Implement a New Graph The BRAPH 2 Developers August 14, 2024

This is the developer tutorial for implementing a new graph. In this tutorial, you will learn how to create the generator file *.gen.m for a new graph, which can then be compiled by braph2genesis. All graphs are (direct or indirect) extensions of the base element Graph. Here, you will use as examples the graphs GraphBD (Binary Directed graph), MultilayerWU (Weighted Undirected multilayer graph), MultiplexBUT (Binary Undirected multiplex at fixed Thresholds), and OrdMxBUT (Binary Undirected ordinal multiplex with fixed Thresholds).

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Implementation of unilayer graphs

Unilayer binary directed graph (GraphBD)

You will start by implementing in detail GraphBD, which is a direct extension of Graph. A unilayer graph is constituted by nodes connected by edges, where the can be either o (absence of connection) or 1 (existence of connection).

Code 1: GraphBD element header. The header section of the generator code in _GraphBD.gen.m provides the general information about the GraphBD element.

```
1 %% iheader!
_2 GraphBD < Graph (g, binary directed graph) is a binary directed graph. (1)
4 %% idescription! (2)
5 In a binary directed (BD) graph, the edges are directed and they can be
       either \boldsymbol{\theta} (absence of connection) or \boldsymbol{1} (existence of connection).
7 %% ibuild! (3)
```

Code 2: GraphBD element prop update. The props_update section of the generator code in _GraphBD.gen.m updates the properties of the Graph element. This defines the core properties of the graph.

```
1 %% iprops_update!
3 %% iprop!
4 NAME (constant, string) is the name of the binary directed graph.
5 %%% idefault!
6 'GraphBD'
9 DESCRIPTION (constant, string) is the description of the binary directed
       graph.
10 %%% idefault!
_{	ext{11}} 'In a binary directed (BD) graph, the edges are directed and they can be
       either 0 (absence of connection) or 1 (existence of connection).'
13 %% iprop!
14 TEMPLATE (parameter, item) is the template of the binary directed graph.
17 ID (data, string) is a few-letter code of the binary directed graph.
18 %%% idefault!
19 'GraphBD ID'
21 %% iprop!
22 LABEL (metadata, string) is an extended label of the binary directed graph.
23 %%% idefault!
24 'GraphBD label'
26 %% iprop!
27 NOTES (metadata, string) are some specific notes about the binary directed
       graph.
```

- (1) defines GraphBD as a subclass of Graph. The moniker will be q.
- (2) provides a description of this graph.
- (3) defines the build number of the graph element.

```
28 %%% idefault!
  'GraphBD notes'
29
31 %% iprop! (1)
32 GRAPH_TYPE (constant, scalar) returns the graph type __Graph.GRAPH__.
33 %%% idefault!
34 Graph.GRAPH
36 %% iprop! (2)
  CONNECTIVITY_TYPE (query, smatrix) returns the connectivity type __Graph.
       BINARY__.
  %%% idefault!
  value = Graph.BINARY;
  %% iprop! (3)
  DIRECTIONALITY_TYPE (query, smatrix) returns the directionality type
       __Graph.DIRECTED__.
43 %%% idefault!
44 value = Graph.DIRECTED;
  %% iprop! (4)
47 SELFCONNECTIVITY_TYPE (query, smatrix) returns the self-connectivity type
       __Graph.NONSELFCONNECTED__.
  %%% idefault!
  value = Graph.NONSELFCONNECTED;
  %% iprop! (5)
52 NEGATIVITY_TYPE (query, smatrix) returns the negativity type __Graph.
       NONNEGATIVE__.
53 %%% idefault!
54 value = Graph.NONNEGATIVE;
  %% iprop! (6)
_{57} A (result, cell) is the binary adjacency matrix of the binary directed graph
58 %%% icalculate!
_{59} B = g.get('B'); (7)
61 B = dediagonalize(B); (8)
62 B = semipositivize(B, 'SemipositivizeRule', g.get('SEMIPOSITIVIZE_RULE'));
       (9)
_{63} B = binarize(B); (10)
_{65} A = {B}; (11)
66 if g.get('RANDOMIZE') (12)
    random_A = g.get('RANDOMIZATION', A);
    A = \{random_A\};
69 end
  value = A; (13
71 %%% igui! (14)
pr = PanelPropCell('EL', g, 'PROP', GraphBD.A, ...
    'TABLE_HEIGHT', s(40), ...
73
     'XSLIDERSHOW', false, ...
74
    'YSLIDERSHOW', false, ...
75
    'ROWNAME' , g.getCallback('ANODELABELS'), ...
    'COLUMNNAME', g.getCallback('ANODELABELS'));
```

- (1) defines the graph type: Graph.GRAPH (single layer), Graph.MULTIGRAPH (multiple unconnected layers), Graph.MULTILAYER (multiple layers), Graph.ORDERED_MULTILAYER (multiple subsequent layers) Graph.MULTIPLEX (multilayer with connections between corresponding nodes), and Graph.ORDERED_MULTIPLEX (multilayer with connections between corresponding nodes in subsequent layers).
- (2) defines the *graph connectivity*: Graph.BINARY (o or 1) or Graph.WEIGHTED.
- (3) defines the *edge directionality*: Graph.DIRECTED or Graph.UNDIRECTED.
- (4) defines the *graph self-connectivity*: Graph.NONSELFCONNECTED or Graph.SELFCONNECTED.
- (5) defines the graph negativity: Graph.NONNEGATIVE or Graph.NEGATIVE.
- (6) The property A contains the supra-adjacency matrix of the graph, which is calculated by the code under icalculate!.
- 7 retrieves the adjacency matrix of the graph B, defined in the new properties below.
- (8), (9), and (10) condition the adjaciency matrix removing the diagonal elements, making it semidefinte positive, and binarizing it. A list of useful functions is: diagonalize (removes the off-diagonal), dediagonalize (removes the diagonal), binarize (binarizes with threshold=o), semipositivize (removes negative weights), standardize (normalizes between o and 1) or symmetrize (symmetrizes the matrix). Use the MatLab help to see additional functionalities.
- (11) preallocates the adjacency matrix to be calculated.
- (12) randomizes adjacency matrix when 'RANDOMIZE' is true by calling the function of the graph named RANDOMIZATION
- (13) returns the calculated graph A assigning it to the output variable value.
- (14) employs the property panel PanelPropCell to be employed to visualize A, setting also its properties.

```
79 %% iprop! (15)
  COMPATIBLE_MEASURES (constant, classlist) is the list of compatible measures
81 %%% idefault!
82 getCompatibleMeasures('GraphBD')
```

15) determines the list of compatible figures.

