

Implement a New Graph

The BRAPH 2 Developers

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This is the developer tutorial for implementing a new graph. In this tutorial, you will learn how to create the generator file `*.gen.m` for a new graph, which can then be compiled by `braph2genesis`. All graphs are (direct or indirect) extensions of the base element `Graph`. Here, you will use as examples the graphs `GraphBD` (Binary Directed graph), `MultilayerWU` (Weighted Undirected multilayer graph), `MultiplexBUT` (Binary Undirected multiplex at fixed Thresholds), and `OrdMxBUT` (Binary Undirected ordinal multiplex with fixed Thresholds).

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Implementation of unilayer graphs

Unilayer binary directed graph (GraphBD)

You will start by implementing in detail GraphBD, which is a direct extension of Graph. A unilayer graph is constituted by nodes connected by edges, where the can be either 0 (absence of connection) or 1 (existence of connection).

Code 1: GraphBD element header. The header section of the generator code in `_GraphBD.gen.m` provides the general information about the GraphBD element.

```

1 %% iheader!
2 GraphBD < Graph (g, binary directed graph) is a binary directed graph. ①
3
4 %%% idescription! ②
5 In a binary directed (BD) graph, the edges are directed and they can be
   either 0 (absence of connection) or 1 (existence of connection).
6
7 %%% ibuild! ③
8 1

```

① defines GraphBD as a subclass of Graph. The moniker will be g.

② provides a description of this graph.

③ defines the build number of the graph element.

Code 2: GraphBD element prop update. The `props_update` section of the generator code in `_GraphBD.gen.m` updates the properties of the Graph element. This defines the core properties of the graph.

```

1 %% iprops_update!
2
3 %%% iprop!
4 NAME (constant, string) is the name of the binary directed graph.
5 %%% idefault!
6 'GraphBD'
7
8 %%% iprop!
9 DESCRIPTION (constant, string) is the description of the binary directed
   graph.
10 %%% idefault!
11 'In a binary directed (BD) graph, the edges are directed and they can be
   either 0 (absence of connection) or 1 (existence of connection).'


---



```

```

28 %%% idefault!
29 'GraphBD notes'
30
31 %%% iprop! ①
32 GRAPH_TYPE (constant, scalar) returns the graph type __Graph.GRAPH__.
33 %%% idefault!
34 Graph.GRAPH
35
36 %%% iprop! ②
37 CONNECTIVITY_TYPE (query, smatrix) returns the connectivity type __Graph.
    BINARY__.
38 %%% idefault!
39 value = Graph.BINARY;
40
41 %%% iprop! ③
42 DIRECTIONALITY_TYPE (query, smatrix) returns the directionality type
    __Graph.DIRECTED__.
43 %%% idefault!
44 value = Graph.DIRECTED;
45
46 %%% iprop! ④
47 SELFCONNECTIVITY_TYPE (query, smatrix) returns the self-connectivity type
    __Graph.NONSELFCONNECTED__.
48 %%% idefault!
49 value = Graph.NONSELFCONNECTED;
50
51 %%% iprop! ⑤
52 NEGATIVITY_TYPE (query, smatrix) returns the negativity type __Graph.
    NONNEGATIVE__.
53 %%% idefault!
54 value = Graph.NONNEGATIVE;
55
56 %%% iprop! ⑥
57 A (result, cell) is the binary adjacency matrix of the binary directed graph
    .
58 %%% icalculate!
59 B = g.get('B'); ⑦
60
61 B = dediagonalize(B); ⑧
62 B = semipositivize(B, 'SemipositivizeRule', g.get('SEMIPOSITIVIZE_RULE'));
    ⑨
63 B = binarize(B); ⑩
64
65 A = {B}; ⑪
66 if g.get('RANDOMIZE') ⑫
67     random_A = g.get('RANDOMIZATION', A);
68     A = {random_A};
69 end
70 value = A; ⑬
71 %%% igui! ⑭
72 pr = PanelPropCell('EL', g, 'PROP', GraphBD.A, ...
73     'TABLE_HEIGHT', s(40), ...
74     'XSLIDERSHOW', false, ...
75     'YSLIDERSHOW', false, ...
76     'ROWNAME', g.getCallback('ANODELABELS'), ...
77     'COLUMNNAME', g.getCallback('ANODELABELS'));

```

① defines the *graph type*: Graph.GRAPH (single layer), Graph.MULTIGRAPH (multiple unconnected layers), Graph.MULTILAYER (multiple layers), Graph.ORDERED_MULTILAYER (multiple subsequent layers) Graph.MULTIPLEX (multilayer with connections between corresponding nodes), and Graph.ORDERED_MULTIPLEX (multilayer with connections between corresponding nodes in subsequent layers).

② defines the *graph connectivity*: Graph.BINARY (0 or 1) or Graph.WEIGHTED.

③ defines the *edge directionality*: Graph.DIRECTED or Graph.UNDIRECTED.

④ defines the *graph self-connectivity*: Graph.NONSELFCONNECTED or Graph.SELFCONNECTED.

⑤ defines the *graph negativity*: Graph.NONNEGATIVE or Graph.NEGATIVE.

⑥ The property A contains the supra-adjacency matrix of the graph, which is calculated by the code under icalculate!.

⑦ retrieves the adjacency matrix of the graph B, defined in the new properties below.

⑧, ⑨, and ⑩ condition the adjacency matrix removing the diagonal elements, making it semidefinite positive, and binarizing it. A list of useful functions is: dediagonalize (removes the off-diagonal), dediagonalize (removes the diagonal), binarize (binarizes with threshold=0), semipositivize (removes negative weights), standardize (normalizes between 0 and 1) or symmetrize (symmetrizes the matrix). Use the MatLab help to see additional functionalities.

⑪ preallocates the adjacency matrix to be calculated.

⑫ randomizes adjacency matrix when 'RANDOMIZE' is true by calling the function of the graph named RANDOMIZATION

⑬ returns the calculated graph A assigning it to the output variable value.

⑭ employs the property panel PanelPropCell to be employed to visualize A, setting also its properties.

```

78
79 %% iprop! ⑮
80 COMPATIBLE_MEASURES (constant, classlist) is the list of compatible measures
81 .
82 %%%% idefault!
83 getCompatibleMeasures('GraphBD')

```

⑮ determines the list of compatible figures.

Code 3: GraphBD element props. The props section of the generator code in `_GraphBD.gen.m` defines the properties to be used in GraphBD.

```

1 %% iprops!
2
3 %% iprop! ①
4 B (data, smatrix) is the input graph adjacency matrix.
5 %%%% igui! ②
6 pr = PanelPropMatrix('EL', g, 'PROP', GraphBD.B, ...
7 'TABLE_HEIGHT', s(40), ...
8 'ROWNAME', g.getCallback('ANODELABELS'), ...
9 'COLUMNNAME', g.getCallback('ANODELABELS'), ...
10 varargin{:});
11
12 %% iprop! ③
13 SEMIPOSITIVIZE_RULE (parameter, option) determines how to remove the
14 negative edges.
15 %%%% isettings!
16 {'zero', 'absolute'}
17
18 %% iprop! ④
19 ATTEMPTSPEREDGE (parameter, scalar) is the attempts to rewire each edge.
20 %%%% idefault!
21 5
22
23 %% iprop! ⑤
24 RANDOMIZATION (query, cell) randomizes matrix contained in the cell.
25 %%%% icalculate!
26 rng(g.get('RANDOM_SEED'), 'twister')
27
28 if isempty(varargin) ⑥
29     value = {};
30     return
31 end
32
33 A = cell2mat(varargin{1});
34 attempts_per_edge = g.get('ATTEMPTSPEREDGE');
35 % remove self connections
36 A(1:length(A)+1:numel(A)) = 0;
37 [I_edges, J_edges] = find(A); ⑦
38 E = length(I_edges); ⑧
39
40 if E == 0 ⑨
41     value = A;
42     swaps = 0;
43     return
44 end
45
46 if E == 1 ⑩
47     r_ab = A(I_edges(1), J_edges(1));

```

① contains the input adjacency matrix B, which is typically weighted and directed.

