

Lec-34

BCD to ExAns-3:

$$\begin{array}{r} \overbrace{\begin{array}{r} 0000 \\ 0\ 001 \\ - \quad - \\ \hline 1001 \end{array}}^0 \end{array}$$

$$0+ \boxed{1010} \rightarrow X$$

Input

| A | B | C | D |
|---|---|---|---|
| 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 |
| 0 | 0 | 1 | 0 |
| 0 | 0 | 1 | 1 |
| 0 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 0 | 1 |
| 1 | 0 | 1 | 0 |
| 1 | 0 | 1 | 1 |
| 1 | 1 | 0 | 0 |
| 1 | 1 | 1 | 0 |
| 1 | 1 | 1 | 1 |

Valid.

A, B, C, D won't have
curr. Not valid.

Valid.

Output

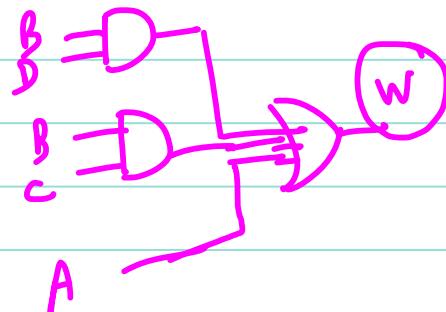
| W | X | Y | Z |
|---|---|---|---|
| 0 | 0 | 1 | 1 |
| 0 | 1 | 0 | 0 |
| 0 | 1 | 0 | 1 |
| 0 | 1 | 1 | 0 |
| 0 | 1 | 1 | 1 |
| 1 | 0 | 0 | 0 |
| 1 | 0 | 0 | 1 |
| 1 | 0 | 1 | 0 |
| 1 | 0 | 1 | 1 |
| 1 | 1 | 0 | 0 |
| X | X | X | X |
| X | X | X | X |

Don't care
combinations.

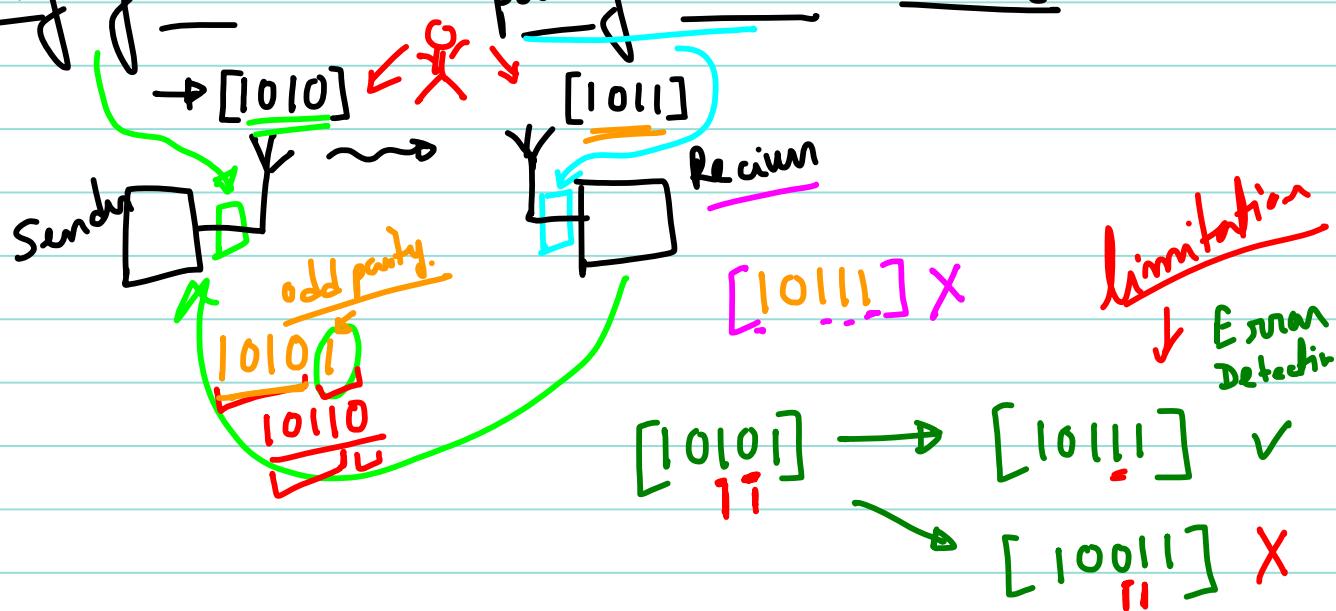
AB

| | | CD | 00 | 01 | 11 | 10 |
|--|--|----|----|----|----|----|
| | | 00 | 0 | 0 | 0 | 0 |
| | | 01 | 0 | 1 | 1 | 1 |
| | | 11 | X | X | X | X |
| | | 10 | X | X | X | X |

