

Sim UI Cheatsheet (Updated 2019_09_13)

Learning Objectives

Modeling to Learn

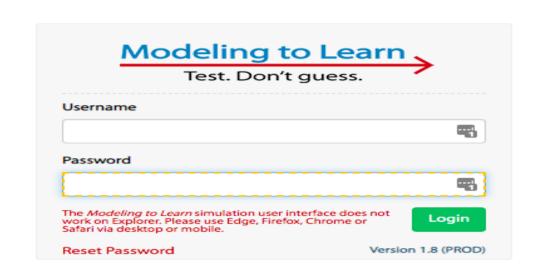
Test. Don't guess.

MTL objectives include activities and competencies that...

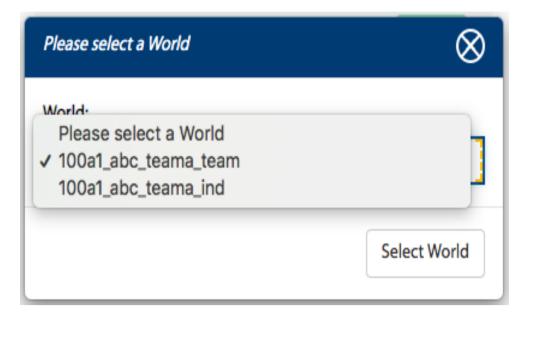
- 1. Are meaning for you and align your learning goals with your team.
- 2. Develop systems thinking skills to help you see how several things fit together, and understand causes hard to see without data and modeling resources.
- 3. Make VA data, initiatives, and standards transparent to you.
- 4. Empower you to realize ongoing improvements in team quality of care and team quality of work life.

Login

1. Open mtl.how/sim in Chrome. Enter username (VA email) & password in all lowercase. Click "Reset Password" if you forgot password.



2. Choose team world for experimenting as a team -or- individual (ind) world for learning on your own



Home

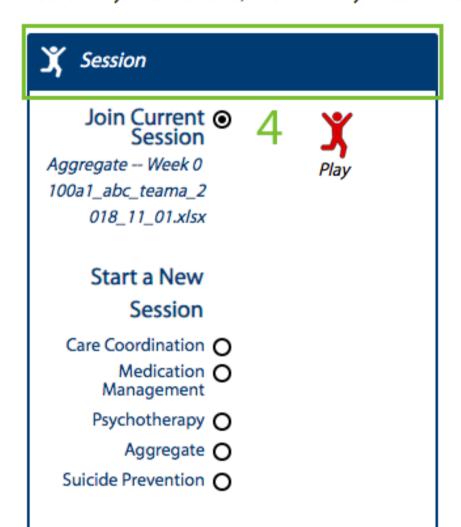
- 1. Team Name (team world) or Your Name (ind world)
- 2. Navigation Menu Home: You are here!
- Play: Run experiments
- Chat: Chat w/ team or facilitator
- Help: MTL resources
- Logoff: Always logoff via button
- 3. Your Name & Photo
- To add your image: Create gravatar.com account w/ VA email & upload photo

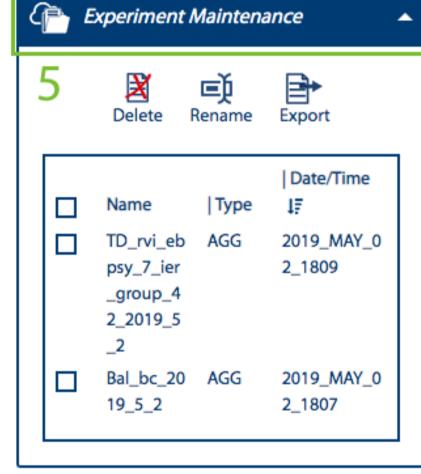


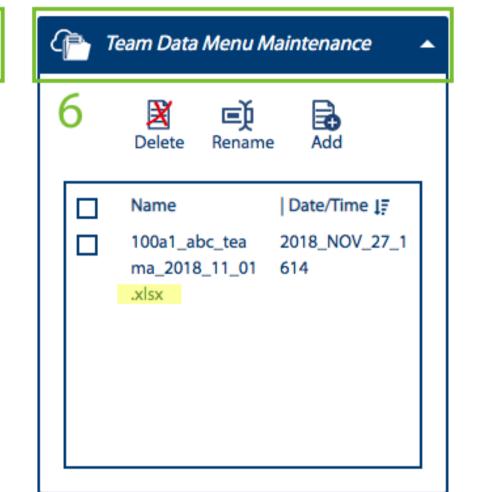


Welcome to Modeling to Learn! This is a tool for clinic teams to explore, learn, and make decisions together for optimizing services to Veterans with their existing or projected resources.

Remember the key is Modeling to Learn – team learning to improve team decision-making. As you and your team play and discuss experiments, you'll gain deeper clarity about how your clinic works, what's within your control to change, and how to make decisions that balance a lot of objectives at once.







4. Session

O New Patient Start Rate

- Join Current Session: Click on circle &
 Play Start New Session: Choose new module, select Team Data, & Play
 Note: For CC & MM modules: choose
 Learning Mode
 - Learning Mode

Refer to the Care Coordination (CC) tab of the Team Data Table for Sim UI at mtl.how/data, for data regarding the team's New Patient Start Rates and Return-to-Clinic Intervals.

© Existing Patient Return-to-Clinic Visit Interval

Choose this learning mode to prioritize the Existing Patients Return-to-Clinic Visit Interval (RVI) estimated from team data, and only start new patients in remaining open slots after the existing patient RVI, appointment supply, and missed appointments are all taken into account.

