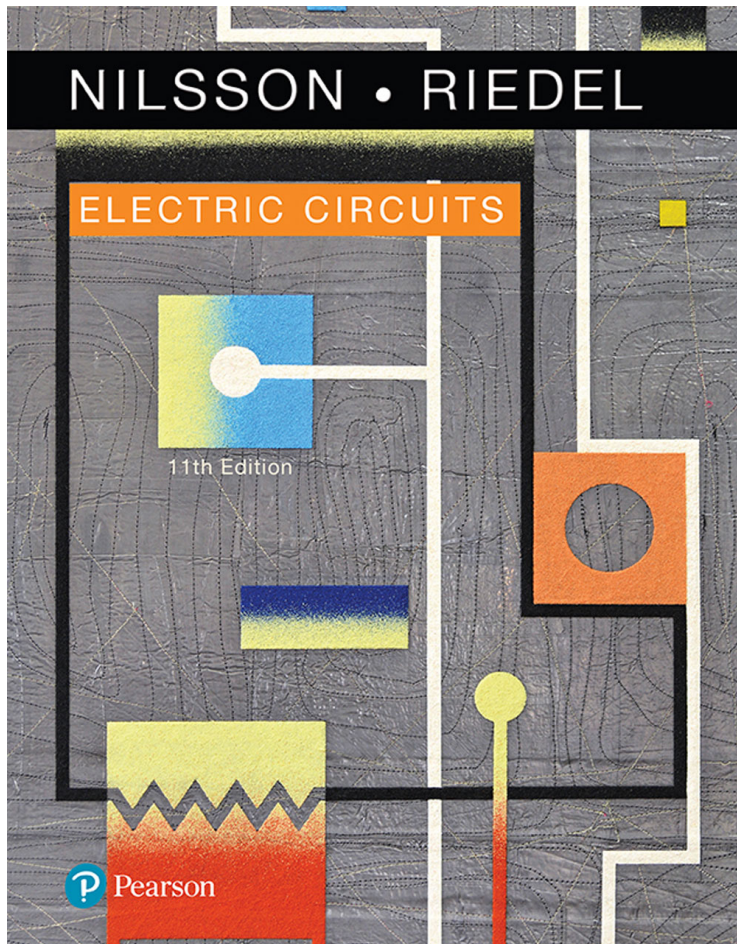


# Electric Circuits

Eleventh Edition



## Chapter 3

### Simple Resistive Circuits

# Learning Objectives

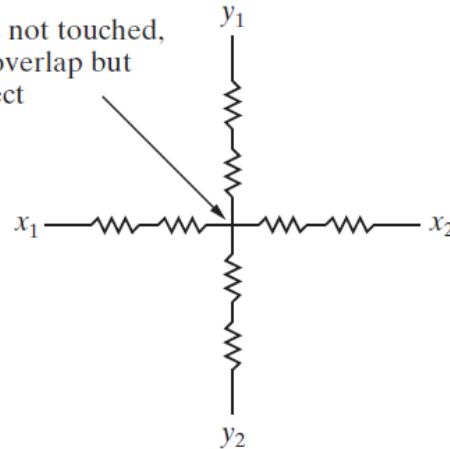
- Resistors in Series
- Resistors in Parallel
- The Voltage/Current--Divider Circuit
- Voltage/Current Division
- Measuring Voltage and Current
- Measuring Resistance--The Wheatstone Bridge
- Delta-to-Wye (Pi-to-Tee) Equivalent Circuit

# Practical Perspective - Resistive Touch Screens

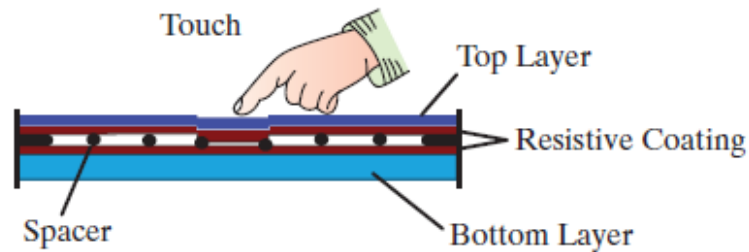
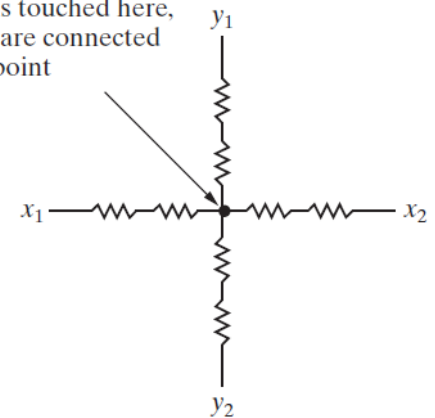