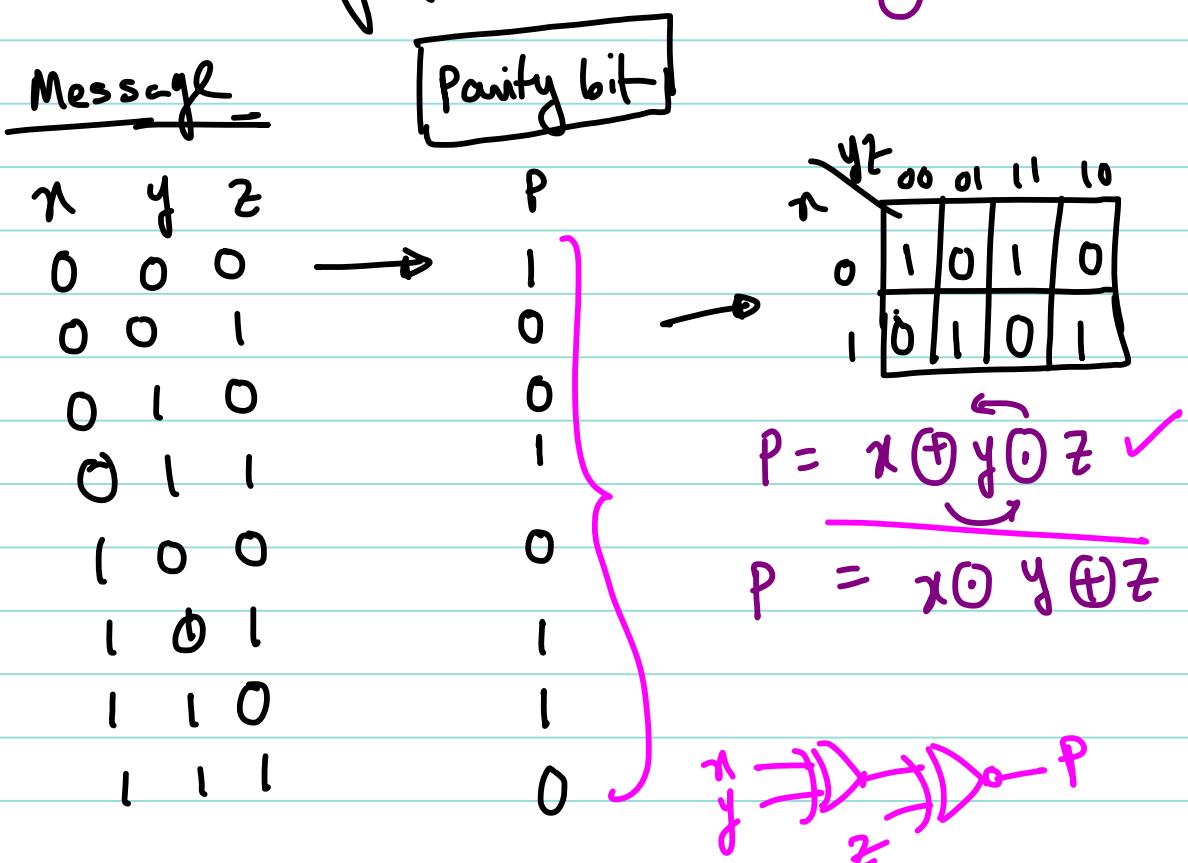
$$W = A + BD + BC$$

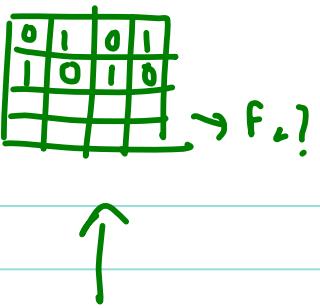


Parity generator and parity checker circuits:



3-bit odd parity generator:





Parity checker Sender \rightarrow odd parity.

Received signal
 $\begin{array}{cccc} x & y & z & p \\ \hline 0 & 0 & 0 & 0 \end{array}$

$0 \quad 0 \quad 0 \quad 1$

$0 \quad 0 \quad 1 \quad 0$

$0 \quad 0 \quad 1 \quad 1$

$0 \quad 1 \quad 0 \quad 0$

$0 \quad 1 \quad 0 \quad 1$

$0 \quad 1 \quad 1 \quad 0$

$0 \quad 1 \quad 1 \quad 1$

$1 \quad 0 \quad 0 \quad 0$

$1 \quad 0 \quad 0 \quad 1$

.....

.....