② defines the property panel PanelPropMatrix to plot this property with a table.

③ defines the semi-positivation rule (i.e., how to remove the negative edges) to be used when generating the adjacency matrix A from the input property B. The admissible options are: 'zero' (default, convert negative values to zeros) or 'absolute' (convert negative values to absolute value).

④ defines the number of attempts that will be used for each edge when calling RANDOMIZATION.

⑤ randomizes the adjacency matrix contained in cell.

⑥ returns empty cell if the input is an empty cell.

⑦ finds number of edges in the matrix (different from zero).

⑧ returns number of edges in the matrix (different from zero).

⑨ returns same input matrix if it is all zeros.

⑩ randomizes the edge when there is only one edge in the input matrix.

```

47 A(I_edges(1), J_edges(1)) = 0;
48 selected_nodes = randperm(size(A, 1), 2);
49 A(selected_nodes(1), selected_nodes(2)) = r_ab;
50 value = A;
51 swaps = 1;
52 return
53 end
54
55 random_A = A;
56 swaps = 0; % number of successful edge swaps
57 for attempt = 1:1:attempts_per_edge*E (11)
58
59     selected_edges = randperm(E,2); (12)
60     node_start_1 = I_edges(selected_edges(1));
61     node_end_1 = J_edges(selected_edges(1));
62     node_start_2 = I_edges(selected_edges(2));
63     node_end_2 = J_edges(selected_edges(2));
64
65     r_1 = random_A(node_start_1, node_end_1); (13)
66     r_2 = random_A(node_start_2, node_end_2);
67
68     if ~random_A(node_start_1, node_end_2) && ...
69     ~random_A(node_start_2, node_end_1) && ...
70     node_start_1~=node_start_2 && ...
71     node_end_1~=node_end_2 && ...
72     node_start_1~=node_end_2 && ...
73     node_start_2~=node_end_1
74
75     % erase old edges (14)
76     random_A(node_start_1, node_end_1) = 0;
77     random_A(node_start_2, node_end_2) = 0;
78
79     % write new edges (15)
80     random_A(node_start_1, node_end_2) = r_1;
81     random_A(node_start_2, node_end_1) = r_2;
82
83     % update edge list
84     J_edges(selected_edges(1)) = node_end_2;
85     J_edges(selected_edges(2)) = node_end_1;
86
87     swaps = swaps+1;
88 end
89 end
90 value = random_A;

```

(11) randomizes edges in the matrix when more than one edge (non-zero) were found in the input matrix.

(12) takes two random edges.

(13) saves the values of the selected random edges (this is important when the property RANDOMIZATION is used by weighted graphs).

(14) deletes edges in the old positions.

(15) sets values of edges in the new random positions.

Code 4: GraphBD element tests. The tests section in the element generator `_GraphBD.gen.m`. A general test should be prepared to test the properties of the graph when it is empty and full. Furthermore, additional tests should be prepared for the defined rules (one test per rule).

```

1 %% itests!
2
3 %% iexcluded_props! (1)
4 [GraphBD.PFGA GraphBD.PFGH]
5

```

(1) List of properties that are excluded from testing.

```

6  %%% itest!
7  %%% iname!
8  Constructor - Empty (2)
9  %%% iprobability! (3)
10 .01
11 %%% icode!
12 B = []; (4)
13 g = GraphBD('B', B); (5)
14
15 g.get('A-CHECK'); (6)
16
17 A = {binarize(semipositivize(dediagonalize(B)))}; (7)
18 assert(isequal(g.get('A'), A), ... (8)
19 [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
20 'GraphBD is not constructing well.')
21
22 %%% itest!
23 %%% iname!
24 Constructor - Full (9)
25 %%% iprobability!
26 .01
27 %%% icode!
28 B = randn(randi(10)); (10)
29 g = GraphBD('B', B);
30
31 g.get('A-CHECK')
32
33 A = {binarize(semipositivize(dediagonalize(B)))};
34 assert(isequal(g.get('A'), A), ...
35 [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
36 'GraphBD is not constructing well.')
37
38 %%% itest!
39 %%% iname!
40 Semipositivize Rules (11)
41 %%% iprobability!
42 .01 (3)
43 %%% icode!
44 B = [ (12)
45     -2 -1 0 1 2
46     -1 0 1 2 -2
47     0 1 2 -2 -1
48     1 2 -2 -1 0
49     2 -2 -1 0 1
50     ];
51
52 g0 = GraphBD('B', B); (13)
53 A0 = {[ (14)
54     0 0 0 1 1
55     0 0 1 1 0
56     0 1 0 0 0
57     1 1 0 0 0
58     1 0 0 0 0
59     ]};
60 assert(isequal(g0.get('A'), A0), ...
61 [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...

```

(2) checks that an empty GraphBD graph is constructing well.

(3) assigns a low test execution probability.

(4) initializes an empty input adjacency matrix B.

(5) constructs the GraphBD graph from the initialized B.

(6) performs the corresponding checks for the format of the adjacency matrix A: GRAPH_TYPE, CONNECTIVITY_TYPE, DIRECTIONALITY_TYPE, SELFCONNECTIVITY_TYPE, and NEGATIVITY_TYPE.

(7) calculates the value of the graph by applying the corresponding functions.

(8) tests that the value of generated graph calculated by applying the functions coincides with the expected value.

(9) checks that a full GraphBD graph is constructing well.

(10) generates a random input adjacency matrix B.

(11) checks the SEMIPOSITIVIZE_RULE on the GraphBD graph.

(12) generates an input adjacency matrix with negative weights.

(13) constructs the GraphBD graph from the initialized B with default RULE for SEMIPOSITIVIZE_RULE.

(14) provides the expected value of A calculated by external means.

```

62 'GraphBD is not constructing well.')
63
64 g_zero = GraphBD('B', B, 'SEMIPOSITIVIZE_RULE', 'zero'); (15)
65 A_zero = [[
66     0 0 0 1 1
67     0 0 1 1 0
68     0 1 0 0 0
69     1 1 0 0 0
70     1 0 0 0 0
71     ]];
72 assert(isequal(g_zero.get('A'), A_zero), ...
73         [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
74         'GraphBD is not constructing well.')
75
76 g_absolute = GraphBD('B', B, 'SEMIPOSITIVIZE_RULE', 'absolute'); (16)
77 A_absolute = [[
78     0 1 0 1 1
79     1 0 1 1 1
80     0 1 0 1 1
81     1 1 1 0 0
82     1 1 1 0 0
83     ]];
84 assert(isequal(g_absolute.get('A'), A_absolute), ...
85         [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
86         'GraphBD is not constructing well.')
87
88 %%% itest!
89 %%% iname!
90 Randomize Rules (17)
91 %%% iprobability!
92 .01
93 %%% icode!
94 B = randn(10);
95
96 g = GraphBD('B', B);
97 g.set('RANDOMIZE', true);
98 g.set('ATTEMPTSPEREDGE', 4);
99
100 A = g.get('A');
101
102 assert(isequal(size(A{1}), size(B)), ... (18)
103         [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
104         'GraphBD Randomize is not functioning well.')
105
106 g2 = GraphBD('B', B);
107 g2.set('RANDOMIZE', false);
108 g2.set('ATTEMPTSPEREDGE', 4);
109 A2 = g2.get('A');
110 random_A = g2.get('RANDOMIZATION', A2);
111
112 if all(A2{1}==0, "all") (19)
113     assert(isequal(A2{1}, random_A), ...
114         [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
115         'GraphBD Randomize is not functioning well.')
116 elseif isequal((length(A2{1}).^2)-length(A2{1}), sum(A2{1}==1, "all")) (20)
117     assert(isequal(A2{1}, random_A), ...
118         [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
119         'GraphBD Randomize is not functioning well.')