Denis Semchenko/Shutterstock

The screen is not touched, so the grids overlap but do not connect



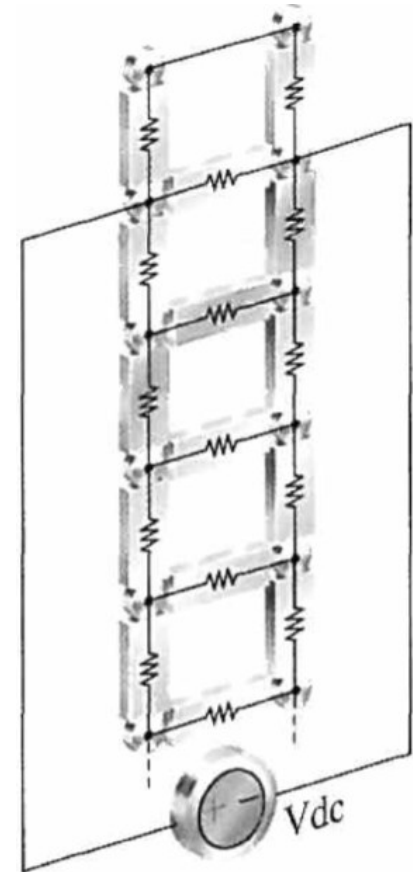
The screen is touched here, so the grids are connected at the touch point



# A Rear Window Defroster



A Rear Window Defroster



A resistor circuit

# 3.1 Resistors in Series

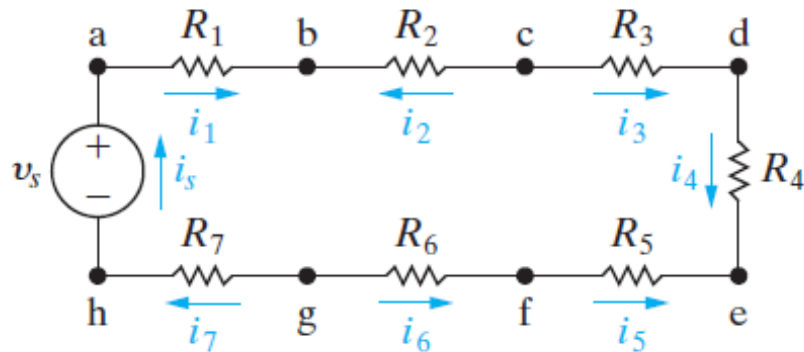


Figure 3.1: Resistors connected in series.

$$i_s = i_1 = -i_2 = i_3 = i_4 = -i_5 = -i_6 = i_7$$

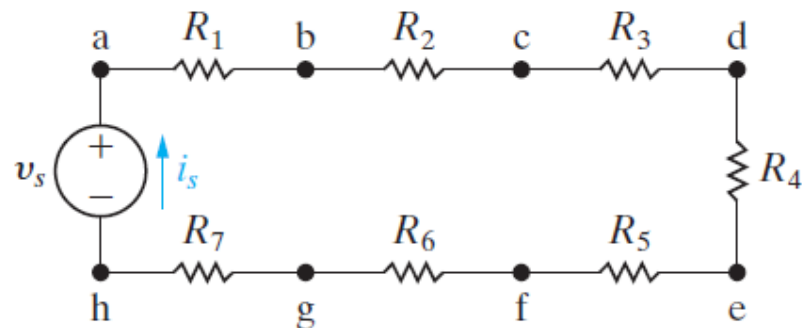


Figure 3.2: Series resistors with a single unknown current  $i_s$ .

$$v_s = i_s(R_1 + R_2 + R_3 + R_4 + R_5 + R_6 + R_7)$$

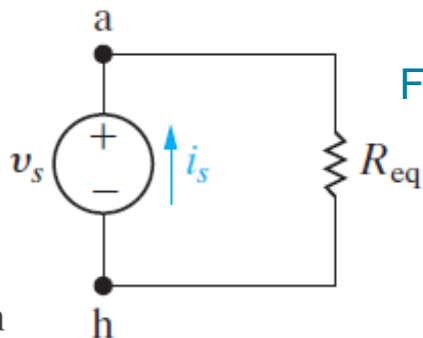


Figure 3.3: A simplified version of the circuit shown in Fig. 3.2.

$$R_{\text{eq}} = R_1 + R_2 + R_3 + R_4 + R_5 + R_6 + R_7$$

$$v_s = i_s R_{\text{eq}}$$

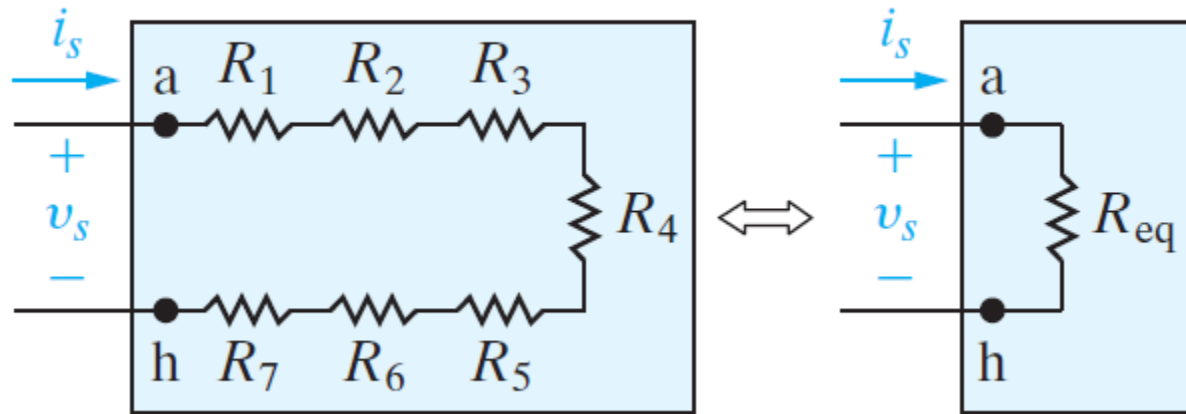


Figure 3.4: The black box equivalent of the circuit shown in Fig. 3.2.