$1 \quad 1 \quad 1 \quad 1$

Parity - error

$\begin{array}{c} E \\ \hline - \\ | \end{array}$

0

0

1

0

1

0

1

0

1

1

1

1

1

1

1

1

1

1

1

1

1

1

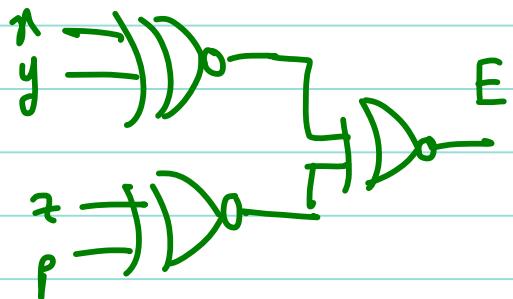
1

1

1

| x | y | z | p |
|-----|-----|-----|-----|
| 00 | 00 | 01 | 10 |
| 01 | 01 | 00 | 01 |
| 11 | | | 1 |
| 10 | | | |

$$E = x0y0z0p$$

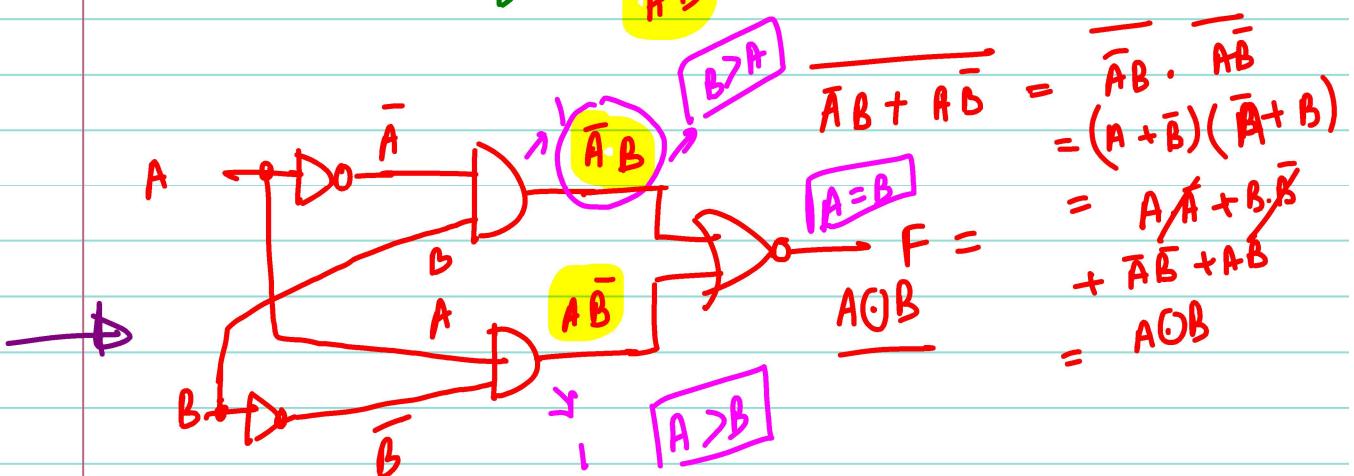
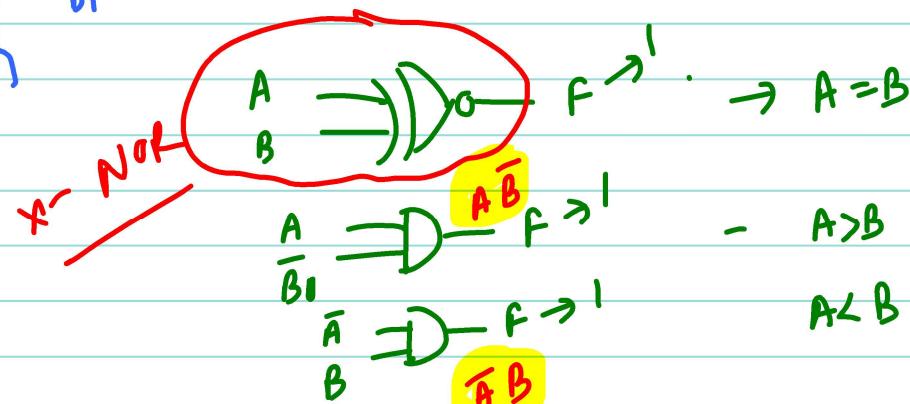
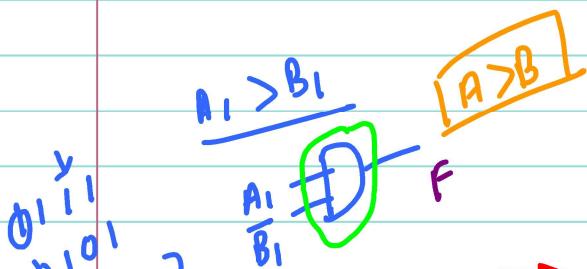
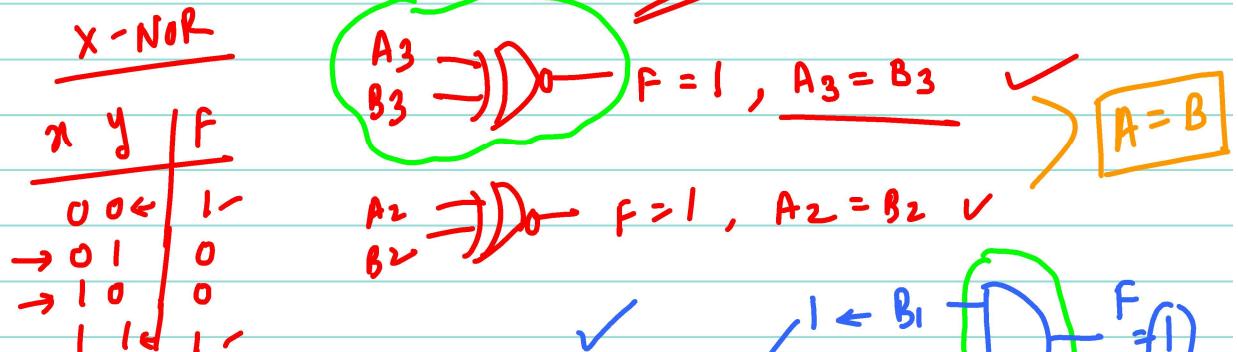