Code 3: **GraphBD element props.** The props section of the generator code in _GraphBD.gen.m defines the properties to be used in GraphBD.

```
%% iprops!
3 %% iprop!(1)
4 B (data, smatrix) is the input graph adjacency matrix.
5 %%% igui! (2)
6 pr = PanelPropMatrix('EL', g, 'PROP', GraphBD.B, ...
    'TABLE_HEIGHT' , s(40), ...
    'ROWNAME' , g.getCallback('ANODELABELS'), ...
    'COLUMNNAME', g.getCallback('ANODELABELS'), ...
    varargin{:});
12 %% iprop! (3)
13 SEMIPOSITIVIZE_RULE (parameter, option) determines how to remove the
       negative edges.
14 %%% isettings!
15 {'zero', 'absolute'}
17 %% iprop!(4)
18 ATTEMPTSPEREDGE (parameter, scalar) is the attempts to rewire each edge.
19 %%% idefault!
20 5
22 %% iprop!(5)
23 RANDOMIZATION (query, cell) randomizes matrix contained in the cell.
24 %%% icalculate!
rng(g.get('RANDOM_SEED'), 'twister')
if isempty(varargin) (6)
   value = {};
    return
29
30 end
32 A = cell2mat(varargin{1});
attempts_per_edge = g.get('ATTEMPTSPEREDGE');
34 % remove self connections
_{35} A(1:length(A)+1:numel(A)) = 0;
_{36} [I_edges, J_edges] = find(A); (7)
_{37} E = length(I_edges); (8)
_{39} if E == 0 (9)
   value = A;
   swaps = 0;
   return
42
43 end
45 if E == 1 (10)
    r_ab = A(I_edges(1), J_edges(1));
```

- (1) contains the input adjacency matrix B, which is typically weighted and directed.
- (2) defines the property panel PanelPropMatrix to plot this property with a table.
- (3) defines the semi-positivation rule (i.e., how to remove the negative edges) to be used when generating the adjacency matrix A from the intput property B. The admissible options are: 'zero' (default, convert negative values to zeros) or 'absolute' (convert negative values to absolute value).
- (4) defines the number of attempts that will be used for each edge when calling RANDOMIZATION.
- (5) randomizes the adjacency matrix contained in cell.
- (6) returns empty cell is the input is an empty cell.
- (7) finds number of edges in the matrix (different from zero).
- (8) returns number of edges in the matrix (different from zero).
- (9) returns same input matrix if it is all zeros.
- (10) randomizes the edge when there is only one edge in the input matrix.

```
A(I_{edges}(1), J_{edges}(1)) = 0;
    selected_nodes = randperm(size(A, 1), 2);
48
    A(selected\_nodes(1), selected\_nodes(2)) = r_ab;
49
    value = A;
    swaps = 1;
52
    return
53 end
55
  random A = A:
56 swaps = 0; % number of successful edge swaps
57 for attempt = 1:1:attempts_per_edge*E (11)
58
    selected_edges = randperm(E,2); (12)
    node_start_1 = I_edges(selected_edges(1));
    node_end_1 = J_edges(selected_edges(1));
    node_start_2 = I_edges(selected_edges(2));
    node_end_2 = J_edges(selected_edges(2));
    r_1 = random_A(node_start_1, node_end_1); (13)
    r_2 = random_A(node_start_2, node_end_2);
67
    if ~random_A(node_start_1, node_end_2) && ...
    ~random_A(node_start_2, node_end_1) && ...
    node_start_1~=node_start_2 && ...
    node_end_1~=node_end_2 && ...
    node_start_1~=node_end_2 && ...
    node_start_2~=node_end_1
73
      % erase old edges (14)
      random_A(node_start_1, node_end_1) = 0;
      random_A(node_start_2, node_end_2) = 0;
77
      % write new edges (15)
      random_A(node_start_1, node_end_2) = r_1;
      random_A(node_start_2, node_end_1) = r_2;
      % update edge list
      J_edges(selected_edges(1)) = node_end_2;
      J_edges(selected_edges(2)) = node_end_1;
      swaps = swaps+1;
    end
89 end
  value = random_A;
```

- (11) randomizes edges in the matrix when more than one edge (non-zero) were found in the input matrix.
- (12) takes two random edges.
- (13) saves the values of the selected random edges (this is important when the property RANDOMIZATION is used by weighted graphs).
- 14) deletes edges in the old positions.
- (15) sets values of edges in the new random positions.

Code 4: **GraphBD element tests.** The tests section in the element generator _GraphBD.gen.m. A general test should be prepared to test the properties of the graph when it is empty and full. Furthermore, additional tests should be prepared for the defined rules (one test per rule).

```
%% itests!
%% iexcluded_props! (1)
[GraphBD.PFGA GraphBD.PFGH]
```

⁽¹⁾ List of properties that are excluded from testing.

```
6 %% itest!
7 %%% iname!
8 Constructor - Empty (2)
9 %%% iprobability! (3)
10 .01
11 %%% icode!
B = []; (4)
g = GraphBD('B', B); (5)
15 g.get('A_CHECK'); (6)
A = {binarize(semipositivize(dediagonalize(B)))}; (7)
assert(isequal(q.get('A'), A), ...(8)
    [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
    'GraphBD is not constructing well.')
20
22 %% itest!
23 %%% iname!
24 Constructor - Full (9)
25 %%% iprobability!
26 .01
27 %%% icode!
_{28} B = randn(randi(10)); (10)
g = GraphBD('B', B);
g.get('A_CHECK')
33 A = {binarize(semipositivize(dediagonalize(B)))};
34 assert(isequal(g.get('A'), A), ...
    [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
    'GraphBD is not constructing well.')
38 %% itest!
  %%% iname!
40 Semipositivize Rules (11)
  %%% iprobability!
  .01 (3)
43 %%% icode!
_{44} B = [(12)]
    -2 -1 0 1 2
    -1 0 1 2 -2
    0 1 2 -2 -1
    1 2 -2 -1 0
    2 -2 -1 0 1
49
g0 = GraphBD('B', B);
53 A0 = \{[(14)]
    0 0 0 1 1
    0 0 1 1 0
    0 1 0 0 0
    1 1 0 0 0
    1 0 0 0 0
    ]};
60 assert(isequal(g0.get('A'), A0), ...
    [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
```

- (2) checks that an empty GraphBD graph is constructing well.
- (3) assigns a low test execution probability.
- (4) initializes an empty input adjacency matrix B.
- (5) constructs the GraphBD graph from the initialized B.
- (6) performs the corresponding checks for the format of the adjacency matrix A: GRAPH_TYPE, CONNECTIVITY_TYPE, DIRECTIONALITY_TYPE, SELFCONNECTIVITY_TYPE, and NEGATIVITY_TYPE.
- (7) calculates the value of the graph by applying the corresponding functions.
- (8) tests that the value of generated graph calculated by applying the functions coincides with the expected
- (9) checks that a full GraphBD graph is constructing well.
- (10) generates a random input adjacency matrix B.