In general, if  $k$  resistors are connected in series, the equivalent single resistor has a resistance equal to the sum of the  $k$  resistances:

$$R_{\text{eq}} = \sum_{i=1}^k R_i = R_1 + R_2 + \cdots + R_k$$

## 3.2 Resistors in Parallel

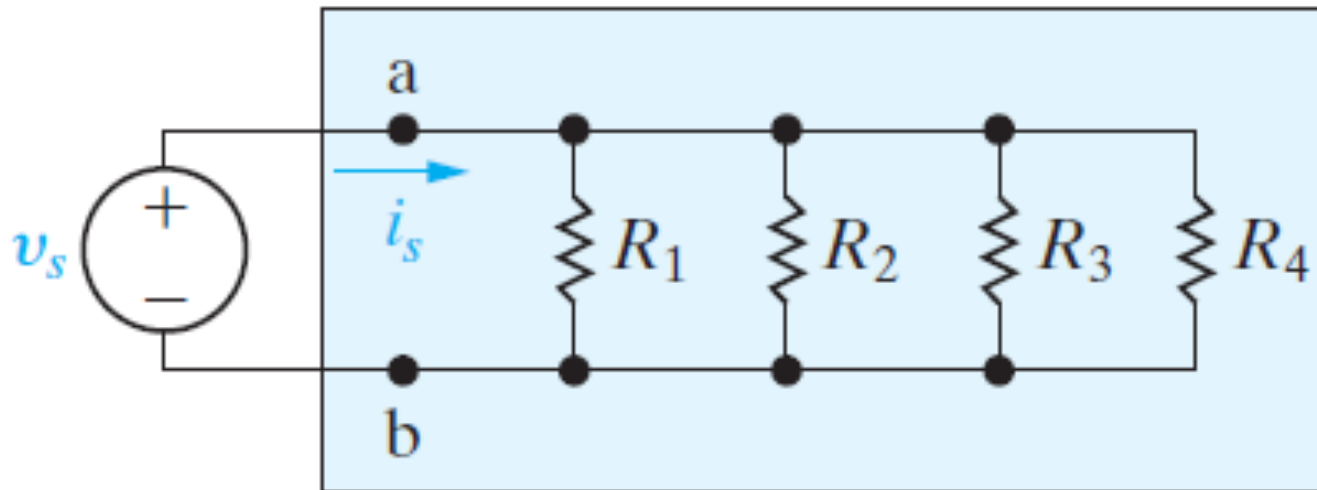


Figure 3.5: Resistors in parallel.

$$i_s = i_1 + i_2 + i_3 + i_4$$

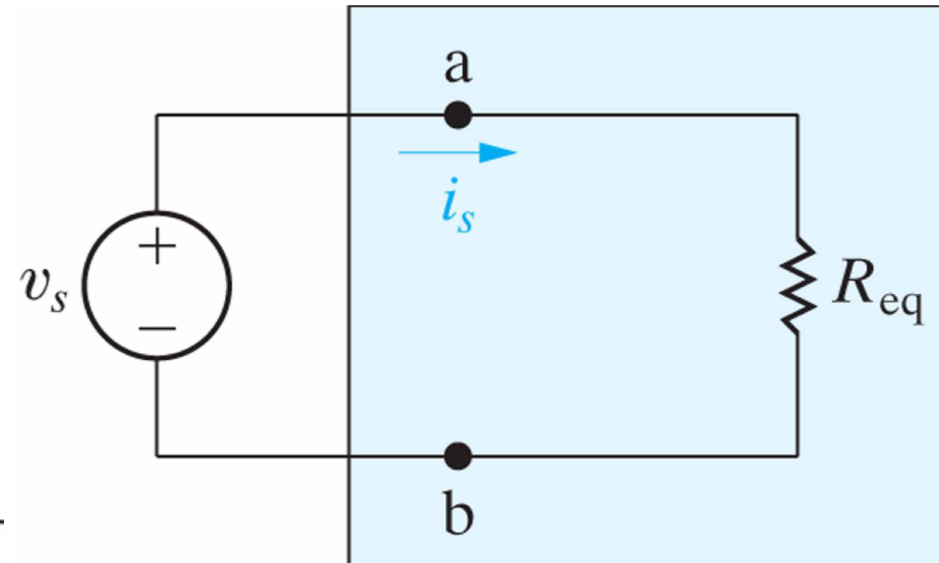
$$i_1 R_1 = i_2 R_2 = i_3 R_3 = i_4 R_4 = v_s$$

$$i_1 = \frac{v_s}{R_1} \quad i_2 = \frac{v_s}{R_2} \quad i_3 = \frac{v_s}{R_3} \quad i_4 = \frac{v_s}{R_4}$$

$$i_s = v_s \left( \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \frac{1}{R_4} \right)$$

$$\frac{i_s}{v_s} = \frac{1}{R_{eq}} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \frac{1}{R_4}$$

Figure 3.7: Replacing the four parallel resistors shown in Fig. 3.5 with a single equivalent resistor.