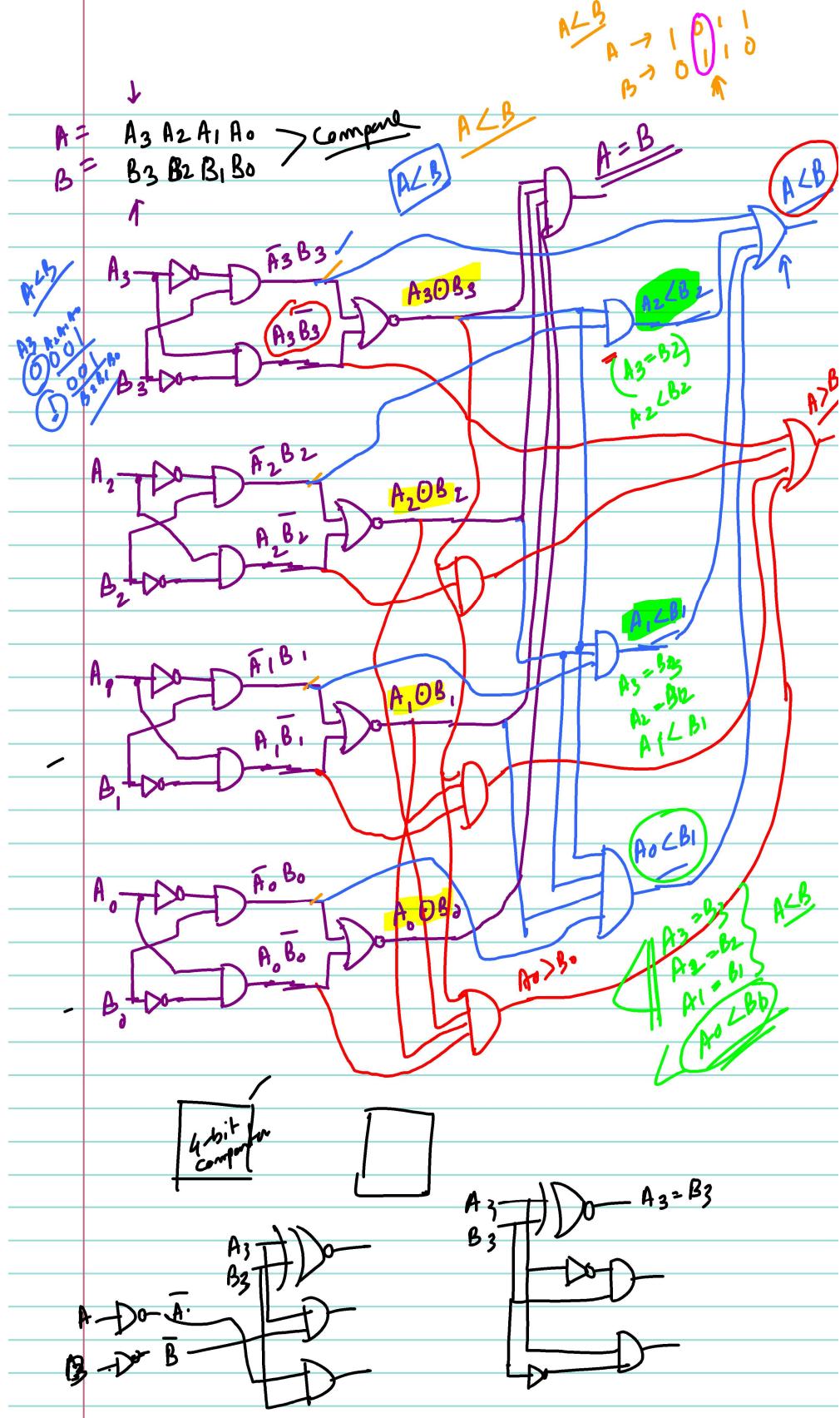
4-bit
Parity
checker

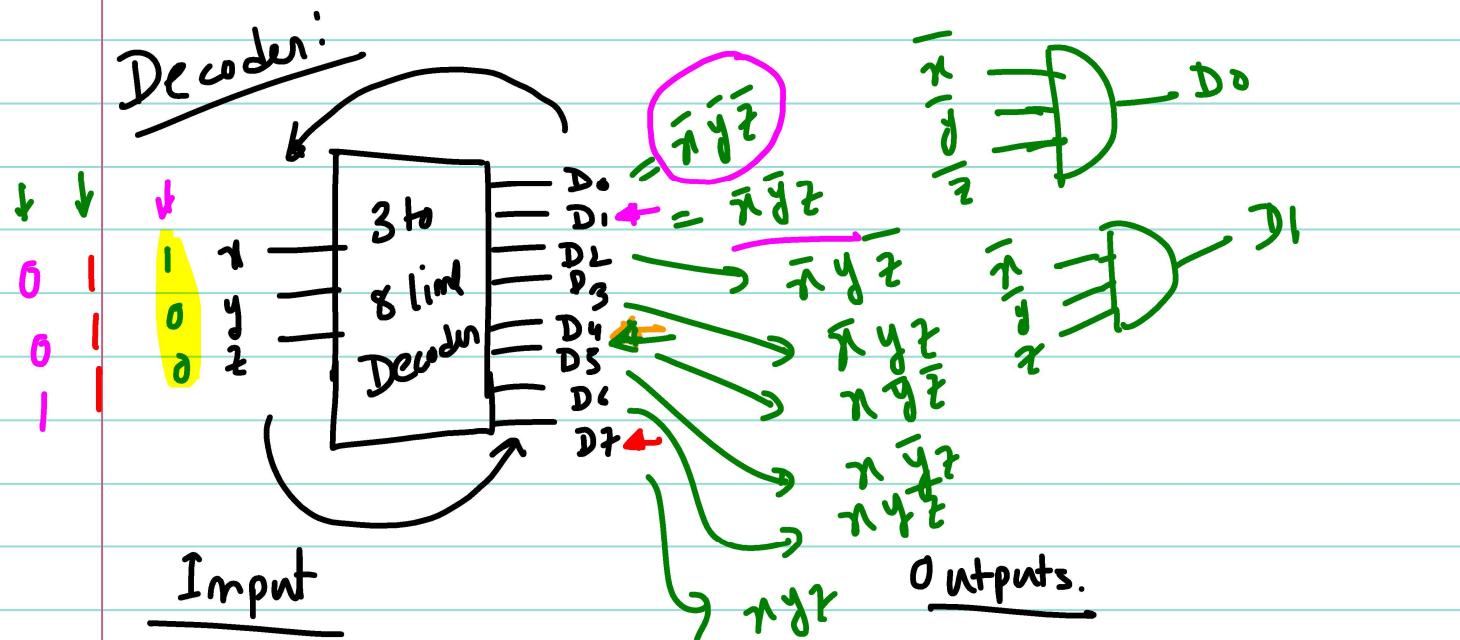
~~Message
constraint
3-bit~~

Magnitude comparators:

$$A = A_3 A_2 A_1 A_0 \rightarrow \begin{array}{c} \text{MSB} \\ \downarrow \quad \downarrow \quad \downarrow \\ 0 1 0 1 \end{array} \rightarrow \begin{array}{c} \text{LSB} \\ \downarrow \\ 1 0 0 1 \\ \rightarrow 