```

(15) constructs the GraphBD graph from the initialized B with RULE = 'zero' for SEMIPOSITIVIZE_RULE.

(16) constructs the GraphBD graph from the initialized B with RULE = 'absolute' for SEMIPOSITIVIZE_RULE.

(17) tests that RANZOMIZATION works properly.

(18) tests that RANZOMIZATION returns a matrix with same size.

(19) tests that RANZOMIZATION returns a matrix of zeros when input matrix is all zeros.

(20) tests that RANZOMIZATION returns a matrix of ones when input matrix is all ones (except diagonal).

```

120 else (21)
121     assert(~isequal(A2{1}, random_A), ...
122         [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
123         'GraphBD Randomize is not functioning well.')
124 end
125
126 assert(isequal(numel(find(A2{1})), numel(find(random_A))), ... (22)
127 [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
128 'GraphBD Randomize is not functioning well.')
129
130 deg_A = sum(A2{1}, 2);
131 deg_B = sum(random_A, 2);
132 [h, p, ks2stat] = kstest2(deg_A, deg_B);
133
134 assert(isequal(0, h), ... % (23)
135 [BRAPH2.STR ':GraphBD:' BRAPH2.FAIL_TEST], ...
136 'GraphBD Randomize is not functioning well.')

```

(21) tests that new random matrix is different from original one.

(22) tests that new random matrix has the same number of nodes as the original one

(23) tests that new random matrix has the same degree distribution as the original one

Implementation of multilayer graphs

Weighted directed multilayer graph (MultilayerWD)

You can now use GraphBD as the basis to implement the MultilayerWD graph. The parts of the code that are modified are highlighted. A multilayer graph allows connections between any nodes across the multiple layers, where all layers are interconnected following a categorical fashion.

Code 5: MultilayerWD element header. The header section of generator code in `_MultilayerWD.gen.m` provides the general information about the MultilayerWD element. [← Code 1](#)

```

1 %% iheader!
2 MultilayerWD < Graph (g, multilayer weighted directed graph) is a multilayer
  weighted directed graph.
3
4 %%% idescription!
5 In a multilayer weighted directed (WD) graph, layers could have different
  number of nodes with within-layer weighted directed edges, associated
  with a real number between 0 and 1 and indicating the strength of the
  connection. The connectivity matrices are symmetric (within layer). All
  node connections are allowed between layers.
6
7 %%% ibuild!
8 1

```

Code 6: MultilayerWD element prop update. The `props_update` section of the generator code in `_MultilayerWD.gen.m` updates the properties of MultilayerWD. [← Code 2](#)

```

1 %% iprops_update!
2
3 %%% iprop!
4 NAME (constant, string) is the name of the multilayer weighted directed
  graph.
5 %%% idefault!
6 'MultilayerWD'
7
8 %%% iprop!
9 DESCRIPTION (constant, string) is the description of the multilayer weighted
  directed graph.
10 %%% idefault!
11 'In a multilayer weighted directed (WD) graph, layers could have different
  number of nodes with within-layer weighted directed edges, associated
  with a realnumber between 0 and 1 and indicating the strength of the
  connection. The connectivity matrices are symmetric (within layer). All
  node connections are allowed between layers.'
12
13 %%% iprop!
14 TEMPLATE (parameter, item) is the template of the multilayer weighted
  directed graph.
15
16 %%% iprop!
17 ID (data, string) is a few-letter code of the multilayer weighted directed
  graph.

```

```

18 %%% idefault!
19 'MultilayerWD ID'
20
21 %%% iprop!
22 LABEL (metadata, string) is an extended label of the multilayer weighted
    directed graph.
23 %%% idefault!
24 'MultilayerWD label'
25
26 %%% iprop!
27 NOTES (metadata, string) are some specific notes about the multilayer
    weighted directed graph.
28 %%% idefault!
29 'MultilayerWD notes'
30
31 %%% iprop!
32 GRAPH_TYPE (constant, scalar) returns the graph type __Graph.MULTILAYER__.
33 %%% idefault!
34 Graph.MULTILAYER
35
36 %%% iprop!
37 CONNECTIVITY_TYPE (query, smatrix) returns the connectivity type __Graph.
    WEIGHTED__ * ones(layernumber).
38 %%% icalculate!
39 if isempty(varargin)
40     layernumber = 1;
41 else
42     layernumber = varargin{1};
43 end
44 value = Graph.WEIGHTED * ones(layernumber);
45
46 %%% iprop!
47 DIRECTIONALITY_TYPE (query, smatrix) returns the directionality type __Graph.
    DIRECTED__ * ones(layernumber).
48 %%% icalculate!
49 if isempty(varargin)
50     layernumber = 1;
51 else
52     layernumber = varargin{1};
53 end
54 value = Graph.DIRECTED * ones(layernumber);
55
56 %%% iprop!
57 SELFCONNECTIVITY_TYPE (query, smatrix) returns the self-connectivity type
    __Graph.NONSELFCONNECTED__ on the diagonal and __Graph.SELFCONNECTED__
    off diagonal.
58 %%% icalculate!
59 if isempty(varargin)
60     layernumber = 1;
61 else
62     layernumber = varargin{1};
63 end
64 value = Graph.SELFCONNECTED * ones(layernumber);
65 value(1:layernumber+1:end) = Graph.NONSELFCONNECTED;
66
67 %%% iprop!
68 NEGATIVITY_TYPE (query, smatrix) returns the negativity type __Graph.
    NONNEGATIVE__ * ones(layernumber).
69 %%% icalculate!
70 if isempty(varargin)
71     layernumber = 1;

```

```

72 else
73     layernumber = varargin{1};
74 end
75 value = Graph.NONNEGATIVE * ones(layernumber);
76
77 %%% iprop!
78 A (result, cell) is the cell containing the within-layer weighted adjacency
79 matrices of the multilayer weighted directed graph and the connections
80 between layers.
81
82 %%% icalculate!
83 B = g.get('B');
84 L = length(B);
85 A = cell(L, L);
86 for i = 1:L (1)
87     M = dedagonalize(B{i,i});
88     M = semipositivize(M, 'SemipositivizeRule', g.get('SEMIPOSITIVIZE_RULE'));
89     M = standardize(M, 'StandardizeRule', g.get('STANDARDIZE_RULE'));
90     A(i, i) = {M};
91     if ~isempty(A{i, i})
92         for j = i+1:L
93             M = semipositivize(B{i,j}, 'SemipositivizeRule', g.get('
SEMIPPOSITIVIZE_RULE'));
94             M = standardize(M, 'StandardizeRule', g.get('STANDARDIZE_RULE'));
95             A(i, j) = {M};
96             M = semipositivize(B{j,i}, 'SemipositivizeRule', g.get('
SEMIPPOSITIVIZE_RULE'));
97             M = standardize(M, 'StandardizeRule', g.get('STANDARDIZE_RULE'));
98             A(j, i) = {M};
99         end
100     end
101 end
102 if g.get('RANDOMIZE')
103     A = g.get('RANDOMIZATION', A);
104 end
105 value = A;
106 %%% igui!
107 pr = PanelPropCell('EL', g, 'PROP', MultilayerWD.A, ...
108     'TABLE_HEIGHT', s(40), ...
109     'XYSLIDERLOCK', true, ...
110     'XSLIDERSHOW', false, ...
111     'YSLIDERSHOW', true, ...
112     'YSLIDERLABELS', g.getCallback('ALAYERLABELS'), ...
113     'YSLIDERWIDTH', s(5), ...
114     'ROWNAME', g.getCallback('ANODELABELS'), ...
115     'COLUMNNAME', g.getCallback('ANODELABELS'), ...
116     varargin{:});
117
118 %%% iprop!
119 PARTITIONS (result, rvector) returns the number of layers in the partitions
120 of the graph.
121 %%% icalculate!
122 value = ones(1, g.get('LAYERNUMBER'));
123
124 %%% iprop! (2)
125 ALAYERLABELS (query, stringlist) returns the layer labels to be used by the
126 slider.
127 %%% icalculate!
128 alayerlabels = g.get('LAYERLABELS'); (3)
129 if isempty(alayerlabels) && ~isa(g.get('A'), 'NoValue') % ensures that it's

```

(1) For each layer in MultilayerWD graph, the corresponding functions are applied as in the notes (8), (9), and (10) of Code 2.