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$$\frac{1}{R_{eq}} = \sum_{i=1}^k \frac{1}{R_i} = \frac{1}{R_1} + \frac{1}{R_2} + \cdots + \frac{1}{R_k}$$

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$$G_{eq} = \sum_{i=1}^k G_i = G_1 + G_2 + \cdots + G_k$$

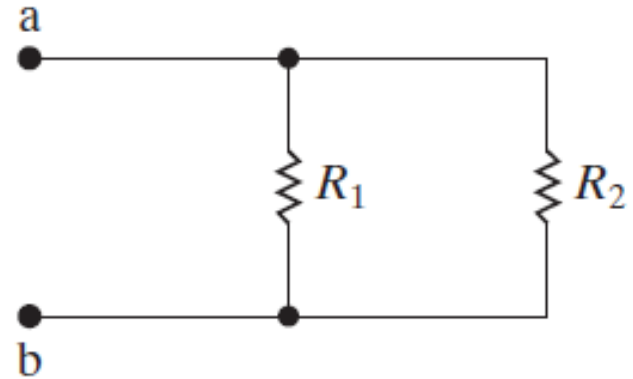

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Conductance



# Typical Cases

Figure 3.8: Two resistors connected in parallel.



- If  $k = 2$ , we have

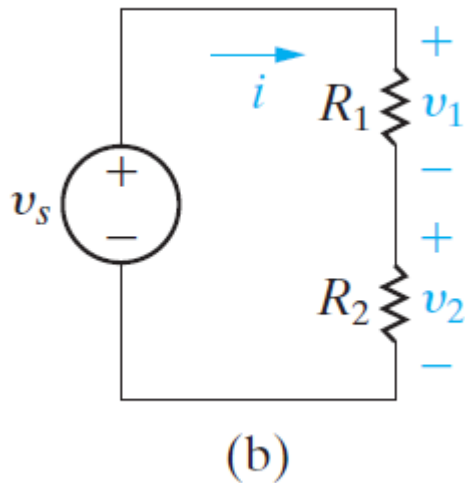
$$\frac{1}{R_{eq}} = \frac{1}{R_1} + \frac{1}{R_2} = \frac{R_2 + R_1}{R_1 R_2} \quad \Rightarrow \quad R_{eq} = \frac{R_1 R_2}{R_1 + R_2}$$

- If  $R_1 = R_2 = \dots = R_k = R$ , we have

$$\frac{1}{R_{eq}} = k/R \quad \Rightarrow \quad R_{eq} = R/k$$

# 3.3 Voltage-Divider & Current-Divider Circuits

## The Voltage-Divider Circuit



$$i = \frac{v_s}{R_1 + R_2}$$

$$v_1 = iR_1 = v_s \frac{R_1}{R_1 + R_2}$$

$$v_2 = iR_2 = v_s \frac{R_2}{R_1 + R_2}$$

Figure 3.14: (b) the voltage-divider circuit with current  $i$  indicated.

# The Current-Divider Circuit

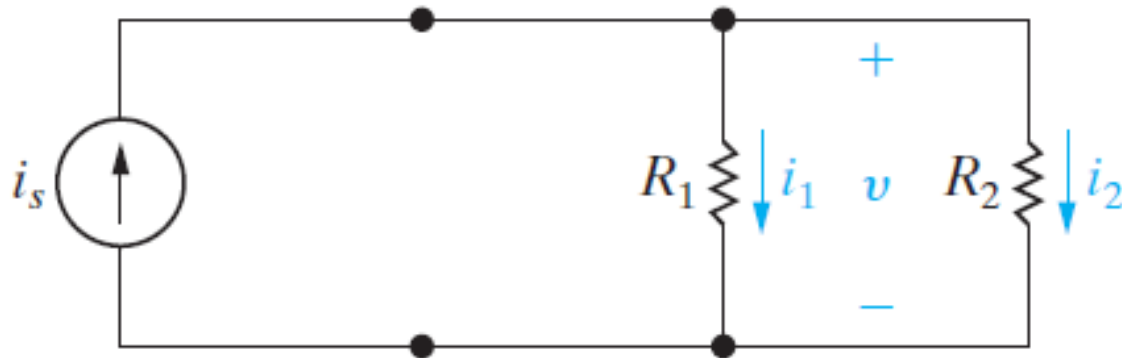


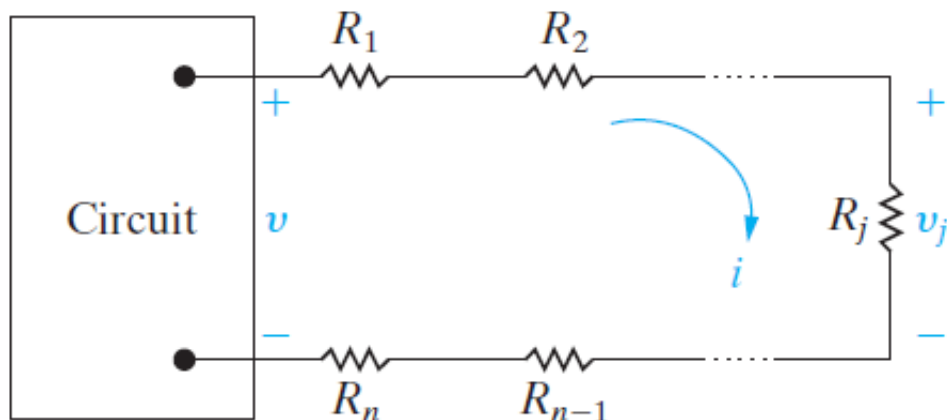
Figure 3.19: The current-divider circuit.

