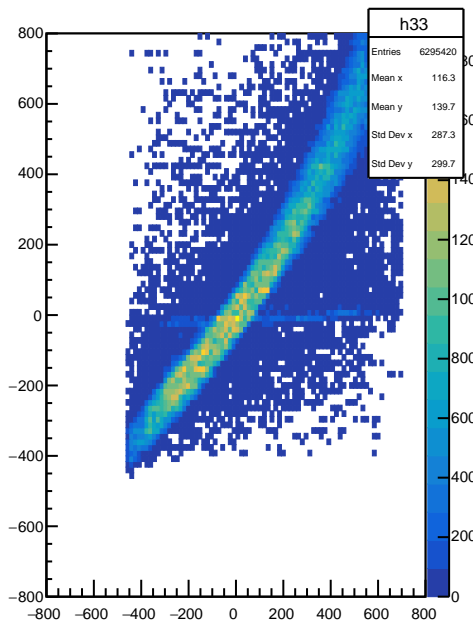
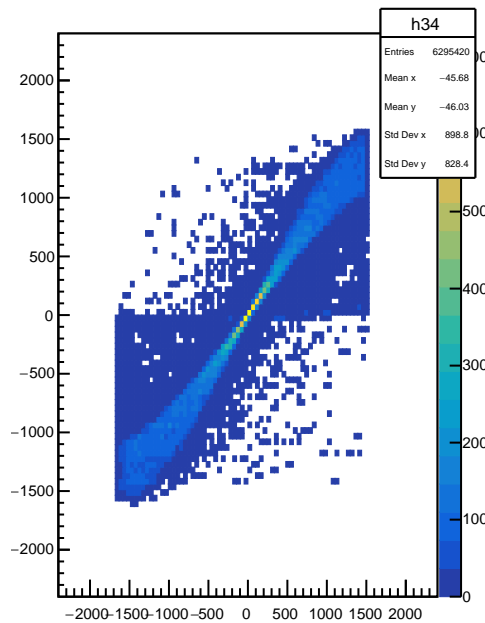


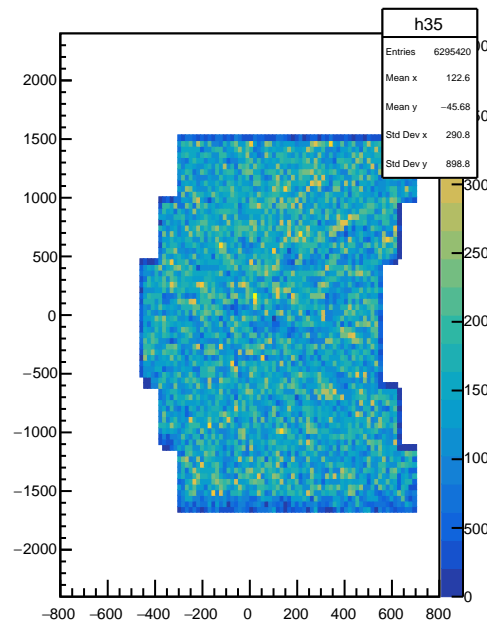
Px vs x



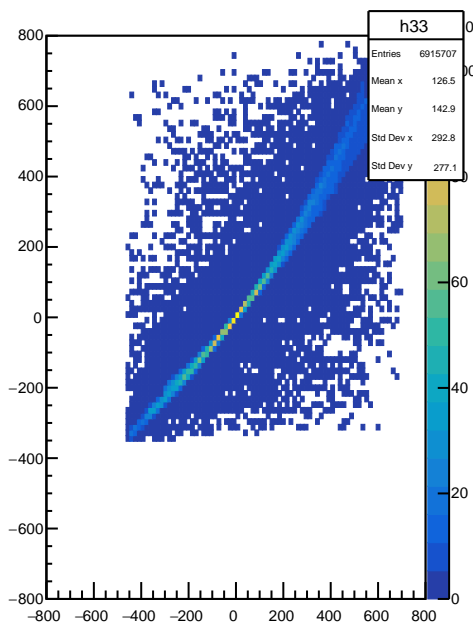
Pz vs z



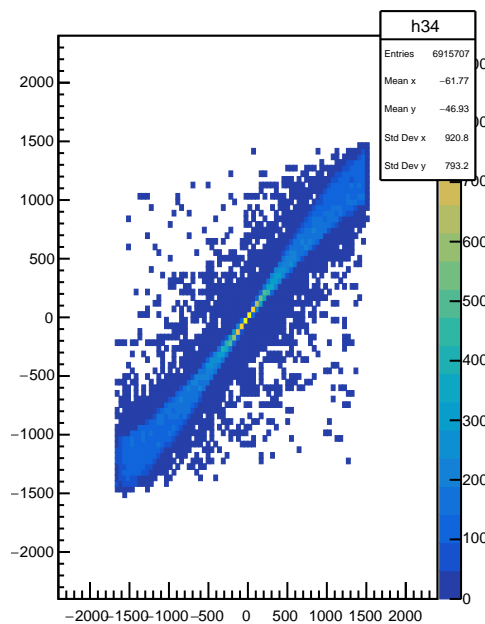
Z vs x



Px vs x



Pz vs z



Z vs x