0 1 1 1 \end{array} \rightarrow \boxed{A > B}$$







Design BCD to decimal decoder:

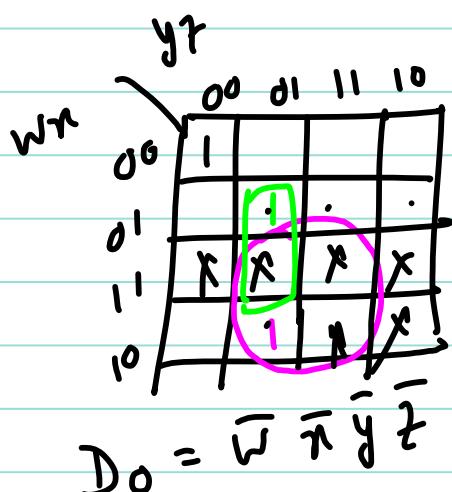
BCD (i/p)

O/P's.

| <u>W Y Z</u> | <u>D₀ D₁ D₂ D₃ D₄ D₅ D₆ D₇ D₈ D₉</u> |
|--------------|--|
| 0 0 0 0 | 1 |
| 0 0 0 1 | 0 1 |
| - - - . | 0 |
| - - - . | 0 |
| 1 0 0 1 | 0 0 |
| 1 0 1 0 | X |
| - - - . | X |
| 1 1 1 1 | X X X |

Valid.