$$v = i_1 R_1 = i_2 R_2 = \frac{R_1 R_2}{R_1 + R_2} i_s$$

$$i_1 = \frac{R_2}{R_1 + R_2} i_s$$

$$i_2 = \frac{R_1}{R_1 + R_2} i_s$$

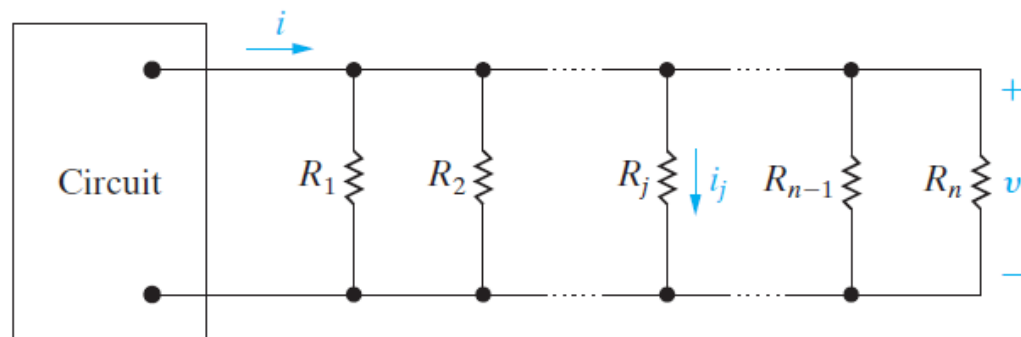
# 3.4 Voltage/Current Division



$$i = \frac{v}{R_1 + R_2 + \dots + R_n} = \frac{v}{R_{eq}}$$

$$v_j = iR_j = \frac{R_j}{R_{eq}}v$$

Figure 3.20: Circuit used to illustrate voltage division.



$$v = i(R_1 \parallel R_2 \parallel \dots \parallel R_n) = iR_{eq}$$

$$i_j = \frac{v}{R_j} = \frac{R_{eq}}{R_j}i$$

Figure 3.21: Circuit used to illustrate current division.

# 3.5 Measuring Voltage and Current

An **ammeter** is an instrument designed to measure current.

A **voltmeter** is an instrument designed to measure voltage.

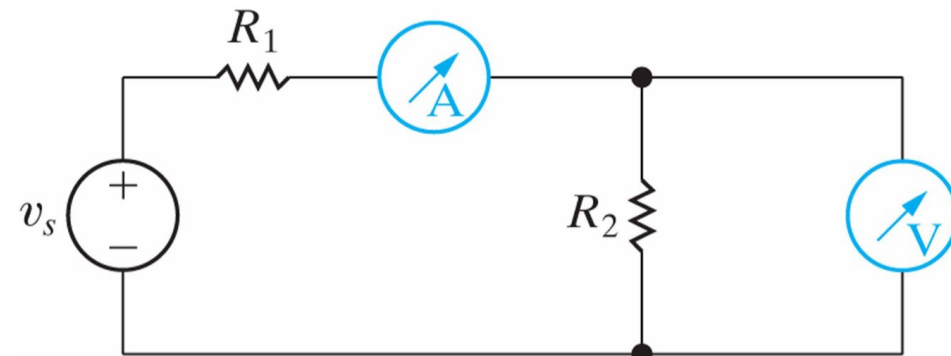


Figure 3.23: An ammeter connected to measure the current in  $R_1$ , and a voltmeter connected to measure the voltage across  $R_2$ .

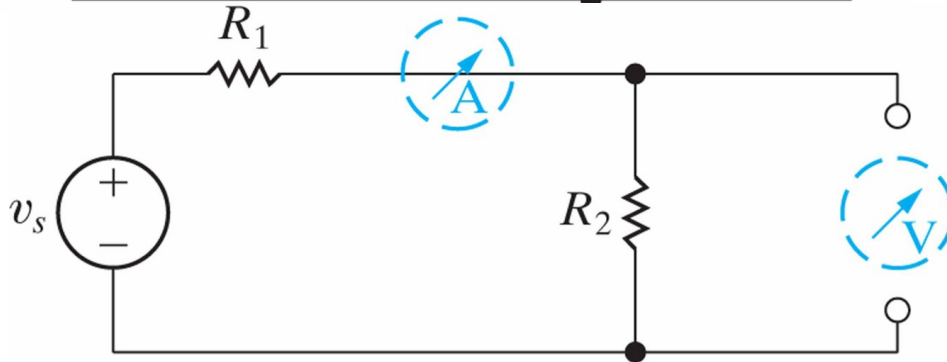


Figure 3.24: A short-circuit model for the ideal ammeter, and an open-circuit model for the ideal voltmeter.

- An **ideal ammeter** has an equivalent resistance of  $0\ \Omega$  and functions as a short circuit in series with the element whose current is being measured.
- An **ideal voltmeter** has an infinite equivalent resistance and thus functions as an open circuit in parallel with the element whose voltage is being measured.

# *Digital and Analog Meters*



# d'Arsonval Meter Movement

d'Arsonval meter movement consists of a movable coil placed in the field of a permanent magnet. When current flows in the coil, it creates a torque on the coil, causing it to rotate and move a pointer across a calibrated scale. *By design, the deflection of the pointer is directly proportional to the current in the movable coil.* The coil is characterized by both a voltage rating and a current rating.