(2) These are some properties of the graph adjacency matrix A used in its visualization. The list of properties that can be used are: ALAYERTICKS (to set ticks for each layer according to the layer number), ALAYERLABELS (to set labels for each layer), and ANODELABELS (to set the nodal labels for each layer). (3) returns the labels of the graph layers provided by the user.

```

    not unnecessarily calculated
128   alayerlabels = cellfun(@num2str, num2cell([1:1:g.get('LAYERNUMBER')]), '
        uniformoutput', false); ④
129 end
130 value = alayerlabels;
131
132 %%% iprop!
133 COMPATIBLE_MEASURES (constant, classlist) is the list of compatible measures
        '
134 %%% idefault!
135 getCompatibleMeasures('MultilayerWD')

```

④ constructs the labels of the layers based on the number of the layer (in case no layer labels were provided by the user).

Code 7: MultilayerWD element props. The props section of the generator code for `_MultilayerWD.gen.m` defines the properties to be used in `MultilayerWD`. ← [Code 3](#)

```

1 %% iprops!
2
3 %%% iprop!
4 B (data, cell) is the input cell containing the multilayer adjacency
    matrices.
5 %%% idefault!
6 {[ ] [ ] [ ] [ ]}
7 %%% igui! ①
8 pr = PanelPropCell('EL', g, 'PROP', MultilayerWD.B, ...
9   'TABLE_HEIGHT', s(40), ...
10  'XSLIDERSHOW', true, ...
11  'XSLIDERLABELS', g.get('LAYERLABELS'), ...
12  'XSLIDERHEIGHT', s(3.5), ...
13  'YSLIDERSHOW', false, ...
14  'ROWNAME', g.getCallback('ANODELABELS'), ...
15  'COLUMNNAME', g.getCallback('ANODELABELS'), ...
16  varargin{:});
17
18
19 %%% iprop!
20 SEMIPOSITIVIZE_RULE (parameter, option) determines how to remove the
    negative edges.
21 %%% isettings!
22 {'zero', 'absolute'}
23
24 %%% iprop! ②
25 STANDARDIZE_RULE (parameter, option) determines how to normalize the weights
    between 0 and 1.
26 %%% isettings!
27 {'threshold' 'range'}
28
29 %%% iprop!
30 ATTEMPTSPEREDGE (parameter, scalar) is the attempts to rewire each edge.
31 %%% idefault!
32 5
33
34 %%% iprop!
35 NUMBEROFWEIGHTS (parameter, scalar) specifies the number of weights sorted
    at the same time. ③
36 %%% idefault!
37 10
38
39 %%% iprop!

```

① Same as in note ② of [Code 3](#).

② Same as in note ③ of [Code 3](#).

③ defines the number of weights that will be sorted at the same time when using `RANDOMIZATION`.

```

40 RANDOMIZATION (query, cell) is the attempts to rewire each edge.
41 %%% icalculate!
42 rng(g.get('RANDOM-SEED'), 'twister')
43
44 if isempty(varargin)
45     value = {};
46     return
47 end
48
49 A = varargin{1};
50 attempts_per_edge = g.get('ATTEMPTSPEREDGE');
51
52 for i = 1:length(A) ④
53     tmp_a = A{i,i};
54
55     tmp_g = GraphWD(); ⑤
56     tmp_g.set('ATTEMPTSPEREDGE', g.get('ATTEMPTSPEREDGE'));
57     tmp_g.set('NUMBEROFWEIGHTS', g.get('NUMBEROFWEIGHTS'));
58     random_A = tmp_g.get('RANDOMIZATION', {tmp_a});
59     A{i, i} = random_A;
60 end
61 value = A;

```

④ iterates over each layer in MultilayerWD to randomize it.

⑤ initializes empty GraphWD to get RANDOMIZATION property from it.

Code 8: MultilayerWD element tests. The tests section from the element generator _MultilayerWD.gen.m. ← [Code 4](#)

```

1 %%% itests!
2
3 %%% iexcluded_props!
4 [MultilayerWD.PFGA MultilayerWD.PFGH]
5
6 %%% itest!
7 %%% iname!
8 Constructor - Full
9 %%% iprobability!
10 .01
11 %%% icode!
12 B1 = rand(randi(10));
13 B2 = rand(randi(10));
14 B3 = rand(randi(10));
15 B12 = rand(size(B1, 1), size(B2, 2));
16 B13 = rand(size(B1, 1), size(B3, 2));
17 B23 = rand(size(B2, 1), size(B3, 2));
18 B21 = rand(size(B2, 1), size(B1, 2));
19 B31 = rand(size(B3, 1), size(B1, 2));
20 B32 = rand(size(B3, 1), size(B2, 2));
21 B = {
22     B1                B12                B13
23     B21                B2                 B23
24     B31                B32                B3
25 };
26 g = MultilayerWD('B', B);
27 g.get('A-CHECK')
28 A1 = standardize(semipositivize(dediagonalize(B1)));
29 A2 = standardize(semipositivize(dediagonalize(B2)));
30 A3 = standardize(semipositivize(dediagonalize(B3)));
31 A12 = standardize(semipositivize(B12));
32 A13 = standardize(semipositivize(B13));
33 A23 = standardize(semipositivize(B23));
34 A21 = standardize(semipositivize(B21));

```

```

35 A31 = standardize(semipositivize(B31));
36 A32 = standardize(semipositivize(B32));
37 B{1,1} = A1;
38 B{2,2} = A2;
39 B{3,3} = A3;
40 B{1,2} = A12;
41 B{1,3} = A13;
42 B{2,3} = A23;
43 B{2,1} = A21;
44 B{3,1} = A31;
45 B{3,2} = A32;
46 A = B;
47 assert(isequal(g.get('A'), A), ...
48 [BRAPH2.STR 'MultilayerWD: ' BRAPH2.FAIL_TEST], ...
49 'MultilayerWD is not constructing well.')
50
51 %%% itest!
52 %%% iname!
53 Randomize Rules
54 %%% iprobability!
55 .01
56 %%% icode!
57 B1 = rand(randi(10));
58 B2 = rand(randi(10));
59 B3 = rand(randi(10));
60 B12 = rand(size(B1, 1), size(B2, 2));
61 B13 = rand(size(B1, 1), size(B3, 2));
62 B23 = rand(size(B2, 1), size(B3, 2));
63 B21 = rand(size(B2, 1), size(B1, 2));
64 B31 = rand(size(B3, 1), size(B1, 2));
65 B32 = rand(size(B3, 1), size(B2, 2));
66 B = {
67     B1                B12                B13
68     B21                B2                B23
69     B31                B32                B3
70 };
71 g = MultilayerWD('B', B);
72 g.set('RANDOMIZE', true);
73 g.set('ATTEMPTSPEREDGE', 4);
74 g.get('A_CHECK')
75
76 A = g.get('A')
77
78 assert(isequal(size(A{1}), size(B{1})), ...
79 [BRAPH2.STR 'MultilayerWD: ' BRAPH2.FAIL_TEST], ... 'MultilayerWD Randomize
    is not functioning well.')
80
81 g2 = MultilayerWD('B', B);
82 g2.set('RANDOMIZE', true);
83 g2.set('ATTEMPTSPEREDGE', 4);
84 g2.get('A_CHECK')
85 A2 = g2.get('A');
86 random_A = g2.get('RANDOMIZATION', A2);
87
88 for i = 1:length(A2) ①
89     if all(A2{i, i}==0, "all") %if all edges are zero, the new random matrix
        is all zeros
90         assert(isequal(A2{i, i}, random_A{i, i}), ...
91 [BRAPH2.STR 'MultilayerWD: ' BRAPH2.FAIL_TEST], ...
92 'MultilayerWD Randomize is not functioning well.')
93     elseif isequal((length(A2{i, i}).^2)- length(A2{i, i}), sum(A2{i, i})==1, "