- (11) checks the SEMIPOSITIVIZE_RULE on the GraphBD graph.
- (12) generates an input adjacency matrix with negative weights.
- (13) constructs the GraphBD graph from the initialized B with default RULE for SEMIPOSITIVIZE_RULE.
- (14) provides the expected value of A calculated by external means.

```
'GraphBD is not constructing well.')
63
64 g_zero = GraphBD('B', B, 'SEMIPOSITIVIZE_RULE', 'zero'); (15)
                                                                                        (15) constructs the GraphBD graph from
                                                                                        the initialized B with RULE = 'zero' for
    0 0 0 1 1
                                                                                        SEMIPOSITIVIZE_RULE.
     0 0 1 1 0
    0 1 0 0 0
    1 1 0 0 0
    10000
    1};
72 assert(isequal(g_zero.get('A'), A_zero), ...
     [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
73
     'GraphBD is not constructing well.')
76 g_absolute = GraphBD('B', B, 'SEMIPOSITIVIZE_RULE', 'absolute'); (16)
                                                                                        (16) constructs the GraphBD graph from
                                                                                        the initialized B with RULE = 'absolute'
     0 1 0 1 1
                                                                                        for SEMIPOSITIVIZE_RULE.
    10111
     0 1 0 1 1
    1 1 1 0 0
    1 1 1 0 0
84 assert(isequal(g_absolute.get('A'), A_absolute), ...
     [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
     'GraphBD is not constructing well.')
88 %% itest!
89 %%% iname!
90 Randomize Rules (17)
                                                                                         (17) tests that RANZOMIZATION works
   %%% iprobability!
                                                                                        properly.
   .01
93 %%% icode!
_{94} B = randn(10);
g = GraphBD('B', B);
97 g.set('RANDOMIZE', true);
98 g.set('ATTEMPTSPEREDGE', 4);
100 A = g.get('A');
assert(isequal(size(A{1}), size(B)), ... (18)
                                                                                        (18) tests that RANZOMIZATION returns a
[BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
                                                                                        matrix with same size.
   'GraphBD Randomize is not functioning well.')
g2 = GraphBD('B', B);
g2.set('RANDOMIZE', false);
108 g2.set('ATTEMPTSPEREDGE', 4);
A2 = g2.get('A');
random_A = g2.get('RANDOMIZATION', A2);
if all(A2{1}==0, "all")(19)
                                                                                        (19) tests that RANZOMIZATION returns a
     assert(isequal(A2{1}, random_A), ...
                                                                                        matrix of zeros when input matrix is all
     [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
                                                                                        zeros.
     'GraphBD Randomize is not functioning well.')
elseif isequal((length(A2{1}).^2) - length(A2{1}), sum(A2{1}==1, "all"))(20)
                                                                                        (20) tests that RANZOMIZATION returns a
     assert(isequal(A2{1}, random_A), ...
                                                                                        matrix of ones when input matrix is all
117
     [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
                                                                                        ones (except diagonal).
118
     'GraphBD Randomize is not functioning well.')
```

```
120 else (21)
     assert(~isequal(A2{1}, random_A), ...
     [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
     'GraphBD Randomize is not functioning well.')
124 end
125
assert(isequal(numel(find(A2{1})), numel(find(random_A))), ... (22)
[BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
   'GraphBD Randomize is not functioning well.')
129
_{130} deg_A = sum(A2\{1\}, 2);
_{131} deg_B = sum(random_A, 2);
132 [h, p, ks2stat] = kstest2(deg_A, deg_B);
134 assert(isequal(0, h), ... % (23)
135 [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
_{136} 'GraphBD Randomize is not functioning well.')
```

(21) tests that new random matrix is different from original one.

(22) tests that new random matrix has the same number of nodes as the original one

(23) tests that new random matrix has the same degree distribution as the original one

Implementation of multilayer graphs

Weighted directed multilayer graph (MultilayerWD)

You can now use GraphBD as the basis to implement the MultilayerWD graph. The parts of the code that are modified are highlighted. A multilayer graph allows connections between any nodes across the multiple layers, where all layers are interconnected following a categorical fashion.

Code 5: MultilayerWD element header. The header section of generator code in _MultilayerWD.gen.m provides the general information about the MultilayerWD element. ← Code 1

```
1 %% iheader!
2 MultilayerWD < Graph (g, multilayer weighted directed graph) is a multilayer
        weighted directed graph.
4 %% idescription!
_{\scriptsize 5} In a multilayer weighted directed (WD) graph, layers could have different
      number of nodes with within-layer weighted directed edges, associated
       with a real number between 0 and 1 and indicating the strength of the
       connection. The connectivity matrices are symmetric (within layer). All
       node connections are allowed between layers.
7 %%% ibuild!
8 1
```

Code 6: MultilayerWD element prop update. The props_update section of the generator code in _MultilayerWD.gen.m updates the properties of MultilayerWD. ← Code 2

```
%% iprops_update!
3 %%% iprop!
4 NAME (constant, string) is the name of the multilayer weighted directed
      graph.
5 %%% idefault!
6 'MultilayerWD'
8 %% iprop!
9 DESCRIPTION (constant, string) is the description of the multilayer weighted
        directed graph.
10 %%% idefault!
11 'In a multilayer weighted directed (WD) graph, layers could have different
       number of nodes with within-layer weighted directed edges, associated
       with a realnumber between {\tt 0} and {\tt 1} and indicating the strength of the
       connection. The connectivity matrices are symmetric (within layer). All
        node connections are allowed between layers.'
13 %% iprop!
14 TEMPLATE (parameter, item) is the template of the multilayer weighted
       directed graph
16 %% iprop!
17 ID (data, string) is a few-letter code of the multilayer weighted directed
       graph.
```

```
18 %%% idefault!
19 'MultilayerWD ID'
21 %% iprop!
22 LABEL (metadata, string) is an extended label of the multilayer weighted
      directed graph.
23 %%% idefault!
24 'MultilayerWD label'
26 %% iprop!
27 NOTES (metadata, string) are some specific notes about the multilayer
       weighted directed graph.
28 %%% idefault!
29 'MultilayerWD notes'
31 %% iprop!
32 GRAPH_TYPE (constant, scalar) returns the graph type __Graph.MULTILAYER__.
33 %%% idefault!
34 Graph.MULTILAYER
36 %% iprop!
37 CONNECTIVITY_TYPE (query, smatrix) returns the connectivity type __Graph.
       WEIGHTED__ * ones(layernumber).
38 %%% icalculate!
39 if isempty(varargin)
40 layernumber = 1;
_{4^{1}} else
42 layernumber = varargin{1};
44 value = Graph.WEIGHTED * ones(layernumber);
46 %% iprop!
47 DIRECTIONALITY_TYPE (query, smatrix) returns the directionality type __Graph
       .DIRECTED_{--} * ones(layernumber).
48 %%% icalculate!
49 if isempty(varargin)
   layernumber = 1;
51 else
1 layernumber = varargin{1};
54 value = Graph.DIRECTED * ones(layernumber);
56 %% iprop!
57 SELFCONNECTIVITY_TYPE (query, smatrix) returns the self-connectivity type
       __Graph.NONSELFCONNECTED__ on the diagonal and __Graph.SELFCONNECTED__
       off diagonal.
58 %%% icalculate!
59 if isempty(varargin)
   layernumber = 1;
61 else
   layernumber = varargin{1};
64 value = Graph.SELFCONNECTED * ones(layernumber);
65 value(1:layernumber+1:end) = Graph.NONSELFCONNECTED;
67 %%% iprop!
68 NEGATIVITY_TYPE (query, smatrix) returns the negativity type __Graph.
       NONNEGATIVE__ * ones(layernumber).
69 %%% icalculate!
70 if isempty(varargin)
1 layernumber = 1;
```

```
<sub>72</sub> else
     layernumber = varargin{1};
73
_{74} end
75 value = Graph.NONNEGATIVE * ones(layernumber);
78 A (result, cell) is the cell containing the within-layer weighted adjacency
_{79} matrices of the multilayer weighted directed graph and the connections
80 between layers.
82 %%% icalculate!
8_3 B = g.get('B');
84 L = length(B);
85 A = cell(L, L);
86 for i = 1:1:L(1)
    M = dediagonalize(B{i,i});
    M = semipositivize(M, 'SemipositivizeRule', g.get('SEMIPOSITIVIZE_RULE'));
    M = standardize(M, 'StandardizeRule', g.get('STANDARDIZE_RULE'));
     A(i, i) = \{M\};
     if ~isempty(A{i, i})
       for j = i+1:1:L
         M = semipositivize(B{i,j}, 'SemipositivizeRule', g.get('
93
        SEMIPOSITIVIZE_RULE'));
         M = standardize(M, 'StandardizeRule', g.get('STANDARDIZE_RULE'));
94
         A(i, j) = \{M\};
95
         M = semipositivize(B{j,i}, 'SemipositivizeRule', g.get('
        SEMIPOSITIVIZE_RULE'));
         M = standardize(M, 'StandardizeRule', g.get('STANDARDIZE_RULE'));
         A(j, i) = \{M\};
       end
     end
100
101 end
if g.get('RANDOMIZE')
    A = g.get('RANDOMIZATION', A);
104 end
105 value = A;
106 %%%% igui!
pr = PanelPropCell('EL', g, 'PROP', MultilayerWD.A, ...
     'TABLE_HEIGHT', s(40), ...
     'XYSLIDERLOCK', true, ...
109
     'XSLIDERSHOW', false, ...
110
     'YSLIDERSHOW', true, ...
111
     'YSLIDERLABELS', g.getCallback('ALAYERLABELS'), ...
     'YSLIDERWIDTH', s(5), ...
     'ROWNAME', g.getCallback('ANODELABELS'), ...
114
     'COLUMNNAME', g.getCallback('ANODELABELS'), ...
115
     varargin{:});
116
118 %% iprop!
119 PARTITIONS (result, rvector) returns the number of layers in the partitions
        of the graph.
   %%% icalculate!
   value = ones(1, g.get('LAYERNUMBER'));
122
   %% iprop! (2)
   ALAYERLABELS (query, stringlist) returns the layer labels to be used by the
        slider.
125 %%% icalculate!
126 alayerlabels = g.get('LAYERLABELS'); (3)
if isempty(alayerlabels) && ~isa(g.getr('A'), 'NoValue') % ensures that it's
```