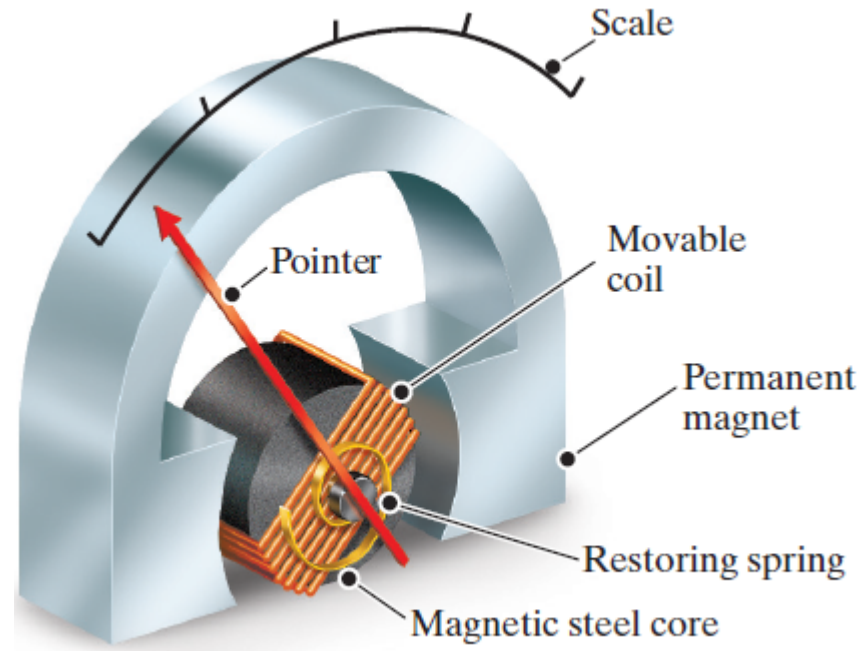


Figure 3.25: A schematic diagram of a d'Arsonval meter movement.

*For example, one commercially available meter movement is rated at 50 mV and 1 mA. This means that when the coil is carrying 1 mA, the voltage drop across the coil is 50 mV and the pointer is deflected to its full-scale position.*

# DC Ammeter/Voltage Circuit

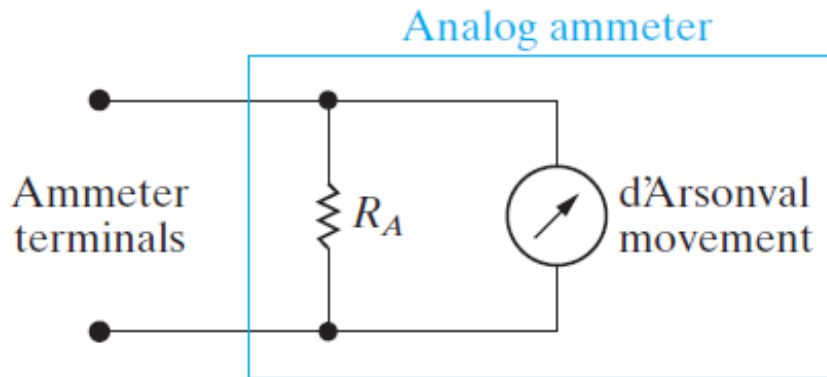
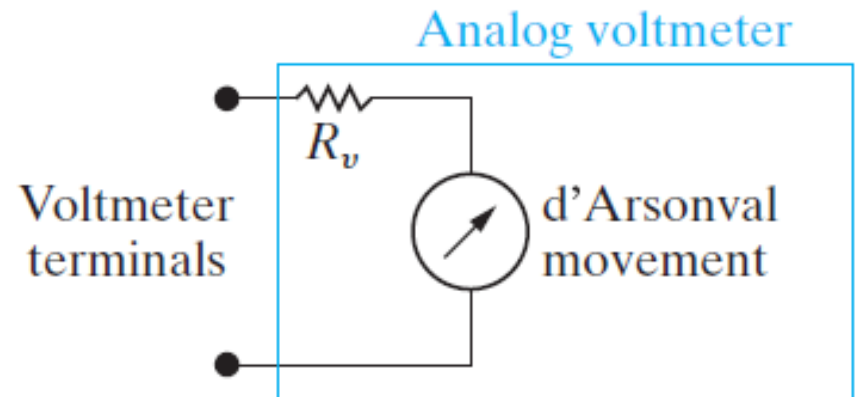


Figure 3.26: An analog ammeter circuit.

Figure 3.27: An analog voltmeter circuit.