```

① tests RANDOMIZATION as in Code 4 for each layer in A2.

```

        all")) %if all nodes (except diagonal) are one, the random matrix is
        the same as original
94     assert(isequal(A2{i, i}, random_A{i, i}), ...
95     [BRAPH2.STR ':MultilayerWD:' BRAPH2.FAIL_TEST], ...
96     'MultilayerWD Randomize is not functioning well.')
97 else
98     assert(~isequal(A2{i, i}, random_A{i, i}), ...
99     [BRAPH2.STR ':MultilayerWD:' BRAPH2.FAIL_TEST], ...
100     'MultilayerWD Randomize is not functioning well.')
101 end
102 assert(isequal(numel(find(A2{i, i})), numel(find(random_A{i, i}))), ... %
        check same number of nodes
103 [BRAPH2.STR ':MultilayerWD:' BRAPH2.FAIL_TEST], ...
104 'MultilayerWD Randomize is not functioning well.')
105 end

```

Binary undirected multilayer graph with fixed thresholds (MultiplexBUT)

Now you will implement the MultiplexBUT graph building on the previous codes GraphBD and MultilayerWD. Again, the differences will be highlighted. A multiplex graph is a type of multilayer graph where interlayer edges are allowed only between homologous nodes. In this case, the layers follow a categorical architecture, which means that all layers are interconnected.

Code 9: MultiplexBUT element header. The header section of the generator code in `_MultiplexBUT.gen.m` provides the general information about the MultiplexBUT element. ← [Code 1](#)

```

1 %% iheader!
2 MultiplexBUT < MultiplexWU (g, binary undirected multiplex with fixed
    thresholds) is a binary undirected multiplex with fixed thresholds. ①
3
4 %%% idescription!
5 In a binary undirected multiplex with fixed thresholds (BUT), the layers are
    those of binary undirected (BU) multiplex graphs derived from the same
    weighted supra-connectivity matrices binarized at different thresholds
    .The supra-connectivity matrix has a number of partitions equal to the
    number of thresholds.
6
7 %%% ibuild!
8 1

```

① MultiplexBUT is a child of MultiplexWU, which in turn derives from Graph.

Code 10: MultiplexBUT element prop update. The `props_update` section of the generator code in `_MultiplexBUT.gen.m` updates the properties of MultiplexBUT. ← [Code 2](#)

```

1 %% iprops_update!
2
3 %%% iprop!
4 NAME (constant, string) is the name of the binary undirected multiplex with
    fixed thresholds.
5 %%% idefault!
6 'MultiplexBUT'
7
8 %%% iprop!
9 DESCRIPTION (constant, string) is the description of the binary undirected
    multiplex with fixed thresholds.
10 %%% idefault!
11 'In a binary undirected multiplex with fixed thresholds (BUT), the layers
    are those of binary undirected (BU) multiplex graphs derived from the
    same weighted supra-connectivity matrices binarized at different
    thresholds. The supra-connectivity matrix has a number of partitions
    equal to the number of thresholds.'
12
13 %%% iprop!
14 TEMPLATE (parameter, item) is the template of the binary undirected
    multiplex with fixed thresholds.
15
16 %%% iprop!
17 ID (data, string) is a few-letter code of the binary undirected multiplex
    with fixed thresholds.
18 %%% idefault!

```

```

19 'MultiplexBUT ID'
20
21 %% iprop!
22 LABEL (metadata, string) is an extended label of the binary undirected
    multiplex with fixed thresholds.
23 %%% idefault!
24 'MultiplexBUT label'
25
26 %% iprop!
27 NOTES (metadata, string) are some specific notes about the binary undirected
    multiplex with fixed thresholds.
28 %%% idefault!
29 'MultiplexBUT notes'
30
31 %% iprop!
32 GRAPH_TYPE (constant, scalar) returns the graph type __Graph.MULTIPLEX__.
33 %%% idefault!
34 Graph.MULTIPLEX
35
36 %% iprop!
37 CONNECTIVITY_TYPE (query, smatrix) returns the connectivity type __Graph.
    BINARY__ * ones(layernumber).
38 %%% icalculate!
39 if isempty(varargin)
40     layernumber = 1;
41 else
42     layernumber = varargin{1};
43 end
44 value = Graph.BINARY * ones(layernumber);
45
46 %% iprop!
47 DIRECTIONALITY_TYPE (query, smatrix) returns the directionality type __Graph.
    .UNDIRECTED__ * ones(layernumber).
48 %%% icalculate!
49 if isempty(varargin)
50     layernumber = 1;
51 else
52     layernumber = varargin{1};
53 end
54 value = Graph.UNDIRECTED * ones(layernumber);
55
56 %% iprop!
57 SELFCONNECTIVITY_TYPE (query, smatrix) returns the self-connectivity type
    __Graph.NONSELFCONNECTED__ on the diagonal and __Graph.SELFCONNECTED__
    off diagonal.
58 %%% icalculate!
59 if isempty(varargin)
60     layernumber = 1;
61 else
62     layernumber = varargin{1};
63 end
64 value = Graph.SELFCONNECTED * ones(layernumber);
65 value(1:layernumber+1:end) = Graph.NONSELFCONNECTED;
66
67 %% iprop!
68 NEGATIVITY_TYPE (query, smatrix) returns the negativity type __Graph.
    NONNEGATIVE__ * ones(layernumber).
69 %%% icalculate!
70 if isempty(varargin)
71     layernumber = 1;
72 else