(1) For each layer in MultilayerWD graph, the corresponding functions are applied as in the notes (8), (9), and (10) of Code 2.

(3) returns the labels of the graph layers provided by the user.

⁽²⁾ These are some properties of the graph adjacency matrix A used in its visualization. The list of properties that can be used are: ALAYERTICKS (to set ticks for each layer according to the layer number), ALAYERLABELS (to set labels for each layer), and ANODELABELS (to set the nodal labels for each layer)).

```
not unecessarily calculated
     alayerlabels = cellfun(@num2str, num2cell([1:1:g.get('LAYERNUMBER')]), '
        uniformoutput', false); (4)
129 end
130 value = alayerlabels;
131
   %%% iprop!
133 COMPATIBLE_MEASURES (constant, classlist) is the list of compatible measures
134 %%% idefault!
135 getCompatibleMeasures('MultilayerWD')
```

(4) constructs the labels of the layers based on the number of the layer (in case no layer labels were provided by the user).

Code 7: MultilayerWD element props. The props section of the generator code for _MultilayerWD.gen.m defines the properties to be used in MultilayerWD. ← Code 3

```
1 %% iprops!
3 %% iprop!
4 B (data, cell) is the input cell containing the multilayer adjacency
       matrices.
5 %%% idefault!
6 {[] []; [] []}
7 % igui! (1)
                                                                                        (1) Same as in note (2) of Code 3.
8 pr = PanelPropCell('EL', g, 'PROP', MultilayerWD.B, ...
    'TABLE_HEIGHT', s(40), ...
    'XSLIDERSHOW', true, ...
    'XSLIDERLABELS', g.get('LAYERLABELS'), ...
    'XSLIDERHEIGHT', s(3.5), ...
    'YSLIDERSHOW', false, ...
13
    'ROWNAME', g.getCallback('ANODELABELS'), ...
    'COLUMNNAME', g.getCallback('ANODELABELS'), ...
    varargin{:});
16
17
19 %% iprop!
20 SEMIPOSITIVIZE_RULE (parameter, option) determines how to remove the
      negative edges.
21 %%% isettings!
22 {'zero', 'absolute'}
24 %% iprop! (2)
                                                                                         (2) Same as in note (3) of Code 3.
25 STANDARDIZE_RULE (parameter, option) determines how to normalize the weights
        between 0 and 1.
26 %%% isettings!
27 {'threshold' 'range'}
30 ATTEMPTSPEREDGE (parameter, scalar) is the attempts to rewire each edge.
31 %%% idefault!
<sub>32</sub> 5
33
34 %% iprop!
_{
m 35} NUMBEROFWEIGHTS (parameter, scalar) specifies the number of weights sorted
       at the same time. (3)
36 %%% idefault!
<sub>37</sub> 10
                                                                                        using RANDOMIZATION.
39 %% iprop!
```

(3) defines the number of weights that will be sorted at the same time when

```
40 RANDOMIZATION (query, cell) is the attempts to rewire each edge.
41 %%% icalculate!
rng(g.get('RANDOM_SEED'), 'twister')
44 if isempty(varargin)
45 value = {};
   return
47 end
_{49} A = varargin{1};
50 attempts_per_edge = g.get('ATTEMPTSPEREDGE');
_{52} for i = 1:length(A) (4)
    tmp_a = A\{i,i\};
53
54
   tmp_g = GraphWD(); (5)
    tmp_g.set('ATTEMPTSPEREDGE', g.get('ATTEMPTSPEREDGE'));
    tmp_g.set('NUMBEROFWEIGHTS', g.get('NUMBEROFWEIGHTS'));
    random_A = tmp_g.get('RANDOMIZATION', {tmp_a});
    A\{i, i\} = random_A;
60 end
61 value = A:
```

- (4) iterates over each layer in MultilayerWD to randomize it.
- (5) initizalizes empty GraphWD to get RANDOMIZATION property from it.

Code 8: MultilayerWD element tests. The tests section from the element generator _MultilayerWD.gen.m. ← Code 4

```
1 %% itests!
3 %% iexcluded_props!
4 [MultilayerWD.PFGA MultilayerWD.PFGH]
6 %% itest!
7 %%% iname!
8 Constructor - Full
9 %%% iprobability!
10 .01
11 %%% icode!
B1 = rand(randi(10));
_{13} B2 = rand(randi(10));
_{14} B3 = rand(randi(10));
15 B12 = rand(size(B1, 1), size(B2, 2));
16 B13 = rand(size(B1, 1), size(B3, 2));
_{17} B23 = rand(size(B2, 1),size(B3, 2));
18 B21 = rand(size(B2, 1),size(B1, 2));
19 B31 = rand(size(B3, 1), size(B1, 2));
20 B32 = rand(size(B3, 1), size(B2, 2));
21 B = {
22 B1
                                                                  B13
                                  B12
    B21
                                  B2
                                                                  B23
23
    B31
                                  B32
                                                                  ВЗ
25 };
26 g = MultilayerWD('B', B);
27 g.get('A_CHECK'
28 A1 = standardize(semipositivize(dediagonalize(B1)));
29 A2 = standardize(semipositivize(dediagonalize(B2)));
30 A3 = standardize(semipositivize(dediagonalize(B3)));
_{31} A12 = standardize(semipositivize(B12));
A13 = standardize(semipositivize(B13));
33 A23 = standardize(semipositivize(B23));
34 A21 = standardize(semipositivize(B21));
```

```
35 A31 = standardize(semipositivize(B31));
36 A32 = standardize(semipositivize(B32));
_{37} B{1,1} = A1;
_{38} B{2,2} = A2;
_{39} B{3,3} = A3;
_{40} B{1,2} = A12;
B{1,3} = A13;
B\{2,3\} = A23;
_{43} B{2,1} = A21;
B{3,1} = A31;
B{3,2} = A32;
_{46} A = B;
47 assert(isequal(g.get('A'), A), ...
   [BRAPH2.STR ': MultilayerWD: ' BRAPH2.FAIL_TEST], ...
    'MultilayerWD is not constructing well.')
51 %% itest!
52 %%% iname!
53 Randomize Rules
54 %%% iprobability!
55 .01
56 %%% icode!
57 B1 = rand(randi(10));
_{58} B2 = rand(randi(10));
59 B3 = rand(randi(10));
60 B12 = rand(size(B1, 1), size(B2, 2));
_{61} B13 = rand(size(B1, 1),size(B3, 2));
62 B23 = rand(size(B2, 1), size(B3, 2));
63 B21 = rand(size(B2, 1), size(B1, 2));
B31 = rand(size(B3, 1), size(B1, 2));
65 B32 = rand(size(B3, 1), size(B2, 2));
^{66} B = {
                                    B12
                                                                     B13
67
   B21
                                    B2
                                                                     B23
                                    B32
   B31
                                                                     B3
<sub>70</sub> };
_{71} g = MultilayerWD('B', B);
72 g.set('RANDOMIZE', true);
73 g.set('ATTEMPTSPEREDGE', 4);
74 g.get('A_CHECK')
_{76} A = g.get('A')
_{78} assert(isequal(size(A{1})), size(B{1})), ...
79 [BRAPH2.STR 'MultilayerWD:' BRAPH2.FAIL_TEST], ... 'MultilayerWD Randomize
        is not functioning well.')
g_1 g2 = MultilayerWD('B', B);
82 g2.set('RANDOMIZE', true);
83 g2.set('ATTEMPTSPEREDGE', 4);
84 g2.get('A_CHECK')
85 \text{ A2} = g2.get('A');
86 \text{ random\_A} = g2.get('RANDOMIZATION', A2);
ss for i = 1:length(A2) (1)
    if all(A2{i, i}==0, "all") %if all edges are zero, the new random matrix
        is all zeros
       assert(isequal(A2{i, i}, random_A{i, i}), ...
       [BRAPH2.STR ':MultilayerWD:' BRAPH2.FAIL_TEST], ...
       'MultilayerWD Randomize is not functioning well.')
    elseif\ is equal((length(A2\{i,\ i\}).^2)-\ length(A2\{i,\ i\}),\ sum(A2\{i,\ i\}==1,\ "
```