# Measuring Resistance: The Wheatstone Bridge

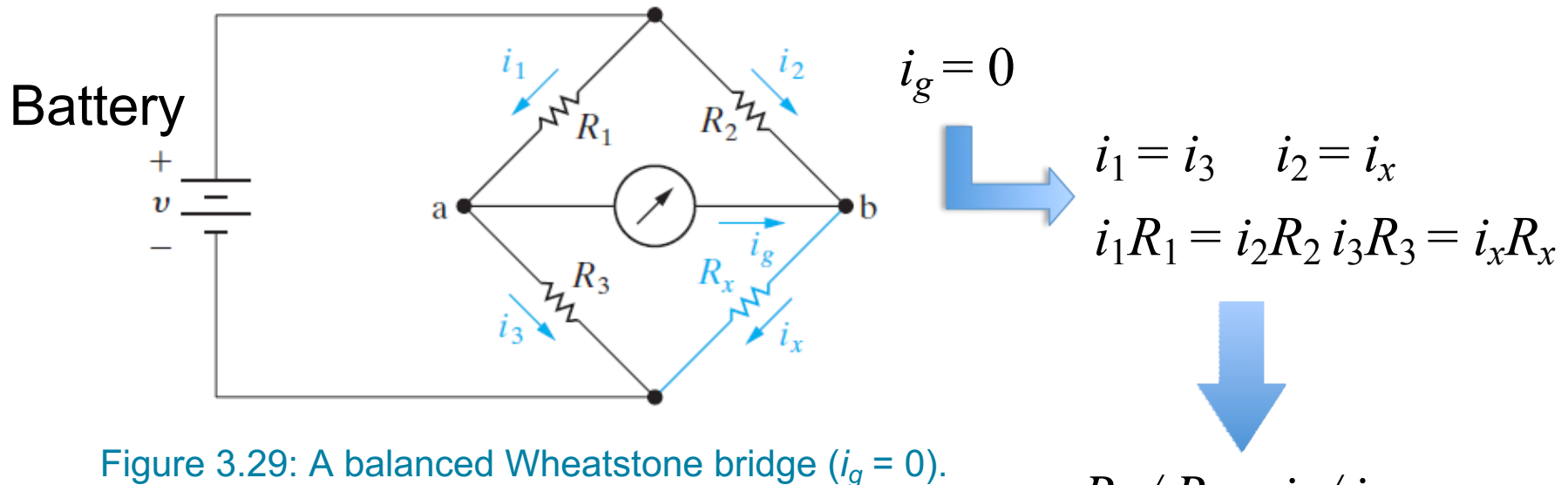


Figure 3.29: A balanced Wheatstone bridge ( $i_g = 0$ ).

$$R_x = R_2 R_3 / R_1$$

In a commercial Wheatstone bridge,  $R_1$  and  $R_2$  consist of decimal values of resistances that can be switched into the bridge circuit.

# Delta-to-Wye (Pi-to-Tee) Equivalent Circuits

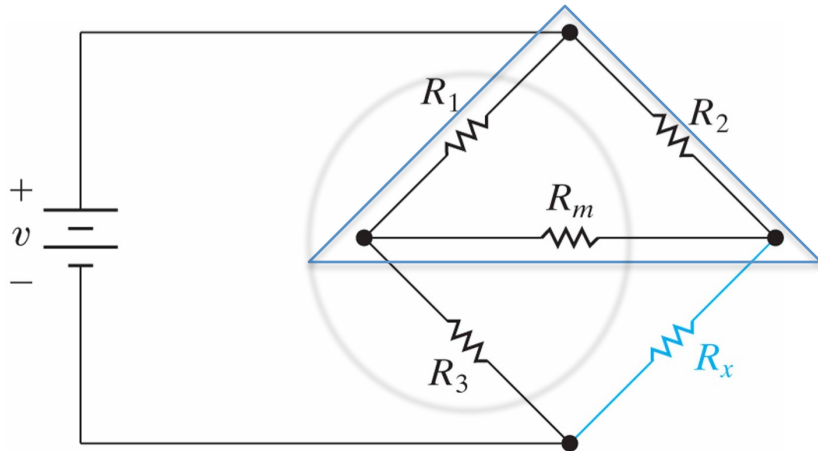


Figure 3.31: A resistive network generated by a Wheatstone bridge circuit.

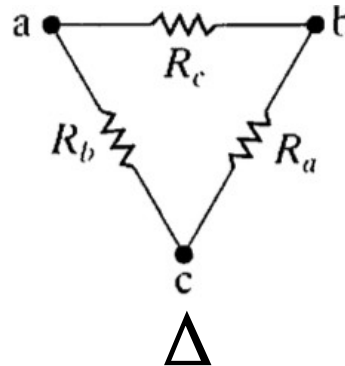


Figure 3.32: A  $\Delta$  configuration viewed as a  $\pi$  configuration.

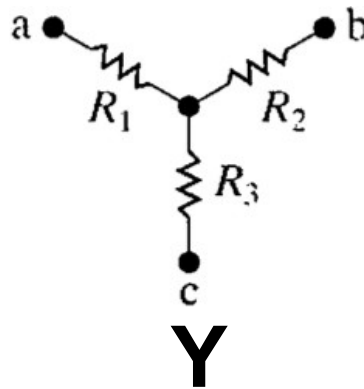


Figure 3.33: A Y structure viewed as a T structure.