```

```

73 layernumber = varargin{1};
74 end
75 value = Graph.NONNEGATIVE * ones(layernumber);
76
77 %%% iprop!
78 A (result, cell) is the cell containing multiplex binary adjacency matrices
    of the binary undirected multiplex.
79
80 %%% icalculate!
81 A_WU = calculateValue@MultiplexWU(g, prop); ①
82
83 thresholds = g.get('THRESHOLDS'); ②
84 L = length(A_WU); % number of layers ③
85 A = cell(length(thresholds) * L); ④
86
87 if L > 0 && ~isempty(cell2mat(A_WU))
88     A(:, :) = {eye(length(A_WU{1, 1}))};
89     for i = 1:length(thresholds) ⑤
90         threshold = thresholds(i);
91         layer = 1;
92         for j = (i - 1) * L + 1:i * L ⑥
93             A{j, j} = dediagonalize(binimize(A_WU{layer, layer}, 'threshold',
                threshold)); ⑦
94             layer = layer + 1;
95         end
96     end
97 end
98 if g.get('RANDOMIZE')
99     A = g.get('RANDOMIZATION', A);
100 end
101 value = A;
102
103 %%% igui! ⑧
104 pr = PanelPropCell('EL', g, 'PROP', MultiplexBUT.A, ...
105     'TABLE_HEIGHT', s(40), ...
106     'XYSLIDERLOCK', true, ...
107     'XSLIDERSHOW', false, ...
108     'YSLIDERSHOW', true, ...
109     'YSLIDERLABELS', g.getCallback('ALAYERLABELS'), ...
110     'YSLIDERWIDTH', s(5), ...
111     'ROWNAME', g.getCallback('ANODELABELS'), ...
112     'COLUMNNAME', g.getCallback('ANODELABELS'), ...
113     varargin{:});
114
115 %%% iprop!
116 PARTITIONS (result, rvector) returns the number of layers in the partitions
    of the graph.
117 %%% icalculate!
118 l = g.get('LAYERNUMBER');
119 thresholds = g.get('THRESHOLDS');
120 value = ones(1, length(thresholds)) * l / length(thresholds);
121
122 %%% iprop!
123 ALAYERLABELS (query, stringlist) returns the layer labels to be used by the
    slider.
124 %%% icalculate!
125 alayerlabels = g.get('LAYERLABELS');
126 if ~isa(g.get('A'), 'NoValue') && length(alayerlabels) ~= g.get('
    LAYERNUMBER') % ensures that it's not unnecessarily calculated

```

① calculates the graph MultiplexWU calling its parent MultiplexWU.

② gets the thresholds to be applied to A_WU.

③ gets the number of layers in graph A_WU.

④ The new MultiplexBUT graph will have L layers for each threshold applied.

⑤ iterates over all the thresholds to be applied.

⑥ iterates over all the layers in A_WU.

⑦ binarizes the present layer of the A_WU graph according to the present threshold.

⑧ Same as in note ② of Code 2.

```

127 thresholds = cellfun(@num2str, num2cell(g.get('THRESHOLDS')), '
    uniformoutput', false);
128
129 if length(alayerlabels) == length(g.get('B'))
130     blayerlabels = alayerlabels;
131 else % includes isempty(layerlabels)
132     blayerlabels = cellfun(@num2str, num2cell([1:1:length(g.get('B'))]), '
    uniformoutput', false);
133 end
134
135 alayerlabels = {};
136 for i = 1:length(thresholds) ⑨
137     for j = 1:length(blayerlabels)
138         alayerlabels = [alayerlabels, [blayerlabels{j} '|' thresholds{i}]];
139     end
140 end
141 end
142 value = alayerlabels;
143
144 %% iprop!
145 COMPATIBLE_MEASURES (constant, classlist) is the list of compatible measures
146
147 %%% idefault!
148 getCompatibleMeasures('MultiplexBUT')
149
150 %% iprop!
151 ATTEMPTSPEREDGE (parameter, scalar) is the attempts to rewire each edge.
152 %%% idefault!
153 5
154
155 %%% iprop!
156 RANDOMIZATION (query, cell) is the attempts to rewire each edge.
157 %%% icalculate!
158 rng(g.get('RANDOM_SEED'), 'twister')
159
160 if isempty(varargin)
161     value = {};
162     return
163 end
164
165 A = varargin{1};
166 attempts_per_edge = g.get('ATTEMPTSPEREDGE');
167
168 for i = 1:length(A)
169     tmp_a = A{i,i};
170
171     random_g = GraphBU(); ⑩
172     random_g.set('ATTEMPTSPEREDGE', g.get('ATTEMPTSPEREDGE'));
173     random_A = random_g.get('RANDOMIZATION', {tmp_a});
174     A{i, i} = random_A;
175 end
176 value = A;

```

⑨ sets the labels of the layers considering the thresholds and the number of layers in each multiplex graph for each threshold

⑩ Same as in Code 6 but using GraphBU.

Code 11: MultiplexBUT element props. The props section of the generator code in `_MultiplexBUT.gen.m` defines the properties to be used in MultiplexBUT. ← [Code 3](#)

```

1 %%% iprops!
2

```

```

3  %%% iprop!
4  THRESHOLDS (parameter, rvector) is the vector of thresholds.
5  %%% igui! ①
6  pr = PanelPropRVectorSmart('EL', g, 'PROP', MultiplexBUT.THRESHOLDS, ...
7  'MAX', 1, ...
8  'MIN', -1, ...
9  varargin{:});

```

Code 12: MultiplexBUT element tests. The tests section from the element generator `_MultiplexBUT.gen.m`. ← Code 4

```

1  %%% itests!
2
3  %%% itest!
4  %%% iname!
5  Constructor - Full
6  %%% iprobability!
7  .01
8  %%% icode!
9  B1 = [
10  0 .1 .2 .3 .4
11  .1 0 .1 .2 .3
12  .2 .1 0 .1 .2
13  .3 .2 .1 0 .1
14  .4 .3 .2 .1 0
15  ];
16  B = {B1, B1, B1}; ①
17  thresholds = [0 .1 .2 .3 .4]; ②
18  g = MultiplexBUT('B', B, 'THRESHOLDS', thresholds);
19
20  g.get('A_CHECK')
21
22  A = g.get('A');
23  for i = 1:length(B) * length(thresholds)
24      for j = 1:length(B) * length(thresholds)
25          if i == j
26              threshold = thresholds(floor((i - 1) / length(B)) + 1);
27              assert(isequal(A{i, i}, binarize(B1, 'threshold', threshold)), ...
28                  [BRAPH2.STR ':MultiplexBUT:' BRAPH2.FAIL_TEST], ...
29                  'MultiplexBUT is not constructing well.')
30          else
31              assert(isequal(A{i, j}, eye(length(B1))), ...
32                  [BRAPH2.STR ':MultiplexBUT:' BRAPH2.FAIL_TEST], ...
33                  'MultiplexBUT is not constructing well.')
34          end
35      end
36  end
37
38  %%% itest!
39  %%% iname!
40  Randomize Rules
41  %%% iprobability!
42  .01
43  %%% icode!
44  B11 = randn(10);
45
46  B12 = rand(size(B11,1),size(B11,2));
47
48  B= {B11 B12 B12;
49      B12 B11 B12;

```

① PanelPropRVectorSmart plots the panel for a row vector with an edit field. Smart means that (almost) any MatLab expression leading to a correct row vector can be introduced in the edit field. Also, the value of the vector can be limited between some MIN and MAX.

① creates an example of the necessary input adjacency matrices.

② defines the thresholds.

```

50 B12 B12 B11};
51 thresholds = [0 .5 1];
52 g = MultilayerBUT('B', B, 'THRESHOLDS', thresholds);
53
54 g.set('RANDOMIZE', true);
55 g.set('ATTEMPTSPEREDGE', 4);
56 g.get('A_CHECK')
57
58 A = g.get('A');
59
60 assert(isequal(size(A{1}), size(B{1})), ...
61 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ... 'MultilayerBUT
    Randomize is not functioning well.')
62
63 g2 = MultilayerBUT('B', B, 'THRESHOLDS', thresholds);
64 g2.set('RANDOMIZE', false);
65 g2.set('ATTEMPTSPEREDGE', 4);
66 A2 = g2.get('A');
67 random_A = g2.get('RANDOMIZATION', A2);
68
69 for i = 1:length(A2)
70     if all(A2{i, i}==0, "all") %if all edges are zero, the new random matrix
        is all zeros
71         assert(isequal(A2{i, i}, random_A{i, i}), ...
72 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
73 'MultilayerBUT Randomize is not functioning well.')
74     elseif isequal((length(A2{i, i}).^2)- length(A2{i, i}), sum(A2{i, i}==1, "
        all")) %if all nodes (except diagonal) are one, the random matrix is
        the same as original
75         assert(isequal(A2{i, i}, random_A{i, i}), ...
76 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
77 'MultilayerBUT Randomize is not functioning well.')
78     else
79         assert(~isequal(A2{i, i}, random_A{i, i}), ...
80 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
81 'MultilayerBUT Randomize is not functioning well.')
82     end
83
84 assert(isequal(numel(find(A2{i, i})), numel(find(random_A{i, i}))), ... %
        check same number of nodes
85 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
86 'MultilayerBUT Randomize is not functioning well.')
87
88 assert(issymmetric(random_A{i, i}), ... % check symmetry ③
89 [BRAPH2.STR ':MultilayerBUT:' BRAPH2.FAIL_TEST], ...
90 'MultilayerBUT Randomize is not functioning well.')
91
92 end

```

③ checks symmetry of each layer in the new random graph random_A since they are undirected.