1) tests RANDOMIZATION as in Code 4 for each layer in A2.

```
all")) %if all nodes (except diagonal) are one, the random matrix is
       the same as original
       assert(isequal(A2{i, i}, random_A{i, i}), ...
94
       [BRAPH2.STR ':MultilayerWD:' BRAPH2.FAIL_TEST], ...
       'MultilayerWD Randomize is not functioning well.')
96
97
      assert(~isequal(A2{i, i}, random_A{i, i}), ...
       [BRAPH2.STR ':MultilayerWD:' BRAPH2.FAIL_TEST], ...
       'MultilayerWD Randomize is not functioning well.')
100
101
102 assert(isequal(numel(find(A2{i, i}))), numel(find(random_A{i, i}))), ... %
       check same number of nodes
103 [BRAPH2.STR ':MultilayerWD:' BRAPH2.FAIL_TEST], ...
'MultilayerWD Randomize is not functioning well.')
105 end
```

Binary undirected multilayer graph with fixed thresholds (MultiplexBUT)

Now you will implement the MultiplexBUT graph building on the previous codes GraphBD and MultilayerWD. Again, the differences will be highlighted. A multiplex graph is a type of multilayer graph where interlayer edges are allowed only between homologous nodes. In this case, the layers follow a categorical architecture, which means that all layers are interconnected.

Code 9: MultiplexBUT element header. The header section of the generator code in _MultiplexBUT.gen.m provides the general information about the MultiplexBUT element. ← Code 1

```
1 %% iheader
2 MultiplexBUT < MultiplexWU (g, binary undirected multiplex with fixed
       thresholds) is a binary undirected multiplex with fixed thresholds. (1)
4 %%% idescription!
5 In a binary undirected multiplex with fixed thresholds (BUT), the layers are
       those of binary undirected (BU) multiplex graphs derived from the same
       weighted supra-connectivity matrices binarized at different thresholds
       .The supra-connectivity matrix has a number of partitions equal to the
      number of thresholds.
7 %%% ibuild!
8 1
```

(1) MultiplexBUT is a child of MultiplexWU, which in turn derives from Graph.

Code 10: MultiplexBUT element prop update. The props_update section of the generator code in _MultiplexBUT.gen.m updates the properties of MultiplexBUT. ← Code 2

```
1 %% iprops_update!
3 %% iprop!
4 NAME (constant, string) is the name of the binary undirected multiplex with
      fixed thresholds
5 %%% idefault!
6 'MultiplexBUT'
8 %% iprop!
9 DESCRIPTION (constant, string) is the description of the binary undirected
       multiplex with fixed thresholds.
10 %%% idefault!
11 'In a binary undirected multiplex with fixed thresholds (BUT), the layers
       are those of binary undirected (BU) multiplex graphs derived from the
       same weighted supra-connectivity matrices binarized at different
       thresholds. The supra-connectivity matrix has a number of partitions
       equal to the number of thresholds.
13 %% iprop!
14 TEMPLATE (parameter, item) is the template of the binary undirected
       multiplex with fixed thresholds.
16 %% iprop!
17 ID (data, string) is a few-letter code of the binary undirected multiplex
       with fixed thresholds
18 %%% idefault!
```

```
'MultiplexBUT ID'
21 %%% iprop!
22 LABEL (metadata, string) is an extended label of the binary undirected
      multiplex with fixed thresholds.
23 %%% idefault!
24 'MultiplexBUT label'
26 %% iprop!
27 NOTES (metadata, string) are some specific notes about the binary undirected
        multiplex with fixed thresholds.
28 %%% idefault!
29 'MultiplexBUT notes'
31 %% iprop!
32 GRAPH_TYPE (constant, scalar) returns the graph type __Graph.MULTIPLEX__.
33 %%% idefault!
34 Graph.MULTIPLEX
35
36 %% iprop!
37 CONNECTIVITY_TYPE (query, smatrix) returns the connectivity type __Graph.
       BINARY__ * ones(layernumber).
38 %%% icalculate!
39 if isempty(varargin)
   layernumber = 1;
41 else
42 layernumber = varargin{1};
43 end
44 value = Graph.BINARY * ones(layernumber);
46 %% iprop!
47 DIRECTIONALITY_TYPE (query, smatrix) returns the directionality type __Graph
      .UNDIRECTED__ * ones(layernumber).
48 %%% icalculate!
49 if isempty(varargin)
   layernumber = 1;
51 else
52
   layernumber = varargin{1};
53 end
value = Graph.UNDIRECTED * ones(layernumber);
56 %% iprop!
57 SELFCONNECTIVITY_TYPE (query, smatrix) returns the self-connectivity type
       __Graph.NONSELFCONNECTED__ on the diagonal and __Graph.SELFCONNECTED_
       off diagonal.
58 %%% icalculate!
59 if isempty(varargin)
   layernumber = 1;
61 else
62 layernumber = varargin{1};
64 value = Graph.SELFCONNECTED * ones(layernumber);
65 value(1:layernumber+1:end) = Graph.NONSELFCONNECTED;
67 %%% iprop!
{\it 68} NEGATIVITY_TYPE (query, smatrix) returns the negativity type {\it \_\_}Graph.
       NONNEGATIVE__ * ones(layernumber).
69 %%% icalculate!
70 if isempty(varargin)
1 layernumber = 1;
72 else
```

```
layernumber = varargin{1};
75 value = Graph.NONNEGATIVE * ones(layernumber);
77 %% iprop!
78 A (result, cell) is the cell containing multiplex binary adjacency matrices
        of the binary undirected multiplex.
80 %%%% icalculate!
81 \text{ A\_WU} = \text{calculateValue@MultiplexWU(g, prop);} (1)
83 thresholds = g.get('THRESHOLDS'); (2)
84 L = length(A_WU); % number of layers (3)
85 A = cell(length(thresholds) * L); (4)
_{87} if L > 0 && ~isempty(cell2mat(A_WU))
    A(:, :) = \{ eye(length(A_WU\{1, 1\})) \};
    for i = 1:1:length(thresholds)(5)
       threshold = thresholds(i);
       layer = 1;
       for j = (i - 1) * L + 1:1:i * L (6)
92
         A{j, j} = dediagonalize(binarize(A_WU{layer, layer}, 'threshold',
        threshold)); (7)
         layer = layer + 1;
       end
     end
<sub>97</sub> end
98 if g.get('RANDOMIZE')
    A = g.get('RANDOMIZATION', A);
100 end
101 value = A:
102
103 %%% igui! (8)
pr = PanelPropCell('EL', g, 'PROP', MultiplexBUT.A, ...
     'TABLE_HEIGHT', s(40), ...
105
     'XYSLIDERLOCK', true, ...
106
     'XSLIDERSHOW', false, ...
107
     'YSLIDERSHOW', true, ...
     'YSLIDERLABELS', g.getCallback('ALAYERLABELS'), ...
     'YSLIDERWIDTH', s(5), ...
110
     'ROWNAME', g.getCallback('ANODELABELS'), ...
111
112
     'COLUMNNAME', g.getCallback('ANODELABELS'), ...
113
     varargin{:});
114
115 %% iprop!
116 PARTITIONS (result, rvector) returns the number of layers in the partitions
        of the graph.
117 %%% icalculate!
118 l = g.get('LAYERNUMBER');
thresholds = g.get('THRESHOLDS');
value = ones(1, length(thresholds)) * l / length(thresholds);
122 %% iprop!
123 ALAYERLABELS (query, stringlist) returns the layer labels to be used by the
        slider
124 %%% icalculate!
125 alayerlabels = g.get('LAYERLABELS');
if ~isa(q.getr('A'), 'NoValue') && length(alayerlabels) ~= q.get('
        LAYERNUMBER') % ensures that it's not unecessarily calculated
```

