

Supply the missing program fragment to complete the **TOY** assembly language subprogram below to replaces all the (signed) negative values in an array with 0 and return the number of entries so changed in register **\$F**.

Truncate

```
lis    $9, 1           : $9 = 1 = c
add    $F, $0, $0      : $F = 0 = f
add    $8, $0, $0      : $8 = 0 = j
```

Loop

```
sub    $0, $8, $B      : j ? n
bc     UGE, Done
add    $7, $A, $8      : $7 = @A[j]
l      $6, $7, 0       : $6 = A[j] = t
```

```
sub    $0, $6, $0      : A[j] ? 0
bc     SGE, Skip       : A[j] < 0
add    $6, $0, $0      : change t to 0
st     $6, $7, 0       : A[j] = 0
add    $F, $F, 1       : $F = # changed
```

Skip

```
add    $8, $8, $9      : j = j+1
bc     ALL, Loop
```

Done

```
bcl    ALL, $1, $0     : return to caller
```