Binary undirected ordinal multiplex graph with fixed thresholds (OrdMxBUT)

Finally, you will implement the OrdMxBUT graph based on the previous codes GraphBD, MultilayerWD and MultiplexBUT. Again the differences will be highlighted. An ordered multiplex is a type of multiplex graph that consists of a sequence of layers with edges between corresponding nodes in subsequent layers.

Code 13: OrdMxBUT element header. The header section of the generator code in `_OrdMxBUT.gen.m` provides the general information about the OrdMxBUT element. [← Code 1](#)

```

1 %% iheader!
2 OrdMxBUT < OrdMxWU (g, ordinal multiplex binary undirected with fixed
   thresholds) is a binary undirected ordinal multiplex with fixed
   thresholds. ①
3
4 %%% idescription!
5 In a binary undirected ordinal multiplex with fixed thresholds (BUT), all
   the layers consist of binary undirected (BU) multiplex graphs derived
   from the same weighted supra-connectivity matrices binarized at
   different thresholds. The supra-connectivity matrix has a number of
   partitions equal to the number of thresholds. The layers are connected
   in an ordinal fashion, i.e., only consecutive layers are connected.
6
7 %%% ibuild!
8 1

```

① OrdMxBUT is a child of OrdMxWU, which in turn derives from Graph.

Code 14: OrdMxBUT element prop update. The `props_update` section of the generator code in `_OrdMxBUT.gen.m` updates the properties of OrdMxBUT. [← Code 10](#)

```

1 %% iprops_update!
2
3 %%% iprop!
4 NAME (constant, string) is the name of the binary undirected ordinal
   multiplex with fixed thresholds.s.
5 %%% idefault!
6 'OrdMxBUT'
7
8 %%% iprop!
9 DESCRIPTION (constant, string) is the description of the binary undirected
   ordinal multiplex with fixed thresholds..
10 %%% idefault!
11 'In a binary undirected ordinal multiplex with fixed thresholds (BUT), all
   the layers consist of binary undirected (BU) multiplex graphs derived
   from the same weighted supra-connectivity matrices binarized at
   different thresholds. The supra-connectivity matrix has a number of
   partitions equal to the number of thresholds. The layers are
   connected in an ordinal fashion, i.e., only consecutive layers are
   connected.'
12
13 %%% iprop!
14 TEMPLATE (parameter, item) is the template of the binary undirected ordinal
   multiplex with fixed thresholds.
15

```

```

16 %%% iprop!
17 ID (data, string) is a few-letter code of the binary undirected ordinal
    multiplex with fixed thresholds.
18 %%%% idefault!
19 'OrdMxBUT ID'
20
21 %%% iprop!
22 LABEL (metadata, string) is an extended label of the binary undirected
    ordinal multiplex with fixed thresholds.
23 %%%% idefault!
24 'OrdMxBUT label'
25
26 %%% iprop!
27 NOTES (metadata, string) are some specific notes about the binary undirected
    ordinal multiplex with fixed thresholds.
28 %%%% idefault!
29 'OrdMxBUT notes'
30
31 %%% iprop!
32 GRAPH_TYPE (constant, scalar) returns the graph type __Graph.
    ORDERED_MULTIPLEX__.
33 %%%% idefault!
34 Graph.ORDERED_MULTIPLEX
35
36 %%% iprop!
37 CONNECTIVITY_TYPE (query, smatrix) returns the connectivity type __Graph.
    BINARY__ * ones(layernumber).
38 %%%% icalculate!
39 if isempty(varargin)
40     layernumber = 1;
41 else
42     layernumber = varargin{1};
43 end
44 value = Graph.BINARY * ones(layernumber);
45
46 %%% iprop!
47 DIRECTIONALITY_TYPE (query, smatrix) returns the directionality type __Graph
    .UNDIRECTED__ * ones(layernumber).
48 %%%% icalculate!
49 if isempty(varargin)
50     layernumber = 1;
51 else
52     layernumber = varargin{1};
53 end
54 value = Graph.UNDIRECTED * ones(layernumber);
55
56 %%% iprop!
57 SELFCONNECTIVITY_TYPE (query, smatrix) returns the self-connectivity type
    __Graph.NONSELFCONNECTED__ on the diagonal and __Graph.SELFCONNECTED__
    off diagonal.
58 %%%% icalculate!
59 if isempty(varargin)
60     layernumber = 1;
61 else
62     layernumber = varargin{1};
63 end
64 value = Graph.SELFCONNECTED * ones(layernumber);
65 value(1:layernumber+1:end) = Graph.NONSELFCONNECTED;
66
67 %%% iprop!
68 NEGATIVITY_TYPE (query, smatrix) returns the negativity type __Graph.

```

```

        NONNEGATIVE___ * ones(layernumber).
69 %%% icalculate!
70 if isempty(varargin)
71     layernumber = 1;
72 else
73     layernumber = varargin{1};
74 end
75 value = Graph.NONNEGATIVE * ones(layernumber);
76
77 %%% iprop!
78 A (result, cell) is the cell containing binary supra-adjacency matrix of the
    binary undirected multiplex with fixed thresholds (BUT).
79
80 %%% icalculate!
81 A_WU = calculateValue@OrdMxWU(g, prop); ①
82
83 thresholds = g.get('THRESHOLDS'); ②
84 L = length(A_WU); % number of layers
85 A = cell(length(thresholds)*L);
86
87 if L > 0 && ~isempty(cell2mat(A_WU))
88     A(:, :) = {zeros(length(A_WU{1, 1}))};
89     for i = 1:L:length(thresholds) ③
90         threshold = thresholds(i);
91         layer = 1;
92         for j = (i - 1) * L + 1:L * L ④
93             for k = (i - 1) * L + 1:L * L
94                 if j == k ⑤
95                     A{j, j} = dedagonalize(binarize(A_WU{layer, layer}, 'threshold',
                        threshold));
96                     elseif (j-k)==1 || (k-j)==1 ⑥
97                         A{j, k} = {eye(length(A{1, 1}))};
98                     else ⑦
99                         A{j, k} = {zeros(length(A{1, 1}))};
100                     end
101                 end
102                 layer = layer + 1;
103             end
104         end
105     end
106 if g.get('RANDOMIZE')
107     A = g.get('RANDOMIZATION', A);
108 end
109 value = A;
110
111 %%% igui!
112 pr = PanelPropCell('EL', g, 'PROP', OrdMxBUT.A, ...
113     'TABLE_HEIGHT', s(40), ...
114     'XYSLIDERLOCK', true, ...
115     'XSLIDERSHOW', false, ...
116     'YSLIDERSHOW', true, ...
117     'YSLIDERLABELS', g.getCallback('ALAYERLABELS'), ...
118     'YSLIDERWIDTH', s(5), ...
119     'ROWNAME', g.getCallback('ANODELABELS'), ...
120     'COLUMNNAME', g.getCallback('ANODELABELS'), ...
121     varargin{:});
122
123 %%% iprop!
124 PARTITIONS (result, rvector) returns the number of layers in the partitions

```

① calculates the graph OrdMxWU calling the parent OrdMxWU.