D_0^{int}
exists.
 D_0^{out}
cont



$$D_9 = \overline{W} \bar{Y} \bar{Z}$$

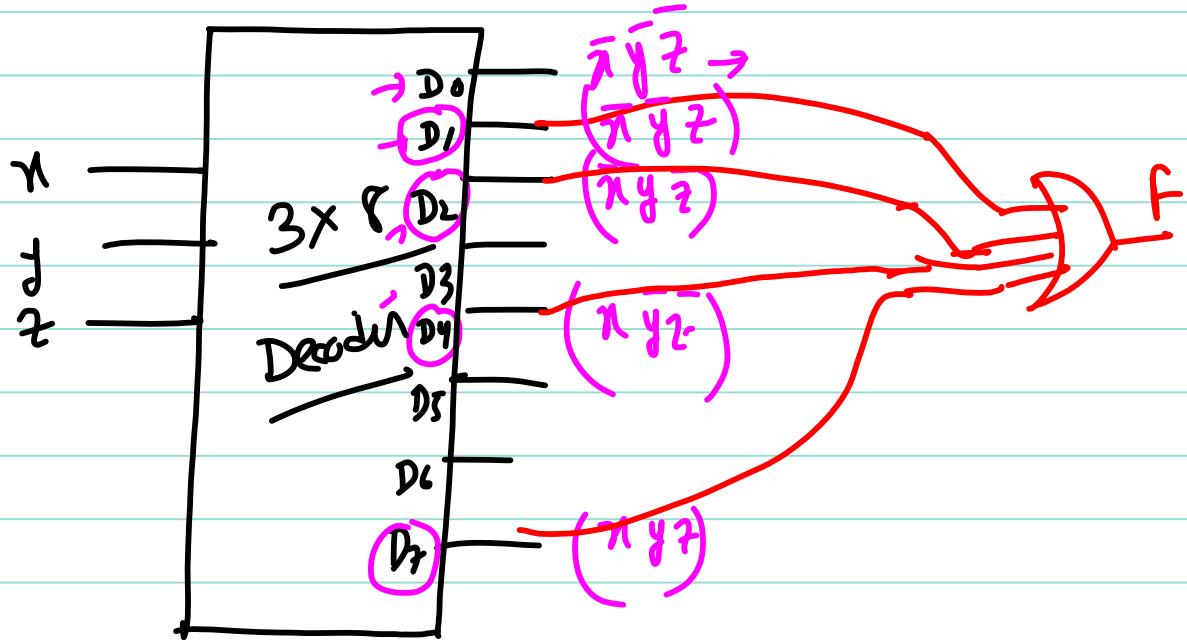
4

$$D_9 = \overline{W} \overline{Z}$$

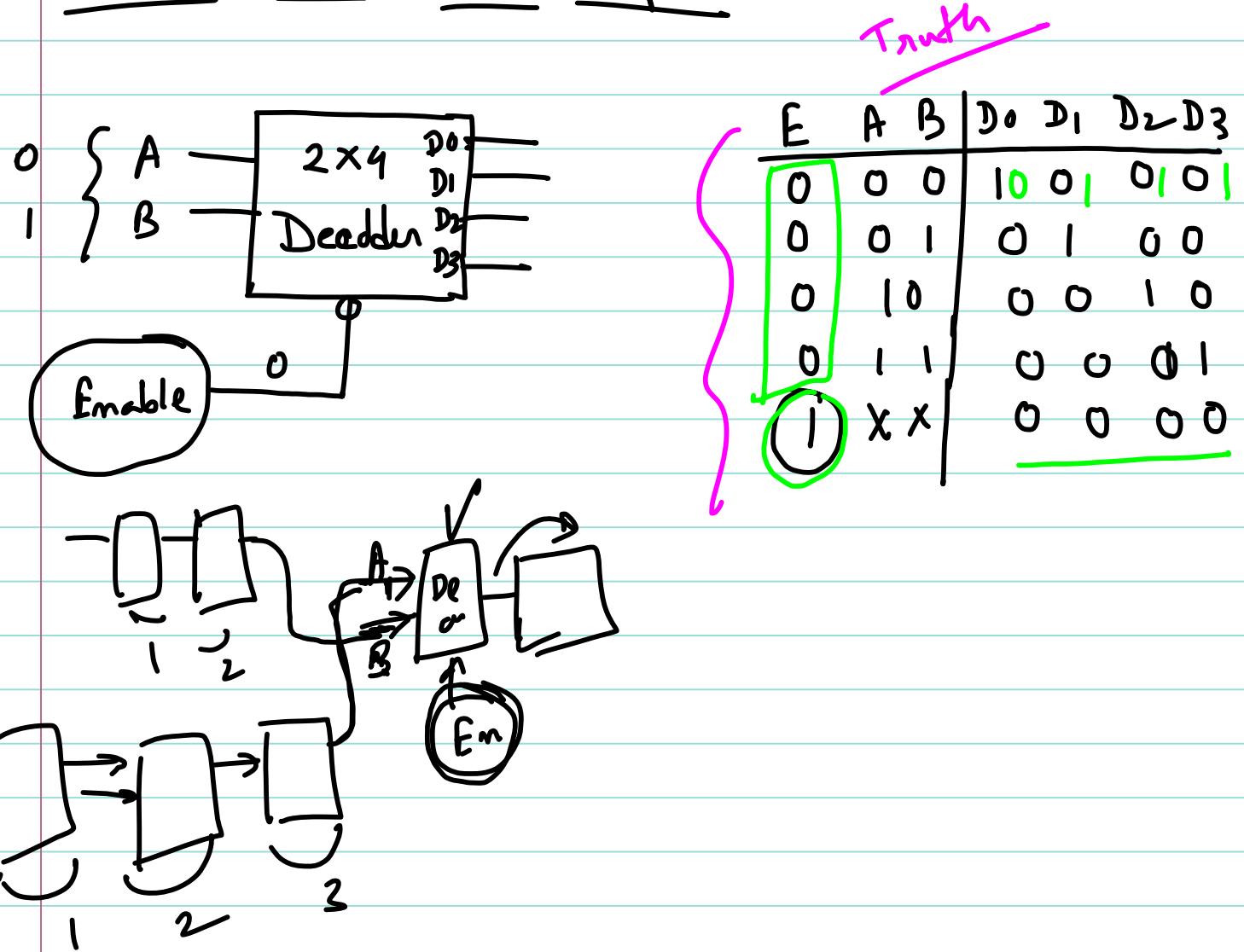
1

$\bar{x}\bar{y}z$