Choose this learning mode to prioritize the New Patient Start
Rate estimated from team data, and only see existing patients
in remaining open slots after the new patient start rate,
appointment supply, and missed appointments are all taken
into account.

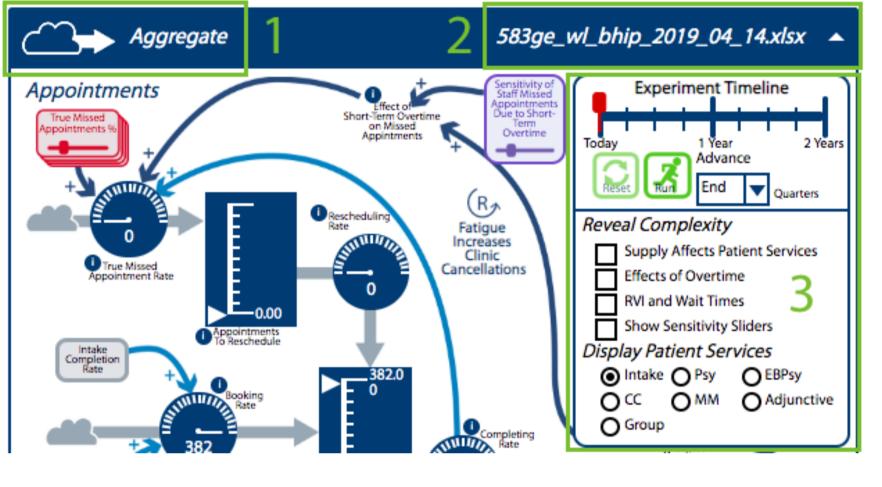
Starting a new simulation will stop the previous session for all
team members. Session decisions and results may not have

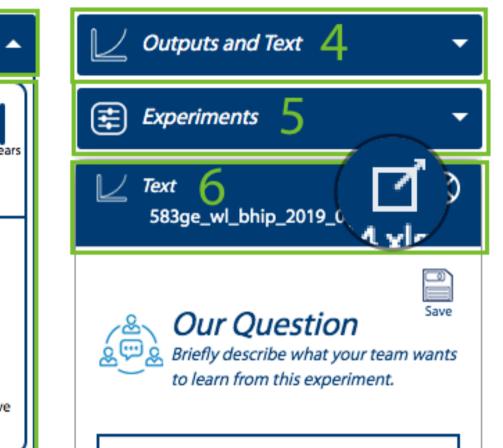


- 5. Experiment Maintenance ** Delete, rename, and export ≤10 runs in Excel file
- 6. Team Data Menu Maintenance
 Delete, rename, and add files. To add,
 copy & paste team_data_sim_ui file
 name from mtl.how/data #5 & 6 are
 only visible for individual worlds or team
 leads in team worlds, & NOT available at
 mtl.how/demo.

Play

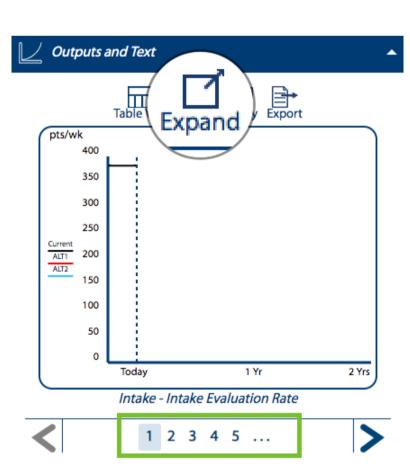
- 1. Module name
- 2. Team data uploaded for current sim
- 3. Experiment Timeline
 Run experiment for 02yrs & show feedback
 stories.



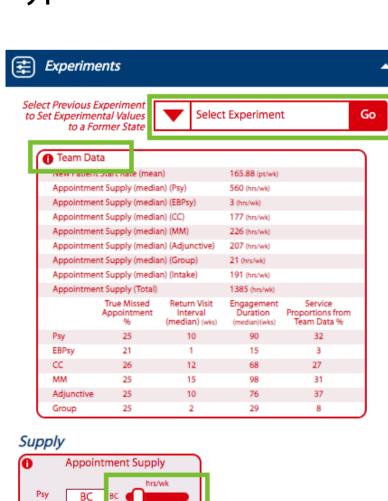


4. Outputs & Text

View ≤6 variable trends overtime. Click on expand icon for full functions.



- 5. Experiments
- Select any previous
 run to set
 experimental sliders &
 Q/H/F/D text to that
 run.
- Team data table shows starting values for variables from your data.
- Move sliders from initial values to test a hypothesis.

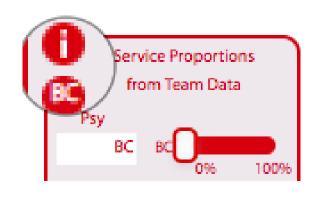


6. Text Enter Question, Hypothesis, Findings, & Decisions text. Click on expand icon in blue bar for full functions.



Troubleshooting

- Questions on variables? Click on "i" icon for variable info or "BC" for basecase values.



- Data not loading? Make sure .xlsx extension is included. Rendering issues? Log-off completely and log back in.
- What do the colors means? Red means read in from team data. Green is for experiments that are important that we do not have enough data for. Purple is for experiments on sensitivity.
- Questions? Visit Help page on the Sim UI at mtl.how/sim or visit mtl.how.