Supply the missing program fragment to complete the **TOY** assembly language subprogram below to replaces all the (signed) negative values in an array with 0 and return the number of entries so changed in register \$F.

Truncate

Loop

**add** \$7, \$A, \$8 : \$7 = 
$$@A[j]$$

1 \$6, \$7, 0 : 
$$$6 = A[j] = t$$

\$8, \$8, \$9 : j = j+1add ALL, Loop bc

Done

ALL, \$1, \$0 : return to caller bcl