- (1) calculates the graph MultiplexWU calling its parent MultiplexWU.
- (2) gets the thresholds to be applied to A_WU.
- (3) gets the number of layers in graph $\widetilde{A_WU}$.
- (4) The new MultiplexBUT graph will have L layers for each threshold applied.
- (5) iterates over all the thresholds to be applied.
- (6) iterates over all the layers in A_WU.
- (7) binarizes the present layer of the A_WU graph according to the present threshold.
- (8) Same as in note (2) of Code 2.

```
thresholds = cellfun(@num2str, num2cell(g.get('THRESHOLDS')), '
127
        uniformoutput', false);
     if length(alayerlabels) == length(g.get('B'))
       blayerlabels = alayerlabels;
130
     else % includes isempty(layerlabels)
131
       blayerlabels = cellfun(@num2str, num2cell([1:1:length(g.get('B'))]), '
132
       uniformoutput', false);
133
134
     alayerlabels = {};
135
     for i = 1:1:length(thresholds)(9)
136
      for j = 1:1:length(blayerlabels)
137
         alayerlabels = [alayerlabels, [blayerlabels\{j\} '|' thresholds\{i\}]];
138
139
140
141 end
   value = alayerlabels;
142
143
144 %% iprop!
145 COMPATIBLE_MEASURES (constant, classlist) is the list of compatible measures
146 %%% idefault!
147 getCompatibleMeasures('MultiplexBUT')
148
149 %% iprop!
150 ATTEMPTSPEREDGE (parameter, scalar) is the attempts to rewire each edge.
151 %%% idefault!
152 5
154 %% iprop!
155 RANDOMIZATION (query, cell) is the attempts to rewire each edge.
156 %%% icalculate!
rng(g.get('RANDOM_SEED'), 'twister')
159 if isempty(varargin)
   value = {};
    return
162 end
163
_{164} A = varargin{1};
165 attempts_per_edge = g.get('ATTEMPTSPEREDGE');
_{167} for i = 1:length(A)
     tmp_a = A\{i,i\};
168
169
     random_g = GraphBU(); (10)
170
     random_g.set('ATTEMPTSPEREDGE', g.get('ATTEMPTSPEREDGE'));
     random_A = random_g.get('RANDOMIZATION', {tmp_a});
    A\{i, i\} = random_A;
173
174 end
175 value = A;
```

9 sets the labels of the layers considering the thresholds and the number of layers in each multiplex graph for each threshold

(10) Same as in Code 6 but using GraphBU.

Code 11: MultiplexBUT element props. The props section of the generator code in _MultiplexBUT.gen.m defines the properties to be used in MultiplexBUT. ← Code 3

```
%% iprops!
```

```
3 %% iprop!
4 THRESHOLDS (parameter, rvector) is the vector of thresholds.
5 %%% igui! (1)
6 pr = PanelPropRVectorSmart('EL', g, 'PROP', MultiplexBUT.THRESHOLDS, ...
    'MAX', 1, ...
   'MIN', -1, ...
   varargin{:});
```

Code 12: MultiplexBUT element tests. The tests section from the element generator _MultiplexBUT.gen.m. ← Code 4

```
%% itests!
3 %% itest!
4 %%% iname!
5 Constructor - Full
6 %%% iprobability!
7 .01
8 %%% icode!
_{9} B1 = [
0 .1 .2 .3 .4
   .1 0 .1 .2 .3
   .2 .1 0 .1 .2
   .3 .2 .1 0 .1
   .4 .3 .2 .1 0
   ];
_{16} B = {B1, B1, B1}; (1)
_{17} thresholds = [0 .1 .2 .3 .4]; (2)
18 g = MultiplexBUT('B', B, 'THRESHOLDS', thresholds);
g.get('A_CHECK')
22 A = g.get('A');
for i = 1:1:length(B) * length(thresholds)
   for j = 1:1:length(B) * length(thresholds)
      if i == i
25
        threshold = thresholds(floor((i - 1) / length(B)) + 1);
26
        assert(isequal(A{i, i}, binarize(B1, 'threshold', threshold)), ...
27
        [BRAPH2.STR ':MultiplexBUT:' BRAPH2.FAIL_TEST], ...
        'MultiplexBUT is not constructing well.')
29
      else
        assert(isequal(A{i, j}, eye(length(B1))), ...
31
        [BRAPH2.STR ':MultiplexBUT: 'BRAPH2.FAIL_TEST], ...
32
         'MultiplexBUT is not constructing well.')
33
34
    end
35
36 end
38 %% itest!
39 %%% iname!
40 Randomize Rules
41 %%% iprobability!
42 .01
43 %%% icode!
_{44} B11 = randn(10);
_{46} B12 = rand(size(B11,1),size(B11,2));
48 B= {B11 B12 B12;
   B12 B11 B12;
```

1) PanelPropRVectorSmart plots the panel for a row vector with an edit field. Smart means that (almost) any MatLab expression leading to a correct row vector can be introduced in the edit field. Also, the value of the vector can be limited between some MIN and MAX.