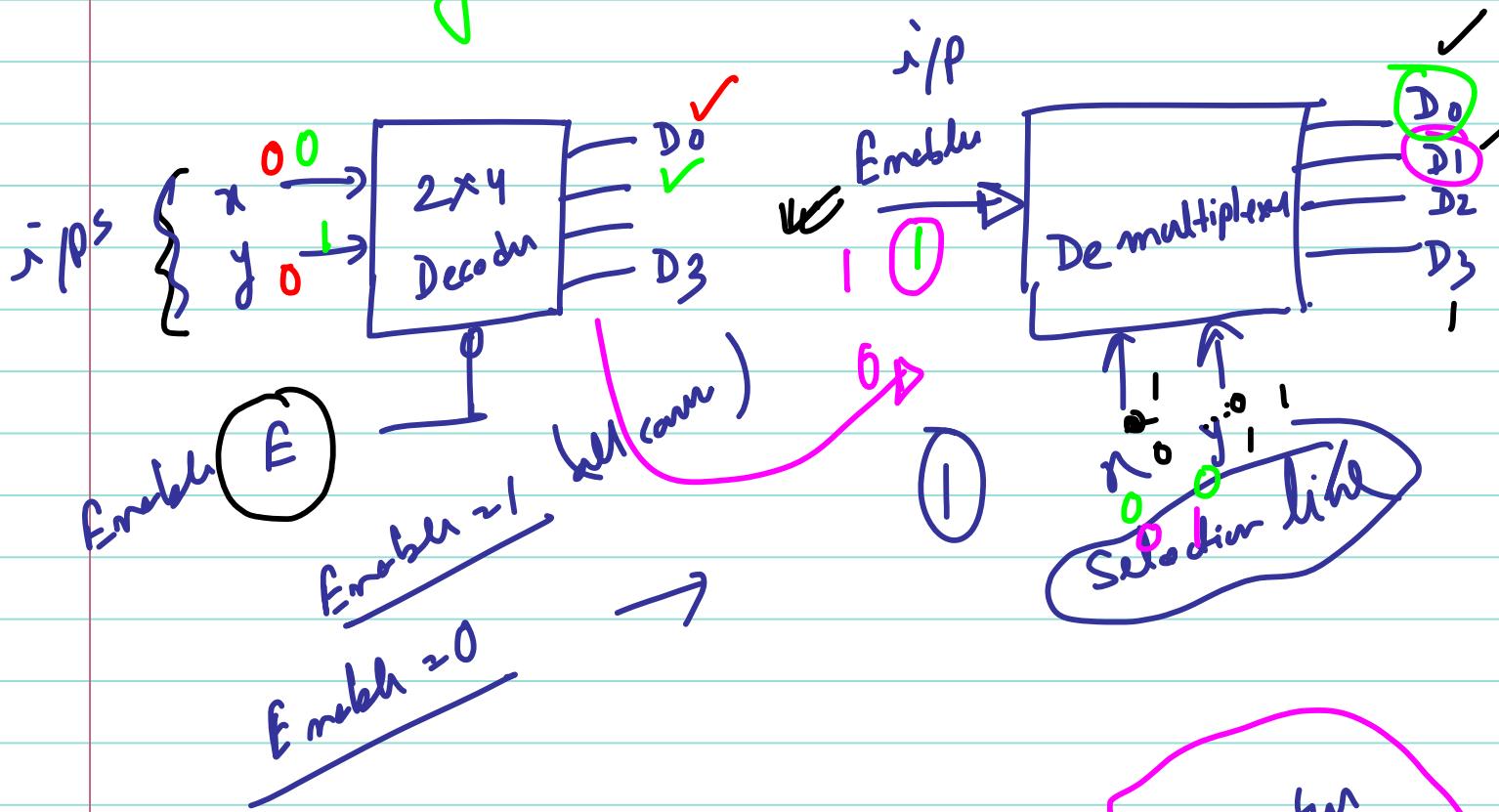
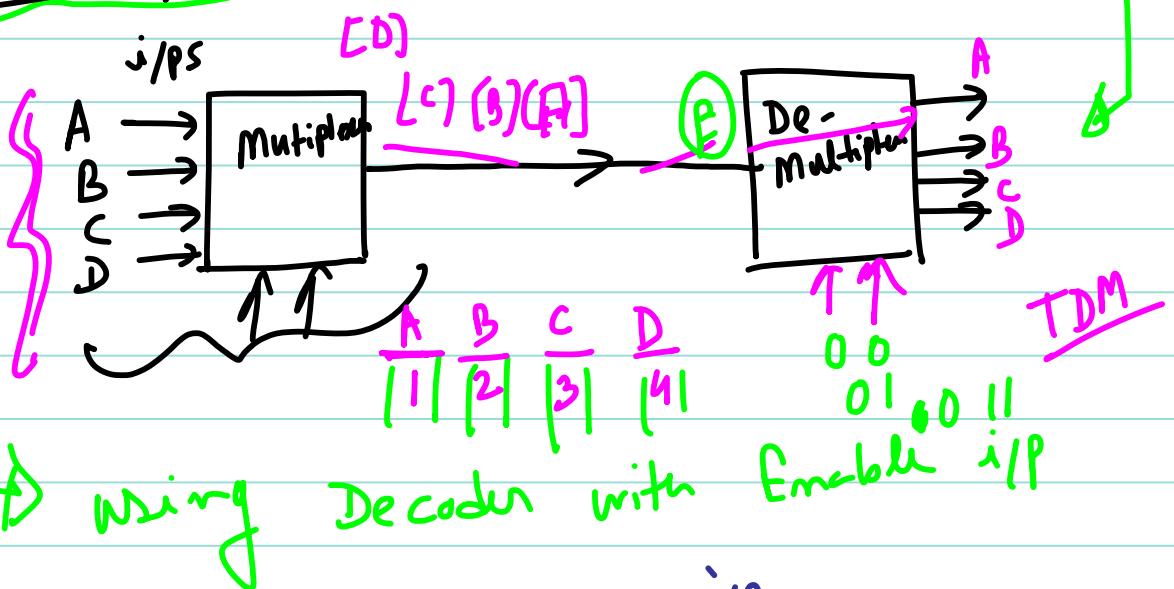
Ex Implement $F(x, y, z) = \sum (1, 2, 4, 7)$ using a 3x8 decoder.



Decoder with Enable input:



De multiplexer:



| E | A | B | D ₀ | D ₁ | D ₂ | D ₃ |
|---|---|---|----------------|----------------|----------------|----------------|
| 0 | 0 | 0 | 0 | 1 | 1 | 1 |
| 0 | 0 | 1 | 1 | 0 | 1 | 1 |
| 0 | 1 | 0 | 1 | 1 | 0 | 1 |
| 0 | 1 | 1 | 1 | 1 | 0 | 0 |
| 1 | x | x | 0 | 0 | 0 | 0 |

Implement for
decoder circuit