② Same as in notes ②, ③, and ④ of Code 10..

③ constructs an ordinal multiplex binary undirected graph for each threshold.

④ loops over the layers of A_WU for each threshold.

⑤ sets the layers constructed by binarizing A_WU according to the present threshold on the diagonal of the supra-adjacency matrix.

⑥ connects consecutive layers.

⑦ does NOT connect NON-consecutive layers.


```

    of the graph.
125 %%% icalculate!
126 l = g.get('LAYERNUMBER');
127 thresholds = g.get('THRESHOLDS');
128 value = ones(l, length(thresholds)) * l / length(thresholds);
129
130 %%% iprop!
131 ALAYERLABELS (query, stringlist) returns the layer labels to be used by the
    slider.
132 %%% icalculate!
133 alayerlabels = g.get('LAYERLABELS');
134 if ~isa(g.get('A'), 'NoValue') && length(alayerlabels) ~= g.get('
    LAYERNUMBER') % ensures that it's not unnecessarily calculated
135     thresholds = cellfun(@num2str, num2cell(g.get('THRESHOLDS')), '
        uniformoutput', false);
136
137 if length(alayerlabels) == length(g.get('B'))
138     blayerlabels = alayerlabels;
139 else % includes isempty(layerlabels)
140     blayerlabels = cellfun(@num2str, num2cell([1:1:length(g.get('B'))]), '
        uniformoutput', false);
141 end
142
143 alayerlabels = {};
144 for i = 1:1:length(thresholds)
145     for j = 1:1:length(blayerlabels)
146         alayerlabels = [alayerlabels, [blayerlabels{j} '|' thresholds{i}]];
147     end
148 end
149 end
150 value = alayerlabels;
151
152 %%% iprop!
153 COMPATIBLE_MEASURES (constant, classlist) is the list of compatible measures
    .
154 %%% idefault!
155 getCompatibleMeasures('OrdMxBUT')
156
157 %%% iprop!
158 ATTEMPTSPEREDGE (parameter, scalar) is the attempts to rewire each edge.
159 %%% idefault!
160 5
161
162 %%% iprop!
163 RANDOMIZATION (query, cell) is the attempts to rewire each edge. ⑧
164 %%% icalculate!
165 rng(g.get('RANDOM_SEED'), 'twister')
166
167 if isempty(varargin)
168     value = {};
169     return
170 end
171
172 A = varargin{1};
173 attempts_per_edge = g.get('ATTEMPTSPEREDGE');
174
175 for i = 1:length(A)
176     tmp_a = A{i,i};
177
178     random_g = GraphBU();
179     random_g.set('ATTEMPTSPEREDGE', g.get('ATTEMPTSPEREDGE'));

```

⑧ same as in Code 10.

```

180 random_A = random_g.get('RANDOMIZATION', {tmp_a});
181 A{i, i} = random_A;
182 end
183 value = A;

```

Code 15: **OrdMxBUT element props.** The props section of generator code for `_OrdMxBUT.gen.m` defines the properties to be used in `MultiplexBUT`. ← [Code 11](#)

```

1 %% iprops!
2
3 %% iprop!
4 THRESHOLDS (parameter, rvector) is the vector of thresholds.
5 %%% igui!
6 pr = PanelPropRVectorSmart('EL', g, 'PROP', OrdMxBUT.THRESHOLDS, ...
7   'MAX', 1, ...
8   'MIN', -1, ...
9   varargin{:});

```

Code 16: **OrdMxBUT element tests.** The tests section from the element generator `_OrdMxBUT.gen.m`. ← [Code 12](#)

```

1 %% itests!
2
3 %% iexcluded_props!
4 [OrdMxBUT.PFGA OrdMxBUT.PFGH]
5
6 %% itest!
7 %%% iname!
8 Constructor - Full
9 %%% iprobability!
10 .01
11 %%% icode!
12 B1 = [
13   0 .1 .2 .3 .4
14   .1 0 .1 .2 .3
15   .2 .1 0 .1 .2
16   .3 .2 .1 0 .1
17   .4 .3 .2 .1 0
18 ];
19 B = {B1, B1, B1};
20 thresholds = [0 .1 .2 .3 .4];
21 g = OrdMxBUT('B', B, 'THRESHOLDS', thresholds);
22
23 g.get('A_CHECK')
24
25 A = g.get('A');
26 for i = 1:length(thresholds)
27   threshold = thresholds(i);
28   for j = (i - 1) * length(B) + 1:i * length(B)
29     for k = (i - 1) * length(B) + 1:i * length(B)
30       if j == k
31         assert(isequal(A{j, j}, binarize(B1, 'threshold', threshold)), ...
32           [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
33           'OrdMxBUT is not constructing well.')
34       elseif (j-k)==1 || (k-j)==1
35         assert(isequal(A{j, k}, eye(length(B1))), ...
36           [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
37           'OrdMxBUT is not constructing well.')

```

```

38     else
39         assert(isequal(A{j, k}, zeros(length(B1))), ...
40             [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
41             'OrdMxBUT is not constructing well.')
42     end
43 end
44 end
45 end
46
47 %% itest!
48 %%% iname!
49 Randomize Rules ①
50 %%% iprobability!
51 .01
52 %%% icode!
53 B1 = randn(10);
54 B = {B1, B1, B1};
55 thresholds = [0 .1 .2 .3 .4];
56 g = OrdMxBUT('B', B, 'THRESHOLDS', thresholds);
57
58 g.set('RANDOMIZE', true);
59 g.set('ATTEMPTSPEREDGE', 4);
60 g.get('A_CHECK')
61
62 A = g.get('A');
63
64 assert(isequal(size(A{1}), size(B{1})), ...
65 [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
66 'OrdMxBUT Randomize is not functioning well.')
67
68 g2 = OrdMxBUT('B', B, 'THRESHOLDS', thresholds);
69 g2.set('RANDOMIZE', false);
70 g2.set('ATTEMPTSPEREDGE', 4);
71 A2 = g2.get('A');
72 random_A = g2.get('RANDOMIZATION', A2);
73
74 for i = 1:length(A2)
75     if all(A2{i, i}==0, "all") %if all edges are zero, the new random matrix
76         is all zeros
77         assert(isequal(A2{i, i}, random_A{i, i}), ...
78             [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
79             'OrdMxBUT Randomize is not functioning well.')
80         elseif isequal((length(A2{i, i})^2)- length(A2{i, i}), sum(A2{i, i}==1,
81             "all")) %if all nodes (except diagonal) are one, the random matrix is
82             the same as original
83         assert(isequal(A2{i, i}, random_A{i, i}), ...
84             [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
85             'OrdMxBUT Randomize is not functioning well.')
86     else
87         assert(~isequal(A2{i, i}, random_A{i, i}), ...
88             [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
89             'OrdMxBUT Randomize is not functioning well.')
90     end
91 end
92
93 assert(isequal(numel(find(A2{i, i})), numel(find(random_A{i, i}))), ... %
94     check same number of nodes
95 [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...
96 'OrdMxBUT Randomize is not functioning well.')
97
98 assert(issymmetric(random_A{i, i}), ... % check symmetry
99 [BRAPH2.STR ':OrdMxBUT:' BRAPH2.FAIL_TEST], ...

```

① same as in Code 12.

```
95 'OrdMxBUT Randomize is not functioning well.')
96
97 end
```
