# Bytecode vs Unicode in Python 3, cont'd

decode() changes it to a true (Unicode) string first — after that, it can be used with all sorts of methods that require a string:

```
1 In [8]: z.search(x.decode())
2 Out[8]: <_sre.SRE_Match at 0x231bbf8>
3
4 In [9]: z.search(x.decode()).group()
5 Out[9]: '<'</pre>
```

### To recapitulate: the key point

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Encodings collectively are like a system of types for characters and strings of characters.

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# **END**