# The $\Delta$ -to-Y Transformation

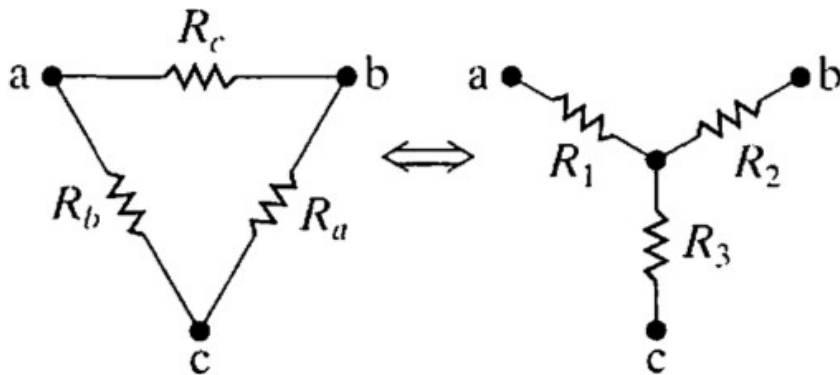


Figure 3.34: The  $\Delta$ -to-Y transformation.

$$R_{ab} = \frac{R_c(R_a + R_b)}{R_a + R_b + R_c} = R_1 + R_2$$

$$R_{bc} = \frac{R_a(R_b + R_c)}{R_a + R_b + R_c} = R_2 + R_3$$

$$R_{ca} = \frac{R_b(R_c + R_a)}{R_a + R_b + R_c} = R_1 + R_3$$

$$R_1 = (R_{ab} + R_{ca} - R_{bc}) / 2 = R_b R_c / (R_a + R_b + R_c)$$

$$R_2 = (R_{ab} + R_{bc} - R_{ca}) / 2 = R_c R_a / (R_a + R_b + R_c)$$

$$R_3 = (R_{bc} + R_{ca} - R_{ab}) / 2 = R_a R_b / (R_a + R_b + R_c)$$



*How about Y-to- $\Delta$ ?*

# *The Y-to- $\Delta$ Transformation*

$$R_a = \frac{R_1 R_2 + R_2 R_3 + R_3 R_1}{R_1},$$

$$R_b = \frac{R_1 R_2 + R_2 R_3 + R_3 R_1}{R_2},$$

$$R_c = \frac{R_1 R_2 + R_2 R_3 + R_3 R_1}{R_3}.$$

# Practical Perspective - Resistive Touch Screens

Figure 3.39: The resistive touch screen grid in the x-direction.

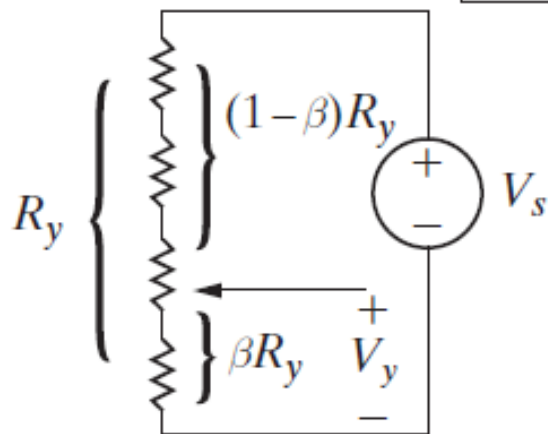
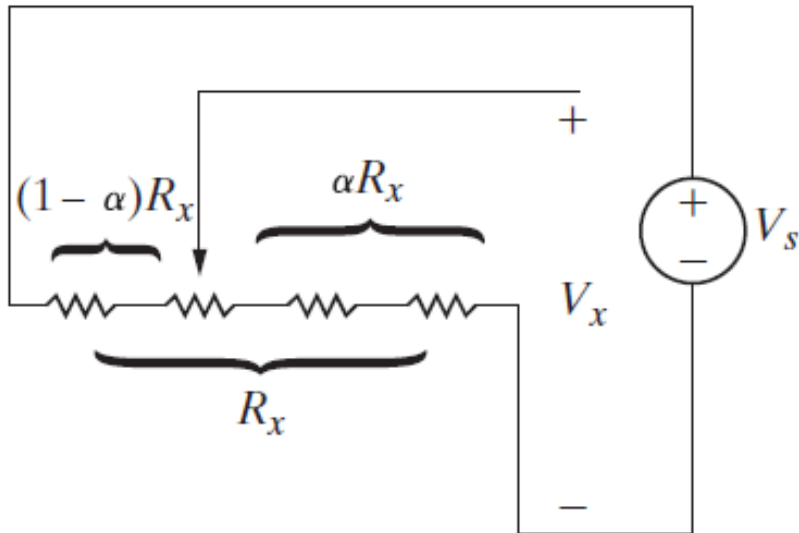


Figure 3.41: The resistive touch screen grid in the y-direction.

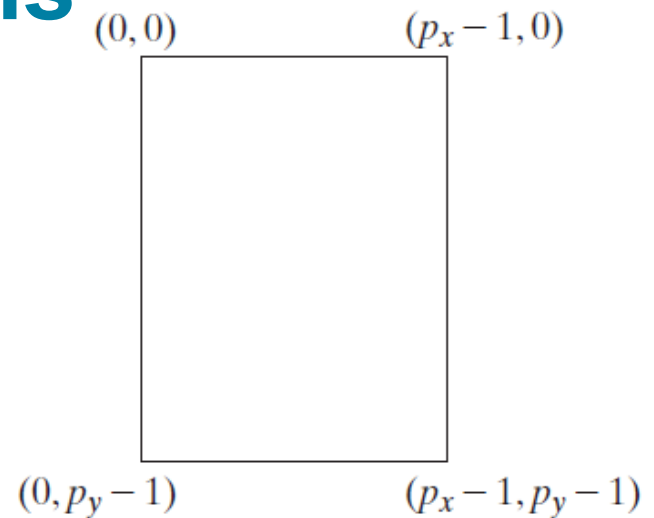


Figure 3.40: The pixel coordinates of a screen with  $p_x$  pixels in the x-direction and  $p_y$  pixels in the y-direction.