- (1) creates an example of the necessary input adjacency matrices.
- (2) defines the thresholds.

```
50 B12 B12 B11};
_{51} thresholds = [0.51];
g = MultilayerBUT('B', B, 'THRESHOLDS', thresholds);
54 g.set('RANDOMIZE', true);
55 g.set('ATTEMPTSPEREDGE', 4);
56 g.get('A_CHECK')
_{58} A = g.get('A');
60 assert(isequal(size(A{1}), size(B{1})), ...
61 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ... 'MultilayerBUT
       Randomize is not functioning well.')
63 g2 = MultilayerBUT('B', B, 'THRESHOLDS', thresholds);
64 g2.set('RANDOMIZE', false);
65 g2.set('ATTEMPTSPEREDGE', 4);
66 A2 = g2.get('A');
67 random_A = g2.get('RANDOMIZATION', A2);
_{69} for i = 1:length(A2)
    if all(A2{i, i}==0, "all") %if all edges are zero, the new random matrix
       is all zeros
      assert(isequal(A2{i, i}, random_A{i, i}), ...
      [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
      'MultilayerBUT Randomize is not functioning well.')
73
   elseif isequal((length(A2\{i, i\}).^2)- length(A2\{i, i\}), sum(A2\{i, i\}==1, "
       all")) %if all nodes (except diagonal) are one, the random matrix is
       the same as original
      assert(isequal(A2{i, i}, random_A{i, i}), ...
75
      [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
      'MultilayerBUT Randomize is not functioning well.')
      assert(~isequal(A2{i, i}, random_A{i, i}), ...
79
      [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
80
       'MultilayerBUT Randomize is not functioning well.')
81
82
83
  assert(isequal(numel(find(A2{i, i})), numel(find(random_A{i, i}))), ... %
       check same number of nodes
85 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
  'MultilayerBUT Randomize is not functioning well.')
88 assert(issymmetric(random_A{i, i}), ... % check symmetry (3)
89 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
  'MultilayerBUT Randomize is not functioning well.')
```

92 end

(3) checks symmetry of each layer in the new random graph random_A since they are undirected.

1 OrdMxBUT is a child of OrdMxWU,

which in turn derives from Graph.

Binary undirected ordinal multiplex graph with fixed thresholds (OrdMxBUT)

Finally, you will implement the OrdMxBUT graph based on the previous codes GraphBD, MultilayerWD and MultiplexBUT. Again the differences will be highlighted. An ordered multiplex is a type of multiplex graph that consists of a sequence of layers with edges between corresponding nodes in subsequent layers.

Code 13: OrdMxBUT element header. The header section of the generator code in _OrdMxBUT.gen.m provides the general information about the OrdMxBUT element. ← Code 1

```
1 %% iheader
2 OrdMxBUT < OrdMxWU (g, ordinal multiplex binary undirected with fixed
       thresholds) is a binary undirected ordinal multiplex with fixed
       thresholds. (1)
4 %% idescription!
5 In a binary undirected ordinal multiplex with fixed thresholds (BUT), all
       the layers consist of binary undirected (BU) multiplex graphs derived
       from the same weighted supra-connectivity matrices binarized at
       different thresholds. The supra-connectivity matrix has a number of
       partitions equal to the number of thresholds. The layers are connected
       in an ordinal fashion, i.e., only consecutive layers are connected.
7 %%% ibuild!
8 1
```

Code 14: OrdMxBUT element prop update. The props_update section of the generator code in _OrdMxBUT.gen.m updates the properties of OrdMxBUT. ← Code 10

```
1 %% iprops_update!
3 %% iprop!
4 NAME (constant, string) is the name of the binary undirected ordinal
      multiplex with fixed thresholds.s
5 %%% idefault!
6 'OrdMxBUT'
8 %% iprop!
9 DESCRIPTION (constant, string) is the description of the binary undirected
       ordinal multiplex with fixed thresholds.
10 %%% idefault!
11 'In a binary undirected ordinal multiplex with fixed thresholds (BUT), all
       the layers consist of binary undirected (BU) multiplex graphs derived
       from the same weighted supra-connectivity matrices binarized at
       different thresholds. The supra-connectivity matrix has a number of
       partitions equal to the number of thresholds. The layers are
       connectedin an ordinal fashion, i.e., only consecutive layers are
       connected.'
13 %% iprop!
14 TEMPLATE (parameter, item) is the template of the binary undirected ordinal
       multiplex with fixed thresholds
16 %% iprop!
```

```
17 ID (data, string) is a few-letter code of the binary undirected ordinal
       multiplex with fixed thresholds
18 %%% idefault!
'0rdMxBUT ID'
22 LABEL (metadata, string) is an extended label of the binary undirected
      ordinal multiplex with fixed thresholds.
23 %%% idefault!
24 'OrdMxBUT label'
26 %% iprop!
27 NOTES (metadata, string) are some specific notes about the binary undirected
       ordinal multiplex with fixed thresholds.
28 %%% idefault!
29 'OrdMxBUT notes'
31 %% iprop!
32 GRAPH_TYPE (constant, scalar) returns the graph type __Graph.
       ORDERED_MULTIPLEX__.
33 %%% idefault!
34 Graph.ORDERED_MULTIPLEX
35
36 %% iprop!
37 CONNECTIVITY_TYPE (query, smatrix) returns the connectivity type __Graph.
     BINARY__ * ones(layernumber).
38 %%% icalculate!
39 if isempty(varargin)
  layernumber = 1;
41 else
42 layernumber = varargin{1};
43 end
44 value = Graph.BINARY * ones(layernumber);
46 %% iprop!
47 DIRECTIONALITY_TYPE (query, smatrix) returns the directionality type __Graph
       .UNDIRECTED__ * ones(layernumber).
48 %%% icalculate!
49 if isempty(varargin)
50 layernumber = 1;
51 else
1 layernumber = varargin{1};
53 end
54 value = Graph.UNDIRECTED * ones(layernumber);
56 %% iprop!
57 SELFCONNECTIVITY_TYPE (query, smatrix) returns the self-connectivity type
        __Graph.NONSELFCONNECTED__ on the diagonal and __Graph.SELFCONNECTED_
       off diagonal.
58 %%% icalculate!
59 if isempty(varargin)
  layernumber = 1;
61 else
62 layernumber = varargin{1};
64 value = Graph.SELFCONNECTED * ones(layernumber);
65 value(1:layernumber+1:end) = Graph.NONSELFCONNECTED;
67 %%% iprop!
68 NEGATIVITY_TYPE (query, smatrix) returns the negativity type __Graph.
      NONNEGATIVE__ * ones(layernumber).
```

```
69 %%% icalculate!
70 if isempty(varargin)
   layernumber = 1;
72 else
   layernumber = varargin{1};
73
74 end
75 value = Graph.NONNEGATIVE * ones(layernumber);
77 %% iprop!
78 A (result, cell) is the cell containing binary supra-adjacency matrix of the
        binary undirected multiplex with fixed thresholds (BUT).
80 %%% icalculate!
81 A_WU = calculateValue@OrdMxWU(g, prop);(1)
83 thresholds = g.get('THRESHOLDS'); (2)
84 L = length(A_WU); % number of layers
85 A = cell(length(thresholds)*L);
_{87} if L > 0 && ~isempty(cell2mat(A_WU))
    A(:, :) = \{zeros(length(A_WU\{1, 1\}))\};
     for i = 1:1:length(thresholds)(3)
89
       threshold = thresholds(i);
       layer = 1;
91
       for j = (i - 1) * L + 1:1:i * L (4)
         for k = (i - 1) * L + 1:1:i * L
93
           if j == k(5)
94
             A{j, j} = dediagonalize(binarize(A_WU{layer, layer}, 'threshold',
        threshold));
           elseif (j-k)==1 \mid | (k-j)==1 (6)
             A(j, k) = \{eye(length(A\{1, 1\}))\};
97
           else (7)
             A(j, k) = \{zeros(length(A\{1, 1\}))\};
99
           end
         end
101
         layer = layer + 1;
102
103
     end
104
105 end
if g.get('RANDOMIZE')
    A = g.get('RANDOMIZATION', A);
108 end
109 value = A;
110
111 %%%% iqui!
pr = PanelPropCell('EL', g, 'PROP', OrdMxBUT.A, ...
     'TABLE_HEIGHT', s(40), ...
     'XYSLIDERLOCK', true, ...
114
     'XSLIDERSHOW', false, ...
115
     'YSLIDERSHOW', true, ...
116
     \verb|'YSLIDERLABELS'|, g.getCallback('ALAYERLABELS')|, \ldots
117
     'YSLIDERWIDTH', s(5), ...
     'ROWNAME', g.getCallback('ANODELABELS'), ...
119
     'COLUMNNAME', g.getCallback('ANODELABELS'), ...
120
121
     varargin{:});
123 %% iprop!
124 PARTITIONS (result, rvector) returns the number of layers in the partitions
        of the graph.
```

- (1) calculates the graph OrdMxWU calling the parent OrdMxWU.
- (2) Same as in notes (2), (3), and (4) of Code 10...
- (3) constructs an ordinal muliplex binary undirected graph for each threshold.
- (4) loops over the layers of A_-Wu for each threshold.
- (5) sets the layers constructed by binarizing A_Wu according to the present threshold on the diagonal of the supraadjacency matrix.
- (6) connects consecutive layers.
- (7) does NOT connect NONconsecutive layers.

```
125 %%% icalculate!
126 l = g.get('LAYERNUMBER');
127 thresholds = g.get('THRESHOLDS');
value = ones(1, length(thresholds)) * l / length(thresholds);
130 %% iprop!
131 ALAYERLABELS (query, stringlist) returns the layer labels to be used by the
       slider.
132 %%% icalculate!
133 alayerlabels = g.get('LAYERLABELS');
if ~isa(g.getr('A'), 'NoValue') && length(alayerlabels) ~= g.get('
        LAYERNUMBER') % ensures that it's not unecessarily calculated
     thresholds = cellfun(@num2str, num2cell(g.get('THRESHOLDS')), '
       uniformoutput', false);
136
     if length(alayerlabels) == length(g.get('B'))
137
      blayerlabels = alayerlabels;
138
     else % includes isempty(layerlabels)
139
       blayerlabels = cellfun(@num2str, num2cell([1:1:length(g.get('B'))]), '
140
       uniformoutput', false);
141
142
     alayerlabels = {};
143
     for i = 1:1:length(thresholds)
144
      for j = 1:1:length(blayerlabels)
145
       alayerlabels = [alayerlabels, [blayerlabels{j} '|' thresholds{i}]];
      end
147
148
149 end
150 value = alayerlabels;
152 %% iprop!
153 COMPATIBLE_MEASURES (constant, classlist) is the list of compatible measures
154 %%% idefault!
155 getCompatibleMeasures('OrdMxBUT')
156
158 ATTEMPTSPEREDGE (parameter, scalar) is the attempts to rewire each edge.
159 %%% idefault!
160 5
161
162 %% iprop!
_{163} RANDOMIZATION (query, cell) is the attempts to rewire each edge. (8)
                                                                                        (8) same as in Code 10.
164 %%% icalculate!
rng(g.get('RANDOM_SEED'), 'twister')
167 if isempty(varargin)
168 value = {};
    return
169
<sub>170</sub> end
_{172} A = varargin{1};
173 attempts_per_edge = g.get('ATTEMPTSPEREDGE');
174
_{175} for i = 1:length(A)
    tmp_a = A\{i,i\};
176
177
     random_g = GraphBU();
178
     random_g.set('ATTEMPTSPEREDGE', g.get('ATTEMPTSPEREDGE'));
179
     random_A = random_g.get('RANDOMIZATION', {tmp_a});
```

```
A{i} A{i} = random_A;
182 end
183 value = A;
```

Code 15: OrdMxBUT element props. The props section of generator code for _OrdMxBUT.gen.m defines the properties to be used in MultiplexBUT. ← Code 11

```
1 %% iprops!
3 %% iprop!
4 THRESHOLDS (parameter, rvector) is the vector of thresholds.
6 pr = PanelPropRVectorSmart('EL', g, 'PROP', OrdMxBUT.THRESHOLDS,
7 'MAX', 1, ...
   'MIN', -1, ...
  varargin{:});
```

Code 16: OrdMxBUT element tests. The tests section from the element generator _0rdMxBUT.gen.m. ← Code 12

```
1 %% itests!
3 %% iexcluded_props!
4 [OrdMxBUT.PFGA OrdMxBUT.PFGH]
6 %%% itest!
7 %%% iname!
8 Constructor - Full
9 %%% iprobability!
10 .01
11 %%% icode!
12 B1 = [
13 0 .1 .2 .3 .4
.1 0 .1 .2 .3
    .2 .1 0 .1 .2
   .3 .2 .1 0 .1
.4 .3 .2 .1 0
18 ];
_{19} B = {B1, B1, B1};
20 thresholds = [0 .1 .2 .3 .4];
g = OrdMxBUT('B', B, 'THRESHOLDS', thresholds);
g.get('A_CHECK')
<sub>25</sub> A = g.get('A');
for i = 1:1:length(thresholds)
   threshold = thresholds(i);
    for j = (i - 1) * length(B) + 1:1:i * length(B)
     for k = (i - 1) * length(B) + 1:1:i * length(B)
       if j == k
          assert(isequal(A{j, j}, binarize(B1, 'threshold', threshold)), ...
31
            [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
32
            'OrdMxBUT is not constructing well.')
33
        elseif (j-k)==1 || (k-j)==1
34
          assert(isequal(A{j, k}, eye(length(B1))), ...
            [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
            'OrdMxBUT is not constructing well.')
        else
```

```
assert(isequal(A{j, k}, zeros(length(B1))), ...
39
             [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
40
             'OrdMxBUT is not constructing well.')
41
42
         end
      end
43
    end
44
45 end
47 %% itest!
48 %%% iname!
                                                                                          (1) same as in Code 12.
49 Randomize Rules (1)
50 %%% iprobability!
51 .01
52 %%% icode!
_{53} B1 = randn(10);
_{54} B = {B1, B1, B1};
55 thresholds = [0 .1 .2 .3 .4];
56 g = OrdMxBUT('B', B, 'THRESHOLDS', thresholds);
58 g.set('RANDOMIZE', true);
59 g.set('ATTEMPTSPEREDGE', 4);
60 g.get('A_CHECK')
62 A = g.get('A');
64 assert(isequal(size(A{1})), size(B{1})), ...
65 [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
66 'OrdMxBUT Randomize is not functioning well.')
68 g2 = OrdMxBUT('B', B, 'THRESHOLDS', thresholds);
69 g2.set('RANDOMIZE', false);
g2.set('ATTEMPTSPEREDGE', 4);
71 \text{ A2} = g2.get('A');
random_A = g2.get('RANDOMIZATION', A2);
_{74} for i = 1:length(A2)
    if all(A2{i, i}==0, "all") %if all edges are zero, the new random matrix
        is all zeros
       assert(isequal(A2\{i,\ i\},\ random\_A\{i,\ i\}),\ \dots
       [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
       'OrdMxBUT Randomize is not functioning well.')
78
       elseif isequal((length(A2\{i, i\}).^2)- length(A2\{i, i\}), sum(A2\{i, i\}==1,
79
        "all")) %if all nodes (except diagonal) are one, the random matrix is
       the same as original
       assert(isequal(A2{i, i}, random_A{i, i}), ...
80
       [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
81
       'OrdMxBUT Randomize is not functioning well.')
82
83
    else
      assert(\sim\!isequal(A2\{i,\ i\},\ random\_A\{i,\ i\}),\ \dots
84
       [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
85
       'OrdMxBUT Randomize is not functioning well.')
\mathbf{89} \text{ assert(isequal(numel(find(A2\{i,\ i\})),\ numel(find(random\_A\{i,\ i\}))),\ } \ldots\ \%
      check same number of nodes
  [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
  'OrdMxBUT Randomize is not functioning well.')
93 assert(issymmetric(random_A{i, i}), ... % check symmetry
94 [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
95 'OrdMxBUT Randomize is not functioning well.')
```



₉₇ end